

JENNELLE WONG

jennellew.com

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NOTABLE LAUNCHES

- **iHeartRadio** on Fire TV Canada
- **iHeartRadio Family** on Portal TV / Android TV US
- **Nanoleaf Screw Mount Kit**
- **Nanoleaf Canvas**
- **Nanoleaf Remote**
- **Nanoleaf app relaunch** on Android + iOS

PRODUCT

Roadmap Planning
Business Prioritization
Feature Scoping + Documentation
Customer Feedback Synthesis
A/B + Multivariate Testing
Data Analysis
Looker / Adobe Analytics

TECHNICAL

Mobile Development
Cross Platform Development
Systems Design + Architecture
Voice Assistant Integration

UX DESIGN

User Research
Usability Testing
Rapid Prototyping
Sketch / Figma
Invision / Flint / Origami

I specialize in crafting clean and thoughtful experiences for IoT and consumer products.

I am a technical PM with strong UX roots looking to build long-term product vision; formerly an Android Engineer and Product Designer.

EXPERIENCE

SR. PRODUCT MANAGER, INNOVATION

iHeartMedia | New York, New York | Sept 2020 - present

- Charted and executed cross-platform one-click sign-in and TV platform billing effort, increasing user login rates by 40%
- Designed A/B testable CMS architecture for dynamic content strategy experimentation for cross-platform use
- Converted 2.1% mobile users to TV platform through casting feature; increasing average session length by 68%
- Leveraged A/B tests to drive 4x quarterly ad revenue of \$650k

PRODUCT MANAGER, INNOVATION

iHeartMedia | New York, New York | June 2019 - Sept 2020

- Managed iHeartRadio and Family apps on OTT TV devices and Smart TVs 2M MAU, 39% YoY growth
- Increased Roku ad monetization by 12%, adding \$600k yearly revenue while maintaining listenership
- Delivered Adobe Analytics suite and introduced A/B testing to top OTT platforms, previously exclusively on flagship products
- Won iHeartRadio Hack Day 2020 Best Design on solo project

LEAD PRODUCT DEVELOPER

Nanoleaf | Toronto, Ontario + Shenzhen, China | Dec 2017 - Feb 2019

- Drove patent-pending R&D for B2B product development
- Delivered early units for 3 new B2B products from conception to alpha units for CES 2019 unveiling in under 4 months
- Expanded company's \$22M consumer product line into B2B and commercial revenue stream
- Refined prototype development through usability research effort and user trials on alpha units

PRODUCT DESIGN + MOBILE LEAD

Nanoleaf | Toronto, Ontario | Feb 2017 - Dec 2017

- Spearheaded major app redesign, becoming highest-rated OEM smartlight app (iOS 3.0★ to 4.5★, Android 2.8★ to 3.8★)
- Revamped user onboarding; increasing user success rate by 3x while reducing page session time by 18%
- Designed hardware and APIs for mobile IoT client integration and state machine syncing
- Established team's core design and mobile practices, mentored co-ops, managed day-to-day mobile dev duties

EDUCATION

BASc - Honours
Mechatronics
Engineering (Co-op)

University of Waterloo
2010-2015

PROJECTS

AMAZON DASH REMOTE

Turn any Amazon Dash button into a remote for your smartlights.

ANNEX

A garage monitor with a web portal to control garage doors and provides a live-stream feed.

Featured Instructable and more at:
<http://jennellew.com/annex>

LÄRA

A self-study on designing and building a desk lamp using bent lamination.

COMMUNITY

When I'm not working, you can find me sharing DIY projects and 3D prints at:

thingiverse.com/jennellew

instructables.com/member/jennellew/

ANDROID DEVELOPER (CO-OP)

Wattpad | Toronto, Ontario | Sept 2014 - Dec 2014

- Implemented A/B testing for in-app purchase effort on \$400k revenue channel for 17M+ Android users (rated 4.5 ★)
- Minimized Community team's follow-up downtime by 22% by launching a low-resource async logger + internal tool
- Audited Android cross-device benchmarking, identifying areas of improvement for EOQ development roadmap

ANDROID ENGINEER INTERN

if(we) - formerly Tagged | San Francisco, California | Sept 2013 - Dec 2013

- Delivered EOQ revenue goal of \$500k by increasing mobile site ad exposure by 7x
- Wrote and shipped production-grade features to 7+ million browser user, 1.2 M+ active Android users (rated 4.1 ★)
- Pitched and developed Tagged Tag as an effort to gamify social networking during quarterly hackathon

MOBILE PAYMENTS ENGINEER INTERN

Visa Inc. | Foster City, California | Jan 2013 - Apr 2013

- Synthesized user research to improve mobile wallet usability prior to Mobile World Congress 2013 debut
- Interfaced smartcard + NFC tech stack in Samsung partnership to accelerate global mobile payment availability
- Identified and prototyped two strategies for merchant marketing in mobile payment landscape for Visa payWave Mobile

JR. PRODUCT MANAGER (CO-OP)

Communitech | Kitchener, Ontario | May 2012 - Aug 2012

- Managed portfolio of 13 clients, providing workshop basics in tech stacks, agile development and release management
- Refined product concepts through user flows + mockups for web and mobile ventures for SMEs and first-time entrepreneurs
- Generated user stories and technical documentation for clients to engage investors + 3rd-party development agencies

AGILE DEVELOPER (CO-OP)

points.com | Toronto, Ontario | Aug 2011 - Dec 2011

- Streamlined builds for 3 product lines to provide continuous integration, enabling goals of immediate deployments
- Automated web and cross-browser tests framework to protect company's \$100M product line
- Reduced 40+ hours of costly manual regression testing down to 3 hours and raised overall quality of product release