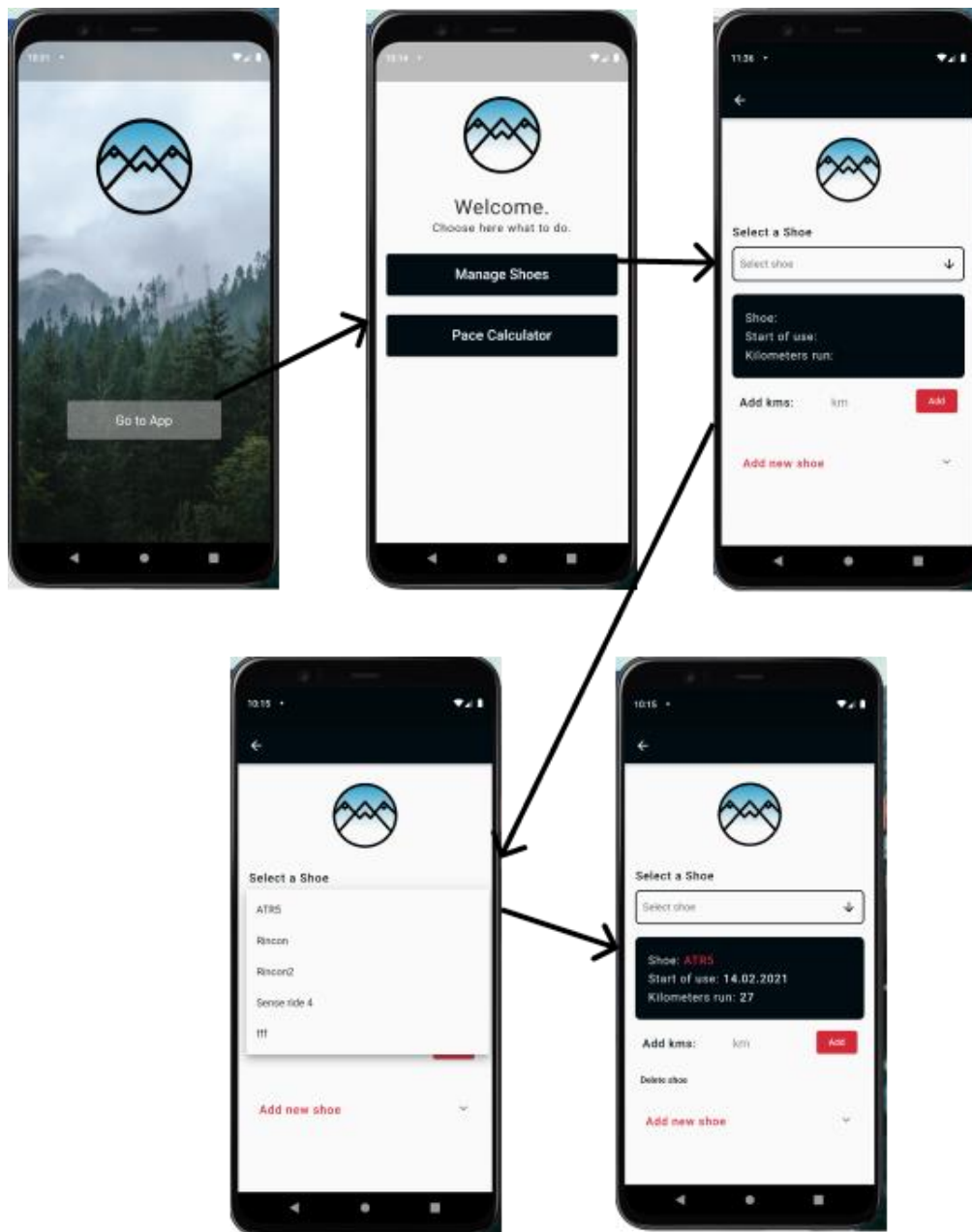


Flutter project

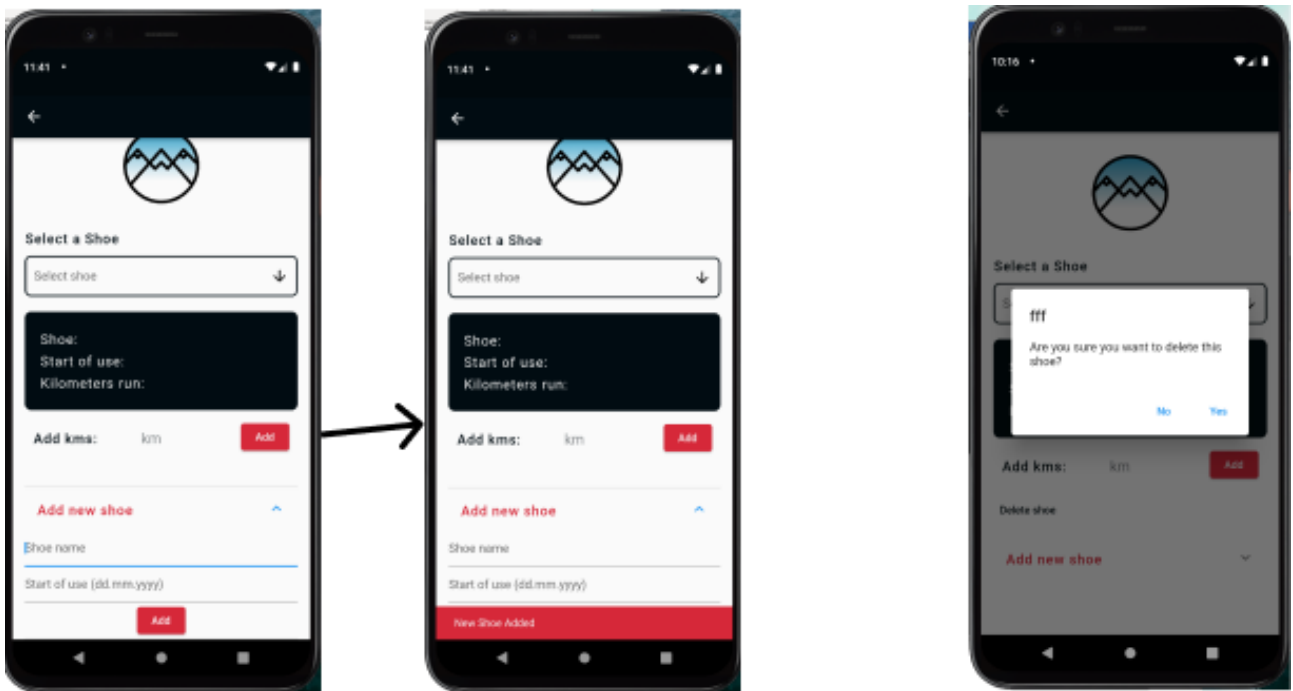
Objective: This was a self-study course where our goal was to learn mobile app development and to build an app to showcase what we had learnt. I chose Flutter because it was a framework I had not used before.

The app:

I built an application where one can keep track of the mileage on their running shoes. The user can add a shoe, add mileage to that shoe and delete a shoe from the list. I used SQLite to save the data. The app is simple and I aimed to focus on usability and ensuring that the database functionalities worked properly. The course was three weeks long so time was a limiting factor. The app is not perfectly finished but I managed to do the main functionalities.



Adding a new shoe and deleting new shoe.



I also added a simple pace calculator for the sake of practice.

