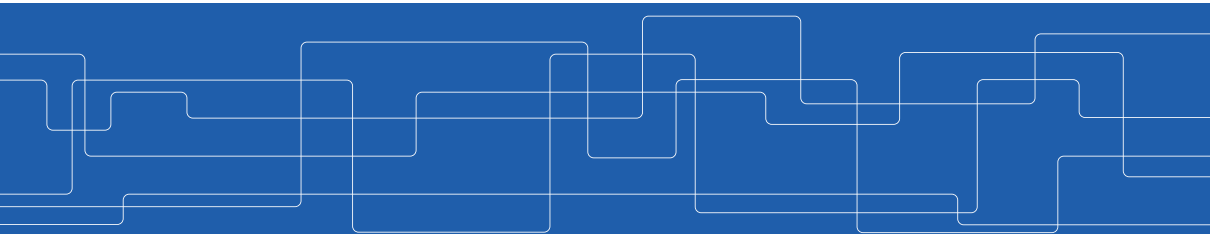




Filtering for Discontinuous Galerkin Methods

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A bit about me (www.jenniferkayryan.com)

- ▶ From the US
- ▶ Have held (permanent) academic positions in US, UK, Netherlands, and now Sweden
- ▶ Held visiting positions at: Los Alamos National Lab, Uppsala, Heinrich-Heine, Cambridge
- ▶ Research:
 - *General:* Develop high-order numerical methods for nonlinear hyperbolic conservation laws.
 - *More Specifically:* Multi-wavelet multi-resolution analysis, Accuracy extraction through SIAC filtering.
 - *Funding:* European Commission, US National Science Foundation, US Air Force Office of Scientific Research



A bit about you

How many of you...

- ▶ are PhD students?
- ▶ work in hyperbolic equations?
- ▶ work with filters?



Plan for today

► Morning:

- Review of conservation laws and some properties of DG
- Motivation for filtering
- Types of filters

► Afternoon:

- Superconvergence and [SIAC](#) filtering.

Useful resources

To add to/reiterate Matteo's suggestions:

► **Books and Lecture Notes:**

- Jan S. Hesthaven and Tim Warburton, "Nodal discontinuous Galerkin Methods: Algorithms, Analysis, and Applications", Springer, 2008.
- Bernardo Cockburn, Chi-Wang Shu, Claes Johnson, Eitan Tadmor, and Alfio Quarteroni, "[Advanced Numerical Approximation of Nonlinear Hyperbolic Equations](#)", Springer, 1997.
- Chi-Wang Shu, "[Discontinuous Galerkin Methods: General Approach and Stability](#)".

► **Codes:**

- Tim Warburton ([Nodal DG Matlab code](#))
- Jan Hesthaven ([various](#))
- Jesse Chan ([Trixi – a Julia package](#))

Questions?

Part I:

A review of DG for conservation laws

<https://github.com/numwisk/DG-summer-school.git>

DG for conservation laws

Assume that the model equation is of the form

$$\mathbf{u}_t + \nabla \cdot f(\mathbf{u}) = 0$$

with

$$\mathbf{u}(\mathbf{x}, 0) = \mathbf{u}_0(\mathbf{x})$$

and boundary conditions to make the problem well posed.

Let's form the DG scheme ...

DG for conservation laws

Examples of $f(\mathbf{u})$:

- ▶ Linear advection: $f(\mathbf{u}) = A\mathbf{u}$, where A is a real, constant matrix.
- ▶ Variable coefficient: $f(\mathbf{u}) = A(\mathbf{x})\mathbf{u}$
- ▶ Burgers equation: $f(u) = \frac{u^2}{2}$

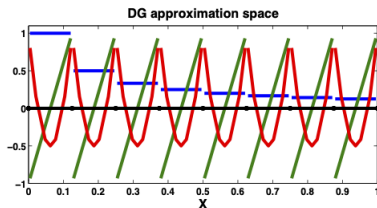
Note: If $f(\mathbf{u})$ is non-linear we need to ensure that we choose a physically-relevant weak solution.

Step 1: The Approximation Space

Approximation space consists of **piecewise polynomials** of degree $\leq p$.

$$V_h^k = \{v \in L^2(\Omega) : v \in \mathbb{P}^p(\tau_e), \forall \tau_e \in \mathcal{T}_h\}$$

where \mathcal{T}_h is some tessellation of our domain.



For simplicity, we take the **Legendre polynomials**

Step 2: The Variational Formulation

The DG scheme is given by:

Find $u_h(\mathbf{x}, t) \in V_h^p$ such that

$$\int_{\tau_e} (u_h)_t v_h(\mathbf{x}) d\mathbf{x} - \int_{\tau_e} f(u_h) \nabla(v_h) d\mathbf{x} + \int_{\partial\tau_e} \hat{n} \cdot \hat{f} v_h ds = 0$$

for all $v_h \in V_h^k$. Here, $\tau_e \in \mathcal{T}$ and \hat{f} is the numerical flux.

Step 3: The Flux

The fluxes are generally chosen to be **monotone**. More specifically,

- ▶ locally Lipschitz and consistent with the flux $f(u)$, i.e., $\hat{f}(u, u) = f(u)$,
- ▶ a nondecreasing function of its first argument, and
- ▶ a nonincreasing function of its second argument.

We implement the local Lax-Friedrichs flux

$$\hat{f}(a, b) = \frac{1}{2}(f(a) + f(b) - \lambda(b - a))$$

with $\lambda = \max_{\min(a,b) \leq s \leq \max(a,b)} |f'(s)|$.

This helps to enforce **weak continuity** at element interfaces.

The Linear Advection Equation

Consider the model problem

$$\begin{aligned}\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} &= 0, & \Omega &= [-1, 1] \\ u(x, 0) &= f(x) \\ u(-1, t) &= u(1, t)\end{aligned}$$

DG Scheme: Variational Formulation

The DG scheme is: Find $u_h \in V_h^p$ such that

$$\int_{x_k}^{x_{k+1}} (u_h)_t v_h(x) dx - \int_{x_k}^{x_{k+1}} (au_h)(v_h)_x dx + \widehat{au}_{h,x_{k+1}} v_{x_{k+1}}^- - \widehat{au}_{h,x_k} v_{x_k}^+ = 0, \quad k = 1, \dots, N.$$

for all $v_h \in V_h^p$. Assume

$$u_h(x, t) = \sum_{\ell=1}^{p+1} u_k^{(\ell)}(t) \varphi^{(\ell)}(r), \quad v_h(x) = \varphi^{(m)}(r), \quad m = 1, \dots, p+1,$$

where $r = \frac{2}{\Delta x_k}(x - x_k) - 1 \in [-1, 1]$ is a local coordinate mapping.

DG Scheme: Implementation

Denote $\mathbf{u}_k(t) = [u_k^{(1)}(t), u_k^{(2)}(t), \dots, u_k^{(p+1)}(t)]^T$. Then

$$\frac{\Delta x_k}{2} \mathcal{M} \frac{d}{dt} \mathbf{u}_k(t) = a \mathcal{S} \mathbf{u}_k(t) - [\widehat{a u_{h_{x_{k+1}}}} - \widehat{a u_{h_{x_k}}} (-1)^m]$$

where

$$\mathcal{M}(m, \ell) = \int_{-1}^1 \varphi^{(\ell)}(r) \varphi^{(m)}(r) dr, \quad \mathcal{S}(m, \ell) = \int_{-1}^1 \varphi^{(\ell)}(r) \frac{d}{dr} \varphi^{(m)}(r) dr$$

DG Scheme: Initial Condition

- ▶ Initial modes are obtained using an L^2 –projection:

$$M\mathbf{u}_k = \int_{-1}^1 u_0 \left(x_k + \frac{\Delta x_k}{2}(r+1) \right) \varphi \, dr$$

- ▶ Other types of projection are possible. For example, **Gauss-Radau**:

$$M_{p \times p} \mathbf{u}_k = \int_{-1}^1 u_0 \left(x_k + \frac{\Delta x_k}{2}(r+1) \right) \varphi \, dr$$
$$u_h(x_{k+1}^\pm, 0) = u_0(x_{k+1}^\pm)$$

- ▶ Is it possible **not** to do a projection?

DG Scheme: Initial Conditions

For our purposes, we will concentrate on the initial conditions:

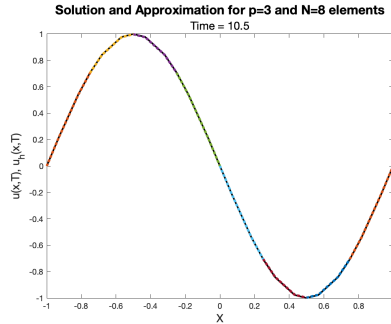
► $u(x, 0) = \sin(4\pi x)$

► $u(x, 0) =$

$$\begin{cases} \frac{1}{6}(G(x, \beta, z - \delta) + G(x, \beta, z + \delta) + 4G(x, \beta, z)), & [-0.8, -0.6], \\ 1, & x \in [-0.4, -0.2], \\ 1 - |10(x - 0.1)|, & x \in [0, 0.2], \\ \frac{1}{6}(F(x, \alpha, a - \delta) + F(x, \alpha, a + \delta) + 4F(x, \alpha, z)), & x \in [0.4, 0.4], \\ 0, & \text{for all other } x \end{cases},$$

where $G(x, \beta, z) = e^{-\beta(x-z)^2}$ and $F(x, \alpha, a) = \sqrt{\max(1 - \alpha^2(x - \alpha)^2, 0)}$
and $a = 0.5$, $z = -0.7$, $\delta = 0.005$, $\alpha = 10$, and $\beta = \log(2)/36\delta^2$.

Linear Advection



Code can be downloaded from

<https://github.com/numwisk/DG-summer-school.git>

from Hesthaven & Warburton

...WHEW!

Part II: Filtering

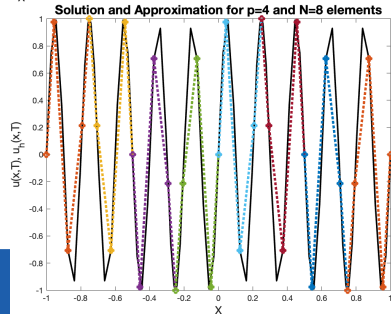
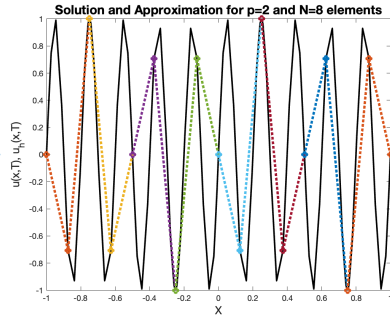
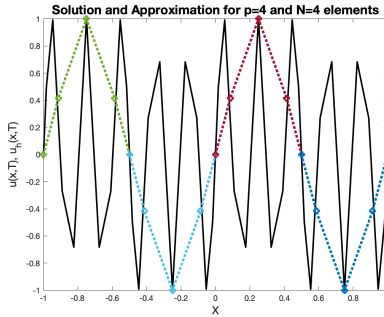


Reasons to filter

Why do we filter?

- ▶ Aliasing
- ▶ Gibbs oscillations
- ▶ Accuracy extraction (afternoon)

Aliasing





Aliasing: Exercise 1

<https://github.com/numwisk/DG-summer-school.git>

- ▶ Construct a smooth initial condition such that aliasing occurs.
- ▶ Why does it occur?
- ▶ How do you know the instability is caused by aliasing?
- ▶ Is there a way to ensure that aliasing doesn't occur?



Aliasing

- ▶ Caused by **underresolution** (not enough points per wavelength).
- ▶ Frequently encountered when we utilize and **interpolation** perspective

Error Estimate: Projection

Theorem

Assume that $v \in \mathcal{H}^m(I)$ and that v_h represents a polynomial of projection order $p + 1$. Then

$$\|v - v_h\|_{I,q} \leq (p + 1)^{\rho-m} |v|_{I,m},$$

where

$$\rho = \begin{cases} \frac{3}{2}q, & 0 \leq q \leq 1 \\ 2q - \frac{1}{2}, & q \geq 1 \end{cases}$$

and $0 \leq q \leq m$.

Error Estimate: Projection

Theorem

If $v \in \mathcal{H}^m(I)$, $m \geq 1$ then

$$\|v^{(q)} - v^{(q)}\|_{I,0} \leq \left[\frac{(p+2-\sigma)!}{(p+2+\sigma-4q)!} \right]^{1/2} |v|_{I,\sigma},$$

where $\sigma = \min(p+2, m)$ and $q \leq m$.

For $p \gg m$, $\|v^{(q)} - v^{(q)}\|_{I,0} \leq (p+1)^{2q-m} |v|_{I,m}$.

Error Estimate: Interpolation

However, for **interpolation** we have

Theorem

Assume that $u \in \mathcal{H}^m(\tau_k)$, $m > \frac{1}{2}$, and that u_h represents a piecewise polynomial interpolation of order $p + 1$. Then

$$\|u - u_h\|_{\Omega, q, h} \leq C \frac{h^{\sigma-q}}{(p+1)^{m-2q-1/2}} |u|_{\Omega, \sigma, h}$$

for $0 \leq q \leq \sigma$, $\sigma = \min(p+2, m)$.

Aliasing: (Optional) Exercise

Let us now consider the case where $f(u) = a(x)u(x, t)$ and $a(x) = (1 - x^2)^5 + 1$. The DG scheme is:

$$\mathcal{M}^k \frac{d}{dt} \mathbf{u}_h^k + \mathcal{S} \mathbf{f}_h^k = \frac{1}{2} \oint_{x_k^+}^{x_{k+1}^-} \hat{n} \cdot [[f_h^k]] \ell^k(x), dx$$

- Projection of flux

$$f_h^k(x) = \mathcal{P}_h(a(x)u_h^k(x)) = \sum_{i=1}^{p+1} f_h^k(x_i^k) \ell_i^k(x)$$

Aliasing: (Optional) Exercise

$$\mathcal{M}^k \frac{d}{dt} \mathbf{u}_h^k + \mathcal{S} \mathbf{f}_h^k = \frac{1}{2} \oint_{x_k^+}^{x_{k+1}^-} \hat{n} \cdot [[f_h^k]] \ell^k(x), dx$$

- Interpolation of flux

$$f_h^k(x) = \mathcal{I}_h(a(x)u_h^k(x)) = \sum_{i=1}^{p+1} a(x_i^k)u_h^k(x_i, t)\ell_i^k(x)$$

1. Alter the code at <https://github.com/numwisk/DG-summer-school.git> to utilize the interpolation perspective for the flux representation.
2. What is the difference in the two schemes?
3. Is it possible to use interpolation for the flux?

Aliasing: The Remedy

Note that for the stability estimate we have

$$\frac{1}{2} \frac{d}{dt} \|u_h\|_{\Omega} \leq C_1 \|u_h\|_{\Omega} + C_2(h, a(x))(p+1)^{1-m} |u|_{\Omega, m}$$

The main culprit:

$$\|\mathcal{I}_h \frac{dv}{dx} - \frac{dv}{dx}(\mathcal{I}_h v)\|$$

How do we fix this?

Aliasing: The Remedy

Add a **filter function**:

$$u_h^*(x, t) = \sum_{m=1}^{p+1} \sigma\left(\frac{m-1}{p}\right) u_k^{(m)} \varphi^{(m)}(x)$$

where

$$\sigma(\eta) \begin{cases} = 1, & \eta = 0 \\ \leq q, & 0 \leq \eta < 1. \\ = 0, & \eta \geq 1 \end{cases}$$

- ▶ $\sigma(\eta) = 1$ ensures consistency.
- ▶ $\sigma(\eta) \leq 1$ dissipates high modes.
- ▶ $\sigma(\eta) = 0$???

Filters

Definition (Filter)

A **filter**, σ , of order $2m$ is a smooth, even function whose support is $[-1, 1]$ and such that

$$\sigma(0) = 1$$

and

$$\sigma^{(\alpha)}(0) = 0, \quad 1 \leq \alpha \leq 2m - 1$$

$$\sigma^{(\alpha)}(1) = 0, \quad 1 \leq \alpha \leq 2m - 1$$

H. Vandeven, Family of Spectral filters for discontinuous Problems, Journal of Scientific Computing, 6 (1991), pp. 159-192.

Some filtering options:

- ▶ $\sigma(\eta) = 1 - \alpha\eta^{2m}$
- ▶ $\sigma(\eta) = \exp(-\alpha\eta^{2m})$

Note: We filter at every time step(?)

Filters are equivalent to adding dissipation to our model equation:

$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = \epsilon (-1)^{2m+1} \left[\frac{\partial}{\partial x} (1 - x^2) \frac{\partial}{\partial x} \right]^{2m} u, \quad \Omega = [-1, 1]$$

$$u(x, 0) = f(x)$$

$$u(-1, t) = u(1, t)$$



Gibbs

The same ideas can be utilized for Gibbs oscillations:



Filters: Exercise 2

1. Use the [wavetest.m](#) initial condition in the linear advection code and run the code for final time of 10.5.
2. Is it possible to choose the points-per-wavelength so that there are no Gibbs oscillations? Why or why not?
3. Use the [Filter1D.m](#) code to filter the approximation. How often must you filter in order to control the oscillations?
4. How would you implement a multi-dimensional filter?

Part III: Filtering for Accuracy Extraction SIAC Filtering