

# A filtering framework for Finite Volume / Element schemes

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# Post-processing data with SIAC filters

- ❶ **Superconvergence:** for a DG/FEM solution of degree  $p$ 
  - Proven  $2p + 1$  order ( $L^2$  and  $L_\infty$  norms) for linear PDEs
  - Observed  $2p + 1$  order for non-linear PDEs
- ❷ **Smoothness:** the filtered data is a (local)  $2p + 1$  polynomial
  - Removes oscillations in the error
  - Recovers continuity levels across element interfaces

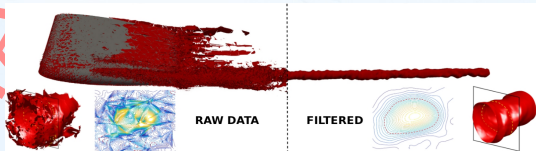
## Applications

Flow visualization

Shock detection

Multiresolution analysis

Cut cells



Jallepalli, Docampo, Ryan, Haimes, Kirby (TVCG 2017)

# Post-processing data with SIAC filters

## Goal:

- Establish a filtering framework for general purpose
- Create a standalone tool for general applications

## ➤ Overview of the SIAC kernel

Basis functions, moment preservation and superconvergence

- Filtering challenges
- The software package

# Overview of the Smoothness-Increasing Accuracy-Conserving (SIAC) filter

We post-process our data via convolution:

$$\text{data}^*(x) = \int_{\mathbb{R}} \mathbf{K}(y-x) \cdot \text{data}(y) dy$$

**SIAC kernel:**  $\mathbf{K}^{(r+1,n)}(\cdot) = \sum_{\gamma=1}^{r+1} \mathbf{c}_{\gamma} \cdot \mathbf{B}_{\mathbf{T}_{\gamma,n}}(\cdot)$

- $\mathbf{c}$ : kernel **weights** chosen to maintain  $r$  moments
- $\mathbf{B}_{\mathbf{T},n}$ :  $n^{\text{th}}$ -order central **B-spline** with knot sequence  $\mathbf{T}$

SIAC kernel **weights**:  $K^{(r+1,n)} = \sum_{\gamma=1}^{r+1} \mathbf{c}_{\gamma} \cdot \mathbf{B}_{\tau_{\gamma},n}$

**Filtering principle:** preserve the accuracy in the data

Choose the  $c_{\gamma}$ 's to satisfy

$$\int_{\mathbb{R}} K(x) dx = 1, \quad \int_{\mathbb{R}} K(x) x^j dx = 0, \quad j = 1, 2, \dots, r$$

**Consistency** + **Moment Conditions**

This is equivalent to impose **polynomial reproduction**

$$\int_{\mathbb{R}} K(x-y) \cdot y^j dx = x^j, \quad j = 0, 1, \dots, r$$

**To extract  $2p+1$  order, the kernel must satisfy  $2p$  moments**

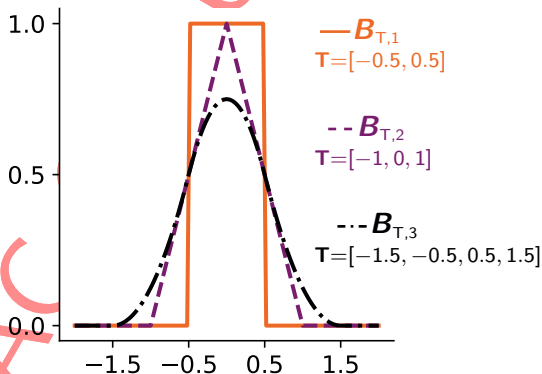
SIAC kernel basis functions:  $K^{(r+1,n)} = \sum_{\gamma=1}^{r+1} c_{\gamma} \cdot B_{T_{\gamma},n}$

## B-splines

$$B_{T,1} = \chi_{[-\frac{1}{2}, \frac{1}{2})}$$

$$B_{T,n} = B_{T,n-1} \star B_{T,1}$$

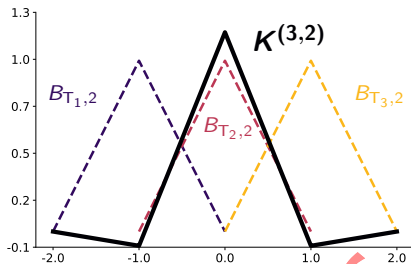
$T$  (uniform) knot-sequence



## Properties:

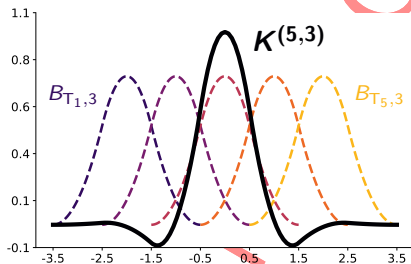
- Compact support (smaller integral region)
- Smoothness of  $n - 2$  (remove oscillations)
- Derivatives as divided differences (superconvergence theory)

$$\text{SIAC Kernel: } K^{(r+1,n)}(\cdot) = \sum_{\gamma=1}^{r+1} c_{\gamma} B_{T_{\gamma},n}(\cdot)$$



$$r = 2, n = 2$$

- Preserves 2 moments
- Continuity:  $C^0$
- Optimal order: 3



$$r = 4, n = 3$$

- Preserves 4 moments
- Continuity:  $C^1$
- Optimal order: 5

# Polynomial functions: filtering linear data ( $p = 1$ )

Docampo, Jacobs, Li, Ryan (CAF 2020)

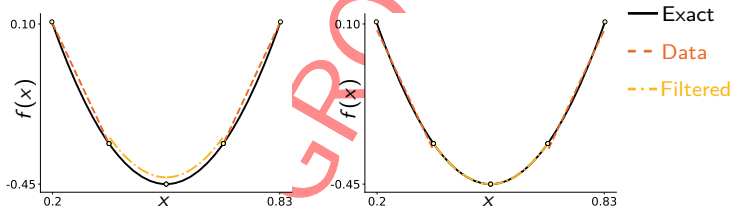
Target

Interpolant

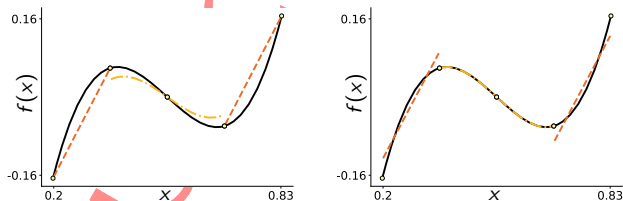
$L^2$ -projection

(No Galerkin orthogonality)

Quadratic  
Function



Cubic  
Function

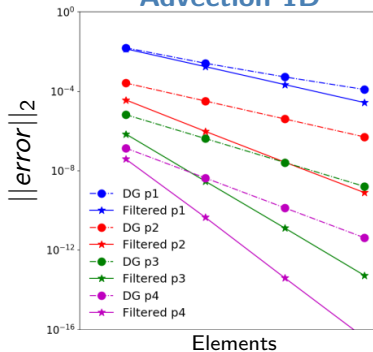


The SIAC kernel recovers the exact function for the  $L^2$ -projected data!



# SIAC filtering: superconvergence for DG solutions

## Advection 1D

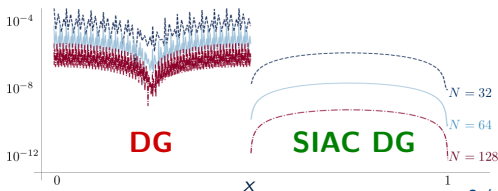


→ DG approximation order:  $p + 1$

→ SIAC DG order:  $2p + 1$

- ✓ Reduces oscillations
- ✓ General error reduction

## Point-wise errors (log) for $p = 2$



# Post-processing data with SIAC filters

## ✓ Overview of the SIAC kernel

Moment preservation + B-splines +  $L^2$ -initialization  
⇒ **provable**  $2p + 1$  **superconvergence**

## ➤ Filtering challenges

Multidimensional data, domain boundaries and kernel scaling

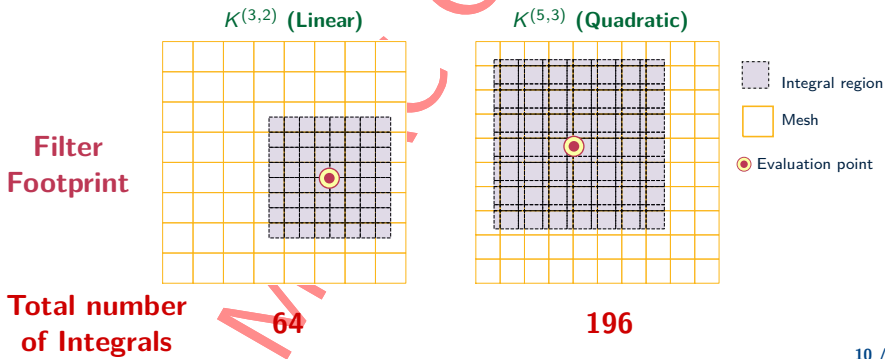
## ➤ The software package

# Traditional SIAC filter: tensor product structure

2D data:  $K = k_x \otimes k_y$

$$data^*(\bar{x}, \bar{y}) = \frac{1}{h_x \cdot h_y} \int_{\mathbb{R}} \int_{\mathbb{R}} k_x(\bar{x} - x) \cdot k_y(\bar{y} - y) data(x, y) dy dx$$

**Computation:** split integral based on elements and spline breaks



# LSIAC filter: a computationally efficient kernel

Docampo, Mirzargar, Ryan, Kirby (SISC 2017)

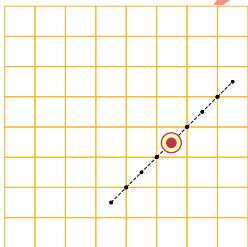
2D case:  $K = k_{\Gamma}$ ,



$$data^*(\overline{x}, y) = \frac{1}{h} \int_{\mathbb{R}} k_{\Gamma}(t) data(\Gamma(t)) dt, \quad \Gamma = \overline{(x, y)} + h(\cos \theta, \sin \theta)$$

**Computation:** split integral based on elements and spline breaks

$K^{(3,2)}$  (Linear)



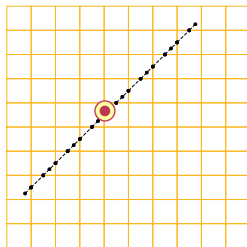
Filter  
Footprint

Total number  
of Integrals

8

(tensor: 64)

$K^{(5,3)}$  (Quadratic)



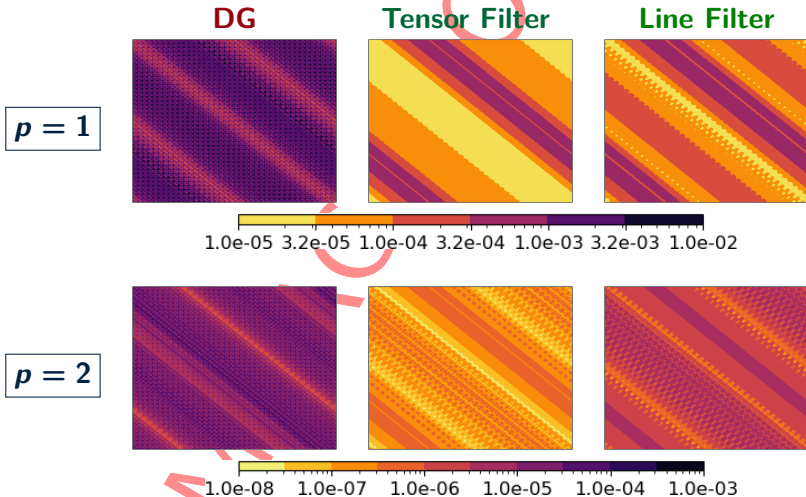
- Integral region
- Mesh
- Evaluation point

21

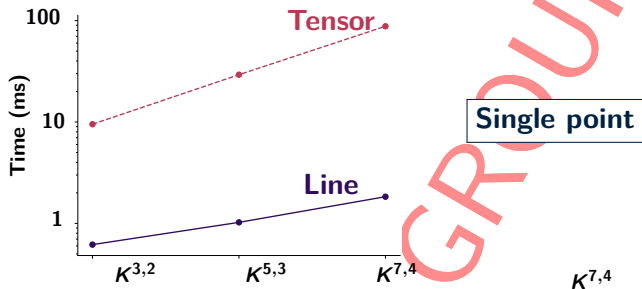
(tensor: 196)

# Filters performance: errors for a non-linear equation

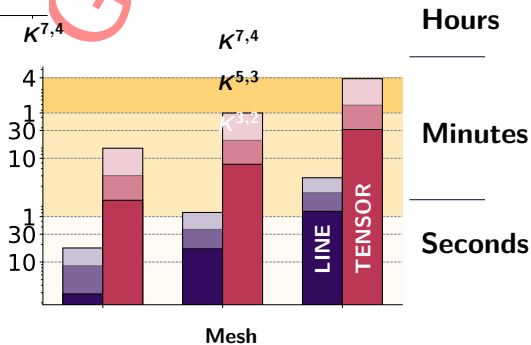
**Error contours** for inviscid Burgers equation with exact solution  $u(x, y, t = 1.0) = \sin(x + y - t)$  using  $40^2$  elements:



# Filter performance: CPU times



**Entire field**  
25 points per element

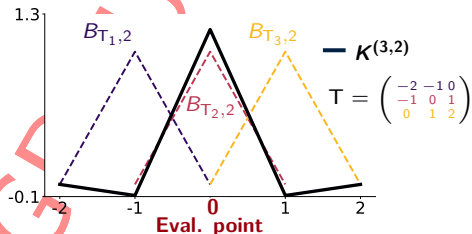


# The non-symmetric RKL<sub>V</sub> (SIAC) kernel

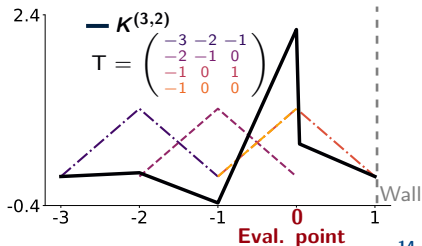
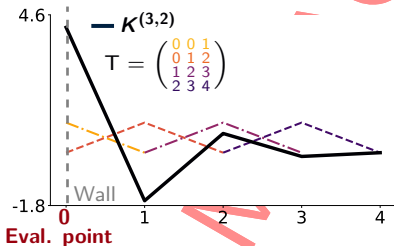
Ryan, Li, Kirby, Vuik (SISC 2014)

Symmetric filter: equal amount of information from both sides.

What if the filter doesn't fit?

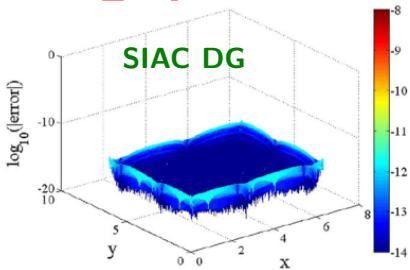
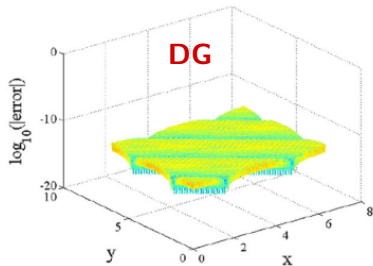


One-sided filters: shift the knot matrix



# RKLV kernel: filtering near boundaries

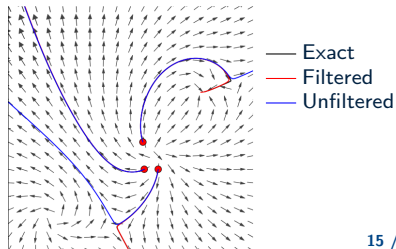
Less effective than the symmetric kernel. Yet, **increased order and error reduction.**



2D advection for  $p = 4$  and  $80 \times 80$  elements, *Ryan, Li, Kirby, Vuik, (SISC 2014).*

**Flow visualization:**  
filtering (backwards) along streamlines

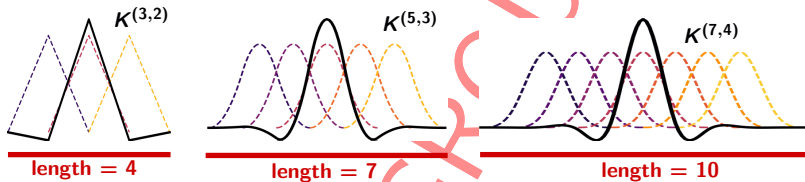
*Docampo (PhD thesis 2017)*



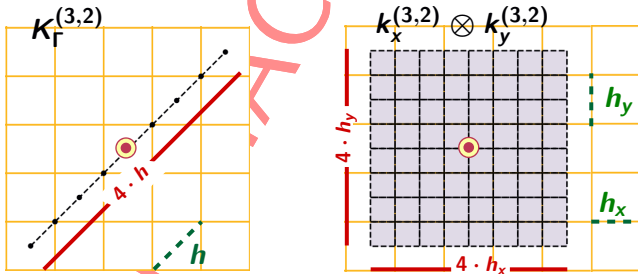


# Footprint: kernel structure and scaling

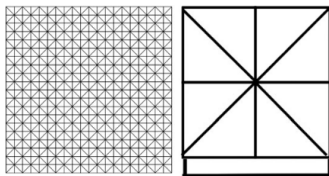
**Kernel size:** determined by the number & order of the B-splines



**Theoretical scaling ( $h$ ) for uniform meshes: element size**



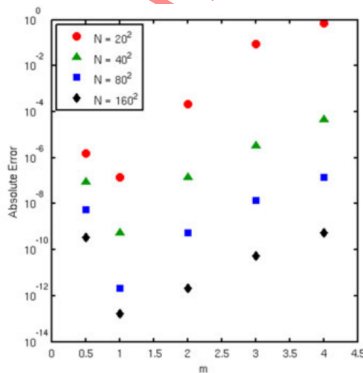
# Filter performance linked to the underlying geometry



H

Scaling:  $h = m \cdot H$

King, Mirzaee, Ryan, Kirby (SISC 2012)



**For non-uniform meshes remains an open problem:**

- Optimal scaling only found numerically
- In practise: use maximum / local element size

# Post-processing data with SIAC filters

## ✓ Overview of the SIAC kernel

Moment preservation + B-splines +  $L^2$ -initialization  
⇒ **provable  $2p + 1$  superconvergence**

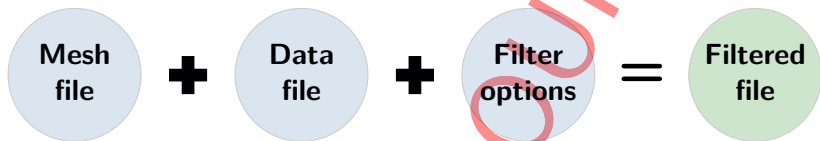
## ✓ Filtering challenges

Higher dimension: tensor (accuracy) vs. line (CPU efficiency)  
Domain boundaries: shifted kernels (accuracy loss)  
Filter scaling: non-trivial for non-uniform meshes

## ➤ The software package

Code structure, geometry and tool capabilities

# A standalone tool written in



```
function filter_data (mesh, data, parameters)
    modes = l2_projection(data)
    kernel = set_kernel(parameters)
    for point in data
        map = find_kernel_breaks(mesh, point, kernel) # Footprint
        point* = sum( gauss(map, kernel, modes))      # Convolution
    end
end
```

- Need data file sampled at quadrature points to recover the modal form ( $L^2$ -projection)
- **Most CPU time spent finding the filter footprint**

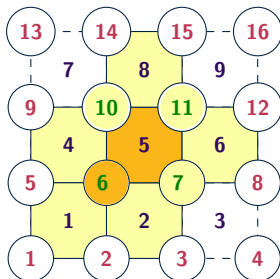
# Handling the geometry: the mesh data structure

```
struct element
    nodes :: List of ordered vertex indexes forming element
    neigh :: List element neighbors
    type  :: 4 (quad) 3 (triangle)
end

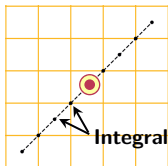
struct node
    xyz  :: vertex coordinates
    ele  :: List of elements surrounding vertex
    type :: 1 (interior) 0 (boundary edge) -1 (boundary corner)
end
```

```
-----
elmt[5].nodes = [6,7,11,10]
elmt[5].neigh = [2,6,8,4]
elmt[5].type  = 4
-----
```

```
node[6].xyz  = [0.2,0.2,0.0]
node[6].ele  = [1,2,5,4]
node[6].type = 1
-----
```



# Task: collect all spline breaks and element interfaces



LSIAC example

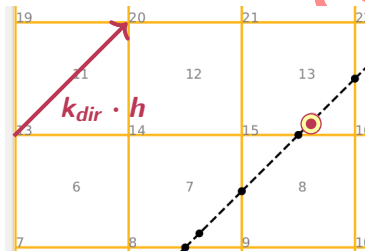
$$K(3,2)$$

Sorted knot matrix

$$T = \begin{pmatrix} -2 & -1 & 0 \\ -1 & 0 & 1 \\ 0 & 1 & 2 \end{pmatrix}$$

$$T_- = (-2, -1)$$

$$T_+ = (0, 1, 2)$$



for  $t \in (T_-, T_+)$  do

$x_p = \text{eval point}, e = 13$

for  $i \in t$  do

$$x_n = k_{dir} \cdot h \cdot i$$

$$S_{pn} = \text{segment}(x_p, x_n)$$

if  $x_n \in \text{elmt}[e]$  then

**store( $x_n$ ,  $\text{elmt}[e]$ )**

$$x_p = x_n$$

else

$$(j, x_p) = \text{intersect}(S_{pn}, \text{elmt}[13])$$

**store( $x_p$ ,  $e$ ,  $\text{elmt}[e].\text{neigh}[j]$ )**

$$e = \text{elmt}[e].\text{neigh}[j] \quad \#8$$

end if

end for

end for

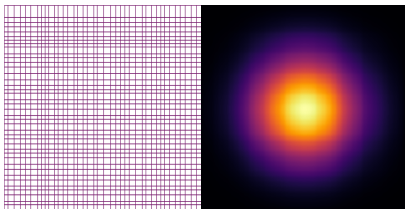
Avoids querying point location (computationally expensive)

# Examples on non-uniform meshes: quads

$p = 1$

Mesh:  $40 \times 40$

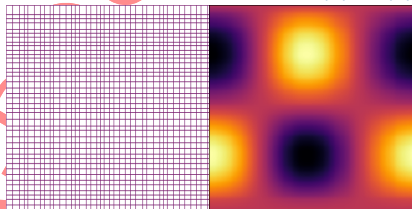
$$u = e^{-x^2 - y^2}$$



$p = 2$

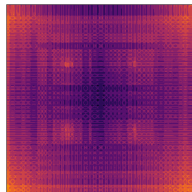
Mesh:  $40 \times 40$

$$u = \sin(x) \cos(y)$$

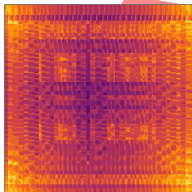


## Error contours (log)

1.0e-07 1.0e-06 1.0e-05 1.0e-04 1.0e-03 1.0e-02

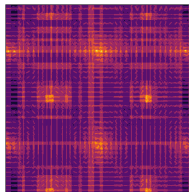


$L^2$ -projection

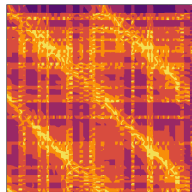


Tensor Filter

1.0e-07 3.2e-07 1.0e-06 3.2e-06 1.0e-05 3.2e-05 1.0e-04



$L^2$ -projection



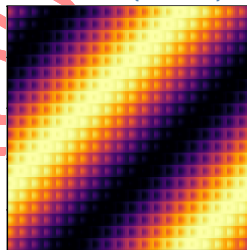
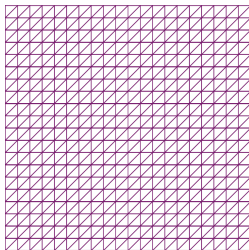
Line Filter

# LSIAC filtering: triangular meshes (Matt Picklo)

Mesh:  $40 \times 20$

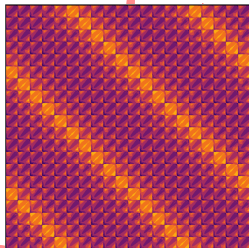
$$u = \sin(x + y)$$

Solution

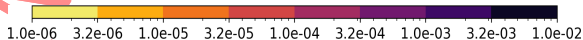
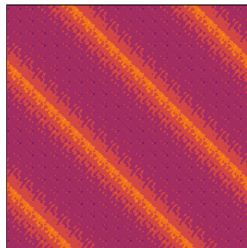


Error Contours

DG



LSIAC





# Wrapping up: hopefully you will remember...

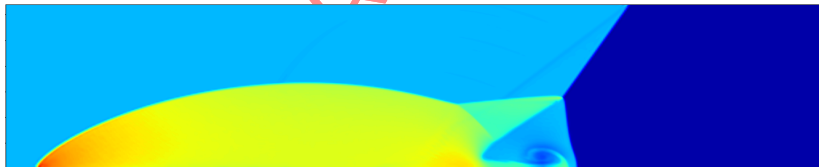
## SIAC filtering: increased smoothness and reduced errors

- Optimal superconvergent rate:  $2p + 1$
- Theory: equations (linearity), mesh type & domain boundaries

## Challenging implementation. Our tool currently supports:

	Mesh					
	Kernel		Uniform		Non-uniform	
Filter	Symmetric	Shifted	Quads	Triangles	Quads	Triangles
Tensor						
Line						

■ Theory & implemented   ■ Implemented but no theory   ■ Testing



Post-processing the DG solution ( $p = 2$ ) to the double Mach reflection problem. Raw data: Théa Vuik and Soraya Terrab.

# Grazas !!

## Acknowledgements

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