

MPX Thunder Krakens

R1

Generated by Doxygen 1.8.11



# Contents



# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<code>function_name</code>	.....	??
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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 3

# Class Documentation

### 3.1 `function_name` Struct Reference

#### Public Attributes

- `char * nameStr`
- `int(* function )(int argc, char **argv)`
- `char * usage`
- `char * help`

The documentation for this struct was generated from the following file:

- `modules/r1/r1.h`



# Chapter 4

## File Documentation

### 4.1 include/core/serial.h File Reference

Serial - Header.

#### Macros

- `#define COM1 0x3f8`
- `#define COM2 0x2f8`
- `#define COM3 0x3e8`
- `#define COM4 0x2e8`
- `#define WithoutEcho 0`
- `#define WithEcho 1`

#### Functions

- `int init_serial (int device)`
- `int serial_println (const char *msg)`
- `int serial_print (const char *msg)`
- `int set_serial_out (int device)`
- `int set_serial_in (int device)`
- `void get_input_line (char *buffer, const int buffer_size, const int bWithEcho)`  
*get\_input\_line.*

#### 4.1.1 Detailed Description

Serial - Header.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

## 4.1.2 Function Documentation

### 4.1.2.1 void get\_input\_line ( char \* *buffer*, const int *buffer\_size*, const int *bWithEcho* )

get\_input\_line.

Description: Get user's input from keyboard.

#### Parameters

<i>buffer</i>	- The pointer to the buffer where store the user's input.
<i>buffer_size</i>	- The size of that buffer.
<i>bWithEcho</i>	- With echo or not

#### Returns

VOID

## 4.2 include/string.h File Reference

String Handling - Header.

```
#include <system.h>
```

### Functions

- int [isspace](#) (const char \*c)  
*Name: isspace.*
- void \* [memset](#) (void \*s, int c, size\_t n)  
*Name: memset.*
- char \* [strcpy](#) (char \*s1, const char \*s2)  
*Name: strcpy.*
- char \* [strcat](#) (char \*s1, const char \*s2)  
*Name: strcat.*
- int [strlen](#) (const char \*s)  
*Name: strlen.*
- int [strcmp](#) (const char \*s1, const char \*s2)  
*Name: strcmp.*
- char \* [strtok](#) (char \*s1, const char \*s2)  
*Name: strtok.*
- int [atoi](#) (const char \*s)  
*Name: atoi.*
- int [sprintf](#) (char \*str, const char \*format,...)  
*Name: sprintf.*
- int [printf](#) (const char \*format,...)  
*Name: printf.*

### 4.2.1 Detailed Description

String Handling - Header.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

### 4.2.2 Function Documentation

#### 4.2.2.1 `int atoi ( const char * s )`

Name: `atoi`.

Description: Convert an ASCII string to an integer.

#### Parameters

<i>const</i>	char *s - String.
--------------	-------------------

#### Returns

integer - The converted integer.

#### 4.2.2.2 `int isspace ( const char * c )`

Name: `isspace`.

Description: Identifies if its space

#### Parameters

<i>const</i>	char *c - A constant character
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#### 4.2.2.3 `void* memset ( void * s, int c, size_t n )`

Name: `memset`.

Description: Sets region of memory

**Parameters**

<i>s</i>	- destination
<i>c</i>	- byte to write
<i>n</i>	- count

**Returns**

VOID

**4.2.2.4 int printf ( const char \* *format*, ... )**

Name: printf.

Description: Print out a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[[-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

vsprintf(str, format, ap) - Return the string with its format and pointer.

**4.2.2.5 int sprintf ( char \* *str*, const char \* *format*, ... )**

Name: sprintf.

Description: Generate a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[[-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

`vsprintf(str, format, ap)` - Return the string with its format and pointer.

**4.2.2.6 char\* strcat ( char \* *s1*, const char \* *s2* )**

Name: `strcat`.

Description: Concatenate the contents of one string onto another.

**Parameters**

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

**Returns**

*s1* - Destination String

**4.2.2.7 int strcmp ( const char \* *s1*, const char \* *s2* )**

Name: `strcmp`.

Description: String comparison.

**Parameters**

<i>s1</i>	- First string to use for the compare.
<i>s2</i>	- Second string to use for the compare.

**Returns**

whether they are the same or not.

**4.2.2.8 char\* strcpy ( char \* *s1*, const char \* *s2* )**

Name: `strcpy`.

Description: Copies one string to another.

#### Parameters

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

#### Returns

*s1* - Destination String

#### 4.2.2.9 int strlen ( const char \* *s* )

Name: strlen.

Description: Returns the length of a string.

#### Parameters

<i>s</i>	- String input.
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#### Returns

count - Length of the String

#### 4.2.2.10 char\* strtok ( char \* *s1*, const char \* *s2* )

Name: strtok.

Description: Split string into tokens.

#### Parameters

<i>s1</i>	- String
<i>s2</i>	- Delimiter

## 4.3 kernel/core/serial.c File Reference

Serial.

```
#include <stdint.h>
#include <string.h>
#include <core/io.h>
#include <core/serial.h>
```



## Macros

- `#define NO_ERROR 0`
- `#define ESC_KEY 27`
- `#define BRACKET_KEY 91`
- `#define ENTER_KEY 13`
- `#define BACKSPACE_KEY 127`
- `#define DEL_KEY_SEQ_3 51`
- `#define DEL_KEY_SEQ_4 126`
- `#define UP_ARROW 65`
- `#define DOWN_ARROW 66`
- `#define RIGHT_ARROW 67`
- `#define LEFT_ARROW 68`

## Functions

- `int init_serial (int device)`
- `int serial_println (const char *msg)`
- `int serial_print (const char *msg)`
- `int set_serial_out (int device)`
- `int set_serial_in (int device)`
- `void get_input_line (char *buffer, const int buffer_size, const int bWithEcho)`  
*get\_input\_line.*

## Variables

- `int serial_port_out = 0`
- `int serial_port_in = 0`

### 4.3.1 Detailed Description

Serial.

Author

Thunder Krakens

Date

February 2nd, 2016

Version

R1

### 4.3.2 Function Documentation

4.3.2.1 `void get_input_line ( char * buffer, const int buffer_size, const int bWithEcho )`

*get\_input\_line.*

Description: Get user's input from keyborad.

## Parameters

<i>buffer</i>	- The pointer to the buffer where store the user's input.
<i>buffer_size</i>	- The size of that buffer.
<i>bWithEcho</i>	- With echo or not

## Returns

VOID

## 4.4 lib/string.c File Reference

String Handling.

```
#include <system.h>
#include <core/serial.h>
#include "../modules/mpx_supt.h"
#include <string.h>
```

## Functions

- int [strlen](#) (const char \*s)  
*Name: strlen.*
- char \* [strcpy](#) (char \*s1, const char \*s2)  
*Name: strcpy.*
- int [atoi](#) (const char \*s)  
*Name: atoi.*
- int [strcmp](#) (const char \*s1, const char \*s2)  
*Name: strcmp.*
- int [sprintf](#) (char \*str, const char \*format,...)  
*Name: sprintf.*
- int [printf](#) (const char \*format,...)  
*Name: printf.*
- char \* [strcat](#) (char \*s1, const char \*s2)  
*Name: strcat.*
- int [isspace](#) (const char \*c)  
*Name: isspace.*
- void \* [memset](#) (void \*s, int c, size\_t n)  
*Name: memset.*
- char \* [strtok](#) (char \*s1, const char \*s2)  
*Name: strtok.*

### 4.4.1 Detailed Description

String Handling.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

### 4.4.2 Function Documentation

#### 4.4.2.1 int atoi ( const char \* s )

Name: atoi.

Description: Convert an ASCII string to an integer.

#### Parameters

<i>const</i>	char *s - String.
--------------	-------------------

#### Returns

integer - The converted integer.

#### 4.4.2.2 int isspace ( const char \* c )

Name: isspace.

Description: Identifies if its space

#### Parameters

<i>const</i>	char *c - A constant character
--------------	--------------------------------

#### 4.4.2.3 void\* memset ( void \* s, int c, size\_t n )

Name: memset.

Description: Sets region of memory

**Parameters**

<i>s</i>	- destination
<i>c</i>	- byte to write
<i>n</i>	- count

**Returns**

VOID

**4.4.2.4 int printf ( const char \* *format*, ... )**

Name: printf.

Description: Print out a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[[-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

vsprintf(str, format, ap) - Return the string with its format and pointer.

**4.4.2.5 int sprintf ( char \* *str*, const char \* *format*, ... )**

Name: sprintf.

Description: Generate a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[[-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

vsprintf(str, format, ap) - Return the string with its format and pointer.

**4.4.2.6 char\* strcat ( char \* s1, const char \* s2 )**

Name: strcat.

Description: Concatenate the contents of one string onto another.

**Parameters**

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

**Returns**

s1 - Destination String

**4.4.2.7 int strcmp ( const char \* s1, const char \* s2 )**

Name: strcmp.

Description: String comparison.

**Parameters**

<i>s1</i>	- First string to use for the compare.
<i>s2</i>	- Second string to use for the compare.

**Returns**

whether they are the same or not.

**4.4.2.8 char\* strcpy ( char \* s1, const char \* s2 )**

Name: strcpy.

Description: Copies one string to another.

#### Parameters

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

#### Returns

*s1* - Destination String

#### 4.4.2.9 int strlen ( const char \* *s* )

Name: strlen.

Description: Returns the length of a string.

#### Parameters

<i>s</i>	- String input.
----------	-----------------

#### Returns

count - Length of the String

#### 4.4.2.10 char\* strtok ( char \* *s1*, const char \* *s2* )

Name: strtok.

Description: Split string into tokens.

#### Parameters

<i>s1</i>	- String
<i>s2</i>	- Delimiter

## 4.5 modules/errno.h File Reference

Type of Erros.

#### Macros

- #define **E\_NOERROR** 0 /\* No errors \*/
- #define **E\_INVPARA** 1 /\* Invalid parameters had been passed in \*/
- #define **E\_INVSTRF** 2 /\* Invalid [Input] string format \*/

## Typedefs

- typedef unsigned int [error\\_t](#)  
Name: *error\_t*.

### 4.5.1 Detailed Description

Type of Erros.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

This file contains the type of errors the the user may input. The error can be from invalid paramter passed to a function, or invalid input format.

### 4.5.2 Typedef Documentation

#### 4.5.2.1 typedef unsigned int error\_t

Name: *error\_t*.

Description: This file contains the type of errors the the user may input.

## 4.6 modules/r1/r1.c File Reference

The main code file for Module R1.

```
#include "r1.h"
#include "../mpx_supt.h"
#include "sys_clock.h"
#include <string.h>
#include <core/serial.h>
#include <core/io.h>
```

## Macros

- #define **USER\_INPUT\_BUFFER\_SIZE** 1000
- #define **MAX\_ARGC** 50
- #define **MOD\_VERSION** "R1"
- #define **COMPLETION** "02/05/2016"

## Enumerations

- enum `CommandPaserStat` { `NotWriting`, `NormalWriting`, `DoubleQuoteWriting`, `SingleQuoteWriting` }  
*Name: CommandParserStat.*

## Functions

- int `commhand` ()  
*Name: commhand.*
- void `command_line_parser` (const char \*CmdStr, int \*argc, char \*\*argv, const int MaxArgNum, const int MaxStrLen)  
*Name: command\_line\_parser.*

### 4.6.1 Detailed Description

The main code file for Module R1.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

This file contains setdate, getdate, settime, gettime, help functions, commandhandler and command line parser

### 4.6.2 Enumeration Type Documentation

#### 4.6.2.1 enum `CommandPaserStat`

Name: CommandParserStat.

Description: The stats of the command parser

### 4.6.3 Function Documentation

#### 4.6.3.1 void `command_line_parser` ( const char \* *CmdStr*, int \* *argc*, char \*\* *argv*, const int *MaxArgNum*, const int *MaxStrLen* )

Name: `command_line_parser`.

Description: Splits the complete command line into tokens by space, single quote, or double quote.



## Parameters

<i>CmdStr</i>	- The complete input command.
<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.
<i>MaxArgNum</i>	- The maximum number of tokens that array can hold.
<i>MaxStrLen</i>	- The maximum length of each token that string can hold.

## Returns

void

## 4.6.3.2 int commhand ( )

Name: commhand.

Description: Accepts and handles commands from the user.

## Parameters

<i>User</i>	input
-------------	-------

## Returns

0

## 4.7 modules/r1/r1.h File Reference

The main header for Module R1.

### Classes

- struct [function\\_name](#)

### Macros

- #define **HELP** 0
- #define **VERSION** 1
- #define **GETTIME** 2
- #define **SETTIME** 3
- #define **GETDATE** 4
- #define **SETDATE** 5
- #define **SHUTDOWN** 6
- #define **NUM\_OF\_FUNCTIONS** 7

## Functions

- int `commhand` ()  
*Name: commhand.*
- void `command_line_parser` (const char \*CmdStr, int \*argc, char \*\*argv, const int MaxArgNum, const int MaxStrLen)  
*Name: command\_line\_parser.*

## Variables

- `function_name functions` [NUM\_OF\_FUNCTIONS]  
*Name: fucntion\_name.*

### 4.7.1 Detailed Description

The main header for Module R1.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

This file contains setdate, getdate, settime, gettime, help functions, commandhandler and command line parser

### 4.7.2 Function Documentation

**4.7.2.1** void `command_line_parser` ( const char \* *CmdStr*, int \* *argc*, char \*\* *argv*, const int *MaxArgNum*, const int *MaxStrLen* )

Name: `command_line_parser`.

Description: Splits the complete command line into tokens by space, single quote, or double quote.

#### Parameters

<i>CmdStr</i>	- The complete input command.
<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.
<i>MaxArgNum</i>	- The maximum number of tokens that array can hold.
<i>MaxStrLen</i>	- The maximum length of each token that string can hold.

**Returns**

void

**4.7.2.2 int commhand ( )**

Name: commhand.

Description: Accepts and handles commands from the user.

**Parameters**

<i>User</i>	input
-------------	-------

**Returns**

0

**4.7.3 Variable Documentation****4.7.3.1 function\_name functions[NUM\_OF\_FUNCTIONS]**

Name: fuction\_name.

Description: Initializes number of fuctions

**Parameters**

<i>NUM_OF_FUNCTION</i>	- Predefined with 6 fuctions.
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**4.8 modules/r1/sys\_clock.c File Reference**

System Clock and Date.

```
#include "sys_clock.h"
#include "r1.h"
#include <string.h>
#include <core/io.h>
```

**Macros**

- **#define RTC\_INDEX\_SECOND** 0x00
- **#define RTC\_INDEX\_SECOND\_ALARM** 0x01
- **#define RTC\_INDEX\_MINUTE** 0x02
- **#define RTC\_INDEX\_MINUTE\_ALARM** 0x03

- `#define RTC_INDEX_HOUR 0x04`
- `#define RTC_INDEX_HOUR_ALARM 0x05`
- `#define RTC_INDEX_DAY_WEEK 0x06`
- `#define RTC_INDEX_DAY_MONTH 0x07`
- `#define RTC_INDEX_MONTH 0x08`
- `#define RTC_INDEX_YEAR 0x09`

## Functions

- `int set_time_main (int argc, char **argv)`  
*Name: set\_time\_main.*
- `int get_time_main (int argc, char **argv)`  
*Name: get\_time\_main.*
- `error_t set_time_str (const char *timeStr)`  
*Name: set\_time\_str.*
- `void get_time (date_time *dateTimeValues)`  
*Name: get\_time.*
- `error_t set_time (const date_time *dateTimeValues)`  
*Name: set\_time\_str.*
- `void get_date (date_time *dateTimeValues)`  
*Name: get\_date.*
- `error_t set_date (const date_time *dateTimeValues)`  
*Name: set\_date.*
- `int get_date_main (int argc, char **argv)`  
*Name: get\_date\_main.*
- `int set_date_str (const char *str)`  
*Name: get\_date\_main.*
- `int set_date_main (int argc, char **argv)`  
*Name: set\_date\_str.*

### 4.8.1 Detailed Description

System Clock and Date.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

The main file that manipulates and controls the system's clock.

### 4.8.2 Function Documentation

#### 4.8.2.1 `void get_date ( date_time * dateTimeValues )`

Name: `get_date`.

Description: Retrieves system's current date.

## Parameters

<i>dateTimeValues</i>	- The value of current date
-----------------------	-----------------------------

## Returns

VOID

4.8.2.2 int get\_date\_main ( int *argc*, char \*\* *argv* )

Name: get\_date\_main.

Description: Retrieves system's current date.

## Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

## Returns

0

4.8.2.3 void get\_time ( date\_time \* *dateTimeValues* )

Name: get\_time.

Description: Retrieves system's current time and date.

## Parameters

<i>dateTimeValues</i>	- The value of current time and date
-----------------------	--------------------------------------

## Returns

VOID

4.8.2.4 int get\_time\_main ( int *argc*, char \*\* *argv* )

Name: get\_time\_main.

Description: Retrieves system's current time.

## Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

**Returns**

0

**4.8.2.5 error\_t set\_date ( const date\_time \* *dateTimeValues* )**

Name: set\_date.

Description: Sets the date of the system.

**Parameters**

<i>dateTimeValues</i>	- The value of current time and date
-----------------------	--------------------------------------

**Returns**

E\_NOERROR - When no error was detected

E\_INVPARA - Invalid Parameter

**4.8.2.6 int set\_date\_main ( int *argc*, char \*\* *argv* )**

Name: set\_date\_str.

Description: Sets the date for the system by string.

**Parameters**

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

**Returns**

0

**4.8.2.7 int set\_date\_str ( const char \* *str* )**

Name: get\_date\_main.

Description: Retrieves system's current date.

**Parameters**

<i>argc</i>	- The number of tokens found.
-------------	-------------------------------

## Returns

0

4.8.2.8 `error_t set_time ( const date_time * dateTimeValues )`Name: `set_time_str`.

Description: Sets the time for the system by string.

## Parameters

<i>timeStr</i>	- The string type of current Time.
----------------	------------------------------------

## Returns

`dateTimeValues` - Returns the set time of the system  
`E_INVSTRF` - Invalid String

4.8.2.9 `int set_time_main ( int argc, char ** argv )`Name: `set_time_main`.

Description: Sets the time for the system.

## Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

## Returns

0

4.8.2.10 `error_t set_time_str ( const char * timeStr )`Name: `set_time_str`.

Description: Sets the time for the system by string.

## Parameters

<i>timeStr</i>	- The string type of current Time.
----------------	------------------------------------

**Returns**

dateTimeValues - Returns the set time of the system  
E\_INVSTRF - Invalid String