

MPX Thunder Krakens

R1

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# Chapter 1

## Class Index

### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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## Chapter 2

# File Index

### 2.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 3

# Class Documentation

### 3.1 `function_name` Struct Reference

#### Public Attributes

- `char * nameStr`
- `int(* function )(int argc, char **argv)`
- `char * usage`
- `char * help`

The documentation for this struct was generated from the following file:

- `modules/r1/r1.c`



# Chapter 4

## File Documentation

### 4.1 include/core/serial.h File Reference

Serial - Header.

#### Macros

- `#define COM1 0x3f8`
- `#define COM2 0x2f8`
- `#define COM3 0x3e8`
- `#define COM4 0x2e8`
- `#define WithoutEcho 0`
- `#define WithEcho 1`

#### Functions

- `int init_serial (int device)`
- `int serial_println (const char *msg)`
- `int serial_print (const char *msg)`
- `int set_serial_out (int device)`
- `int set_serial_in (int device)`
- `void get_input_line (char *buffer, const int buffer_size, const int bWithEcho)`  
*get\_input\_line.*

#### 4.1.1 Detailed Description

Serial - Header.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

## 4.1.2 Function Documentation

### 4.1.2.1 void get\_input\_line ( char \* *buffer*, const int *buffer\_size*, const int *bWithEcho* )

get\_input\_line.

Description: Get user's input from keyboard.

#### Parameters

<i>buffer</i>	- The pointer to the buffer where store the user's input.
<i>buffer_size</i>	- The size of that buffer.
<i>bWithEcho</i>	- With echo or not

#### Returns

VOID

## 4.2 include/string.h File Reference

String Handling - Header.

```
#include <system.h>
```

### Functions

- int [isspace](#) (const char \*c)  
*Name: isspace.*
- void \* [memset](#) (void \*s, int c, size\_t n)  
*Name: memset.*
- char \* [strcpy](#) (char \*s1, const char \*s2)  
*Name: strcpy.*
- char \* [strcat](#) (char \*s1, const char \*s2)  
*Name: strcat.*
- int [strlen](#) (const char \*s)  
*Name: strlen.*
- int [strcmp](#) (const char \*s1, const char \*s2)  
*Name: strcmp.*
- char \* [strtok](#) (char \*s1, const char \*s2)  
*Name: strtok.*
- int [atoi](#) (const char \*s)  
*Name: atoi.*
- int [sprintf](#) (char \*str, const char \*format,...)  
*Name: sprintf.*
- int [printf](#) (const char \*format,...)  
*Name: printf.*

### 4.2.1 Detailed Description

String Handling - Header.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

### 4.2.2 Function Documentation

#### 4.2.2.1 `int atoi ( const char * s )`

Name: `atoi`.

Description: Convert an ASCII string to an integer.

#### Parameters

<i>const</i>	char *s - String.
--------------	-------------------

#### Returns

integer - The converted integer.

#### 4.2.2.2 `int isspace ( const char * c )`

Name: `isspace`.

Description: Identifies if its space

#### Parameters

<i>const</i>	char *c - A constant character
--------------	--------------------------------

#### 4.2.2.3 `void* memset ( void * s, int c, size_t n )`

Name: `memset`.

Description: Sets region of memory

**Parameters**

<i>s</i>	- destination
<i>c</i>	- byte to write
<i>n</i>	- count

**Returns**

VOID

**4.2.2.4 int printf ( const char \* *format*, ... )**

Name: printf.

Description: Print out a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[{-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

vsprintf(str, format, ap) - Return the string with its format and pointer.

**4.2.2.5 int sprintf ( char \* *str*, const char \* *format*, ... )**

Name: sprintf.

Description: Generate a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[{-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

`vsprintf(str, format, ap)` - Return the string with its format and pointer.

**4.2.2.6 char\* strcat ( char \* *s1*, const char \* *s2* )**

Name: `strcat`.

Description: Concatenate the contents of one string onto another.

**Parameters**

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

**Returns**

*s1* - Destination String

**4.2.2.7 int strcmp ( const char \* *s1*, const char \* *s2* )**

Name: `strcmp`.

Description: String comparison.

**Parameters**

<i>s1</i>	- First string to use for the compare.
<i>s2</i>	- Second string to use for the compare.

**Returns**

whether they are the same or not.

**4.2.2.8 char\* strcpy ( char \* *s1*, const char \* *s2* )**

Name: `strcpy`.

Description: Copies one string to another.

#### Parameters

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

#### Returns

*s1* - Destination String

#### 4.2.2.9 int strlen ( const char \* *s* )

Name: strlen.

Description: Returns the length of a string.

#### Parameters

<i>s</i>	- String input.
----------	-----------------

#### Returns

count - Length of the String

#### 4.2.2.10 char\* strtok ( char \* *s1*, const char \* *s2* )

Name: strtok.

Description: Split string into tokens.

#### Parameters

<i>s1</i>	- String
<i>s2</i>	- Delimiter

## 4.3 kernel/core/serial.c File Reference

Serial.

```
#include <stdint.h>
#include <string.h>
#include <core/io.h>
#include <core/serial.h>
```



## Macros

- `#define NO_ERROR 0`
- `#define ESC_KEY 27`
- `#define BRACKET_KEY 91`
- `#define ENTER_KEY 13`
- `#define BACKSPACE_KEY 127`
- `#define DEL_KEY_SEQ_3 51`
- `#define DEL_KEY_SEQ_4 126`
- `#define UP_ARROW 65`
- `#define DOWN_ARROW 66`
- `#define RIGHT_ARROW 67`
- `#define LEFT_ARROW 68`

## Functions

- `int init_serial (int device)`
- `int serial_println (const char *msg)`
- `int serial_print (const char *msg)`
- `int set_serial_out (int device)`
- `int set_serial_in (int device)`
- `void get_input_line (char *buffer, const int buffer_size, const int bWithEcho)`  
*get\_input\_line.*

## Variables

- `int serial_port_out = 0`
- `int serial_port_in = 0`

### 4.3.1 Detailed Description

Serial.

Author

Thunder Krakens

Date

February 2nd, 2016

Version

R1

### 4.3.2 Function Documentation

4.3.2.1 `void get_input_line ( char * buffer, const int buffer_size, const int bWithEcho )`

*get\_input\_line.*

Description: Get user's input from keyborad.

## Parameters

<i>buffer</i>	- The pointer to the buffer where store the user's input.
<i>buffer_size</i>	- The size of that buffer.
<i>bWithEcho</i>	- With echo or not

## Returns

VOID

## 4.4 lib/string.c File Reference

String Handling.

```
#include <system.h>
#include <core/serial.h>
#include "../modules/mpx_supt.h"
#include <string.h>
```

## Functions

- int [strlen](#) (const char \*s)  
*Name: strlen.*
- char \* [strcpy](#) (char \*s1, const char \*s2)  
*Name: strcpy.*
- int [atoi](#) (const char \*s)  
*Name: atoi.*
- int [strcmp](#) (const char \*s1, const char \*s2)  
*Name: strcmp.*
- int [sprintf](#) (char \*str, const char \*format,...)  
*Name: sprintf.*
- int [printf](#) (const char \*format,...)  
*Name: printf.*
- char \* [strcat](#) (char \*s1, const char \*s2)  
*Name: strcat.*
- int [isspace](#) (const char \*c)  
*Name: isspace.*
- void \* [memset](#) (void \*s, int c, size\_t n)  
*Name: memset.*
- char \* [strtok](#) (char \*s1, const char \*s2)  
*Name: strtok.*

### 4.4.1 Detailed Description

String Handling.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

### 4.4.2 Function Documentation

#### 4.4.2.1 `int atoi ( const char * s )`

Name: `atoi`.

Description: Convert an ASCII string to an integer.

#### Parameters

<i>const</i>	char *s - String.
--------------	-------------------

#### Returns

integer - The converted integer.

#### 4.4.2.2 `int isspace ( const char * c )`

Name: `isspace`.

Description: Identifies if its space

#### Parameters

<i>const</i>	char *c - A constant character
--------------	--------------------------------

#### 4.4.2.3 `void* memset ( void * s, int c, size_t n )`

Name: `memset`.

Description: Sets region of memory

**Parameters**

<i>s</i>	- destination
<i>c</i>	- byte to write
<i>n</i>	- count

**Returns**

VOID

**4.4.2.4 int printf ( const char \* *format*, ... )**

Name: printf.

Description: Print out a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[{-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

vsprintf(str, format, ap) - Return the string with its format and pointer.

**4.4.2.5 int sprintf ( char \* *str*, const char \* *format*, ... )**

Name: sprintf.

Description: Generate a formatted string.

%[-x]c output a character, '-' - align right, x - the output width

%[-x]s output a string, '-' - align right, x - the output width

%[{-,+}x]d output a character, '-' - align right, '+' - align right and display '+' sign, x - the output width

%[-x]X (capital 'X') output a hexadecimal number, '-' - align right, x - the output width

**Note**

Output width will be ignored if width is smaller than actual length.

**Parameters**

<i>str</i>	- Output string.
<i>format</i>	- The format of the string.
...	- All of the additional parameters.

**Returns**

`vsprintf(str, format, ap)` - Return the string with its format and pointer.

**4.4.2.6 char\* strcat ( char \* *s1*, const char \* *s2* )**

Name: `strcat`.

Description: Concatenate the contents of one string onto another.

**Parameters**

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

**Returns**

*s1* - Destination String

**4.4.2.7 int strcmp ( const char \* *s1*, const char \* *s2* )**

Name: `strcmp`.

Description: String comparison.

**Parameters**

<i>s1</i>	- First string to use for the compare.
<i>s2</i>	- Second string to use for the compare.

**Returns**

whether they are the same or not.

**4.4.2.8 char\* strcpy ( char \* *s1*, const char \* *s2* )**

Name: `strcpy`.

Description: Copies one string to another.

#### Parameters

<i>s1</i>	- Destination string
<i>s2</i>	- Source string

#### Returns

*s1* - Destination String

#### 4.4.2.9 int strlen ( const char \* *s* )

Name: strlen.

Description: Returns the length of a string.

#### Parameters

<i>s</i>	- String input.
----------	-----------------

#### Returns

count - Length of the String

#### 4.4.2.10 char\* strtok ( char \* *s1*, const char \* *s2* )

Name: strtok.

Description: Split string into tokens.

#### Parameters

<i>s1</i>	- String
<i>s2</i>	- Delimiter

## 4.5 modules/errno.h File Reference

Type of Erros.

#### Macros

- `#define E_NOERROR 0` /\* No errors \*/
- `#define E_INVPARA 1` /\* Invalid parameters had been passed in \*/
- `#define E_INVSTRF 2` /\* Invalid [Input] string format \*/

## Typedefs

- typedef unsigned int [error\\_t](#)  
*Name: error\_t.*

### 4.5.1 Detailed Description

Type of Erros.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

This file contains the type of errors the the user may input. The error can be from invalid paramter passed to a function, or invalid input format.

### 4.5.2 Typedef Documentation

#### 4.5.2.1 typedef unsigned int error\_t

Name: error\_t.

Description: This file contains the type of errors the the user may input.

## 4.6 modules/r1/r1.h File Reference

The commandhandler and functions associations for Module R1.

## Macros

- #define **HELP** 0
- #define **VERSION** 1
- #define **GETTIME** 2
- #define **SETTIME** 3
- #define **GETDATE** 4
- #define **SETDATE** 5
- #define **SHUTDOWN** 6
- #define **NUM\_OF\_FUNCTIONS** 7

## Functions

### **commhand**

*Accepts and handles commands from the user.*

*Returns*

*0*

- `int commhand ()`

### **command\_line\_parser**

*Splits the complete command line into tokens by space, single quote, or double quote.*



*Parameters*

CmdStr	<i>The complete input command.</i>
argc	<i>The number of tokens found.</i>
argv	<i>The array of tokens.</i>
MaxArgNum	<i>The maximum number of tokens that array can hold.</i>
MaxStrLen	<i>The maximum length of each token that string can hold.</i>

*Returns**void*

- void **command\_line\_parser** (const char \*CmdStr, int \*argc, char \*\*argv, const int MaxArgNum, const int MaxStrLen)

**print\_help***prints the help message of a certain function that specified by the index number**Parameters*

function_index	<i>The index number of that function.</i>
----------------	---

*Returns**void*

- void **print\_help** (const int function\_index)

**4.6.1 Detailed Description**

The commandhandler and functions associations for Module R1.

**Author**

Thunder Krakens

**Date**

February 2nd, 2016

**Version**

R1

**4.7 modules/r1/sys\_clock.c File Reference**

System Clock and Date.

```
#include "sys_clock.h"
#include "r1.h"
#include <string.h>
#include <core/io.h>
```

## Macros

- `#define RTC_INDEX_SECOND 0x00`
- `#define RTC_INDEX_SECOND_ALARM 0x01`
- `#define RTC_INDEX_MINUTE 0x02`
- `#define RTC_INDEX_MINUTE_ALARM 0x03`
- `#define RTC_INDEX_HOUR 0x04`
- `#define RTC_INDEX_HOUR_ALARM 0x05`
- `#define RTC_INDEX_DAY_WEEK 0x06`
- `#define RTC_INDEX_DAY_MONTH 0x07`
- `#define RTC_INDEX_MONTH 0x08`
- `#define RTC_INDEX_YEAR 0x09`

## Functions

- `int set_time_main (int argc, char **argv)`  
*Name: set\_time\_main.*
- `int get_time_main (int argc, char **argv)`  
*Name: get\_time\_main.*
- `error_t set_time_str (const char *timeStr)`  
*Name: set\_time\_str.*
- `void get_time (date_time *dateTimeValues)`  
*Name: get\_time.*
- `error_t set_time (const date_time *dateTimeValues)`  
*Name: set\_time\_str.*
- `void get_date (date_time *dateTimeValues)`  
*Name: get\_date.*
- `error_t set_date (const date_time *dateTimeValues)`  
*Name: set\_date.*
- `int get_date_main (int argc, char **argv)`  
*Name: get\_date\_main.*
- `int set_date_str (const char *str)`  
*Name: get\_date\_main.*
- `int set_date_main (int argc, char **argv)`  
*Name: set\_date\_str.*

### 4.7.1 Detailed Description

System Clock and Date.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

#### Version

R1

The main file that manipulates and controls the system's clock.

## 4.7.2 Function Documentation

### 4.7.2.1 void get\_date ( date\_time \* *dateTimeValues* )

Name: get\_date.

Description: Retrieves system's current date.

Parameters

<i>dateTimeValues</i>	- The value of current date
-----------------------	-----------------------------

Returns

VOID

### 4.7.2.2 int get\_date\_main ( int *argc*, char \*\* *argv* )

Name: get\_date\_main.

Description: Retrieves system's current date.

Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

Returns

0

### 4.7.2.3 void get\_time ( date\_time \* *dateTimeValues* )

Name: get\_time.

Description: Retrieves system's current time and date.

Parameters

<i>dateTimeValues</i>	- The value of current time and date
-----------------------	--------------------------------------

Returns

VOID

#### 4.7.2.4 `int get_time_main ( int argc, char ** argv )`

Name: `get_time_main`.

Description: Retrieves system's current time.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

##### Returns

0

#### 4.7.2.5 `error_t set_date ( const date_time * dateTimeValues )`

Name: `set_date`.

Description: Sets the date of the system.

##### Parameters

<i>dateTimeValues</i>	- The value of current time and date
-----------------------	--------------------------------------

##### Returns

E\_NOERROR - When no error was detected

E\_INVPARA - Invalid Parameter

#### 4.7.2.6 `int set_date_main ( int argc, char ** argv )`

Name: `set_date_str`.

Name: `set_date_main`.

Description: Sets the date for the system by string.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

##### Returns

0

#### 4.7.2.7 int set\_date\_str ( const char \* str )

Name: get\_date\_main.

Description: Retrieves system's current date.

##### Parameters

<i>argc</i>	- The number of tokens found.
-------------	-------------------------------

##### Returns

0

#### 4.7.2.8 error\_t set\_time ( const date\_time \* dateTimeValues )

Name: set\_time\_str.

Name: error\_t set\_time.

Description: Sets the time for the system by string.

##### Parameters

<i>timeStr</i>	- The string type of current Time.
----------------	------------------------------------

##### Returns

dateTimeValues - Returns the set time of the system

E\_INVSTRF - Invalid String

#### 4.7.2.9 int set\_time\_main ( int argc, char \*\* argv )

Name: set\_time\_main.

Description: Sets the time for the system.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

##### Returns

0

#### 4.7.2.10 `error_t set_time_str ( const char * timeStr )`

Name: `set_time_str`.

Description: Sets the time for the system by string.

##### Parameters

<code>timeStr</code>	- The string type of current Time.
----------------------	------------------------------------

##### Returns

`dateTimeValues` - Returns the set time of the system  
`E_INVSTRF` - Invalid String

## 4.8 `modules/r1/sys_clock.h` File Reference

System Clock and Date Header.

```
#include <system.h>
#include "../errno.h"
```

### Functions

- int `set_time_main` (int argc, char \*\*argv)  
*Name: set\_time\_main.*
- int `get_time_main` (int argc, char \*\*argv)  
*Name: get\_time\_main.*
- void `set_time_help` ()  
*Name: set\_time\_help.*
- void `get_time_help` ()
- `error_t set_time_str` (const char \*timeStr)  
*Name: set\_time\_str.*
- void `get_time` (date\_time \*dateTimeValues)  
*Name: get\_time.*
- `error_t set_time` (const date\_time \*dateTimeValues)  
*Name: error\_t set\_time.*
- int `set_date_main` (int argc, char \*\*argv)  
*Name: set\_date\_main.*
- int `get_date_main` (int argc, char \*\*argv)  
*Name: get\_date\_main.*

### 4.8.1 Detailed Description

System Clock and Date Header.

#### Author

Thunder Krakens

#### Date

February 2nd, 2016

The header of the main file that manipulates and controls the system's clock.

### 4.8.2 Function Documentation

#### 4.8.2.1 `int get_date_main ( int argc, char ** argv )`

Name: `get_date_main`.

Description: Retrieves system's current date.

#### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

#### Returns

0

#### 4.8.2.2 `void get_time ( date_time * dateTimeValues )`

Name: `get_time`.

Description: Retrieves system's current time and date.

#### Parameters

<i>dateTimeValues</i>	- The value of current time and date
-----------------------	--------------------------------------

#### Returns

VOID

#### 4.8.2.3 int get\_time\_main ( int argc, char \*\* argv )

Name: get\_time\_main.

Description: Retrieves system's current time.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

Description: Retrieves system's current time.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

##### Returns

0

#### 4.8.2.4 int set\_date\_main ( int argc, char \*\* argv )

Name: set\_date\_main.

Description: Sets system's date.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

##### Returns

0

Name: set\_date\_main.

Description: Sets the date for the system by string.

##### Parameters

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.



## Returns

0

4.8.2.5 `error_t set_time ( const date_time * dateTimeValues )`Name: `error_t set_time`.Description: Error handling of `set_time` function has invalid value, or invalid format.

## Parameters

<i>dateTimeValues</i>	- The value of current time and date
-----------------------	--------------------------------------

## Returns

E\_NOERROR - When no error was detected

E\_INVPARA - Invalid Parameter

Name: `error_t set_time`.

Description: Sets the time for the system by string.

## Parameters

<i>timeStr</i>	- The string type of current Time.
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## Returns

dateTimeValues - Returns the set time of the system

E\_INVSTRF - Invalid String

4.8.2.6 `void set_time_help ( )`Name: `set_time_help`.Description: Print out the help message for `settime`.

## Parameters

--	--

4.8.2.7 `int set_time_main ( int argc, char ** argv )`Name: `set_time_main`.

Description: The main fuction of time set for the system.

**Parameters**

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

Description: Sets the time for the system.

**Parameters**

<i>argc</i>	- The number of tokens found.
<i>argv</i>	- The array of tokens.

**Returns**

0

**4.8.2.8 error\_t set\_time\_str ( const char \* *timeStr* )**

Name: set\_time\_str.

Description: Sets the time for the system by string.

**Parameters**

<i>timeStr</i>	- The string type of current Time.
----------------	------------------------------------

**Returns**

dateTimeValues - Returns the set time of the system  
E\_INVSTRF - Invalid String