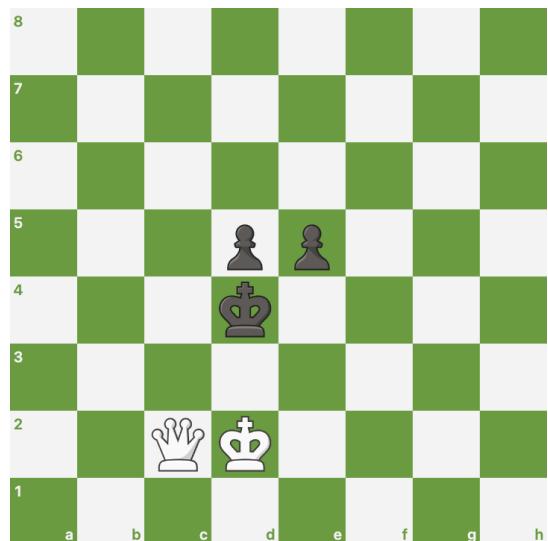


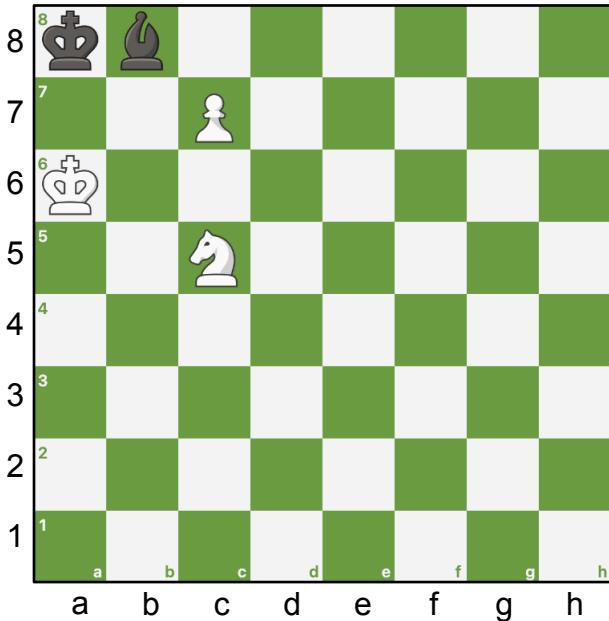
98. Mate in 2

It can be tricky to mate a king in the middle of the board, but white can finish the game in 2 moves. Find the mate in 2.

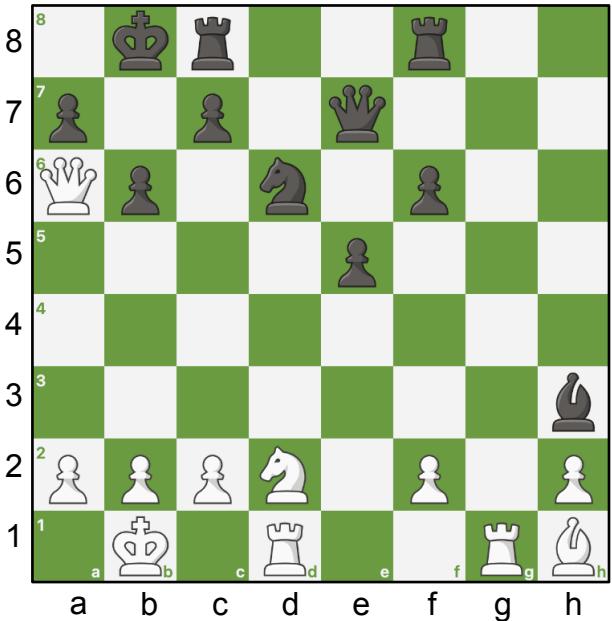


Challenge Puzzles

① White to play - Find best move.



② White to play - Find best move.



Hints.

- ① Start with the pawn.
- ② Start with a rook.

Answers.

① 1. ♜c8=♕ ♕g3 2. ♜d7 ♕e1 3. ♕b7#

② 1. ♜g3. Black will lose the bishop. Otherwise, we might get the following continuation. 1... ♕e6 2. ♜xa7+ ♔xa7 3. ♜a3+ ♔b8 4. ♜a8#

