

11. Ways a Chess Game Can End

There are eight ways a chess game can end.

Win/Lose:

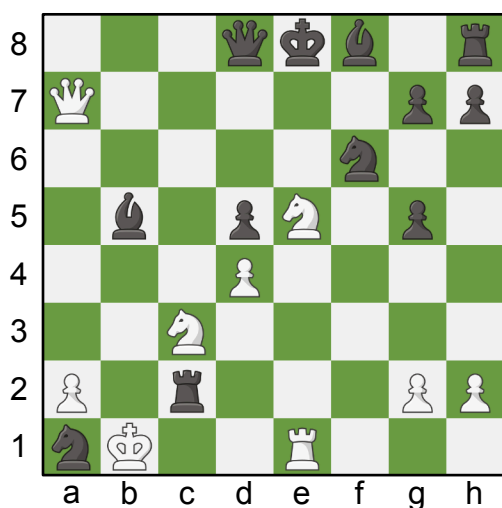
- Checkmate
- Resignation
- Timeout

Draw

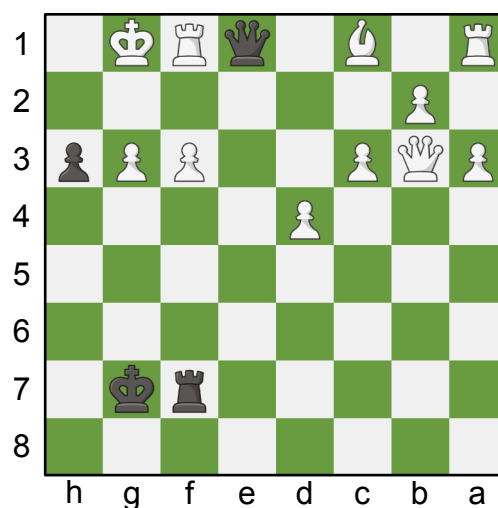
- Stalemate
- 50 move-rule
- Repetition
- Agreement
- Insufficient material

Challenge Puzzles

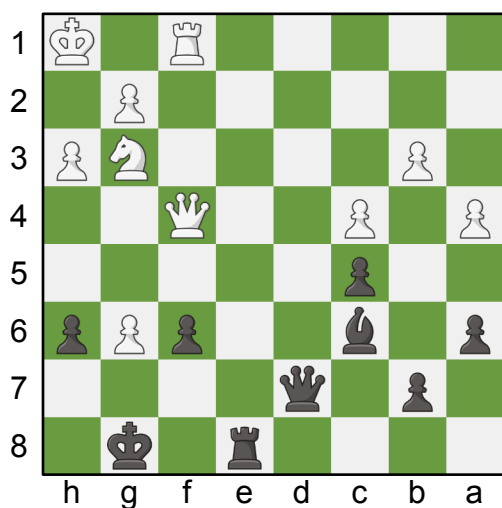
① White to play - mate in 1.



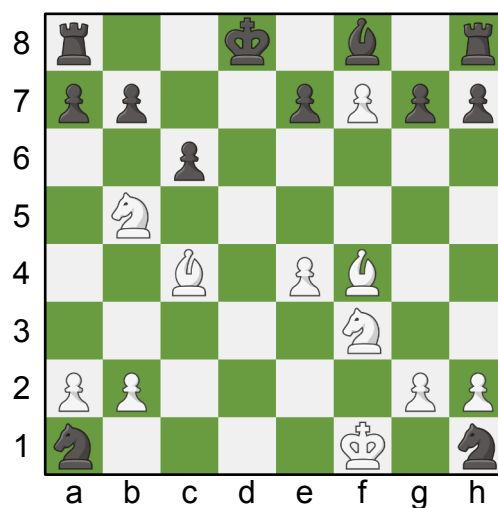
② Black to play - mate in 2.



③ Black to play - mate in 2.



④ White to play - mate in 3.



Hints.

- ① Use the queen.
- ② Start with the queen.
- ③ A pawn is not actually defended.
- ④ Start with a bishop move.

Answers.

- ① 1. Qf7# 1-0
- ② 1. Qg3+ Kh1 2. Qg2# 0-1
- ③ 1. Qf3+ Kg1 2. Qg2# 0-1
- ④ 1. Bc7+ Kd7 2. Ne5+ Kc8 3. Be6# 1-0 or 1. ... Kc8 2. Be6# 1-0

