

15. King of the Hill

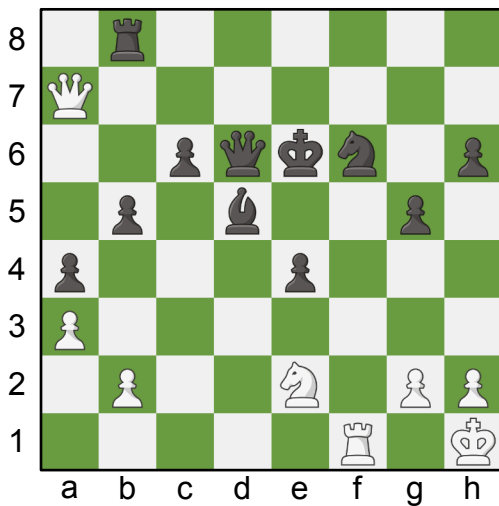
King of the Hill is a chess variant that shares all of the same rules and victory conditions of regular chess plus one with one extra win condition.

- If your king can reach one of the middle four squares, you win!
- You can also win by checkmate, resignation, or on time.

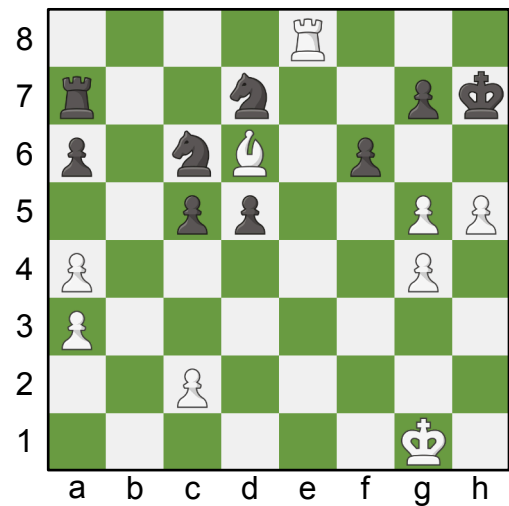
The games are exciting because the kings often get exposed to attack early.

Challenge Puzzles

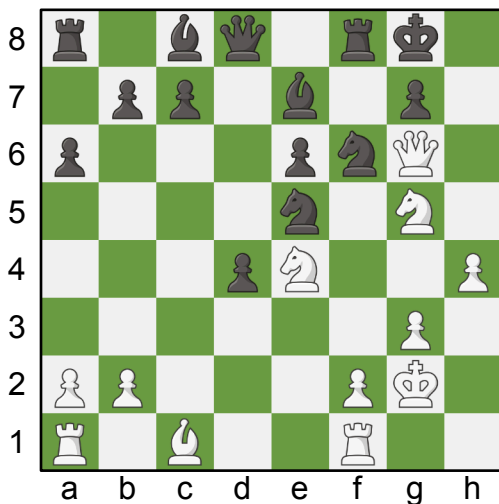
① White to play - mate in 2.



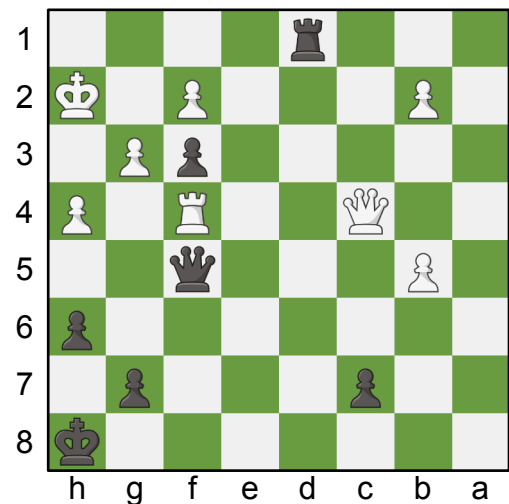
② White to play - mate in 2.



③ White to play - mate in 3.



















④ Black to play - mate in 3.



Hints.

- ① Start with the knight.
- ② Use a pawn
- ③ Attack with the knight.
- ④ Start with a rook.

Answers.

- ① 1. d4+ e5 2. f5#
- ② 1. g6+ h6 2. f4#
- ③ 1. xf6+ xf6 2. h7+ f8 20. h8#
- ④ 1. ... h1+ 2. xh1 h3+ 3. g1 g2#

