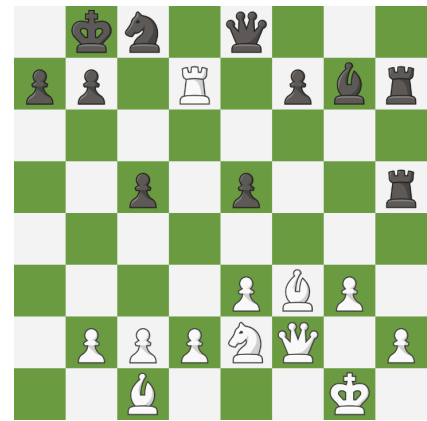


28. The Windmill

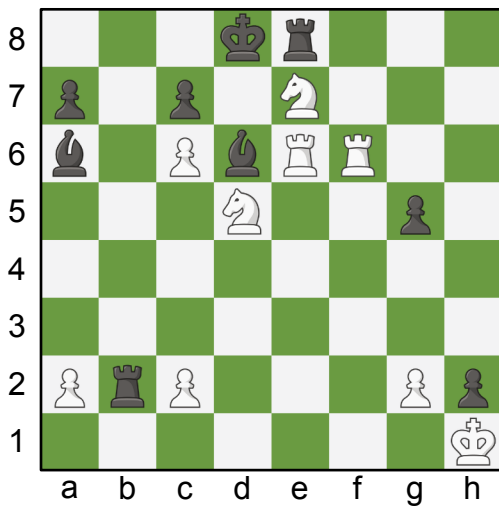
A windmill attack is a rare but beautiful type of discovered attack where the defending king can only shuffle back and forth while their pieces are decimated.

In the attack pictured here, the white rook will be able to scoop up all the pieces on the 7th rank and will even be able to take the black queen while the king can only shuffle between a8 and b8. Every other turn, the white rook returns to b7.

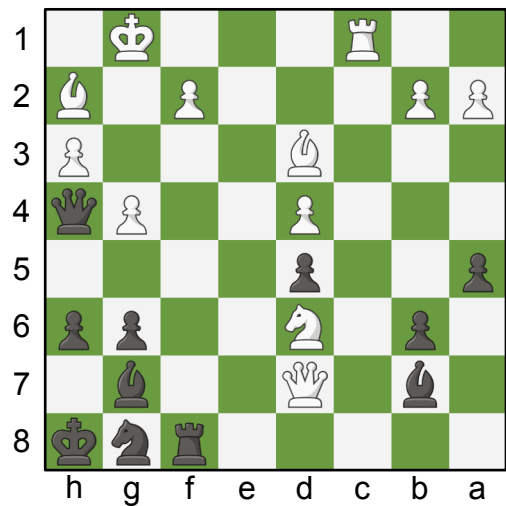


Challenge Puzzles

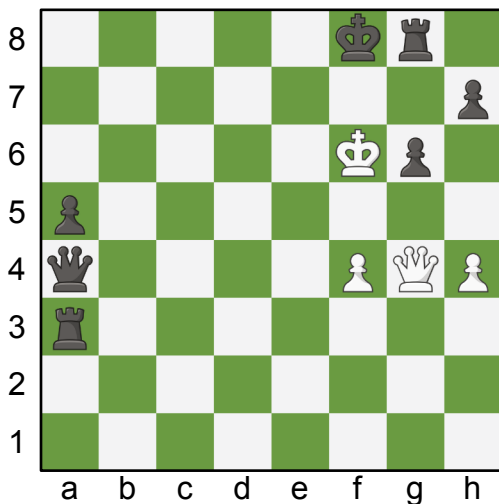
① White to play - mate in 2.



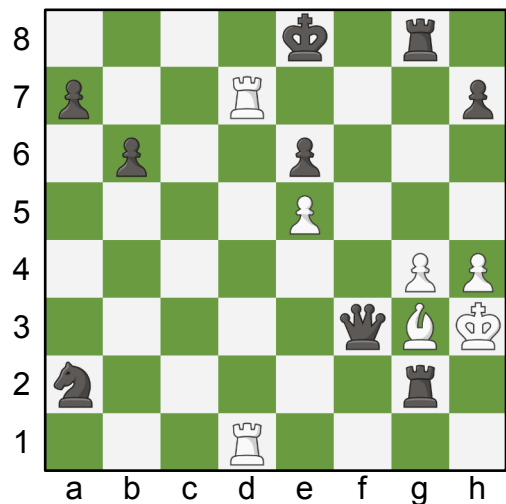
② Black to play - mate in 3.



③ White to play - mate in 3.



④ White to play - mate in 5.



Hints.

- ① Start with a rook.
- ② Start with the queen.
- ③ Start with the queen.
- ④ Start with a rook.

Answers.

- ① 1. ♖xd6+ ♟xd6 2. ♖xd6#
- ② 1... ♛xf2+ 2. ♔h1 ♛f3+ 3. ♔g1 ♜xd4#
- ③ 1. ♛c8+ ♛e8 2. ♛c5+ ♛e7+ 3. ♛xe7#
- ④ 1. ♖d8+ ♔f7 2. ♖1d7+ ♔g6 3. ♖xg8+ ♔h6 4. ♙g5+ ♔h5 5. ♖xh7#

