

Vitae: Digital Hiring Halls for Online Workers





Ali **Alkhatib**



Gobi Dasu



Alison Chi



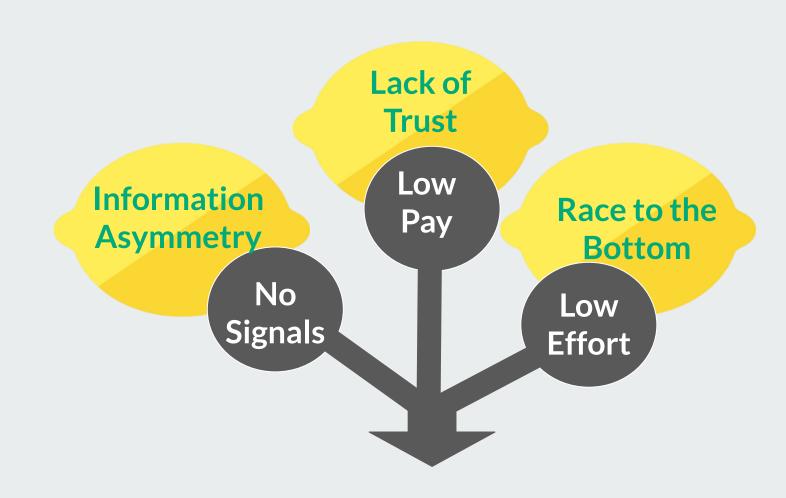
Jenny Han



Emily Hu



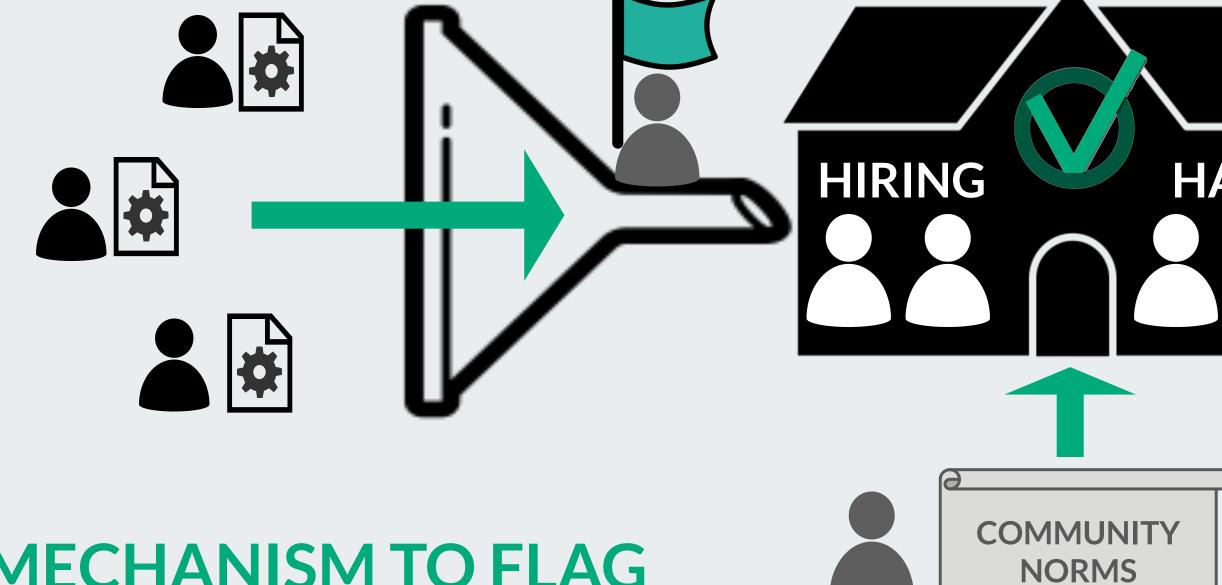
Michael Bernstein



THE PROBLEM WITH

Low pay, low quality tasks.

Requestors have little trust in workers and set low pay rates. Workers are disincentivized to produce quality output. The result: a race to the bottom, known as a market for lemons (Akerlof, 1970).



MECHANISM TO FLAG REQUESTERS' TASKS

Just as hiring halls held strikes against employers to control the supply of labor (Fick, 1987), workers in Vitae communities can flag or reject a task to counteract poor practices.

There are two types of communities on Vitae: manually curated or algorithmically generated. Both contain high quality, specialized workers. To protect their collective reputation, each community creates its own norms and bar of entry.

THE OUTCOME:

Higher wages, higher quality work.

Instead of turning to a generic pool, requesters turn to workers they trust.

We will measure Vitae's success by:

- 1. Quality of worker output
- 2. Complexity of requesters' tasks
- 3. Long-term maintenance of community norms through collective action

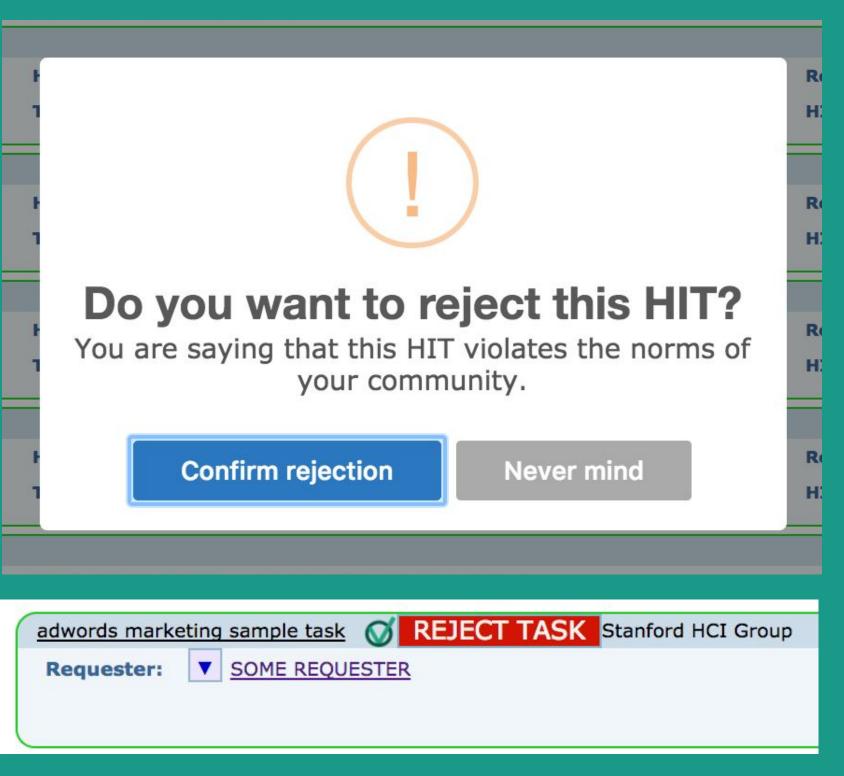
In the future, we hope Vitae grows to be a cross-platform means of aggregating workers' reputations.

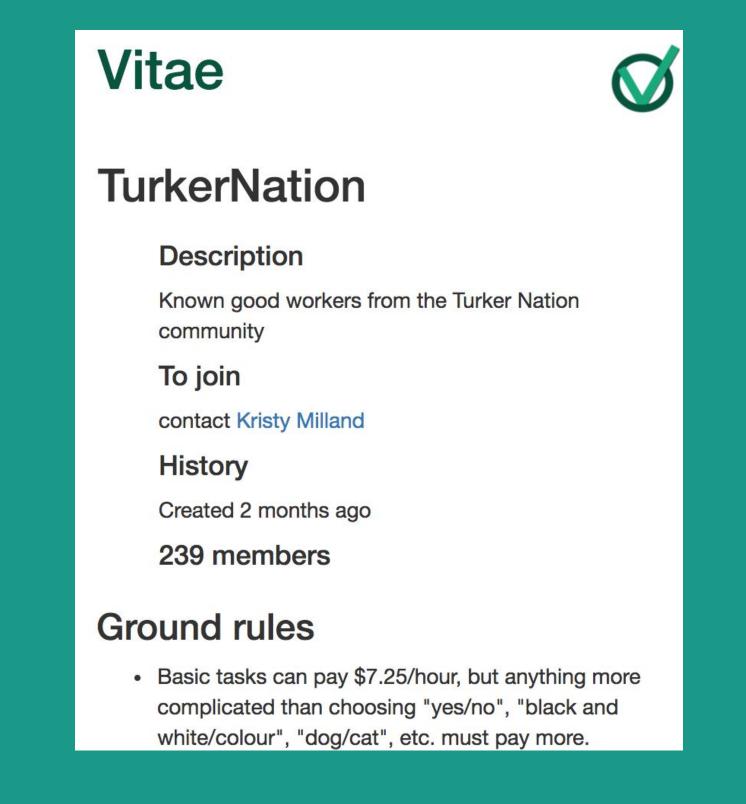
ACKNOWLEDGEMENTS: Thank you to the CURIS program and all of the people listed above, without whom this work would not be possible.

works: Vitae digitally mimics hiring halls, allowing workers to build community identity and take collective action.

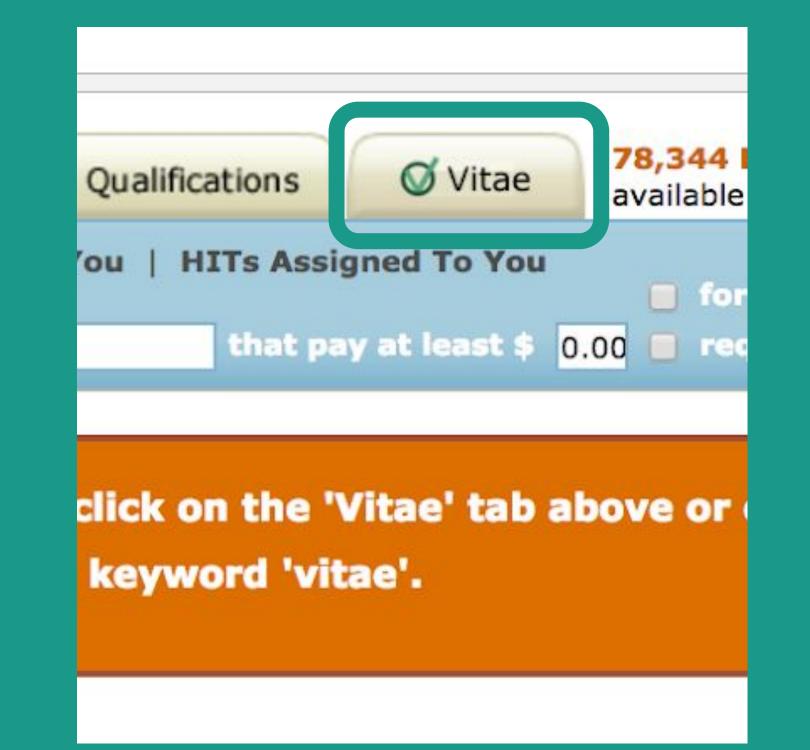
Here's how it



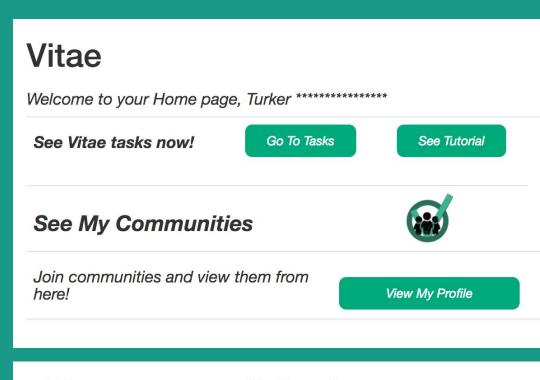




Communities set norms Workers find better tasks



Build reputation



Personal info

the name we have is Emily you first entered our records a day ago

Communities info

you're a member of 1 community

· Emily's Community