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### **EDUCATION**

Dartmouth College - Hanover, NH 2018

#### **Master of Science**

Computer Science with a concentration in Digital Arts

#### **Bachelor of Arts**

2016

Major: Studio Art

**Engineering Sciences** 

Minor: Digital Arts

Phi Beta Kappa & Tau Beta Pi

### SKILLS

User Research & Testing Interaction Design, Visual Design Prototyping/Design Handoff 3D Modeling & Animation Photography, Video Editing Web Design & Development Mobile Development

## **TOOLS**

Sketch, Figma Adobe CC (Ps, Ai, Ae, Xd) Invision, Proto.io, Zeplin HTML/CSS, Javascript, React Java, React-Native, Processing Maya, SolidWorks, Unity 3D Pen and Paper

### AWARDS/HONORS

2015 Melissa Brown Hurlock-Hobson Photography Award

Robert Read Graphic Arts Prize 2016

Dartmouth Book Arts Prize First Prize — Artist Book 2016

# **EXPERIENCE**

### College Pulse - Hanover, NH

Iul 2017 - Present

### **Lead Product Designer**

- Lead a small team of designers in a startup creating a campus-based survey-taking platform, now used by students across all 8 lvy League universities and expanding to more campuses
- Collaborate with developers to design and deploy a web and mobile application for easy survey taking and data analysis, constantly improving the platform based on user feedback
- Work with business team to create guidelines and graphics for social media promotions and outreach to partners

#### DALI Lab - Hanover, NH

Sep 2016 - Present

### **UX/UI Designer, Developer, Core Mentor**

- Mentor teams working on projects ranging from web/mobile applications to virtual reality games and experiences
- Guide overall design process from market and user research to high-fidelity mockups and prototypes, providing workshops and tutorials on design tools, principles, and practices
- Improved the structure of the lab's termly development process and managed social media accounts as a student leadership member

### Dartmouth College - Hanover, NH

Sep 2015 - Jun 2017

### **Teaching Assistant, Media Producer**

- Assisted students in Digital Arts classes such as 3D Digital Modeling, Projects in Digital Arts, and Digital Design Principles and Practices
- Created various visual media such as clips for Snapchat Publisher Stories, informational animation for research labs, and performance projections

### Smilegate Entertainment – Pangyo, Korea

Jul - Aug 2015

#### **Human Resources Design Intern**

- Reviewed and redesigned recruitment process for a video game developing/publishing company
- Collected opinions from recent employees to evaluate the online recruiting process and suggest website improvements
- Revised brand image and designed recruitment booklets and presentations

## RELEVANT PROJECTS

Yip Yip June 2017

- Created and applied designs to a React-Native application that allows users to anonymously create and share posts based on location
- Implemented hashtag parsing on posts to allow the database to generate "trending tags" and facilitate searching by tags

#### **BoomSync April 2017**

- Created visual assets for a short online game that teaches asynchronous programming in Javascript
- Won first place at HackDay II (I2-hour hackathon) at Dartmouth College