

ESOF 322, Homework 1

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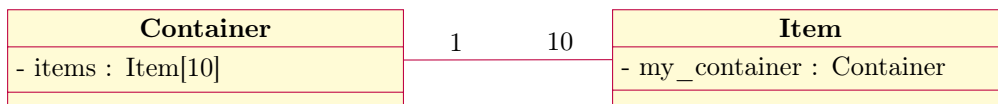
Exercises Part A (15pts)

For each of the following (pseudo) code snippets provide the UML class diagram.

1 Question 1, 2pts

```
public class Container {  
    private Item[10] items;  
}  
  
public class Item {  
    private Container my_container;  
}
```

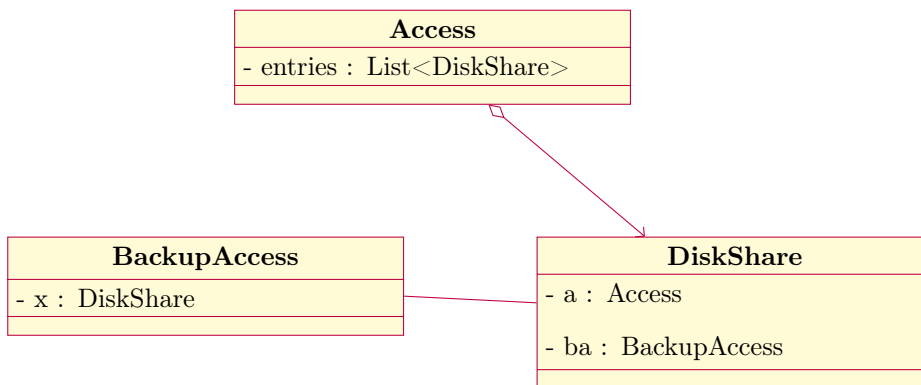
Solution :



2 Question 2, 3pts

```
public class Access {  
    private List<DiskShare> entries;  
}  
  
public class BackupAccess {  
    private DiskShare x;  
}  
  
public class DiskShare {  
    private Access a;  
    private BackupAccess ba;  
}
```

Solution :

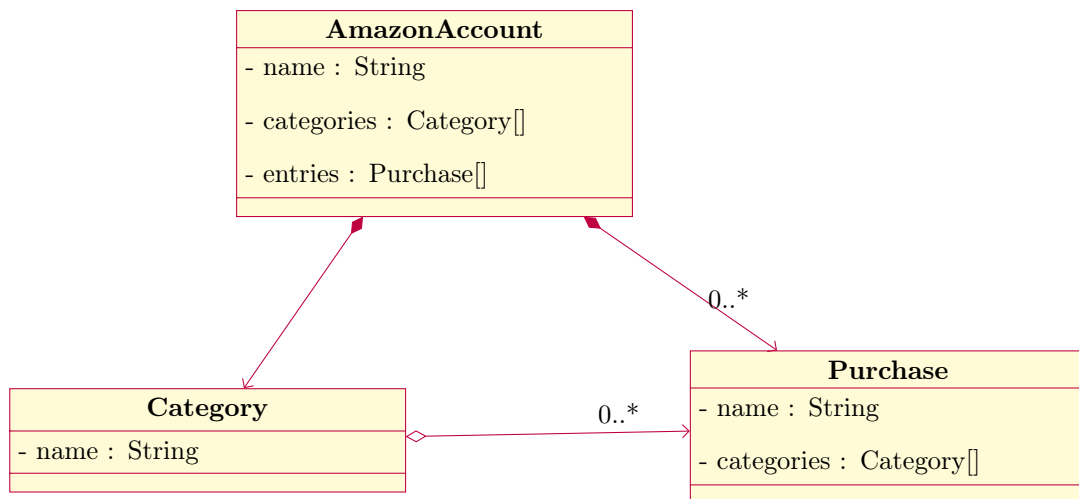


*We are picturing Access as something like SETI@home, where people are volunteering to share their disks.

3 Question 3, 5pts

```
public class AmazonAccount {  
    private String name;  
    private Category[] categories;  
    private Purchase[] entries;  
}  
  
public class Category {  
    private String name;  
}  
  
public class Purchase {  
    private String name;  
    private Category[] categories;  
}
```

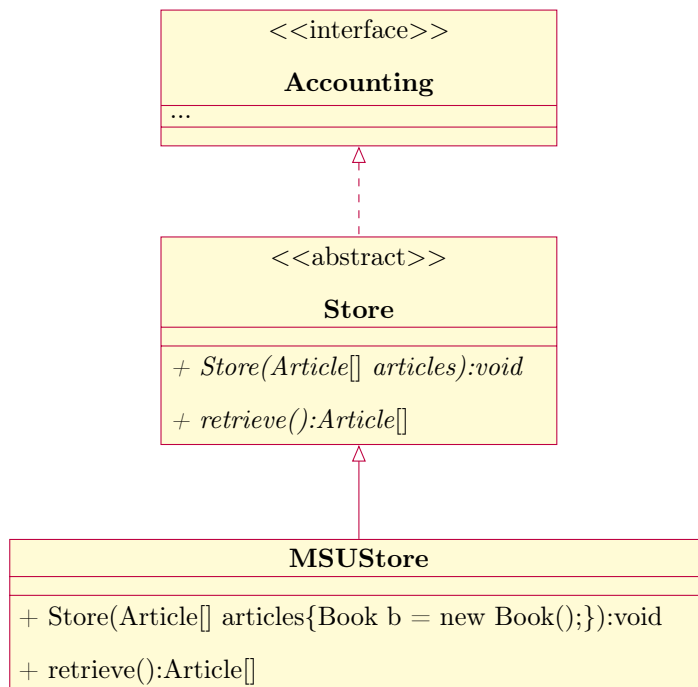
Solution :



4 Question 4, 5pts

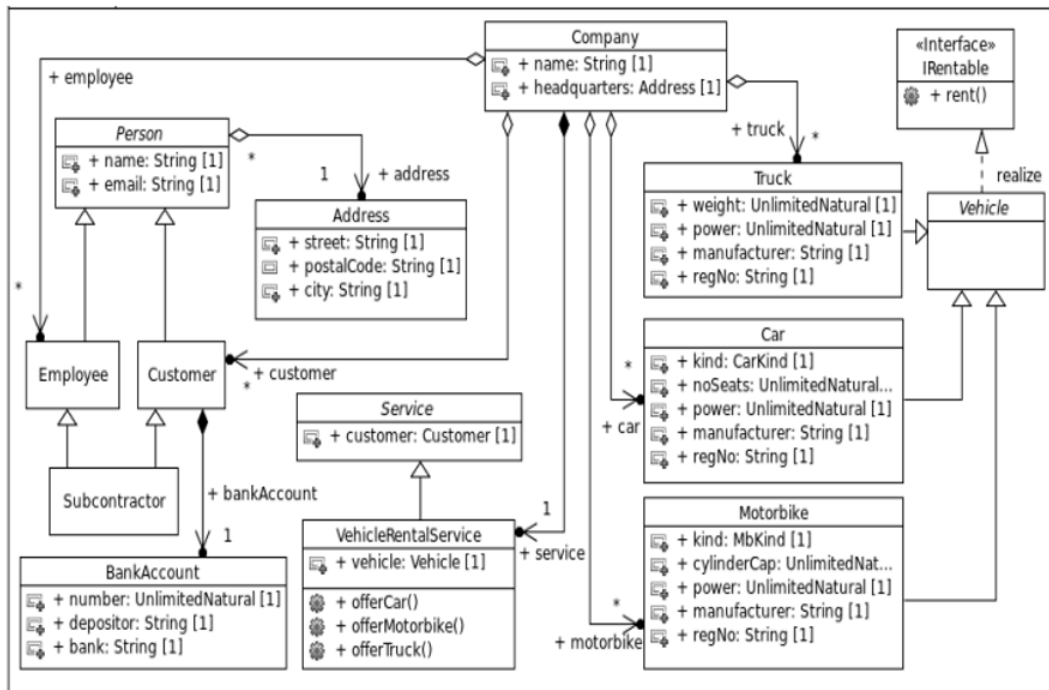
```
public abstract class Store {  
    public abstract void Store(Article[] articles);  
    public abstract Article[] retrieve();  
}  
  
public interface Accounting {...}  
  
public class MSUStore extends Store implements Accounting {  
    public void Store(Article[] articles) {Book b=new Book(); // other code...}  
    public Article[] retrieve(){...}  
}
```

Solution :



Exerciss Part B (15 pts)

Write pseudo code to describe the following UML class diagram:



Solution :

```

public class Company {
    public static void main(String[] args) {
        public String[1] name;
        public Address[1] headquarters;
        public Truck truck;
        public Car car;
        public MotorBike mb;
        public VehicleRentalService vrService;
        public Customer customer;
        public Employee employee;
    }
}

/*
 * Classes of Truck, Car, and MotorBike extends abstract class Vehicle, and implements interface Rentable
 */

public interface Rentable {
    public rent()
}

public abstract class Vehicle{

```

```

}

public class Truck extends Vehicle implements Rentable {
    public UnlimitedNatural[1] weight;
    public UnlimitedNatural[1] power;
    public String[1] manufacturer;
    public String[1] regNo;
}

public class Car extends Vehicle implements Rentable {
    public CarKind[1] kind;
    public UnlimitedNatural[1] noSeats;
    public UnlimitedNatural[1] power;
    public String[1] manufacturer;
    public String[1] regNo;
}

public class Motorbike extends Vehicle implements Rentable {
    public MbKind[1] kind;
    public UnlimitedNatural[1] cylinderCap;
    public UnlimitedNatural[1] power;
    public String[1] manufacturer;
    public String[1] regNo;
}

public abstract class Service {
    public Customer[1] customer;
}

public class VehicleRentalService extends Service {
    public Vehicle[1] vehicle;
    public offerCar();
    public offerMotorbike();
    public offerTruck();
}

public abstract class Person {
    public String[1] name;
    public String[1] email;
    public Address address;
}

public class Address{
    public String[1] street;
    public String[1] postalCode;
    public String[1] city;
}

```

```
}  
  
public class Customer extends Person {  
    public BankAccount[1] bankAccount;  
}  
  
public class Employee extends Person {}  
  
public class Subcontractor extends Customer extends Employee {}  
  
public class BankAccount {  
    public UnlimitedNatural[1] number;  
    public String[1] depositor;  
    public String[1] bank;  
}
```