# Jenny Cho

Software Engineer

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## Education

| **University of California, Los Angeles (UCLA)** | **December 2025** |
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| Computer Science and Linguistics | Bachelor of Arts |

**Relevant Coursework:** Data Structures and Algorithms (C++), Computer Systems (C), Software Construction Laboratory (React, React Native, Python, Git, C++), Algorithms and Complexity (Python), Computer Graphics (Javascript), Web Design (HTML, CSS), Automata Theory, Statistical Methods (R, Python)

## Experience

| **Develop For Good** | **August 2023 - Present** |
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| Staff Software Engineer | San Francisco, CA |

https://www.developforgood.org

- Secured $1M+ of additional funding including engineering mentorship from Sahaj AI, membership to Stanford startup accelerator StartX, and funding from SalesForce
- Established a dedicated cloud environment for Develop For Good, integrating Okta with the organization's Slack, Notion, and Figma to reduce user fragmentation and increase scalability
- Used Python to integrate OpenAI with Develop For Good services and to communicate with and train bespoke AI models

| **Neighborshare** | **May 2023 - September 2023** |
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| Data Engineer | Washington DC |

https://nbshare.org

- Built NeighborShare's (NS) analytics dashboards by consolidating data sources (ie. PostgreSQL, Google Cloud Storage) and developing frontend data interfaces, allowing NS's core team to run monthly KPI reports and data analytics and visualization tasks
- Resolved data configuration errors within dashboards to ensure accuracy and functionality of reports of 7000+ Americans and financial data of $700,000+ in donations

| **UCLA DevX** | **October 2021 - September 2023** |
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| UI/UX Engineer, Retune Team | Los Angeles, CA |

https://www.ucladevx.com

- Conducted usability testing of 200+ participants on Maze, analyzed pain points, and synthesized user insights to pipeline new design choices for onboarding designers and engineers in Retune's core team
- Cross-collaborated with engineering teams to coordinate with software development pipeline and Spotify API integration processes
- Developed and designed a mailing list service using React and Figma providing location-based music recommendations

| **Dandilyonn** | **June 2021 - August 2021** |
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| Software Developer Intern, iOS team | Los Angeles, CA |

https://www.dandilyonn.com

- Built an iOS application using Swift focusing on transportation-based environmental awareness with a Firebase backend to store user data and enable email authentication
- Conducted user research of 100+ people concerning environmental issues, articulated user frustrations and pain points, and designed several prototypes of iOS application on Figma