1. Social media platform with community populated profiles.
2. Social platform where one can list a community goal and others can volunteer to help achieve that goal for free.
3. Application where people can meet up based on school/mutual classes and share notes/tips/work.
4. I would like to explore the gamification of brand experience.
5. Leave dead-drops with pieces to a “treasure hunt” around the city.
6. App that updates how busy an establishment is in real time.
7. Something that is able to trace all online activity ever. Providing a list of where your name is found.
8. Financial planner.
9. A device that confirms all your essential items are in your bag or in your vicinity.
10. Object that tells you if plant soil is too dry/moist for plants survival.
11. Compendium of products and their ingredients all filterable in order to easily know which consumables contain what easily.
12. Logging system, categorizing the type of work done in a day and notifying you if you haven’t met your goals.
13. Light installations with behavior that is determined by the emotional state of the community.
14. Sculpture with behavior that is determined by the emotional state of the community.
15. Automatic painting maker.
16. Light installations that are dimmed as it gets to be later in the day.
17. An application that monitors the amount of videogames one plays.
18. Motion sensors installed in space to determine lightshow type or music to play depending on type of movement.
19. Facial recognition for home security.
20. Sculpture that grows “shy” based on proximity to motion.
21. App that allows you to post sightings of animals/insects based on locations.
22. Website to pair students with similar project ideas based on vernacular used to describe idea alone.
23. Automated drawing patterns game.
24. Community curated playlists in real time.
25. Simplified social media platform
26. Messaging service where send time is randomly determined.
27. Price comparison website.
28. Random excuse generator.
29. Colour picker.
30. Photo viewer that creates a palette based on colours present in photo.
31. Trading tutoring/ skill teaching.
32. Social platform where people can ask anonymous but public questions to an individual.
33. Random event generator. Randomly generates a sequence of activities to do.
34. Game that’s environment and controls and very unintuitive.
35. Website aiming to list design studios in Montreal.
36. Application that allows users to find people to attend events with.
37. Game about games as a form of escapism.
38. Augmented reality gamified cleaning app.
39. Tamagotchi type game that gets mad at you because you are wasting your time on it.
40. Cute sprite type character that is designed to give you positive dialogue in order to relax a person.
41. Log system to log all facets of one’s life.
42. A large physical sphere with audio visual projections inside designed to enforce mood on the individual inside it.
43. A map of all restaurants serving certain food types.
44. Freelance artist and project matcher.
45. Community populated application listing the allowed parking times on certain streets in montreal.
46. An application that sounds a very loud alarm if you activate your phone without having received a notification.
47. An alarm system that turns on the lights in a room when it sounds. Or an alarm system that rings on a family members phone when it sounds, forcing them to get upset with you about not waking up.
48. An environment that draws objects by typing them out as words.
49. A design environment where you build out your dimensions and choose the objects you want inside it and then have it randomly generate their positions within that environment.
50. A random recipe generator.