

Functional Programming — Notes and Examples

Slide 10: `purrr::map()`

Note that `map()` always returns a list.

There is a ton of variations of `map()`, see `?map`.

```
# another example of the map_*() family
map_if(ggplot2::economics, is.numeric, mean)
```

Slide 11: `purrr::map_dbl()` and `purrr::map_int()`

Of course, the `*` in `map_*()` must match the return type of the functions used for mapping

Slide 14: `purrr::map_dbl()` — Producing Atomic Vectors

Solution to Task:

Please do not use a for loop! :-)

```
# 1.
sapply(x, "[", "x")
# 2.
sapply(x, "[", 1)
```

Slide 15: `purrr::map_*()` — Producing Atomic Vectors

Note that `.default = NA` requires your subsequent code to be compatible with NA values.

Slide 19: `purrr::map_*()` — Exercises

1. Note that

- `map(1:3, ~ runif(2))` evaluates `runif()` with argument `n = 2` in *every* iteration since `~` converts the formula to an anonymous function `function(x) runif(2)`.
- `map(1:3, runif(2))` evaluates `runif(2)` only once and cannot do the mapping because `runif(2)` cannot be transformed to a function, see `?purrr::as_mapper()`. Thus `NULL` is returned in every iteration.

2. `library(ggplot2)`

```
trials_df <- tibble(p_value = map_dbl(trials, "p.value"))

trials_df %>%
  ggplot(aes(x = p_value, fill = p_value < 0.05)) +
  geom_histogram(binwidth = .025) +
  ggtitle("Distribution of p-values for random Poisson data.")
```

3. *# solution*

```
models <- map(formulas, lm, data = mtcars)
```

Slide 20: Case Study Model Fitting with purrr

Read in the dataset and split by Drive.

```
cars2018 <- readr::read_csv("../data/cars2018.csv")
by_drive <- split(cars2018, cars2018$Drive)
```

- purrr style approach:

```
by_drive %>%
  map(~ lm(MPG ~ Cylinders, data = .x)) %>%
  map(coef) %>%
  map_dbl(2)
```

- apply() style R:

```
models <- lapply(by_drive, function(data) lm(MPG ~ Cylinders, data = data))
vapply(models, function(x) coef(x)[[2]], double(1))
```

- for() loop:

```
slopes <- double(length(by_drive))
for (i in seq_along(by_drive)) {
  model <- lm(MPG ~ Cylinders, data = by_drive[[i]])
  slopes[[i]] <- coef(model)[[2]]
}
slopes
```

Additional notes:

- purrr code is most accessible since each line encapsulates a single step and map_* allow to concisely convey what is done in each step.
- Moving from purrr to base R we see that the number functions which iterate decreases while each iteration becomes increasingly complicated:
- Using purrr we iterate 3 times (map(), map() and map_dbl())
- The apply() approach iterates twice (lapply() and vapply())
- Everything may be done in a single (but messy) for() loop

Slide 26: purrr::walk()

Assignment to an environment is a common side-effect:

```
# ABC(1) => A <- 1, ABC(2) => B <- 2, ...
ABC <- function(x) {
  assign(LETTERS[x], x, envir = globalenv())
}

# Both return invisibly:
invisible(lapply(1:3, ABC))
walk(1:3, ABC)

# walk() in functional-style 'workflow'
1:26 %>% walk(., ABC) %>% cat(.)
```

Slide 27: purrr::walk2()

Writing to disc is a side effect. We need a mapping over two arguments: an object and a path.

```
cars2018 <- readr::read_csv("../data/cars2018.csv")

t <- tempfile()      # temporary path
dir.create(t)        # create folder at t

# list of splits
tm <- split(cars2018, cars2018$Transmission)

# generate paths
paths <- file.path(t, paste0(names(tm), ".csv"))

# walk over two arguments.
walk2(tm, paths, write.csv)

# inspect temporary folder
dir(t)
```

Slide 28: purrr::imap()

```
cars2018 %>%
  select_if(is.numeric) %>%
  imap_chr(~ paste0("The Mean of ", .y, " is ", mean(.x)))
```

Slide 33: purrr::pmap() — Exercises

1. `modify()` is a shortcut for `x[[i]] <- f(x[[i]]); return(x)`. So every row is filled with its first value.
2. This is a good example of a quite complex operation which is relatively easy to comprehend, even from only looking at the code.

```
nm <- names(trans)
mtcars[nm] <- map2(trans, cars2018[nm], function(f, var) f(var))
```

- The functions in `trans` are intended to modify certain columns in `cars2018`
 - `map2()` runs over a named list of functions, `trans`, and a set of columns in `cars2018` which is obtained by subsetting using the function names
 - An anonymous function is used to call apply the desired modification to the corresponding column
 - The results are used to replace the original columns.
3.
 - Note that both approaches yield the same result
 - `map()` iterates over the variable names and calls the corresponding functions. Usage of `[[` and `.x` in the formula interface is pretty compact and conveys that columns of `cars2018` are modified.
 - Using the iteration over functions and variables in `map2()` allows us to use expressive variable names (`f`, `var`) which is not possible for the `map()` approach which iterates over names.
 - We could've also used the formula interface with `map2()` (which is even more compact) but the result looks rather cryptic:

```
mtcars[nm] <- map2(nm, mtcars[nm], ~ .x(.y))
```

- You should decide what you consider the most comprehensible.

Slide 40: Case Study: Maximum Likelihood Estimation

Poisson Log-likelihood function factory:

```
ll_poisson <- function(x) {  
  # components that depend on x only  
  n <- length(x)  
  sum_x <- sum(x)  
  c <- sum(lfactorial(x))  
  
  # manufactured function  
  function(lambda) {  
    log(lambda) * sum_x - n * lambda - c  
  }  
}
```

- The advantage of using a function factory here is fairly small, but there are two niceties:
 - We can precompute some values (quantities that dependent on the data only) in the factory, saving computation time in each iteration when running a maximisation algorithms on the manufactured function.
 - The two-level design better reflects the mathematical structure of the underlying problem.
- Of course, these advantages get bigger in more complex MLE problems, where we have multiple parameters and multiple data vectors.

Let's find the MLE for a Poisson random vector.

```
# random poisson sample  
x1 <- rpois(100, 30)  
# produce log-likelihood function using factory  
llp <- ll_poisson(x1)  
  
#### compute MLE ####  
  
optimise(lprob_poisson, x = x1, c(0, 40), maximum = T)  
# see slides for def. of lprob_poisson()  
  
# more efficient to use the manufactured function:  
optimise(llp, c(0, 40), maximum = T)
```