

# Rigby & Stasinopoulos (2005)

## Generalized Additive Models for Location, Scale and Shape

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RuhrMetrics Reading Group, January 2025

# Main Idea

GLM is a powerful model in linear regression space. However, variance, skewness and kurtosis of the distribution are only modeled implicitly through their dependence on  $\mu$ , e.g.

- ▶ Exponential Distribution: mean  $1/\lambda$ , variance  $1/\lambda^2$
- ▶ Bernoulli Distribution: mean  $p$ , variance  $p(1 - p)$
- ▶ Gamma, ...

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Alleviate this restriction:

*In this paper we develop a general class of univariate regression models which we call the generalized additive model for location, scale and shape (GAMLSS), where the exponential family assumption is relaxed and replaced by a very general distribution family. [RS05]*

# Main Idea

- ▶ We have some independent (not i.i.d. (!)) data

$$Y = (y_1, y_2, \dots, y_i, \dots, y_N)$$

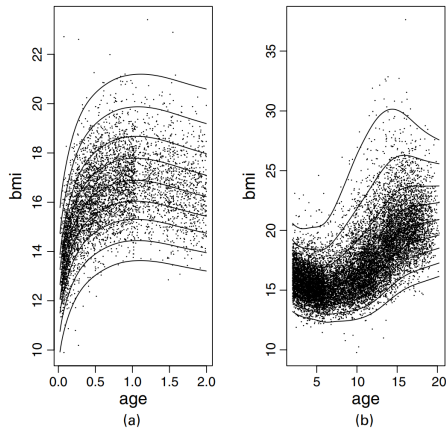
with some probability density function

$$f(y_i \mid \theta_i),$$

where  $\theta_i = (\theta_{1i}, \dots, \theta_{1K})$  is a vector for up to  $K$  distribution parameters

- ▶ Model each distribution parameter as regression equation conditional on explanatory variables and additive effects
- ▶ Note that  $\theta_i$  has the index  $i$ , i.e. the shape of  $\theta$  is  $N \times K$ , where  $K$  is the number of distribution parameters

This gives a very rich and flexible class of models



**Fig. 1.** Body mass index data: BMI against age with fitted centile curves

**Figure:** BMI vs Age with Fitted Centile Curves

# Model specification

To specify a model, we need a few things:

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2.  $K$  link functions  $g_k(\cdot)$  for the distribution parameters

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For the normal distribution  $\mathcal{N}(\mu, \sigma) = \mathcal{N}(\theta_1, \theta_2)$  this looks as follows:

$$g_1(\mu) = \boldsymbol{\eta}_1 = \mathbf{X}_1 \boldsymbol{\beta}_1,$$

$$g_2(\sigma) = \boldsymbol{\eta}_2 = \mathbf{X}_2 \boldsymbol{\beta}_2,$$

usually with  $g_1(\mu)$  as identity and  $g_2(\sigma) = \log(\sigma)$ .



## Smooth and additive effects

You can add smooth and additive effects

$$g_k(\boldsymbol{\theta}_k) = \boldsymbol{\eta}_k = \mathbf{X}_k \boldsymbol{\beta}_k + \sum_{j=1}^J h_{jk}(\mathbf{x}_{jk}) \quad (1)$$

where  $h_{jk}(\mathbf{x}_{jk})$  is a smooth and potentially non-linear effect for the explanatory variable  $j$  for distribution parameter  $k$ .

*The GAMLSS model (1) is more general than the GLM, GAM, GLMM or GAMM in that the distribution of the dependent variable is not limited to the exponential family and all parameters (not just the mean) are modelled in terms of both fixed and random effects. [RS05]*

# Estimation

Iterative fitting approach by minimizing the penalized log-likelihood using Fisher's scoring or a Newton-Raphson scoring.

1. Score vector  $\mathbf{u}_k = \frac{\partial l}{\partial \boldsymbol{\eta}_k}$
2. Working vector  $\mathbf{z}_k = \boldsymbol{\eta}_k + \mathbf{W}_k^{-1} \mathbf{u}_k$
3. Weights  $\mathbf{W}_k = \frac{\partial^2 l}{\partial \boldsymbol{\eta}_k \partial \boldsymbol{\eta}_s^T}$  resp.  $\mathbf{W}_k = \text{E} \left[ \frac{\partial^2 l}{\partial \boldsymbol{\eta}_k \partial \boldsymbol{\eta}_s^T} \right]$

Repeated, weighted fit of  $\mathbf{z}_k$  on  $\mathbf{X}_k$  using  $\mathbf{W}_k$ .

# Algorithm

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**Algorithm 1** RS Algorithm for Fitting GAMLSS Models

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```
1: for  $i = 1$  until convergence do
2:   for  $k = 1$  to  $K$  do
3:     for  $j = 1$  until convergence do
4:       Calculate the score vector  $\mathbf{u}_k^{[ij]}$ 
5:       Calculate the working vector  $\mathbf{z}_k^{[ij]}$ 
6:       Calculate the weights  $\mathbf{W}_k^{[ij]}$ 
7:       Do weighted fit  $\mathbf{z}_k^{[ij]}$  on  $\mathbf{X}_k$  to get  $\beta_k^{[ij]}$ 
8:       Do back-fitting of additive and smooth effects
9:       Check convergence of  $\theta_k^{[ij]}$ 
10:    end for
11:  end for
12:  Check convergence of  $\theta$ 
13: end for
```

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# This has started quite something

People thought “This is cool!” and are building all kinds of extensions:

- ▶ Classic Papers [RS05; SR08]
- ▶ Regularization and LASSO [Gro+19; OB23; ZMS21]
- ▶ Bayesian [UKZ18; Uml+19]
- ▶ Boosting [HMS14; Spe+23]
- ▶ Neural Networks [Thi+24; KNS21]
- ▶ Multivariate Distributions [KK24; Mus+24; Kle+15; Str+23],
- ▶ Stochastic Gradient Descent estimation [Uml+24]
- ▶ Online Learning [HBZ24]

Have you want a review, there is the *Rage Against the Mean – A Review of Distributional Regression Approaches* [KSS23].

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