# Music Library v2

The Music Library project has evolved into a Spring Boot project, running in a Tomcat server on port 8091, and now it needs a REST API.

Just like most other Spring Boot projects, it contains four layers:

Controller: containing the endpoints
 Service: containing the business logic
 Repository: containing database actions
 Model: containing models of the data

The last three are already fully implemented, so your job is to define the endpoints.

All endpoints should be defined in Library Controller. java.

**You should not modify any of the other files.** You're free to do so if you want to experiment, but this task is possible to complete by only working on Library Controller.

You should only use the methods from Library Service in your endpoint methods.

The Library Controller class should be annotated as a Rest Controller, and it should have a global (class-level) mapping to /api/v1, meaning all endpoints defined inside it will automatically get that prefix (hint: use @Request Mapping on the whole class).

Next, you should Autowire the LibraryService Service (the @Service annotation means it's a Spring Component). That way you will have a LibraryService object ready to use in your LibraryController.

Once you have that object, you will be able to call its methods inside your endpoint methods and thus implement their functionality.

Each method in LibraryService corresponds to an endpoint that needs to be created.

### **REST API SPECIFICATION**

## GET /artists Returns a list of all artists. Optional: if query parameter namesOnly=true, then return a list of all artists' names. e.g. GET http://localhost:8091/api/v1/artists e.g. GET http://localhost:8091/api/v1/artists?namesOnly=true POST /artists Creates a new artist. Expects a JSON body representing an Artist object, containing only the artist's name. body: { "name":"STRING" } e.g. POST http://localhost:8091/api/v1/artists --body: { "name":"Kanye West" } PUT /artists/{id} Updates an existing artist's properties (which is only the name). The path contains a variable which is the artist's ID. Expects a JSON body representing an Artist object, containing only the artist's name. body: { "name":"STRING" } e.g. PUT http://localhost:8091/api/v1/artists/2 --body: { "name":"Ye" } DELETE /artists/{id} Removes an existing artist. The path contains a variable which is the artist's ID. e.g. DELETE http://localhost:8091/api/v1/artists/2

Returns a list of all tracks.

GET /tracks

#### POST /artists/{artistId}/tracks

```
Creates a new track for a specific artist.

The path contains a variable which is the artist's ID.

Expects a JSON body representing a Track object, containing name and year.

body: { "name": "STRING", "year": "NUMBER" }

e.g. POST http://localhost:8091/api/v1/artists/2/tracks --body: { "name": "Heartless", "year": 2008 }
```

#### PUT /artists/{artistId}/tracks/{trackId}

Updates an existing track for a specific artist.

The path contains two variables: the first one is the artist's ID, the second one is the track's ID (unique for each artist).

```
Expects a JSON body representing a Track object, containing name and year (both are optional).
body: { <"name">: "STRING", <"year">: "NUMBER" } (<> means optional)
e.g. PUT http://localhost:8091/api/v1/artists/2/tracks/0 --body: { "name":"Heartless (Remix)", "year": 2010 }
```

#### DELETE /artists/{artistId}/tracks/{trackId}

Removes an existing track from a specific artist.

The path contains two variables: the first one is the artist's ID, the second one is the track's ID (unique for each artist).

e.g. DELETE <a href="http://localhost:8091/api/v1/artists/2/tracks/0">http://localhost:8091/api/v1/artists/2/tracks/0</a>

### Extras

Some functions in Library Service return int values, depending on the success of the operation.

In case of complete success, 0 is returned; otherwise, they may return -1, -2, or -3, depending on the case. You can find all the details in each function's Javadoc.

You can utilize those return values to make your endpoints catch certain errors and return a specific status code and message. For example, if the client tried to create a new Artist, but another artist already had that name, the server could respond with 403 and the message "Artist with that name already exists".

You can join a public Postman Workspace with an Environment and a Collection of Requests that let you test your API conveniently. Just follow the link and log in or create an account:

https://app.getpostman.com/join-

<u>team?invite\_code=96754eb5f76429577d5da86935e76113&target\_code=523d6305255128288a7ce3539</u> 0cf24ac

Alternatively, you can use the two JSON files provided, PracticeAssignment4.postman\_collection.json and PracticeAssignment4.postman\_environment.json, to import the Postman Environment and Request Collection into your Postman.