JENSEN DYLAN





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Special Skills

Programming Languages

HTML, CSS, JavaScript, SQL, PHP, Python, C++, and Java

Research

Qualtrics, Useberry, R and SPSS analysis

Design Tools

Figma, Canva, Procreate and general experience in visual art

Leadership

Co-Director •

Environmental Student Assembly

Mentor ·

Women & Youth Supporting Each Other

Mentor ·

Scholars Leading Scholars

Course Producer ·

USC CSCI 103: Programming in C++

Education

University of Southern California

2019-2023

B.A. in Environmental Studies | Minor in App Development **GPA** 3.6 / 4.0

Relevant Coursework

Design for UX, Full-Stack Web Development, Statistics, Calculus, C++ Programming, History of International Cinema, Illustration for Art & Design, Gender & Sexuality in Media, Theatre Production

Honors/Awards

USC Presidential Scholar, Thematic Option Honors Program, National Hispanic Merit Scholar

Clubs

WYSE Youth Mentorship Program, Environmental Student Assembly, USC Climbing Team, USC Queer and Ally Student Assembly, and USC QuEST

UX Design

UX & Product Design for NeutralAccess

Fall 2022

for ITP 310 Design for User Experience

- Developed an app to help transgender individuals find safe bathrooms, social spaces, & community resources.
- Directed and worked with a 4-person team through the entire design cycle.
- Led the team's user research efforts using Qualtrics surveys (27 respondents), personal interviews (6 participants), and moderated usability tests with Figma prototypes (5 users).
- Analyzed user feedback and identified pain points to iterate on and improve the app.

