

# Jesse Jensen

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## EDUCATION

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### UTAH STATE UNIVERSITY

**B.S., Computer Engineering; Computer Science minor, Mathematics minor**

Logan, UT

Fall 2018

- Maintained 3.24 GPA while working 25+ hours per week

## RELEVANT SKILLS AND EXPERIENCE

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### Programming – view projects at [jensenjesseh.github.io](https://github.com/jensenjesseh)

- Proficient in C, C++, Assembly (x86, MIPS, ARM ), Verilog, VHDL, Python, and JavaScript
- Constructed programs in C and assembly language for ARM microcontrollers that employed peripherals such as LCD screens, touch screens, and synchronous/asynchronous serial interfaces
- Created an input-corrective drawing tablet for those with disabilities that corrects shaky input and uses machine learning (Tensorflow) to classify text
- Carried input-corrective drawing tablet project through development lifecycle, including stakeholder requirements, design, implementation, and testing
- Programmed a robot, in a team of 2, with a port of OSEK to race through an obstacle course, receiving 1<sup>st</sup> place in a class of 37 contestants

### PCB Electronics Engineer Intern, Prismview Electronics

- Tested power supplies, printed circuit boards (PCB), and other hardware using lab instruments including the oscilloscope, multimeter, and function generator
- Created and updated Bill of Materials for new PCB product structures

### Analog and Digital Circuits

- Planned, designed, employed, and troubleshooted microcontroller circuits to communicate over I2C, UART, and SPI protocols (programmed in ARM assembly and C)
- Created a brick-breaker videogame using an FPGA with VHDL

### Communication & Interpersonal

- Planned, organized, and executed events for 60 - 800 college students by finding and coordinating with sponsors, team members, and outside organizations while working for USU Housing

## RELATED COURSES

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|-------------------------------------|-------------------------------------|
| • Computer Graphics                 | • Real-Time Embedded Systems        |
| • Operating Systems and Concurrency | • Algorithms and Data Structures    |
| • Computer System Programming       | • Microcontrollers (course and lab) |
| • Computer Architecture             | • Technical Communication           |

**Software and Operating Systems** Linux, GitHub, MS Visual Studio, Altium, LTSpice, Windows

## WORK & LEADERSHIP HISTORY

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Institutional Repository Operative, USU Merrill-Cazier Library, Logan, UT, 08/15 – 12/18

PCB Electronics Engineer Intern, Prismview Electronics, Logan, UT, 02/2017 – 08/2017

Resident Assistant, USU Housing, Logan, UT, 08/15 – 05/17

Full-Time Volunteer, Religious, Utica, NY, 05/12 – 05/14