

Online Gaming Safety Survey

A research study to understand the safety risk and awareness of online gaming platforms. Your responses will help the gaming community create more effective tools and safety measures for the online gaming world.

Completing this survey should take approximately **3 to 5 minutes** of your time.

I agree for my responses to be used anonymously for research purposes. (Required)

☐ Agree

Are you a gamer?

☐ Yes

☐ No

Common Questions for gamers and non-gamers

Child Safety And Risks

1. How concerned are you about the safety of children in online games?

Scale 1-5, where 1 means Not concerned at all, and 5 means Extremely concerned

- ☐ 1
- ☐ 2
- ☐ 3
- ☐ 4
- ☐ 5

2. How safe do you believe online games are for children under the age of 13?

Scale 1 to 5, where 1 means Not safe at all, and 5 means Completely safe

- ☐ 1
- ☐ 2
- ☐ 3
- ☐ 4
- ☐ 5

3. Which of the following do you consider the two most serious security risks for children in online games?

- ☐ Inappropriate contact with strangers or predators
- ☐ Exposure to violent, sexual, or disturbing content
- ☐ Addiction or excessive gaming behavior
- ☐ Pressure to make in-game purchases (dark patterns)
- ☐ Bullying or harassment from other players
- ☐ Lack of parental control or content filtering
- ☐ Other: _____

Safety Awareness and Measures

1. How aware do you think children are about the risks of online gaming?

Scale 1 to 5, where 1 means Not at all aware and 5 means Extremely aware

- ☐ 1
- ☐ 2
- ☐ 3
- ☐ 4
- ☐ 5

2. What do you think is the best way to raise awareness about online gaming risks among children?

- ☐ School-based digital safety education programs
- ☐ In-game safety tutorials or pop-up warnings
- ☐ Parental guidance and regular conversations at home
- ☐ Gamified learning modules (e.g., quizzes, missions about safety)
- ☐ Public awareness campaigns (TV, social media, etc.)

3. What safety features do you think are most important for protecting children in online games?

- ☐ Real-time content moderation (to filter inappropriate or harmful content)
- ☐ Restricting chat with strangers
- ☐ Stricter age verification systems
- ☐ AI-based detection of grooming or abusive behavior
- ☐ In-game safety education or awareness modules
- ☐ Parental control dashboards (monitoring, screen time limits, etc.)
- ☐ Time limits or auto log-off features to prevent overuse
- ☐ Reporting tools that are easy for children to use
- ☐ Blocking or muting functions for toxic players
- ☐ Regular safety audits and transparency reports from platforms

4. Why do you think children are still vulnerable to security risks in online games, even with advanced safety features?

- ☐ Lack of parental involvement
- ☐ Children bypassing controls
- ☐ Poor platform enforcement

Demographics

1. What is your age group?

- ☐ Under 13
- ☐ 13-17
- ☐ 18-24
- ☐ 24-34
- ☐ 35+

2. Please select your country of residence

☐

3. Would you like to share an interesting story?

Thank you

We sincerely appreciate you taking the time to complete this survey.

Thank you for your trust 😊 your insights are invaluable in raising awareness and helping us build safer, more inclusive online gaming environments for children.

If you found this survey meaningful, we'd truly appreciate your help in sharing it with others.

Together, we can make a difference.