

JENS KUTILEK

**IF YOU DON'T HAVE A PEN,
YOU MUST SCRATCH ANY WAY YOU CAN.**

When once the itch of literature
comes over a man, nothing can cure it
but the scratching of a pen.

But if you have not a pen, I suppose
you must scratch any way you can.

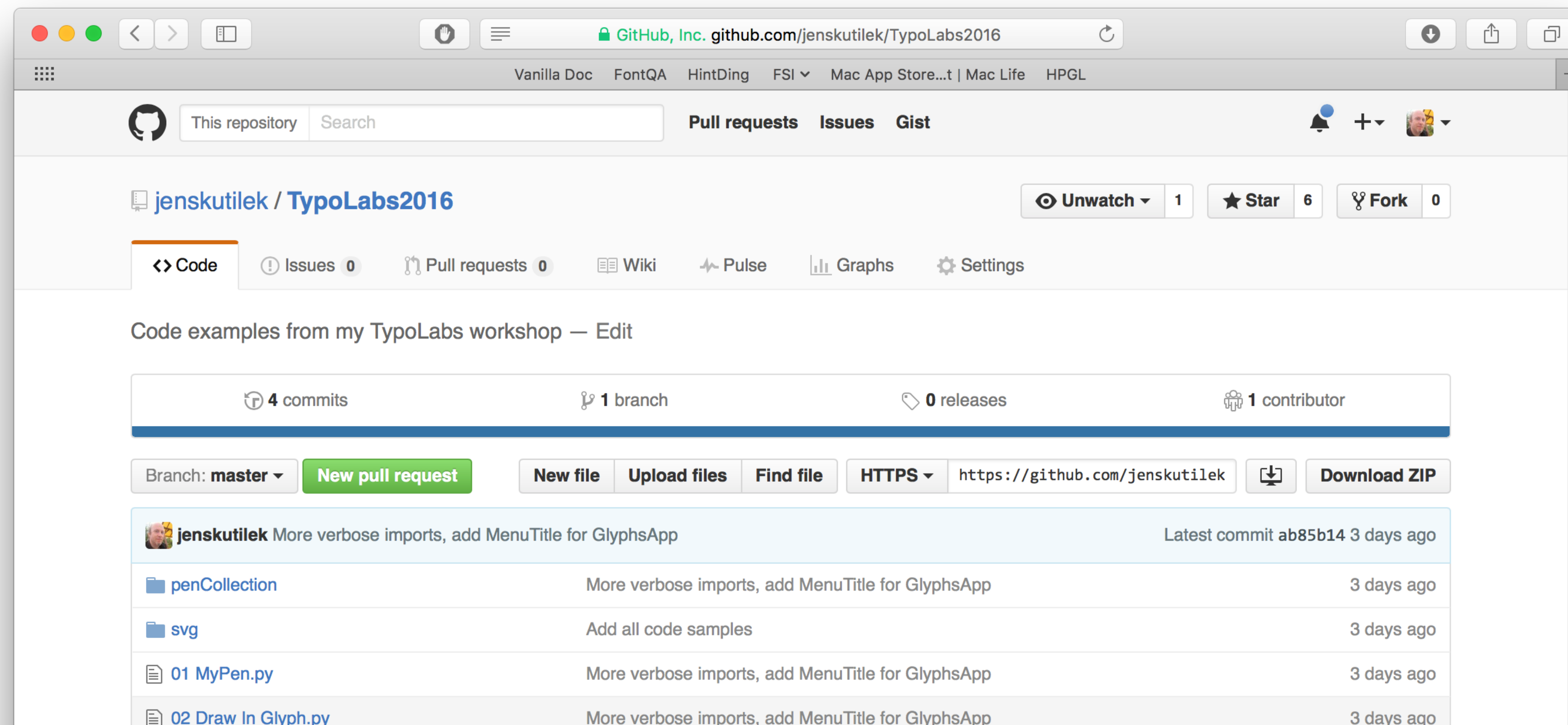
Samuel Lover, *Handy Andy. A Tale of Irish Life.* 1841

IF YOU DON'T HAVE A PEN ...

DOWNLOAD SAMPLE SCRIPTS AT:

<https://goo.gl/xu0daG>

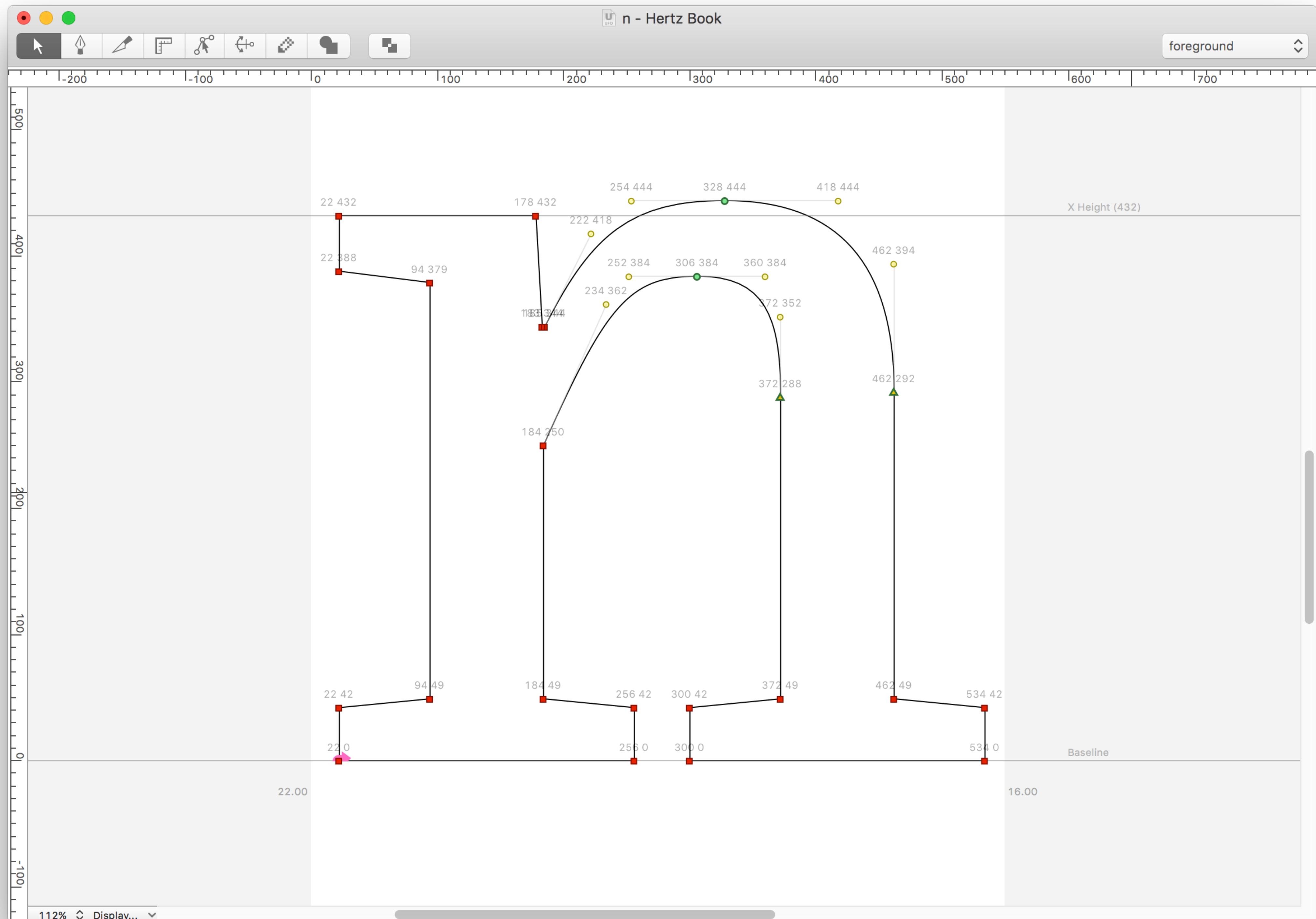
<https://github.com/jenskutilek/TypoLabs2016>



IF YOU DON'T HAVE A PEN ...

BASIC USAGE OF PENS

- ▶ Asking a glyph to draw itself using a specific pen
- ▶ Draw inside a glyph with a pen



```

from fontTools.pens.basePen import AbstractPen

class MyPen(AbstractPen):

    def moveTo(self, pt):
        print "pen.moveTo(%s)" % (pt,)

    def lineTo(self, pt):
        print "pen.lineTo(%s)" % (pt,)

    def curveTo(self, *pts):
        print "pen.curveTo%s" % (pts,)

    def qCurveTo(self, *pts):
        print "pen.qCurveTo%s" % (pts,)

    def closePath(self):
        print "pen.closePath()"

    def endPath(self):
        print "pen.endPath()"

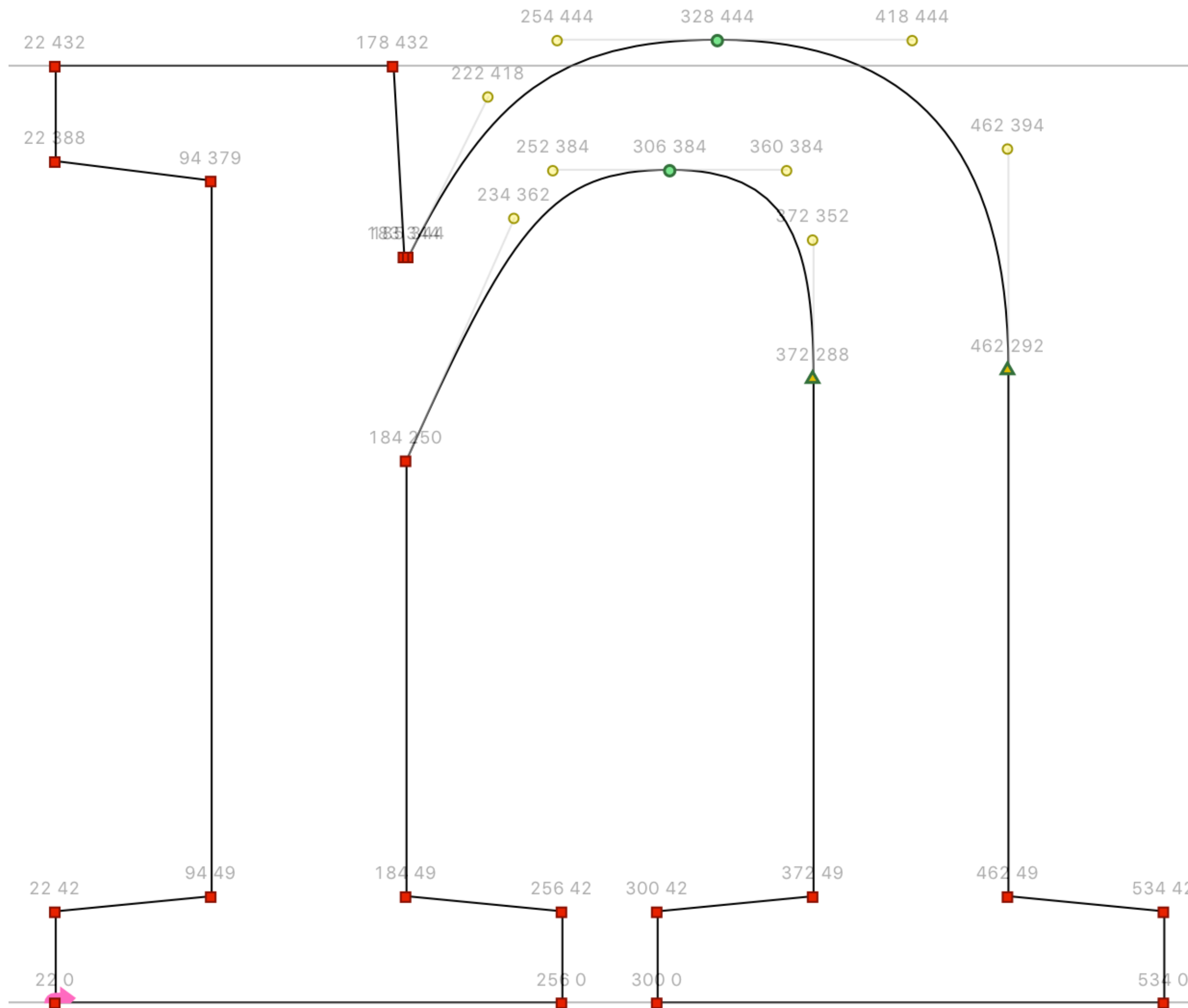
    def addComponent(self, baseGlyphName, transformation):
        print "pen.addComponent(%r, %s)" % (baseGlyphName, tuple(transformation))

p = MyPen()
CurrentGlyph().draw(p)

```

SEGMENT-ORIENTED PEN

```
p = MyPen()  
CurrentGlyph().draw(p)
```

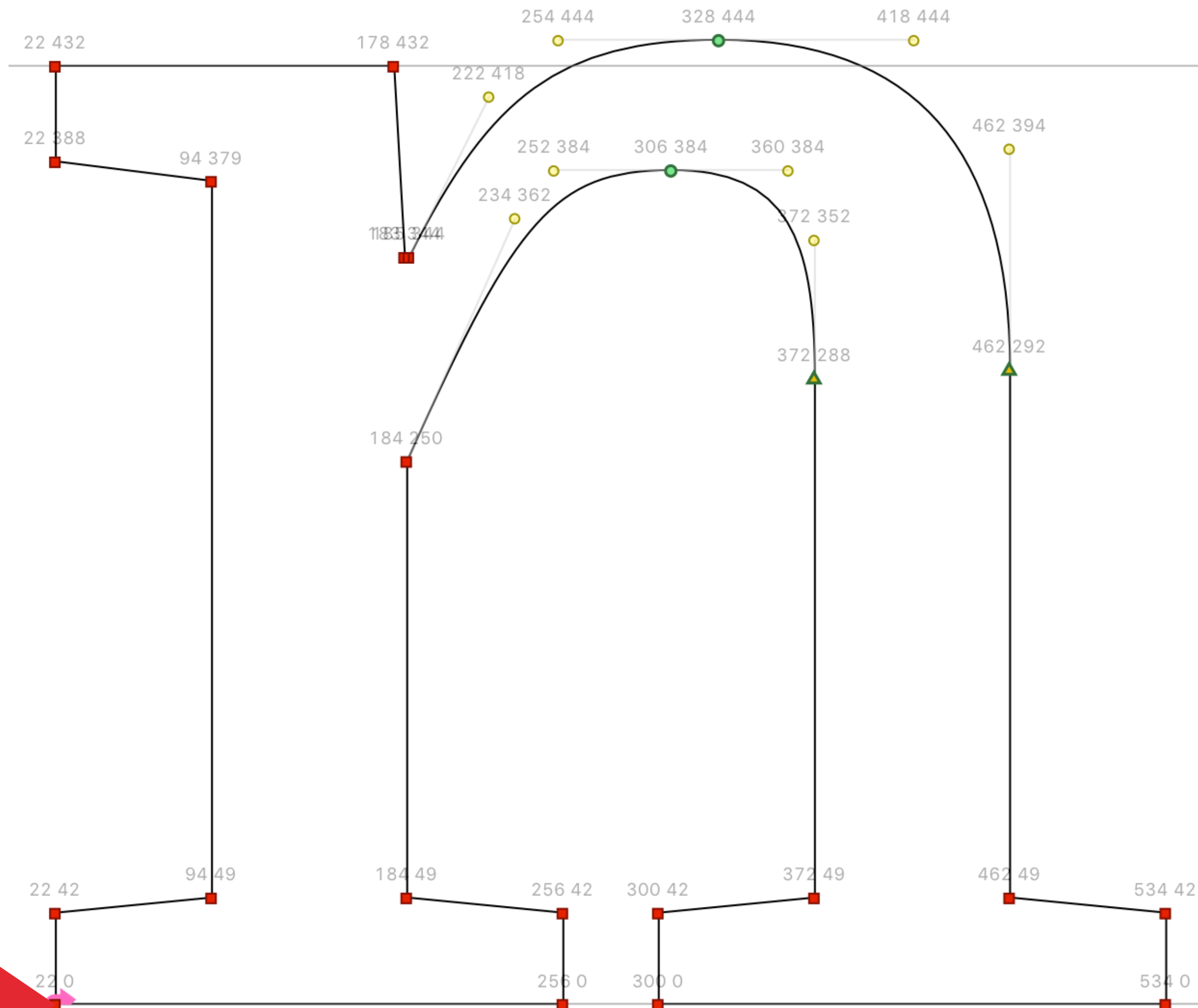


```
pen.moveTo((22, 0))  
pen.lineTo((256, 0))  
pen.lineTo((256, 42))  
pen.lineTo((184, 49))  
pen.lineTo((184, 250))  
pen.curveTo((234, 362), (252, 384), (306, 384))  
pen.curveTo((360, 384), (372, 352), (372, 288))  
pen.lineTo((372, 49))  
pen.lineTo((300, 42))  
pen.lineTo((300, 0))  
pen.lineTo((534, 0))  
pen.lineTo((534, 42))  
pen.lineTo((462, 49))  
pen.lineTo((462, 292))  
pen.curveTo((462, 394), (418, 444), (328, 444))  
pen.curveTo((254, 444), (222, 418), (185, 344))  
pen.lineTo((183, 344))  
pen.lineTo((178, 432))  
pen.lineTo((22, 432))  
pen.lineTo((22, 388))  
pen.lineTo((94, 379))  
pen.lineTo((94, 49))  
pen.lineTo((22, 42))  
pen.closePath()  
pen.moveTo((275, 432))  
pen.endPath()  
pen.moveTo((278, 0))  
pen.endPath()
```

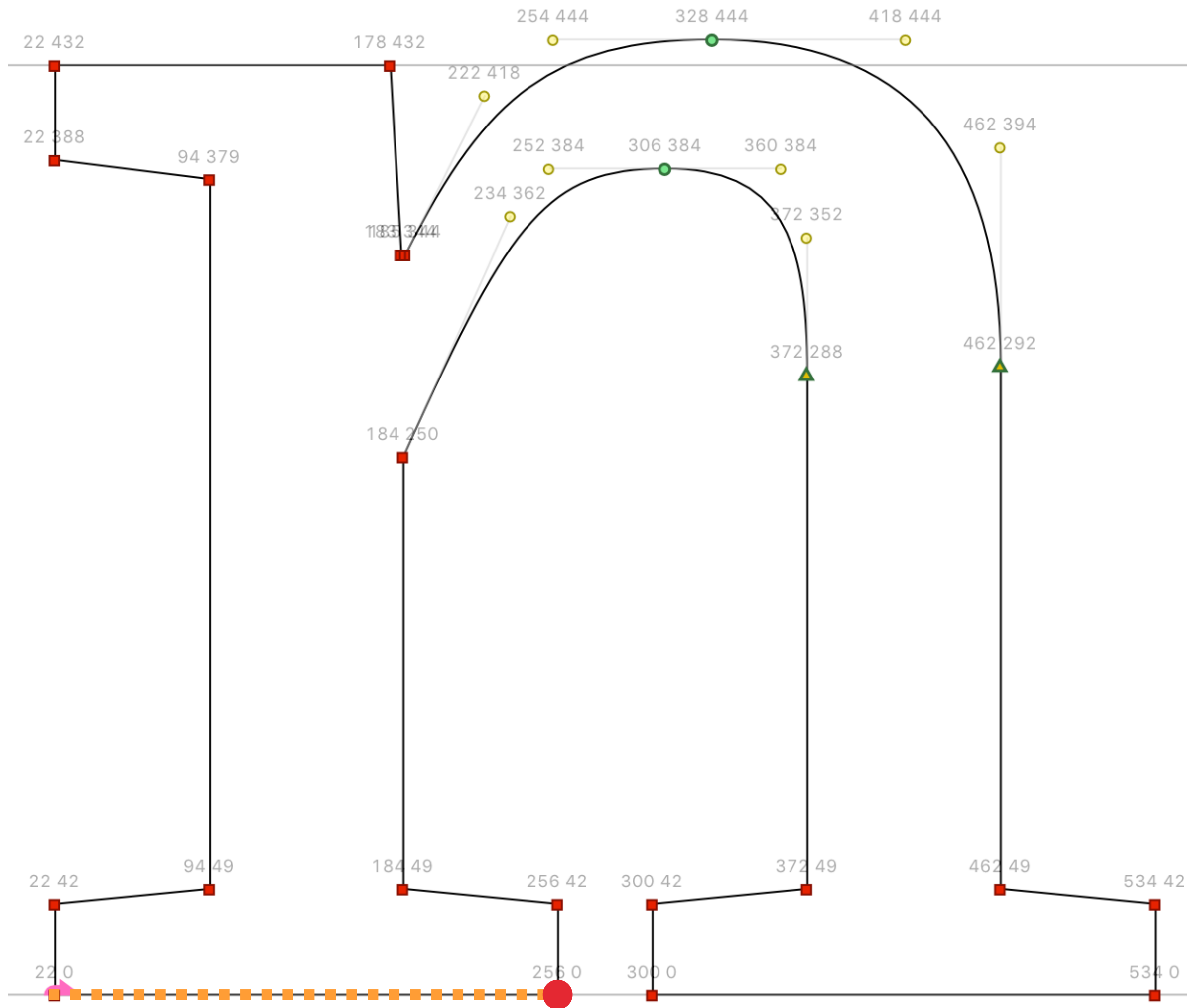


```
p = MyPen()  
CurrentGlyph().draw(p)
```

```
➡ pen.moveTo((22, 0))  
  pen.lineTo((256, 0))  
  pen.lineTo((256, 42))  
  pen.lineTo((184, 49))  
  pen.lineTo((184, 250))  
  pen.curveTo((234, 362), (252, 384), (306, 384))  
  pen.curveTo((360, 384), (372, 352), (372, 288))  
  pen.lineTo((372, 49))  
  pen.lineTo((300, 42))  
  pen.lineTo((300, 0))  
  pen.lineTo((534, 0))  
  pen.lineTo((534, 42))  
  pen.lineTo((462, 49))  
  pen.lineTo((462, 292))  
  pen.curveTo((462, 394), (418, 444), (328, 444))  
  pen.curveTo((254, 444), (222, 418), (185, 344))  
  pen.lineTo((183, 344))  
  pen.lineTo((178, 432))  
  pen.lineTo((22, 432))  
  pen.lineTo((22, 388))  
  pen.lineTo((94, 379))  
  pen.lineTo((94, 49))  
  pen.lineTo((22, 42))  
  pen.closePath()  
  pen.moveTo((275, 432))  
  pen.endPath()  
  pen.moveTo((278, 0))  
  pen.endPath()
```



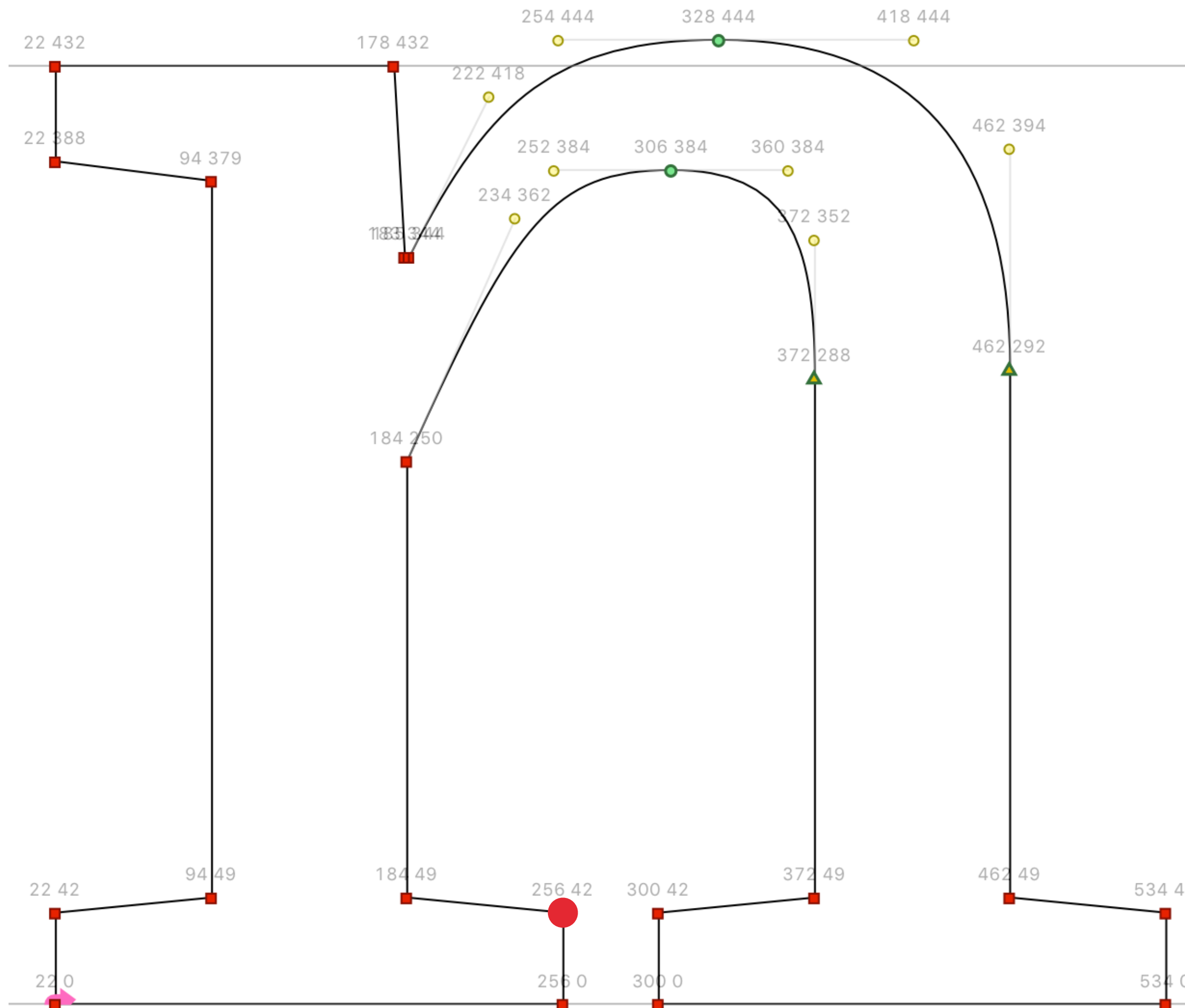

```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
➡ pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
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pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

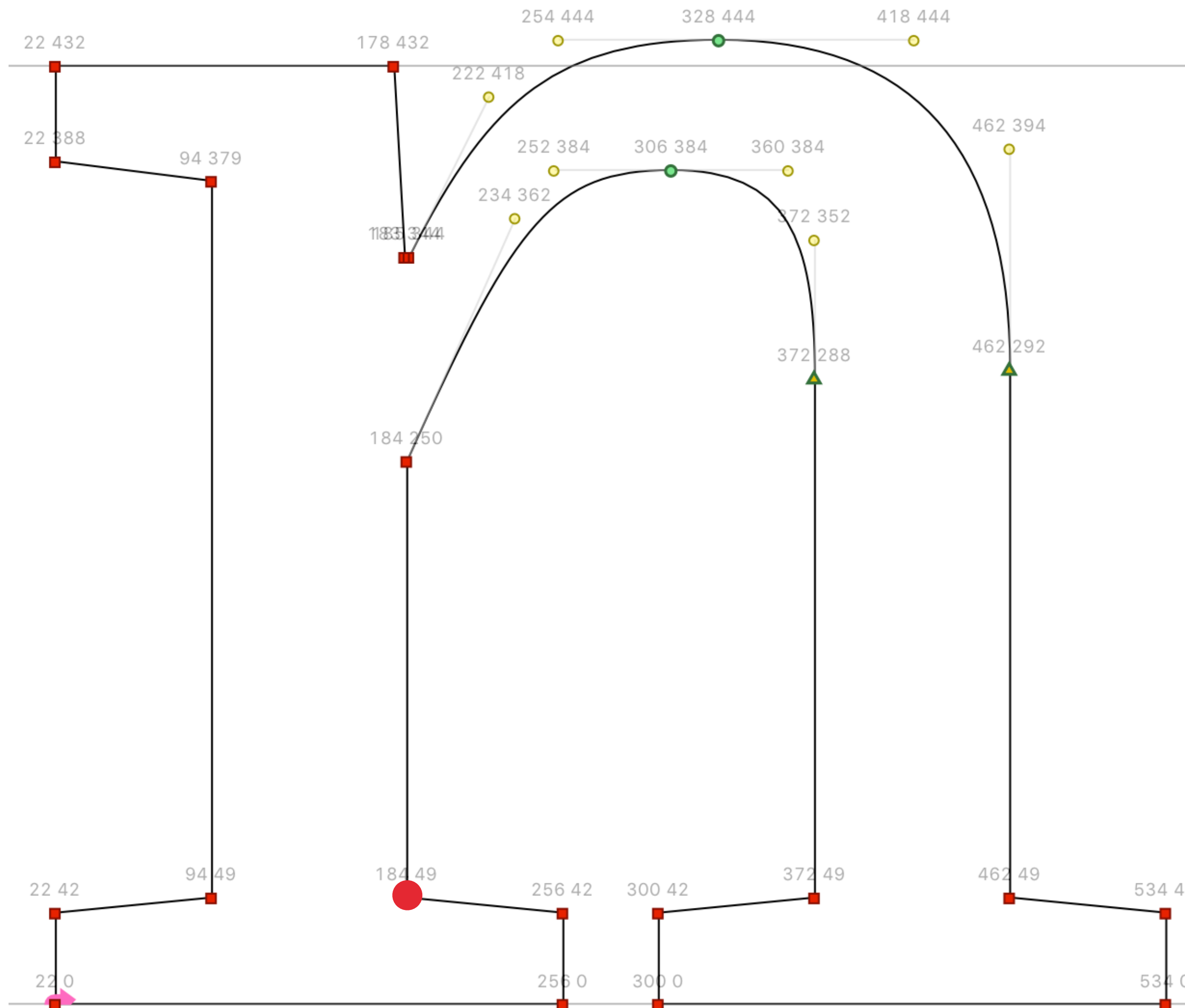
```
p = MyPen()
CurrentGlyph().draw(p)
```

```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
➡ pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
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pen.moveTo((278, 0))
pen.endPath()
```

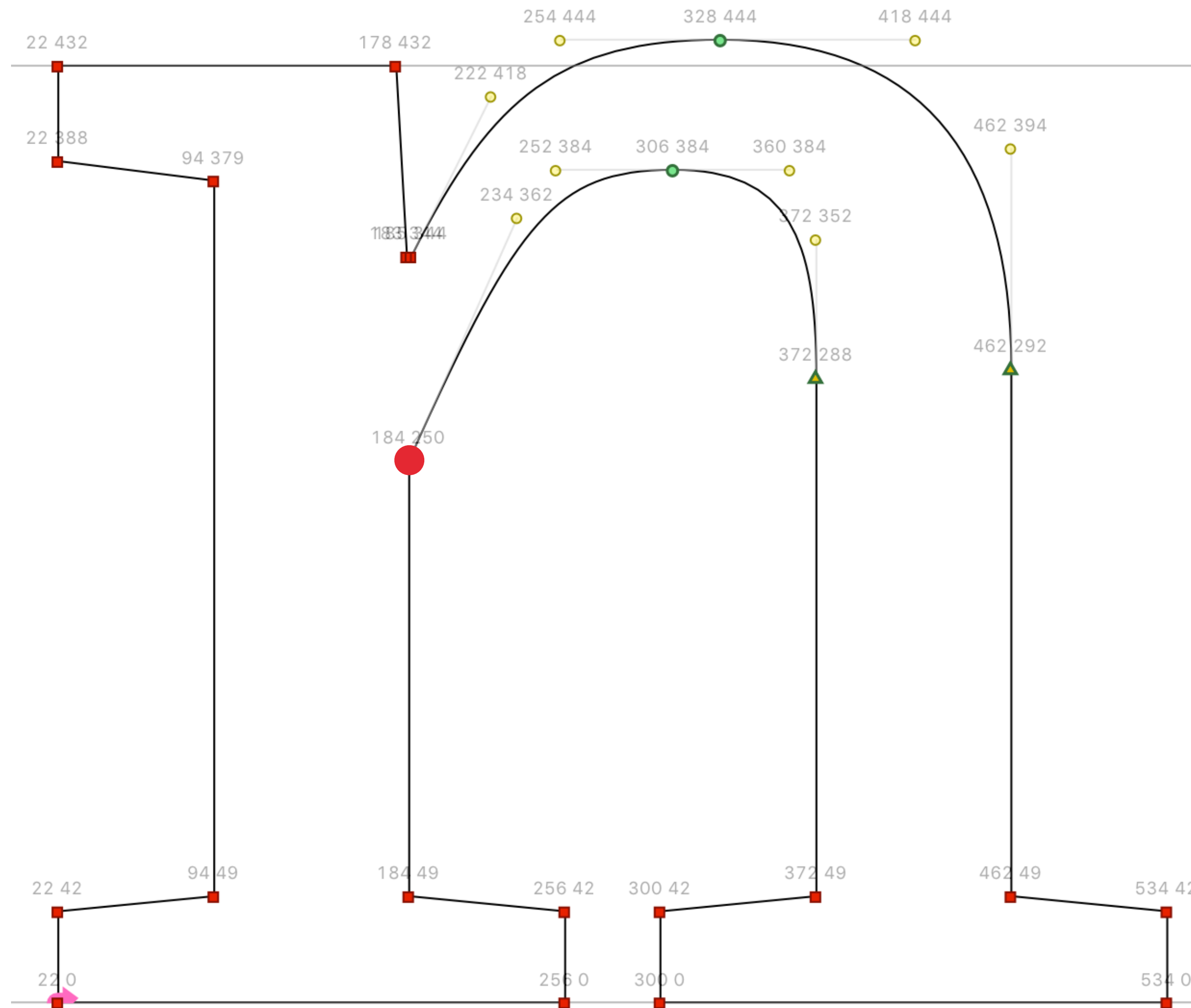


```
p = MyPen()
CurrentGlyph().draw(p)
```

```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
➡ pen.lineTo((184, 49))
pen.lineTo((184, 250))
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pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
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pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```



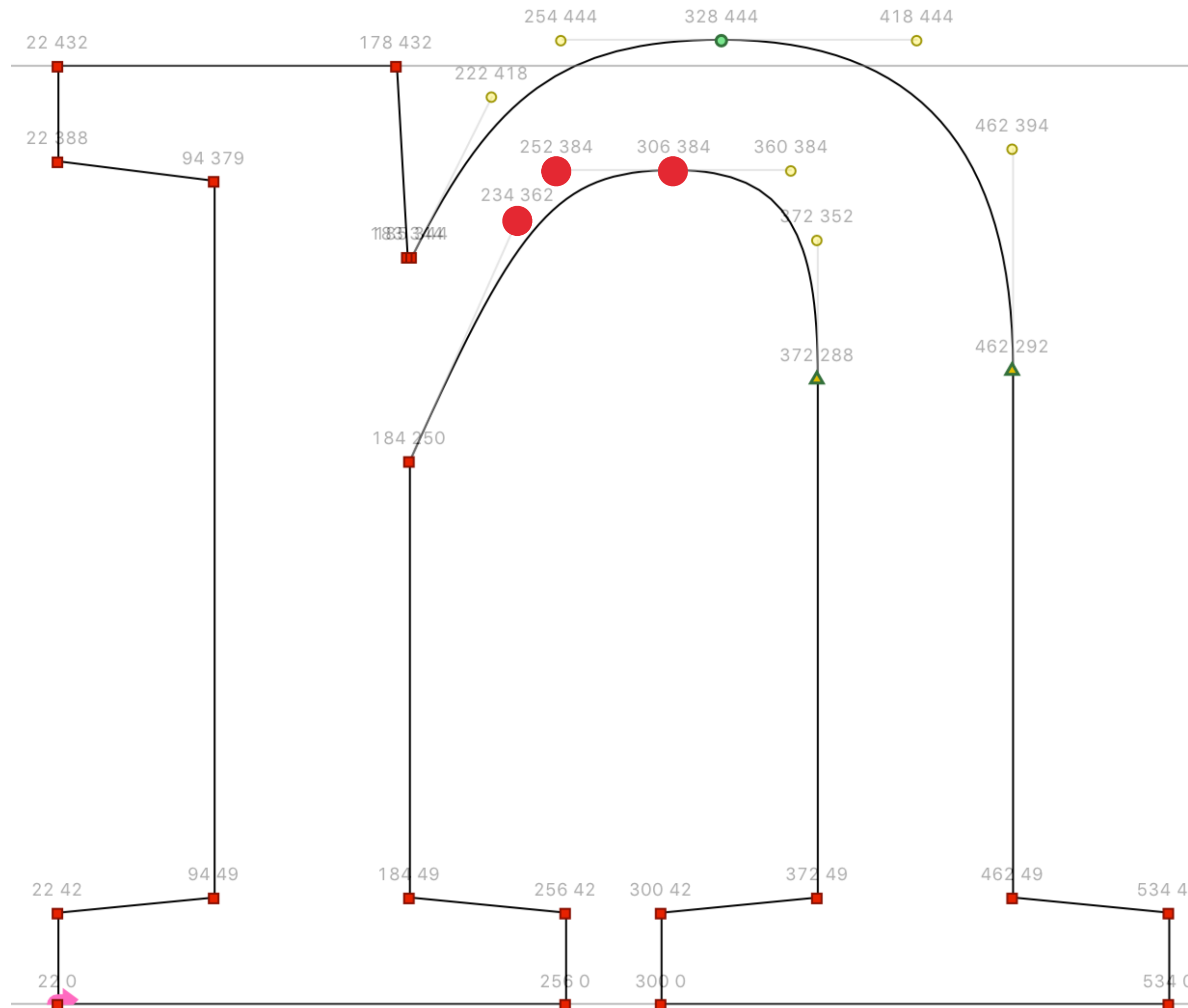
```
p = MyPen()
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
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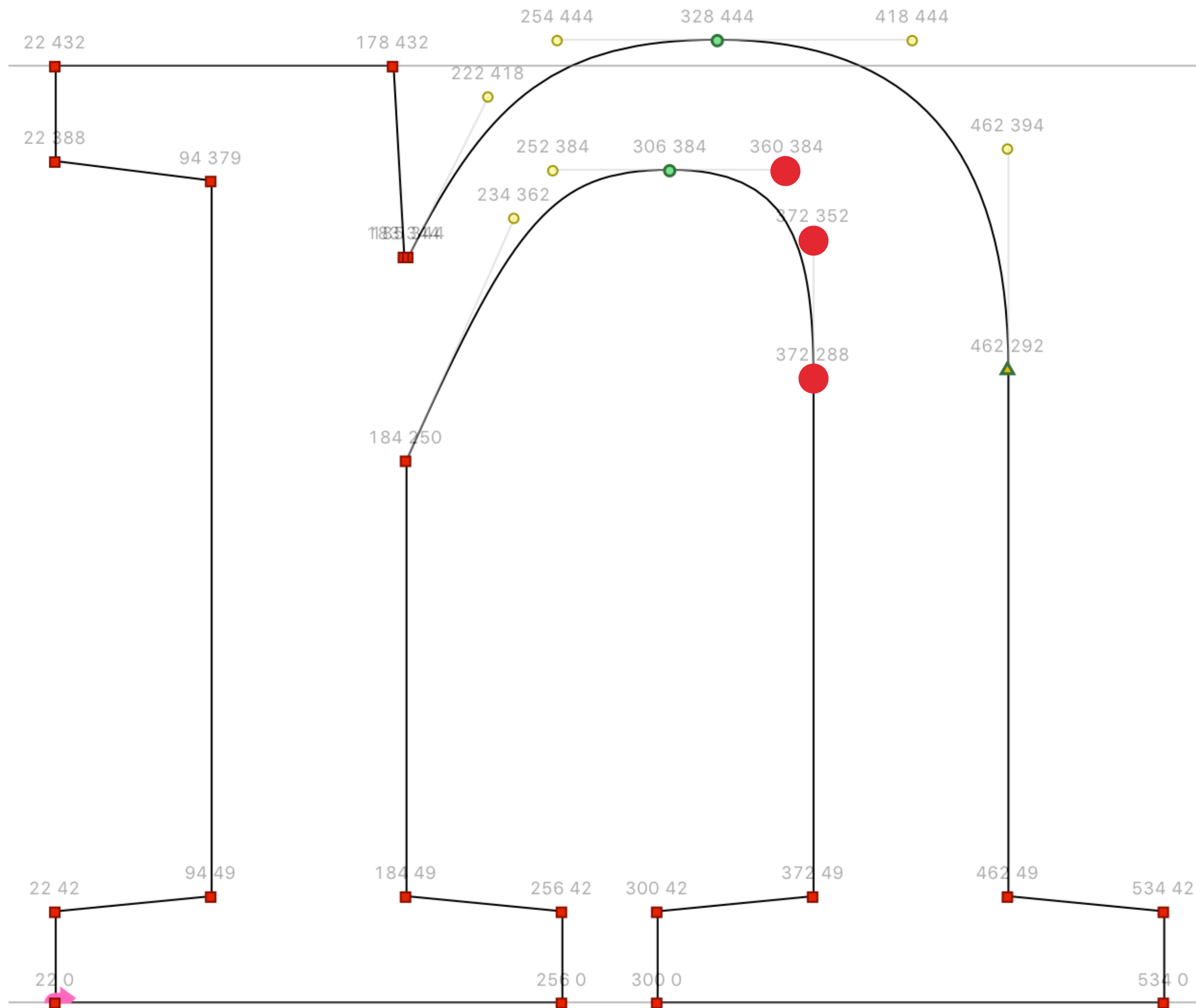


```
p = MyPen()  
CurrentGlyph().draw(p)
```



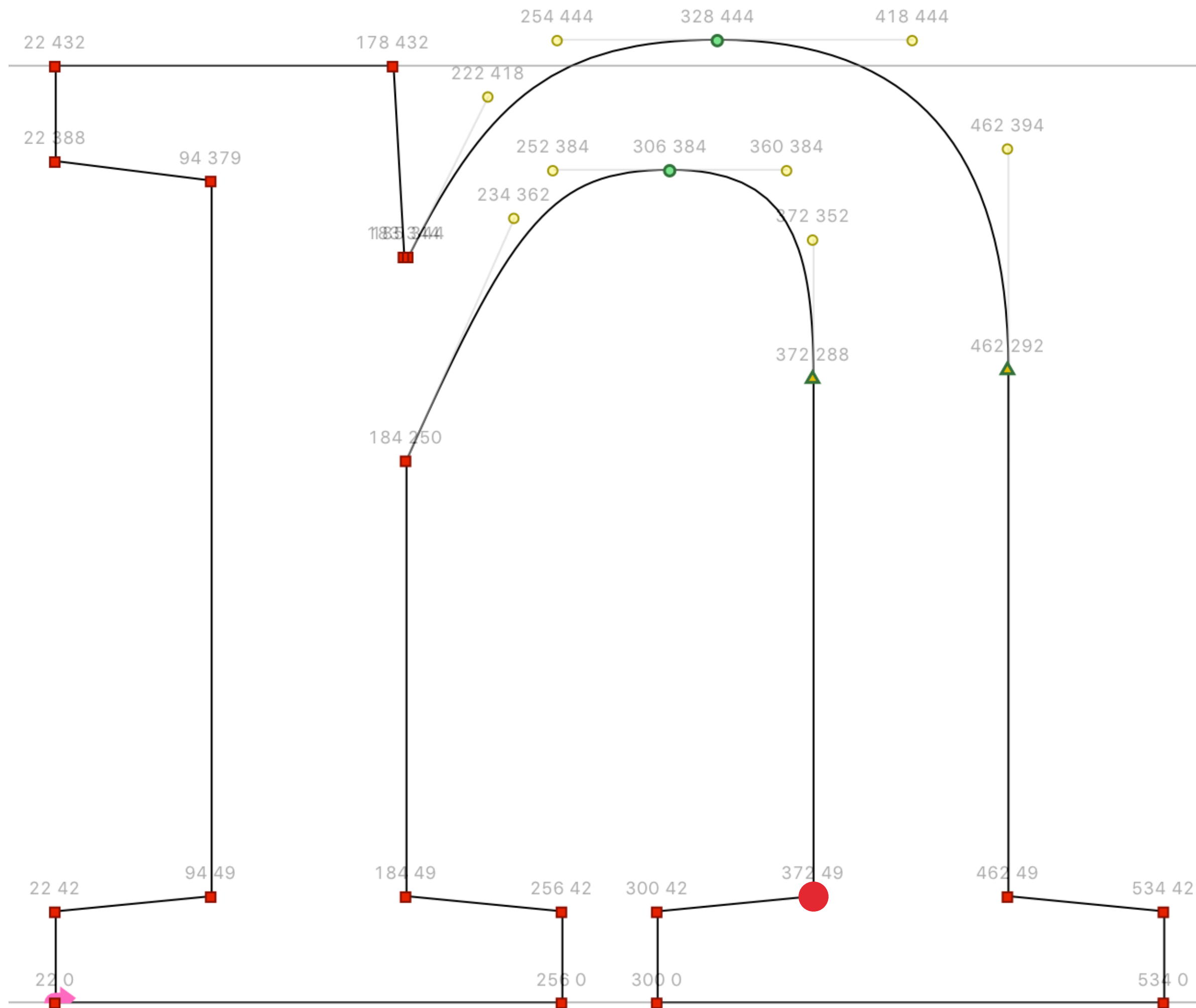
```
pen.moveTo((22, 0))  
pen.lineTo((256, 0))  
pen.lineTo((256, 42))  
pen.lineTo((184, 49))  
pen.lineTo((184, 250))  
➡ pen.curveTo((234, 362), (252, 384), (306, 384))  
pen.curveTo((360, 384), (372, 352), (372, 288))  
pen.lineTo((372, 49))  
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pen.lineTo((300, 0))  
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pen.moveTo((22, 0))
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```

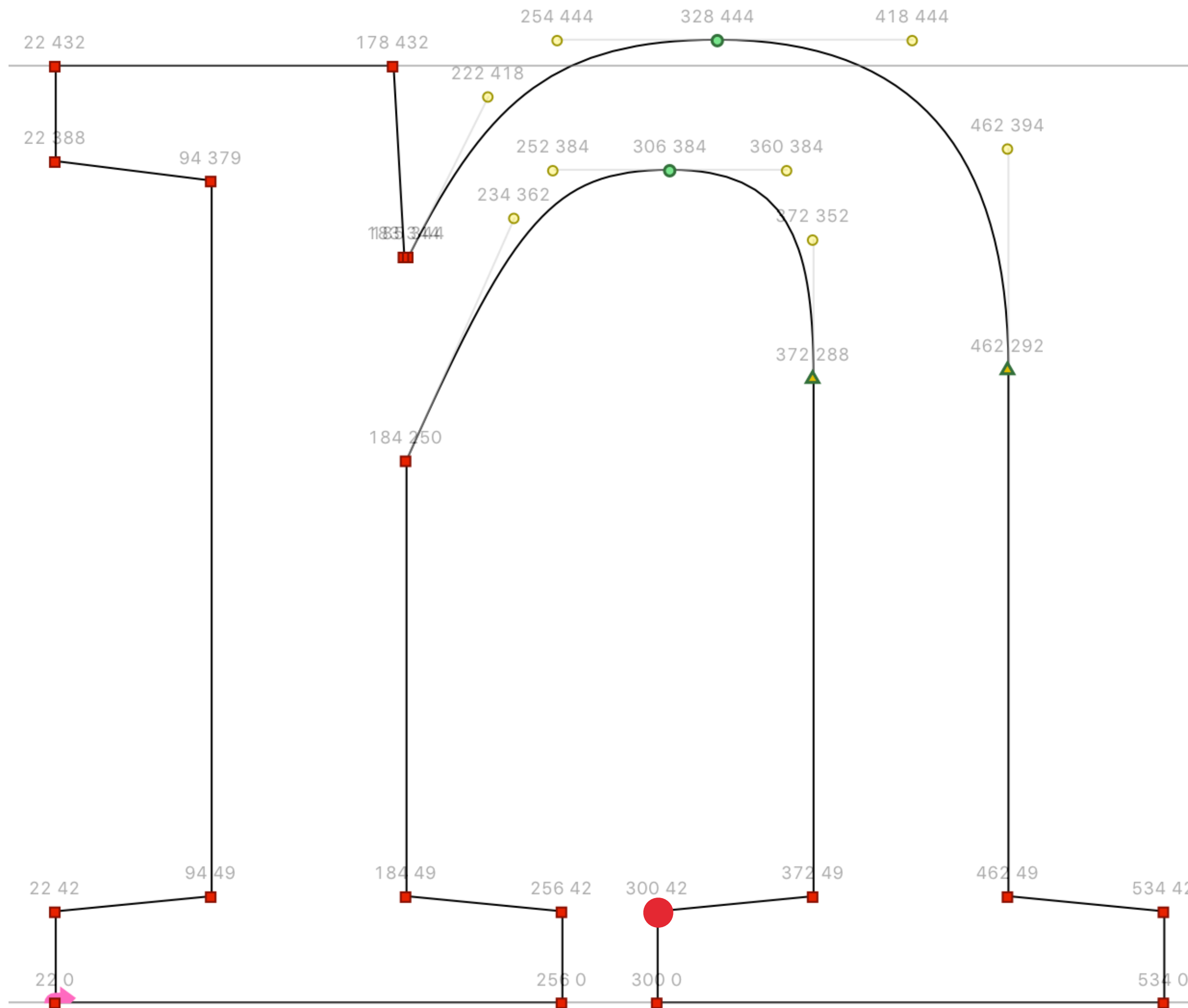
```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
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pen.moveTo((278, 0))
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```

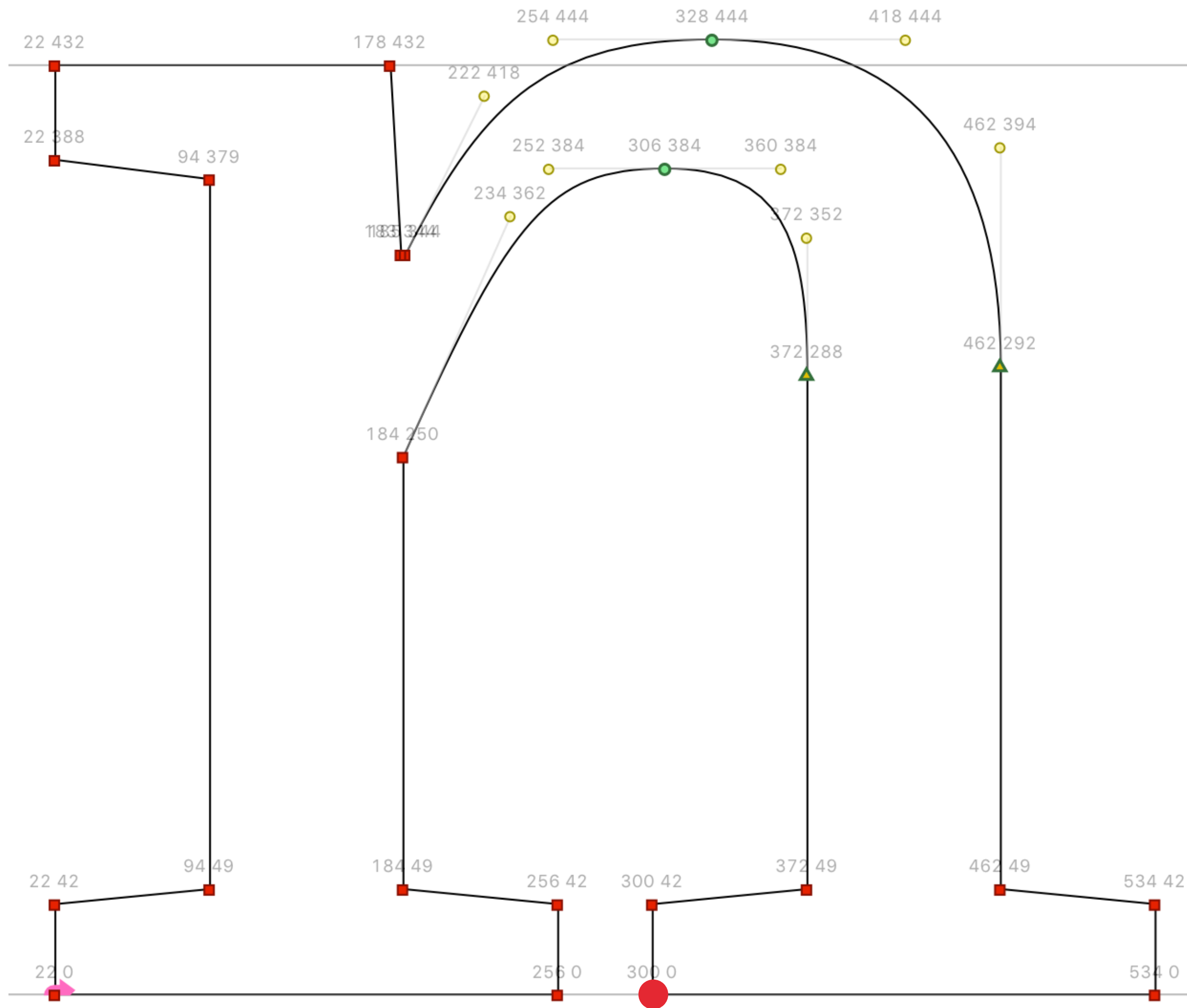


```
p = MyPen()  
CurrentGlyph().draw(p)
```



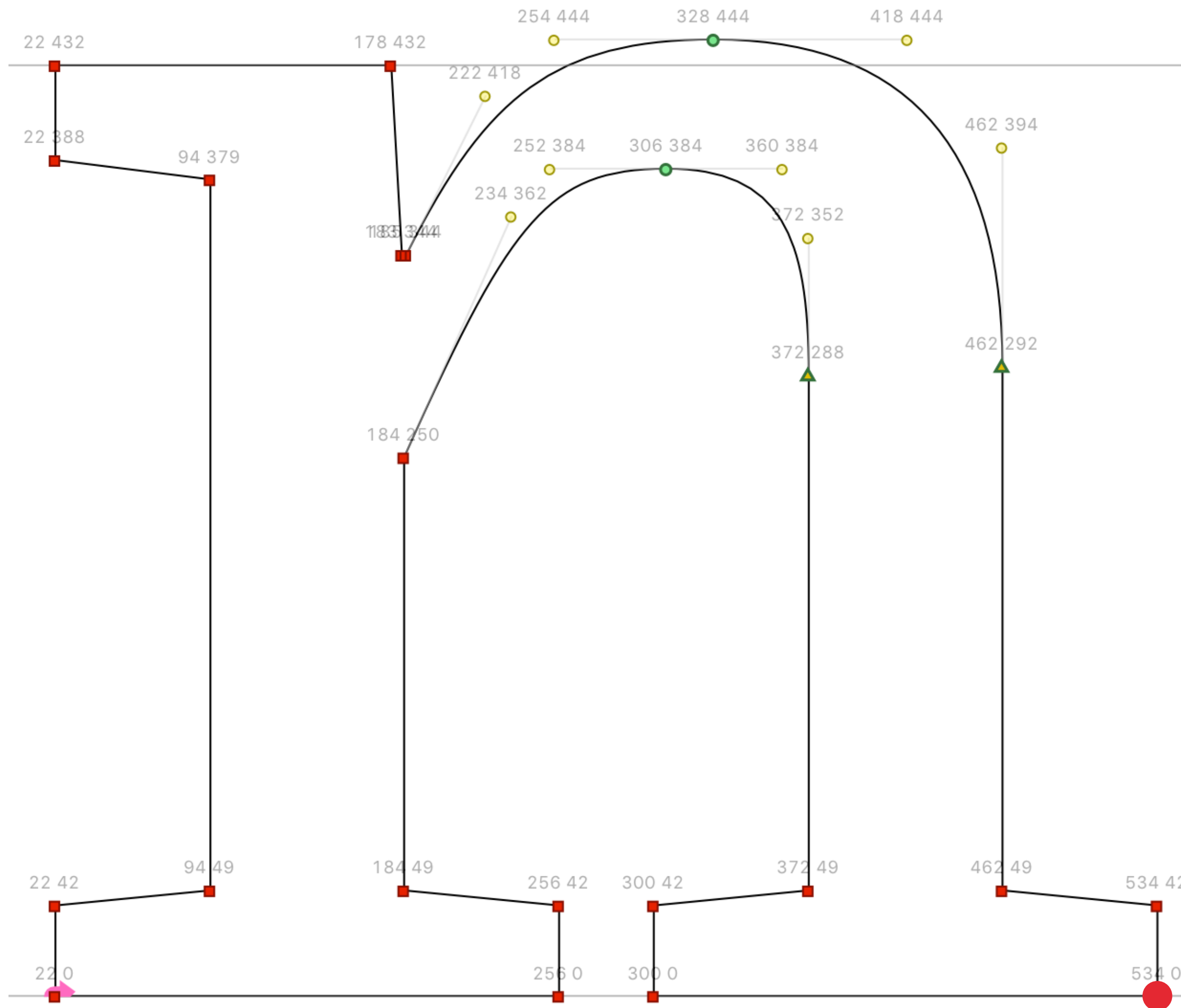
```
pen.moveTo((22, 0))  
pen.lineTo((256, 0))  
pen.lineTo((256, 42))  
pen.lineTo((184, 49))  
pen.lineTo((184, 250))  
pen.curveTo((234, 362), (252, 384), (306, 384))  
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```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



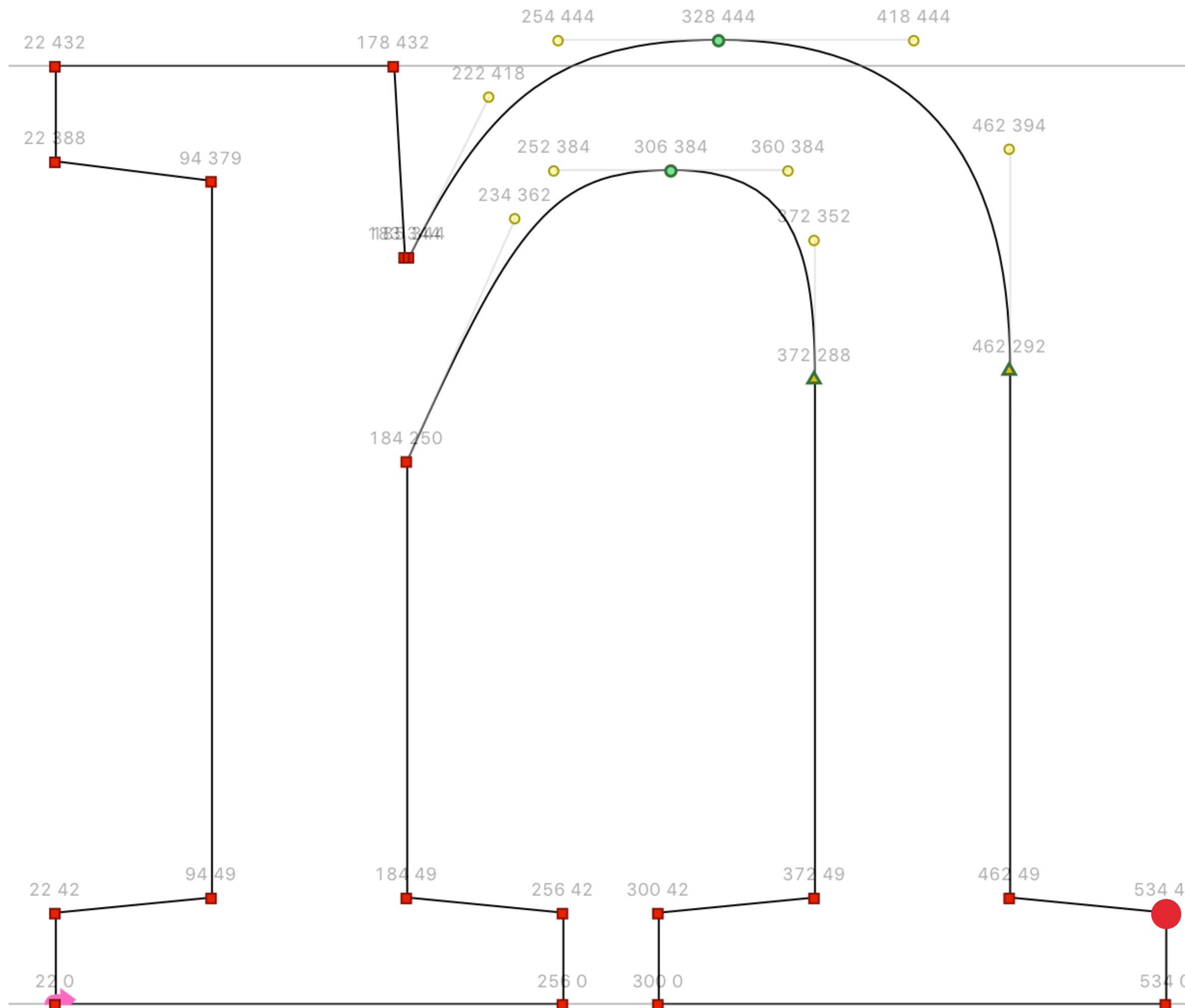
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
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p = MyPen()  
CurrentGlyph().draw(p)
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```
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pen.lineTo((300, 42))
pen.lineTo((300, 0))
➡ pen.lineTo((534, 0))
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pen.curveTo((462, 394), (418, 444), (328, 444))
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pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

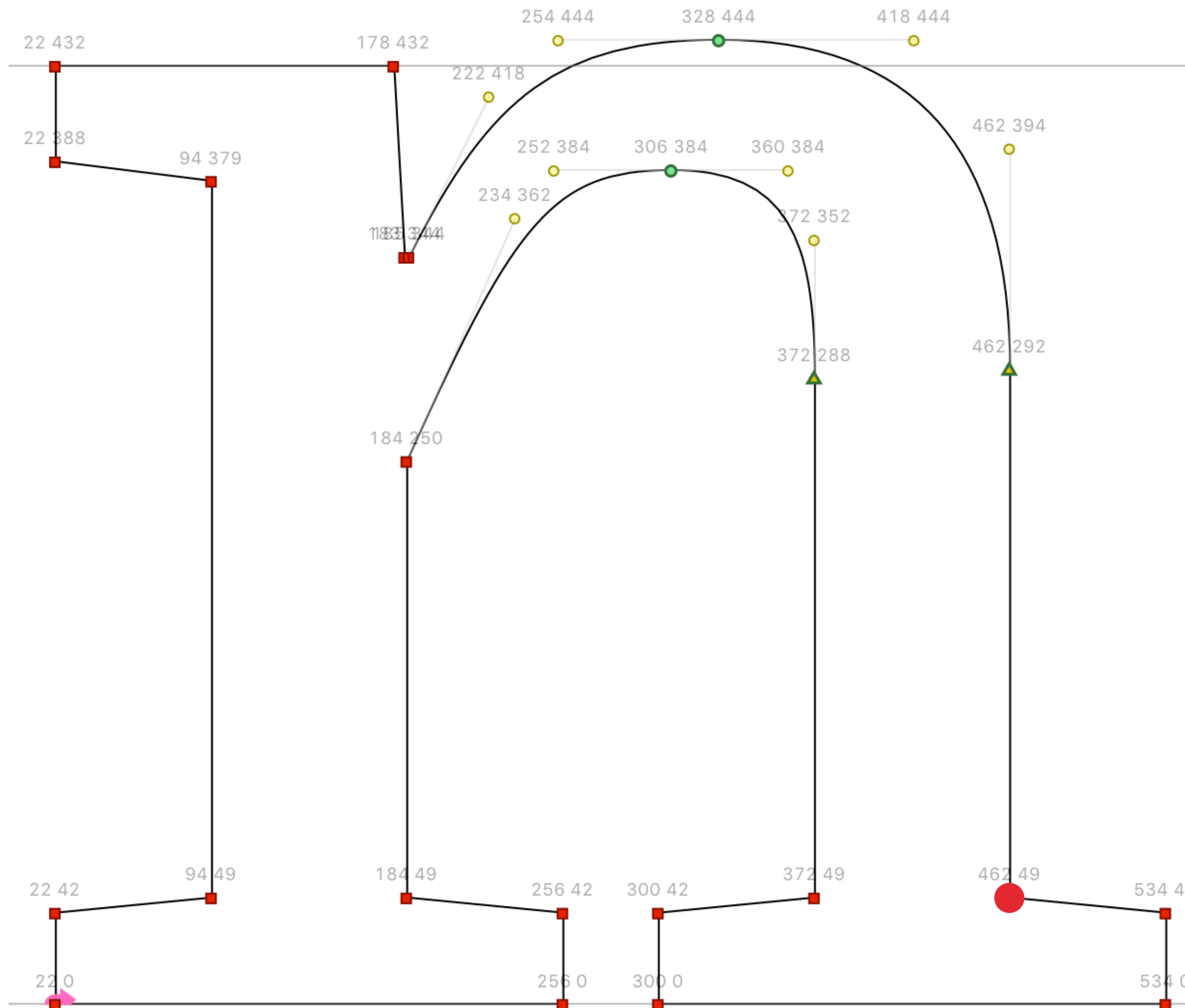
```
p = MyPen()
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
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pen.moveTo((278, 0))
pen.endPath()
```

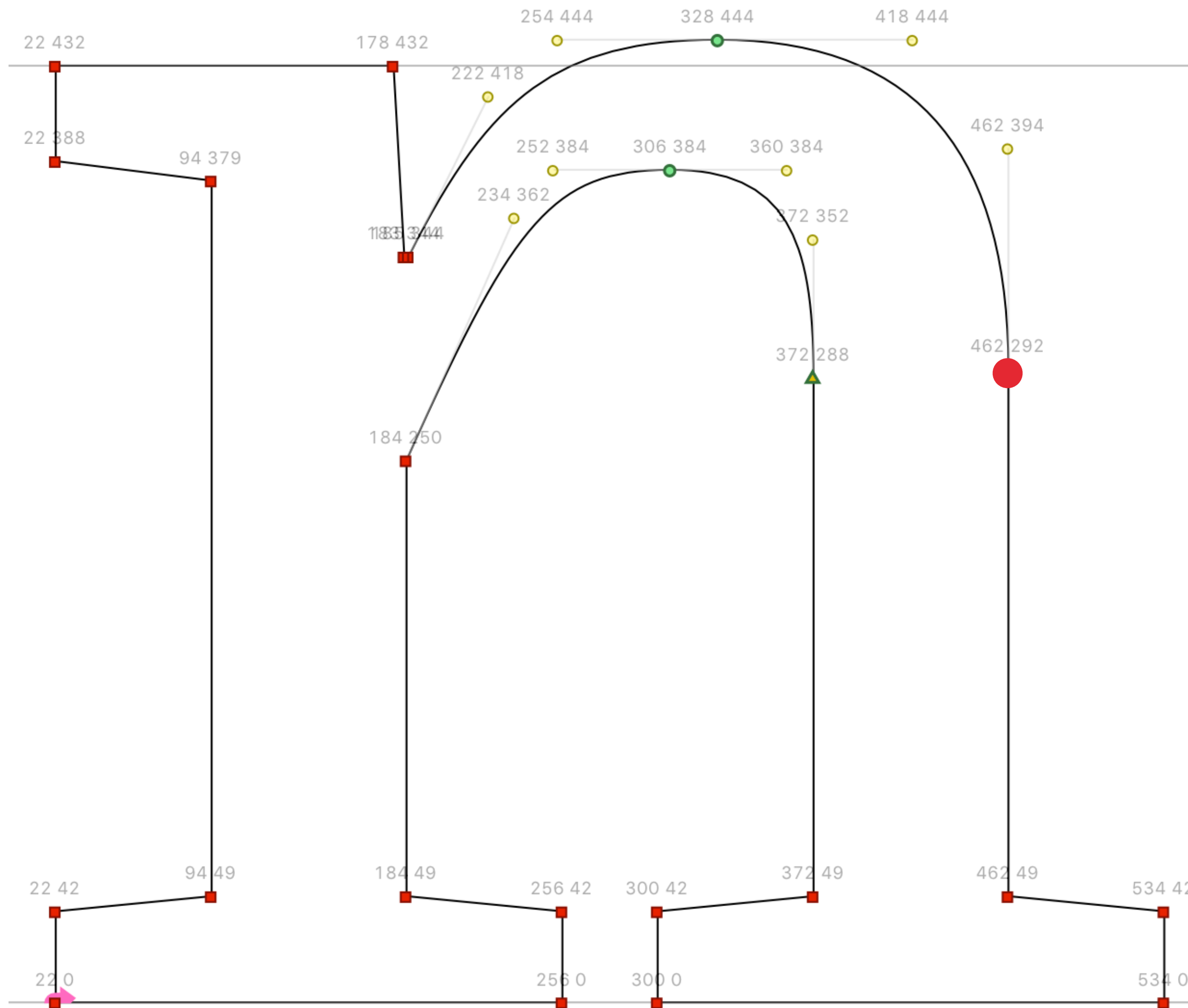


```
p = MyPen()
CurrentGlyph().draw(p)
```



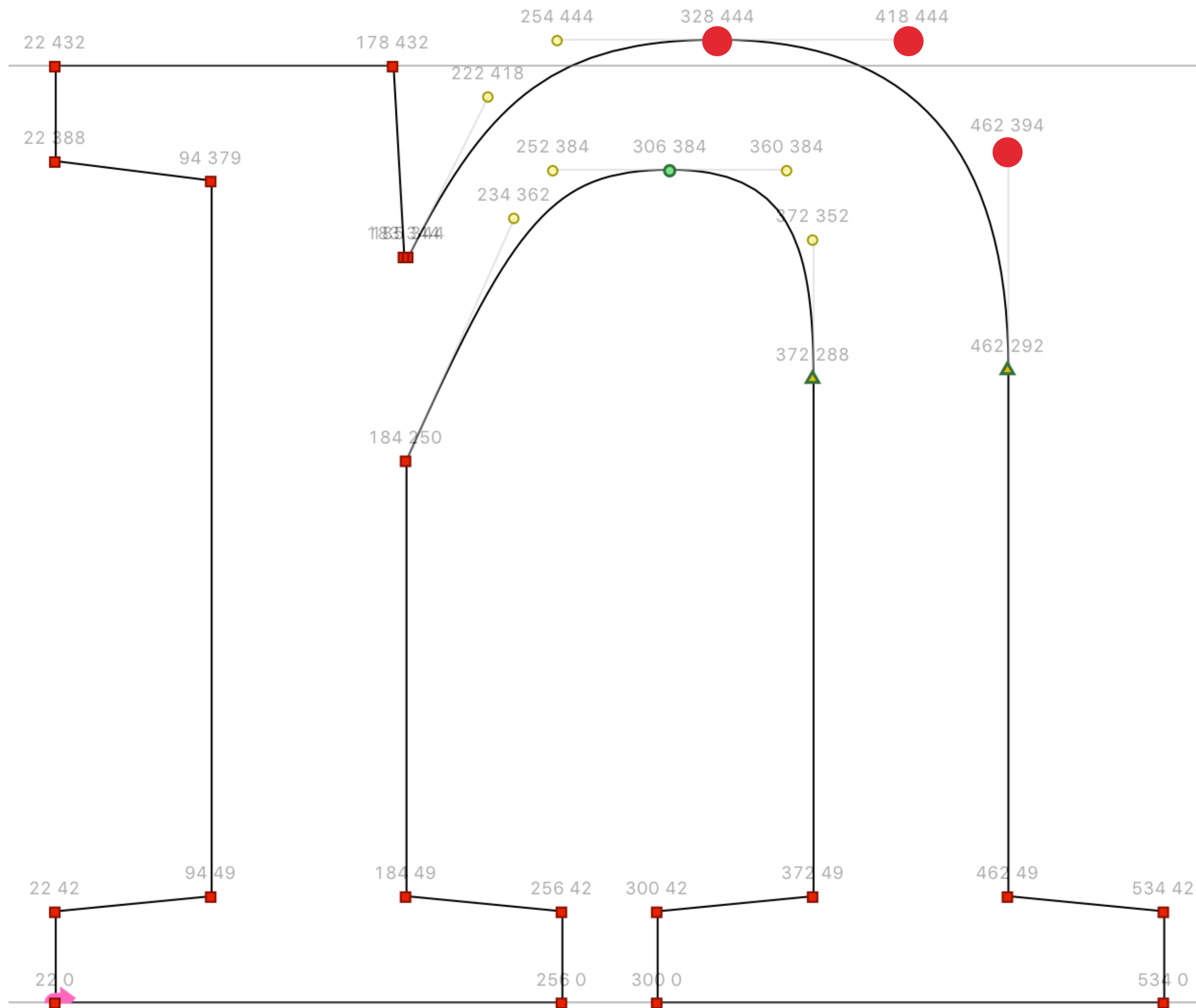
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
➡ pen.lineTo((462, 49))
pen.lineTo((462, 292))
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pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
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➡ pen.lineTo((462, 292))
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```

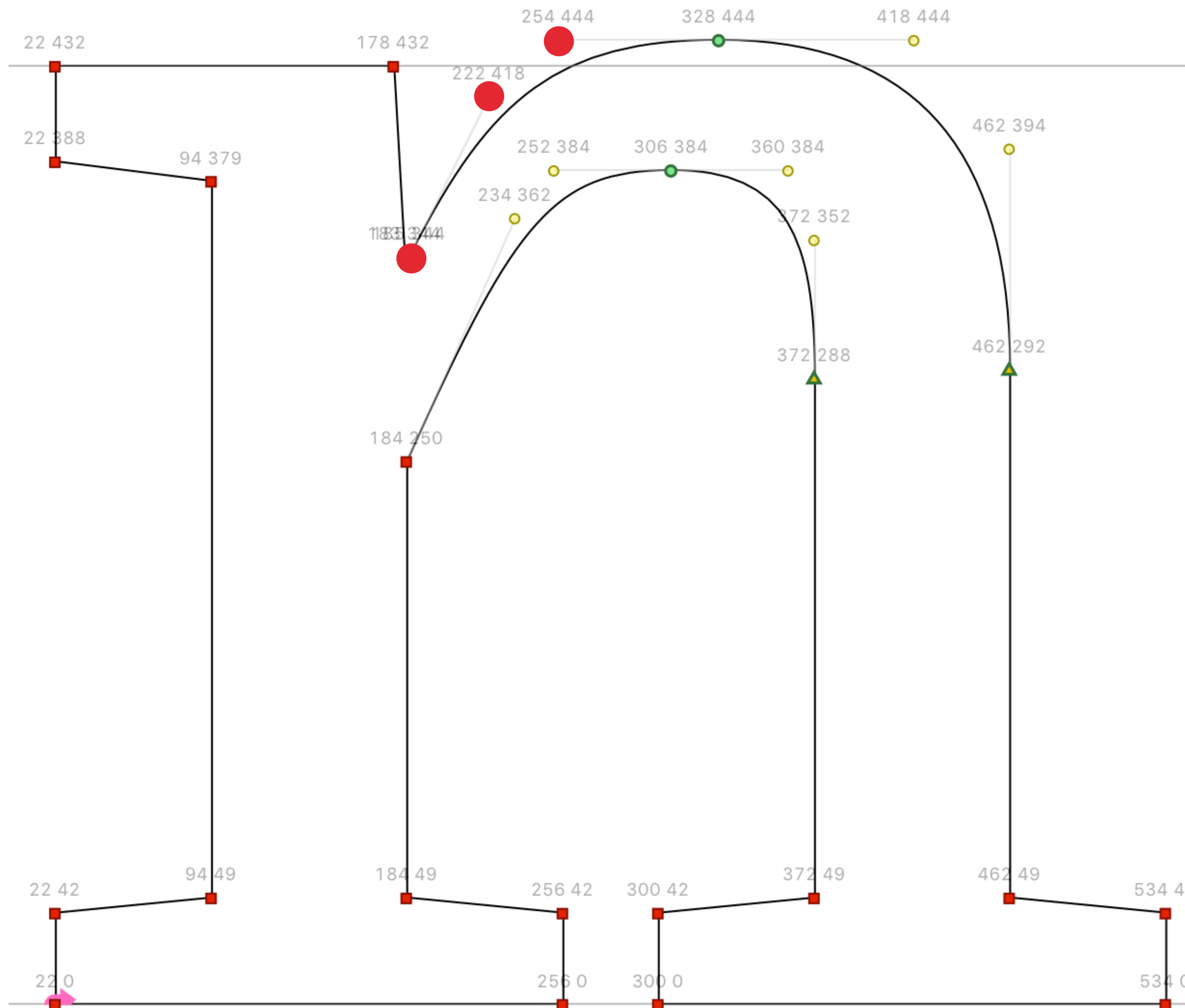
```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
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pen.lineTo((256, 42))
pen.lineTo((184, 49))
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pen.curveTo((360, 384), (372, 352), (372, 288))
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pen.lineTo((300, 42))
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pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
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pen.endPath()
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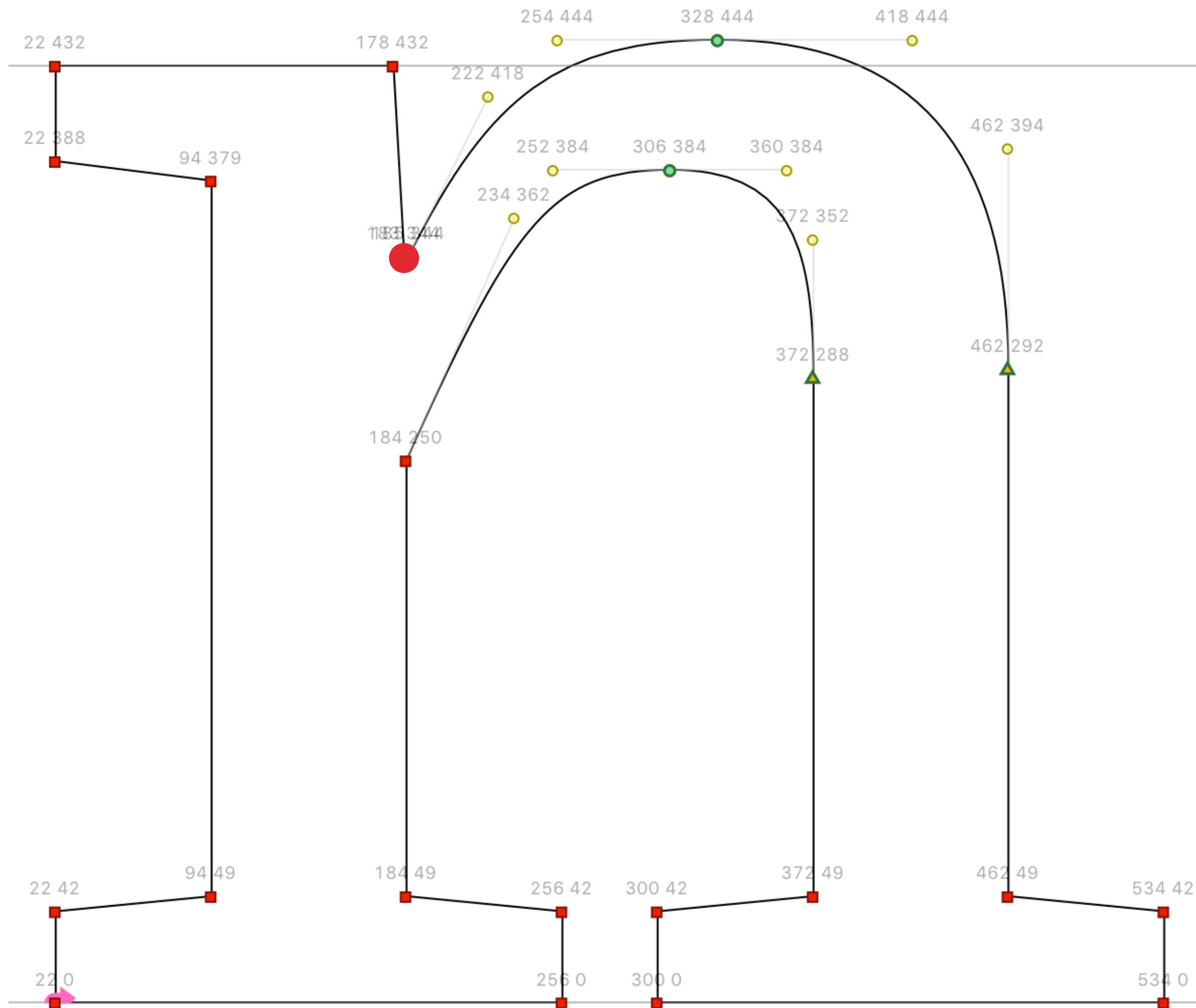


```
p = MyPen()
CurrentGlyph().draw(p)
```



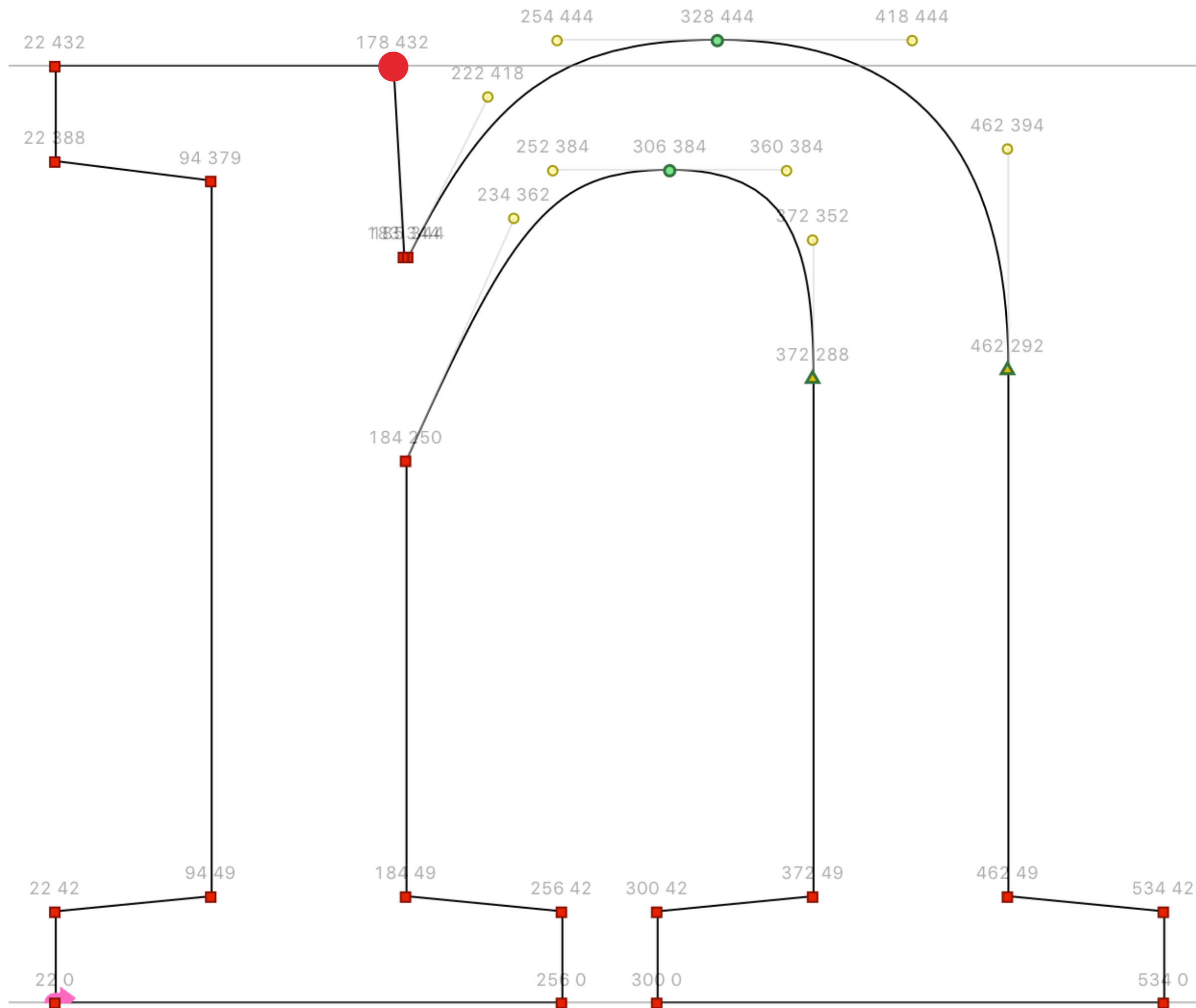
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
➡ pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



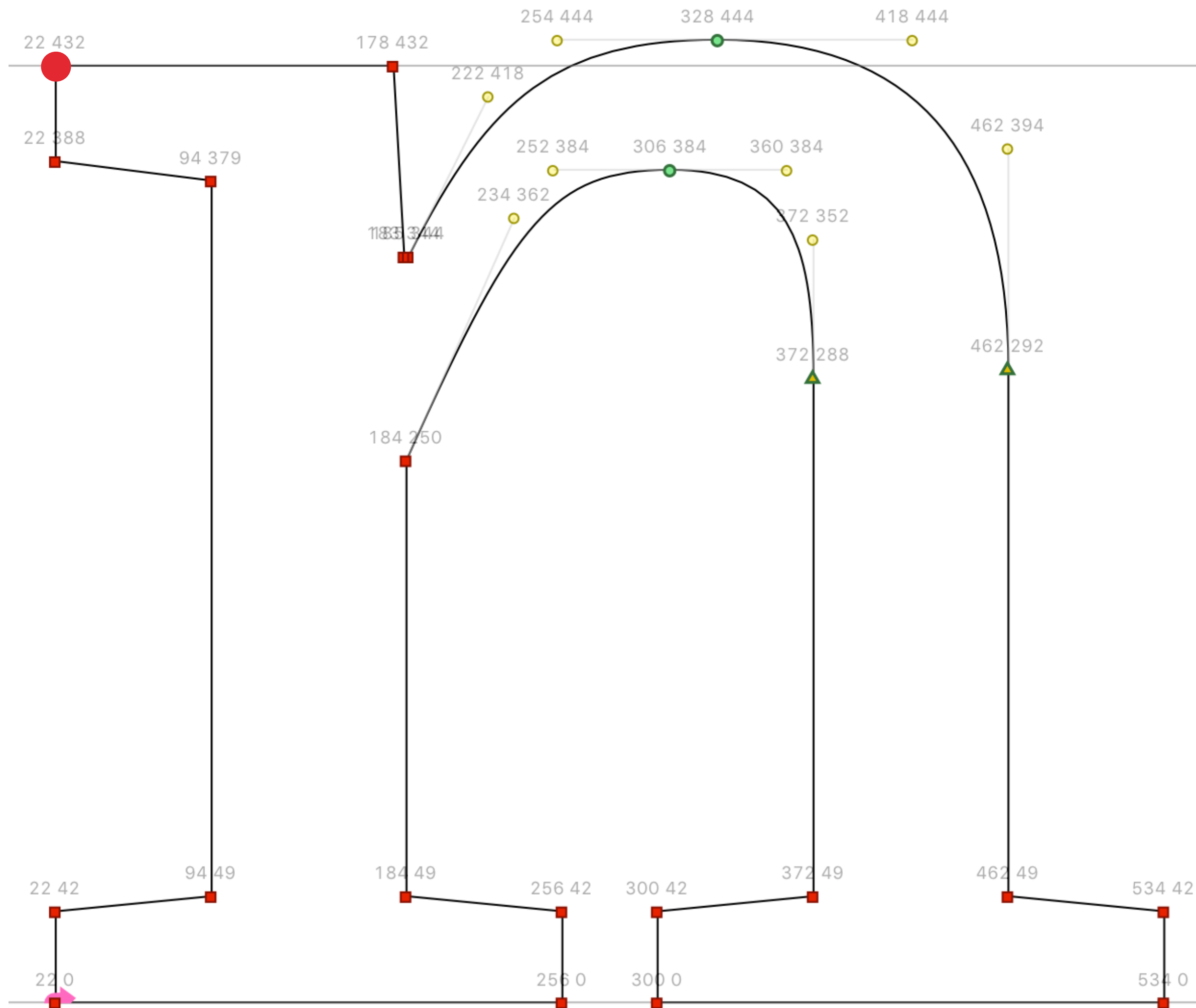
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
➡ pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
➡ pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

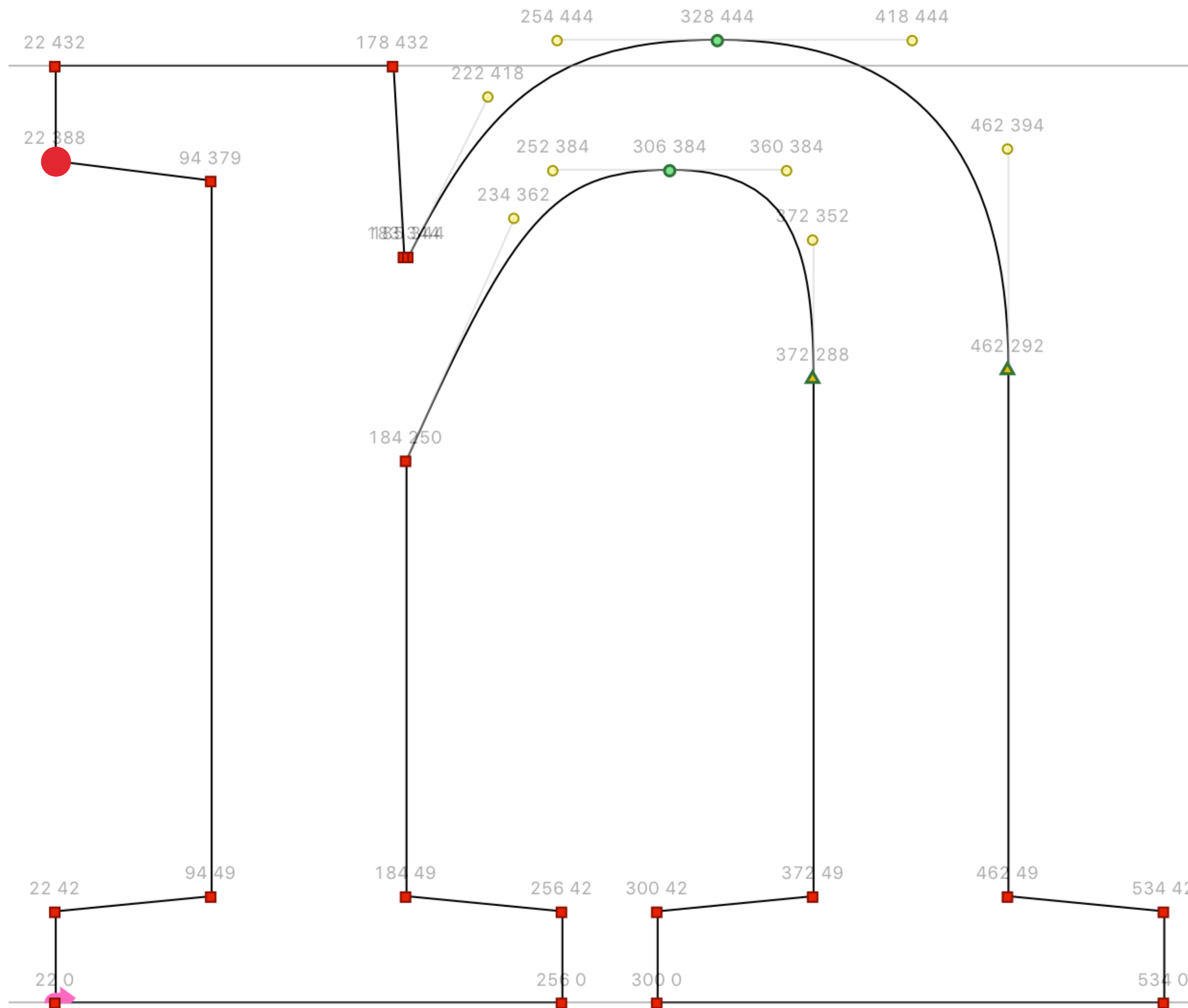
```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
➡ pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

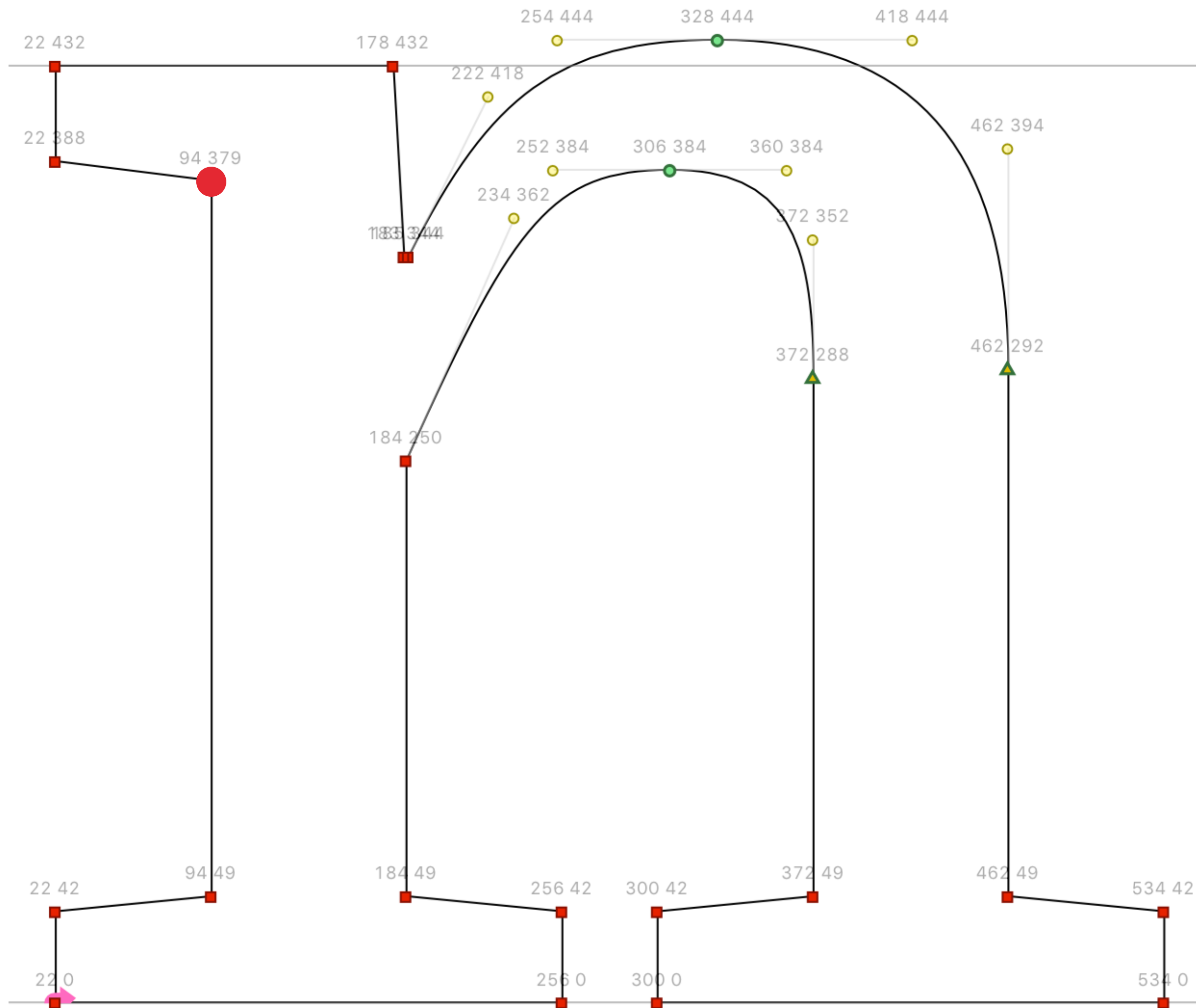


```
p = MyPen()
CurrentGlyph().draw(p)
```



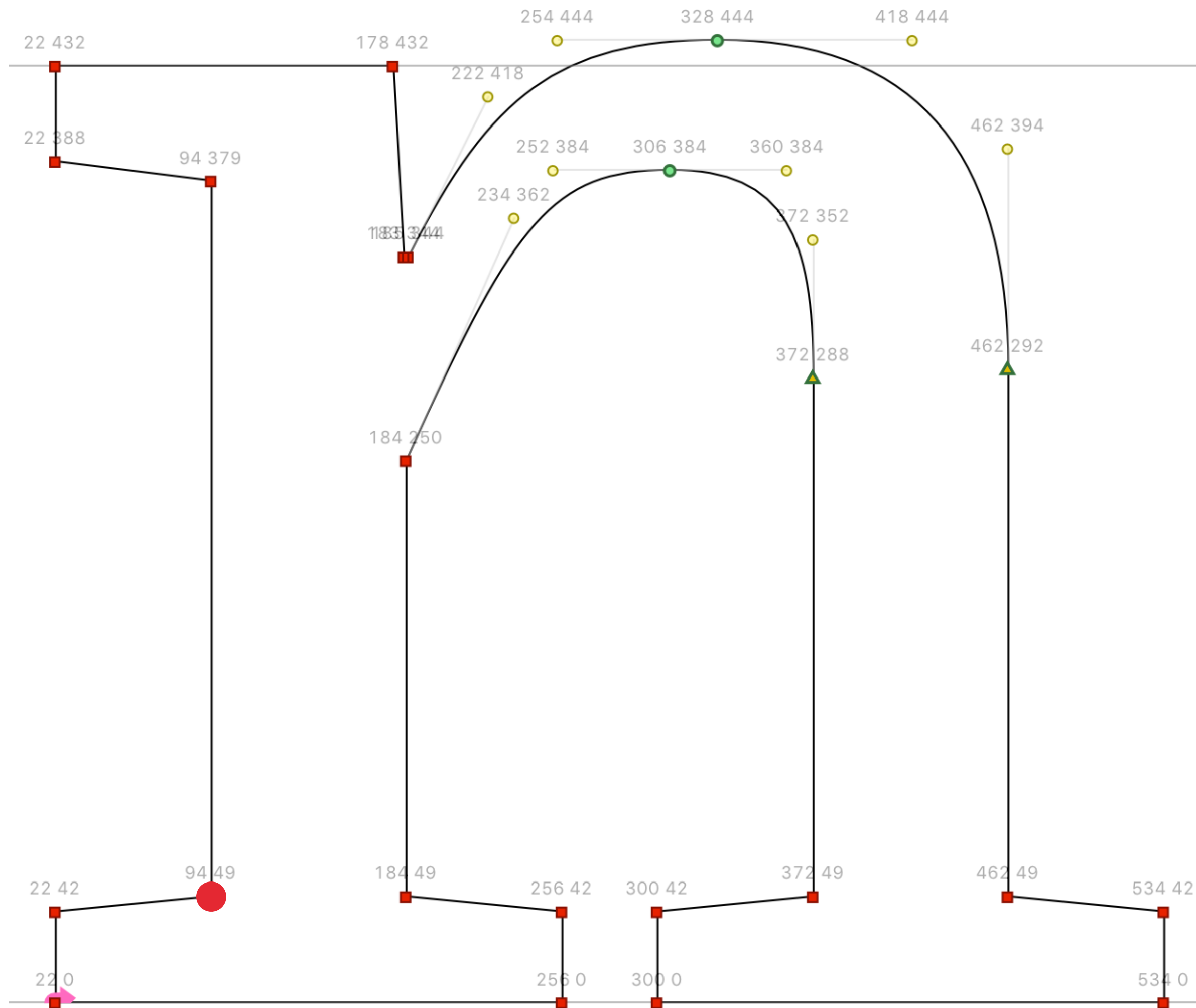
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
➡ pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
➡ pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

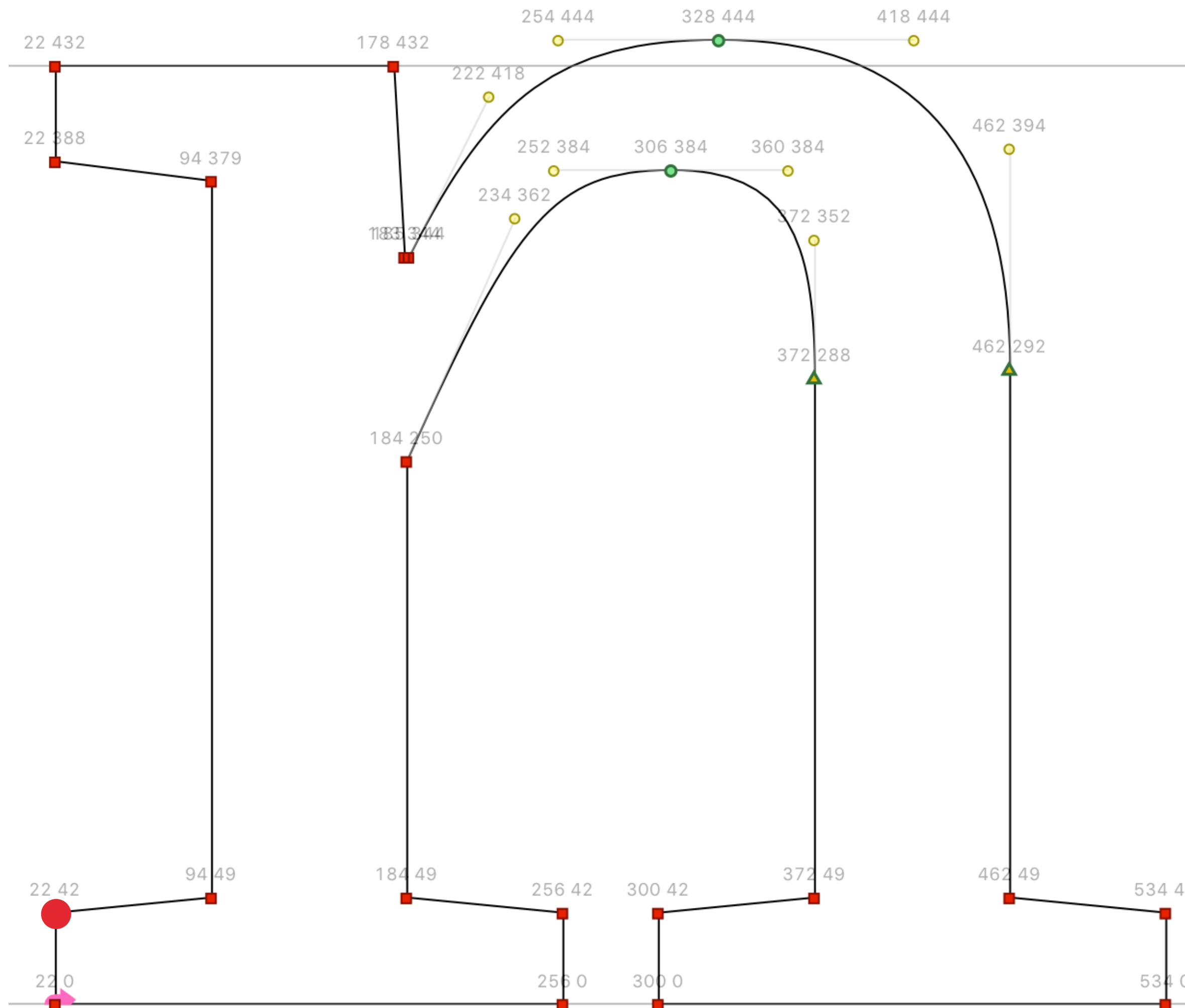
```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
➡ pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

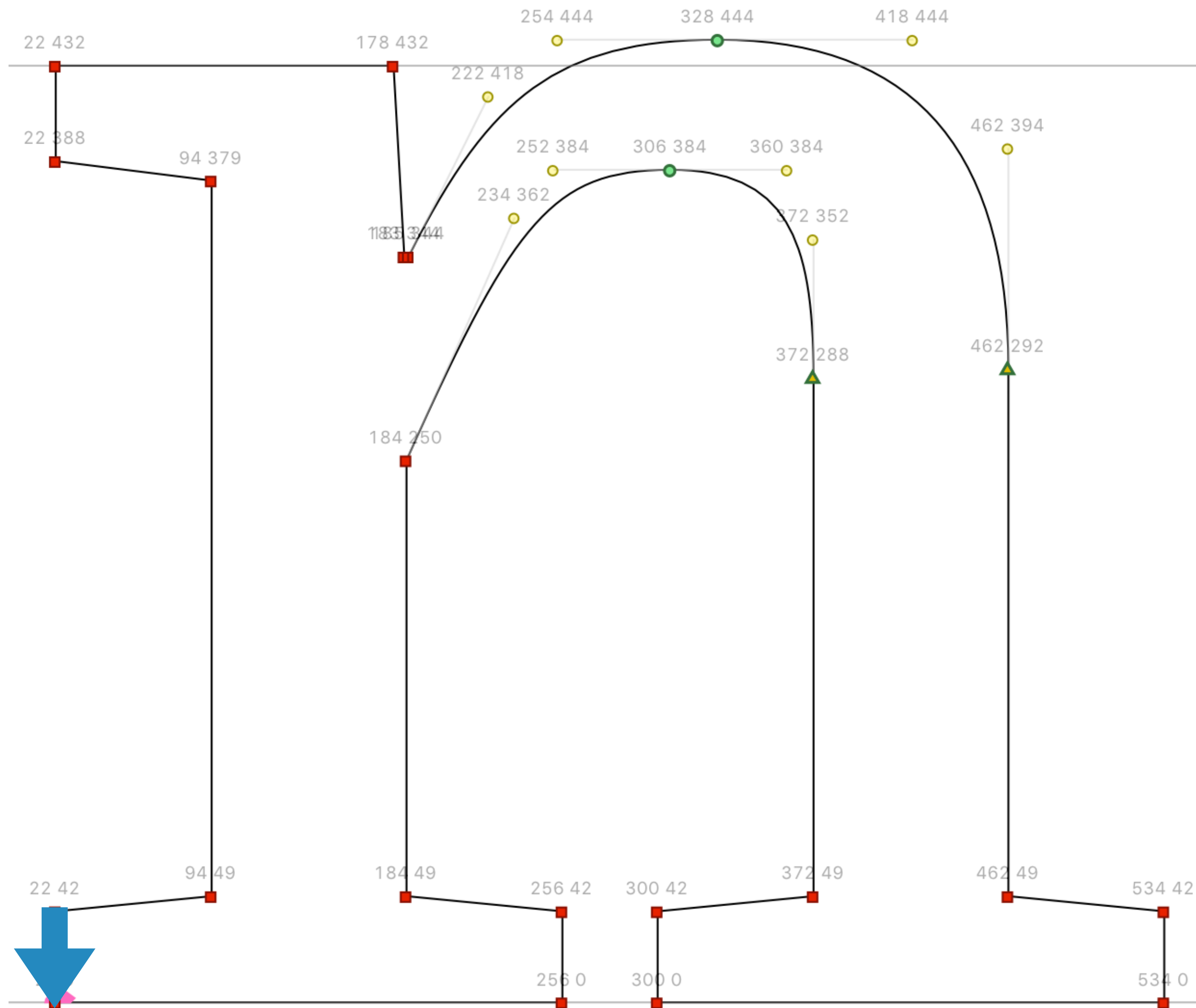


```
p = MyPen()
CurrentGlyph().draw(p)
```



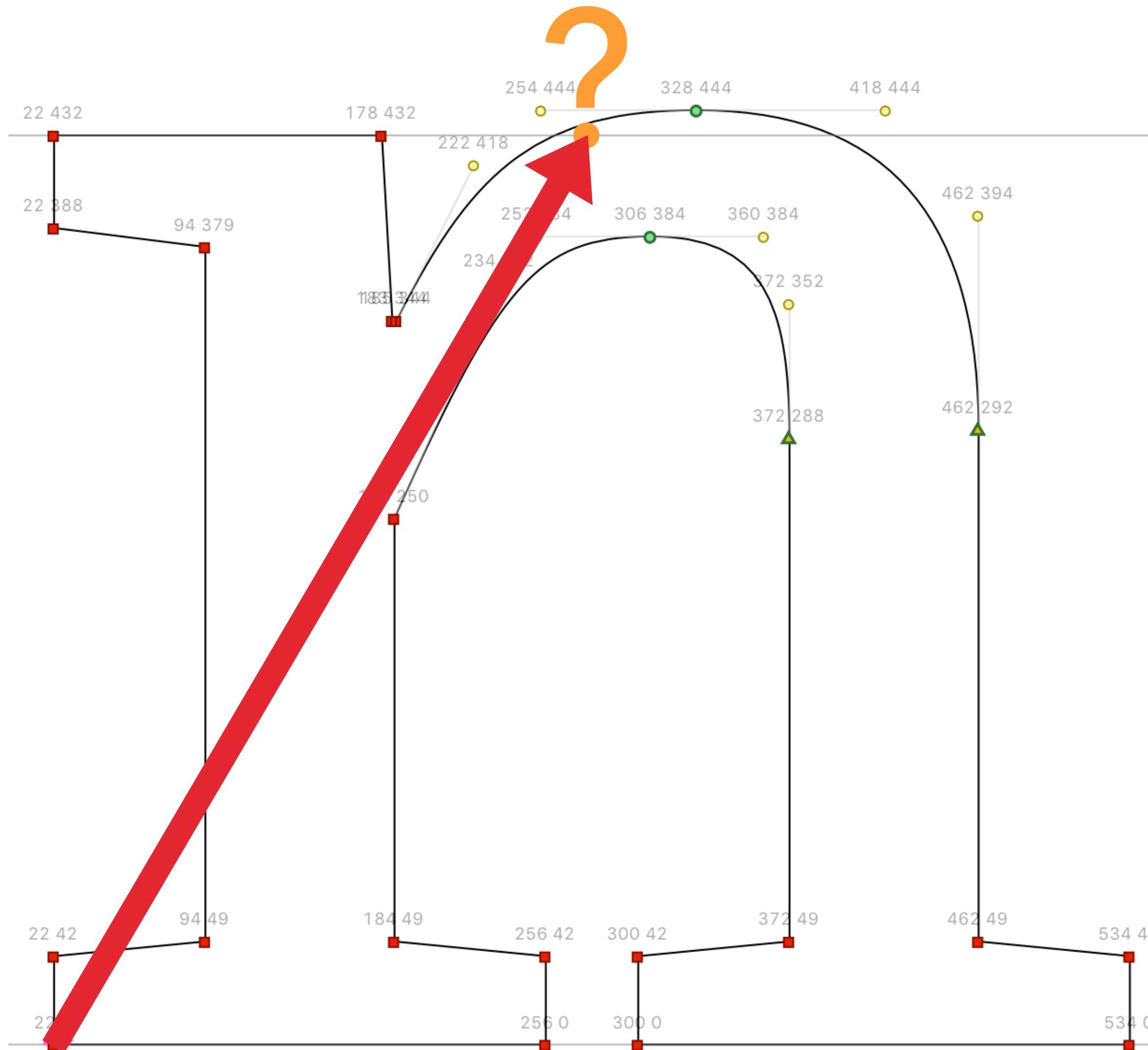
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
➡ pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



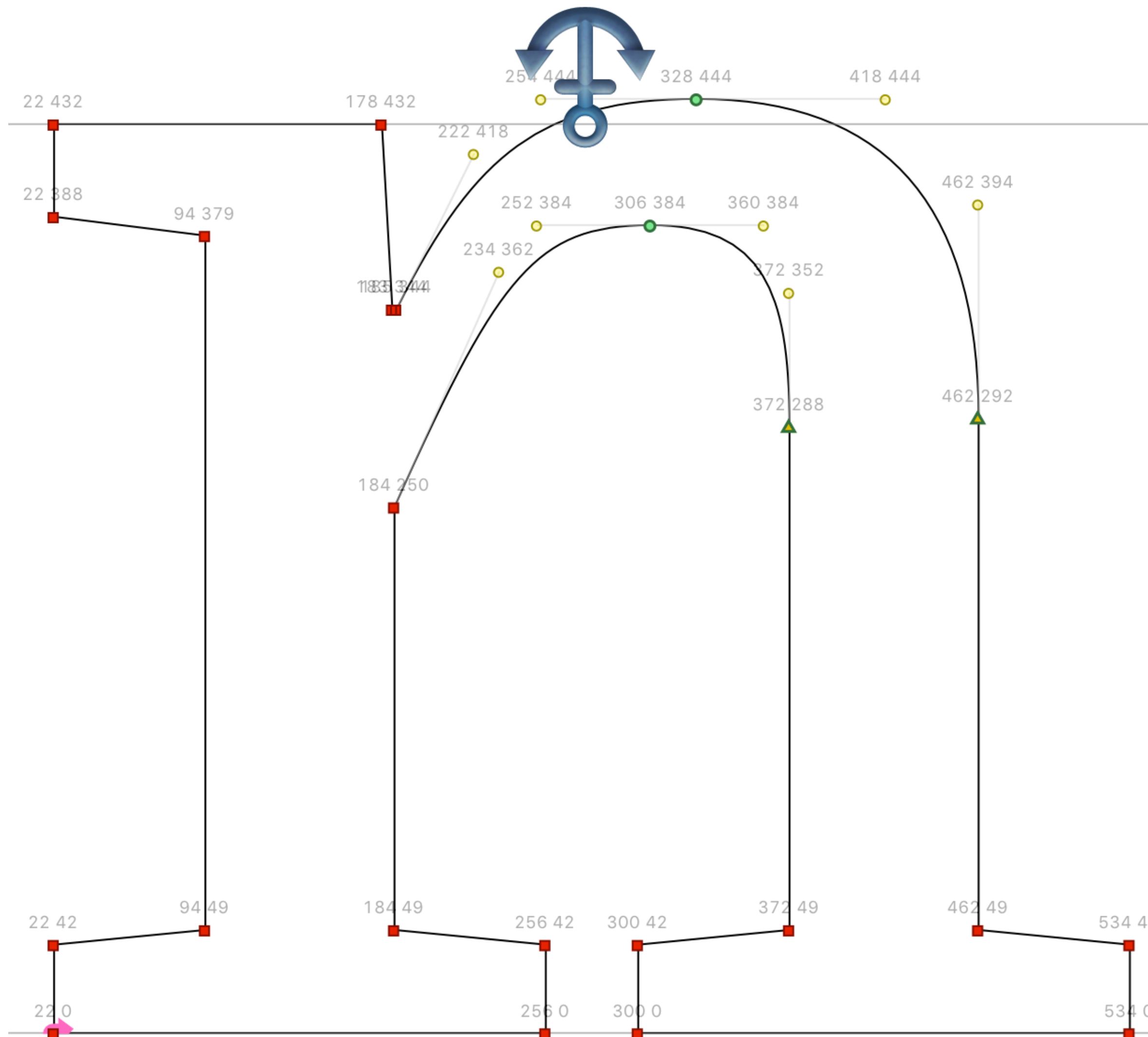
```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
➡ pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
pen.endPath()
```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))  
pen.lineTo((256, 0))  
pen.lineTo((256, 42))  
pen.lineTo((184, 49))  
pen.lineTo((184, 250))  
pen.curveTo((234, 362), (252, 384), (306, 384))  
pen.curveTo((360, 384), (372, 352), (372, 288))  
pen.lineTo((372, 49))  
pen.lineTo((300, 42))  
pen.lineTo((300, 0))  
pen.lineTo((534, 0))  
pen.lineTo((534, 42))  
pen.lineTo((462, 49))  
pen.lineTo((462, 292))  
pen.curveTo((462, 394), (418, 444), (328, 444))  
pen.curveTo((254, 444), (222, 418), (185, 344))  
pen.lineTo((183, 344))  
pen.lineTo((178, 432))  
pen.lineTo((22, 432))  
pen.lineTo((22, 388))  
pen.lineTo((94, 379))  
pen.lineTo((94, 49))  
pen.lineTo((22, 42))  
pen.closePath()  
➡ pen.moveTo((275, 432))  
pen.endPath()  
pen.moveTo((278, 0))  
pen.endPath()
```

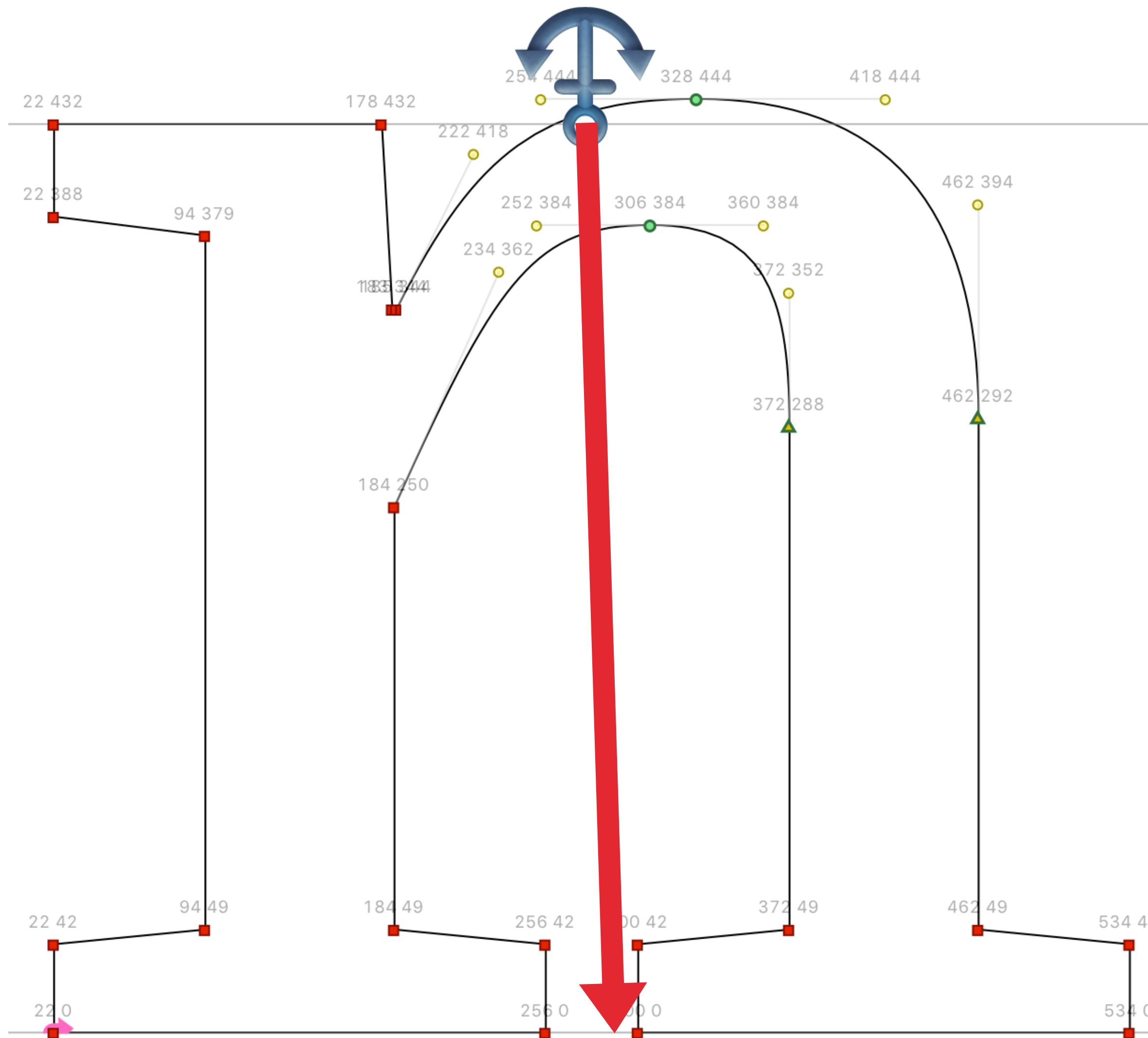
```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))  
pen.lineTo((256, 0))  
pen.lineTo((256, 42))  
pen.lineTo((184, 49))  
pen.lineTo((184, 250))  
pen.curveTo((234, 362), (252, 384), (306, 384))  
pen.curveTo((360, 384), (372, 352), (372, 288))  
pen.lineTo((372, 49))  
pen.lineTo((300, 42))  
pen.lineTo((300, 0))  
pen.lineTo((534, 0))  
pen.lineTo((534, 42))  
pen.lineTo((462, 49))  
pen.lineTo((462, 292))  
pen.curveTo((462, 394), (418, 444), (328, 444))  
pen.curveTo((254, 444), (222, 418), (185, 344))  
pen.lineTo((183, 344))  
pen.lineTo((178, 432))  
pen.lineTo((22, 432))  
pen.lineTo((22, 388))  
pen.lineTo((94, 379))  
pen.lineTo((94, 49))  
pen.lineTo((22, 42))  
pen.closePath()  
pen.moveTo((275, 432))  
➡ pen.endPath()  
pen.moveTo((278, 0))  
pen.endPath()
```

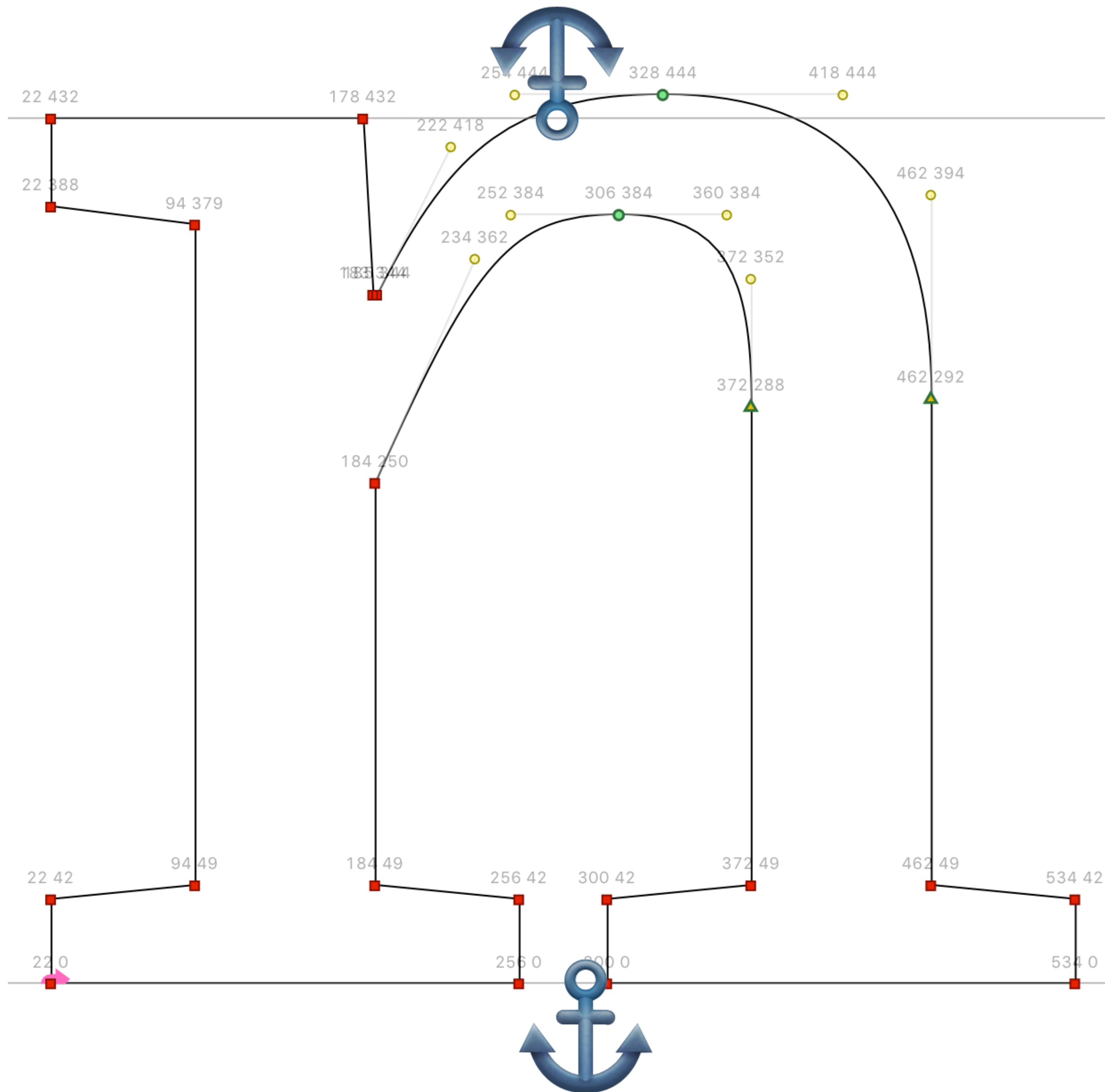


```
p = MyPen()
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
➡ pen.moveTo((278, 0))
pen.endPath()
```

```
p = MyPen()  
CurrentGlyph().draw(p)
```



```
pen.moveTo((22, 0))
pen.lineTo((256, 0))
pen.lineTo((256, 42))
pen.lineTo((184, 49))
pen.lineTo((184, 250))
pen.curveTo((234, 362), (252, 384), (306, 384))
pen.curveTo((360, 384), (372, 352), (372, 288))
pen.lineTo((372, 49))
pen.lineTo((300, 42))
pen.lineTo((300, 0))
pen.lineTo((534, 0))
pen.lineTo((534, 42))
pen.lineTo((462, 49))
pen.lineTo((462, 292))
pen.curveTo((462, 394), (418, 444), (328, 444))
pen.curveTo((254, 444), (222, 418), (185, 344))
pen.lineTo((183, 344))
pen.lineTo((178, 432))
pen.lineTo((22, 432))
pen.lineTo((22, 388))
pen.lineTo((94, 379))
pen.lineTo((94, 49))
pen.lineTo((22, 42))
pen.closePath()
pen.moveTo((275, 432))
pen.endPath()
pen.moveTo((278, 0))
➡ pen.endPath()
```

TWO FLAVOURS OF PENS

- ▶ Segment-oriented pens:
less information about segments, easier to use
- ▶ Point-oriented pens:
more information about segments, more complicated


```
class AbstractPointPen(object):

    def beginPath(self):
        """Start a new sub path."""
        raise NotImplementedError

    def endPath(self):
        """End the current sub path."""
        raise NotImplementedError

    def addPoint(self, pt, segmentType=None, smooth=False, name=None, **kwargs):
        """Add a point to the current sub path."""
        raise NotImplementedError

    def addComponent(self, baseGlyphName, transformation):
        """Add a sub glyph."""
        raise NotImplementedError
```

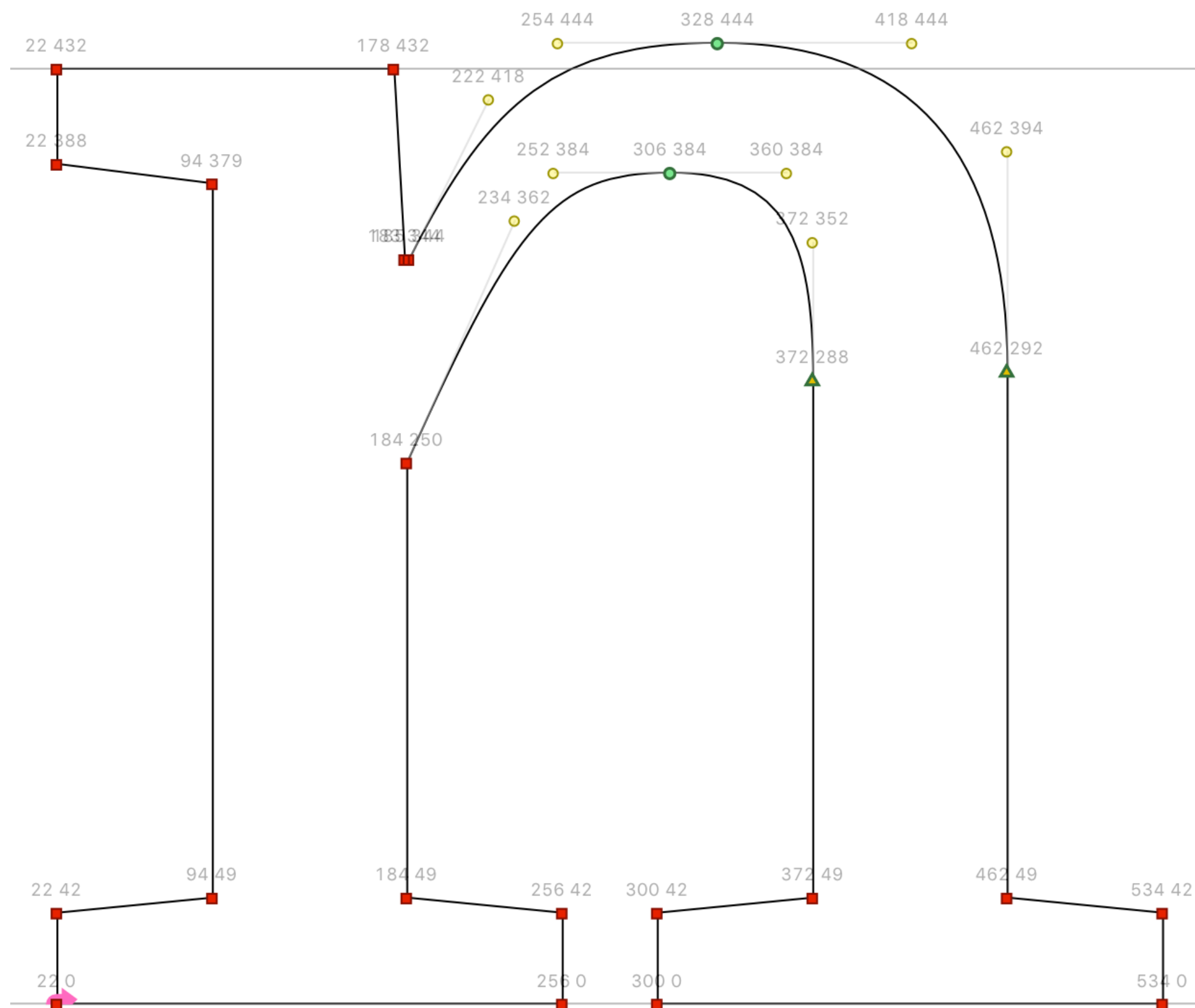
Use a point-oriented pen when you need to preserve more information about each point, e.g. smoothness, point names (anchors), ...

POINT-ORIENTED PEN

```

from robofab.pens.pointPen import PrintingPointPen
p = PrintingPointPen()
CurrentGlyph().drawPoints(p)

```



```

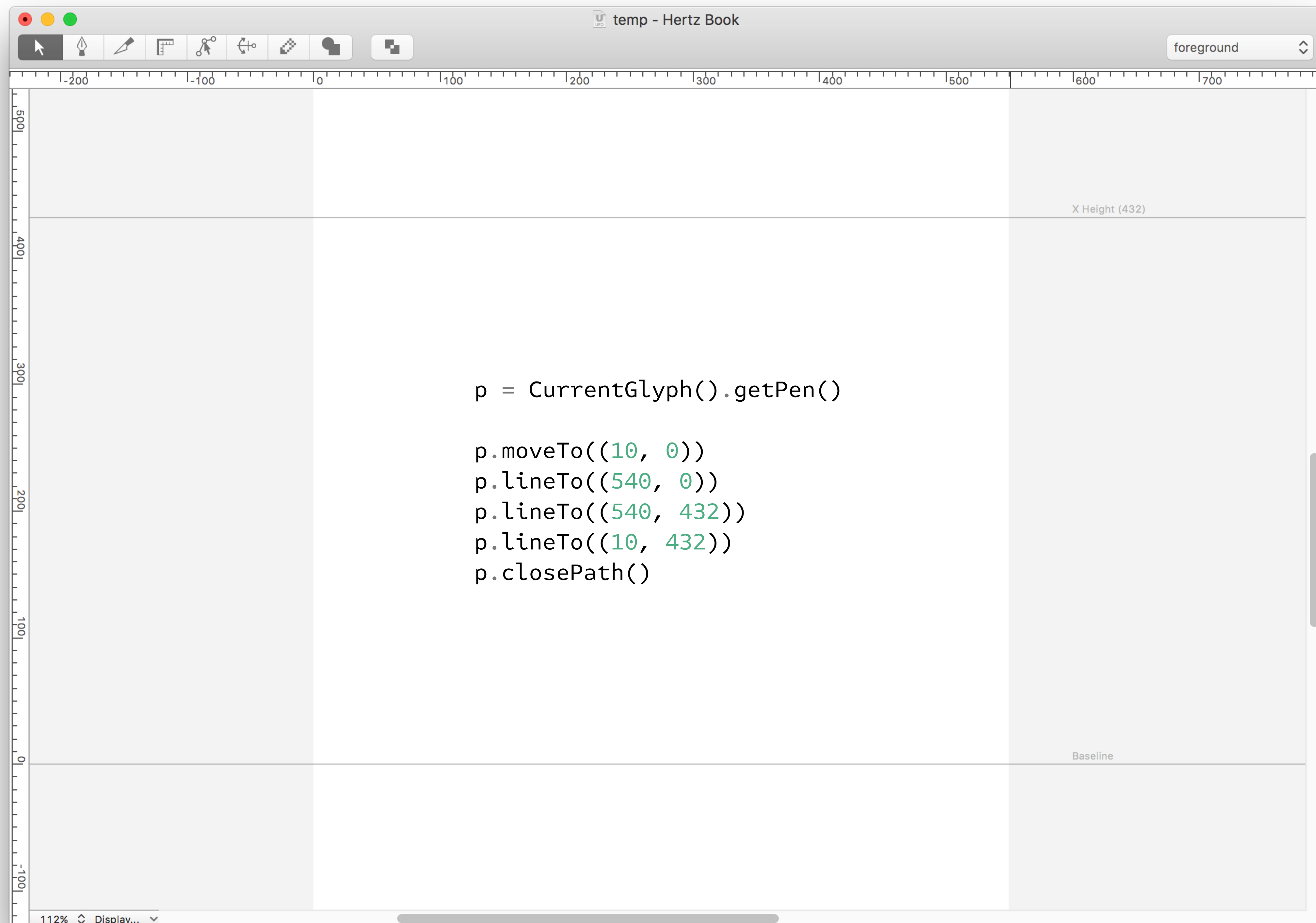
pen.beginPath()
pen.addPoint((22, 42), segmentType='line')
pen.addPoint((22, 0), segmentType='line')
pen.addPoint((256, 0), segmentType='line')
pen.addPoint((256, 42), segmentType='line')
pen.addPoint((184, 49), segmentType='line')
pen.addPoint((184, 250), segmentType='line')
pen.addPoint((234, 362))
pen.addPoint((252, 384))
pen.addPoint((306, 384), segmentType='curve', smooth=True)
pen.addPoint((360, 384))
pen.addPoint((372, 352))
pen.addPoint((372, 288), segmentType='curve', smooth=True)
pen.addPoint((372, 49), segmentType='line')
pen.addPoint((300, 42), segmentType='line')
pen.addPoint((300, 0), segmentType='line')
pen.addPoint((534, 0), segmentType='line')
pen.addPoint((534, 42), segmentType='line')
pen.addPoint((462, 49), segmentType='line')
pen.addPoint((462, 292), segmentType='line', smooth=True)
pen.addPoint((462, 394))
pen.addPoint((418, 444))
pen.addPoint((328, 444), segmentType='curve', smooth=True)
pen.addPoint((254, 444))
pen.addPoint((222, 418))
pen.addPoint((185, 344), segmentType='curve')
pen.addPoint((183, 344), segmentType='line')
pen.addPoint((178, 432), segmentType='line')
pen.addPoint((22, 432), segmentType='line')
pen.addPoint((22, 388), segmentType='line')
pen.addPoint((94, 379), segmentType='line')
pen.addPoint((94, 49), segmentType='line')

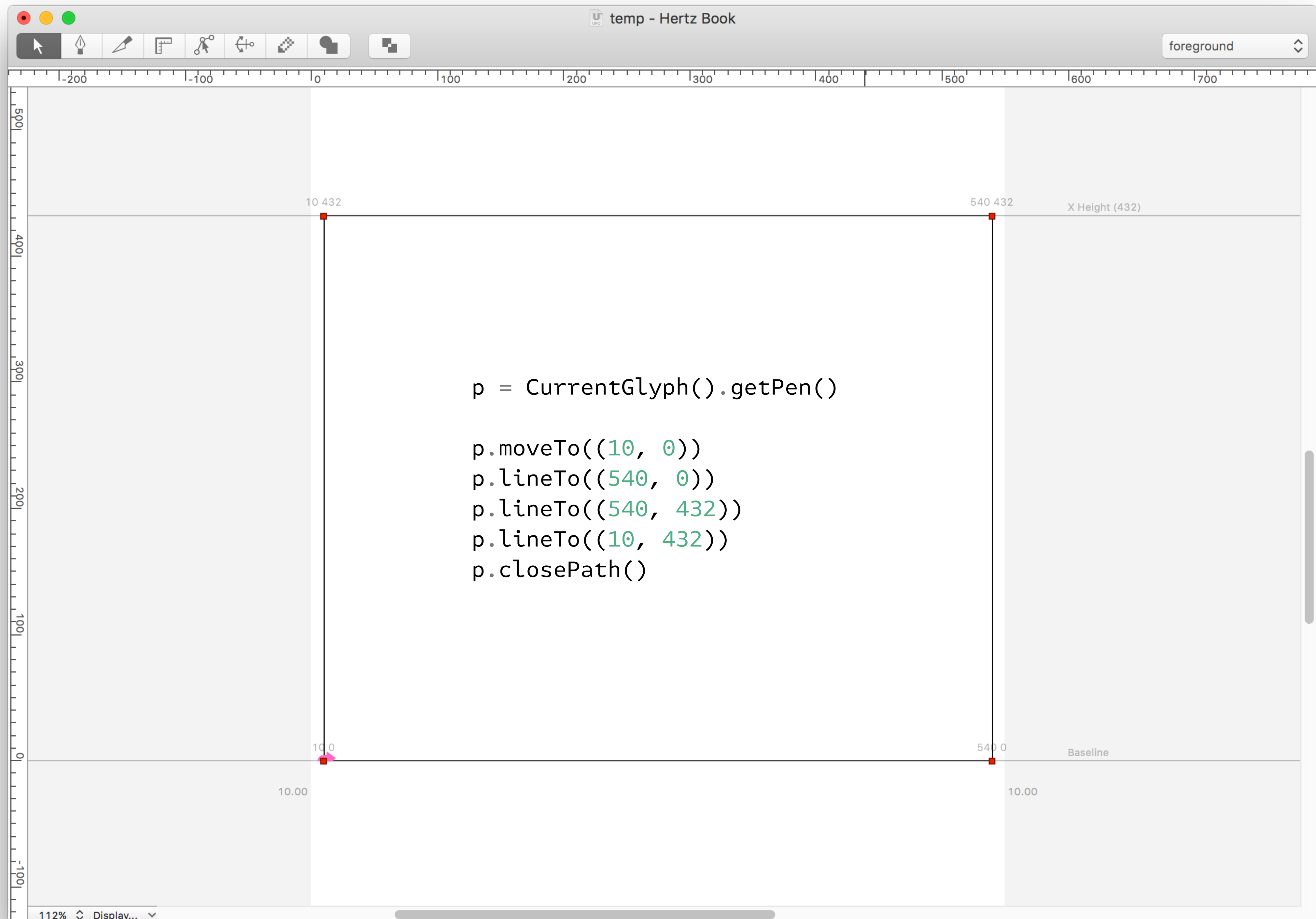
```

IF YOU DON'T HAVE A PEN ...

CHECK OUT THE BUILT-IN ROBOFAB PENS:

- ▶ RoboFab: MarginPen
- ▶ RoboFab: ReverseContourPointPen
- ▶ RoboFab: ThresholdPointPen, FlattenPen (in filterPen.py)





IF YOU DON'T HAVE A PEN ...

DEMO: DRAWING A CIRCLE

- ▶ Code example 03–08

IF YOU DON'T HAVE A PEN ...

REAL-LIFE EXAMPLES OF PENS THAT DRAW IN A GLYPH

- ▶ <https://github.com/adobe-type-tools/box-drawing/>
- ▶ <https://github.com/typeemytype/outlinerRoboFontExtension>
- ▶ <https://github.com/frankrolf/Rotator>

IF YOU DON'T HAVE A PEN ...

ADVANCED USAGE OF PENS

- ▶ Direct the output of one pen into another
- ▶ Use pens as effects, filters

IF YOU DON'T HAVE A PEN ...

DEMO: RANDOMIZING/MODIFYING GLYPH CONTOURS

- ▶ Code example 09–16

REAL-LIFE EXAMPLES OF “FILTER” PENS

- ▶ <https://github.com/typemytype/outlineRoboFontExtension>
- ▶ <https://github.com/robofab-developers/robofab/blob/master/Lib/robofab/pens/filterPen.py>:
flattenGlyph, spikeGlyph, thresholdGlyphPointPen
(These are probably installed on your computer already)

IF YOU DON'T HAVE A PEN ...

DEMO: EXPORTER PEN

- ▶ Code examples 17, 20

IF YOU DON'T HAVE A PEN ...

REAL-LIFE EXAMPLES OF “EXPORTER” PENS

- ▶ <https://github.com/fontfont/RoboChrome> (SVG Export)
- ▶ FontTools: T2CharStringPen, TTGlyphPen

IF YOU DON'T HAVE A PEN ...

DEMO: REPORTER PEN

- ▶ Code examples 18, 19

IF YOU DON'T HAVE A PEN ...

REAL-LIFE EXAMPLES OF “REPORTER” PENS

- ▶ <https://github.com/jenskutilek/RedArrow-Glyphs>
- ▶ <https://github.com/jenskutilek/RedArrow> (RoboFont)