

Proactive Caching for Spatial Queries in Mobile Environments & Cache Invalidation and Replacement Strategies for Location-Dependent Data in Mobile Environments

Jeppe R. Thomsen

Hong Kong Polytechnic University
Department of Computing

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Overview

Introduction

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by

Baihua Zheng, Jianliang Xu, and Kik L. Lee

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Motivation

Doing location based queries from a mobile phone, with a cache, the user could:

- Save Money
- Reduce Network Traffic
- Conserve battery

Existing cache replacement policies too simple. Does not consider valid scopes of cached items

Related Work

Temporal-dependent invalidation

- server sends *invalidation reports* to clients

Location-dependent invalidation

- Depending on users location or area after movement, data might be invalidated.

Semantic data caching

- cached items saved with locations associated with query

Problem

Mobile, cache enabled, clients communicate with fixed hosts, requesting location based service from fixed hosts.
A Geometric model is used, with identifying their location via e.g. GPS.

- Mobile clients
- Fixed hosts
- Geometric model

- Perceived Problem

Given a cache enabled client and a LBS server, which cache replacement technique performs best, and does data distribution have an effect.

Invalidation Strategies

Location-Dependent Invalidation Strategies

PE Polygonal Endpoints

AC Approximate Circle

CEB Cache Efficiency Based

Methods to support invalidation of cache items based on the valid scope of each items

CEB - Cache Efficiency Based

$$E(v'_i) = \frac{A(v'_i)/A(v)}{(D+O(v'_i))/D} = \frac{A(v'_i)D}{A(v)(D+O(v'_i))}$$

- v'_i - subregion of v
- $A(v'_i)$ - area of v'_i
- $O(v'_i)$ - overhead to record scope of v'_i
- D - Data size
- $A(v'_i)/A(v)$ - Cache hit ratio (assuming uniform probability of queries from all locations)
- $(D + O(v'_i))/D$ - Cost ratio to archive hit ratio
- $E(v'_i)$ - Caching efficiency of data item with respect to scope of v'_i

Cache Replacement Policies

Eject cache items furthest away from user

Favor cache items with larger valid scope

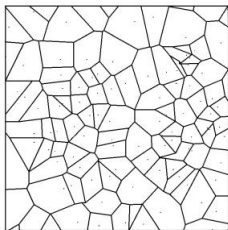
PA Probability Area $c_{i,j} = P_i * A(v'_{i,j})$

PAID Probability Area Inverse Distance $c_{i,j} = \frac{P_i * A(v'_{i,j})}{D(v'_{i,j})}$

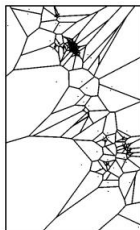
- $c_{i,j}$ - Cost function of data value j of cache item i
- P_i - Access probability of cache item
- $A(v'_{i,j})$ - Area of attached valid scope $v'_{i,j}$
- $D(v'_{i,j})$ - Distance between user and valid scope $A(v'_{i,j})$

Setting

2 datasets, modeled as Voronoi Diagrams (110/185 Points)



(a)



(b)

- 2 datasets, modeled as Voronoi Diagrams (110/185 Points)

Conclusion

Impression

Paper too long, with very little content

Experimental section almost 2/3 of paper.

Paper does not state problem to be solved, is a rather just a description of methods

Introduction

Published at: ICDE '05: Proceedings of the 21st
International Conference on Data Engineering

by

Haibo Hu, Jianliang Xu, Wing Sing Wong, Baihua
Zheng, Dik Lun Lee, and Wang-Chien Lee

April 2005

Related Work

Introduction

Published at IEEE Trans. Comput., 2002

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Published at IEEE Trans. Comput., 2002

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Published at IEEE Trans. Comput., 2002

Related Work