

# *Analysing inter-key intervals: Beyond means, medians and pause frequencies*

Jens Roeser    Sven De Maeyer    Mark Torrance

Mariëlle Leijten    Luuk Van Waes

[jens.roeser@ntu.ac.uk](mailto:jens.roeser@ntu.ac.uk)

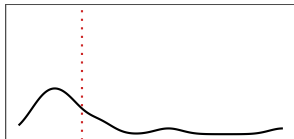
SIG 27 Conference  
University of Antwerp

Dec 15, 2020

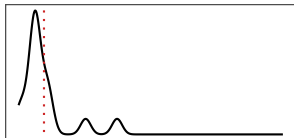
## *The problem: what's a pause?*

- ▶ Keystroke data are heavily skewed.
- ▶ Skew reflects cognitive processes.
- ▶ How can we distinguish between fluent and disfluent key transitions?
- ▶ Fixed thresholds: 0.5 or 2 secs?
- ▶ Key transitions of learners might be longer than a pauses of an experienced writers.

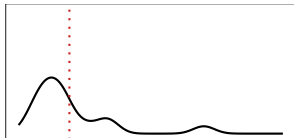
Ppt id: 210 (M=290, SD=240)



Ppt id: 22 (M=145, SD=94)



Ppt id: 88 (M=242, SD=162)



IKIs [in msec]

## *The problem: what's a pause?*

- ▶ Keystroke data are heavily skewed.
- ▶ Skew reflects cognitive processes.
- ▶ How can we distinguish between fluent and disfluent key transitions?
- ▶ Fixed thresholds: 0.5 or 2 secs?
- ▶ Key transitions of learners might be longer than a pauses of an exrienced writers.
- ▶ Pause sizes depend on:
  - writing skills / style
  - position in text, sentence, word
  - experience with target language (in L2)
  - process of interest (lexical, motor, orthographic)
  - writing task

## *Research focus*

- ▶ How do we deal with the heavy tail without losing data or, imposing pause thresholds?
- ▶ Finding a principled way to extract:
  1. by-ppt typing estimates
  2. by-ppt pause frequencies

## *Method*

- ▶ Implementation of the copy-typing process as statistical model in Stan (Carpenter et al., [2016](#)); code based on Sorensen et al. ([2016](#)) and Vasishth et al. ([2017](#)).
- ▶ Key-interval data: Dutch subset ( $N=250$ ) of copy-task corpus (Van Waes et al., [2019](#); Van Waes et al., [2020](#)).
- ▶ Lexical vs non-lexical task

## *Consonants task*

tjxgfl pgkfkq dtdrgt npwdvf

## *Low-Frequency (LF) bigrams task*

een chaotische cowboy

## *Low-Frequency (LF) bigrams task*

een chaotische cowboy



e^e^n c^h^a^o^t^i^s^c^h^e c^o^w^b^o^y



## *Low-Frequency (LF) bigrams task*

een chaotische cowboy



e^e^n c^h^a^o^t^i^s^c^h^e c^o^w^b^o^y



162 97 107 141 800 148 278 132 199 94 154 177 870 88 274 611

## Low-Frequency (LF) bigrams task

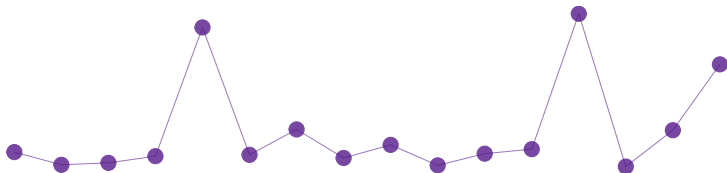
een chaotische cowboy



$e^e n$   $c^h a^o t^i s^c h^e$   $c^o w^b o^y$



162 97 107 141 800 148 278 132 199 94 154 177 870 88 274 611



## *Standard analysis: Mixed-Effects Model*

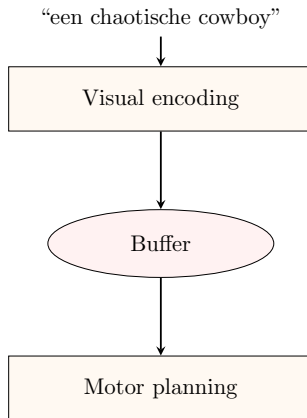
$$y_{ij} \sim \text{LogNormal}(\alpha + u_i + w_j, \sigma_e^2)$$

## *Standard analysis: Mixed-Effects Model*

$$y_{ij} \sim \text{LogNormal}(\alpha + u_i + w_j, \sigma_e^2)$$

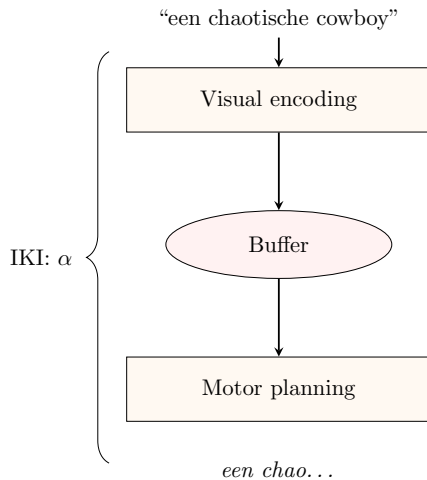
- ▶  $\alpha$ : population-level IKI
- ▶  $\sigma_e^2$ : error variance
- ▶ Participants:  $u_i$
- ▶ Bigrams:  $w_j$

## *Model of copy-typing: standard analysis*

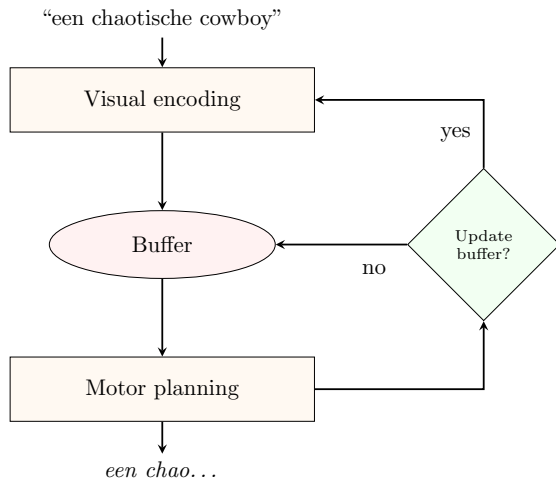


*een chao...*

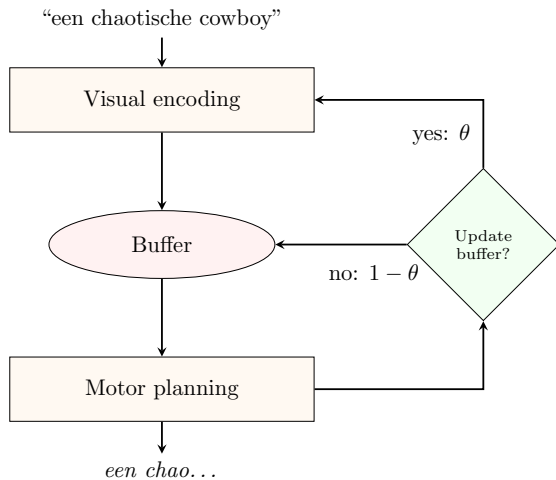
## *Model of copy-typing: standard analysis*



## *Model of copy-typing: disfluency model*

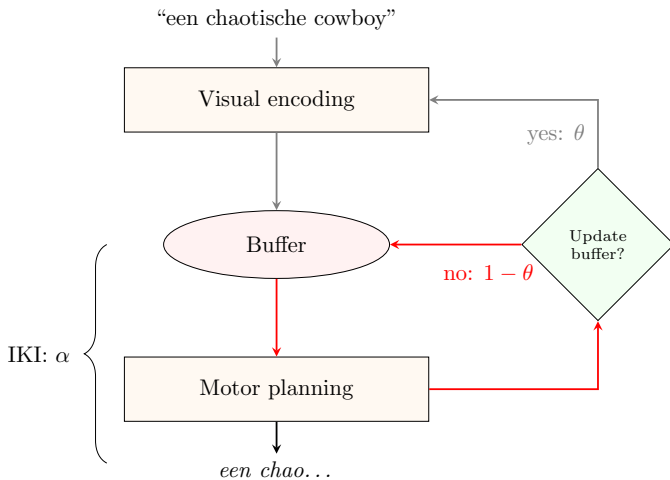


## Model of copy-typing: disfluency model

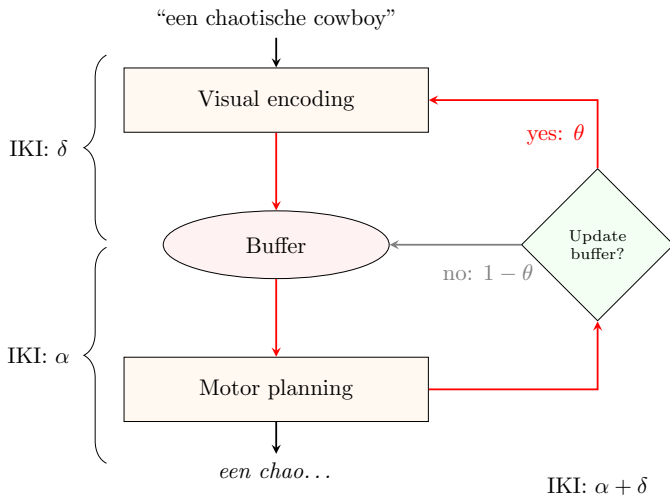




## Model of copy-typing: disfluency model



# Model of copy-typing: disfluency model



## *Finite Mixture of two log-Gaussians*

$$y_{ij} \sim \theta_i \cdot \text{LogNormal}(\alpha + \delta + u_i + w_j, \sigma_{e'}^2) + \\ (1 - \theta_i) \cdot \text{LogNormal}(\alpha + u_i + w_j, \sigma_e^2)$$

- ▶  $\alpha$ : fluent IKI (e.g. no buffer update; no difficulty)
- ▶  $\delta$ : buffer update; other difficulty (finding correct key)
- ▶  $\theta$ : disfluency probability (by ppt  $i$ )
- ▶  $\sigma_{e'}^2$ : variance larger than  $\sigma_e^2$

# Model comparisons

Predictive performance estimated as the *expected log predictive density* ( $\widehat{elpd}$ ) (Vehtari et al., 2015, 2017). Models are ordered by predictive performance (model with highest predictive performance in top row). Standard error in parentheses.

		Consonants task		LF-bigrams task	
Models	Distribution	$\Delta\widehat{elpd}$	$\widehat{elpd}$	$\Delta\widehat{elpd}$	$\widehat{elpd}$
MoG	$2 \times \text{Log-normal}$				
LMM	Log-normal				

*Note.* LMM = Linear mixed effects model; MoG = Mixture of Gaussians

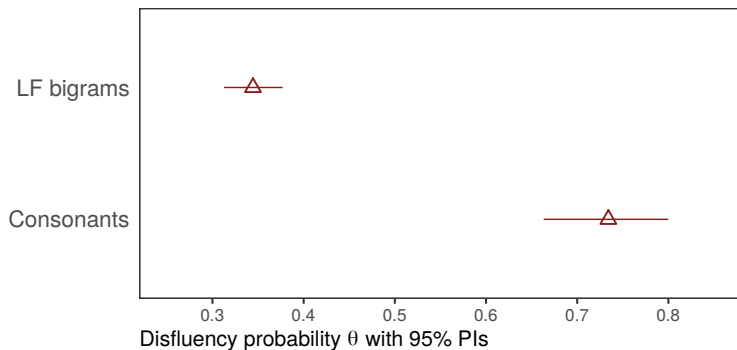
## Model comparisons

Predictive performance estimated as the *expected log predictive density* ( $\widehat{elpd}$ ) (Vehtari et al., 2015, 2017). Models are ordered by predictive performance (model with highest predictive performance in top row). Standard error in parentheses.

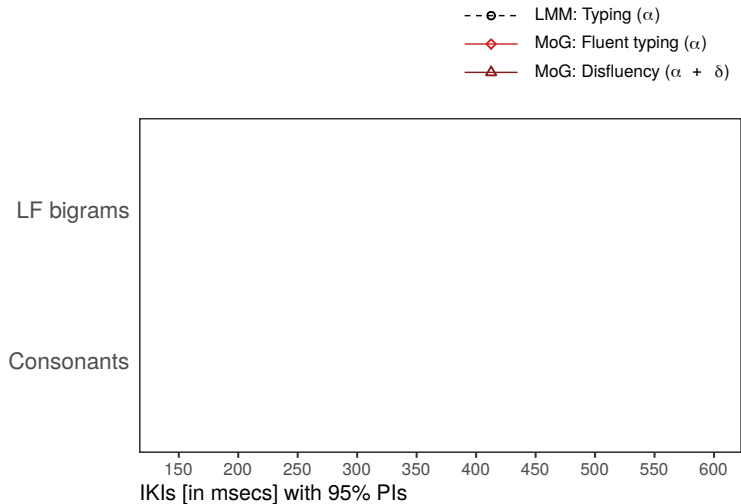
		Consonants task		LF-bigrams task	
Models	Distribution	$\Delta\widehat{elpd}$	$\widehat{elpd}$	$\Delta\widehat{elpd}$	$\widehat{elpd}$
MoG	$2 \times$ Log-normal	–	-37,069 (101)	–	-33,178 (113)
LMM	Log-normal	-281 (25)	-37,350 (99)	-994 (63)	-34,173 (121)

*Note.* LMM = Linear mixed effects model; MoG = Mixture of Gaussians

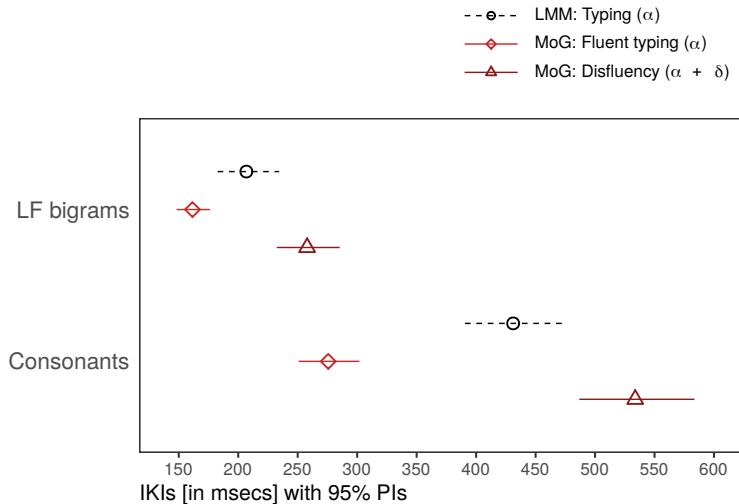
## *Population estimates*



## *Population estimates*

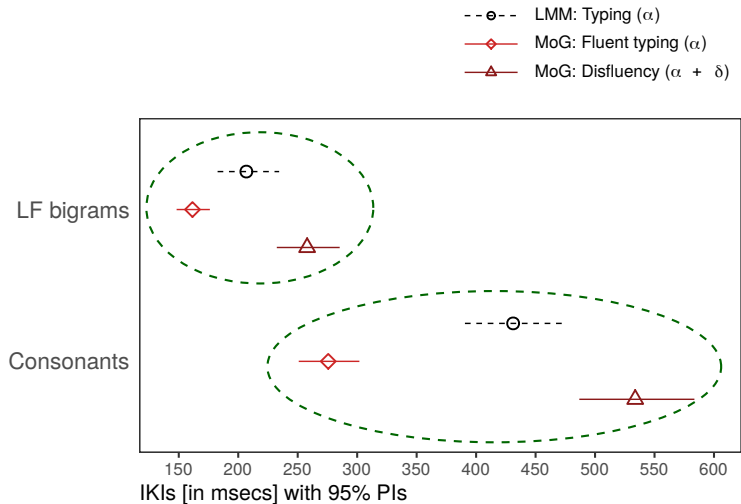


## Population estimates

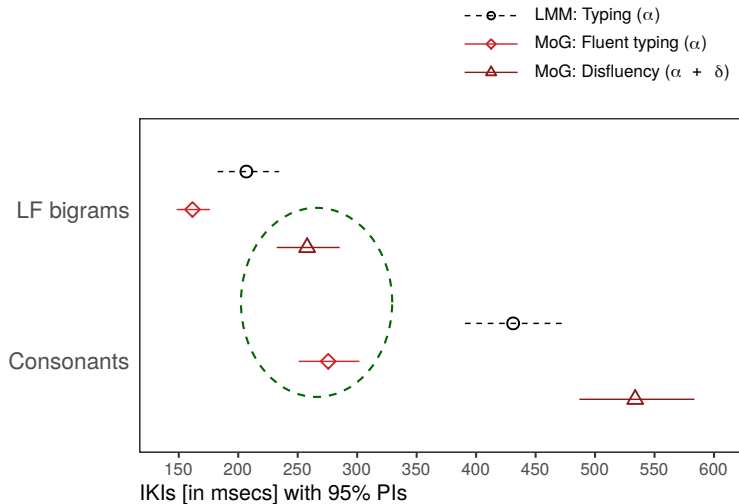




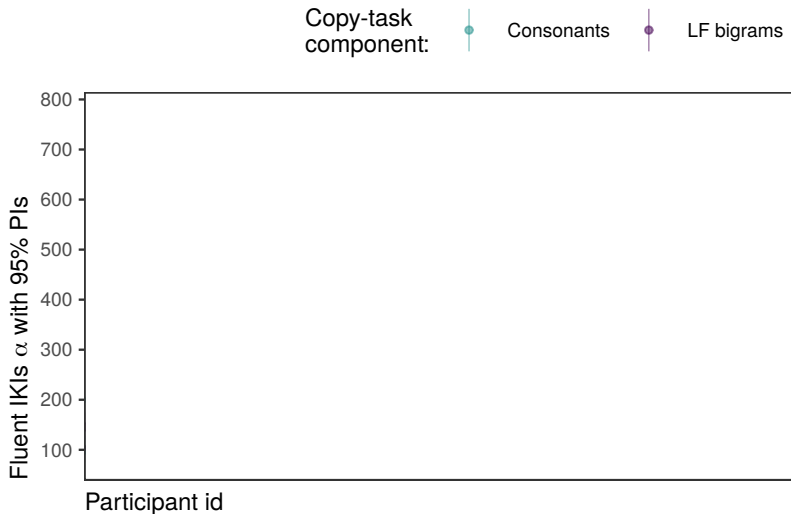
# Population estimates



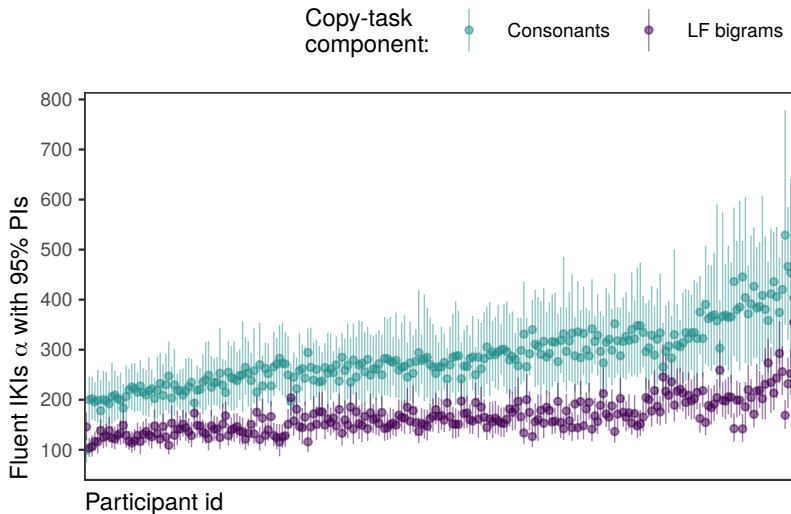
## Population estimates



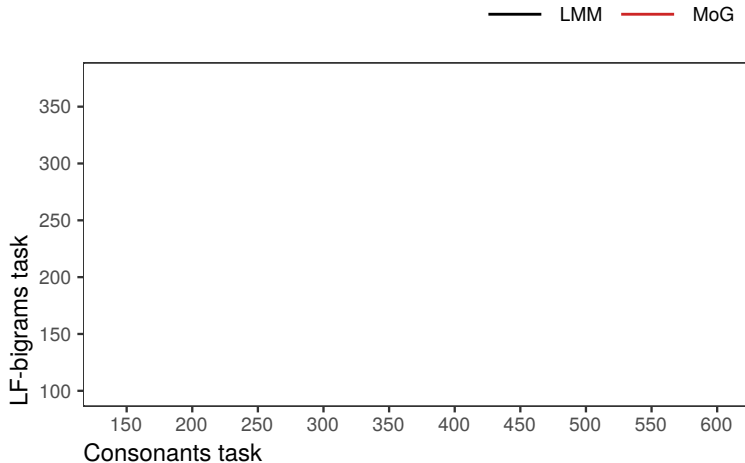
## *By-participant fluent-typing intervals*



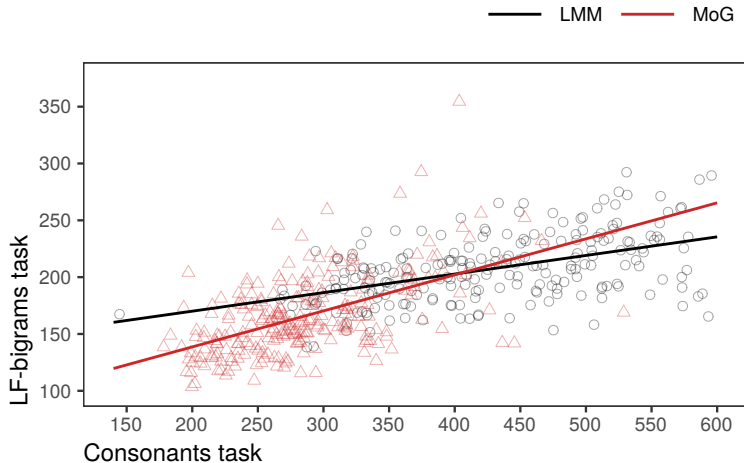
## *By-participant fluent-typing intervals*



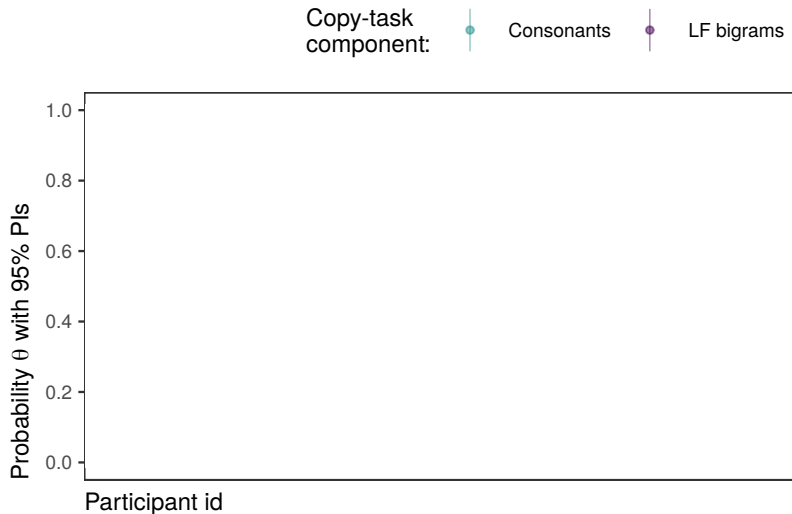
## *Estimated (fluent) keystroke transitions*



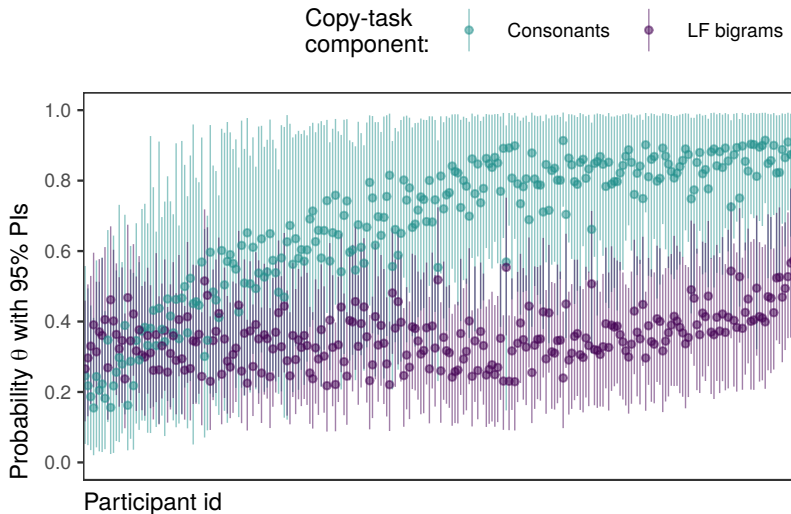
## *Estimated (fluent) keystroke transitions*



## *By-participant disfluency probability*

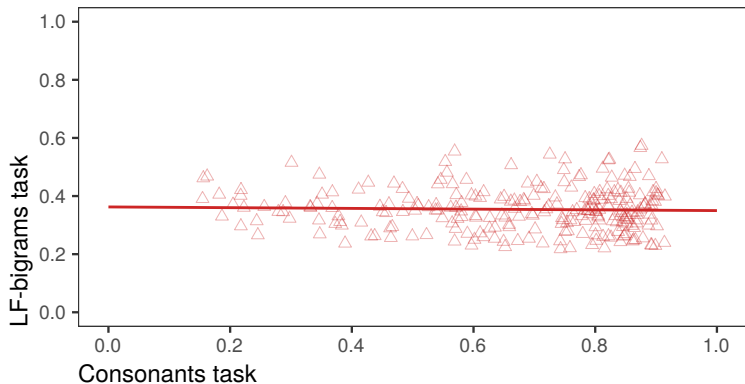


## *By-participant disfluency probability*





## *Estimated disfluency probability*



# *Conclusion*

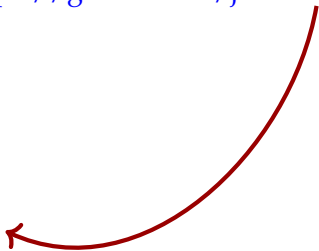
- ▶ Better fit for mixture models over standard analysis.
- ▶ Capture writing process as a mixture of fluent and disfluent key transitions.
- ▶ Advantages of mixture models for writing research:
  1. map on cascading models of writing.
  2. capture disfluencies in a principled way.
  3. represent the probabilistic nature of disfluencies.
  4. provide reliable typing estimates and pause frequencies.

# Thanks for listening!

email: [jens.roeser@ntu.ac.uk](mailto:jens.roeser@ntu.ac.uk)

R-scripts, *Stan*-code, slides, preprint:

<https://github.com/jensroes/Typing-disfluency>



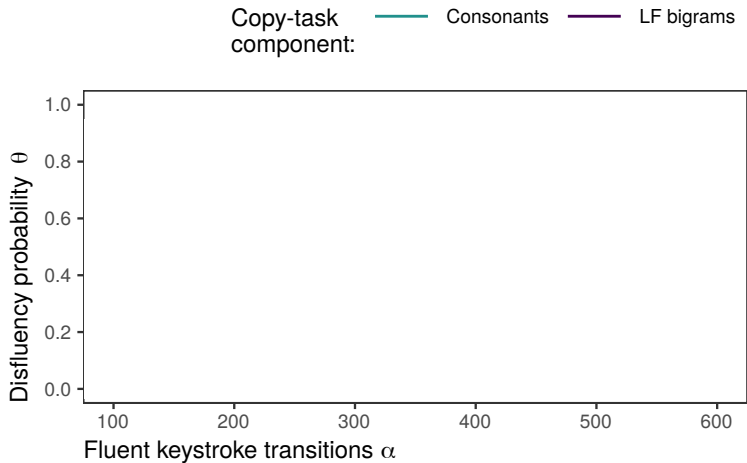
# References I

- Carpenter, B., Gelman, A., Hoffman, M. D., Lee, D., Goodrich, B., Betancourt, M., Brubaker, M. A., Guo, J., Li, P. & Riddell, A. (2016). Stan: A probabilistic programming language. *Journal of Statistical Software*, 20.
- Sorensen, T., Hohenstein, S. & Vasishth, S. (2016). Bayesian linear mixed models using Stan: A tutorial for psychologists, linguists, and cognitive scientists. *Quantitative Methods for Psychology*, 12(3), 175–200.
- Van Waes, L., Leijten, M., Pauwaert, T. & Van Horenbeeck, E. (2019). A multilingual copy task: Measuring typing and motor skills in writing with inputlog. *Journal of open research software*, 7(30), 1–8.
- Van Waes, L., Leijten, M., Roeser, J., Olive, T. & Grabowski, J. (2020). Designing a copy task to measure typing and motor skills in writing research [submitted]. *Journal of Writing Research*.
- Vasishth, S., Chopin, N., Ryder, R. & Nicenboim, B. (2017). Modelling dependency completion in sentence comprehension as a Bayesian hierarchical mixture process: A case study involving Chinese relative clauses. *ArXiv e-prints*.

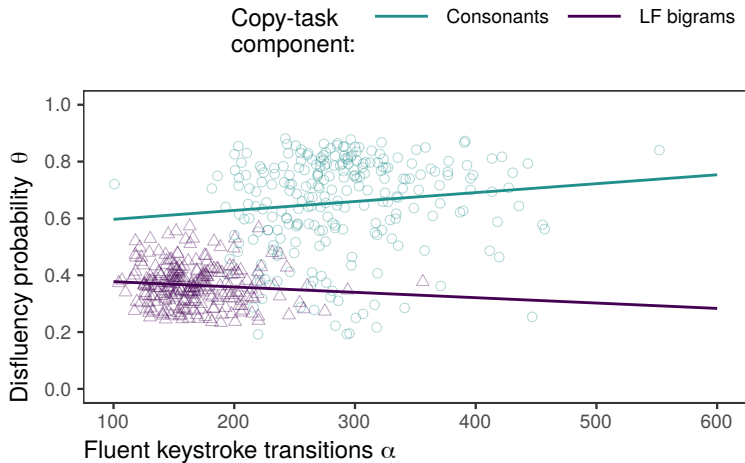
## References II

- Vehtari, A., Gelman, A. & Gabry, J. (2015). Pareto smoothed importance sampling. *arXiv preprint arXiv:1507.02646*.
- Vehtari, A., Gelman, A. & Gabry, J. (2017). Practical Bayesian model evaluation using leave-one-out cross-validation and WAIC. *Statistics and Computing*, 27(5), 1413–1432.

## *Disfluency typing-speed trade-off*

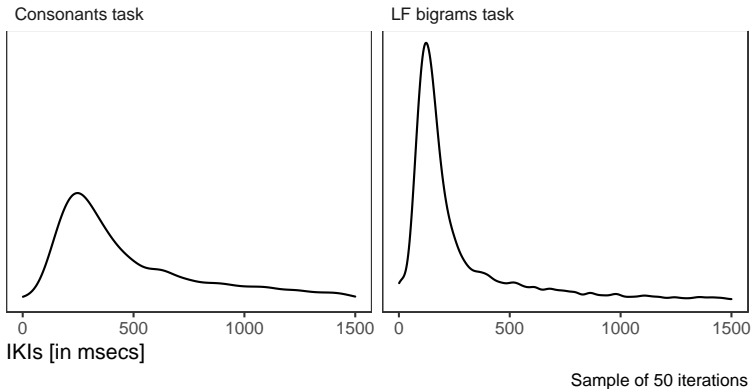


# *Disfluency typing-speed trade-off*



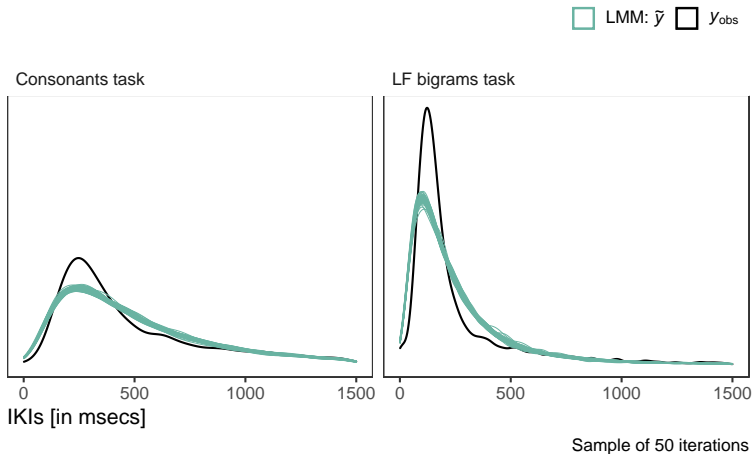
# Observed vs. predicted IKIs

□  $y_{\text{obs}}$



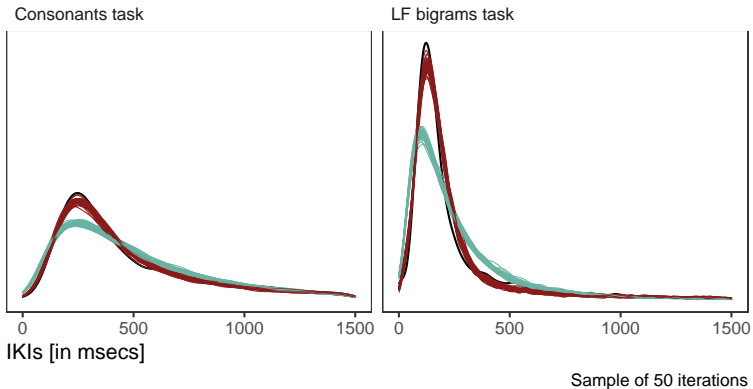


# Observed vs. predicted IKIs

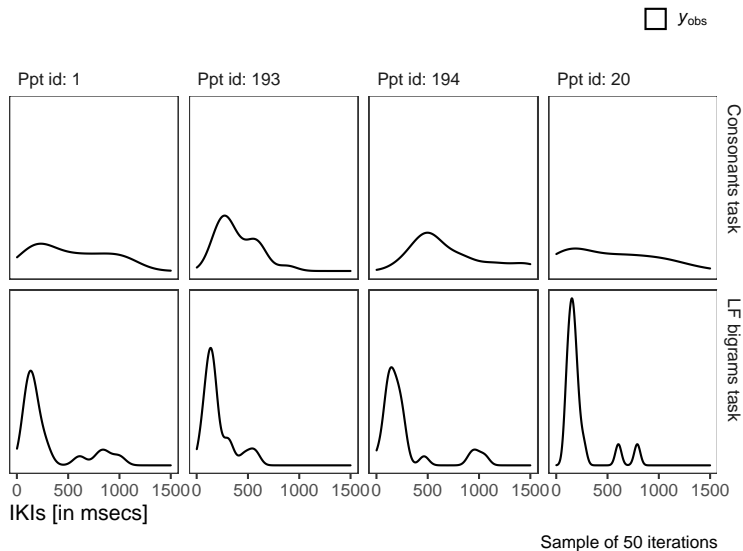


# Observed vs. predicted IKIs

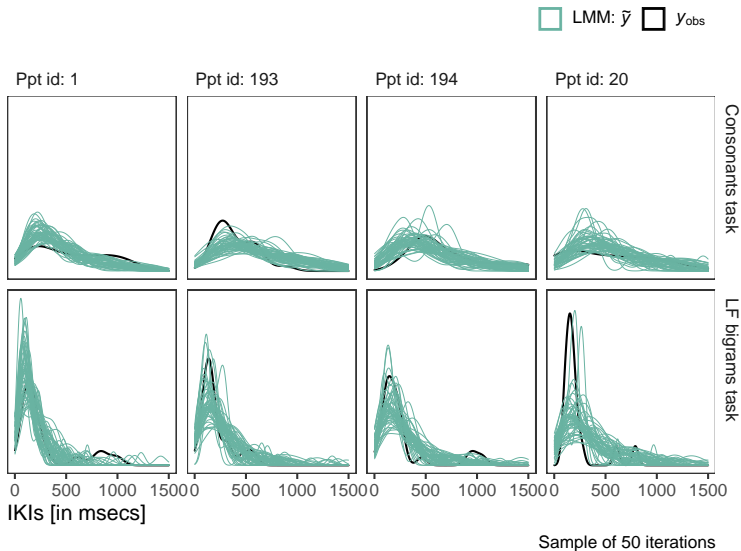
□ LMM:  $\tilde{y}$    □ MoG:  $\tilde{y}$    □  $y_{\text{obs}}$



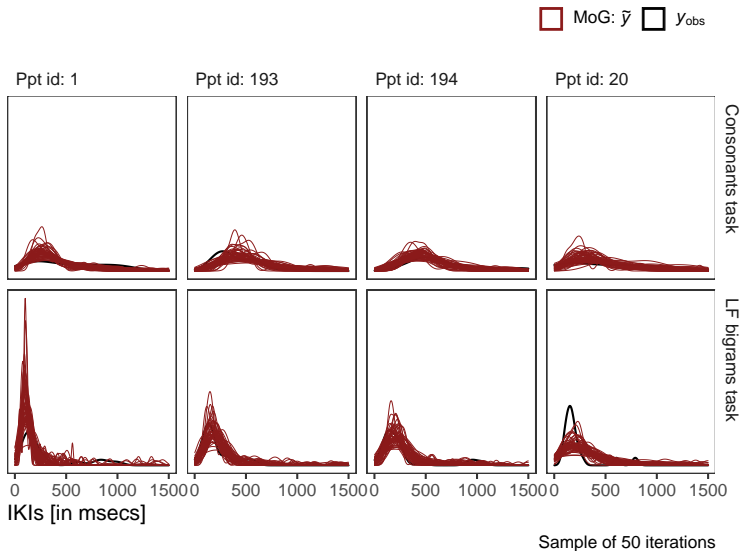
# Observed vs. predicted IKIs



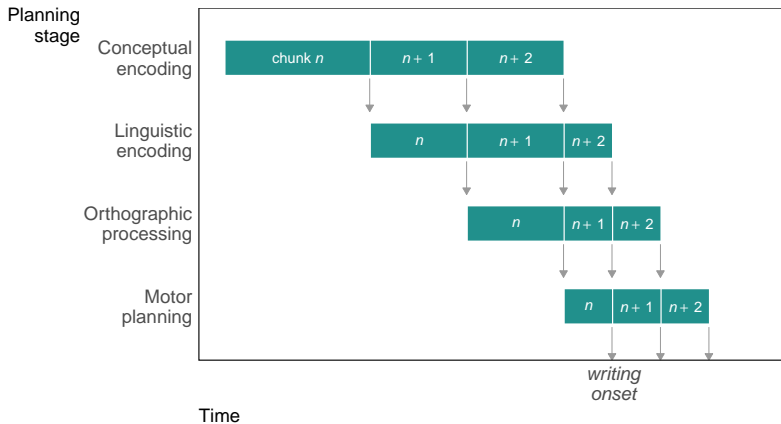
# Observed vs. predicted IKIs



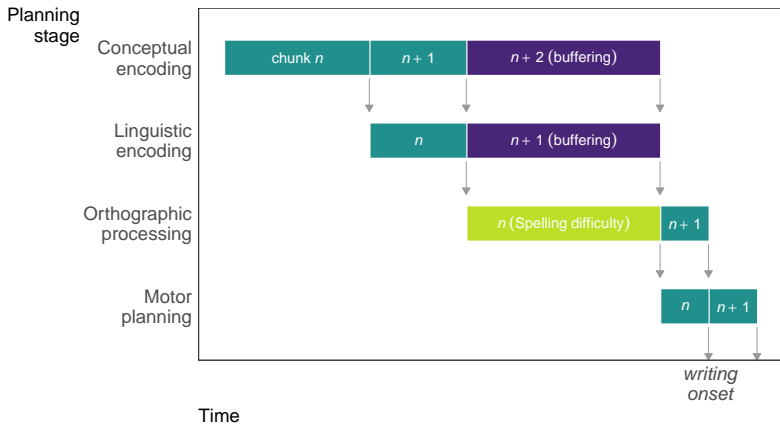
# *Observed vs. predicted IKIs*



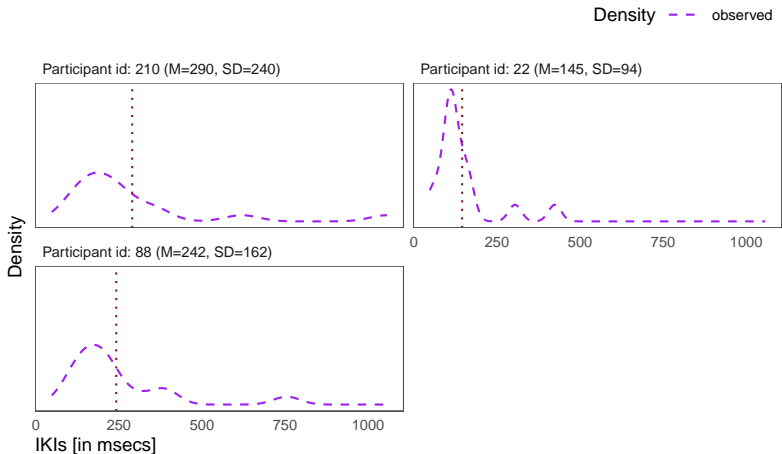
# *Planning cascade in writing*



# *Planning cascade in writing*

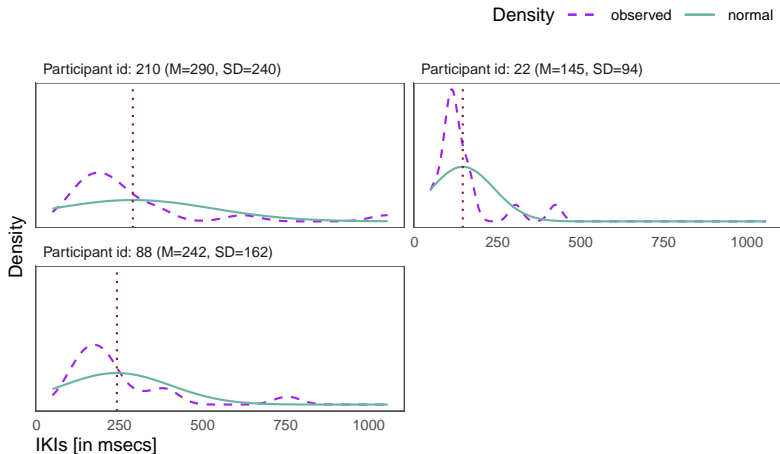


# Keystroke transitions are not normal distributed

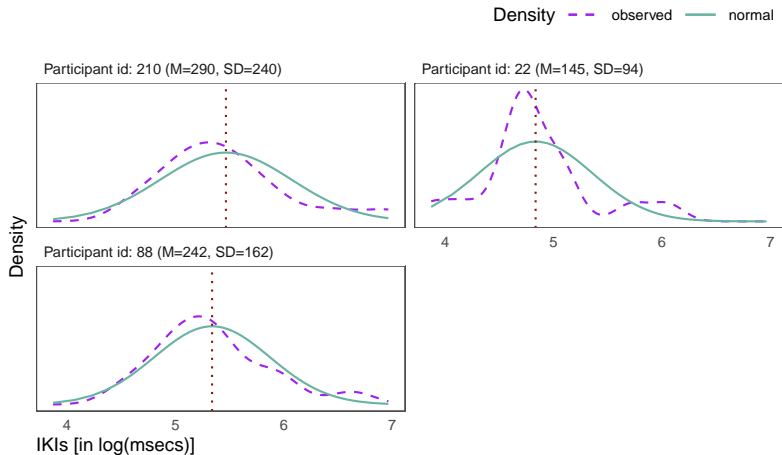




# Keystroke transitions are not normal distributed



# Keystroke transitions are not normal distributed



# Long intervals are not bigram specific

