Analysing inter-key intervals: Beyond means, medians and pause frequencies

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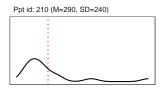
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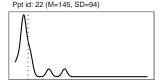
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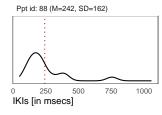
Dec 15, 2020

The problem: what's a pause?

- Keystroke data are heavily skewed.
- Skew reflects cognitive processes.
- How can we distinguish between fluent and disfluent key transitions?
- ▶ Fixed thresholds: 0.5 or 2 secs?
- Key transitions normal for learners might be as long as pauses of experienced writers.







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- Keystroke data are heavily skewed.
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- ► Fixed thresholds: 0.5 or 2 secs?
- Key transitions normal for learners might be as long as pauses of experienced writers.

- ► Pause size depends on:
- writing skills / style
- position in text, sentence, word
- experience with target language (in L2)
- process of interest (lexical, motor, orthographic)
- writing task

Research focus

- How do we deal with the heavy tail without loosing data or, imposing pause thresholds?
- Finding a principled way to extract:
- 1. by-ppt typing estimates
- 2. by-ppt pause frequencies

Method

- ▶ Implementation of the copy-typing process as statistical model in Stan (Carpenter et al., 2016); code based on Sorensen et al. (2016) and Vasishth et al. (2017).
- ▶ Bigram-keystroke interval data: Dutch subset of copy-task corpus (Van Waes et al., 2019; Van Waes et al., 2020)
- Lexical and non-lexical copy-typing context

Consonants task

tjxgfl pgkfkq dtdrgt npwdvf

een chaotische cowboy

een chaotische cowboy

 \Downarrow

 $e^{h^{-1}} c^{h^{-1}} a^{o^{+1}} i^{s^{-1}} c^{h^{-1}} c^{o^{-1}} w^{b^{-1}} a^{o^{-1}} b^{-1} c^{o^{-1}} b^{o^{-1}} b^$

een chaotische cowboy

 \Downarrow

e^e^n c^h^a^o^t^i^s^c^h^e c^o^w^b^o^y

 $\downarrow \downarrow$

162 97 107 141 800 148 278 132 199 94 154 177 870 88 274 611

een chaotische cowboy



e^e^n c^h^a^o^t^i^s^c^h^e c^o^w^b^o^y



162 97 107 141 800 148 278 132 199 94 154 177 870 88 274 611





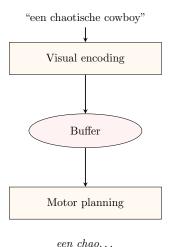
Standard analysis: Mixed-Effects Model

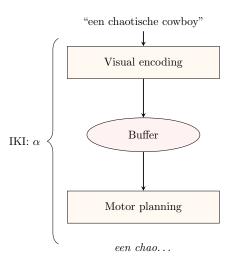
$$y_{ij} \sim LogNormal(\alpha + u_i + w_j, \sigma_e^2)$$

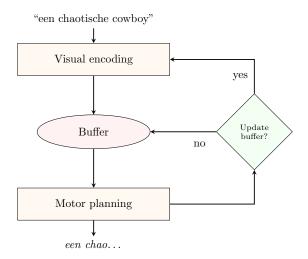
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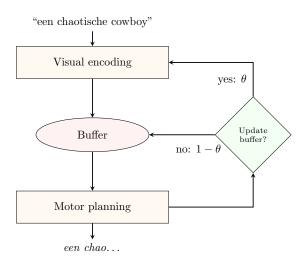
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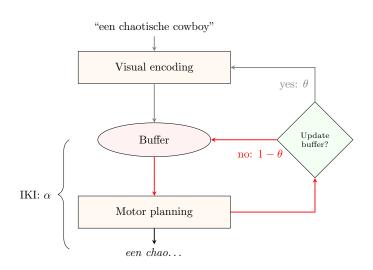
- α: population-level IKI
- $ightharpoonup \sigma_e^2$: error variance
- ightharpoonup Participants: u_i
- ightharpoonup Bigrams: w_j

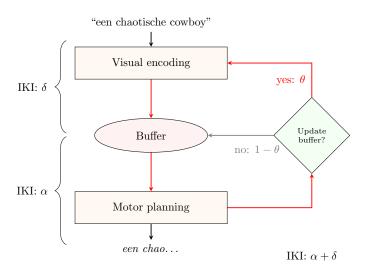












Finite Mixture of two log-Gaussians

$$y_{ij} \sim \theta_i \cdot LogNormal(\alpha + \delta + u_i + w_j, \sigma_{e'}^2) +$$

$$(1 - \theta_i) \cdot LogNormal(\alpha + u_i + w_j, \sigma_e^2)$$

- \triangleright α : fluent IKI (e.g. no buffer update; no difficulty)
- δ: buffer update; other difficulty (finding correct key)
- \triangleright θ : disfluency probability (by ppt i)
- $ightharpoonup \sigma_{e'}^2$: variance larger than σ_e^2

Model comparisons

Predictive performance estimated as the *expected log predictive density* (*elpd*) (Vehtari et al., 2015, 2017). Models are ordered by predictive performance (model with highest predictive performance in top row). Standard error in parentheses.

		Consonants task		LF-bigrams task	
Models	Distribution	$\Delta \widehat{elpd}$	elpd	$\Delta \widehat{elpd}$	elpd
MoG	2 × Log-normal				
LMM	Log-normal				

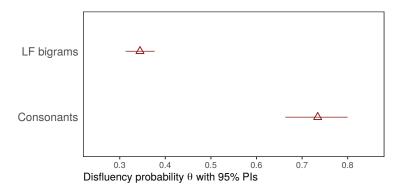
Note. LMM = Linear mixed effects model; MoG = Mixture of Gaussians

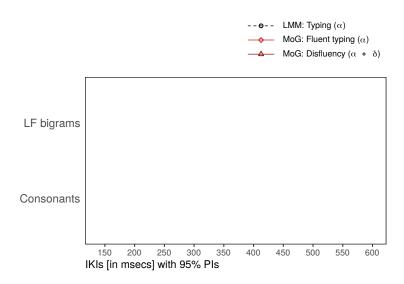
Model comparisons

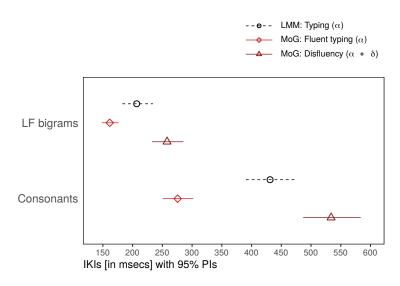
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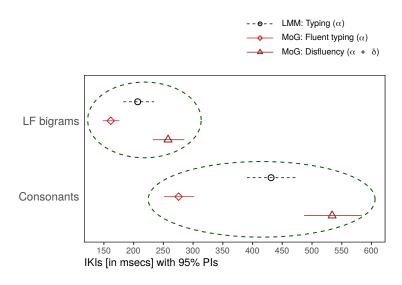
		Consonants task		LF-bigrams task	
Models	Distribution	$\Delta \widehat{elpd}$	elpd	$\Delta \widehat{elpd}$	elpd
MoG	2 × Log-normal	_	-37,069 (101)	_	-33,178 (113)
LMM	Log-normal	-281 (25)	-37,350 (99)	-994 (63)	-34,173 (121)

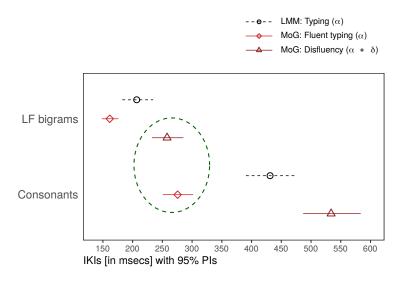
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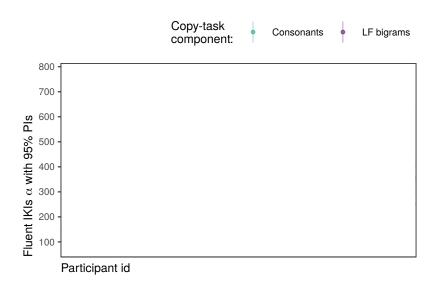




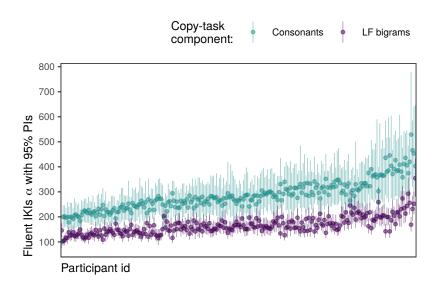




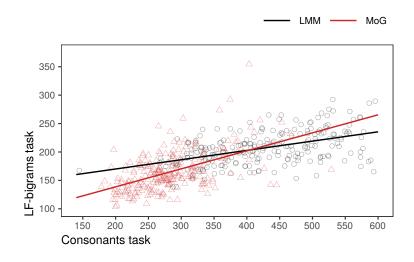
By-participant fluent-typing intervals



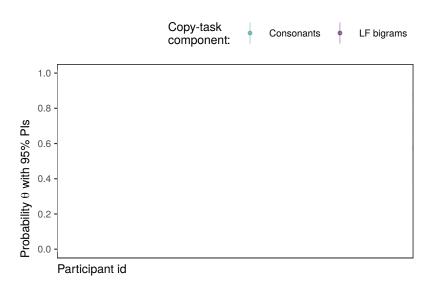
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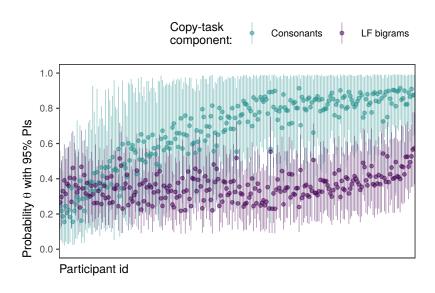
By-participant fluent-typing intervals



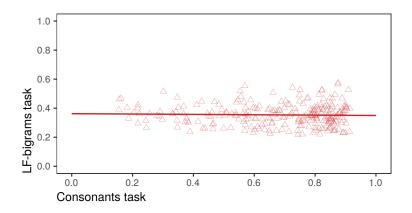
By-participant disfluency probability



By-participant disfluency probability



By-participant disfluency probability



Conclusion

- Better fit for mixture models over standard analysis.
- Capture writing process as a mixture of fluent and disfluent key transitions.
- Advantages of mixture models for writing research:
 - 1. map on cascading models of writing.
 - 2. capture disfluencies in a principled way.
 - 3. represent the probabilistic nature of disfluencies.
 - 4. provide reliable typing estimates and pause frequencies.

Thanks for listening!

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R-scripts, Stan-code, slides, preprint:

https://github.com/jensroes/Typing-disfluency

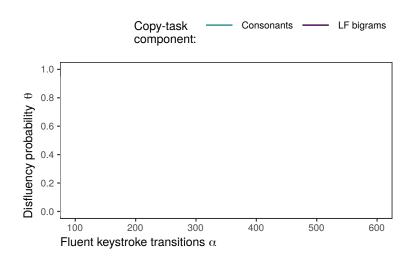
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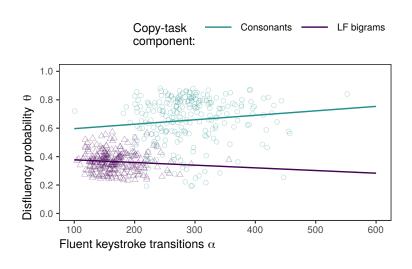
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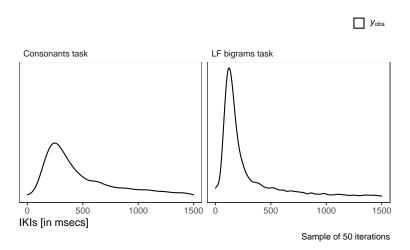
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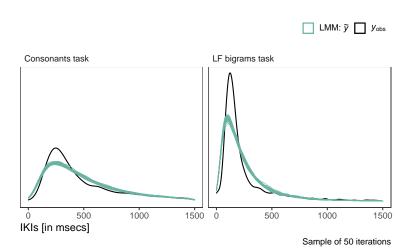
Disfluency typing-speed trade-off

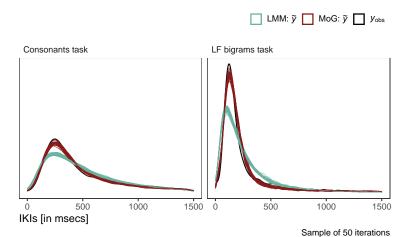


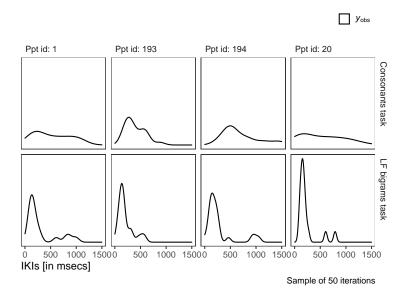
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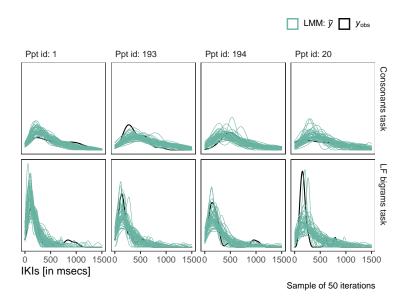


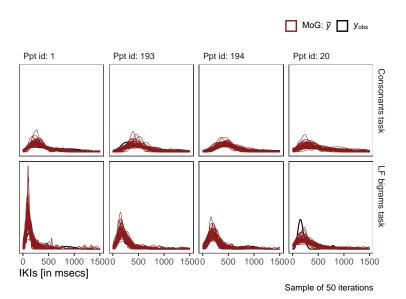




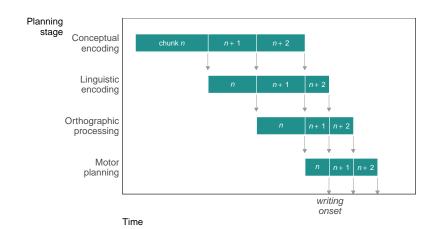




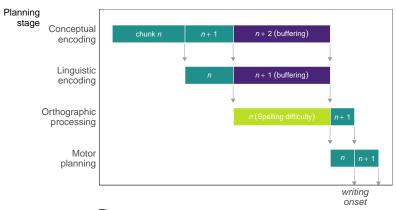




Planning cascade in writing

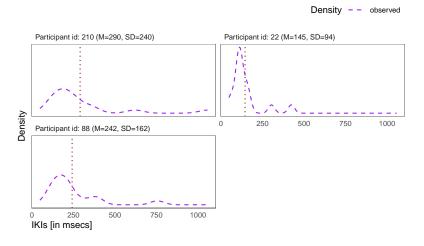


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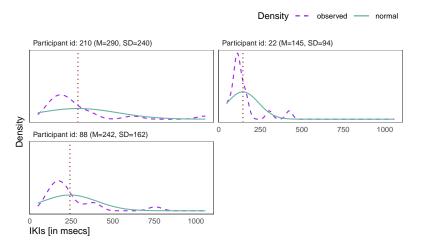


Time

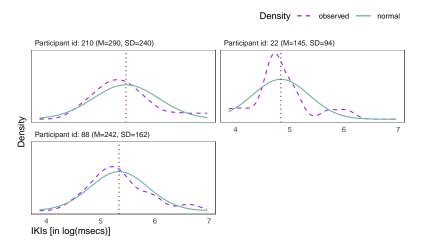
Keystroke transitions are not normal distributed



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Long intervals are not bigram specific

