

***Gone Home* (2013)**  
**by the Fullbright Company**

**Your Name(s):**

English 230 | Worksheet 5 | Two pages (front and back)

**Audio as material agent:** Describe the “grain” or physical characteristics of the audio quality and how it sounds in the fiction. What or who is one of its sources? (*causal listening*)

**Audio as technique (BG, MX):** Describe a soundscape (ambient music, background sound, or sonic atmosphere) in the fiction. What is its mood? Its location or community?

**Audio as technique (FOL, SFX):** Describe a sound effect in the fiction. What does it mean? What triggers it? (*semantic listening*)

**Audio as technique (DX, voice over):** Describe a voice in the fiction. Is it diegetic? How does it contribute to the story? Whom does it represent, or for whom does it speak?

**Audio as experience:** Describe an interesting or unique sound in the fiction. Why did it attract your attention? Make up a word to associate with it. (*reduced listening*)

**Audio as social practice:** Describe a habit of listening that the fiction encourages. What sounds are repeated in the fiction? What are the audible patterns? What do you come to expect from the audio?

**Audio as culture:** Describe a norm or convention the audio assumes, rejects, or tests in the fiction.

Which **genre** of fiction best describes the audio? Thanks!