

# **NuMicro™ NUC100 Series Driver Reference Guide**

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**Support Chips:**  
NuMicro™ NUC100 series

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# 1. Overview

## 1.1. Organization

This document describes the NuMicro™ NUC100 series driver reference manual. System-level software developers can use the NuMicro™ NUC100 series driver to do the fast application software development, instead of using the register level programming, which can reduce the total development time significantly. In this document, a description, usage and an illustrated example code are provided for each driver application interface. The full driver samples and driver source codes can be found in the BSP (Board Support Package) of the NuMicro™ NUC100 series.

This document is organized into several chapters. Chapter 1 is an overview. From Chapter 2 to Chapter 17 are the detailed driver descriptions including the followings: System Driver, UART Driver, Timer Driver, GPIO Driver, ADC Driver, SPI Driver, I2C Driver, RTC Driver, CAN Driver, PWM Driver, PS2 Driver, FMC Driver, USB Driver, PDMA Driver, I2S Driver and EBI Driver.

Finally, for the NuMicro™ NUC100 series selection guide and product identity list are described in Appendix.

## 1.2. Relative Documents

User can find the following documents in our website for other relative information.

- NuMicro™ NUC100 series Technical Reference Manual (TRM)
- NuMicro™ NUC100 series Application Notes

## 1.3. Abbreviations and Glossaries

<b>ADC</b>	Analog-to-Digital Converter
<b>AHB</b>	Advanced High-performance Bus
<b>AMBA</b>	Advanced Microcontroller Bus Architecture
<b>APB</b>	Advanced Peripheral Bus
<b>BOD</b>	Brown Out Detection
<b>BUF</b>	Buffer
<b>CAN</b>	Controller Area Network
<b>CFG</b>	Configuration
<b>DSQ</b>	Data Sequence

<b>EBI</b>	External Bus Interface
<b>EP</b>	End Point
<b>FIFO</b>	First-In-First-Out
<b>FLD</b>	Float-Detection
<b>FMC</b>	Flash Memory Controller
<b>GPIO</b>	General Purpose Input/Output
<b>I2C</b>	Inter Integrated Circuit
<b>I2S</b>	Integrated Interchip Sound
<b>LIN</b>	Local Interconnect Network
<b>LVR</b>	Low Voltage Reset
<b>PDID</b>	Product Device Identity
<b>PDMA</b>	Peripheral Direct Memory Access
<b>PHY</b>	Physical layer
<b>PLL</b>	Phase-Locked Loop
<b>POR</b>	Power On Reset
<b>PWM</b>	Pulse-Width Modulation
<b>PS/2</b>	IBM Personal System/2
<b>SPI</b>	Serial Peripheral Interface
<b>TOG</b>	Toggle
<b>TRIG</b>	Trigger
<b>TRM</b>	Technical Reference Manual
<b>UART</b>	Universal Asynchronous Receiver/Transmitter

## 1.4. Data Type Definition

The definition of all basic data types used in our drivers follows the definition of ANSI C and compliant with ARM CMSIS (Cortex Microcontroller Software Interface Standard). The definitions of function-dependent enumeration types are defined in each chapter. The basic data types are listed as follows.

Type	Definition	Description
int8_t	signed char	8 bits signed integer
int16_t	signed short	16 bits signed integer
int32_t	signed int	32 bits signed integer
uint8_t	unsigned char	8 bits unsigned integer
uint16_t	unsigned short	16 bits unsigned integer
uint32_t	unsigned int	32 bits unsigned integer

## 2. SYS Driver

---

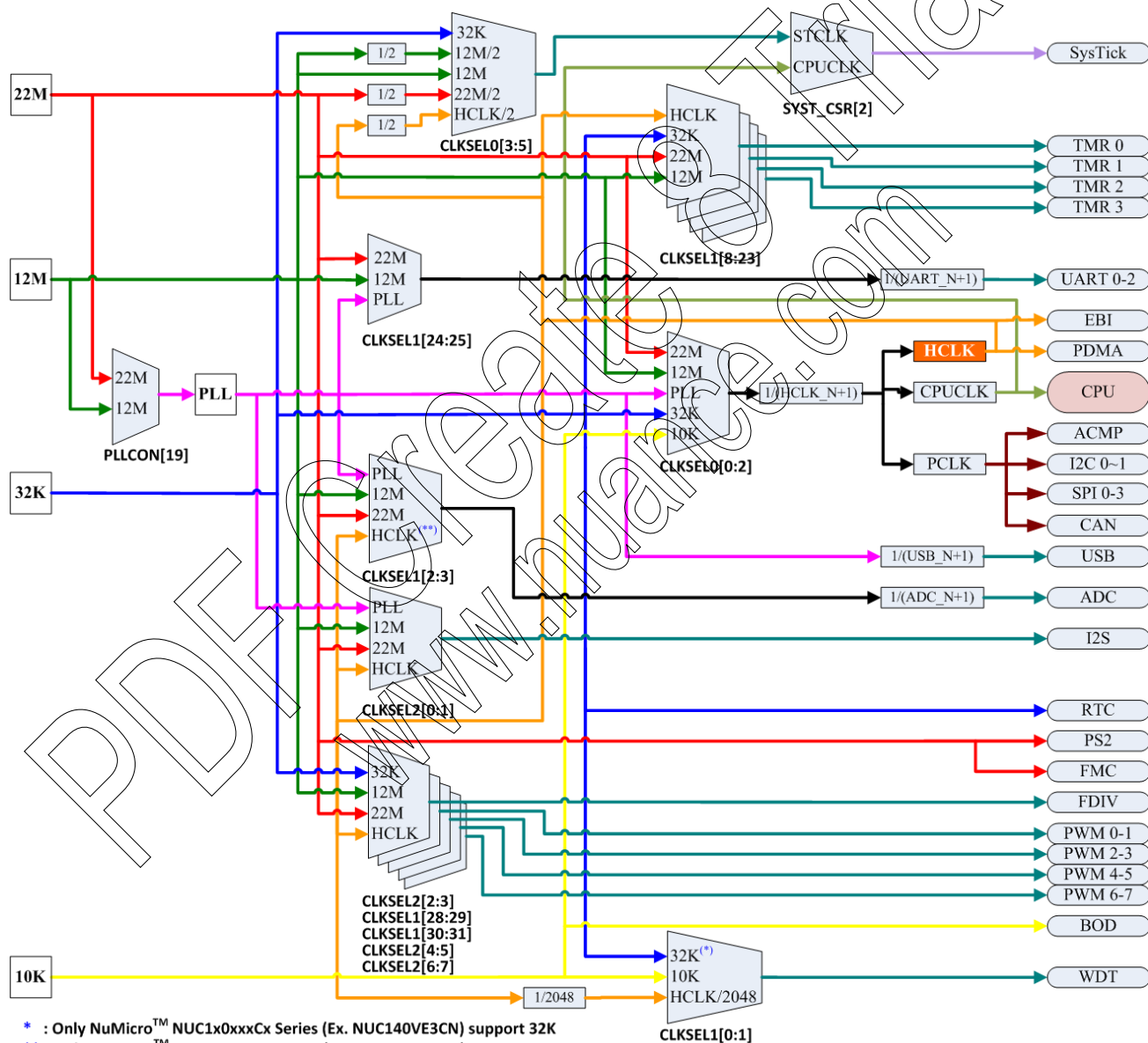
### 2.1. Introduction

The following functions are included in System Manager and Clock Controller section,

- Product Device ID
- System management registers for chip and module functional reset.
- Brown-Out and chip miscellaneous control.
- Clock generator
- System clock and peripherals clock
- Power down mode

## 2.2. Clock Diagram

The clock diagram shows all relative clocks for the whole chip, including system clocks (CPU clock, HCLK, and PCLK) and all peripheral clocks. Here, 12M means the external crystal clock source and it is connected with 12MHz crystal. 22M means internal 22MHz RC clock source and its frequency is 22.1184Mhz with 3% deviation. 32K means the external 32768Hz crystal for RTC purpose. 10K means internal 10KHz RC clock source with 50% deviation.



## 2.3. Type Definition

### ***E\_SYS\_IP\_RST***

Enumeration identifier	Value	Description
E_SYS_GPIO_RST	1	GPIO reset
E_SYS_TMR0_RST	2	Timer0 reset
E_SYS_TMR1_RST	3	Timer1 reset
E_SYS_TMR2_RST	4	Timer2 reset
E_SYS_TMR3_RST	5	Timer3 reset
E_SYS_I2C0_RST	8	I2C0 reset
E_SYS_I2C1_RST	9	I2C1 reset
E_SYS_SPI0_RST	12	SPI0 reset
E_SYS_SPI1_RST	13	SPI1 reset
E_SYS_SPI2_RST	14	SPI2 reset
E_SYS_SPI3_RST	15	SPI3 reset
E_SYS_UART0_RST	16	UART0 reset
E_SYS_UART1_RST	17	UART1 reset
E_SYS_UART2_RST	18	UART2 reset
E_SYS_PWM03_RST	20	PWM0~3 reset
E_SYS_PWM47_RST	21	PWM4~7 reset
E_SYS_ACMP_RST	22	Analog Comparator reset
E_SYS_PS2_RST	23	PS2 reset
E_SYS_CAN0_RST	24	CAN0 reset
E_SYS_USBD_RST	27	USB device reset
E_SYS_ADC_RST	28	ADC reset
E_SYS_I2S_RST	29	I2S reset
E_SYS_PDMA_RST	32	PDMA reset
E_SYS_EBI_RST	33	EBI reset

### ***E\_SYS\_IP\_CLK***

Enumeration identifier	Value	Description
E_SYS_WDT_CLK	0	Watch Dog Timer clock enable control
E_SYS_RTC_CLK	1	RTC clock enable control
E_SYS_TMR0_CLK	2	Timer0 clock enable control
E_SYS_TMR1_CLK	3	Timer1 clock enable control
E_SYS_TMR2_CLK	4	Timer2 clock enable control
E_SYS_TMR3_CLK	5	Timer3 clock enable control
E_SYS_FDIV_CLK	6	Clock Divider clock enable control
E_SYS_I2C0_CLK	8	I2C0 clock enable control

E_SYS_I2C1_CLK	9	I2C1 clock enable control
E_SYS_SPI0_CLK	12	SPI0 clock enable control
E_SYS_SPI1_CLK	13	SPI1 clock enable control
E_SYS_SPI2_CLK	14	SPI2 clock enable control
E_SYS_SPI3_CLK	15	SPI3 clock enable control
E_SYS_UART0_CLK	16	UART0 clock enable control
E_SYS_UART1_CLK	17	UART1 clock enable control
E_SYS_UART2_CLK	18	UART2 clock enable control
E_SYS_PWM01_CLK	20	PWM01 clock enable control
E_SYS_PWM23_CLK	21	PWM23 clock enable control
E_SYS_PWM45_CLK	22	PWM45 clock enable control
E_SYS_PWM67_CLK	23	PWM67 clock enable control
E_SYS_CAN0_CLK	24	CAN0 clock enable control
E_SYS_USBD_CLK	27	USB device clock enable control
E_SYS_ADC_CLK	28	ADC clock enable control
E_SYS_I2S_CLK	29	I2S clock enable control
E_SYS_ACMP_CLK	30	Analog Comparator clock enable control
E_SYS_PS2_CLK	31	PS2 clock enable control
E_SYS_PDMA_CLK	33	PDMA clock enable control
E_SYS_ISP_CLK	34	Flash ISP controller clock enable control
E_SYS_EBI_CLK	35	EBI clock enable control

### **E\_SYS\_PLL\_CLKSRC**

Enumeration identifier	Value	Description
E_SYS_EXTERNAL_12M	0	PLL source clock is from external 12MHz
E_SYS_INTERNAL_22M	1	PLL source clock is from internal 22MHz

### **E\_SYS\_IP\_DIV**

Enumeration identifier	Value	Description
E_SYS_ADC_DIV	0	ADC source clock divider setting
E_SYS_UART_DIV	1	UART source clock divider setting
E_SYS_USB_DIV	2	USB source clock divider setting
E_SYS_HCLK_DIV	3	HCLK source clock divider setting

### **E\_SYS\_IP\_CLKSRC**

Enumeration identifier	Value	Description
E_SYS_WDT_CLKSRC	0	Watch Dog Timer clock source setting
E_SYS_ADC_CLKSRC	1	ADC clock source setting
E_SYS_TMR0_CLKSRC	2	Timer0 clock source setting
E_SYS_TMR1_CLKSRC	3	Timer1 clock source setting



E_SYS_TMR2_CLKSRC	4	Timer2 clock source setting
E_SYS_TMR3_CLKSRC	5	Timer3 clock source setting
E_SYS_UART_CLKSRC	6	UART clock source setting
E_SYS_PWM01_CLKSRC	7	PWM01 clock source setting
E_SYS_PWM23_CLKSRC	8	PWM23 clock source setting
E_SYS_I2S_CLKSRC	9	I2S clock source setting
E_SYS_FRQDIV_CLKSRC	10	Frequency divider output clock source setting
E_SYS_PWM45_CLKSRC	11	PWM45 clock source setting
E_SYS_PWM67_CLKSRC	12	PWM67 clock source setting

### **E\_SYS\_CHIP\_CLKSRC**

Enumeration identifier	Value	Description
E_SYS_XTL12M	0	Select External 12M Crystal
E_SYS_XTL32K	1	Select External 32K Crystal
E_SYS_OSC22M	2	Select Internal 22M Oscillator
E_SYS_OSC10K	3	Select Internal 10K Oscillator
E_SYS_PLL	4	Select PLL clock

### **E\_SYS\_PD\_TYPE**

Enumeration identifier	Value	Description
E_SYS_IMMEDIATE	0	Enter power down immediately
E_SYS_WAIT_FOR_CPU	1	Enter power down wait CPU sleep command

## **2.4. Functions**

### **DrvSYS\_ReadProductID**

#### **Prototype**

```
uint32_t DrvSYS_ReadProductID (void);
```

#### **Description**

To read product device identity. The Product Device ID is depended on Chip part number. Please refer to [PDID Table of Appendix](#) in details.

#### **Parameter**

None

#### **Include**

Driver/DrvSYS.h

### Return Value

Product Device ID

### Example

```
uint32_t u32data;
u32data = DrvSYS_ReadProductID ( );           /* Read Product Device ID */
```

## DrvSYS\_GetResetSource

### Prototype

```
uint32_t DrvSYS_GetResetSource (void);
```

### Description

To identify reset source from last operation. The corresponding reset source bits are listed in Register 'RSTSRC' of TRM in details.

Bit Number	Description
Bit 0	Power on Reset
Bit 1	RSTSRC
Bit 2	Watch Dog Timer
Bit 3	Low Voltage Reset
Bit 4	Brown Out Detector Reset
Bit 5	Core/M0 Kernel Reset
Bit 6	Reserved
Bit 7	CPU Reset

### Parameter

None

### Include

Driver/DrvSys.h

### Return Value

The value in RSTSRC register.

### Example

```
uint32_t u32data;
u32data = DrvSYS_GetResetSource ( );           /* Get reset source from last operation */
```

## DrvSYS\_ClearResetSource

### Prototype

```
uint32_t DrvSYS_ClearResetSource (uint32_t u32Src);
```

### Description

Clear reset source by writing a '1'.

#### Parameter

**u32Src [in]**

The corresponding bit of reset source.

#### Include

Driver/DrvSYS.h

#### Return Value

0 Succeed

#### Example

```
DrvSYS_ClearResetSource (1 << 3); /* Clear Bit 3 (Low Voltage Reset) */
```

### DrvSYS\_ResetIP

#### Prototype

```
void DrvSYS_ResetIP (E_SYS_IP_RST eIpRst);
```

#### Description

To reset IP include SPI0, Timer0, Timer1, Timer2, Timer3, I2C0, I2C1, SPI0, SPI1, SPI2, UART0, UART1, UART2, PWM03, PWM47, ACMP, PS2, CAN0, USBD, ADC, I2S, DMA, and EBI.

#### Note

Please ensure that the Register Write-Protection function has been unlocked before using this API to reset [PMD](#) or [EBI](#). User can check the status of the Register Write-Protection function with [DrvSYS\\_ProtectedRegLocked \(\)](#).

#### Parameter

**eIpRst [in]**

Enumeration for IP reset, reference the [E\\_SYS\\_IP\\_RST](#) of [Section 2.3](#).

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_ResetIP (E_SYS_I2C0_RST); /* Reset I2C0 */
DrvSYS_ResetIP (E_SYS_SPI0_RST); /* Reset SPI0 */
DrvSYS_ResetIP (E_SYS_UART0_RST); /* Reset UART0 */
```

## DrvSYS\_ResetCPU

### Prototype

```
void DrvSYS_ResetCPU (void);
```

### Description

To reset CPU. Software will set CPU\_RST (IPRSTC1 [1]) to reset Cortex-M0 CPU kernel and Flash memory controller (FMC).

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

None

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
DrvSYS_ResetCPU ( ) /* Reset CPU and FMC */
```

## DrvSYS\_ResetChip

### Prototype

```
void DrvSYS_ResetChip (void);
```

### Description

To reset whole chip, including Cortex-M0 CPU kernel and all peripherals.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

None

### Include

Driver/DrvSYS.h

### Return Value

None

#### Example

```
DrvSYS_ResetChip ( );    /* Reset whole chip */
```

### DrvSYS\_SelectBODVolt

#### Prototype

```
void DrvSYS_SelectBODVolt (uint8_t u8Volt);
```

#### Description

To select Brown-Out threshold voltage.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

**u8Volt [in]**

3: 4.5V, 2: 3.8V, 1: 2.7V, 0: 2.2V

#### Include

DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_SelectBODVolt (0);    /* Set Brown-Out Detector voltage 2.2V */
DrvSYS_SelectBODVolt (1);    /* Set Brown-Out Detector voltage 2.7V */
DrvSYS_SelectBODVolt (2);    /* Set Brown-Out Detector voltage 3.8V */
```

### DrvSYS\_SetBODFunction

#### Prototype

```
void DrvSYS_SetBODFunction (int32_t i32Enable, int32_t i32Flag, BOD_CALLBACK
bodcallbackFn);
```

#### Description

To enable Brown-out detector and select Brown-out reset function or interrupt function. If Brown-Out interrupt function is selected, this will install call back function for BOD interrupt handler. When the voltage of AVDD Pin is lower than selected Brown-Out threshold voltage, Brown-out detector will reset chip or assert an interrupt. User can use [DrvSYS\\_SelectBODVolt \( \)](#) to select Brown-Out threshold voltage.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

**i32Enable [in]**

1: enable, 0: disable

**i32Flag [in]**

1: enable Brown-out reset function, 0: enable Brown-out interrupt function

**bodcallbackFn [in]**

Install Brown-Out call back function when interrupt function is enabled.

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
/* Enable Brown-Out Detector, select Brown-Out interrupt function and install callback
function 'BOD_CallbackFn' */
DrvSYS_SetBODFunction (1, 0, BOD_CallbackFn);
/* Enable Brown-Out Detector and select Brown-Out reset function */
DrvSYS_SetBODFunction (1, 1, NULL);
/* Disable Brown-Out Detector */
DrvSYS_SetBODFunction (0, 0, NULL);
```

## DrvSYS\_EnableBODLowPowerMode

### Prototype

```
void DrvSYS_EnableBODLowPowerMode (void);
```

### Description

To enable Brown-out Detector low power mode. The Brown-Out Detector consumes about 100uA in normal mode, the low power mode can reduce the current to about 1/10 but slow the Brown-Out Detector response.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

None

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_EnableBODLowPowerMode ( ); /* Enable Brown-Out low power mode */
```

### **DrvSYS\_DisableBODLowPowerMode**

#### Prototype

```
void DrvSYS_DisableBODLowPowerMode (void);
```

#### Description

To disable Brown-out Detector low power mode.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegister \( \)](#).

#### Parameter

None

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_DisableBODLowPowerMode ( ); /* Disable Brown-Out low power mode */
```

### **DrvSYS\_EnableLowVoltReset**

#### Prototype

```
void DrvSYS_EnableLowVoltReset (void);
```

#### Description

To enable low voltage reset function reset the chip when input voltage is lower than LVR circuit. The typical threshold is 2.0V. The characteristics of LVR threshold voltage is shown in Electrical Characteristics Section of TRM.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \(\)](#).

### Parameter

None

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
DrvSYS_EnableLowVoltRst (); /* Enable low voltage reset function */
```

## DrvSYS\_DisableLowVoltRst

### Prototype

```
void DrvSYS_DisableLowVoltRst (void);
```

### Description

This is the low voltage reset function.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \(\)](#).

### Parameter

None

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
DrvSYS_DisableLowVoltRst (); /* Disable low voltage reset function */
```

## DrvSYS\_GetBODState

### Prototype

```
uint32_t DrvSYS_GetBODState (void);
```



### Description

To get Brown-out Detector state.

### Parameter

None

### Include

Driver/DrvSYS.h

### Return Value

1: the detected voltage is lower than BOD threshold voltage.  
0: the detected voltage is higher than BOD threshold voltage.

### Example

```
uint32_t u32flag;

/* Get Brown-out state if Brown-out detector function is enabled */
u32flag = DrvSYS_GetBODState ();
```

## DrvSYS\_EnableTemperatureSensor

### Prototype

```
void DrvSYS_EnableTemperatureSensor (void);
```

### Description

To enable temperature sensor function.

### Parameters

None

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
DrvSYS_EnableTemperatureSensor (); /* Enable temperature sensor function */
```

## DrvSYS\_DisableTemperatureSensor

### Prototype

```
void DrvSYS_DisableTemperatureSensor (void);
```

### Description

To disable temperature sensor function.

#### Parameters

None

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_DisableTemperatureSensor (); /* Disable temperature sensor function */
```

### DrvSYS\_UnlockProtectedReg

#### Prototype

```
int32_t DrvSYS_UnlockProtectedReg (void);
```

#### Description

To unlock the protected registers. Some of the system control registers need to be protected to avoid inadvertent write and disturb the chip operation. These system control registers are locked after the power on reset. If user needs to modify these registers, user must **UNLOCK** them. These protected registers are listed in Register 'REGWRPROT' of System Manager section of I2M in datasheet.

#### Parameters

None

#### Include

Driver/DrvSYS.h

#### Return Value

0        Succeed  
<0      Failed

#### Example

```
int32_t i32ret;  
  
/* Unlock protected registers */  
  
i32ret = DrvSYS_UnlockProtectedReg ();
```

### DrvSYS\_LockProtectedReg

#### Prototype

```
int32_t DrvSYS_LockProtectedReg (void);
```

### Description

To re-lock the protected registers. Recommend user to re-lock the protected register after modifying these registers

### Parameters

None

### Include

Driver/DrvSYS.h

### Return Value

0        Succeed  
<0      Failed

### Example

```
int32_t i32ret;
/* Lock protected registers */
i32ret = DrvSYS_LockProtectedReg ();
```

## DrvSYS\_IsProtectedRegLocked

### Prototype

```
int32_t DrvSYS_IsProtectedRegLocked (void);
```

### Description

To check the protected registers are locked or not.

### Parameters

None

### Include

Driver/DrvSYS.h

### Return Value

1: The Protected Registers are unlocked.  
0: The Protected Registers are locked.

### Example

```
int32_t i32flag;
/* Check the protected registers are unlocked or not */
i32flag = DrvSYS_IsProtectedRegLocked ();
If (i32flag)
    /* do something for unlock */
```

```
else
    /* do something for lock */
```

### **DrvSYS\_EnablePOR**

#### **Prototype**

```
void DrvSYS_EnablePOR (void);
```

#### **Description**

To re-enable power-on-reset control.

#### **Note**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### **Parameters**

None

#### **Include**

Driver/DrvSYS.h

#### **Return Value**

None

#### **Example**

```
DrvSYS_EnablePOR ( ) /* Enable power-on-reset control */
```

### **DrvSYS\_DisablePOR**

#### **Prototype**

```
void DrvSYS_DisablePOR (void);
```

#### **Description**

To disable power-on-reset control. When power on, the POR circuit generates a reset signal to reset the whole chip function, but noise on the power may cause the POR active again. User can disable the POR control circuit for this condition.

#### **Note**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### **Parameters**

None

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_DisablePOR (); /* Disable power-on-reset control
```

### DrvSYS\_SetIPClock

#### Prototype

```
void DrvSYS_SetIPClock (E_SYS_IP_CLK eIpClk, int i32Enable);
```

#### Description

To enable or disable IP clock in the Watch Dog Timer, RTC, Timer0, Timer1, Timer2, Timer3, I2C0, I2C1, SPI0, SPI1, SPI2, SPI3, UART0, UART1, UART2, PWM01, PWM23, PWM45, PWM67, CAN0, USB, ADC, I2S, ACM, PS2, PDMA, EBI, Flash ISP controller and Frequency Divider Output.

#### Note

Please make sure that the Register Write Protection function has been unlocked before using this API to enable or disable the clock of [Watch Dog Timer](#). User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

eIpClk [in]

Enumeration for IP clock, reference the [E\\_SYS\\_IP\\_CLK](#) of [Section 2.3](#).

i32Enable [in]

1: enable; 0: disable

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_SetIPClock (E_SYS_I2C0_CLK, 1); /* Enable I2C0 engine clock */
DrvSYS_SetIPClock (E_SYS_I2C0_CLK, 0); /* Disable I2C0 engine clock */
DrvSYS_SetIPClock (E_SYS_SPI0_CLK, 1); /* Enable SPI0 engine clock */
DrvSYS_SetIPClock (E_SYS_SPI0_CLK, 0); /* Disable SPI0 engine clock */
DrvSYS_SetIPClock (E_SYS_TMR0_CLK, 1); /* Enable TIMER0 engine clock */
```

```
DrvSYS_SetIPClock (E_SYS_TMR0_CLK, 0); /* Disable TIMER0 engine clock */
```

## DrvSYS\_SelectHCLKSource

### Prototype

```
int32_t DrvSYS_SelectHCLKSource (uint8_t u8ClkSrcSel);
```

### Description

To select HCLK clock source from external 12M crystal clock, external 32K crystal clock, PLL clock, internal 10K oscillator clock, or internal 22M oscillator clock. Please refer to the [Clock Diagram](#) for HCLK usage in details.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

**u8ClkSrcSel [in]**

- 0: External 12M clock
- 1: External 32K clock
- 2: PLL clock
- 3: Internal 10K clock
- 7: Internal 22M clock

### Include

Driver/DrvSYS.h

### Return Value

- 0 Success
- < 0 Incorrect parameter

### Example

```
DrvSYS_SelectHCLKSource (0); /* Change HCLK clock source to be external 12M */
DrvSYS_SelectHCLKSource (2); /* Change HCLK clock source to be PLL */
```

## DrvSYS\_SelectSysTickSource

### Prototype

```
int32_t DrvSYS_SelectSysTickSource (uint8_t u8ClkSrcSel);
```

### Description

To select Cortex-M0 SysTick clock source from external 12M crystal clock, external 32K crystal clock, external 12M crystal clock/2, HCLK/2, or internal 22M oscillator clock/2. The SysTick timer is a standard timer included by Cortex-M0.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

**u8ClkSrcSel** [in]

- 0: External 12M clock
- 1: External 32K clock
- 2: External 12M clock / 2
- 3: HCLK / 2
- 7: Internal 22M clock / 2

#### Include

Driver/DrvSYS.h

#### Return Value

- 0        Succeeded
- < 0     Incorrect parameter

#### Example

```
DrvSYS_SelectSysTickSource (0);   /* Change SysTick clock source to be external 12M */
DrvSYS_SelectSysTickSource (3);   /* Change SysTick clock source to be HCLK / 2 */
```

#### DrvSYS\_SelectIPClockSource

#### Prototype

```
int32_t    DrvSYS_SelectIPClockSource (E_SYS_IP_CLKSRC eIpClkSrc, uint8_t
u8ClkSrcSel);
```

#### Description

To select IP clock source include Watch Dog Timer, ADC, Timer 0~3, UART, PWM01, PWM23, PWM45, PWM67, I2S and Frequency Divider Output. Please refer to the [Clock Diagram](#) for IP clock source. The settings of IP's corresponding clock source are listed in Registers 'CLKSEL1' and 'CLKSEL2' of TRM in details.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API to select the clock source of [Watch Dog Timer](#). User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

# Parameter

**eIpClkSrc** [in]

E\_SYS\_WDT\_CLKSRC / E\_SYS\_ADC\_CLKSRC / E\_SYS\_TMR0\_CLKSRC  
E\_SYS\_TMR1\_CLKSRC / E\_SYS\_TMR2\_CLKSRC / E\_SYS\_TMR3\_CLKSRC  
E\_SYS\_UART\_CLKSRC / E\_SYS\_PWM01\_CLKSRC / E\_SYS\_PWM23\_CLKSRC  
E\_SYS\_PWM45\_CLKSRC / E\_SYS\_PWM67\_CLKSRC / E\_SYS\_FRQDIV\_CLKSRC  
E\_SYS\_I2S\_CLKSRC.

**u8ClkSrcSel** [in]

IP's corresponding clock source.

u8ClkSrcSel	0	1	2	3	7
Watch Dog Timer	Reserved	Ext. 32K (*)	HCLK/2048	Internal 10K	X
ADC	External 12M	PLL	HCLK	Internal 22M	X
Timer	External 12M	External 32K	HCLK	Reserved	Internal 22M
UART	External 12M	PLL	Reserved	Internal 22M	X
PWM	External 12M	External 32K	CLK	Internal 22M	X
Frequency Divider Output	External 12M	External 32K	HCLK	Internal 22M	X
I2S	External 12M	PLL	HCLK	Internal 22M	X

Note (\*)

Only NuMicro™ NUC100xxCN Series (Ex. NUC140VE3CN) support External 32 KHz Crystal as Watch Dog Timer clock source and HCLK as ADC clock source. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

**Include**

Driver/DrvSYS.h

**Return Value**

0 Succeed  
< 0 Incorrect parameter

**Example**

```
/* Select ADC clock source from 12M */
DrvSYS_SelectIPClockSource (E_SYS_ADC_CLKSRC, 0x00);

/* Select TIMER0 clock source from HCLK */
DrvSYS_SelectIPClockSource (E_SYS_TMR0_CLKSRC, 0x02);

/* Select I2S clock source from HCLK */
DrvSYS_SelectIPClockSource (E_SYS_I2S_CLKSRC, 0x02);
```



## DrvSYS\_SetClockDivider

### Prototype

```
int32_t DrvSYS_SetClockDivider (E_SYS_IP_DIV eIpDiv, int32_t i32value);
```

### Description

To set IP engine clock divide number from IP clock source.

The IP clock frequency is calculated by:

$$\text{IP clock source frequency} / (\text{i32value} + 1)$$

### Parameter

**eIpDiv [in]**

E\_SYS\_ADC\_DIV / E\_SYS\_UART\_DIV / E\_SYS\_USB\_DIV / E\_SYS\_HCLK\_DIV

**i32value [in]**

Divide number.

HCLK, USB, UART: 0~1

ADC: 0~255

### Include

Driver/DrvSYS.h

### Return Value

Success

<0 Incorrect parameter

### Example

```
/* Set ADC clock divide number 0x01; ADC clock = ADC source clock / (1+1) */
```

```
DrvSYS_SetClockDivider (E_SYS_ADC_DIV, 0x01);
```

```
/* Set UART clock divide number 0x02; UART clock = UART source clock / (2+1) */
```

```
DrvSYS_SetClockDivider (E_SYS_UART_DIV, 0x02);
```

```
/* Set HCLK clock divide number 0x03; HCLK clock = HCLK source clock / (3+1) */
```

```
DrvSYS_SetIPClockSource (E_SYS_HCLK_DIV, 0x03);
```

## DrvSYS\_SetOscCtrl

### Prototype

```
int32_t DrvSYS_SetOscCtrl (E_SYS_CHIP_CLKSRC eClkSrc, int32_t i32Enable);
```

### Description

To enable or disable internal oscillator and external crystal include internal 10K and 22M oscillator, or external 32K and 12M crystal.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

**eOscCtrl** [in]

E\_SYS\_XTL12M / E\_SYS\_XTL32K / E\_SYS\_OSC22M / E\_SYS\_OSC10K.

**i32Enable** [in]

1: enable, 0: disable

#### Include

Driver/DrvSYS.h

#### Return Value

0        Succeed  
< 0     Incorrect parameter

#### Example

```
DrvSYS_SetOscCtrl(E_SYS_XTL12M, 1);        /* Enable external 12M */
DrvSYS_SetOscCtrl(E_SYS_XTL12M, 0);        /* Disable external 12M */
```

#### DrvSYS\_SetPowerDownWakeUpInt

##### Prototype

```
void DrvSYS_SetPowerDownWakeUpInt (int32_t i32Enable, PWRWU_CALLBACK
pdwucallbackFn, int32_t i32nWUDelay);
```

##### Description

To enable or disable power down wake up interrupt function, and install its callback function if power down wake up is enable, and enable clock cycles delay to wait the system clock stable. The delayed clock cycle is 4096 clock cycles when chip work at external 4~24 MHz crystal, or 256 clock cycles when chip work at internal 22.1184 MHz oscillator. The power down wake up interrupt will occur when GPIO, USB, UART, WDT, CAN, ACMP, BOD or RTC wakeup.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

**i32Enable** [in]

1: enable, 0: disable

**pdwucallbackFn** [in]

Install power down wake up call back function when interrupt function is enabled.

#### i32enWUDelay [in]

1: enable clock cycles delay, 0: disable clock cycles delay

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
/* Enable Power down Wake up Interrupt function, install callback function
'PWRWU_CallbackFn', and enable clock cycles delay */
DrvSYS_SetPowerDownWakeUpInt(1, PWRWU_CallbackFn, 1);

/* Disable Power down Wake up Interrupt function, and uninstall callback function */
DrvSYS_SetPowerDownWakeUpInt(0, NULL, 0);
```

### DrvSYS\_EnterPowerDown

#### Prototype

```
void DrvSYS_EnterPowerDown (E_SYS_PD_TYPE ePDType);
```

#### Description

To enter system power down mode immediately or after CPU enters sleep mode. When chip enters power down mode, the LDO, 12M crystal, and 22M oscillator will be disabled. Please refer to Application Note AN\_1007\_EN\_Power\_Management, for application.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

##### ePDType [in]

E\_SYS\_IMMEDIATE: Chip enters power down mode immediately.

E\_SYS\_WAIT\_FOR\_CPU: Chip keeps active till the CPU sleep mode is also active and then the chip enters power down mode.

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
/* Chip enter power mode immediately */
DrvSYS_EnterPowerDown (E_SYS_IMMEDIATE);
/* Wait for CPU enters sleep mode, then Chip enter power mode */
DrvSYS_EnterPowerDown (E_SYS_WAIT_FOR_CPU);
```

## DrvSYS\_SelectPLLSource

### Prototype

```
void DrvSYS_SelectPLLSource (E_SYS_PLL_CLKSRC ePllSrc);
```

### Description

To select PLL clock source include 22M oscillator and 12M crystal.

### Parameter

**ePllSrc [in]**

E\_SYS\_EXTERNAL\_12M or E\_SYS\_INTERNAL\_22M

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
/* Select PLL clock source from 12M */
DrvSYS_SelectPLLSource (E_SYS_EXTERNAL_12M);
/* Select PLL clock source from 22M */
DrvSYS_SelectPLLSource (E_SYS_INTERNAL_22M);
```

## DrvSYS\_SetPLLMode

### Prototype

```
void DrvSYS_SetPLLMode (int32_t i32Flag);
```

### Description

To set PLL operate in power down mode or normal mode.

### Parameter

**i32Flag [in]**

1: PLL is in power down mode.

0: PLL is in normal mode.

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
/* Enable PLL power down mode, PLL operates in power down mode */
DrvSYS_SetPLLMode (1);

/* Disable PLL power down mode, PLL operates in normal mode */
DrvSYS_SetPLLMode (0);
```

## DrvSYS\_GetExtClockFreq

### Prototype

```
uint32_t DrvSYS_GetExtClockFreq (void)
```

### Description

To get external crystal clock frequency. The unit is in Hz.

### Parameter

None

### Include

Driver/DrvSYS.h

### Return Value

The external crystal clock frequency

### Example

```
uint32_t u32clock;

u32clock = DrvSYS_GetExtClockFreq (); /* Get external crystal clock frequency */
```

## DrvSYS\_GetPLLContent

### Prototype

```
uint32_t DrvSYS_GetPLLContent(E_SYS_PLL_CLKSRC ePllSrc, uint32_t u32PllClk);
```

### Description

To calculate the nearest PLL frequency to fit the target PLL frequency that is defined by u32PllClk.

### Parameter

ePllSrc [in]

E\_SYS\_EXTERNAL\_12M / E\_SYS\_INTERNAL\_22M

### u32PllClk [in]

The target PLL clock frequency. The unit is in Hz. The range of u32PllClk is 25MHz~200MHz.

### Include

Driver/DrvSYS.h

### Return Value

The PLL control register setting.

### Example

```
uint32_t u32PllCr;
/* Get PLL control register setting for target PLL clock 50MHz */
u32PllCr = DrvSYS_GetPLLContent(E_SYS_EXTERNAL_12M, 50000000);
```

## DrvSYS\_SetPLLContent

### Prototype

```
void DrvSYS_SetPLLContent (uint32_t u32PllContent)
```

### Description

To set PLL settings, user can use [DrvSYS\\_GetPLLContent\(\)](#) to get proper PLL setting and use [DrvSYS\\_GetPLLClockFreq\(\)](#) to get actual PLL clock frequency.

### Parameter

u32PllContent [in]

The PLL register setting for the target PLL clock frequency.

### Include

Driver/DrvSYS.h

### Return Value

None

### Example

```
uint32_t u32PllCr;
/* Get PLL control register setting for target PLL clock 50MHz */
u32PllCr = DrvSYS_GetPLLContent (E_DRVSYS_EXTERNAL_12M, 50000000);
/* Set PLL control register setting to get nearest PLL clock */
DrvSYS_SetPLLContent (u32PllCr);
```

## DrvSYS\_GetPLLClockFreq

### Prototype

```
uint32_t DrvSYS_GetPLLClockFreq (void);
```

#### Description

To get PLL clock output frequency.

#### Parameter

None

#### Include

Driver/DrvSYS.h

#### Return Value

The PLL clock output frequency in Hz

#### Example

```
uint32_t u32clock;
u32clock = DrvSYS_GetPLLClockFreq (); /* Get actual PLL clock */
```

### DrvSYS\_GetHCLKFreq

#### Prototype

```
uint32_t DrvSYS_GetHCLKFreq (void);
```

#### Description

To get HCLK clock frequency.

#### Parameter

None

#### Include

Driver/DrvSYS.h

#### Return Value

The HCLK clock frequency in Hz

#### Example

```
uint32_t u32clock;
u32clock = DrvSYS_GetHCLKFreq (); /* Get current HCLK clock */
```

### DrvSYS\_Open

#### Prototype

```
int32_t DrvSYS_Open (uint32_t u32Hclk);
```

#### Description

To configure the PLL setting according to the PLL source clock and target HCLK clock. Due to hardware limitation, the actual HCLK clock may be different to target HCLK clock.

The `DrvSYS_GetPLLClockFreq ( )` could be used to get actual PLL clock.

The `DrvSYS_GetHCLKFreq ( )` could be used to get actual HCLK clock.

The `DrvSYS_SetClockDivider ( )` could be used to get lower HCLK clock.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with `DrvSYS_IsProtectedRegLocked ( )`.

#### Parameter

**u32Hclk [in]**

The target HCLK clock frequency. The unit is in Hz. The range of u32Hclk is 25MHz~50MHz.

#### Include

Driver/DrvSYS.h

#### Return Value

E\_SUCCESS

Succeed

E\_DRVSYS\_ERR\_OUT\_OF\_RANGE

The clock setting is out of range

E\_DRVSYS\_ERR\_REG\_PROTECTED

The Write Protection function is enabled

#### Example

```
/* Set PLL clock 50MHz, and switch HCLK source clock to PLL */
DrvSYS_Open (50000000);
```

### DrvSYS\_SetFreqDividerOutput

#### Prototype

```
int32_t DrvSYS_SetFreqDividerOutput (int32_t i32Flag, uint8_t u8Divider);
```

#### Description

NUC100 Series support to monitor clock source frequency by CLKO output pin. This function is used to enable or disable frequency clock output and set its divider number. The

formula of output frequency is  $F_{out} = \frac{F_{in}}{2^{N+1}}$ , where  $F_{in}$  is the input clock frequency,

$F_{out}$  is the frequency of divider output clock, and  $N$  is a 4-bit value.

To monitor the clock source frequency, we can use this function to enable clock output function. However, we still need to set CLKO as output pin by GPIO multi-function selection to output the clock to output pin of NUC100 series.



**Parameter**

**i32Flag [in]**

1: enable; 0: disable.

**u8Divider [in]**

The divider number of output frequency. The value is 0~15.

**Include**

Driver/DrvSYS.h

**Return Value**

0        Succeed  
<0      Incorrect parameter

**Example**

```
/* Enable frequency clock output and set its divider number 2
The output frequency = input clock / (2^(2+1))
DrvSYS_SetFreqDividerOutput(1, 2);
/* Disable frequency clock output */
DrvSYS_SetFreqDividerOutput(0, 0);
```

**DrvSYS\_EnableHighPerformanceMode**

**Prototype**

void DrvSYS\_EnableHighPerformanceMode (void);

**Description**

To enable chip high performance mode. When this function is enable, internal RAM and GPIO access is working with zero wait state.

**Note 1**

Only Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

**Note 2**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

**Parameter**

None

**Include**

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
/* Enable high performance mode */
DrvSYS_EnableHighPerformanceMode ( );
```

### DrvSYS\_DisableHighPerformanceMode

#### Prototype

```
void DrvSYS_DisableHighPerformanceMode (void);
```

#### Description

To disable chip high performance mode.

#### Note 1

Only Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Note 2

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegister \( \)](#).

#### Parameter

None

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
/* Disable high performance mode */
DrvSYS_DisableHighPerformanceMode ( );
```

### DrvSYS\_Delay

#### Prototype

```
void DrvSYS_Delay (uint32_t us);
```

#### Description

Use the SysTick timer of Cortex-M0 to generate the delay time and the unit is in us. The SysTick clock source is default to be from HCLK clock. If the SysTick clock source is changed by user, the delay time may be not correct.

#### Parameter

us [in]

Delay time. The maximal delay time is 335000 us.

#### Include

Driver/DrvSYS.h

#### Return Value

None

#### Example

```
DrvSYS_Delay (5000); /* Delay 5000us */
```

### DrvSYS\_GetChipClockSourceStatus

#### Prototype

```
int32_t DrvSYS_GetChipClockSourceStatus (E_SYS_CHIP_CLKSRC eClkSrc);
```

#### Description

To monitor if the chip clock source stable or not, include internal 10K, 22M oscillator, external 32K, 12M crystal, or PLL clock.

#### Note

Only NuMicro™ NUC100xxxCx series (Ex. NUC140VE3CN) and Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

eClkSrc [in]

E\_SYS\_XTL12M / E\_SYS\_XTL32K / E\_SYS\_OSC22M / E\_SYS\_OSC10K /  
E\_SYS\_PLL

#### Include

Driver/DrvSYS.h

#### Return Value

0 Clock source is not stable or not enabled  
1 Clock source is stable  
< 0 Incorrect parameter

#### Example

```
/* Enable external 12M */  
DrvSYS_SetOscCtrl (E_SYS_XTL12M, 1);  
/* Waiting for 12M Crystal stable */
```

```
while (DrvSYS_GetChipClockSourceStatus (E_SYS_XTL12M) != 1);
/* Disable PLL power down mode */
DrvSYS_SetPLLMode (0);
/* Waiting for PLL clock stable */
while (DrvSYS_GetChipClockSourceStatus (E_SYS_PLL) != 1);
```

### DrvSYS\_GetClockSwitchStatus

#### Prototype

```
uint32_t DrvSYS_GetClockSwitchStatus (void);
```

#### Description

To get if switch target clock is successful or failed when software switches system clock source.

#### Note

Only NuMicro™ NUC1x0xxx series (Ex. NUC140VLE3CN) and Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

None

#### Include

driver/DrvSYS.h

#### Return Value

0: Clock switch success  
1: Clock switch fail

#### Example

```
uint32_t u32flag;
DrvSYS_SelectHCLKSource (2); /* Change HCLK clock source to be PLL */
u32flag = DrvSYS_GetClockSwitchStatus ( ); /* Get clock switch flag */
If (u32flag)
    /* do something for clock switch fail */
```

### DrvSYS\_ClearClockSwitchStatus

#### Prototype

```
void DrvSYS_ClearClockSwitchStatus (void);
```

#### Description

To clear the Clock Switch Fail Flag.

**Note**

Only NuMicro™ NUC1x0xxxCx series (Ex. NUC140VE3CN) and Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

**Parameter**

None

**Include**

Driver/DrvSYS.h

**Return Value**

None

**Example**

```
uint32_t u32flag;
DrvSYS_SelectHCLKSource (0); /* Change HCLK clock source to be external 12M */
u32flag = DrvSYS_GetClockSwitchStatus ( ); /* Get clock switch fail flag */
if (u32flag)
    DrvSYS_ClearClockSwitchStatus ( ); /* Clear clock switch fail flag */
```

**DrvSYS\_GetVersion**

**Prototype**

```
uint32_t DrvSYS_GetVersion (void);
```

**Description**

Get this version of DrvSYS driver.

**Parameter**

None

**Include**

Driver/DrvSYS.h

**Return Value**

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

## 3. UART Driver

---

### 3.1. UART Introduction

The Universal Asynchronous Receiver/Transmitter (UART) performs a serial-to-parallel conversion on data characters received from the peripheral such as MODEM, and a parallel-to-serial conversion on data characters received from the CPU.

Details please refer to the section in the target chip specification titled UART.

---

### 3.2. UART Feature

The UART includes following features:

- 64 bytes(UART0)/16 bytes(UART1,UART2) entry FIFOs for received and transmitted data payloads
- Auto flow control/flow control function (CTS, RTS) are supported.
- Fully programmable serial-interface characteristics:
  - 5-, 6-, 7-, or 8-bit character
  - Even, odd, or no-parity bit generation and detection
  - 1-, 1&1/2, or 2-stop bit generation
  - Baud rate generation
  - False start bit detection.
- Full-prioritized interrupt system controls
- Loop back mode for internal diagnostic testing
- Support IrDA SIR Function
- Support LIN (Local interconnect network) master mode.
- Programmable baud-rate generator that allows the clock to be divided by programmable divider

### 3.3. Constant Definition

Constant Name	Value	Description
MODE_TX	1	IRDA or LIN function transmit mode
MODE_RX	2	IRDA or LIN function Receive mode

### 3.4. Type Definition

#### ***E\_UART\_PORT***

Enumeration identifier	Value	Description
UART_PORT0	0x000	UART port 0
UART_PORT1	0x100000	UART port 1
UART_PORT2	0x104000	UART port 2

#### ***E\_INT\_SOURCE***

Enumeration identifier	Value	Description
DRVUART_RDAINT	0x1	Receive Data Available Interrupt and Time-out Interrupt
DRVUART_THREINT	0x2	Transmit Holding Register Empty Interrupt
DRVUART_WAKEUPINT	0x40	Wake up interrupt enable
DRVUART_RLSINT	0x4	Receive Line Interrupt
DRVUART_MOSINT	0x8	MODEM Interrupt
DRVUART_TOUTINT	0x10	Time-out Interrupt.
DRVUART_BUFERRINT	0x20	Buffer Error Interrupt Enable
DRVUART_LININT	0x100	LIN RX Break Field Detected Interrupt Enable

#### ***E\_DATABITS\_SETTINGS***

Enumeration identifier	Value	Description
DRVUART_DATABITS_5	0x0	Word length select: Character length is 5 bits.
DRVUART_DATABITS_6	0x1	Word length select: Character length is 6 bits.
DRVUART_DATABITS_7	0x2	Word length select: Character length is 7 bits.
DRVUART_DATABITS_8	0x3	Word length select: Character length is 8 bits.

#### ***E\_PARITY\_SETTINGS***

Enumeration identifier	Value	Description
DRVUART_PARITY_NONE	0x0	None parity

DRVUART_PARITY_ODD	0x1	Odd parity enable
DRVUART_PARITY_EVEN	0x3	Even parity enable
DRVUART_PARITY_MARK	0x5	Parity mask
DRVUART_PARITY_SPACE	0x7	Parity space

### ***E\_STOPBITS\_SETTINGS***

Enumeration identifier	Value	Description
DRVUART_STOPBITS_1	0x0	Number of stop bit: Stop bit length is 1 bit.
DRVUART_STOPBITS_1_5	0x1	Number of stop bit: Stop bit length is 1.5 bit when character length is 5 bits.
DRVUART_STOPBITS_2	0x1	Number of stop bit: Stop bit length is 2 bit when character length is 6, 7 or 8 bits.

### ***E\_FIFO\_SETTINGS***

Enumeration identifier	Value	Description
DRVUART_FIFO_1BYTES	0x0	RX FIFO interrupt trigger level is 1 byte
DRVUART_FIFO_4BYTES	0x1	RX FIFO interrupt trigger level is 4 bytes
DRVUART_FIFO_8BYTES	0x2	RX FIFO interrupt trigger level is 8 bytes
DRVUART_FIFO_14BYTES	0x3	RX FIFO interrupt trigger level is 14 bytes
DRVUART_FIFO_30BYTES	0x4	RX FIFO interrupt trigger level is 30 bytes
DRVUART_FIFO_46BYTES	0x5	RX FIFO interrupt trigger level is 46 bytes
DRVUART_FIFO_62BYTES	0x6	RX FIFO interrupt trigger level is 62 bytes

### ***E\_UART\_FUNC***

Enumeration identifier	Value	Description
FUN_UART	0	Select UART function
FUN_LIN	1	Select LIN function
FUN_IRDA	2	Select IrDA function
FUN_RS485	3	Select RS485 function

### ***E\_MODE\_RS485***

Enumeration identifier	Value	Description
MODE_RS485_NMM	1	RS-485 Normal Multidrop Operation Mode
MODE_RS485_AAD	2	RS-485 Auto Address Detection Operation Mode
MODE_RS485_AUD	4	RS-485 Auto Direction Mode



### 3.5. Macros

#### **\_DRVUART\_SENDBYTE**

**Prototype**

```
void _DRVUART_SENDBYTE (u32Port, byData);
```

**Description**

Send 1 byte data from UART.

**Include**

Driver/DrvUART.h

**Return Value**

None.

**Example**

```
/* Using UART port0 to send one byte 0x55 */
_DRVUART_SENDBYTE (UART_PORT0, 0x55);
```

#### **\_DRVUART\_RECEIVEBYTE**

**Prototype**

```
uint8_t _DRVUART_RECEIVEBYTE (u32Port);
```

**Description**

Receive 1 byte data from specified UART FIFO.

**Include**

Driver/DrvUART.h

**Return Value**

One byte data.

**Example**

```
/* Using UART port0 to receive one byte */
uint8_t u8data;
u8data = _DRVUART_RECEIVEBYTE (UART_PORT0);
```

#### **\_DRVUART\_SET\_DIVIDER**

**Prototype**

```
void _DRVUART_SET_DIVIDER (u32Port, u16Divider);
```

#### Description

To set the UART divider to control UART baud-rate

#### Include

Driver/DrvUART.h

#### Return Value

None.

#### Example

```
/* Set the divider of UART is 6 */
_DRVUART_SET_DIVIDER (UART_PORT0, 6);
```

### **\_DRVUART\_RECEIVEAVAILABLE**

#### Prototype

```
int8_t _DRVUART_RECEIVEAVAILABLE (u32Port);
```

#### Description

To get current Rx FIFO pointer

#### Include

Driver/DrvUART.h

#### Return Value

Rx FIFO pointer value.

#### Example

```
/* To get UART channel 0 current Rx FIFO pointer */
_DRVUART_RECEIVEAVAILABLE (UART_PORT0);
```

### **\_DRVUART\_WAIT\_TX\_EMPTY**

#### Prototype

```
void _DRVUART_WAIT_TX_EMPTY (u32Port);
```

#### Description

Polling Tx empty flag to check Tx FIFO is empty.

#### Include

Driver/DrvUART.h

#### Return Value

None.

#### Example

```
/* Send 0x55 from UART0 and check TX FIFO is empty */
_DrvUART_SENDBYTE (UART_PORT0, 0x55);
_DrvUART_WAIT_TX_EMPTY (UART_PORT0);
```

### 3.6. Functions

#### DrvUART\_Open

##### Prototype

```
int32_t
DrvUART_Open (
    E_UART_PORT u32Port,
    UART_T *sParam
);
```

##### Description

This function is used to initialize UART. It consists of baud-rate, parity, data-bits, stop-bits, rx-trigger-level and timeout interval settings.

##### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**sParam [in]**

Specify the property of UART. It includes

**u32BaudRate:** Baud rate (Hz)

**u8cParity:** NONE/EVEN/ODD parity

It could be

DRVUART\_PARITY\_NONE (None parity).

DRVUART\_PARITY\_EVEN (Even parity)

DRVUART\_PARITY\_ODD (Odd parity).

**u8cDataBits:** data bit setting

It could be

DRVUART\_DATA\_BITS\_5 (5 data bits).

DRVUART\_DATA\_BITS\_6 (6 data bits)

DRVUART\_DATA\_BITS\_7 (7 data bits).

DRVUART\_DATA\_BITS\_8 (8 data bits).

**u8cStopBits:** stop bits setting

It could be

DRVUART\_STOPBITS\_1 (1 stop bit).

DRVUART\_STOPBITS\_1\_5 (1.5 stop bit).

DRVUART\_STOPBITS\_2 (2 stop bit).

**u8cRxTriggerLevel:** Rx FIFO interrupt trigger level

LEVEL\_X\_BYTE means the trigger level of UART channel is X bytes

It could be

DRVUART\_FIFO\_1BYTES, DRVUART\_FIFO\_4BYTES

DRVUART\_FIFO\_8BYTES, DRVUART\_FIFO\_16BYTES

DRVUART\_FIFO\_32BYTES, DRVUART\_FIFO\_64BYTES

DRVUART\_FIFO\_128BYTES

In UART0, it could be LEVEL\_1\_BYTE to LEVEL\_62\_BYTES.

Others, it could be LEVEL\_1\_BYTE to LEVEL\_14\_BYTES.

**u32TimeOut:** Time out value "N". It represents N-clock cycle and the counting clock is baud rate.

**Include**

Driver/DrvUART.h

**Return Value**

E\_SUCCESS: Success.

E\_DRVUART\_ERR\_PORT\_INVALID: Wrong UART port configure

E\_DRVUART\_ERR\_PARITY\_INVALID: Wrong party setting

E\_DRVUART\_ERR\_DATA\_BITS\_INVALID: Wrong Data bit setting

E\_DRVUART\_ERR\_STOP\_BITS\_INVALID: Wrong Stop bit setting

E\_DRVUART\_ERR\_TRIGGERLEVEL\_INVALID: Wrong trigger level setting

**Example**

/\* Set UART0 under 115200bps, 8 data bits ,1 stop bit and none parity and 1 byte Rx trigger level settings. \*/

STR\_UART\_T sParam;

sParam.u32BaudRate = 115200;

sParam.u8cDataBits = DRVUART\_DATABITS\_8;

sParam.u8cStopBits = DRVUART\_STOPBITS\_1;

```
sParam.u8cParity          = DRVUART_PARITY_NONE;
sParam.u8cRxTriggerLevel  = DRVUART_FIFO_1BYTES;
DrvUART_Open (UART_PORT0, &sParam);
```

## **DrvUART\_Close**

### **Prototype**

```
void DrvUART_Close (
    E_UART_PORT u32Port
);
```

### **Description**

The function is used to disable UART clock, disable ISR and clear callback function pointer after checking the TX empty.

### **Parameter**

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

### **Include**

driver/DrvUART.h

### **Return Value**

None

### **Example**

```
/* Close UART channel 0 */
DrvUART_Close (UART_PORT0);
```

## **DrvUART\_EnableInt**

### **Prototype**

```
void DrvUART_EnableInt (
    E_UART_PORT u32Port,
    uint32_t u32InterruptFlag,
    PFN_DRVUART_CALLBACK pfncallback
);
```

### **Description**

The function is used to enable specified UART interrupt, install the callback function and enable NVIC UART IRQ.

#### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**u32InterruptFlag [in]**

*DRVUART\_LININT* : LIN RX Break Field Detected Interrupt Enable

*DRVUART\_BUFERRINT* : Buffer Error Interrupt Enable

*DRVUART\_WAKEINT* : Wakeup Interrupt

*DRVUART\_MOSINT* : MODEM Status Interrupt

*DRVUART\_RLSNT* : Receive Line Status Interrupt

*DRVUART\_THREINT* : Transmit Holding Register Empty Interrupt.

*DRVUART\_RDAINT* : Receive Data Available Interrupt and Time-out Interrupt

*DRVUART\_TOUTINT* : Time-out Interrupt.

**pfncallback [in]**

Call back function pointer

#### Include

Driver/DrvUART.h

#### Return Value

None

#### Note

Use “/” to connect the interrupt flags to enable multiple interrupts simultaneously.

If you call the function twice in a project, the settings is depend on the second setting.

#### Example

```
/* Enable UART channel 0 RDA and THRE interrupt. Finally, install UART_INT_HANDLE
function to be callback function. */
```

```
DrvUART_EnableInt(UART_PORT0, (DRVUART_RDAINT |
DRVUART_THREINT ),UART_INT_HANDLE);
```

### ***DrvUART\_DisableInt***

#### Prototype

```
void    DrvUART_DisableInt (
        E_UART_PORT u32Port
        uint32_t      u32InterruptFlag
```

);

### Description

The function is used to disable UART specified interrupt, uninstall the call back function and disable NVIC UART IRQ.

### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**u32InterruptFlag [in]**

*DRVUART\_LININT* : LIN RX Break Field Detected Interrupt Enable

*DRVUART\_BUFERRINT* : Buffer Error Interrupt Enable

*DRVUART\_WAKEINT* : Wake-up Interrupt.

*DRVUART\_MOSINT* : MODEM Status Interrupt.

*DRVUART\_RLSNT* : Receive Line Status Interrupt.

*DRVUART\_THREINT* : Transmit Holding Register Empty Interrupt.

*DRVUART\_RDAIN* : Receive Data Available Interrupt and Time-out Interrupt

*DRVUART\_TIMEOUTINT* : Time-out Interrupt

### Include

Driver/DrvUART.h

### Return Value

None

### Note

Use “/” to connect the interrupt flags to disable multiple interrupts simultaneously.

### Example

/\* To disable the THRE interrupt enable flag. \*/

DrvUART\_DisableInt (UART\_PORT0, DRVUART\_THREINT);

## DrvUART\_ClearIntFlag

### Prototype

```
uint32_t
DrvUART_ClearIntFlag (
    E_UART_PORT u32Port
    uint32_t      u32InterruptFlag
);
```

### Description

The function is used to clear UART specified interrupt flag.

#### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**u32InterruptFlag [in]**

*DRVUART\_LININT* : LIN RX Break Field Detected Interrupt Enable

*DRVUART\_BUFERRINT* : Buffer Error Interrupt Enable

*DRVUART\_WAKEINT* : Wakeup Interrupt

*DRVUART\_MOSINT* : MODEM Status Interrupt.

*DRVUART\_RLSNT* : Receive Line Status Interrupt.

*DRVUART\_THREINT* : Transmit Holding Register Empty Interrupt.

*DRVUART\_RDAINT* : Receive Data Available Interrupt

*DRVUART\_TOUTINT* : Time-out Interrupt

#### Include

Driver/DrvUART.h

#### Return Value

E\_SUCCESS Success

#### Example

/\* To clear UART0 LIN break interrupt flag \*/

DrvUART\_ClearIntFlag (UART\_PORT0, DRVUART\_LININT);

#### *DrvUART\_GetIntStatus*

#### Prototype

int32\_t

DrvUART\_GetIntStatus (

E\_UART\_PORT u32Port

uint32\_t u32InterruptFlag

);

#### Description

The function is used to get the specified UART interrupt status.

#### Parameter

**u32Port [in]**



Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

### u32InterruptFlag [in]

*DRVUART\_LININT* : LIN RX Break Field Detected Interrupt Enable

*DRVUART\_BUFERRINT* : Buffer Error Interrupt Enable

*DRVUART\_WAKEINT* : Wakeup Interrupt.

*DRVUART\_MOSINT* : MODEM Status Interrupt.

*DRVUART\_RLSNT* : Receive Line Status Interrupt.

*DRVUART\_THREINT* : Transmit Holding Register Empty Interrupt.

*DRVUART\_RDAINT* : Receive Data Available Interrupt.

*DRVUART\_TOUTINT* : Time-out Interrupt.

### Include

Driver/DrvUART.h

### Return Value

0: The specified interrupt did not happen.

1: The specified interrupt happened.

E\_DRVUART\_ARGUMENT: Error's Parameter.

### Note

It is recommended to poll one interrupt at a time.

### Example

```
/* To get the THRE interrupt enable flag. */
```

```
If(DrvUART_GetIntStatus(UART_PORT0, DRVUART_THREINT))
```

```
printf("THREINT happened!\n");
```

```
else
```

```
printf("THREINT is not happened or error parameter\n");
```

### DrvUART\_GetCTSInfo

### Prototype

void

DrvUART\_GetCTSInfo(

E\_UART\_PORT            u32Port,

uint8\_t                \*pu8CTSValue,

uint8\_t                \*pu8CTSChangeState

}

### Description

The function is used to get CTS pin value and detect CTS change state

#### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1 (UART\_PORT2 is no supported.)

**pu8CTSValue [out]**

Specify the buffer to receive the CTS value. Return current CTS pin state.

**pu8CTSChangeState [out]**

Specify the buffer to receive the CTS change state. Return CTS pin state is changed or not. 1 means changed and 0 means not yet.

#### Include

Driver/DrvUART.h

#### Return Value

None

#### Example

```
/* To get CTS pin state and save to u8CTS_value. To get detect CTS change flag and save to u8CTS_state. */
```

```
uint8_t u8CTS_value;
uint8_t u8CTS_state;
```

```
DrvUART_SetCTSInfo(UART_PORT1, &u8CTS_value, &u8CTS_state);
```

#### DrvUART\_SetRTS

#### Prototype

```
void
DrvUART_SetRTS(
    E_UART_PORT u32Port,
    uint8_t      u8Value,
    uint16_t     u16TriggerLevel
)
```

#### Description

The function is used to set RTS setting.

#### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1 (UART\_PORT2 is no supported.)

**u8Value [in]**

Set 0: Drive RTS pin to logic 1 (If the LEV\_RTS set to low level triggered).

Drive RTS pin to logic 0 (If the LEV\_RTS set to high level triggered).  
 Set 1: Drive RTS pin to logic 0 (If the LEV\_RTS set to low level triggered).  
 Drive RTS pin to logic 1 (If the LEV\_RTS set to high level triggered).  
 Note. LEV\_RTS is RTS Trigger Level. 0 is low level and 1 is high level.

#### u16TriggerLevel [in]

RTS Trigger Level :DRVUART\_FIFO\_1BYTES to DRVUART\_FIFO\_62BYTES

#### Include

Driver/DrvUART.h

#### Return Value

None

#### Example

```
/* Condition: Drive RTS to logic 1 in UART channel 1 and Set RTS trigger level is 1 bytes*/
DrvUART_SetRTS (UART_PORT1,1, DRVUART_FIFO_1BYTES);
```

### DrvUART\_Read

#### Prototype

```
int32_t
DrvUART_Read(
    E_UART_PORT u32Port,
    uint8_t *pu8RxBuf,
    uint32_t u32ReadBytes
);
```

#### Description

The function is used to read Rx data from RX FIFO and the data will be stored in pu8RxBuf.

#### Parameter

##### u32Port [in]

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

##### pu8RxBuf [out]

Specify the buffer to receive the data of receive FIFO.

##### u32ReadBytes [in]

Specify the read bytes number of data.

#### Include

Driver/DrvUART.h

#### Return Value

E\_SUCCESS: Success.

E\_DRVUART\_TIMEOUT: FIFO polling timeout.

### Example

```
/* Condition: Read RX FIFO 1 byte and store in bInChar buffer. */
uint8_t bInChar[1];
DrvUART_Read(UART_PORT0,bInChar,1);
```

## DrvUART\_Write

### Prototype

```
int32_t
DrvUART_Write(
    E_UART_PORT u32Port
    uint8_t      *pu8TxBuf,
    uint32_t     u32WriteBytes
);
```

### Description

The function is to write data into TX buffer to transmit data by UART.

### Parameters

**u32Port [in]**  
Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**pu8TxBuf [in]**  
Specify the buffer to send the data to UART transmission FIFO.

**u32WriteBytes [in]**  
Specify the byte number of data.

### Include

Driver/DrvUART.h

### Return Value

E\_SUCCESS: Success

E\_DRVUART\_TIMEOUT: FIFO polling timeout

### Example

```
/* Condition: Send 1 byte from bInChar buffer to TX FIFO. */
uint8_t bInChar[1] = 0x55;
DrvUART_Write(UART_PORT0,bInChar,1);
```

## DrvUART\_EnablePDMA

### Prototype

```
void
DrvUART_EnablePDMA (
    E_UART_PORT u32Port
);
```

### Description

The function is used to control enable PDMA transmit/receive channel.

### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1 (UART\_PORT2 is no supported.)

### Include

Driver/DrvUART.h

### Return Value

None.

### Example

```
/* Enable TX and RX PDMA in UART1 */
DrvUART_EnablePDMA(UART_PORT1);
```

## DrvUART\_DisablePDMA

### Prototype

```
void
DrvUART_DisablePDMA (
    E_UART_PORT u32Port
);
```

### Description

The function is used to control disable PDMA transmit/receive channel

### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1 (UART\_PORT2 is no supported.)

### Include

Driver/DrvUART.h

#### Return Value

None.

#### Example

```
/* Disable Tx and Rx PDMA in UART 1 */
DrvUART_DisablePDMA(UART_PORT1);
```

### DrvUART\_SetFnIRDA

#### Prototype

```
void
DrvUART_SetFnIRDA (
    E_UART_PORT u32Port
    STR_IRCR_T   str_IRCR
);
```

#### Description

The function is used to configure IrDA relative settings. It consists of TX or RX mode and Inverse TX or RX signal.

#### Parameter

**u32Port [in]**  
Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**str\_IRCR [in]**  
The structure of IRDA.  
It includes of  
u8cTXSelect : 1 : Enable IrDA transmit function. It becomes TX mode  
0 : Disable IrDA transmit function. It becomes RX mode.  
u8cInvTX : Invert Tx signal function TRUE or FALSE  
u8cInvRX : Invert Rx signal function (Default value is TRUE) TRUE or FALSE

#### Include

Driver/DrvUART.h

#### Return Value

None

#### Note

Before using the API, you should configure UART setting firstly. And make sure the baud-rate setting is used mode 0 (UART divider is 16) in baud-rate configure.

### Example

```
/* Change UART1 to IRDA function and Inverse the RX signals. */
STR_IRCR_T sIrda;
sIrda.u8cTXSelect = ENABLE;
sIrda.u8cInvTX    = FALSE;
sIrda.u8cInvRX    = TRUE;
DrvUART_SetFnIRDA(UART_PORT1,&sIrda);
```

### DrvUART\_SetFnRS485

#### Prototype

```
void
DrvUART_OpenRS485 (
    E_UART_PORT u32Port,
    STR_RS485_T *str_RS485
);
```

#### Description

The function is used to set RS485 relative setting.

#### Parameter

**u32Port [in]**  
Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**str\_RS485 [in]**

The structure of RS485

It includes of

u8cModeSelect: Select operation mode

MODE\_RS485\_NMM: RS-485 Normal Multi-drop Mode

MODE\_RS485\_AAD: RS-485 Auto Address Detection Mode

MODE\_RS485\_AUD: RS-485 Auto Direction Mode

u8cAddrEnable: Enable or Disable RS-485 Address Detection

u8cAddrValue: Set Address match value

u8cDelayTime: Set transmit delay time value

u8cRxDisable: Enable or Disable receiver function.

#### Include

Driver/DrvUART.h

#### Return Value

None

#### Note

None

#### Example

```
/* Condition: Change UART1 to RS485 function. Set relative setting as below.*/
STR_RS485_T sParam_RS485;
sParam_RS485.u8cAddrEnable = ENABLE;
sParam_RS485.u8cAddrValue = 0xC0, /* Address */
sParam_RS485.u8cModeSelect = MODE_RS485_AAD|MODE_RS485_AUD;
sParam_RS485.u8cDelayTime = 0;
sParam_RS485.u8cRxDisable = TRUE;
DrvUART_SetFnRS485(UART_PORT1,&sParam_RS485);
```

### DrvUART\_SetFnLIN

#### Prototype

```
void
DrvUART_SetFnLIN (
    E_UART_PORT u32Port,
    uint16_t u16Mode,
    uint16_t u16BreakLength
);
```

#### Description

The function is used to set LIN relative setting

#### Parameter

**u32Port [in]**

Specify UART\_PORT0/UART\_PORT1/UART\_PORT2

**u16Mode [in]**

Specify LIN direction : MODE\_TX and/or MODE\_RX

**u16BreakLength [in]**

Specify break count value. It should be larger than 13 bit time according LIN protocol.

#### Include

Driver/DrvUART.h

#### Return Value



None

### Example

/\* Change UART1 to LIN function and set to transmit the header information. \*/

DrvUART\_SetFnLIN(uart\_ch,MODE\_TX | MODE\_RX,13);

## DrvUART\_GetVersion

### Prototype

int32\_t

DrvUART\_GetVersion (void);

### Description

Return the current version number of driver.

### Include

Driver/DrvUART.h

### Return Value

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

## 4. TIMER/WDT Driver

### 4.1. TIMER/WDT Introduction

The timer module includes four channels, TIMER0~TIMER3, which allow you to easily implement a counting scheme for use. The timer can perform functions like frequency measurement, event counting, interval measurement, clock generation, delay timing, and so on. The timer can generate an interrupt signal upon timeout, or provide the current value of count during operation. And for external count and capture functions, only NUC1x0xxxBx and NUC1x0xxxCx series supported, ex:NUC140RD2BN and NUC140VE3CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

The purpose of Watchdog Timer (WDT) is to perform a system reset after the software running into a problem. This prevents system from hanging for an infinite period of time.

### 4.2. TIMER/WDT Feature

- 4 sets of 32-bit timers with 24-bit up-timer and one 8-bit pre-scale counter.
- Independent clock source for each timer.
- Provides one-shot, periodic, toggle and continuous counting operation modes.
- Time out period = (Period of timer clock input) \* (8-bit pre-scale counter + 1) \* (24-bit TCMP).
- Maximum counting cycle time = (1 / T MHz) \* (2^8) \* (2^24), T is the period of timer clock.
- 24-bit timer value is readable through TDR (Timer Data Register).
- Support event counting function to count the event from external pin.
- Support input capture function to capture or reset counter value.
- 18-bit free running counter to avoid CPU from Watchdog timer reset before the delay time expires.
- Selectable time-out interval (2^4 ~ 2^18) and the time out interval is 104 ms ~ 26.3168 s (if WDT\_CLK = 10 kHz).
- Reset period = (1/10 kHz) \* 63, if WDT\_CLK = 10 kHz.

### 4.3. Type Definition

#### E\_TIMER\_CHANNEL

Enumeration Identifier	Value	Description
E_TMR0	0x0	Specify the timer channel - 0

E_TMR1	0x1	Specify the timer channel - 1
E_TMR2	0x2	Specify the timer channel - 2
E_TMR3	0x3	Specify the timer channel - 3

### ***E\_TIMER\_OPMODE***

Enumeration Identifier	Value	Description
E_ONESHOT_MODE	0x0	Set timer to One-Shot mode
E_PERIODIC_MODE	0x1	Set timer to Periodic mode
E_TOGGLE_MODE	0x2	Set timer to Toggle mode
E_CONTINUOUS_MODE	0x3	Set timer to Continuous Counting mode

### ***E\_TIMER\_TX\_PHASE***

Enumeration Identifier	Value	Description
E_PHASE_FALLING	0x0	Set falling edge of external count pin will be counted
E_PHASE_RISING	0x1	Set raising edge of external count pin will be counted

### ***E\_TIMER\_TEX\_EDGE***

Enumeration Identifier	Value	Description
E_EDGE_FALLING	0x0	Set 1 to 0 transition on TEX will be detected
E_EDGE_RISING	0x1	Set 0 to 1 transition on TEX will be detected
E_EDGE_BOTH	0x2	Either 1 to 0 or 0 to 1 transition on TEX will be detected

### ***E\_TIMER\_RSTCAP\_MODE***

Enumeration Identifier	Value	Description
E_CAPTURE	0x0	TEX transition is using as timer capture function
E_RESET	0x1	TEX transition is using as timer counter reset function

### ***E\_WDT\_CMD***

Enumeration Identifier	Value	Description
E_WDT_IOC_START_TIMER	0x0	Start WDT counting
E_WDT_IOC_STOP_TIMER	0x1	Stop WDT counting

E_WDT_IOC_ENABLE_INT	0x2	Enable WDT interrupt
E_WDT_IOC_DISABLE_INT	0x3	Disable WDT interrupt
E_WDT_IOC_ENABLE_WAKEUP	0x4	Enable WDT time-out wake up function
E_WDT_IOC_DISABLE_WAKEUP	0x5	Disable WDT time-out wake up function
E_WDT_IOC_RESET_TIMER	0x6	Reset WDT counter
E_WDT_IOC_ENABLE_RESET_FUNC	0x7	Enable WDT reset function when WDT time-out
E_WDT_IOC_DISABLE_RESET_FUNC	0x8	Disable WDT reset function when WDT time-out
E_WDT_IOC_SET_INTERVAL	0x9	Set the WDT time-out interval

### ***E\_WDT\_INTERVAL***

Enumeration Identifier	Value	Description
E_LEVEL0	0x0	Set WDT time-out interval is $2^4$ WDT_CLK
E_LEVEL1	0x1	Set WDT time-out interval is $2^6$ WDT_CLK
E_LEVEL2	0x2	Set WDT time-out interval is $2^8$ WDT_CLK
E_LEVEL3	0x3	Set WDT time-out interval is $2^{10}$ WDT_CLK
E_LEVEL4	0x4	Set WDT time-out interval is $2^{12}$ WDT_CLK
E_LEVEL5	0x5	Set WDT time-out interval is $2^{14}$ WDT_CLK
E_LEVEL6	0x6	Set WDT time-out interval is $2^{16}$ WDT_CLK
E_LEVEL7	0x7	Set WDT time-out interval is $2^{18}$ WDT_CLK

## **4.4. Functions**

### ***DrvTIMER\_Init***

#### **Prototype**

void DrvTIMER\_Init (void)

#### **Description**

User must to call this function before any timer operations after system boot up.

#### **Parameter**

None

#### Include

Driver/DrvTIMER.h

#### Return Value

None

#### Example:

```
/* Info the system can accept Timer APIs after calling DrvTIMER_Init() */
DrvTIMER_Init ();
```

### DrvTIMER\_Open

#### Prototype

```
int32_t DrvTIMER_Open (
    E_TIMER_CHANNEL channel,
    uint32_t ticksPerSecond,
    E_TIMER_OP_MODE op_mode
)
```

#### Description

Open the specified timer channel with specified operation mode.

#### Parameter

**channel [in]**  
E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

**ticksPerSecond [in]**  
This value means how many timer interrupt ticks in one second

**op\_mode [in]**  
E\_TIMER\_OP\_MODE, E\_ONESHOT\_MODE / E\_PERIODIC\_MODE / E\_TOGGLE\_MODE / E\_CONTINUOUS\_MODE

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

E\_DRVTIMER\_CLOCK\_RATE: Calculate initial value fail

#### Example

```
/* Using TIMER0 at PERIODIC_MODE, 2 ticks / sec */
DrvTIMER_Open (E_TMR0, 2, E_PERIODIC_MODE);
```

## DrvTIMER\_Close

### Prototype

```
int32_t DrvTIMER_Close (E_TIMER_CHANNEL ch)
```

### Description

The function is used to close the timer channel.

### Parameter

**ch [in]**

**E\_TIMER\_CHANNEL**, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation success

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Close the specified timer channel */
DrvTIMER_Close (E_TMR0)
```

## DrvTIMER\_SetTimerEvent

### Prototype

```
int32_t DrvTIMER_SetTimerEvent (
    E_TIMER_CHANNEL ch,
    uint32_t uInterruptTicks,
    TIMER_CALLBACK pTimerCallback,
    int32_t parameter
)
```

### Description

Install the interrupt callback function of the specified timer channel. And trigger timer callback function when interrupt occur *uInterruptTicks* times.

### Parameter

**ch [in]**

**E\_TIMER\_CHANNEL**, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

**uInterruptTicks [in]**

Number of timer interrupt occurred

**pTimerCallback [in]**

The function pointer of the interrupt callback function

**parameter [in]**

A parameter of the callback function

**Include**

Driver/DrvTIMER.h

**Return Value**

uTimerEventNo: The timer event number  
E\_DRVTIMER\_EVENT\_FULL: The timer event is full

**Example**

```
/* Install callback "TMR_Callback" and trigger callback
when timer interrupt happen twice */
uTimerEventNo = DrvTIMER_SetTimerEvent (E_TMR0, 2,
(TIMER_CALLBACK)TMR_Callback, 0);
```

**DrvTIMER\_ClearTimerEvent**

**Prototype**

```
void DrvTIMER_ClearTimerEvent (
    E_TIMER_CHANNEL channel,
    int32_t timerEventNo)
    (void)
```

**Description**

Clear the timer event of the specified timer channel.

**Parameter**

ch [in]  
E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3  
uTimerEventNo [in]  
The timer event number

**Include**

Driver/DrvTIMER.h

**Return Value**

None

**Example**

```
/* Close the specified timer event */
DrvTIMER_ClearTimerEvent (E_TMR0, uTimerEventNo);
```

## DrvTIMER\_EnableInt

### Prototype

```
int32_t DrvTIMER_EnableInt (E_TIMER_CHANNEL ch)
```

### Description

This function is used to enable the specified timer interrupt.

### Parameter

**ch [in]**

**E\_TIMER\_CHANNEL**, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

**E\_SUCCESS**: Operation successful

**E\_DRVTIMER\_CHANNEL**: Invalid timer channel

### Example

```
/* Enable Timer-0 interrupt function */
DrvTIMER_EnableInt (E_TMR0);
```

## DrvTIMER\_DisableInt

### Prototype

```
int32_t DrvTIMER_DisableInt (E_TIMER_CHANNEL ch)
```

### Description

This function is used to disable the specified timer interrupt.

### Parameter

**ch [in]**

**E\_TIMER\_CHANNEL**, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

**E\_SUCCESS**: Operation successful

**E\_DRVTIMER\_CHANNEL**: Invalid timer channel

### Example

```
/* Disable Timer-0 interrupt function */
DrvTIMER_DisableInt (E_TMR0);
```



## DrvTIMER\_GetIntFlag

### Prototype

```
int32_t DrvTIMER_GetIntFlag (E_TIMER_CHANNEL ch)
```

### Description

Get the interrupt flag status from the specified timer channel.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

iIntStatus: 0 is "No interrupt", 1 is "Interrupt occurred"

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Get the interrupt flag status from Timer-0 */
u32TMR0IntFlag = DrvTIMER_GetIntFlag (E_TMR0);
```

## DrvTIMER\_ClearIntFlag

### Prototype

```
int32_t DrvTIMER_ClearIntFlag (E_TIMER_CHANNEL ch)
```

### Description

Clear the interrupt flag of the specified timer channel.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Clear Timer-0 interrupt flag */
DrvTIMER_ClearIntFlag (E_TMR0);
```

## DrvTIMER\_Start

### Prototype

```
int32_t DrvTIMER_Start (E_TIMER_CHANNEL ch)
```

### Description

Start to count the specified timer channel.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Start to count the Timer0 */
DrvTIMER_Start(E_TMR0);
```

## DrvTIMER\_GetInTick

### Prototype

```
uint32_t DrvTIMER_GetInTick (E_TIMER_CHANNEL ch)
```

### Description

This function is used to get the number of interrupt occurred after the timer interrupt function is enabled.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

uTimerTick: Return the interrupt ticks

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Get the current interrupt ticks from Timer-1 */
u32TMR1Ticks = DrvTIMER_GetIntTicks (E_TMR1);
```

### **DrvTIMER\_ResetIntTicks**

#### **Prototype**

```
int32_t DrvTIMER_ResetIntTicks (E_TIMER_CHANNEL ch)
```

#### **Description**

This function is used to clear interrupt ticks to 0.

#### **Parameter**

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### **Include**

Driver/DrvTIMER.h

#### **Return Value**

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL\_INVALID: Invalid timer channel

#### **Example**

```
Reset the interrupt ticks of Timer-1 to 0 */
DrvTIMER_ResetIntTicks (E_TMR1);
```

### **DrvTIMER\_Delay**

#### **Prototype**

```
void DrvTIMER_Delay (E_TIMER_CHANNEL ch, uint32_t uIntTicks)
```

#### **Description**

This function is used to add a delay loop by specified interrupt ticks of the timer channel.

#### **Parameter**

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

**uIntTicks [in]**

The delay ticks

#### **Include**

Driver/DrvTIMER.h

#### **Return Value**

None

#### Example

```
/* Delay Timer-0 3000 ticks */
DrvTIMER_Delay (E_TMR0, 3000);
```

### DrvTIMER\_OpenCounter

#### Prototype

```
int32_t DrvTIMER_OpenCounter (
    E_TIMER_CHANNEL ch,
    uint32_t uCounterBoundary,
    E_TIMER_OPMODE op_mode
);
```

#### Description

This function is used to open the timer channel with the specified operation mode. And the counting source of timer is from the external event/counter. The TIMER clock source should be set as HCLK.

#### Note

Only NUC1x0xxxBN and NUC1x0xxxCx series support this function, ex:NUC140RD2BN and NUC140V13CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

uCounterBoundary [in]

The parameter is used to determine how many counts occurred will toggle once timer interrupt

op\_mode [in]

E\_TIMER\_OPMODE, it's included E\_ONESHOT\_MODE / E\_PERIODIC\_MODE / E\_CONTINUOUS\_MODE

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

E\_DRVTIMER\_EIO: Timer has not been initialized

#### Example

```
/* Set Timer-0 run in One-Shot mode by external counter.
And when the counter counting to 123, Timer-0 interrupt will occurred */
DrvTIMER_OpenCounter (E_TMR0, 123, E_ONESHOT_MODE);
```

### DrvTIMER\_StartCounter

#### Prototype

```
in32_t DrvTIMER_StartCounter (E_TIMER_CHANNEL ch)
```

#### Description

Start counting of the specified timer channel.

#### Note

Only NUC1x0xxxBx and NUC1x0xxxCx series support this function, ex:NUC140RD2BN and NUC140VE3CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

\_SUCCESS: operation successful

E\_DRVTIMER\_CHANNEL: invalid timer channel

#### Example

```
/* Start to count the Timer-0 by external counter */
DrvTIMER_StartCounter (E_TMR0);
```

### DrvTIMER\_GetCounters

#### Prototype

```
uin32_t DrvTIMER_GetCounters (E_TIMER_CHANNEL ch)
```

#### Description

This function is used to get the current counters of the specified timer channel.

Only NUC1x0xxxBx and NUC1x0xxxCx series support this function, ex:NUC140RD2BN and NUC140VE3CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

u32Counters: Return current counters

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example:

```
/* Get the current counts of Timer-0 */
u32TMR0ExtTicks = DrvTIMER_GetCounters(E_TMR0);
```

### DrvTIMER\_OpenCapture

#### Prototype

```
int32_t DrvTIMER_OpenCapture (
    E_TIMER_CHANNEL ch,
    E_TIMER_RSTCAP_MODE mode
);
```

#### Description

This function is used to initialize external timer capture source and set to start capture or reset specified timer counter.  
The TIMER clock source should be set as HCLK.  
Only NUC100xxx series support this function, ex: NUC140VE3CN.

#### Parameter

**ch [in]**  
E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

**mode [in]**  
E\_TIMER\_RSTCAP\_MODE,  
E\_CAPTURE : Run capture function  
E\_RESET : Reset counter value of specified timer channel

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Open external Timer-0 capture function */
DrvTIMER_OpenCapture (E_TMR0, E_CAPTURE);
```

## DrvTIMER\_CloseCapture

### Prototype

```
int32_t DrvTIMER_CloseCapture (
    E_TIMER_CHANNEL ch,
);
```

### Description

This function is used to close the external timer capture source.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

### Parameter

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/*Close external Timer-0 capture function*/
DrvTIMER_CloseCapture (E_TMR0)
```

## DrvTIMER\_SelectExternalMode

### Prototype

```
int32_t DrvTIMER_SelectExternalMode (
    E_TIMER_CHANNEL ch,
    E_TIMER_RSTCAP_MODE mode
);
```

### Description

This function is used to select to run capture function or reset the timer counter.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

### Parameter

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

**mode [in]**

E\_TIMER\_RSTCAP\_MODE,

E\_CAPTURE : Run capture function  
E\_RESET : Reset counter value of specified timer channel

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful  
E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Select Timer-0 runs in capture function */
DrvTIMER_SelectExternalMode (E_TMR0, E_CAPTURE);
```

### DrvTIMER\_SelectCaptureEdge

#### Prototype

```
int32_t DrvTIMER_OpenCapture (
    E_TIMER_CHANNEL channel,
    E_TIMER_TEX_EDGE edge
);
```

#### Description

This function is used to configure the detect edge of timer capture mode.  
Only NUC100x0Cx series support this function, ex:NUC140VE3CN.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

edge [in]

E\_TIMER\_TEX\_EDGE,

E\_EDGE\_FALLING : 1 to 0 transition on TEX will be detected.

E\_EDGE\_RISING : 0 to 1 transition on TEX will be detected.

E\_EDGE\_BOTH : either 0 to 1 or 1 to 0 transition on TEX will be detected.

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful  
E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example



```
/* Configure timer-0 capture detect occurred when 0 to 1 transition on external capture pin */
DrvTIMER_SelectCaptureEdge (E_TMR0, E_EDGE_RISING);
```

### DrvTIMER\_EnableCaptureInt

#### Prototype

```
int32_t DrvTIMER_EnableCaptureInt (
    E_TIMER_CHANNEL ch,
);
```

#### Description

This function is used to enable the timer external interrupt function.  
If any transition on TEX pin and matched with the E\_TIMER\_TEX\_EDGE settings, system will cause the external interrupt flag(TEXIF) to 1.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

\_SUCCESS: operation successful  
E\_DRVTIMER\_CHANNEL\_INVALID: invalid timer channel

#### Example

```
/* Enable external timer-0 capture detect interrupt function */
DrvTIMER_EnableCaptureInt (E_TMR0);
```

### DrvTIMER\_DisableCaptureInt

#### Prototype

```
int32_t DrvTIMER_DisableCaptureInt (
    E_TIMER_CHANNEL ch,
);
```

#### Description

This function is used to disable the timer external interrupt function.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Disable external timer-0 capture detect interrupt function */
DrvTIMER_DisableCaptureInt (E_TMR0);
```

### DrvTIMER\_EnableCapture

#### Prototype

```
int32_t DrvTIMER_EnableCapture (
    E_TIMER_CHANNEL ch,
    void *pCaptureData);
```

#### Description

This function is used to enable the specified capture function. Only NUC100 series support this function, ex: NUC140VE3CN.

#### Parameter

ch[in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Enable external timer-0 capture function */
DrvTIMER_EnableCapture (E_TMR0);
```

### DrvTIMER\_DisableCapture

#### Prototype

```
int32_t DrvTIMER_DisableCapture (
    E_TIMER_CHANNEL ch,
```

);

### Description

This function is used to disable the specified capture function.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Disable external timer-capture function */
DrvTIMER_DisableCapture (E_TMR0);
```

## DrvTIMER\_GetCaptureData

### Prototype

```
int32_t DrvTIMER_GetCaptureData (
    E_TIMER_CHANNEL ch,
    uint32_t *pCaptureData
);
```

### Description

This function is used to get the capture value of the specified timer channel.  
And the return data is valid only if the capture interrupt flag set to 1 by H.W.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

Capture value: Return capture value

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```

/* Get the external timer-0 capture interrupt status */
uint32_t u32IntStatus, u32CurData;
u32IntStatus = DrvTIMER_GetCaptureIntFlag (E_TMR0);
if (u32IntStatus == 1)
{
    /* Get the current capture data from timer-0 */
    u32CurData = DrvTIMER_GetCaptureData (E_TMR0);
}

```

### **DrvTIMER\_GetCaptureIntFlag**

#### **Prototype**

```

int32_t DrvTIMER_GetCaptureIntFlag (
    E_TIMER_CHANNEL ch,
);

```

#### **Description**

Get the external interrupt flag status from the specified timer channel. Only NUC1x0xxxCx series support this function, ex: NUC140VE3CN.

#### **Parameter**

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### **Include**

Driver/DrvTIMER.h

#### **Return Value**

External interrupt flag: 0:No interrupt / 1:Interrupt occurred

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### **Example**

```

/* Get the external timer-0 capture interrupt status */
uint32_t u32IntStatus, u32CurData;
u32IntStatus = DrvTIMER_GetCaptureIntFlag (E_TMR0);
if (u32IntStatus == 1)
{
    /* Get the current capture data from timer-0 */
    u32CurData = DrvTIMER_GetCaptureData (E_TMR0);
}

```

### **DrvTIMER\_ClearCaptureIntFlag**

#### **Prototype**

```
int32_t DrvTIMER_GetCaptureIntFlag (
    E_TIMER_CHANNEL ch,
);
```

#### Description

Clear the external interrupt flag of the specified timer channel.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

#### Parameter

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful.  
E\_DRVTIMER\_CHANNEL: Invalid timer channel.

#### Example

```
/* Get the external timer capture interrupt status */
uint32_t u32IntStatus;
u32IntStatus = DrvTIMER_GetCaptureIntFlag (E_TMR0);
if (u32IntStatus == 1)
{
    /* Get the current capture data from timer-0 */
    u32CurData = DrvTIMER_GetCaptureData (E_TMR0);
    /* Clear capture interrupt status to receive the next valid capture value */
    DrvTIMER_ClearCaptureIntFlag (E_TMR0);
}
}
```

### DrvTIMER\_EnableCaptureDebounce

#### Prototype

```
int32_t DrvTIMER_EnableCaptureDebounce (
    E_TIMER_CHANNEL ch,
);
```

#### Description

Enable the debounce function of specified external capture input source.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

#### Parameter

**ch [in]**

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Enable external timer-0 capture debounce function */
DrvTIMER_EnableCaptureDebounce (E_TMR0);
```

### DrvTIMER\_DisableCaptureDebounce

#### Prototype

```
int32_t DrvTIMER_DisableCaptureDebounce (
    E_TIMER_CHANNEL ch,
    );
```

#### Description

Disable the debounce function of specified external capture input source. Only NUC100 series support this function, ex: NUC140VE3CN.

#### Parameter

ch[in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Disable external timer-0 capture debounce function */
DrvTIMER_DisableCaptureDebounce (E_TMR0);
```

### DrvTIMER\_EnableCounterDebounce

#### Prototype

```
int32_t DrvTIMER_EnableCounterDebounce (
    E_TIMER_CHANNEL ch,
```

);

### Description

Enable the debounce function of specified external counter input source.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Enable external timer-0 counter debounce function */
DrvTIMER_EnableCounterDebounce(E_TMR0);
```

### DrvTIMER\_DisableCounterDebounce

#### Prototype

```
int32_t DrvTIMER_DisableCounterDebounce (
    E_TIMER_CHANNEL ch,
    void *p);
```

### Description

Disable the debounce function of specified external counter input source.  
Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

### Parameter

ch [in]

E\_TIMER\_CHANNEL, it could be E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

### Example

```
/* Disable external timer-0 counter debounce function */
DrvTIMER_DisableCounterDebounce (E_TMR0);
```

### DrvTIMER\_SelectCounterDetectPhase

#### Prototype

```
int32_t DrvTIMER_SelectCounterDetectPhase (
    E_TIMER_CHANNEL ch,
    E_TIMER_TX_PHASE phase
);
```

#### Description

This function is used to configure the counter detect phase of specified source. Only NUC1x0xxxCx series support this function, ex:NUC140VE3CN.

#### Parameter

ch [in]

E\_TIMER\_CHANNEL: Invalid by E\_TMR0 / E\_TMR1 / E\_TMR2 / E\_TMR3

edge [in]

E\_TIMER\_TX\_PHASE

E\_PHASE\_FALLING: A falling edge of external counter pin will be counted.

E\_PHASE\_RISING: A rising edge of external counter pin will be counted.

#### Include

Driver/DrvTIMER.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVTIMER\_CHANNEL: Invalid timer channel

#### Example

```
/* Configure timer-0 counter detect phase is from low to high */
DrvTIMER_SelectCounterDetectPhase (E_TMR0, E_PHASE_RISING);
```

### DrvTIMER\_GetVersion

#### Prototype

```
uint32_t DrvTIMER_GetVersion (void)
```

#### Description

Get the version number of Timer/WDT driver.

#### Include

Driver/DrvTIMER.h



### Return Value

Version number :

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

```
/* Get the current version of Timer Driver */
u32Version = DrvTIMER_GetVersion ();
```

## DrvWDT\_Open

### Prototype

```
int32_t DrvWDT_Open (E_WDT_INTERVAL WDTlevel)
```

### Description

Enable WDT engine clock and set WDT time-out interval.  
All bits in WDT register are write-protected. User must to check the REGWRPROT bit is enabled or disabled if write the specified WDT bit fail.

### Parameter

**WDTlevel [in]**

E\_WDT\_INTERVAL, enumerate the WDT time-out interval. Refer to [WDT\\_INTERVAL enumeration](#) for details time-out value.

### Include

Driver/DrvTIMER.h

### Return Value

E\_SUCCESS: Open WDT successful  
E\_DRVWDT\_OPEN: WDT open fail

### Example

```
/* Set the WDT time-out interval is (2^16)*WDT_CLK */
DrvWDT_Open (E_WDT_LEVEL6);
```

## DrvWDT\_Close

### Prototype

```
void DrvWDT_Close (void)
```

### Description

The function is used to stop/disable WDT relative functions.  
All bits in WDT register are write-protected. User must to check the REGWRPROT bit is enabled or disabled if write the specified WDT bit fail.

**Parameter**

None

**Include**

Driver/DrvTIMER.h

**Return Value**

None

**Example**

```
/* Close Watch Dog Timer */
DrvWDT_Close ();
```

**DrvWDT\_InstallISR**

**Prototype**

```
void DrvWDT_InstallISR (WDT_CALLBACK WDTISR)
```

**Description**

The function is used to install WDT interrupt service routine.  
All bits in WDT register are write-protected. Use `nuos` to check the REGWRPROT bit is enabled or disabled if write the specified WDT bit fail.

**Parameter**

WDTISR [in]

The function pointer of the interrupt service routine

**Include**

Driver/DrvTIMER.h

**Return Value**

None

**Example**

```
/* Install the WDT callback function */
DrvWDT_InstallISR ((WDT_CALLBACK)WDT_Callback);
```

**DrvWDT\_Ioctl**

**Prototype**

```
int32_T DrvWDT_Ioctl (E_WDT_CMD uWDTCmd, uint32_t uArgument)
```

**Description**

The function is used to operate more WDT applications, it could be the start/stop the WDT, enable/disable WDT interrupt function, enable/disable WDT time-out wake up function, enable/disable system reset when WDT time-out and set the WDT time-out

interval.

All bits in WDT register are write-protected. User must to check the REGWRPROT bit is enabled or disabled if write the specified WDT bit fail.

#### Parameter

**uWDTCmd [in]**

E\_WDT\_CMD commands, it could be the one of the follow commands

E\_WDT\_IOC\_START\_TIMER ,  
E\_WDT\_IOC\_STOP\_TIMER ,  
E\_WDT\_IOC\_ENABLE\_INT ,  
E\_WDT\_IOC\_DISABLE\_INT ,  
E\_WDT\_IOC\_ENABLE\_WAKEUP ,  
E\_WDT\_IOC\_DISABLE\_WAKEUP ,  
E\_WDT\_IOC\_RESET\_TIMER ,  
E\_WDT\_IOC\_ENABLE\_RESET\_FUNC ,  
E\_WDT\_IOC\_DISABLE\_RESET\_FUNC ,  
E\_WDT\_IOC\_SET\_INTERVAL

**uArgument [in]**

Set the argument for the specified WDT command

#### Include

Driver/DrvTIM.h

#### Return Value

\_SUCCESS: Operation successful  
E\_DRVWD\_CMD: Invalid WDT command

#### Example

```
/* Start to count WDT by calling WDT_IOC_START_TIMER command */
DrvWDT_Soc1 (E_WDT_IOC_START_TIMER, 0);
```

## 5. GPIO Driver

### 5.1. GPIO introduction

NUC100 Medium Density Series has up to 80 General Purpose I/O pins can be shared with other function pins; it depends on the chip configuration. These 80 pins are arranged in 5 ports named with GPIOA, GPIOB, GPIOC, GPIOD and GPIOE. Each port equips maximum 16 pins.

NUC100 Low Density Series has up to 65 General Purpose I/O pins can be shared with other function pins; it depends on the chip configuration and package. These 65 pins are arranged in 5 ports. GPIOA, GPIOB, GPIOC and GPIOD with each port equips maximum 16 pins and GPIOE with 1 pin GPE[5].

### 5.2. GPIO Feature

- Each one of the GPIO pins is independent and has the corresponding register bits to control the pin mode function and data.
- The I/O type of each of I/O pins can be independently software configured as input, output, open-drain or quasi-bidirectional mode.

### 5.3. Type Definition

#### **E\_DRVGPIO\_PORT**

Enumeration Identifier	Value	Description
E_GPA	0	Define GPIO Port A
E_GPB	1	Define GPIO Port B
E_GPC	2	Define GPIO Port C
E_GPD	3	Define GPIO Port D
E_GPE	4	Define GPIO Port E

#### **E\_DRVGPIO\_IO**

Enumeration Identifier	Value	Description
E_IO_INPIT	0	Set GPIO as Input mode
E_IO_OUTPUT	1	Set GPIO as Output mode
E_IO_OPENDRAIN	2	Set GPIO as Open-Drain mode
E_IO_QUASI	3	Set GPIO as Quasi-bidirectional mode

***E\_DRVGPIO\_INT\_TYPE***

Enumeration Identifier	Value	Description
E_IO_RISING	0	Set interrupt enable by Rising Edge or Level High
E_IO_FALLING	1	Set interrupt enable by Falling Edge or Level Low
E_IO_BOTH_EDGE	2	Set interrupt enable by Both Edges(Rising and Falling)

***E\_DRVGPIO\_INT\_MODE***

Enumeration Identifier	Value	Description
E_MODE_EDGE	0	Set interrupt mode is Edge trigger
E_MODE_LEVEL	1	Set interrupt mode is Level trigger

***E\_DRVGPIO\_DBCLKSRC***

Enumeration Identifier	Value	Description
E_DBCLKSRC_HCLK	0	De-bounce counter clock source is from HCLK
E_DBCLKSRC_10K	1	De-bounce counter clock source is from internal 10 KHz

***E\_DRVGPIO\_FUNC***

Enumeration Identifier	Pins assignment	Description
E_FUNC_GPIO	All GPIO pins	Set all GPIO pins as GPIO functions
E_FUNC_CLKO	GPB.12	Enable Clock Driver Output function
E_FUNC_I2C0 / E_FUNC_I2C1	GPA.8~9 / GPA.10~11	Enable I2C0 and I2C1 functions
E_FUNC_I2S	GPA.15, GPC.0~3	Enable I2S function
E_FUNC_CAN0	GPD.6, GPD.7	Enable CAN0 function
E_FUNC_ACMP0 / E_FUNC_ACMP1	GPC.6~7 / GPC.14~15	Enable ACMP0 and ACMP1 function
E_FUNC_SPI0	GPC.0~3	Enable SPI0 SS0, CLK, MISO0 and MOSI0
E_FUNC_SPI0_SS1	GPB.10	Enable SPI0 SS1 function
E_FUNC_SPI0_2BIT_MODE	GPC.4 and GPC.5	Enable SPI0 MISO1 and MOSI1
E_FUNC_SPI1	GPC.8~11	Enable SPI1 SS0, CLK, MISO0 and MOSI0
E_FUNC_SPI1_SS1	GPB.9	Enable SPI1 SS1 function
E_FUNC_SPI1_2BIT_MODE	GPC.12 and GPC.13	Enable SPI1 MISO1 and MOSI1
E_FUNC_SPI2	GPD.0~3	Enable SPI2 SS0, CLK, MISO0 and MOSI0
E_FUNC_SPI2_SS1	GPA.7	Enable SPI2 SS1 function
E_FUNC_SPI2_2BIT_MODE	GPD.4 and GPC.5	Enable SPI2 MISO1 and MOSI1
E_FUNC_SPI3	GPD.8~11	Enable SPI3 SS0, CLK, MISO0 and MOSI0
E_FUNC_SPI3_SS1	GPB.14	Enable SPI3 SS1 function
E_FUNC_SPI3_2BIT_MODE	GPD.12 and GPD.13	Enable SPI3 MISO1 and MOSI1
E_FUNC_SPI0_QFN36PIN	GPC.0~3	Enable SPI0 SS0, CLK, MISO0 and MOSI0 for QFN36 package

E_FUNC_SPI0_SS1_QFN36PIN	GPD.1	Enable SPI0 SS1 for QFN36 package
E_FUNC_SPI0_2BIT_MODE_QFN36PIN	GPD.2 and GPD.3	Enable SPI0 MISO1 and MOSI1 for QFN36 package
E_FUNC_ADC0 / E_FUNC_ADC1 / E_FUNC_ADC2 / E_FUNC_ADC3 / E_FUNC_ADC4 / E_FUNC_ADC5 / E_FUNC_ADC6 / E_FUNC_ADC7	GPA.0~7	Enable ADC0/ADC1/ADC2/ADC3/ADC4/ADC5/ADC6/ADC7 functions
E_FUNC_EXTINT0 / E_FUNC_EXTINT1	GPB.14 / GPB.15	Enable External INT0/INT1 functions
E_FUNC_TMR0 / E_FUNC_TMR1 / E_FUNC_TMR2 / E_FUNC_TMR3	GPB.8~11	Enable TIMER0/TIMER1/TIMER2/TIMER3 as Toggle/Counter mode
E_FUNC_T0EX / E_FUNC_T1EX / E_FUNC_T2EX / E_FUNC_T3EX	GPB.15, GPE.5, GPB.2 and GPB.3	Enable TIMER0/TIMER1/TIMER2/TIMER3 as external Capture mode
E_FUNC_UART0	GPB.0~3	Enable UART0 RX, TX, RTS and CTS
E_FUNC_UART0_RX_TX	GPB.0~1	Enable UART0 RX, TX
E_FUNC_UART0_RTS_CTS	GPB.2~3	Enable UART0 RTS, CTS
E_FUNC_UART1	GPB.4~7	Enable UART1 RX, TX, RTS and CTS
E_FUNC_UART1_RX_TX	GPB.4~5	Enable UART1 RX, TX
E_FUNC_UART1_RTS_CTS	GPB.6~7	Enable UART1 RTS, CTS
E_FUNC_UART2	GPB.14~15	Enable UART2 RX, TX
E_FUNC_PWM01 / E_FUNC_PWM23 / E_FUNC_PWM45 / E_FUNC_PWM67	GPA.12~13 / GPA.14~15 / GPB.11, GPE.5 / GPE.0~1	Enable PWM01/PWM23/PWM45/PWM67 functions
E_FUNC_PWM0 / E_FUNC_PWM1 / E_FUNC_PWM2 / E_FUNC_PWM3 / E_FUNC_PWM4 / E_FUNC_PWM5 / E_FUNC_PWM6 / E_FUNC_PWM7	GPA.12 / GPA.13 / GPA.14 / GPA.15 / GPB.11 / GPE.5 / GPE.0 / GPE.1	Enable PWM0/PWM1/PWM2/PWM3/PWM4/PWM5/PWM6/PWM7 functions
E_FUNC_EBI_8B	GPB.12~13, GPC.14~15, GPC.6~7, GPA.6~7, GPB.6~7, GPA10~11	Enable EBI with 8 bit address width
E_FUNC_EBI_16B	GPB.12~13, GPC.14~15, GPC.6~7, GPA.6~7, GPA.5~1, GPA.12~14, GPB.6~7, GPA10~11, GPB.2~3	Enable EBI with 16 bit address width

## 5.4. Macros

### \_DRVGPIO\_DOUT

#### Prototype

\_DRVGPIO\_DOUT (PortNum, PinNum)

#### Description

This macro is used to control I/O Bit Output/Input Control Register of the specified pin. User can set output data value of the specified pin by calling \_DRVGPIO\_DOUT macro, if the

GPIO pin is configured as output mode. Or get the input data value by calling \_DRVGPIO\_DOUT directly, if the GPIO pin is configured as input mode.

#### Note

Only NUC1x0xxxBx and NUC1x0xxxCx series support this function, ex:NUC140RD2BN and NUC140VE3CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

##### PortNum [in]

Specify the GPIO port. It could be 0~4 to correspond to the GPIO A/B/C/D/E.

##### PinNum [in]

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Example

```
/* Configure GPA-1 to output mode */
DrvGPIO_Open (E_GPA, E_GPIO_OUTPUT);
/* Set GPA-1 to high */
_DRVGPIO_DOUT (E_GPA, 1) = 1;
/* ..... */
/* Configure GPB-3 to input mode */
uint8_t u8PinValue;
DrvGPIO_Open (E_GPB, E_GPIO_INPUT);
/* Get GPB-3 pin value */
u8PinValue = _DRVGPIO_DOUT (E_GPB, 3);
```

**GPA\_[n] / GPB\_[n] / GPC\_[n] / GPD\_[n] / GPE\_[n]**

#### Prototype

GPA\_0~GPA\_15 / GPB\_0~GPB\_15 / GPC\_0~GPC\_15 / GPD\_0~GPD\_15 /  
GPE\_0~GPE\_15

#### Description

These macros are the same as \_DRVGPIO\_DOUT macro but without any parameters. User can use the macro define directly like GPA\_0 to output data to the specified pin, or get pin value from this specified pin.

#### Note

Only NUC1x0xxxBx and NUC1x0xxxCx series support this function, ex:NUC140RD2BN and NUC140VE3CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

#### Parameter

None

#### Include

Driver/DrvGPIO.h

#### Example

```
/* Configure GPA-1 to output mode */
DrvGPIO_Open (E_GPA, 1, E_IO_OUTPUT);
/* Set GPA-1 to high */
GPA_1 = 1;
/* ..... */
/* Configure GPB-3 to input mode */
uint8_t u8PinValue;
DrvGPIO_Open (E_GPB, 3, E_IO_INPUT);
/* Get GPB-3 pin value */
u8PinValue = GPB_3;
```

## 5.5. Functions

### DrvGPIO\_Open

#### Prototype

```
int32_t DrvGPIO_Open (
    _DRVGPIOPORT port,
    int32_t i32Bit,
    _DRVGPIOMODE mode
)
```

#### Description

Set the specified GPIO pin to the specified GPIO operation mode.

#### Parameter

**port [in]**

**E\_DRVGPIOPORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

**mode [in]**

**E\_DRVGPIOMODE**, set the specified GPIO pin to be E\_IO\_INPUT, E\_IO\_OUTPUT, E\_IO\_OPENDRAIN or E\_IO\_QUASI mode.

#### Include

Driver/DrvGPIO.h

#### Return Value



E\_SUCCESS: Operation successful

E\_DRVGPI0\_ARGUMENT: Incorrect argument

### Example

```
/* Configure GPA-0 to GPIO output mode and GPA-1 to GPIO input mode*/
DrvGPIO_Open (E_GPA, 0, E_IO_OUTPUT);
DrvGPIO_Open (E_GPA, 1, E_IO_INPUT);
```

## DrvGPIO\_Close

### Prototype

```
int32_t DrvGPIO_Close (E_DRVGPI0_PORT port, int32_t i32Bit)
```

### Description

Close the specified GPIO pin function and set the pin to quasi-bidirectional mode.

### Parameter

**port [in]**

E\_DRVGPI0\_PORT, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

### Include

Driver/DrvGPIO.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVGPI0\_ARGUMENT: Incorrect argument

### Example

```
/* Close GPA-0 function and set to default quasi-bidirectional mode */
DrvGPIO_Close (E_GPA, 0);
```

## DrvGPIO\_SetBit

### Prototype

```
int32_t DrvGPIO_SetBit (E_DRVGPI0_PORT port, int32_t i32Bit)
```

### Description

Set the specified GPIO pin to 1.

### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVGPIO\_ARGUMENT: Incorrect argument

#### Example

```
/* Configure GPA-0 as GPIO output mode */
DrvGPIO_Open (E_GPA, 0, E_IO_OUTPUT);
/* Set GPA-0 to 1(high) */
DrvGPIO_SetBit (E_GPA, 0);
```

### DrvGPIO\_GetBit

#### Prototype

```
int32_t DrvGPIO_GetBit (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

Get the pin value from the specified input GPIO pin.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

The specified input pin value: 0 / 1

E\_DRVGPIO\_ARGUMENT: ncorrect argument

#### Example

```
int32_t i32BitValue;
/* Configure GPA-1 as GPIO input mode*/
DrvGPIO_Open (E_GPA, 1, E_IO_INPUT);
i32BitValue = DrvGPIO_GetBit (E_GPA, 1);
```

```
if (u32BitValue == 1)
{
    printf("GPA-1 pin status is high.\n");
}
else
{
    printf("GPA-1 pin status is low.\n");
}
```

### DrvGPIO\_ClrBit

#### Prototype

```
int32_t DrvGPIO_ClrBit (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

Set the specified GPIO pin to 0.

#### Parameter

**port [in]**

E\_DRVGPIO\_PORT, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

driver/DrvGPIO.h

#### Return value

E\_SUCCESS: Operation successful

E\_DRVGPIO\_ARGUMENT: Incorrect arguments

#### Example

```
/* Configure GPA-0 as GPIO output mode*/
DrvGPIO_Open (E_GPA, 0, E_IO_OUTPUT);
/* Set GPA-0 to 0(low) */
DrvGPIO_ClrBit (E_GPA, 0);
```

### DrvGPIO\_SetPortBits

#### Prototype

```
int32_t DrvGPIO_SetPortBits (E_DRVGPIO_PORT port, int32_t i32Data)
```

#### Description

Set the output port value to the specified GPIO port.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Data [in]**

The data output value. It could be 0~0xFFFF.

**Include**

Driver/DrvGPIO.h

**Return Value**

E\_SUCCESS: Operation successful

E\_DRVGPIO\_ARGUMENT: Incorrect argument

**Example**

```
/* Set the output value of GPA port to 0x1234 */
DrvGPIO_SetPortBits (E_GPA, 0x1234);
```

**DrvGPIO\_GetPortBits**

**Prototype**

```
int32_t DrvGPIO_GetPortBits (E_DRVGPIO_PORT port)
```

**Description**

Get the input port value from the specified GPIO port.

**Parameter**

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**Include**

Driver/DrvGPIO.h

**Return Value**

The specified input port value: 0 ~ 0xFFFF

E\_DRVGPIO\_ARGUMENT: Incorrect argument

**Example**

```
/* Get the GPA port input data value */
int32_t i32PortValue;
i32PortValue = DrvGPIO_GetPortBits (E_GPA);
```

**DrvGPIO\_GetDoutBit**

**Prototype**

```
int32_t DrvGPIO_GetDoutBit (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

Get the bit value from the specified Data Output Value Register. If the bit value is 1, it's meaning the pin is output data to high. Otherwise, it's output data to low.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

The bit value of the specified register: 0 / 1

E\_DRVGPIO\_ARGUMENT1: Incorrect argument

#### Example

```
/* Get the GPA pin data output value */
int32_t i32Value;
i32Value = DrvGPIO_GetDoutBit (E_GPA, 1);
```

#### DrvGPIO\_GetPortDoutBits

#### Prototype

```
int32_t DrvGPIO_GetPortDoutBits (E_DRVGPIO_PORT port)
```

#### Description

Get the port value from the specified Data Output Value Register. If the corresponding bit of the return port value is 1, it means the corresponding bit is output data to high. Otherwise, it's output data to low.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

#### Include

Driver/DrvGPIO.h

#### Return Value

The portt value of the specified register: 0 ~ 0xFFFF

E\_DRVGPIO\_ARGUMENT: Incorrect argument

#### Example

```
/* Get the GPA port data output value */
int32_t i32PortValue;
i32PortValue = DrvGPIO_GetPortDoutBits (E_GPA);
```

### DrvGPIO\_SetBitMask

#### Prototype

```
int32_t DrvGPIO_SetBitMask (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

This function is used to protect the write data function of the corresponding GPIO pin. When set the bit mask, the write signal is masked and write data to the protect bit is ignored.

#### Parameter

**port [in]**

E\_DRVGPIO\_PORT: Specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Included

driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

#### Example

```
/* Protect GPA write data function */
DrvGPIO_SetBitMask (E_GPA, 0);
```

### DrvGPIO\_GetBitMask

#### Prototype

```
int32_t DrvGPIO_GetBitMask (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

Get the bit value from the specified Data Output Write Mask Register. If the bit value is 1, it means the corresponding bit is protected. And write data to the bit is ignored.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

The bit value of the specified register: 0 / 1

#### Example

```
/* Get the bit value from GPA Data Output Write Mask Register */
int32_t i32MaskValue;
i32MaskValue = DrvGPIO_GetBitMask (E_GPA, 0);
/* If (i32MaskValue = 1), its meaning GPA-0 is write protected */
```

### DrvGPIO\_ClrBitMask

#### Prototype

```
int32_t DrvGPIO_ClrBitMask (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

This function is used to remove the write protect function of the the corresponding GPIO pin. After remove the bit mask, write data to the corresponding bit is workable.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

#### Example

```
/* Remove the GPA-0 write protect function */
DrvGPIO_ClrBitMask (E_GPA, 0);
```

## DrvGPIO\_SetPortMask

### Prototype

```
int32_t DrvGPIO_SetPortMask (E_DRVGPIO_PORT port, int32_t i32MaskData)
```

### Description

This function is used to protect the write data function of the corresponding GPIO pins. When set the bits are masked, write data to the protected pins are ignored.

### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32MaskData [in]**

Specify pins of the GPIO port. It could be 0~0xFFFF.

### Include

Driver/DrvGPIO.h

### Return Value

E\_SUCCESS: Operation successful

E\_DRVGPIO\_ARGUMENT\_ERROR: incorrect argument

### Example

```
/* Protect GPA-0~4 write data function */
DrvGPIO_SetPortMask (E_GPA, 0x0111);
```

## DrvGPIO\_GetPortMask

### Prototype

```
int32_t DrvGPIO_GetPortMask (E_DRVGPIO_PORT port)
```

### Description

Get the port value from the specified Data Output Write Mask Register. If the corresponding bit of the return port value is 1, it's meaning the bits are protected. And write data to the bits are ignored.

### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

### Include

Driver/DrvGPIO.h



### Return Value

The portt value of the specified register: 0 ~ 0xFFFF

### Example

```
/* Get the port value from GPA Data Output Write Mask Resister */
int32_t i32MaskValue;
i32MaskValue = DrvGPIO_GetPortMask (E_GPA);
/* If (i32MaskValue = 0x11), its meaning GPA-0/4 are protected */
```

## DrvGPIO\_ClrPortMask

### Prototype

```
int32_t DrvGPIO_ClrPortMask (E_DRVGPIO_PORT port, int32_t i32MaskData)
```

### Description

This function is used to remove the write protect function of the corresponding GPIO pins. After remove those bits mask, write data to the corresponding bits are workable.

### Parameter

port [in]

E\_DRVGPIO\_PORT specifies GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

i32MaskData [in]

Specify pins on the GPIO port. It could be 0~0xFFFF.

### Include

Driver/DrvGPIO.h

### Return Value

E\_SUCCESS: Operation successful

### Example

```
/* Remove the GPA-0/4 write protect function */
DrvGPIO_ClrPortMask (E_GPA, 0x11);
```

## DrvGPIO\_EnableDigitalInputBit

### Prototype

```
int32_t DrvGPIO_EnableDigitalInputBit (
    E_DRVGPIO_PORT port,
    E_DRVGPIO_PIN i32Bit
)
```

### Description

Enable IO digital input path of the specified GPIO input pin.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port.  
It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**pin [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

#### Example:

```
/* Enable GPA.0 IO digital input path */
DrvGPIO_EnableDigitalInputBit (E_GPA, 0);
```

### DrvGPIO\_DisableDigitalInputBit

#### Prototype

```
int32_t DrvGPIO_DisableDigitalInputBit(
    E_DRVGPIO_PORT port,
    E_DRVGPIO_PIN pin
)
```

#### Description

Disable digital input path of the specified GPIO input pin.

#### Parameter

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port.  
It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**pin [in]**

Specify pin of the GPIO port. It could be 0~15.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

#### Example:

```
/* Disable GPA.0 IO digital input path */
DrvGPIO_DisableDigitalInputBit (E_GPA, 0);
```

## DrvGPIO\_EnableDebounce

### Prototype

```
int32_t DrvGPIO_EnableDebounce (E_DRVGPIO_PORT port, int32_t i32Bit)
```

### Description

Enable the de-bounce function of the specified GPIO input pin.

### Parameter

#### port [in]

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

#### i32Bit [in]

Specify pin of the GPIO port. It could be 0~15.

### Include

Driver/DrvGPIO.h

### Return Value

E\_SUCCESS: Operation successful.

### Example

```
/* Enable GPIOA interrupt de-bounce function */
DrvGPIO_EnableDebounce (E_GPA, 0);
```

## DrvGPIO\_DisableDebounce

### Prototype

```
int32_t DrvGPIO_DisableDebounce (E_DRVGPIO_PORT port, int32_t i32Bit)
```

### Description

Disable the de-bounce function of the specified GPIO input pin.

### Parameter

#### port [in]

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

#### i32Bit [in]

Specify pin of the GPIO port. It could be 0~15.

### Include

Driver/DrvGPIO.h

### Return Value

E\_SUCCESS: Operation successful

#### Example

```
/* Disable GPA-0 interrupt de-bounce function */
DrvGPIO_DisableDebounce (E_GPA, 0);
```

### DrvGPIO\_SetDebounceTime

#### Prototype

```
int32_t DrvGPIO_SetDebounceTime (
    uint32_t u32CycleSelection,
    E_DRVGPIO_DBCLKSRC ClockSource
)
```

#### Description

Set the interrupt de-bounce sampling time based on the de-bounce counter clock source. If the de-bounce clock source is from internal 10 KHz and sampling cycle selection is 4. The target de-bounce time is  $(2^4) * 1 / (10 * 1000) \text{ s} = 16 * 0.0001 \text{ s} = 1600 \text{ us}$ , and system will sampling interrupt input once per 1600 us.

#### Parameter

**u32CycleSelection [in]**

The number of sampling cycle selection, the range of value is from 0 ~ 15. The target de-bounce time is  $(u32CycleSelection) * (\text{ClockSource})$  second.

**clockSource [in]**

E\_DRVGPIO\_DBCLKSRC, it could be DBCLKSRC\_HCLK or DBCLKSRC\_10K.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVGPIO\_ARGUMENT: Incorrect argument

#### Example

```
/* Set de-bounce sampling time to 1600 us. (2^4)*(10 KHz) */
DrvGPIO_SetDebounceTime (4, E_DBCLKSRC_10K);
```

### DrvGPIO\_GetDebounceSampleCycle

#### Prototype

```
int32_t DrvGPIO_GetDebounceSampleCycle (void)
```

#### Description

This function is used to get the number of de-bounce sampling cycle selection.

**Parameter**

None

**Include**

Driver/DrvGPIO.h

**Return Value**

Number of the sampling cycle selection: 0 ~ 15

**Example**

```
int32_t i32CycleSelection;
i32CycleSelection = DrvGPIO_GetDebounceSampleCycle();
/* If i32CycleSelection is 4 and clock source is 10 KHz. */
/* It's meaning to sample interrupt input once per 16*100us. */
```

**DrvGPIO\_EnableInt**

**Prototype**

```
int32_t DrvGPIO_EnableInt (
    E_DRVGPIO_PORT port,
    int32_t i32Bit,
    E_DRVGPIO_INT_TYPE TriggerType,
    E_DRVGPIO_INT_MODE Mode
)
```

**Description**

Enable the interrupt function of the specified GPIO pin. Except for GPB.14 and GPB.15 pins.

**Parameter**

**port [in]**

**E\_DRVGPIO\_PORT**, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15. But the GPB.14/15 is only used for external interrupt 0/1.

**TriggerType [in]**

**E\_DRVGPIO\_INT\_TYPE**, specify the interrupt trigger type. It could be E\_IO\_RISING, E\_IO\_FALLING or E\_IO\_BOTH\_EDGE and it's meaning the interrupt function enable by rising edge/high level, falling edge/low level or both rising edge and falling edge. If the interrupt mode is E\_MODE\_LEVEL and interrupt type is E\_BOTH\_EDGE, then calling this API is ignored.

**Mode [in]**

**E\_DRVGPIO\_INT\_MODE**, specify the interrupt mode. It could be E\_MODE\_EDGE or E\_MODE\_LEVEL to control the interrupt is by edge trigger or by level trigger. If the interrupt mode is E\_MODE\_LEVEL and interrupt type is E\_BOTH\_EDGE, then calling this API is ignored.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVGPIO\_ARGUMENT: Incorrect argument

#### Example

```
/* Enable GPB-13 interrupt function and the rising and edge trigger. */
DrvGPIO_EnableInt (E_GPB, 13, E_GPIO_RISING, E_MODE_EDGE);
```

### DrvGPIO\_DisableInt

#### Prototype

```
int32_t DrvGPIO_DisableInt (E_DRVGPIO_PORT port, int32_t i32Bit)
```

#### Description

Disable the interrupt function of the specified GPIO pin. Except for GPB.14 and GPB.15 pins.

#### Parameter

**port [in]**

E\_DRVGPIO\_PORT, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

**i32Bit [in]**

Specify pin of the GPIO port. It could be 0~15. But the GPB.14/15 is only used for external interrupt 0/1.

#### Include

Driver/DrvGPIO.h

#### Return Value

E\_SUCCESS: Operation successful

#### Example

```
/* Disable GPB-13 interrupt function. */
DrvGPIO_DisableInt (E_GPB, 13);
```

## DrvGPIO\_SetIntCallback

### Prototype

```
void DrvGPIO_SetIntCallback (
    GPIO_GPAB_CALLBACK pfGPABCallback,
    GPIO_GPCDE_CALLBACK pfGPCDECallback
)
```

### Description

Install the interrupt callback function for GPA/GPB port and GPC/GPD/GPE port, except GPB.14 and GPB.15 pins.

### Parameter

**pfGPABCallback [in]**, the function pointer of GPA/GPB callback function.  
**pfGPCDECallback [in]**, the function pointer of GPC/GPD/GPE callback function.

### Include

Driver/DrvGPIO.h

### Return Value

None

### Example

```
Set GPA and GPC/GPE interrupt callback functions */
DrvGPIO_SetIntCallback (GPABCallback, GPCDECallback);
```

## DrvGPIO\_EnableEINT0

### Prototype

```
void DrvGPIO_EnableEINT0 (
    E_DRVGPIO_INT_TYPE TriggerType,
    E_DRVGPIO_INT_MODE Mode,
    GPIO_EINT0_CALLBACK pfEINT0Callback
)
```

### Description

Enable the interrupt function for external GPIO interrupt from /INT0(GPB.14) pin.

### Parameter

**TriggerType [in]**

**E\_DRVGPIO\_INT\_TYPE**, specify the interrupt trigger type. It could be E\_IO\_RISING, E\_IO\_FALLING or E\_IO\_BOTH\_EDGE and it's meaning the interrupt function enable by rising edge/high level, falling edge/low level or both rising edge and falling edge. If

the interrupt mode is E\_MODE\_LEVEL and interrupt type is E\_BOTH\_EDGE , then calling this API is ignored.

#### Mode [in]

**E\_DRVGPIO\_INT\_MODE**, specify the interrupt mode. It could be E\_MODE\_EDGE or E\_MODE\_LEVEL to control the interrupt is by edge trigger or by level trigger. If the interrupt mode is E\_MODE\_LEVEL and interrupt type is E\_BOTH\_EDGE , then calling this API is ignored

#### pfEINT0Callback [in]

It's the function pointer of the external INT0 callback function

#### Include

Driver/DrvGPIO.h

#### Return Value

None

#### Example

```
/* Enable external INT0 interrupt at falling and both edge trigger. */
DrvGPIO_EnableEINT0 (GPIO_BOTH_EDGE, E_MODE_EDGE, EINT1Callback);
```

### **DrvGPIO\_DisableEINT0**

#### Prototype

```
void DrvGPIO_DisableEINT0(void)
```

#### Description

Disable the interrupt function for external GPIO interrupt from /INT0 (GPB.14) pin.

#### Parameter

None

#### Include

Driver/DrvGPIO.h

#### Return Value

None

#### Example

```
/* Disable external INT0 interrupt function. */
DrvGPIO_DisableEINT0 ();
```

### **DrvGPIO\_EnableEINT1**

#### Prototype

```
void DrvGPIO_EnableEINT1 (
```



```

E_DRVGPIO_INT_TYPE TriggerType,
E_DRVGPIO_INT_MODE Mode,
GPIO_EINT0_CALLBACK pfEINT0Callback
)

```

#### Description

Enable the interrupt function for external GPIO interrupt from /INT1(GPB.15) pin.

#### Parameter

##### TriggerType [in]

**E\_DRVGPIO\_INT\_TYPE**, specify the interrupt trigger type. It could be E\_IO\_RISING, E\_IO\_FALLING or E\_IO\_BOTH\_EDGE and it's meaning the interrupt function enable by rising edge/high level, falling edge/low level or both rising edge and falling edge. If the interrupt mode is E\_MODE\_LEVEL and interrupt type is E\_BOTH\_EDGE, then calling this API is ignored.

##### Mode [in]

**E\_DRVGPIO\_INT\_MODE**, specify the interrupt mode. It could be E\_MODE\_EDGE or E\_MODE\_LEVEL to control the interrupts by edge trigger or by level trigger. If the interrupt mode is E\_MODE\_LEVEL and interrupt type is E\_BOTH\_EDGE, then calling this API is ignored.

##### pfEINT1Callback [in]

It's the function pointer of the external INT1 callback function.

#### Include

Driver/DrvGPIO.h

#### Return Value

None

#### Example

```

/* Enable external INT1 interrupt as low level trigger. */
DrvGPIO_EnableEINT1 (E_IO_FALLING, E_MODE_LEVEL, EINT1Callback);

```

### DrvGPIO\_DisableEINT1

#### Prototype

```
void DrvGPIO_DisableEINT1 (void)
```

#### Description

Disable the interrupt function for external GPIO interrupt from /INT1(GPB.15) pin.

#### Parameter

None

#### Include

Driver/DrvGPIO.h

### Return Value

None

### Example

```
/* Disable external INT1 interrupt function. */
DrvGPIO_DisableEINT1 ();
```

## DrvGPIO\_GetIntStatus

### Prototype

```
uint32_t DrvGPIO_GetIntStatus (E_DRVGPIO_PORT port)
```

### Description

Get the port value from the specified Interrupt Trigger Source Indicator Register. If the corresponding bit of the return port value is 1, it's meaning the interrupt occurred at the corresponding bit. Otherwise, no interrupt occurred at that bit.

### Parameter

port [in]

E\_DRVGPIO\_PORT, specify GPIO port. It could be E\_GPA, E\_GPB, E\_GPC, E\_GPD and E\_GPE.

### Include

Driver/DrvGPIO.h

### Return Value

The port value of the specified register: 0 ~ 0xFFFF

### Example

```
/* Get GPA interrupt status. */
uint32_t i32INTStatus;
i32INTStatus = DrvGPIO_GetIntStatus (E_GPA);
```

## DrvGPIO\_InitFunction

### Prototype

```
int32_t DrvGPIO_InitFunction (E_DRVGPIO_FUNC function)
```

### Description

Initialize the specified function and configure the relative pins for specified function used.

### Note

Not all the chips support these functions. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

## Parameter

### function [in]

DRVGPIOW\_FUNC, specified the relative GPIO pins as special function pins.  
It could be:

E\_FUNC\_GPIO,  
E\_FUNC\_CLKO,  
E\_FUNC\_I2C0 / E\_FUNC\_I2C1,  
E\_FUNC\_I2S,  
E\_FUNC\_CAN0,  
E\_FUNC\_ACMP0 / E\_FUNC\_ACMP1,  
E\_FUNC\_SPI0 / E\_FUNC\_SPI0\_SS / E\_FUNC\_SPI0\_2BIT\_MODE,  
E\_FUNC\_SPI1 / E\_FUNC\_SPI1\_SS / E\_FUNC\_SPI1\_2BIT\_MODE,  
E\_FUNC\_SPI2 / E\_FUNC\_SPI2\_SS / E\_FUNC\_SPI2\_2BIT\_MODE,  
E\_FUNC\_SPI3 / E\_FUNC\_SPI3\_SS / E\_FUNC\_SPI3\_2BIT\_MODE,  
E\_FUNC\_SPI0\_QFN36PIN / E\_FUNC\_SPI0\_SS1\_QFN36PIN /  
E\_FUNC\_SPI0\_2BIT\_MODE\_QFN36PIN,  
E\_FUNC\_ADC0 / E\_FUNC\_ADC1 / E\_FUNC\_ADC2 / E\_FUNC\_ADC3 /  
E\_FUNC\_ADC4 / E\_FUNC\_ADC5 / E\_FUNC\_ADC6 / E\_FUNC\_ADC7,  
E\_FUNC\_EXTINT0 / E\_FUNC\_EXTINT1,  
E\_FUNC\_TMR0 / E\_FUNC\_TMR1 / E\_FUNC\_TMR2 / E\_FUNC\_TMR3,  
E\_FUNC\_TIMER / E\_FUNC\_TIMEREX / E\_FUNC\_TIMEREX / E\_FUNC\_TIMEREX,  
E\_FUNC\_UART1 / E\_FUNC\_UART0\_RX\_TX / E\_FUNC\_UART0\_RTS\_CTS,  
E\_FUNC\_UART1 / E\_FUNC\_UART1\_RX\_TX / E\_FUNC\_UART1\_RTS\_CTS,  
E\_FUNC\_UART2 / E\_FUNC\_UART2\_RX\_TX / E\_FUNC\_UART2\_RTS\_CTS,  
E\_FUNC\_PWM0 / E\_FUNC\_PWM25 / E\_FUNC\_PWM45 / E\_FUNC\_PWM67,  
E\_FUNC\_PWM0 / E\_FUNC\_PWM0 / E\_FUNC\_PWM2 / E\_FUNC\_PWM3 /  
E\_FUNC\_PWM4 / E\_FUNC\_PWM5 / E\_FUNC\_PWM6 / E\_FUNC\_PWM7,  
E\_FUNC\_EBI\_8B / E\_FUNC\_EBI\_16B,

### Include

DrvGPIO.h

### Return Value

E\_SUCCESS: Operation successful  
E\_DRVGPIO\_ARGUMENT: Incorrect argument

### Example

```
/* Init UART0 RX, TX, RTS and CTS function */
DrvGPIO_InitFunction (E_FUNC_UART0);
```

## DrvGPIO\_GetVersion

### Prototype

uint32\_t DrvGPIO\_GetVersion (void)

### Description

This function is used to return the version number of GPIO driver.

### Include

Driver/DrvGPIO.h

### Return Value

The version number of GPIO driver:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

```
/* Get the current version of GPIO Driver */
int32_t i32GPIOVer;
i32GPIOVer = DrvGPIO_GetVersion ();
```

## 6. ADC Driver

### 6.1. ADC Introduction

NuMicro™ NUC100 series contain one 12-bit successive approximation analog-to-digital converters (SAR A/D converter) with 8 input channels. It takes about 27 ADC clock cycles to convert one sample, and the maximum input clock to ADC is 16MHz at 5.0V. The A/D converter supports three operation modes: single, single-cycle scan and continuous scan mode. The A/D converters can be started by software and external STADC/PB.8 pin. In this document, we will introduce how to use the ADC driver.

### 6.2. ADC Feature

The Analog to Digital Converter includes following features:

- Analog input voltage range: 0~Vref (Max to 5.0V).
- 12 bits resolution.
- Up to 8 analog input channels.
- Maximum ADC clock frequency is 16MHz.
- Three operating modes
  - Single mode
  - Single-cycle scan mode
  - Continuous scan mode
- An A/D conversion can be started by
  - Software write 1 to ADST bit
  - External pin STADC
- Conversion result can be compared with specify value and provide interrupt function when conversion result matches the compare register settings.
- The APIs include setting conditions and getting conversion data for ADC applications.
- Channel 7 supports 3 input sources: external analog voltage, internal fixed bandgap voltage and internal temperature sensor output.
- Support Self-calibration to minimize conversion error.
- Support single end and differential input signal.

## 6.3. Type Definition

### ***E\_ADC\_INPUT\_MODE***

Enumeration Identifier	Value	Description
ADC_SINGLE_END	0	ADC single end input
ADC_DIFFERENTIAL	1	ADC differential input

### ***E\_ADC\_OPERATION\_MODE***

Enumeration Identifier	Value	Description
ADC_SINGLE_OP	0	Single operation mode
ADC_SINGLE_CYCLE_OP	1	Single cycle scan mode
ADC_CONTINUOUS_OP	2	Continuous scan mode

### ***E\_ADC\_CLK\_SRC***

Enumeration Identifier	Value	Description
EXTERNAL_12MHZ	0	External 12MHz clock
INTERNAL_PLL	1	Internal PLL clock
INTERNAL_HCLK	2	System clock
INTERNAL_RC22MHZ	3	Internal 22.1184MHz clock

### ***E\_ADC\_EXT\_TRIG\_COND***

Enumeration Identifier	Value	Description
LOW_LEVEL	0	Low level trigger
HIGH_LEVEL	1	High level trigger
FALLING_EDGE	2	Falling edge trigger
RISING_EDGE	3	Rising edge trigger

### ***E\_ADC\_CH7\_SRC***

Enumeration Identifier	Value	Description
EXTERNAL_INPUT_SIGNAL	0	External input signal
INTERNAL_BANDGAP	1	Internal bandgap voltage
INTERNAL_TEMPERATURE_SENSOR	2	Internal temperature sensor

### ***E\_ADC\_CMP\_CONDITION***

Enumeration Identifier	Value	Description
LESS_THAN	0	Less than compare data
GREATER_OR_EQUAL	1	Greater or equal to compare data

### ***E\_ADC\_DIFF\_MODE\_OUTPUT\_FORMAT***

Enumeration Identifier	Value	Description
UNSIGNED_OUTPUT	0	Unsigned format
TWOS_COMPLEMENT	1	2's complement format

## 6.4. Macros

### **`_DRVADC_CONV`**

#### **Prototype**

```
void _DRVADC_CONV (void);
```

#### **Description**

Inform ADC to start an A/D conversion.

#### **Include**

Driver/DrvADC.h

#### **Return Value**

None.

#### **Example**

```
/* Start an A/D conversion */
_DRVADC_CONV();
```

### **`_DRVADC_GET_ADC_INT_FLAG`**

#### **Prototype**

```
uint8_t _DRVADC_GET_ADC_INT_FLAG (void);
```

#### **Description**

Get the status of ADC interrupt flag.

#### **Include**

Driver/DrvADC.h

#### **Return Value**

0: ADC interrupt does not occur.

1: ADC interrupt occurs.

#### **Example**

```
/* Get the status of ADC interrupt flag */
if(_DRVADC_GET_ADC_INT_FLAG())
    printf("ADC interrupt occurs.\n");
```

## **\_DRVADC\_GET\_CMP0\_INT\_FLAG**

### **Prototype**

```
uint32_t _DRVADC_GET_CMP0_INT_FLAG (void);
```

### **Description**

Get the status of ADC comparator 0 interrupt flag.

### **Include**

Driver/DrvADC.h

### **Return Value**

0: ADC comparator 0 interrupt does not occur.

1: ADC comparator 0 interrupt occurs.

### **Example**

```
/* Get the status of ADC comparator 0 interrupt flag */
if(_DRVADC_GET_CMP0_INT_FLAG())
    printf("ADC comparator 0 interrupt occurs.\n");
```

## **\_DRVADC\_GET\_CMP1\_INT\_FLAG**

### **Prototype**

```
uint32_t _DRVADC_GET_CMP1_INT_FLAG (void);
```

### **Description**

Get the status of ADC comparator 1 interrupt flag.

### **Include**

Driver/DrvADC.h

### **Return Value**

0: ADC comparator 1 interrupt does not occur.

1: ADC comparator 1 interrupt occurs.

### **Example**

```
/* Get the status of ADC comparator 1 interrupt flag */
if(_DRVADC_GET_CMP1_INT_FLAG())
    printf("ADC comparator 1 interrupt occurs.\n");
```

## **\_DRVADC\_CLEAR\_ADC\_INT\_FLAG**

### **Prototype**



```
void _DRVADC_CLEAR_ADC_INT_FLAG (void);
```

#### Description

Clear the ADC interrupt flag.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Clear the ADC interrupt flag */
_DRVADC_CLEAR_ADC_INT_FLAG();
```

### **\_DRVADC\_CLEAR\_CMP0\_INT\_FLAG**

#### Prototype

```
void _DRVADC_CLEAR_CMP0_INT_FLAG (void);
```

#### Description

Clear the ADC comparator 0 interrupt flag.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Clear the ADC comparator 0 interrupt flag */
_DRVADC_CLEAR_CMP0_INT_FLAG();
```

### **\_DRVADC\_CLEAR\_CMP1\_INT\_FLAG**

#### Prototype

```
void _DRVADC_CLEAR_CMP1_INT_FLAG (void);
```

#### Description

Clear the ADC comparator 1 interrupt flag.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Clear the ADC comparator 1 interrupt flag */
_DRVADC_CLEAR_CMP1_INT_FLAG();
```

## 6.5. Functions

### DrvADC\_Open

#### Prototype

```
void DrvADC_Open (
    E_ADC_INPUT_MODE InputMode,
    E_ADC_OPERATION_MODE OpMode,
    uint8_t u8ChannelSelBitwise,
    E_ADC_CLK_SRC ClkSrc,
    uint8_t u8AdcDivisor
);
```

#### Description

Enable the ADC function and configure the related settings.

#### Parameters

##### InputMode [in]

Specify the type of the analog input signal. It might be single-end or differential input.

ADC\_SINGLE\_END : single-end input mode

ADC\_DIFFERENTIAL : differential input mode

##### OpMode [in]

Specify the operation mode. It might be single, single cycle scan or continuous scan mode.

ADC\_SINGLE\_OP : single mode

ADC\_SINGLE\_CYCLE\_OP : single cycle scan mode

ADC\_CONTINUOUS\_OP : continuous scan mode

##### u8ChannelSelBitwise [in]

Specify the input channels. If software enables more than one channel in single mode, only the channel with the lowest number will be converted and the other enabled channels will be ignored. For example, if user enable channel 2, 3 and 4 in single mode, only channel 2 will be converted. In differential input mode, only the even number of the two corresponding channels needs to be enabled. The conversion result will be placed to the corresponding data register of the selected channel. For example, in single-end input

mode, 0x4 means the channel 2 is selected; in differential input mode, it means channel pair 1 is selected.

#### ClockSrc [in]

Specify the clock source of ADC clock.

EXTERNAL\_12MHZ : external 12MHz crystal  
INTERNAL\_PLL : internal PLL output  
INTERNAL\_HCLK : system clock  
INTERNAL\_RC22MHZ : internal 22.1184MHz RC oscillator

#### u8AdcDivisor [in]

Determine the ADC clock frequency. The range of u8AdcDivisor is 0 ~ 0xFF.

ADC clock frequency = ADC clock source frequency / ( u8AdcDivisor + 1 )

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* single end input, single operation mode, channel 0 is selected, ADC clock frequency =
12MHz/(5+1)
DrvADC_Open(ADC_SINGLE_EN, ADC_SINGLE_OP, 0x20, EXTERNAL_12MHZ, 5);
```

#### DrvADC\_Close

#### Prototype

```
void DrvADC_Close (void);
```

#### Description

Close ADC functions. Disable ADC, ADC engine clock and ADC interrupt.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Close the ADC function */
DrvADC_Close();
```

## DrvADC\_SetADCCChannel

### Prototype

```
void DrvADC_SetADCCChannel (
    uint8_t u8ChannelSelBitwise,
    E_ADC_INPUT_MODE InputMode
);
```

### Description

Select ADC input channels.

### Parameters

#### u8ChannelSelBitwise [in]

Specify the input channels. If software enables more than one channel in single mode, only the channel with the lowest number will be converted and the other enabled channels will be ignored. For example, if user enable channel 2, 3 and 4 in single mode, only channel 2 will be converted. In differential input mode, only the even number of the two corresponding channels needs to be enabled. The conversion result will be placed to the corresponding data register of the selected channel. For example, in single-end input mode, 0x4 means channel 2 is selected; in differential input mode, it means channel pair 1 is selected.

#### InputMode [in]

Specify the type of the analog input signal. It might be single-end or differential input.

ADC\_SINGLE\_END : single-end input mode

ADC\_DIFFERENTIAL : differential input mode

### Include

Driver/DrvADC.h

### Return Value

None.

### Example

/\* In single-end input mode, this function select channel 0 and channel 2; In differential input mode, it select channel pair 0 and channel pair 1. \*/

```
DrvADC_SetADCCChannel (0x5);
```

## DrvADC\_ConfigADCCChannel7

### Prototype

```
void DrvADC_ConfigADCCChannel7 (E_ADC_CH7_SRC Ch7Src);
```

### Description

Select the input signal source of ADC channel 7.

## Parameters

### Ch7Src [in]

Specify the analog input source.

EXTERNAL\_INPUT\_SIGNAL : external analog input

INTERNAL\_BANDGAP : internal band gap voltage

INTERNAL\_TEMPERATURE\_SENSOR : internal temperature sensor

## Include

Driver/DrvADC.h

## Return Value

None.

## Example

```
/* Select the external analog input as the source of channel 7 */
DrvADC_ConfigADCChannel(EXTERNAL_INPUT_SIGNAL);
```

## DrvADC\_SetADCInputMode

### Prototype

```
void DrvADC_SetADCInputMode (E2_ADC_INPUT_MODE InputMode);
```

### Description

Set the ADC input mode.

## Parameters

### InputMode [in]

Specify the input mode.

ADC\_SINGLE\_END : single-end input mode

ADC\_DIFFERENTIAL : differential input mode

## Include

Driver/DrvADC.h

## Return Value

None.

## Example

```
/* The following statement indicates that the external analog input is a single-end input */
DrvADC_SetADCInputMode(ADC_SINGLE_END);
```

## DrvADC\_SetADCOperationMode

### Prototype

```
void DrvADC_SetADCOperationMode (E_ADC_OPERATION_MODE OpMode);
```

### Description

Set the ADC operation mode.

### Parameters

#### OpMode [in]

Specify the operation mode.

ADC\_SINGLE\_OP : single mode

ADC\_SINGLE\_CYCLE\_OP : single cycle scan mode

ADC\_CONTINUOUS\_OP : continuous scan mode

### Include

Driver/DrvADC.h

### Return Value

None.

### Example

/\* The following statement configures the single mode as the operation mode \*/

```
DrvADC_SetADCOperationMode(ADC_SINGLE_OP);
```

## DrvADC\_SetADCClkSrc

### Prototype

```
void DrvADC_SetADCClkSrc (E_ADC_CLK_SRC ClockSrc);
```

### Description

Select the ADC clock source.

### Parameters

#### ClockSrc [in]

Specify the ADC clock source.

EXTERNAL\_12MHZ : external 12MHz crystal

INTERNAL\_PLL : internal PLL output

INTERNAL\_HCLK : system clock

INTERNAL\_RC22MHZ : internal 22.1184MHz RC oscillator

### Include

Driver/DrvADC.h

### Return Value

None.

### Example

```
/* Select the external 12MHz crystal as the clock source of ADC */
DrvADC_SetADCClkSrc (EXTERNAL_12MHZ);
```

## DrvADC\_SetADCDivisor

### Prototype

```
void DrvADC_SetADCDivisor (uint8_t u8AdcDivisor);
```

### Description

Set the divisor value of ADC clock to determine the ADC clock frequency.

ADC clock frequency = ADC clock source frequency / ( u8AdcDivisor + 1 )

### Parameters

**u8AdcDivisor [in]**

Specify the divisor value. The range of u8AdcDivisor is 0 ~ 0xFF.

### Include

Driver/DrvADC.h

### Return Value

None.

### Example

```
/* The clock source of ADC is from external 12MHz crystal. The ADC clock frequency is
2MHz. */
DrvADC_SetADCClkSrc (EXTERNAL_12MHZ);
DrvADC_SetADCDivisor (5);
```

## DrvADC\_EnableADCInt

### Prototype

```
void DrvADC_EnableADCInt (
    DRVADC_ADC_CALLBACK Callback,
    uint32_t u32UserData
);
```

### Description

Enable ADC interrupt and setup the callback function. As an ADC interrupt occurs, the callback function will be executed. When the ADC interrupt function is enabled and one of the following conditions happens, the ADC interrupt will be asserted.

- The A/D conversion of the specified channel is completed in single mode.
- The A/D conversions of all selected channels are completed in single cycle scan mode or continuous scan mode.

#### Parameters

##### Callback [in]

The callback function of the ADC interrupt.

##### u32UserData [in]

The parameter of the callback function.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* ADC interrupt callback function */
void AdcIntCallback(uint32_t u32UserData)
{
    gu8AdcIntFlag = 1;
}

/* Enable the ADC interrupt and setup the callback function. The parameter 0 will be passed
to the callback function. */
DrvADC_EnableADCInt(AdcIntCallback, 0);
```

#### DrvADC\_DisableADCInt

##### Prototype

```
void DrvADC_DisableADCInt (void);
```

##### Description

Disable the ADC interrupt.

##### Parameters

None

##### Include

Driver/DrvADC.h



### Return Value

None.

### Example

```
/* Disable the ADC interrupt */
DrvADC_DisableADCInt();
```

## DrvADC\_EnableADCCmp0Int

### Prototype

```
void DrvADC_EnableADCCmp0Int (
    DRVADC_ADCMP0_CALLBACK Callback,
    uint32_t u32UserData
);
```

### Description

Enable the ADC comparator 0 interrupt and setup callback function. If the conversion result satisfies the compare conditions set in DrvADC\_EnableADCCmp0(), a comparator 0 interrupt will be asserted and the callback function will be executed.

### Parameters

#### Callback [in]

The callback function of the ADC comparator 0 interrupt.

#### u32UserData [in]

The parameter of the callback function.

### Include

Driver/DrvADC.h

### Return Value

None.

### Example

```
/* ADC comparator 0 interrupt callback function */
void Cmp0IntCallback(uint32_t u32UserData)
{
    gu8AdcCmp0IntFlag = 1;
}

int32_t main()
{
    ...
}
```

```

/* Enable the ADC comparator 0 interrupt and setup the callback function. The parameter
0 will be passed to the callback function. */
DrvADC_EnableADCCmp0Int(Cmp0IntCallback, 0);
}

```

### ***DrvADC\_DisableADCCmp0Int***

#### **Prototype**

```
void DrvADC_DisableAdcmp0Int (void);
```

#### **Description**

Disable the ADC comparator 0 interrupt.

#### **Parameters**

None.

#### **Include**

Driver/DrvADC.h

#### **Return Value**

None.

#### **Example**

```

/* Disable the ADC comparator 0 interrupt */
DrvADC_DisableADCCmp0Int();

```

### ***DrvADC\_EnableADCCmp1Int***

#### **Prototype**

```

void DrvADC_EnableADCCmp1Int (
    DRV_ADC_ADCMP1_CALLBACK Callback,
    uint32_t u32UserData
);

```

#### **Description**

Enable the ADC comparator 1 interrupt and setup callback function. If the conversion result satisfies the compare conditions set in DrvADC\_EnableADCCmp1(), a comparator 1 interrupt will be asserted and the callback function will be executed.

#### **Parameters**

##### **Callback [in]**

The callback function of the ADC comparator 1 interrupt.

##### **u32UserData [in]**

The parameter of the callback function.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* ADC comparator 1 interrupt callback function */
void Cmp1IntCallback(uint32_t u32UserData)
{
    gu8AdcCmp1IntFlag = 1;
}

int32_t main()
{
    ...

    /* Enable the ADC comparator 1 interrupt and setup the callback function. The parameter
    0 will be passed to the callback function. */
    DrvADC_EnableADCCmp1Int(Cmp1IntCallback, 0);
}
```

#### DrvADC\_DisableADCCmp1Int

#### Prototype

```
void DrvADC_DisableADCCmp1Int (void);
```

#### Description

Disable the ADC comparator 1 interrupt.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Disable the ADC comparator 1 interrupt */
DrvADC_DisableADCCmp1Int();
```

## DrvADC\_GetConversionRate

### Prototype

```
uint32_t DrvADC_GetConversionRate (void);
```

### Description

Get the A/D conversion rate. The ADC takes about 27 ADC clock cycles for converting one sample.

### Parameters

None.

### Include

Driver/DrvADC.h

### Return Value

Return the conversion rate. The unit is sample/second.

### Example

```
/* The clock source of ADC is from external 12MHz crystal. The ADC clock frequency is
2MHz. The conversion rate is about 74K sample/second */
DrvADC_SetADCClkSrc (EXTERNAL_12MHZ);
DrvADC_SetADCDivisor (5);
/* Get the conversion rate */
printf("Conversion rate: %d samples/second\n", DrvADC_GetConversionRate());
```

## DrvADC\_EnableExtTrigger

### Prototype

```
void DrvADC_EnableExtTrigger (E_ADC_EXT_TRI_COND TriggerCondition);
```

### Description

Allow the external trigger pin (PB8) to be the trigger source of ADC. The external trigger pin must be configured as an input pin in advance.

### Parameters

#### TriggerCondition [in]

Specify the trigger condition. The trigger condition could be low-level / high-level / falling-edge / positive-edge.

LOW\_LEVEL : low level.

HIGH\_LEVEL : high level.

FALLING\_EDGE : falling edge.

RISING\_EDGE : rising edge.

**Include**

Driver/DrvADC.h

**Return Value**

None

**Example**

```
/* Use PB8 pin as the external trigger pin. The trigger condition is low level trigger. */
DrvADC_EnableExtTrigger(LOW_LEVEL);
```

**DrvADC\_DisableExtTrigger**

**Prototype**

```
void DrvADC_DisableExtTrigger (void);
```

**Description**

Prohibit the external ADC trigger.

**Parameters**

None.

**Include**

Driver/DrvADC.h

**Return Value**

None.

**Example**

```
/* Disable the ADC external trigger source */
DrvADC_DisableExtTrigger ();
```

**DrvADC\_StartConvert**

**Prototype**

```
void DrvADC_StartConvert(void);
```

**Description**

Clear the ADC interrupt flag (ADF) and start A/D converting.

**Parameters**

None.

**Include**

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Clear ADF bit and start converting */
DrvADC_StartConvert();
```

### DrvADC\_StopConvert

#### Prototype

```
void DrvADC_StopConvert(void);
```

#### Description

Stop A/D converting.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* stop converting */
DrvADC_StopConvert();
```

### DrvADC\_IsConversionDone

#### Prototype

```
uint32_t DrvADC_IsConversionDone (void);
```

#### Description

Check whether the conversion action is finished or not.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

TURE      Conversion finished

FALSE      In converting

### Example

```
/* If the ADC interrupt is not enabled, user can call this function to check the state of
conversion action */

/* Start A/D conversion */
DrvADC_StartConvert();

/* Wait conversion done */
while(!DrvADC_IsConversionDone());
```

## DrvADC\_GetConversionData

### Prototype

```
int32_t DrvADC_GetConversionData(uint8_t u8ChannelNum);
```

### Description

Get the conversion result of the specified ADC channel.

### Parameters

**u8ChannelNum** [in]

Specify the ADC channel. The range of this value is 0~7.

### Included

Driver/DrvADC.h

### Return Value

A 32-bit conversion result. It is generated by extending the original 12 bits conversion result.

### Example

```
/* Get the conversion result of ADC channel 3 */
printf("Conversion result of channel 3: %d\n", DrvADC_GetConversionData(3));
```

## DrvADC\_EnablePDMA

### Prototype

```
void DrvADC_EnablePDMA (void);
```

### Description

Enable PDMA transfer. User can transfer the A/D conversion result to user-specified memory space by PDMA without CPU intervention. In single mode, only the conversion result of the selected channel will be transferred. In single cycle scan mode or continuous scan mode, the conversion results of all enabled channels will be transferred by PDMA.

### Parameters

None.

**Include**

Driver/DrvADC.h

**Return Value**

None

**Example**

```
/* Enable PDMA transfer */
DrvADC_EnablePDMA();
```

**DrvADC\_DisablePDMA**

**Prototype**

```
void DrvADC_DisablePDMA (void);
```

**Description**

Disable PDMA transfer.

**Parameters**

None.

**Include**

Driver/DrvADC.h

**Return Value**

None

**Example**

```
/* Disable PDMA transfer */
DrvADC_DisablePDMA();
```

**DrvADC\_IsDataValid**

**Prototype**

```
uint32_t DrvADC_IsDataValid (uint8_t u8ChannelNum);
```

**Description**

Check whether the conversion data is valid or not.

**Parameters**

**u8ChannelNum [in]**

Specify the ADC channel. The range of this value is 0~7.



#### Include

Driver/DrvADC.h

#### Return Value

TURE: data is valid

FALSE: data is invalid

#### Example

```
/* Check if the data of channel 3 is valid. */
```

```
If( DrvADC_IsDataValid(3) )
```

```
    u32ConversionData = DrvADC_GetConversionData(u8ChannelNum); /* Get the data */
```

### DrvADC\_IsDataOverrun

#### Prototype

```
uint32_t DrvADC_IsDataOverrun (uint8_t u8ChannelNum);
```

#### Description

Check whether the conversion data is overrun or not.

#### Parameters

**u8ChannelNum** [in]

Specify the ADC channel. The range of this value is 0~7.

#### Include

Driver/DrvADC.h

#### Return Value

TURE: overrun

FALSE: non-overrun

#### Example

```
/* Check if the data of channel 3 is overrun. */
```

```
If(DrvADC_IsDataOverrun(3) )
```

```
    printf("The data has been overwritten.\n");
```

### DrvADC\_EnableADCCmp0

#### Prototype

```
int32_t DrvADC_EnableADCCmp0 (
```

```
    uint8_t u8CmpChannelNum,
```

```
    E_ADC_CMP_CONDITION CmpCondition,
```

```
uint16_t u16CmpData,
uint8_t u8CmpMatchCount
);
```

### Description

Enable the ADC comparator 0 and configure the necessary settings.

### Parameters

#### u8CmpChannelNum [in]

Specify the channel number that wants to compare. The range of this value is 0~7.

#### CmpCondition [in]

Specify the compare condition.

LESS\_THAN : less than the compare data.

GREATER\_OR\_EQUAL : greater or equal to the compare data.

#### u16CmpData [in]

Specify the compare data. The range is 0 ~ 0xFFF.

#### u8CmpMatchCount [in]

Specify the compare match count. The range is 0 ~ 15. When the specified A/D channel analog conversion result matches the compare condition, the internal match counter will increase 1. When the internal counter reaches the value to (u8CmpMatchCount + 1), the comparator 0 interrupt flag will be set.

### Include

Driver/DrvADC.h

### Return Value

E\_SUCCESS: Success. The compare function is enabled.

E\_DRVADC\_ARGUMENT: One of the input arguments is out of the range.

### Example

```
u8CmpChannelNum = 0;
u8CmpMatchCount = 5;

/* Enable ADC comparator0. Compare condition: conversion result < 0x800. */
DrvADC_EnableADCCmp0(u8CmpChannelNum, LESS_THAN, 0x800,
u8CmpMatchCount);
```

## DrvADC\_DisableADCCmp0

### Prototype

```
void DrvADC_DisableADCCmp0 (void);
```

### Description

Disable the ADC comparator 0.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Disable the ADC comparator 0 */
DrvADC_DisableADCCmp0();
```

### DrvADC\_EnableADCCmp1

#### Prototype

```
int32_t DrvADC_EnableADCCmp1 (
    uint8_t u8CmpChannelNum,
    E_ADC_CMP_CONDITION CmpCondition,
    uint16_t u16CmpData,
    uint8_t u8CmpMatchCount
);
```

#### Description

Enable the ADC comparator 1 and configure the necessary settings.

#### Parameters

**u8CmpChannelNum [in]**

Specify the channel number that wants to compare. The range of this value is 0~7.

**CmpCondition [in]**

Specify the compare condition.

LESS\_THAN : less than the compare data.

GREATER\_OR\_EQUAL : greater or equal to the compare data.

**u16CmpData [in]**

Specify the compare data. The range is 0 ~ 0xFFFF.

**u8CmpMatchCount [in]**

Specify the compare match count. The range is 0 ~ 15. When the specified A/D channel analog conversion result matches the compare condition, the internal match counter will increase 1. When the internal counter reaches the value to (u8CmpMatchCount + 1), the interrupt flag of comparator 1 will be set.

#### Include

Driver/DrvADC.h

#### Return Value

E\_SUCCESS: Success. The compare function is enabled.

E\_DRVADC\_ARGUMENT: One of the input arguments is out of the range.

#### Example

```
u8CmpChannelNum = 0;
u8CmpMatchCount = 5;
/* Enable ADC comparator1. Compare condition: conversion result < 0x800. */
DrvADC_EnableADCCmp1(u8CmpChannelNum, LESS_THAN, 0x800,
u8CmpMatchCount);
```

### DrvADC\_DisableADCCmp1

#### Prototype

```
void DrvADC_DisableADCCmp1(void);
```

#### Description

Disable the ADC comparator 1.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Disable the ADC comparator 1 */
DrvADC_DisableADCCmp1();
```

### DrvADC\_EnableSelfCalibration

#### Prototype

```
void DrvADC_EnableSelfCalibration (void);
```

#### Description

Enable the self calibration function for minimizing the A/D conversion error. When chip power on or software switches the ADC input type between single-end mode and differential mode, user needs to call this function to enable the self calibration. After call this function,

user can call DrvADC\_IsCalibrationDone() to check if the self calibration is done before any A/D conversion.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Enable the self calibration function */
DrvADC_EnableSelfCalibration();
```

### DrvADC\_IsCalibrationDone

#### Prototype

```
uint32_t DrvADC_IsCalibrationDone(void);
```

#### Description

Check whether the self calibration action is finished or not.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

TRUE: the self calibration action is finished.  
FALSE: the self calibration action is in progress.

#### Example

```
if( DrvADC_IsCalibrationDone() )
    printf("Self calibration done.\n");
```

### DrvADC\_DisableSelfCalibration

#### Prototype

```
void DrvADC_DisableSelfCalibration(void);
```

#### Description

Disable the self calibration function.

#### Parameters

None.

#### Include

Driver/DrvADC.h

#### Return Value

None.

#### Example

```
/* Disable the self calibration function */
DrvADC_DisableSelfCalibration();
```

### DrvADC\_DiffModeOutputFormat

#### Prototype

```
void DrvADC_DiffModeOutputFormat(
    E_ADC_DIFF_MODE_OUTPUT_FORMAT OutputFormat
);
```

#### Description

Select the output format of differential output mode. Only NUC101 and low density version of NuMicro™ NUC100 series products support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#).

#### Parameters

##### OutputFormat [in]

Specify the output format. It could be unsigned format (UNSIGNED\_OUTPUT) or 2's complement format (TWOS\_COMPLEMENT.).

#### Include

Driver/DrvADC.h

#### Return Value

None

#### Example

```
/* 2's complement format */
DrvADC_DiffModeOutputFormat(TWOS_COMPLEMENT);
```

### DrvADC\_GetVersion

#### Prototype

```
uint32_t DrvADC_GetVersion (void);
```

### Description

Return the current version number of ADC driver.

### Parameters

None.

### Include

Driver/DrvADC.h

### Return Value

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

```
printf("Driver version: %x\n", DrvADC_GetVersion());
```

## 7. SPI Driver

### 7.1. SPI Introduction

The Serial Peripheral Interface (SPI) is a synchronous serial data communication protocol which operates in full duplex mode. Devices communicate in master/slave mode with 4-wire bi-direction interface. NuMicro™ NUC100 series contain four sets of SPI controller performing a serial-to-parallel conversion on data received from a peripheral device, and a parallel-to-serial conversion on data transmitted to a peripheral device. Each SPI set can drive up to 2 external peripherals. It also can be driven as the slave device when the SLAVE bit (CNTRL[18]) is set.

Each controller can generate an individual interrupt signal when data transfer is finished and can be cleared by writing 1 to the respective interrupt flag. The active level of device/slave select signal can be programmed to low active or high active on SSR[SS\_LVL] bit, which depends on the connected peripheral. Writing a divisor into DIVIDER register can program the frequency of serial clock output when it is as the master. If the VARCLK\_EN bit in SPI\_CNTRL[23] is enabled, the serial clock can be set as two programmable frequencies which are defined in DIVIDER and DIVIDER2. The format of the variable frequency is defined in VARCLK.

Each SPI controller contains two 32-bit transmission buffers (TX0 and TX1) and two reception buffers (RX0 and RX1), and can provide burst mode operation. It also supports variable length transfer.

The controller also supports two bits transfer mode which is defined in the SPI\_CNTRL[22]. When the TWOB bit, in SPI\_CNTRL[22], is enabled, it can transmit and receive two bit serial data via the transmission/reception buffers. The 1<sup>st</sup> bit channel transmits the data from TX0 and receives the data into RX0. The 2<sup>nd</sup> bit channel transmits the data from TX1 and receives the data into RX1.

In this document, we will introduce how to use the SPI driver.

### 7.2. SPI Feature

- Up to four sets of SPI controller.
- Support master/slave mode operation.
- Support 1- or 2-bit serial data IN/OUT.
- Configurable data length of transfer word up to 32 bits.
- Variable output serial clock frequency in master mode.
- Provide burst mode operation, transmit/receive can be executed up to two times in one transfer.
- MSB or LSB first data transfer.
- 2 slave/device select lines in the master mode.
- Support Byte Reorder function.
- Compatible with Motorola SPI and National Semiconductor Microwire Bus.



## 7.3. Type Definition

### ***E\_DRVSPI\_PORT***

Enumeration Identifier	Value	Description
eDRVSPI_PORT0	0	SPI port 0
eDRVSPI_PORT1	1	SPI port 1
eDRVSPI_PORT2	2	SPI port 2
eDRVSPI_PORT3	3	SPI port 3

### ***E\_DRVSPI\_MODE***

Enumeration Identifier	Value	Description
eDRVSPI_MASTER	0	Master mode
eDRVSPI_SLAVE	1	Slave mode

### ***E\_DRVSPI\_TRANS\_TYPE***

Enumeration Identifier	Value	Description
eDRVSPI_TYPE0	0	SPI transfer type 0
eDRVSPI_TYPE1	1	SPI transfer type 1
eDRVSPI_TYPE2	2	SPI transfer type 2
eDRVSPI_TYPE3	3	SPI transfer type 3
eDRVSPI_TYPE4	4	SPI transfer type 4
eDRVSPI_TYPE5	5	SPI transfer type 5
eDRVSPI_TYPE6	6	SPI transfer type 6
eDRVSPI_TYPE7	7	SPI transfer type 7

### ***E\_DRVSPI\_ENDIAN***

Enumeration Identifier	Value	Description
eDRVSPI_LSB_FIRST	0	Send LSB First
eDRVSPI_MSB_FIRST	1	Send MSB First

### ***E\_DRVSPI\_BYTE\_REORDER***

Enumeration Identifier	Value	Description
eDRVSPI_BYTE_REORDER_SUSPEND_DISABLE	0	Both Byte Reorder function and Byte Suspend function are disabled
eDRVSPI_BYTE_REORDER_SUSPEND	1	Both Byte Reorder function and Byte Suspend function are enabled

Enumeration Identifier	Value	Description
eDRVSPI_BYTE_REORDER	2	Enable the Byte Reorder function
eDRVSPI_BYTE_SUSPEND	3	Enable the Byte Suspend function

### ***E\_DRVSPi\_SSLTRIG***

Enumeration Identifier	Value	Description
eDRVSPI_EDGE_TRIGGER	0	Edge trigger
eDRVSPI_LEVEL_TRIGGER	1	Level trigger

### ***E\_DRVSPi\_SS\_ACT\_TYPE***

Enumeration Identifier	Value	Description
eDRVSPI_ACTIVE_LOW_FALLING	0	Low-level/Falling-edge active
eDRVSPI_ACTIVE_HIGH_RISING	1	High-level/Rising-edge active

### ***E\_DRVSPi\_SLAVE\_SEL***

Enumeration Identifier	Value	Description
eDRVSPI_NONE	0	No slave device was selected
eDRVSPI_SS0	1	Select the 1 <sup>st</sup> slave select pin
eDRVSPI_SS1	2	Select the 2 <sup>nd</sup> slave select pin
eDRVSPI_SS0_SS1	3	Both pins are selected

### ***E\_DRVSPi\_DMA\_MODE***

Enumeration Identifier	Value	Description
eDRVSPI_TX_DMA	0	Enable Tx DMA
eDRVSPI_RX_DMA	1	Enable Rx DMA

## 7.4. Functions

### DrvSPI\_Open

#### Prototype

```
int32_t DrvSPI_Open(
    E_DRVSPI_PORT eSpiPort,
    E_DRVSPI_MODE eMode,
    E_DRVSPI_TRANS_TYPE eType,
    int32_t i32BitLength
);
```

#### Description

This function is used to open SPI module. It enables the SPI to work in master or slave mode, SPI bus timing and bit length per transfer. The automatic slave select function will be enabled.

#### Parameters

##### eSpiPort [in]

Specifies the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

##### eMode [in]

To work in Master (eDRVSPi\_MASTER) or Slave (eDRVSPi\_SLAVE) mode

##### eType [in]

Transfer types, i.e. the bus timing. It could be eDRVSPi\_TYPE0~eDRVSPi\_TYPE7.

eDRVSPi\_TYPE0: the clock idle state is low; drive data at rising-edge of serial clock; latch data at rising-edge of serial clock. Drive data and latch data at the same edge. Not recommend to use this transfer type.

eDRVSPi\_TYPE1: the clock idle state is low; drive data at falling-edge of serial clock; latch data at rising-edge of serial clock.

eDRVSPi\_TYPE2: the clock idle state is low; drive data at rising-edge of serial clock; latch data at falling-edge of serial clock.

eDRVSPi\_TYPE3: the clock idle state is low; drive data at falling-edge of serial clock; latch data at falling-edge of serial clock. Drive data and latch data at the same edge. Not recommend to use this transfer type.

eDRVSPI\_TYPE4: the clock idle state is high; drive data at rising-edge of serial clock; latch data at rising-edge of serial clock. Drive data and latch data at the same edge. Not recommend to use this transfer type.

eDRVSPI\_TYPE5: the clock idle state is high; drive data at falling-edge of serial clock; latch data at rising-edge of serial clock.

eDRVSPI\_TYPE6: the clock idle state is high; drive data at rising-edge of serial clock; latch data at falling-edge of serial clock.

eDRVSPI\_TYPE7: the clock idle state is high; drive data at rising-edge of serial clock; latch data at falling-edge of serial clock. Drive data and latch data at the same edge. Not recommend to use this transfer type.

#### i32BitLength [in]

Bit length per transaction. The range is 1 ~32.

#### Include

Driver/DrvSPI.h

#### Return Value

E\_SUCCESS : Success.

E\_DRVSPI\_ERR\_INIT : The specified SPI port has been opened before.

E\_DRVSPI\_ERR\_BIT\_LENGTH : The bit length is out of range.

E\_DRVSPI\_ERR\_BUSY : The specified SPI port is in busy status.

#### Example

/\* Configure SPI0 as a master, 32-bit transaction, not QFN 36-pin package \*/

DrvSPI\_Open(eDRVSPI\_PORT0, DRVSPi\_MASTER, eDRVSPI\_TYPE1, 32);

#### DrvSPI\_Close

##### Prototype

```
void DrvSPI_Close(
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Close the specified SPI module and disable the SPI interrupt.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Close SPI0 */
DrvSPI_Close(eDRVSPI_PORT0);
```

### DrvSPI\_Set2BitTransferMode

#### Prototype

```
void DrvSPI_Set2BitTransferMode (
    E_DRVSPI_PORT eSpiPort,
    uint8_t bEnable
);
```

#### Description

Set 2-bit transfer mode.

#### Parameters

**eSpiPort [in]**  
Specify the SPI port.  
eDRVSPI\_PORT0 : SPI0  
eDRVSPI\_PORT1 : SPI1  
eDRVSPI\_PORT2 : SPI2  
eDRVSPI\_PORT3 : SPI3

**bEnable [in]**

Enable (TRUE) / Disable (FALSE)

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Enable 2-bit transfer mode of SPI0 */
DrvSPI_Set2BitTransferMode(eDRVSPI_PORT0, TRUE);
```

## DrvSPI\_SetEndian

### Prototype

```
void DrvSPI_SetEndian (
    E_DRVSPi_PORT eSpiPort,
    E_DRVSPi_ENDIAN eEndian
);
```

### Description

This function is used to configure the bit order of each transaction.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

#### eEndian [in]

Specify LSB first (eDRVSPi\_LSB\_FIRST) or MSB first (eDRVSPi\_MSB\_FIRST.)

### Include

Driver/DrvSPi.h

### Return Value

None

### Example

/\* The transfer order of SPI0 is LSB first \*/

```
DrvSPI_SetEndian(eDRVSPi_PORT0, eDRVSPi_LSB_FIRST);
```

## DrvSPI\_SetBitLength

### Prototype

```
int32_t DrvSPI_SetBitLength(
    E_DRVSPi_PORT eSpiPort,
    int32_t i32BitLength
);
```

### Description

This function is used to configure the bit length of SPI transfer.

## Parameters

### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### i32BitLength [in]

Specify the bit length. The range is 1~32.

## Include

Driver/DrvSPI.h

## Return Value

E\_SUCCESS : Success.

E\_DRVSPI\_ERR\_BIT\_LENGTH : The bit length is out of range.

## Example

/\* The transfer bit length of SPI0 is 8-bit \*/

DrvSPI\_SetBitLength(eDRVSPI\_PORT0, 8);

## DrvSPI\_SetByteReorder

### Prototype

```
int32_t DrvSPI_SetByteReorder(
    E_DRVSPI_PORT eSpiPort,
    E_DRVSPI_BYTE_REORDER eOption
);
```

## Description

This function is used to enable/disable Byte Reorder function.

## Parameters

### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### eOption [in]

The options of Byte Reorder function and Byte Suspend function. The Byte Suspend function is only available in 32-bit transaction.

eDRVSPI\_BYTE\_REORDER\_SUSPEND\_DISABLE:

Both Byte Reorder function and Byte Suspend function are disabled.

eDRVSPI\_BYTE\_REORDER\_SUSPEND:

Both Byte Reorder function and Byte Suspend function are enabled.

eDRVSPI\_BYTE\_REORDER:

Only enable the Byte Reorder function.

eDRVSPI\_BYTE\_SUSPEND:

Only enable the Byte Suspend function.

#### Include

Driver/DrvSPI.h

#### Return Value

E\_SUCCESS : Success.

E\_DRVSPI\_ERR\_BIT\_LENGTH : The bit length MUST be 8/16/24/32.

#### Example

```
/* The transfer bit length of SPI0 is 32-bit */
DrvSPI_SetBitLength(eDRVSPI_PORT0, 32);
/* Enable the Byte Reorder function of SPI0 */
DrvSPI_SetByteReorder(eDRVSPI_PORT0, eDRVSPI_BYTE_REORDER);
```

#### DrvSPI\_SetSuspendCycle

#### Prototype

```
int32_t DrvSPI_SetSuspendCycle (
    E_DRVSPI_PORT eSpiPort,
    int32_t i32Interval
);
```

#### Description

Set the number of clock cycle of the suspend interval. In slave mode, executing this function is unmeaningful.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1



eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### i32Interval [in]

In FIFO mode and burst transfer mode, this value specified the delay clock number between successive transactions. If the Byte Suspend function is enabled, it specified the delay clock number among each byte. Please refer to TRM for the calculation of the suspend interval.

### Include

Driver/DrvSPI.h

### Return Value

E\_SUCCESS : Success.

E\_DRVSPI\_ERR\_SUSPEND\_INTERVAL : The suspend interval setting is out of range.

### Example

```
/* The suspend interval is 10 SPI clock cycles */
DrvSPI_SetSuspendCycle(DRV_SPI_PORT0, 10);
```

## DrvSPI\_SetTriggerMode

### Prototype

```
void DrvSPI_SetTriggerMode (
    E_DRVSPI_PORT eSpiPort,
    E_DRVSPI_SS_TRIGGER eSSTriggerMode
);
```

### Description

Set the trigger mode of slave select pin. In master mode, executing this function is functionless.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### eSSTriggerMode [in]

Specify the trigger mode.

eDRVSPI\_EDGE\_TRIGGER: edge trigger.

eDRVSPI\_LEVEL\_TRIGGER: level trigger.

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Level trigger */
DrvSPI_SetTriggerMode(eDRVSPI_PORT0, eDRVSPI_LEVEL_TRIGGER);
```

### DrvSPI\_SetSlaveSelectActiveLevel

#### Prototype

```
void DrvSPI_SetSlaveSelectActiveLevel (
    E_DRVSPI_PORT eSpiPort,
    E_DRVSPI_SS_ACT_TYPE eSSActType
);
```

#### Description

Set the active level of slave select.

#### Parameters

**eSpiPort [in]**

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

**eSSActType [in]**

Select the active type of slave select pin.

eDRVSPI\_ACTIVE\_LOW\_FALLING:

Slave select pin is active low in level-trigger mode; or falling-edge trigger in edge-trigger mode.

eDRVSPI\_ACTIVE\_HIGH\_RISING:

Slave select pin is active high in level-trigger mode; or rising-edge trigger in edge-trigger mode.

#### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Configure the active level of SPI0 slave select pin */
DrvSPI_SetSlaveSelectActiveLevel(eDRV_SPI_PORT0,
eDRV_SPI_ACTIVE_LOW_FALLING);
```

## DrvSPI\_GetLevelTriggerStatus

### Prototype

```
uint8_t DrvSPI_GetLevelTriggerStatus (
    E_DRV_SPI_PORT eSpiPort
);
```

### Description

This function is used to get the level trigger transmission status of slave device.

### Parameters

#### eSpiPort [in]

Specify the SPI port

eDRV\_SPI\_PORT0 : SPI0

eDRV\_SPI\_PORT1 : SPI1

eDRV\_SPI\_PORT2 : SPI2

eDRV\_SPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

### Return Value

TRUE: The transaction number and the transferred bit length met the specified requirements.

FALSE: The transaction number or the transferred bit length of one transaction doesn't meet the specified requirements.

### Example

```
/* Level trigger */
DrvSPI_SetTriggerMode(eDRV_SPI_PORT0, eDRV_SPI_LEVEL_TRIGGER);
...
/* Check the level-trigger transmission status */
If( DrvSPI_GetLevelTriggerStatus(eDRV_SPI_PORT0) )
    DrvSPI_DumpRxRegister(eDRV_SPI_PORT0,
    &au32DestinationData[u32DataCount], 1); /* Read Rx buffer */
```

## DrvSPI\_EnableAutoSS

### Prototype

```
void DrvSPI_EnableAutoSS (
    E_DRVSPi_PORT eSpiPort,
    E_DRVSPi_SLAVE_SEL eSlaveSel
);
```

### Description

This function is used to enable the automatic slave select function and select the slave select pins. The automatic slave select means the SS pin will set the slave select pin to active state when transferring data and set the slave select pin to inactive state when one transfer is finished. For some devices, the slave select pin may need to be kept at active state for many transfers. User should disable the automatic slave select function and control the slave select pin manually for these devices. In slave mode, executing this function is functionless.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

#### eSlaveSel [in]

Select the slave select pins which will be used.

eDRVSPi\_NONE : No slave was selected.

eDRVSPi\_SS0 : the SS0 was selected.

eDRVSPi\_SS1 : the SS1 was selected.

eDRVSPi\_SS0\_SS1 : both SS0 and SS1 were selected.

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Enable the automatic slave select function of SS0. */
DrvSPI_EnableAutoSS(eDRVSPi_PORT0, eDRVSPi_SS0);
```

## DrvSPI\_DisableAutoSS

### Prototype

```
void DrvSPI_DisableAutoSS (
    E_DRVSPi_PORT eSpiPort
);
```

### Description

This function is used to disable the automatic slave selection function. If user wants to keep the slave select signal at active state during multiple words data transfer, user can disable the automatic slave selection function and control the slave select signal manually. In slave mode, executing this function is functionless.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

### Include

DrvSPI.h

### Return Value

None

### Example

```
/* Disable the automatic slave select function of SPI0 */
DrvSPI_DisableAutoSS(eDRVSPi_PORT0);
```

## DrvSPI\_SetSS

### Prototype

```
void DrvSPI_SetSS(
    E_DRVSPi_PORT eSpiPort,
    E_DRVSPi_SLAVE_SEL eSlaveSel
);
```

### Description

Configure the slave select pins. In slave mode, executing this function is functionless.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### eSlaveSel [in]

In automatic slave select operation, use this parameter to select the slave select pins which will be used.

In manual slave select operation, the specified slave select pins will be set to active state. It could be eDRVSPI\_NONE, eDRVSPI\_SS0, eDRVSPI\_SS1 or eDRVSPI\_SS0\_SS1.

eDRVSPI\_NONE : no slave was selected.

eDRVSPI\_SS0 : the SS0 was selected.

eDRVSPI\_SS1 : the SS1 was selected.

eDRVSPI\_SS0\_SS1 : both SS0 and SS1 were selected.

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Disable the automatic slave select function of SPI0 */
DrvSPI_DisableAutoSS(eDRVSPI_PORT0);
/* Set the SS0 pin to active state */
DrvSPI_SetSS(eDRVSPI_PORT0, eDRVSPI_SS0);
```

#### DrvSPI\_ClrSS

#### Prototype

```
void DrvSPI_ClrSS(
    E_DRVSPI_PORT eSpiPort,
    E_DRVSPI_SLAVE_SEL eSlaveSel
);
```

#### Description

Set the specified slave select pins to inactive state. In slave mode, executing this function is functionless.

#### Parameters

### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### eSlaveSel [in]

Specify slave select pins.

eDRVSPI\_NONE : no slave was selected.

eDRVSPI\_SS0 : the SS0 was selected.

eDRVSPI\_SS1 : the SS1 was selected.

eDRVSPI\_SS0\_SS1 : both SS0 and SS1 were selected.

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Disable the automatic slave select function of SPI0 */
DrvSPI_DisableAutoSS(eDRVSPI_PORT0);
/* Set the SS0 pin to inactive state */
DrvSPI_Clear(eDRVSPI_PORT0, eDRVSPI_SS0);
```

### DrvSPI\_IsBusy

#### Prototype

```
uint8_t DrvSPI_IsBusy(
    E_DRVSPI_PORT eSpiPort
);
```

### Description

Check the busy status of the specified SPI port.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

TRUE: The SPI port is in busy.

FALSE: The SPI port is not in busy.

#### Example

```
/* set the GO_BUSY bit of SPI0 */
DrvSPI_SetGo(eDRVSPI_PORT0);
/* Check the busy status of SPI0 */
while( DrvSPI_IsBusy(eDRVSPI_PORT0));
```

### DrvSPI\_BurstTransfer

#### Prototype

```
int32_t DrvSPI_BurstTransfer(
    E_DRVSPI_PORT eSpiPort,
    int32_t i32BurstCnt,
    int32_t i32Interval
);
```

#### Description

Configure the burst transfer settings. If i32BurstCnt is set to 2, it performs burst transfer. SPI controller will transfer two successive transactions. The suspend interval length between the two transactions is determined by the value of i32Interval. In slave mode, the setting of i32Interval is functionless.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

##### i32BurstCnt [in]

Specify the transaction number in one transfer. It could be 1 or 2.

##### i32Interval [in]



Suspend interval length. Specify the number of SPI clock cycle between successive transactions. The range of this setting value is 2~17.

#### Include

Driver/DrvSPI.h

#### Return Value

E\_SUCCESS : Success.

E\_DRVSPI\_ERR\_BURST\_CNT : The burst count is out of range.

E\_DRVSPI\_ERR\_SUSPEND\_INTERVAL : The interval is out of range.

#### Example

/\* Configure the SPI0 burst transfer mode; two transactions in one transfer; 10 delay clocks between the transactions. \*/

DrvSPI\_BurstTransfer(eDRVSPI\_PORT0, 10);

### DrvSPI\_SetClockFreq

#### Prototype

```
uint32_t
DrvSPI_SetClockFreq(
    E_DRVSPI_PORT eSpiPort,
    uint32_t u32Clock1,
    uint32_t u32Clock2
);
```

#### Description

Configure the frequency of SPI clock. In master mode, the output frequency of serial clock is programmable. If the variable clock function is enabled, the output pattern of serial clock is defined in **VARCLK**. If the bit pattern of **VARCLK** is '0', the output frequency of SPICLK is equal to the frequency of variable clock 1. Otherwise, the output frequency is equal to the frequency of variable clock 2. In slave mode, executing this function is functionless.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

##### u32Clock1 [in]

Specify the SPI clock rate in Hz. It's the clock rate of SPI engine clock and variable clock 1.

#### u32Clock2 [in]

Specify the SPI clock rate in Hz. It's the clock rate of variable clock 2.

#### Include

Driver/DrvSPI.h  
Driver/DrvSYS.h

#### Return Value

The actual clock rate of SPI engine clock is returned. The actual clock may different to the target SPI clock due to hardware limitation.

#### Example

```
/* SPI0 clock rate of clock 1 is 2MHz; clock rate of clock 2 is 1MHz */  
DrvSPI_SetClockFreq(eDRVSPI_PORT0, 2000000, 1000000);
```

### DrvSPI\_GetClock1Freq

#### Prototype

```
uint32_t  
DrvSPI_GetClock1Freq(  
    E_DRVSPI_PORT eSpiPort
```

#### Description

Get the SPI engine clock rate in Hz. In slave mode, executing this function is functionless.

#### Parameters

eSpiPort [in]  
Specify the SPI port.  
eDRVSPI\_PORT0 : SPI0  
eDRVSPI\_PORT1 : SPI1  
eDRVSPI\_PORT2 : SPI2  
eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h  
Driver/DrvSYS.h

#### Return Value

The frequency of SPI bus engine clock. The unit is Hz.

### Example

```
/* Get the engine clock rate of SPI0 */
printf("SPI clock rate: %d Hz\n", DrvSPI_GetClock1Freq(eDRV_SPI_PORT0));
```

## DrvSPI\_GetClock2Freq

### Prototype

```
uint32_t
DrvSPI_GetClock2Freq(
    E_DRV_SPI_PORT eSpiPort
);
```

### Description

Get the clock rate of variable clock 2 in slave mode, executing this function is functionless.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRV\_SPI\_PORT0 : SPI0

eDRV\_SPI\_PORT1 : SPI1

eDRV\_SPI\_PORT2 : SPI2

eDRV\_SPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

Driver/DrvSYS.h

### Return Value

The frequency of variable clock 2. The unit is Hz.

### Example

```
/* Get the clock rate of SPI0 variable clock 2 */
printf("SPI clock rate of variable clock 2: %d Hz\n",
    DrvSPI_GetClock2Freq(eDRV_SPI_PORT0));
```

## DrvSPI\_SetVariableClockFunction

### Prototype

```
void
DrvSPI_SetVariableClockFunction (
    E_DRV_SPI_PORT eSpiPort,
```

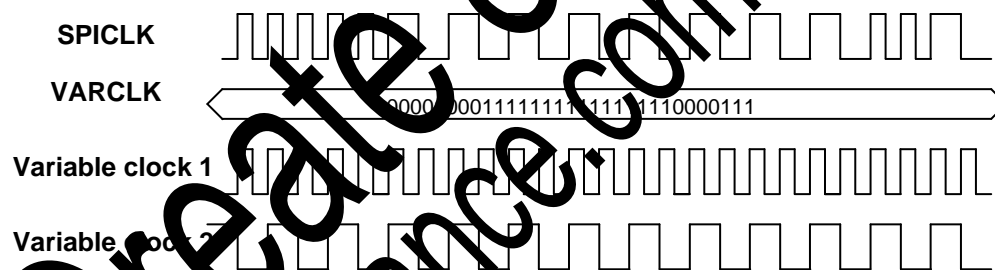
```
uint8_t bEnable,
uint32_t u32Pattern
);
```

#### Description

Set the variable clock function. The output pattern of serial clock is defined in **VARCLK** register. A two-bit combination in the **VARCLK** defines the pattern of one serial clock cycle. The bit field **VARCLK**[31:30] defines the first clock cycle of SPICLK. The bit field **VARCLK**[29:28] defines the second clock cycle of SPICLK and so on. The following figure is the timing relationship among the serial clock (SPICLK), the **VARCLK** register and the variable clock sources.

If the bit pattern of **VARCLK** is '0', the output frequency of SPICLK is equal to the frequency of variable clock 1.

If the bit pattern of **VARCLK** is '1', the output frequency of SPICLK is equal to the frequency of variable clock 2.



Note that when enable the variable clock function, the setting of transfer bit length must be programmed as 0x10 (16 bits mode) only.

In slave mode, executing this function is functionless.

#### Parameters

**eSpiPort** [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

**bEnable** [in]

Enable (TRUE) / Disable (FALSE)

**u32Pattern** [in]

Specify the variable clock pattern. If **bEnable** is set to 0, this setting is functionless.

#### Include

Driver/DrvSPI.h

### Return Value

None.

### Example

```
/* Enable the SPI0 variable clock function and set the variable clock pattern */
DrvSPI_SetVariableClockFunction(eDRVSPI_PORT0, TRUE, 0x007FFF87);
```

## DrvSPI\_EnableInt

### Prototype

```
void DrvSPI_EnableInt(
    E_DRVSPI_PORT eSpiPort,
    PFN_DRVSPI_CALLBACK pfnCallback,
    uint32_t u32UserData
);
```

### Description

Enable the SPI interrupt of the specified SPI port and install the callback function.

### Parameters

**u16Port [in]**

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

**pfnCallback [in]**

The callback function of the corresponding SPI interrupt.

**u32UserData [in]**

The parameter which will be passed to the callback function.

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Enable the SPI0 interrupt and install the callback function. The parameter 0 will be passed
to the callback function. */
```

```
DrvSPI_EnableInt(eDRVSPI_PORT0, SPI0_Callback, 0);
```

## DrvSPI\_DisableInt

### Prototype

```
void DrvSPI_DisableInt(
    E_DRVSPI_PORT eSpiPort
);
```

### Description

Disable the SPI interrupt.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Disable SPI0 interrupt */
DrvSPI_DisableInt(eDRVSPI_PORT0);
```

## DrvSPI\_GetIntFlag

### Prototype

```
uint32_t DrvSPI_GetIntFlag (
    E_DRVSPI_PORT eSpiPort
);
```

### Description

Get the SPI interrupt flag.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

0: the SPI interrupt does not occur.

1: the SPI interrupt occurs.

#### Example

/\* Get the SPI0 interrupt flag \*/

DrvSPI\_GetIntFlag(eDRVSPI\_PORT0);

### DrvSPI\_ClrIntFlag

#### Prototype

```
void DrvSPI_ClrIntFlag (
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Clear the SPI interrupt flag.

#### Parameters

**eSpiPort [in]**

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None.

#### Example

/\* Clear the SPI0 interrupt flag \*/

DrvSPI\_ClrIntFlag(eDRVSPI\_PORT0);

## DrvSPI\_SingleRead

### Prototype

```
uint8_t DrvSPI_SingleRead(
    E_DRVSPI_PORT eSpiPort,
    uint32_t *pu32Data
);
```

### Description

Read data from SPI RX registers and trigger SPI for next transfer.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### pu32Data [out]

A buffer pointer. This buffer is used for storing the data got from the SPI bus.

### Include

Driver/DrvSPI.h

### Return Value

TRUE: The data stored in pu32Data is valid.

FALSE: The data stored in pu32Data is invalid.

### Example

```
/* Read the previous retrieved data and trigger next transfer. */
uint32_t u32DestinationData;
DrvSPI_SingleRead(eDRVSPI_PORT0, &u32DestinationData);
```

## DrvSPI\_SingleWrite

### Prototype

```
uint8_t DrvSPI_SingleWrite (
    E_DRVSPI_PORT eSpiPort,
    uint32_t *pu32Data
);
```

### Description

Write data to SPI TX0 register and trigger SPI to start transfer.



## Parameters

### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

### pu32Data [in]

A buffer pointer. The data stored in this buffer will be transmitted through the SPI bus.

## Include

Driver/DrvSPi.h

## Return Value

TRUE: The data stored in pu32Data has been transferred.

FALSE: The SPI is in busy. The data stored in pu32Data has not been transferred.

## Example

```
/* Write the data stored in u32SourceData to TX buffer of SPI0 and trigger SPI to start transfer. */
```

```
uint32_t u32SourceData;
DrvSPi_SingleWrite(eDRVSPi_PORT0, &u32SourceData);
```

## DrvSPi\_BurstRead

### Prototype

```
uint8_t DrvSPi_BurstRead (
    E_DRVSPi_PORT_t SpiPort,
    uint32_t *pu32Buf
);
```

## Description

Read two words of data from SPI RX registers and then trigger SPI for next transfer.

## Parameters

### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

### pu32Buf [out]

A buffer pointer. This buffer is used for storing the data got from the SPI bus.

#### Include

Driver/DrvSPI.h

#### Return Value

TRUE: The data stored in pu32Buf is valid.

FALSE: The data stored in pu32Buf is invalid.

#### Example

```
/* Read two words of data from SPI0 RX registers to au32DestinationData[u32DataCount]
and au32DestinationData[u32DataCount+1]. And then trigger SPI for next transfer. */
```

```
DrvSPI_BurstRead(eDRV_SPI_PORT0, &au32DestinationData[u32DataCount]);
```

### DrvSPI\_BurstWrite

#### Prototype

```
uint8_t DrvSPI_BurstWrite (
    E_DRV_SPI_PORT eSpiPort,
    uint32_t *pu32Buf
);
```

#### Description

Write two words of data to SPI TX registers and then trigger SPI to start a transfer.

#### Parameters

**eSpiPort [in]**  
Specify the SPI port.  
eDRV\_SPI\_PORT0 : SPI0  
eDRV\_SPI\_PORT1 : SPI1  
eDRV\_SPI\_PORT2 : SPI2  
eDRV\_SPI\_PORT3 : SPI3

**pu32Buf [in]**

A buffer pointer. The data stored in this buffer will be transmitted through the SPI bus.

#### Include

Driver/DrvSPI.h

#### Return Value

TRUE: The data stored in pu32Buf has been transferred.

FALSE: The SPI is in busy. The data stored in pu32Buf has not been transferred.

#### Example

```
/* Write two words of data stored in au32SourceData[u32DataCount] and
au32SourceData[u32DataCount+1] to SPI0 TX registers. And then trigger SPI for next
transfer. */
```

```
DrvSPI_BurstWrite(eDRVSPi_PORT0, &au32SourceData[u32DataCount]);
```

## DrvSPI\_DumpRxRegister

### Prototype

```
uint32_t
DrvSPI_DumpRxRegister (
    E_DRVSPi_PORT eSpiPort,
    uint32_t *pu32Buf,
    uint32_t u32DataCount
);
```

### Description

Read data from RX registers. This function will not trigger a SPI data transfer.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

#### pu32Buf [out]

A buffer pointer. This buffer is used for storing the data got from the SPI RX registers.

#### u32DataCount [in]

The count of data read from RX registers. The maximum number is 2.

### Include

Driver/DrvSPI.h

### Return Value

The count of data actually read from Rx registers.

### Example

```
/* Read one word of data from SPI0 RX buffer and store to
au32DestinationData[u32DataCount] */
```

```
DrvSPI_DumpRxRegister(eDRVSPi_PORT0, &au32DestinationData[u32DataCount], 1);
```

## DrvSPI\_SetTxRegister

### Prototype

```
uint32_t
DrvSPI_SetTxRegister (
    E_DRV_SPI_PORT eSpiPort,
    uint32_t *pu32Buf,
    uint32_t u32DataCount
);
```

#### Description

Write data to TX registers. This function will not trigger a SPI data transfer.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRV\_SPI\_PORT0 : SPI0

eDRV\_SPI\_PORT1 : SPI1

eDRV\_SPI\_PORT2 : SPI2

eDRV\_SPI\_PORT3 : SPI3

##### pu32Buf [in]

A buffer stores the data which will be written to TX registers.

##### u32DataCount [in]

The count of data written to TX registers.

#### Include

driver/DrvSPI.h

#### Return Value

The count of data actually written to SPI TX registers.

#### Example

\* Write one word of data stored in u32Buffer to SPI0 TX register. \*/

```
DrvSPI_SetTxRegister(eDRV_SPI_PORT0, &u32Buffer, 1);
```

### DrvSPI\_SetGo

#### Prototype

```
void DrvSPI_SetGo (
    E_DRV_SPI_PORT eSpiPort
);
```

#### Description

In master mode, call this function can start a SPI data transfer. In slave mode, executing this function means that the slave is ready to communicate with a master.

#### Parameters

### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Trigger a SPI data transfer */
```

```
DrvSPI_SetGo(eDRVSPI_PORT0);
```

### DrvSPI\_ClrGo

#### Prototype

```
void DrvSPI_ClrGo(  
    E_DRVSPI_PORT eSpiPort  
);
```

#### Description

Stop a SPI data transfer.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Stop a SPI data transfer */
```

```
DrvSPI_ClrGo(eDRVSPi_PORT0);
```

## DrvSPI\_SetPDMA

### Prototype

```
void DrvSPI_SetPDMA (
    E_DRVSPi_PORT eSpiPort,
    E_DRVSPi_DMA_MODE eDmaMode,
    uint8_t bEnable
);
```

### Description

Configure the DMA settings.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPi\_PORT0 : SPI0

eDRVSPi\_PORT1 : SPI1

eDRVSPi\_PORT2 : SPI2

eDRVSPi\_PORT3 : SPI3

#### eDmaMode [in]

Specify the DMA mode.

eDRVSPi\_TX\_DMA: DMA-Transmitting

eDRVSPi\_RX\_DMA: DMA-Receiving

#### eEnable [in]

True: Enable DMA.

False: Disable DMA.

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Enable the SPI0 DMA-Receiving function */
```

```
DrvSPI_SetPDMA(eDRVSPi_PORT0, eDRVSPi_RX_DMA, TRUE);
```

## DrvSPI\_SetFIFOMode

### Prototype

```
void
DrvSPI_SetFIFOMode (
    E_DRVSPI_PORT eSpiPort,
    uint8_t bEnable,
    int32_t i32Interval
);
```

### Description

Enable/disable FIFO mode. If the caller enables FIFO mode, check the setting of suspend interval. Only the chips with the part number NUC1x0xxxxx, ex: NUC140VE3CN, can support this function.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### bEnable [in]

Enable (TRUE) / Disable (FALSE)

#### i32Interval [in]

In FIFO mode, it could be 2~15 and 0. 0 indicates the maximum suspend interval; 2 indicates the minimum suspend interval. Please refer to NUC1xx TRM for the actual suspend interval.

### Include

Driver/DrvSPI.h

### Return Value

None.

### Example

```
/* Enable the SPI0 FIFO mode */
```

```
DrvSPI_SetFIFOMode(eDRVSPI_PORT0, TRUE, 0);
```

## DrvSPI\_IsRxEmpty

### Prototype

```
uint8_t DrvSPI_IsRxEmpty(
    E_DRVSPI_PORT eSpiPort
);
```

### Description

Check the status of the Rx buffer of the specified SPI port. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

### Return Value

TRUE: Rx buffer is empty.

FALSE: Rx buffer is not empty.

### Example

```
/* Enable the SPI0 FIFO mode */
DrvSPI_SetIFOMode(eDRVSPI_PORT0, TRUE, 0);
/* Check the status of SPI0 Rx buffer */
while( DrvSPI_IsRxEmpty(eDRVSPI_PORT0) )
{
    ...
}
```

## DrvSPI\_IsRxFull

### Prototype

```
uint8_t DrvSPI_IsRxFull(
    E_DRVSPI_PORT eSpiPort
);
```

### Description



Check the status of the Rx buffer of the specified SPI port. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

TRUE: Rx buffer is full.

FALSE: Rx buffer is not full.

#### Example

```
/* Enable the SPI0 FIFO mode */
DrvSPI_SetFIFOMode(eDRVSPI_PORT0, TRUE, 0);
/* Check the status of SPI0 Rx buffer */
while( DrvSPI_IsRxFull(eDRVSPI_PORT0) )
{
    ...
}
```

#### DrvSPI\_IsTxEmpty

#### Prototype

```
uint8_t DrvSPI_IsTxEmpty(
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Check the status of the Tx buffer of the specified SPI port. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0  
 eDRVSPI\_PORT1 : SPI1  
 eDRVSPI\_PORT2 : SPI2  
 eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

TRUE: Tx buffer is empty.

FALSE: Tx buffer is not empty.

#### Example

```
/* Enable the SPI0 FIFO mode */
DrvSPI_SetFIFOMode(eDRVSPI_PORT0, TRUE, 0);
/* Check the status of SPI0 Tx buffer */
while( DrvSPI_IsTxEmpty(eDRVSPI_PORT0) )
{
    ...
}
```

### DrvSPI\_IsTxFull

#### Prototype

```
uint8_t DrvSPI_IsTxFull(
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Check the status of the Tx buffer of the specified SPI port. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0  
 eDRVSPI\_PORT1 : SPI1  
 eDRVSPI\_PORT2 : SPI2  
 eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

### Return Value

TRUE: Tx buffer is full.

FALSE: Tx buffer is not full.

### Example

```
/* Enable the SPI0 FIFO mode */
DrvSPI_SetFIFOMode(eDRVSPI_PORT0, TRUE, 0);
/* Check the status of SPI0 Tx buffer */
while( DrvSPI_IsTxFull(eDRVSPI_PORT0))
{
    ...
}
```

### DrvSPI\_ClrRxFIFO

#### Prototype

```
void DrvSPI_ClrRxFIFO(
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Clear the Rx FIFO.

Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

**eSpiPort [in]**

Specify the SPI port.

```
eDRVSPI_PORT0 : SPI0
eDRVSPI_PORT1 : SPI1
eDRVSPI_PORT2 : SPI2
eDRVSPI_PORT3 : SPI3
```

#### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Clear the Rx FIFO of SPI0 */
```

DrvSPI\_ClrRxFIFO (eDRVSPI\_PORT0);

### DrvSPI\_ClrTxFIFO

#### Prototype

```
void DrvSPI_ClrTxFIFO (
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Clear the Tx FIFO.

Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

DrvSPI.h

#### Return Value

None

#### Example

```
/* Clear the Tx FIFO of SPI0 */
DrvSPI_ClrTxFIFO (eDRVSPI_PORT0);
```

### DrvSPI\_EnableDivOne

#### Prototype

```
void DrvSPI_EnableDivOne (
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Enable the DIV\_ONE feature. The SPI clock rate will be equal to system clock rate. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Enable the DIV_ONE feature.of SPI0 */
DrvSPI_EnableDivOne (eDRVSPI_PORT0);
```

### DrvSPI\_DisableDivOne

#### Prototype

```
void DrvSPI_DisableDivOne (
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Disable the DIV\_ONE feature. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3FN, can support this function.

#### Parameters

eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Disable the DIV_ONE feature.of SPI0 */
```

DrvSPI\_DisableDivOne (eDRVSPI\_PORT0);

### DrvSPI\_Enable3Wire

#### Prototype

```
void DrvSPI_Enable3Wire (
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Enable the SPI 3-wire function. In master mode, executing this function is unmeaningful. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

DrvSPI.h

#### Return Value

None

#### Example

```
/* Enable the 3-wire SPI function.of SPI0 */
```

```
DrvSPI_Enable3Wire (eDRVSPI_PORT0);
```

### DrvSPI\_Disable3Wire

#### Prototype

```
void DrvSPI_Disable3Wire (
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Disable the SPI 3-wire function. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

##### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

/\* Disable the 3-wire SPI function of SPI0 \*/

DrvSPI\_Disable3Wire (eDRVSPI\_PORT0);

### DrvSPI\_3WireAbort

#### Prototype

```
void DrvSPI_3WireAbort(
    E_DRVSPI_PORT eSpiPort
);
```

#### Description

Abort transfer when using 3-wire SPI. If using 3-wire SPI as slave, when slave start interrupt status is set but transfer done flag doesn't be set over a reasonable time, use this function to abort this transfer. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

#### Parameters

eSpiPort (in)

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None

#### Example

```
/* Abort current transfer.of SPI0 */
DrvSPI_3WireAbort (eDRVSPI_PORT0);
```

### **DrvSPI\_Enable3WireStartInt**

#### **Prototype**

```
void DrvSPI_Enable3WireStartInt (
    E_DRV_SPI_PORT eSpiPort,
    PFN_DRV_SPI_CALLBACK pfnCallback,
    uint32_t u32UserData
);
```

#### **Description**

Enable the 3-wire SPI start interrupt of the specified SPI port and install the callback function. Only the chips with the part number NUC100xxx, ex: NUC100VE3CN, can support this function.

#### **Parameters**

##### **u16Port [in]**

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

##### **pfnCallback [in]**

The callback function of the corresponding SPI interrupt.

##### **u32UserData [in]**

The parameter which will be passed to the callback function.

#### **Include**

Driver/DrvSPI.h

#### **Return Value**

None

#### **Example**

/\* Enable the 3-wire SPI0 start interrupt and install the callback function. The parameter 0 will be passed to the callback function. \*/

```
DrvSPI_Enable3WireStartInt (eDRVSPI_PORT0, SPI0_Callback, 0);
```



## DrvSPI\_Disable3WireStartInt

### Prototype

```
void DrvSPI_Disable3WireStartInt (
    E_DRVSPI_PORT eSpiPort
);
```

### Description

Disable the 3-wire SPI start interrupt. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0

eDRVSPI\_PORT1 : SPI1

eDRVSPI\_PORT2 : SPI2

eDRVSPI\_PORT3 : SPI3

### Include

Driver/DrvSPI.h

### Return Value

None

### Example

```
/* Disable the 3-wire SPI0 start interrupt */
DrvSPI_Disable3WireStartInt (eDRVSPI_PORT0);
```

## DrvSPI\_Get3WireStartIntFlag

### Prototype

```
uint32_t DrvSPI_Get3WireStartIntFlag (
    E_DRVSPI_PORT eSpiPort
);
```

### Description

Get the 3-wire SPI start interrupt status. Only the chips with the part number NUC1x0xxxCx, ex: NUC140VE3CN, can support this function.

### Parameters

#### eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0  
eDRVSPI\_PORT1 : SPI1  
eDRVSPI\_PORT2 : SPI2  
eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

0: the SPI start interrupt doesn't occur.  
1: the SPI start interrupt occurs.

#### Example

```
/* Get the 3-wire SPI0 start interrupt flag */
DrvSPI_Get3WireStartIntFlag (eDRVSPI_PORT0);
```

### DrvSPI\_Clr3WireStartIntFlag

#### Prototype

```
void DrvSPI_Clr3WireStartIntFlag (
    E_DRVSPI_PORT spiPort
```

#### Description

Clear the 3-wire SPI start interrupt status. Only the chips with the part number NUC100VE3CN, ex: NUC100VE3CN, can support this function.

#### Parameters

eSpiPort [in]

Specify the SPI port.

eDRVSPI\_PORT0 : SPI0  
eDRVSPI\_PORT1 : SPI1  
eDRVSPI\_PORT2 : SPI2  
eDRVSPI\_PORT3 : SPI3

#### Include

Driver/DrvSPI.h

#### Return Value

None.

#### Example

```
/* Clear the 3-wire SPI0 start interrupt flag */
DrvSPI_Clr3WireStartIntFlag (eDRVSPI_PORT0);
```

### DrvSPI\_GetVersion

#### Prototype

```
uint32_t
DrvSPI_GetVersion (void);
```

#### Description

Get the version number of SPI driver.

#### Include

Driver/DrvSPI.h

#### Return Value

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

#### Example

```
printf("Driver version: %x\n", DrvSPI_GetVersion());
```

## 8. I2C Driver

### 8.1. I2C Introduction

I2C is bi-directional serial bus with two wires that provides a simple and efficient method of data exchange between devices. The I2C standard is a true multi-master bus including collision detection and arbitration that prevents data corruption if two or more masters attempt to control the bus simultaneously. Serial, 8-bit oriented bi-directional data transfers can be made up 1.0 Mbps.

For NuMicro™ NUC100 Series, I2C device could act as master or slave and I2C driver can help user to use I2C functions easily.

### 8.2. I2C Feature

The I2C includes following features:

- Support master and slave mode up to 1Mbps.
- Built-in a 14-bit time-out counter will request the I2C interrupt if the I2C bus hangs up and time-out counter overflows.
- Support 7-bit addressing mode.
- Support multiple address recognition. (four slave address with mask option)

### 8.3. Type Definition

#### ***E\_I2C\_PORT***

Enumeration identifier	Value	Description
I2C_PORT0	0	I2C port 0
I2C_PORT1	1	I2C port 1

#### ***E\_I2C\_CALLBACK\_TYPE***

Enumeration identifier	Value	Description
I2CFUNC	0	For I2C Normal condition
ARBITLOSS	1	For Arbitration Loss condition when I2C operates as master mode.
BUSERROR	2	For I2C Bus Error condition
TIMEOUT	3	For I2C 14-bit time-out counter time out

## 8.4. Functions

### DrvI2C\_Open

#### Prototype

```
int32_t DrvI2C_Open (E_I2C_PORT port, uint32_t u32BusClock);
```

#### Description

To open the I2C hardware and configure the I2C bus clock. The maximum of I2C bus clock is 1MHz.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

**u32BusClock [in]**

To configure I2C bus clock. The unit is Hz.

#### Include

Driver/DrvI2C.h

#### Return Value

0      Succeeded

#### Example

```
/* Enable I2C0 and set I2C0 bus clock 100 KHz */
DrvI2C_Open(I2C_PORT0, 100000);
```

### DrvI2C\_Close

#### Prototype

```
int32_t DrvI2C_Close (E_I2C_PORT port);
```

#### Description

To close the I2C hardware.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

0 Succeed

#### Example

```
DrvI2C_Close (I2C_PORT0); /* Disable I2C0 */
```

### DrvI2C\_SetClockFreq

#### Prototype

```
int32_t DrvI2C_SetClockFreq (E_I2C_PORT port, uint32_t u32BusClock);
```

#### Description

To configure the I2C bus clock.  $I2C\ bus\ clock = I2C\ source\ clock / (4 \times (I2CCLK\_DIV + 1))$ .  
The maximum of I2C bus clock is 1MHz.

#### Parameter

**port [in]**

Specify I2C interface. I2C\_PORT0 / I2C\_PORT1

**u32BusClock [in]**

To configure I2C bus clock. The unit is Hz.

#### Include

Driver/DrvI2C.h

#### Return Value

0 Succeed

#### Example

```
/* Set I2C0 bus clock 200 KHz */
DrvI2C_SetClockFreq (I2C_PORT0, 200000);
```

### DrvI2C\_GetClockFreq

#### Prototype

```
uint32_t DrvI2C_GetClockFreq (E_I2C_PORT port);
```

#### Description

To get the I2C bus clock.  $I2C\ bus\ clock = I2C\ source\ clock / (4 \times (I2CCLK\_DIV + 1))$

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

I2C bus clock

#### Example

```
uint32_t u32clock;
u32clock = DrvI2C_GetClockFreq (I2C_PORT0); /* Get I2C bus clock */
```

### DrvI2C\_SetAddress

#### Prototype

```
int32_t DrvI2C_SetAddress (E_I2C_PORT port, uint8_t slaveNo, uint8_t slave_addr,
uint8_t GC_Flag);
```

#### Description

To set 7-bit physical slave address to the specified I2C slave address. Four slave addresses supported. The setting takes effect when I2C operates as slave mode.

#### Parameter

**port [in]**  
Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

**slaveNo [in]**  
To set slave address. The slaveNo is 0 ~ 3.

**slave\_addr [in]**  
To set 7-bit physical slave address for selected slave address.

**GC\_Flag [in]**  
To enable or disable general call function. (1: enable, 0: disable)

#### Include

Driver/DrvI2C.h

#### Return Value

0: Succeed  
<0: Failed

#### Example

```
DrvI2C_SetAddress(I2C_PORT0, 0, 0x15, 0); /* Set I2C0 1st slave address 0x15 */
DrvI2C_SetAddress(I2C_PORT0, 1, 0x35, 0); /* Set I2C0 2nd slave address 0x35 */
DrvI2C_SetAddress(I2C_PORT0, 2, 0x55, 0); /* Set I2C0 3rd slave address 0x55 */
DrvI2C_SetAddress(I2C_PORT0, 3, 0x75, 0); /* Set I2C0 4th slave address 0x75 */
```

## DrvI2C\_SetAddressMask

### Prototype

```
int32_t DrvI2C_SetAddressMask (E_I2C_PORT port, uint8_t slaveNo, uint8_t slaveAddrMask);
```

### Description

To set 7-bit physical slave address mask to the specified I2C slave address mask. Four slave address masks supported. The setting takes effect when I2C operates in slave mode.

### Parameter

#### port [in]

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### slaveNo [in]

To select slave address mask. The value is 0 ~ 3.

#### slaveAddrMask [in]

To set 7-bit physical slave address mask for selected slave address mask. The corresponding address bit is "don't care".

### Include

Driver/DrvI2C.h

### Return Value

> 0: Succeed

< 0: Failed

### Example

```
DrvI2C_SetAddressMask (I2C_PORT0, 0, 0x15, 0); /* Set I2C0 1st slave address 0x15 */
DrvI2C_SetAddressMask (I2C_PORT0, 1, 0x35, 0); /* Set I2C0 2nd slave address 0x35 */
/* Set I2C0 1st slave address mask 0x01, slave address 0x15 and 0x14 would be addressed */
DrvI2C_SetAddressMask (I2C_PORT0, 0, 0x01);
/* Set I2C0 2nd slave address mask 0x04, slave address 0x35 and 0x31 would be addressed */
/*
DrvI2C_SetAddressMask (I2C_PORT0, 1, 0x04);
```

## DrvI2C\_GetStatus

### Prototype

```
uint32_t DrvI2C_GetStatus (E_I2C_PORT port);
```

### Description

To get the I2C status code. There are 26 status codes. Please refer to Data Transfer Flow in I2C Section of TRM in details.



**Parameter**

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

**Include**

Driver/DrvI2C.h

**Return Value**

I2C status code

**Example**

```
uint32_t u32status;
u32status = DrvI2C_GetStatus (I2C_PORT0); /* Get I2C0 current status code */
```

**DrvI2C\_WriteData**

**Prototype**

```
void DrvI2C_WriteData(E_I2C_PORT port, uint8_t u8data);
```

**Description**

To set a byte of data to be sent.

**Parameter**

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

**u8data [in]**

Byte data.

**Include**

Driver/DrvI2C.h

**Return Value**

None

**Example**

```
DrvI2C_WriteData (I2C_PORT0, 0x55); /* Set byte data 0x55 into I2C0 data register */
```

**DrvI2C\_ReadData**

**Prototype**

```
uint8_t DrvI2C_ReadData(E_I2C_PORT port);
```

**Description**

To read the last data from I2C bus.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

Last byte data

#### Example

```
uint8_t u8data;
u8data = DrvI2C_ReadData (I2C_PORT0, 0x50, 1); // Read out byte data from I2C0 data register */
```

### DrvI2C\_Ctrl

#### Prototype

```
void DrvI2C_Ctrl(E_I2C_PORT port, uint8_t start, uint8_t stop, uint8_t intFlag, uint8_t ack);
```

#### Description

To set I2C control bit include STA, STO, AA, SI in control register.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

**start [in]**

To set STA bit or not. (1: set, 0: don't set). If the STA bit is set, a START or repeat START signal will be generated when I2C bus is free.

**stop [in]**

To set STO bit or not. (1: set, 0: don't set). If the STO bit is set, a STOP signal will be generated. When a STOP condition is detected, this bit will be cleared by hardware automatically.

**intFlag [in]**

To clear SI flag (I2C interrupt flag). (1: clear, 0: don't work)

**ack [in]**

To enable AA bit (Assert Acknowledge control bit) or not. (1: enable, 0: disable)

#### Include

Driver/DrvI2C.h

#### Return Value

None

#### Example

```
DrvI2C_Ctrl (I2C_PORT0, 0, 0, 1, 0); /* Set I2C0 SI bit to clear SI flag */
DrvI2C_Ctrl (I2C_PORT0, 1, 0, 0, 0); /* Set I2C0 STA bit to send START signal */
```

### DrvI2C\_GetIntFlag

#### Prototype

```
uint8_t DrvI2C_GetIntFlag(E_I2C_PORT port);
```

#### Description

To get I2C interrupt flag status.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

Interrupt status (0 or 1)

#### Example

```
uint8_t u8IntFlagStatus;
u8IntFlagStatus = DrvI2C_GetIntFlag (I2C_PORT0); /* Get the status of I2C0 interrupt flag */
```

### DrvI2C\_ClearIntFlag

#### Prototype

```
void DrvI2C_ClearIntFlag (E_I2C_PORT port);
```

#### Description

To clear I2C interrupt flag if the flag is set 1.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

None

#### Example

```
DrvI2C_ClearIntFlag (I2C_PORT0); /* Clear I2C0 interrupt flag (SI) */
```

### DrvI2C\_EnableInt

#### Prototype

```
int32_t DrvI2C_EnableInt (E_I2C_PORT port);
```

#### Description

To enable I2C interrupt function.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

0      Succeed

#### Example

```
DrvI2C_EnableInt (I2C_PORT0); /* Enable I2C0 interrupt */
```

### DrvI2C\_DisableInt

#### Prototype

```
int32_t DrvI2C_DisableInt (E_I2C_PORT port);
```

#### Description

To disable I2C interrupt function.

#### Parameter

**port [in]**

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

0      Succeed

#### Example

```
DrvI2C_DisableInt (I2C_PORT0); /* Disable I2C0 interrupt */
```

## DrvI2C\_InstallCallback

### Prototype

```
int32_t DrvI2C_InstallCallback (E_I2C_PORT port, E_I2C_CALLBACK_TYPE Type,  
I2C_CALLBACK callbackfn);
```

### Description

To install I2C call back function in I2C interrupt handler.

### Parameter

#### port [in]

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Type [in]

There are four types for call back function. (I2CFUNC / ARBITLOSS / BUSERROR / TIMEOUT)

I2CFUNC: For normal I2C condition

ARBITLOSS: For master mode when arbitration loss occurs. The status code is 0x38.

BUSERROR: For bus error condition. The status code is 0x00.

TIMEOUT: For I2C time-out counter overflow.

#### callbackfn [in]

Call back function name for specified interrupt event.

### Include

Driver/DrvI2C.h

### Return Value

0: Success

<0: Failure

### Example

```
/* Install I2C0 call back function 'I2C0_Callback_Normal' for I2C normal condition */
```

```
DrvI2C_InstallCallback (I2C_PORT0, I2CFUNC, I2C0_Callback_Normal);
```

```
/* Install I2C0 call back function 'I2C0_Callback_BusErr' for Bus Error condition */
```

```
DrvI2C_InstallCallback (I2C_PORT0, BUSERROR, I2C0_Callback_BusErr);
```

## DrvI2C\_UninstallCallback

### Prototype

```
int32_t DrvI2C_UninstallCallback (E_I2C_PORT port, E_I2C_CALLBACK_TYPE  
Type);
```

### Description

To uninstall I2C call back function in I2C interrupt handler.

### Parameter

#### port [in]

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Type [in]

There are four types for call back function. (I2CFUNC / ARBITLOSS / BUSERROR / TIMEOUT)

I2CFUNC: For normal I2C condition

ARBITLOSS: For master mode when arbitration loss occurs. The status code is 0x38.

BUSERROR: For bus error condition. The status code is 0x00.

TIMEOUT: For 14-bit time-out counter overflow.

### Include

Driver/DrvI2C.h

### Return Value

0: Succeed

<0: Failed

### Example

```
/* Uninstall I2C0 call back function for I2C normal condition */
DrvI2C_UninstallCallBack(I2C_PORT0, I2CFUNC);
/* Uninstall I2C0 call back function for Bus Error condition */
DrvI2C_UninstallCallBack(I2C_PORT0, BUSERROR);
```

## DrvI2C\_SetTimeoutCounter

### Prototype

```
int32_t DrvI2C_SetTimeoutCounter (E_I2C_PORT port, int32_t i32enable, uint8_t u8div4);
```

### Description

To configure 14-bit time-out counter.

### Parameter

#### port [in]

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### i32enable [in]

To enable or disable 14-bit time-out counter. (1: enable, 0: disable)

#### u8div4 [in]

1: Enable DIV4 function. The source clock of the time-out counter is equal to HCLK / 4 when the time-out counter is enabled.

0: Disable DIV4 function. The source clock of the time-out counter is from HCLK when the time-out counter is enabled.

#### Include

Driver/DrvI2C.h

#### Return Value

0 Succeed

#### Example

```
/* Enable I2C0 14-bit timeout counter and disable its DIV4 function */
DrvI2C_EnableTimeoutCount (I2C_PORT0, 1, 0);
```

### DrvI2C\_ClearTimeoutFlag

#### Prototype

```
void DrvI2C_ClearTimeoutFlag (E_I2C_PORT port);
```

#### Description

To clear I2C TIF flag if the flag is set.

#### Parameter

port [in]

Specify I2C interface. (I2C\_PORT0 / I2C\_PORT1)

#### Include

Driver/DrvI2C.h

#### Return Value

None

#### Example

```
DrvI2C_ClearTimeoutFlag (I2C_PORT0); /* Clear I2C0 TIF flag */
```

### DrvI2C\_GetVersion

#### Prototype

```
uint32_t DrvI2C_GetVersion (void);
```

#### Description

Get this module's version.

**Parameter**

None

**Include**

Driver/DrvI2C.h

**Return Value**

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

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## 9. RTC Driver

---

### 9.1. RTC Introduction

Real Time Clock (RTC) unit provides user the real time and calendar message. The RTC uses a 32.768 KHz external crystal. A built in RTC is designed to generate the periodic interrupt signal. The period can be 1/128, 1/64, 1/32, 1/16, 1/8, 1/4, 1/2 and 1 second. And the RTC controller supports periodic Time Tick and Alarm Match interrupt.

---

### 9.2. RTC Features

- There is a time counter (second, minute, hour) and calendar counter (day, month, year) for user to check the time.
- 12-hour or 24-hour mode is selectable.
- Leap year compensation automatically.
- Day of week counter.
- Frequency compensate register.
- All time and calendar message is expressed in BCD code.
- Support periodic time tick interrupt with 8 period options 1/128, 1/64, 1/32, 1/16, 1/8, 1/4, 1/2 and 1 second.
- Support RTC Time Tick and Alarm Match interrupt
- Support wake-up chip from power down mode by RTC Time Tick or Alarm Match interrupt.

## Constant Definition

Constant Name	Value	Description
DRVRTC_INIT_KEY	0xa5eb1357	A key number to make RTC leaving reset state
DRVRTC_WRITE_KEY	0xA965	A key number to unlock RTC protected register
DRVRTC_CLOCK_12	0	12-Hour mode
DRVRTC_CLOCK_24	1	24-Hour mode
DRVRTC_AM	1	a.m.
DRVRTC_PM	2	p.m.
DRVRTC_YEAR2000	2000	Set the year is 2000.
DRVRTC_FCR_REFERENCE	32761	A reference value to compensate 32 kHz

## 9.3. Type Definition

### ***E\_DRVRTC\_INT\_SOURCE***

Enumeration identifier	Value	Description
DRVRTC_ALARM_INT	1	Set alarm interrupt
DRVRTC_TICK_INT	2	Set tick interrupt
DRVRTC_ALL_INT	3	Set alarm and tick interrupt

### ***E\_DRVRTC\_TICK***

Enumeration identifier	Value	Description
DRVRTC_TICK_1_SEC	0	Set tick period 1 tick per second
DRVRTC_TICK_1_2_SEC	1	Set tick period 2 tick per second
DRVRTC_TICK_1_4_SEC	2	Set tick period 4 tick per second
DRVRTC_TICK_1_8_SEC	3	Set tick period 8 tick per second
DRVRTC_TICK_1_16_SEC	4	Set tick period 16 tick per second
DRVRTC_TICK_1_32_SEC	5	Set tick period 32 tick per second
DRVRTC_TICK_1_64_SEC	6	Set tick period 64 tick per second
DRVRTC_TICK_1_128_SEC	7	Set tick period 128 tick per second

### ***E\_DRVRTC\_TIME\_SELECT***

Enumeration identifier	Value	Description
DRVRTC_CURRENT_TIME	0	Select current time option

DRVRTC_ALARM_TIME	1	Select alarm time option
-------------------	---	--------------------------

#### E\_DRVRTC\_DWR\_PARAMETER

Enumeration identifier	Value	Description
DRVRTC_SUNDAY	0	Day of Week: Sunday
DRVRTC_MONDAY	1	Day of Week: Monday
DRVRTC_TUESDAY	2	Day of Week: Tuesday
DRVRTC_WEDNESDAY	3	Day of Week: Wednesday
DRVRTC_THURSDAY	4	Day of Week: Thursday
DRVRTC_FRIDAY	5	Day of Week: Friday
DRVRTC_SATURDAY	6	Day of Week: Saturday

## 9.4. Functions

### DrvRTC\_SetFrequencyCompensation

#### Prototype

```
int32_t  
DrvRTC_SetFrequencyCompensation(  
    int32_t i32FrequencyX100  
)
```

#### Description

Set Frequency Compensation Data

#### Parameter

i32FrequencyX100 [in]

Specify the RTC clock X100, ex: 3277365 means 32773.65.

#### Include

Driver/DrvRTC.h

#### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_FCR\_VALUE: Wrong Compensation value

#### Example

```
/* If the measured RTC crystal frequency is 32773.65Hz.*/
```

DrvRTC\_SetFrequencyCompensation (3277365) ;

### **DrvRTC\_IsLeapYear**

#### **Prototype**

```
int32_t
DrvRTC_IsLeapYear (void);
```

#### **Description**

According to current time , return this year is leap year or not.

#### **Parameter**

None.

#### **Include**

Driver/DrvRTC.h

#### **Return Value**

1: This year is a leap year.  
0: This year is not a leap year.

#### **Example**

```
if(DrvRTC_IsLeapYear())
    printf("This is Leap year!");
else
    printf("This is not Leap year!");
```

### **DrvRTC\_GetIntTick**

#### **Prototype**

```
int32_t DrvRTC_GetIntTick (void);
```

#### **Description**

The function is used to get current Software tick count after enable tick interrupt.

#### **Parameter**

None.

#### **Include**

Driver/DrvRTC.h

#### **Return Value**

Software Tick Count in tick interrupt

### Example

```
/* Polling the tick count to wait 3 sec.*/
DrvRTC_SetTickMode(DRVRTC_TICK_1_2_SEC); /* 1 tick is 0.5 sec.*/
DrvRTC_EnableInt(DRVRTC_TICK_INT, NULL);
While (DrvRTC_GetTick() < 6);
printf("Pass though 3 sec\n")
```

### DrvRTC\_ResetIntTick

#### Prototype

```
void DrvRTC_ResetTick (void);
```

#### Description

The function is used to reset the tick count counting in interrupt.

#### Parameter

None.

#### Include

Driver/DrvRTC.h

#### Return Value

None

#### Example

```
DrvRTC_ResetTick();
```

### DrvRTC\_WriteEnable

#### Prototype

```
int32_t
DrvRTC_WriteEnable (void);
```

#### Description

Access Password to AER to make access other register enable

#### Parameter

None.

#### Include

Driver/DrvRTC.h

#### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_FAILED : Failed.

#### Note

After write a password to AER register, FCR / TAR / CAR / TTR register can be written or read. And after 512 RTC clocks(about 15ms), access enable will auto-clear.

#### Example

```
/* Before you want to set the value in FCR / TAR / CAR / TTR register, using the function to
open access account. */
DrvRTC_WriteEnable ();
```

### DrvRTC\_Init

#### Prototype

```
int32_t DrvRTC_Init (void);
```

#### Description

Initial RTC. It consist of set callback function pointer, enable 32K clock and RTC clock and write initial time to let RTC start count.

#### Parameter

None.

#### Included

Driver/rtc.h

#### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_EIO : Initial RTC Failed.

#### Example

```
/*In the beginning, call the function to initial RTC */
DrvRTC_Init() ;
```

### DrvRTC\_SetTickMode

#### Prototype

```
int32_t DrvRTC_SetTickMode(uint8_t ucMode);
```

#### Description

The function is used to set time tick period for periodic time tick Interrupt.

## Parameter

**ucMode [in]** the structure of DRVRTC\_TICK. It is used to set the RTC time tick period for Periodic Time Tick Interrupt request. It consists of

DRVRTC_TICK_1_SEC	: Time tick is 1 second
DRVRTC_TICK_1_2_SEC	: Time tick is 1/2 second
DRVRTC_TICK_1_4_SEC	: Time tick is 1/4 second
DRVRTC_TICK_1_8_SEC	: Time tick is 1/8 second
DRVRTC_TICK_1_16_SEC	: Time tick is 1/16 second
DRVRTC_TICK_1_32_SEC	: Time tick is 1/32 second
DRVRTC_TICK_1_64_SEC	: Time tick is 1/64 second
DRVRTC_TICK_1_128_SEC	: Time tick is 1/128 second

## Include

Driver/DrvRTC.h

## Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_EIO: Access Enable failed

E\_DRVRTC\_ERR\_ENOTTY: Parameter is wrong

## Example

```
/* Set Tick interrupt is 128 tick/sec */
DrvRTC_SetTickMode (DRVRTC_TICK_1_128_SEC);
```

## DrvRTC\_EnableInt

### Prototype

```
int32_t DrvRTC_EnableInt (
    DRVRTC_INT_SOURCE str_IntSrc,
    PFN_DRVRTC_CALLBACK pfncallback);
```

### Description

The function is used to enable specified interrupt and install callback function..

## Parameter

**str\_IntSrc [in]** the structure of interrupt source. It consists of

DRVRTC_ALARM_INT	: Alarm interrupt
DRVRTC_TICK_INT	: Tick interrupt
DRVRTC_ALL_INT	: Alarm and tick interrupt

**pfncallback [in]** Callback function pointer

#### Include

Driver/DrvRTC.h

#### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_ENOTTY: Parameter is wrong

#### Example

```
/* Enable tick interrupt and install callback function "RTC_TickCallbackfn".*/
DrvRTC_EnableInt(DRVRTC_TICK_INT, RTC_TickCallbackfn);
```

### DrvRTC\_DisableInt

#### Prototype

```
int32_t
DrvRTC_DisableInt (
    DRVRTC_INT_SOURCE_t IntSrc
```

#### Description

The function is used to disable specified interrupt and remove callback function.

#### Parameter

IntSrc [in] the structure of interrupt source. It consists of

DRVRTC_ALARM_INT	: Alarm interrupt
DRVRTC_TICK_INT	: Tick interrupt
DRVRTC_ALL_INT	: Alarm and tick interrupt

#### Include

Driver/DrvRTC.h

#### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_ENOTTY: Parameter is wrong

#### Example

```
/* Disable tick and alarm interrupt*/

DrvRTC_DisableInt(DRVRTC_ALL_INT);
```



## DrvRTC\_Open

### Prototype

```
int32_t
DrvRTC_Open (
    S_DRVRTC_TIME_DATA_T *sPt
);
```

### Description

Set Current time (Year/Month/Day, Hour/Minute/Sec and day of week).

### Parameter

**\*sPt [in]**

Specify the time property and current time. It includes

<b>u8cClockDisplay</b>	: DRVRTC_CLOCK_12 / DRVRTC_CLOCK_24
<b>u8cAmPm</b>	: DRVRTC_AM / DRVRTC_PM
<b>u32cSecond</b>	: Second value
<b>u32cMinute</b>	: Minute value
<b>u32cHour</b>	: Hour value
<b>u32cDayOfWeek</b>	: Day of week
<b>u32cDay</b>	: Day value
<b>u32cMonth</b>	: Month value
<b>u32cYear</b>	: Year value
<b>u8IsEnableWakeup</b>	: Enable or not Wakeup function when time alarm happen

### Include

Driver/DrvRTC.h

### Return Value

E\_SUCCESS: Success.  
E\_DRVRTC\_ERR\_EIO: Initial RTC Failed.

### Example

```
/* Start RTC count from 2009.Jan.19, 13:20:00 . */
S_DRVRTC_TIME_DATA_T sInitTime;
sInitTime.u32Year      = 2009;
sInitTime.u32cMonth    = 1;
sInitTime.u32cDay      = 19;
sInitTime.u32cHour     = 13;
sInitTime.u32cMinute   = 20;
sInitTime.u32cSecond   = 0;
sInitTime.u32cDayOfWeek = DRVRTC_MONDAY;
sInitTime.u8cClockDisplay = DRVRTC_CLOCK_24;
if (DrvRTC_Open(&sInitTime) != E_SUCCESS)
{
    printf("RTC Open Fail!!\n");
}
```

## DrvRTC\_Read

### Prototype

```
int32_t
DrvRTC_Read (
    E_DRVRTC_TIME_SELECT eTime,
    S_DRVRTC_TIME_DATA_T *sPt
);
```

### Description

Read current date/time or alarm date/time from RTC setting

### Parameter

#### eTime [in]

Specify the current/alarm time to be read.

DRVRTC\_CURRENT\_TIME : Current time

DRVRTC\_ALARM\_TIME : Alarm time

#### \*sPt [in]

Specify the buffer to store the data read from RTC. It includes:

*u8cClockDisplay* : DRVRTC\_CLOCK\_12 / DRVRTC\_CLOCK\_24

*u8cAmPm* : DRVRTC\_AM / DRVRTC\_PM

*u32cSecond* : Second value

*u32cMinute* : Minute value

*u32cHour* : Hour value

*u32cDayOfWeek* : Day of week

*u32cDay* : Day value

*u32cMonth* : Month value

*u32cYear* : Year value

### Include

Driver/DrvRTC.h

### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_EIO: Initial RTC Failed.

### Example

/\* Condition: You want to get current RTC calendar and time \*/

S\_DRVRTC\_TIME\_DATA\_T sCurTime;

DrvRTC\_Read(DRVRTC\_CURRENT\_TIME, &sCurTime);

```
printf("Current Time:%d/%02d/%02d  %02d:%02d:%02d\n",
      sCurTime.u32Year,sCurTime.u32cMonth,sCurTime.u32cDay,sCurTime.u32cHour,sCurTime.u32cMinute,sCurTime.u32cSecond);
```

## DrvRTC\_Write

### Prototype

```
int32_t
DrvRTC_Write (
    E_DRVRTC_TIME_SELECT eTime,
    S_DRVRTC_TIME_DATA_T *sPt
);
```

### Description

Set current date/time or alarm date/time to RTC

### Parameter

#### eTime [in]

Specify the current/ alarm time to be written.

DRVRTC\_CURRENT\_TIME : Current time

DRVRTC\_ALARM\_TIME : Alarm time

#### \*sPt [in]

Specify the data to write to RTC. It includes:

<i>u8cClockDisplay</i>	DRVRTC_CLOCK_12 / DRVRTC_CLOCK_24
<i>u8cAmPm</i>	DRVRTC_AM / DRVRTC_PM
<i>u32cSecond</i>	Second value
<i>u32cMinute</i>	Minute value
<i>u32cHour</i>	Hour value
<i>u32cDayOfWeek</i>	Day of week
<i>u32cDay</i>	Day value
<i>u32cMonth</i>	Month value
<i>u32Year</i>	Year value

### Include

Driver/DrvRTC.h

### Return Value

E\_SUCCESS: Success

E\_DRVRTC\_ERR\_EIO: Initial RTC Failed.

### Example

```
/* Condition: Update current the second of time to zero */
S_DRVRTC_TIME_DATA_T sCurTime;

DrvRTC_Read(DRVRTC_ALARM_TIME, &sCurTime);

sCurTime.u32cSecond = 0;

DrvRTC_Write(DRVRTC_ALARM_TIME, &sCurTime);
```

## DrvRTC\_Close

### Prototype

```
int32_t
DrvRTC_Close (void);
```

### Description

Disable NVIC channel of RTC and both tick and alarm interrupt..

### Include

Driver/DrvRTC.h

### Return Value

E\_SUCCESS: Success

### Example

```
DrvRTC_Close();
```

## DrvRTC\_GetVersion

### Prototype

```
int32_t
DrvRTC_GetVersion (void);
```

### Description

Return the current version number of driver.

### Include

Driver/DrvRTC.h

### Return Value

Version number :

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

# 10. CAN Driver

## 10.1. CAN Introduction

The CAN Core performs communication according to the CAN protocol version 2.0 part A and B. The bit rate can be programmed to values up to 1MBit/s. For the connection to the physical layer, additional transceiver hardware is required.

For communication on a CAN network, individual Message Objects are configured. The Message Objects and Identifier Masks for acceptance filtering of received messages are stored in the Message RAM. Only NuMicro™ 130/140 support the CAN application.

## 10.2. CAN Feature

Its main features are listed as following:

- Supports CAN protocol version 2.0 part A and B.
- Bit rates up to 1 MBit/s.
- 32 Message Objects.
- Each Message Object has its own identifier mask.
- Programmable FIFO mode (concatenation of Message Objects).
- Maskable interrupt.
- Disabled Automatic Re-transmission mode for Time Triggered CAN applications.
- Programmable loop-back mode for self-test operation.
- 16-bit module interfaces to the AMBA APB bus.
- Support wakeup function.

## 10.3. Constant Definition

Table 10-1: Callback function

Name	Value	Description
CALLBACK_RXOK	0	RX OK Callback function pointer
CALLBACK_TXOK	1	TX OK Callback function pointer
CALLBACK_EWARN	2	Warning Callback function pointer

Name	Value	Description
CALLBACK_BOFF	3	Bus Off Callback function pointer
CALLBACK_MSG	4	Message Callback function pointer
CALLBACK_WAKEUP	5	Wakeup Callback function pointer

Table 10-2: ID Type

Name	Value	Description
CAN_STD_ID	0	Standard ID (11-bits)
CAN_EXT_ID	1	Extended ID (29-bits)

Table 10-3: Frame Type

Name	Value	Description
REMOTE_FRAME	0	Remote Frame
DATA_FRAME	1	Data Frame

## 10.4. Functions

### DrvCAN\_Init

#### Prototype

```
void DrvCAN_Init(void);
```

#### Description

The function is used to reset and Initializes CAN IP

#### Parameter

None

#### Include

Driver/DrvCAN.h

#### Return Value

None

#### Example

```
/* Enable CAN IP clock */
DrvCAN_Init();
```

## DrvCAN\_Close

### Prototype

```
void DrvCAN_Close(void);
```

### Description

Reset and clear all CAN control and disable CAN IP

### Parameter

None

### Include

Driver/DrvCAN.h

### Return Value

None

### Example

```
/* Disable CAN IP clock, clear callback function pointer and reset CAN IP*/
DrvCAN_Close();
```

## DrvCAN\_Open

### Prototype

```
uint32_t DrvCAN_Open(uint32_t u32kbps);
```

### Description

The function is used to set bus timing parameter according current clock and target bit rate.

### Parameter

u32kbps [in]

The target CAN kilo bit rate per second.

The range of u32kbps is 1~1000Kbps.

### Include

Driver/DrvCAN.h

### Return Value

E\_DRVCAN\_ERR\_BITRATE     Set target bit-rate fail

E\_SUCCESS                 Set bitrate successful.

### Example

```
/* Set CAN bitrate is 500kbps */
DrvCAN_Open(500);
```

## DrvCAN\_SetTiming

### Prototype

```
void DrvCAN_SetTiming(uint8_t u8Tseg2, uint8_t u8Tseg1, uint8_t u8Sjw, uint32_t u32Brp);
```

### Description

Setups the CAN timing with specific parameters.

### Parameter

#### u8Tseg1 [in]

specifies Time Segment before the sample point. This parameter must be a number between 1 and 16.

#### u8Tseg2 [in]

Time Segment after the sample point. This parameter must be a number between 1 and 8.

#### u8Sjw [in]

Synchronisation Jump Width. This parameter must be a number between 1 and 4.

#### u32Brp [in]

Baud Rate Prescaler. This parameter must be a number between 1 and 1024

Shown CAN bit-rate calculation equation as below:

$$\text{CAN speed (bps)} = \frac{f_{\text{APB\_CLK}}}{(u8Tseg1 + u8Tseg2 + 3) \times (u32Brp + 1)}$$

Where  $f_{\text{APB\_CLK}}$ : System clock freq.

u8Tseg1: The time segment 1

u8Tseg2: The time segment 2

u32Brp: the baud-rate prescale

### Include

Driver/DrvCAN.h

### Return Value

None

### Example

```
/* Set CAN Bus timing according your desired. T2= 2, T1= 3,SJW=1, BRP =1*/
DrvCAN_EnterInitMode();
DrvCAN_SetTiming(2,3,1,1);
```



DrvCAN\_LeaveInitMode();

If the system clock freq = 16MHz, so

$$\text{CAN bit-rate} = \frac{16000000}{(2 + 3 + 3) \times (1 + 1)} = 1000\text{kbps}$$

### **DrvCAN\_ResetMsgObj**

#### **Prototype**

void DrvCAN\_ResetMsgObj (uint8\_t u8MsgObj);

#### **Description**

Configures the message object as default.

#### **Parameter**

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

#### **Include**

Driver/DrvCAN.h

#### **Return Value**

E\_SUCCESS: SUCCESS

DRVCAN\_NO\_USEFUL\_INTERFACE: No useful interface

#### **Example**

/\* Reset CAN Message Object No.5 information\*/

DrvCAN\_ResetMsgObj(5);

### **DrvCAN\_ResetAllMsgObj**

#### **Prototype**

void DrvCAN\_ResetAllMsgObj (void);

#### **Description**

Configures all the message objects as default.

#### **Parameter**

None

#### **Include**

Driver/DrvCAN.h

#### **Return Value**

None.

#### Example

```
/* Reset all CAN Message Object */
DrvCAN_ResetAllMsgObj ();
```

### DrvCAN\_SetTxMsgObj

#### Prototype

```
int32_t DrvCAN_SetTxMsgObj(uint8_t u8MsgObj, STR_CANMSG_T *pCanMsg);
```

#### Description

The function is used to configure a transmit object.

#### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31

**pCanMsg [in]**

A structure about CAN message object

**idType:**

specifies the identifier type of the frames that will be transmitted, using this message object. This parameter can be one of the following values:

CAN\_STD\_ID (standard ID, 11-bit)

CAN\_EXT\_ID (extended ID, 29-bit)

**FrameType:** DATA\_FRAME or REMOTE\_FRAME

**Id:** specifies the identifier used for acceptance filtering

**Dlc:** Desired data bytes you want to send. Maximum is 8.

**Data[0] ~ Data[7]:** Data value

#### Include

Driver/DrvCAN.h

#### Return Value

E\_SUCCESS: SUCCESS

E\_DRVCAN\_NO\_USEFUL\_INTERFACE: No useful interface

#### Example

```
/* Configure tMsg structure content into Message Object 0 */
STR_CANMSG_T tMsg;

/* Send a 11-bits message */
```

```
tMsg.FrameType= DATA_FRAME;
tMsg.IdType   = CAN_STD_ID;
tMsg.Id       = 0x7FF;
tMsg.Dlc      = 0;
if(DrvCAN_SetTxMsgObj(MSG(0),&tMsg) < 0)
    printf("Set Tx Msg Object failed\n");
```

## DrvCAN\_SetMsgObjMask

### Prototype

```
int32_t DrvCAN_SetMsgObjMask(uint8_t u8MsgObj, STR_CANMASK_T* MaskMsg);
```

### Description

Configures Mask as the message object.

### Parameter

#### u8MsgObj [in]

specifies the Message object number, from 0 to 31.

#### MaskMsg [in]

specifies the mask structure as message object.

The structure is including of

u8Xtd (Mask ID bit)

u8Dir (Mask Direction)

u32Id (Mask ID bit)

u8IdType (Mask ID Type)

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS: SUCCESS

E\_DRVCAN\_NO\_USEFUL\_INTERFACE: No useful interface

### Example

```
/* Set CAN Message Object No.0 Mask ID is 0x7FF */
STR_CANMASK_T tMsg;
tMsg.u32Id     = 0x7FF;
if(DrvCAN_SetMsgObjMask(0, &tMsg) < 0)
    printf("Set Msg Object failed\n");
```

## DrvCAN\_SetRxMsgObj

### Prototype

```
int32_t DrvCAN_SetRxMsgObj(uint8_t u8msgobj, uint8_t u8idType, uint32_t u32id, uint8_t u8singleOrFifoLast);
```

### Description

The function is used to configure a receive message object..

### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

**idType [in]**

specifies the identifier type of the frames that will be transmitted using this message object. This parameter can be one of the following values:

- CAN\_STD\_ID (standard ID, 11-bit)
- CAN\_EXT\_ID (extended ID, 29-bit)

**u32id [in]**

specifies the identifier used for acceptance filtering

**u8singleOrFifoLast [in]**

specifies the end-of-buffer indicator.

This parameter can be one of the following values:

- TRUE: for a single receive object or a FIFO receive object that is the last one of the FIFO.
- FALSE: for a FIFO receive object that is not the last one

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS: SUCCESS

E\_DRVCAN\_NO\_USEFUL\_INTERFACE: No useful interface

### Example

```
/* Configure CAN Message Object No.0 only receive ID 0x123 */
STR_CANMSG_T rMsg;
if(DrvCAN_SetRxMsgObj(MSG(0),CAN_STD_ID, 0x123,TRUE) < 0)
    printf("Set Rx Msg Object failed\n");
```

## DrvCAN\_ClrIntPnd

### Prototype

```
int32_t DrvCAN_ClrIntPnd (uint8_t u8msgobj);
```

### Description

The function is used to reset IntPnd and TXRQSTNEWDAT bit in a Message Object.

### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS: SUCCESS

E\_DRVCAN\_NO\_USEFUL\_INTERFACE: No useful interface

### Example

```
/* Clear CAN Message Object 0 interrupt pending */
DrvCAN_ClrIntPnd(0);
```

## DrvCAN\_SetTxRqst

### Prototype

```
uint32_t DrvCAN_SetTxRqst (uint8_t u8MsgObj);
```

### Description

The function is used to set transmit request bit in the target message object.

### Parameters

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS: SUCCESS

### Example

```
/* After call DrvCAN_SetTxMsg () to set up your message content into target message object , you can call this API and let Message Handler to send this message*/
```

```
/*Set the TxRqst bit of Message object No.0*/
```

```
DrvCAN_SetTxRqst (0);
```

## DrvCAN\_ReadMsgObj

### Prototype

```
int32_t DrvCAN_ReadMsgObj(uint8_t u8MsgObj, uint8_t release, STM_CANMSG_T*  
pCanMsg);
```

### Description

Gets the message, if received.

### Parameters

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

**u8Release [in]**

specifies the message release indicator.

This parameter can be one of the following values:

- TRUE: the message object is released when getting the data.
- FALSE: the message object is not released.

**pCanMsg [in]**

pointer to the message structure where received data is copied.

### Include

Driver\_DrvCAN

### Return Value

- E\_SUCCESS: Success
- E\_DRVCAN\_NO\_PENDING\_MSG: No any message received

### Example

```
/* Polling IIDR flag to wait specified message object status changed and receive information  
is stored as rMsg structure.*/
```

```
while(CAN->u32IIDR ==0); /* Wait IIDR is changed */
```

```
DrvCAN_ReadMsgObj (CAN->u32IIDR -1,TRUE,&rMsg);
```

## DrvCAN\_WaitEndOfTx

### Prototype

```
int32_t DrvCAN_WaitEndOfTx(void);
```

### Description

Waiting until current transmission is finished

### Parameters

None

### Include

Driver/DrvCAN.h

### Return Value

- E\_SUCCESS: Transmission ended

### Example

```
/* Wait Transmit OK */
DrvCAN_WaitEndOfTx();
printf("Transmit successfully");
```

## DrvCAN\_BasicSendMsg

### Prototype

```
int32_t DrvCAN_BasicSendMsg(STR_CANMSG_T *pCanMsg);
```

### Description

The function is used to send CAN message in BASIC mode of test mode. Before call the API, the user should be call DrvCAN\_EnterTestMod(CAN\_TESTR\_BASIC) and let CAN controller enter basic mode of test mode. Please notice IF1 Registers used as Tx Buffer in basic mode.

### Parameter

pCanMsg [in]

Pointer to the message structure containing data to transmit..

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS: Transmission OK

E\_DRVCAN\_ERR\_TIMEOUT: Check busy flag of interface 0 is timeout

### Example

```
/* Use basic mode to send message without using message ram */
STR_CANMSG_T msg1;
msg1.FrameType= DATA_FRAME;
msg1.IdType    = CAN_STD_ID;
msg1.Id        = 0x555;
msg1.Dlc        = 0;
```

```
DrvCAN_BasicSendMsg(&msg1);
```

## DrvCAN\_BasicReceiveMsg

### Prototype

```
int32_t DrvCAN_BasicReceiveMsg(STR_CANMSG_T* pCanMsg);
```

### Description

Get a message information in BASIC mode. This mode does not use the message RAM Using IF2 to get receive message information

### Parameter

**pCanMsg [in]**

pointer to the message structure where message is copied.

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS: Receive OK

E\_DRVCAN\_NO\_PENDING\_MSG: No any message received

### Example

```
/*wait data in and return in rmsg structure*/
STR_CANMSG_T rMsg;
DrvCAN_WriteMsg();
DrvCAN_BasicReceiveMsg(&rMsg);
```

## DrvCAN\_EnterInitMode

### Prototype

```
void DrvCAN_EnterInitMode(void);
```

### Description

This function is used to set CAN to enter initialization mode and enable access bit timing register. After bit timing configuration ready, user must call DrvCAN\_LeaveInitMode() to leave initialization mode and lock bit timing register to let new configuration take effect.

### Parameter

None

### Include

Driver/DrvCAN.h

### Return Value



None

#### Example

```
/* Enter init mode and user can changed bus timing settings.*/
```

```
DrvCAN_EnterInitMode();
```

### DrvCAN\_LeaveInitMode

#### Prototype

```
void DrvCAN_LeaveInitMode(void);
```

#### Description

This function is used to set CAN to leave initialization mode to let bit timing configuration take effect after configuration ready.

#### Parameter

None

#### Include

Driver/DrvCAN.h

#### Return Value

None

#### Example

```
/* Leave init mode and to let the bit timing configuration take effect.*/
```

```
DrvCAN_LeaveInitMode();
```

### DrvCAN\_EnterTestMode

#### Prototype

```
void DrvCAN_EnterTestMode(uint8_t u8TestMask);
```

#### Description

Switchs the CAN into test mode. There are four test mode (BASIC/SILENT/LOOPBACK/ LOOPBACK combined SILENT/CONTROL\_TX\_PIN)could be selected. After setting test mode,user must call DrvCAN\_LeaveInitMode() to let the setting take effect.

#### Parameter

**u8TestMask [in]**

specifies the configuration in test modes

It could be

CAN\_TESTR\_BASIC : Enable basic mode of test mode

CAN\_TESTR\_SILENT : Enable silent mode of test mode  
 CAN\_TESTR\_LBACK : Enable Loop Back Mode of test mode  
 CAN\_TESTR\_TX0 : Set low bit of control CAN\_TX pin bit field  
 CAN\_TESTR\_TX1 : Set high bit of control CAN\_TX pin bit feild

#### Include

Driver/DrvCAN.h

#### Return Value

None

#### Example

```
/* Enter basic mode of test mode*/
DrvCAN_EnterTestMode (CAN_TEST_BASIC);
```

### **DrvCAN\_LeaveTestMode**

#### Prototype

```
void DrvCAN_LeaveTestMode(void);
```

#### Description

This function is used to leaves the current test mode (switch into normal mode)..

#### Parameter

None

#### Include

Driver/DrvCAN.h

#### Return Value

None

#### Example

```
/* Leave test mode and then enter normal mode */
DrvCAN_LeaveTestMode ();
```

### **DrvCAN\_IsNewDataReceived**

#### Prototype

```
uint32_t DrvCAN_IsNewDataReceived (uint8_t u8MsgObj);
```

#### Description

This function is used to get the waiting status of a received message.

#### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

#### Include

Driver/DrvCAN.h

#### Return Value

A non-zero value if the corresponding message object has a new data bits set, else 0.

#### Example

```
/* Check message object 0 is no received new message */
if(!DrvCAN_IsNewDataReceived (0))
    return false;
```

### DrvCAN\_IsTxRqstPending

#### Prototype

```
uint32_t DrvCAN_IsTxRqstPending (uint8_t u8MsgObj);
```

#### Description

This function is used to get the request pending status of a transmitted message..

#### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

#### Include

Driver/DrvCAN.h

#### Return Value

A non-zero value if the corresponding message has an tx request pending, else 0.

#### Example

```
/* Check message object 0 transmit request is sent or not */
if(!DrvCAN_IsTxRqstPending (0))
    return false;
```

### DrvCAN\_IsIntPending

#### Prototype

```
uint32_t DrvCAN_IsIntPending(uint8_t u8MsgObj);
```

### Description

This function is used to get the interrupt status of a message object.

### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

### Include

Driver/DrvCAN.h

### Return Value

A non-zero value if the corresponding message has an interrupt pending, else 0.

### Example

```
/* Check message object 0 interrupt is pending or not */
if(!DrvCAN_IsIntPending (0);
    return false;
```

## DrvCAN\_IsObjectValid

### Prototype

```
uint32_t DrvCAN_IsObjectValid(uint8_t u8MsgObj);
```

### Description

This function is used to test the validity of a message object (ready to use)..

### Parameter

**u8MsgObj [in]**

specifies the Message object number, from 0 to 31.

### Include

Driver/DrvCAN.h

### Return Value

A non-zero value if the corresponding message object is valid, else 0.

### Example

```
/* Check message object 0 is valid or not */
if(!DrvCAN_IsObjectValid (0);
    return false;
```

## DrvCAN\_ResetIF

### Prototype

```
void DrvCAN_ResetIF(uint8_t u8IF_Num);
```

### Description

This function is used to reset message interface parameters..

### Parameter

**u8IF\_Num [in]**

specifies the Message Control Interface, from 0

### Include

Driver/DrvCAN.h

### Return Value

None

### Example

```
/* Reset interface 0 and setting register value */
DrvCAN_ResetIF(0);
```

## DrvCAN\_WaitMsg

### Prototype

```
void DrvCAN_WaitMsg(void);
```

### Description

This function is used to wait message into message buffer in basic mode. Please notice the function is polling NEWDAT bit of MCON register by while loop and it is used in basic mode.

### Parameter

None

### Include

Driver/DrvCAN.h

### Return Value

None

### Example

```
/* Wait new message into message ram */
DrvCAN_WaitMsg ();
printf("New Data In\n");
```

## DrvCAN\_EnableInt

### Prototype

```
int32_t DrvCAN_EnableInt(uint16_t u16IntEnable);
```

### Description

Enable CAN interrupt and NVIC corresponding to CAN.

### Parameter

#### u16IntEnable [in]

Interrupt Enable (CAN\_CON\_IE or CAN\_CON\_SIE or CAN\_CON\_EIE).

It could be

CAN\_CON\_IE : Module Interrupt Enable

CAN\_CON\_SIE : Status Change Interrupt Enable

CAN\_CON\_EIE : Error Interrupt Enable

### Include

Driver/DrvCAN.h

### Return Value

E\_SUCCESS : Success

### Example

```
/* Interrupt Enable */
DrvCAN_EnableInt(CAN_CON_IE);
```

## DrvCAN\_DisableInt

### Prototype

```
int32_t DrvCAN_DisableInt(uint16_t u16IntEnable);
```

### Description

Disable CAN interrupt and NVIC corresponding to CAN.

### Parameter

#### u16IntEnable [in]

Interrupt Enable (CAN\_CON\_IE or CAN\_CON\_SIE or CAN\_CON\_EIE).

CAN\_CON\_IE : Module interrupt enable

CAN\_CON\_SIE : Status change interrupt enable

CAN\_CON\_EIE : Error interrupt enable

### Include

Driver/DrvCAN.h

#### Return Value

None.

#### Example

```
/* Interrupt Disable */
DrvCAN_DisableInt(CAN_CON_IE);
```

### DrvCAN\_InstallCallback

#### Prototype

```
int32_t DrvCAN_InstallCallback(E_CAN_CALLBACK_TYPE Type, CAN_CALLBACK
callbackfn);
```

#### Description

Install CAN call back function for CAN interrupt function  
MSG, RXOK, TXOK, EWARN, BOFF, WAKEUP.

#### Parameter

##### Type [in]

E\_CAN\_CALLBACK\_TYPE (CALLBACK\_RXOK or CALLBACK\_TXOK or  
CALLBACK\_EWARN or CALLBACK\_BOFF or CALLBACK\_MSG or  
CALLBACK\_WAKEUP). More detail please ref Table 10.1

##### callback fn

callback function pointer

#### Include

Driver\_DrvCAN.h

#### Return Value

E\_SUCCESS: Success  
E\_E\_DrvCAN\_ERR\_ARGUMENT: Failed

#### Example

```
/* Install Message callback function "TestFnMsg" */
DrvCAN_InstallCallback(CALLBACK_MSG, (CAN_CALLBACK)TestFnMsg);
```

### DrvCAN\_UninstallCallback

#### Prototype

```
int32_t DrvCAN_UninstallCallback(E_CAN_CALLBACK_TYPE Type);
```

#### Description

The function is used to uninstall exist callback function pointer.

#### Parameter

**Type [in]**

E\_CAN\_CALLBACK\_TYPE (CALLBACK\_RXOK or CALLBACK\_TXOK or CALLBACK\_EWARN or CALLBACK\_BOFF or CALLBACK\_MSG or CALLBACK\_WAKEUP). More detail please ref Table 10.1

**Include**

Driver/DrvCAN.h

**Return Value**

E\_SUCCESS : Success

E\_E\_DrvCAN\_ERR\_ARGUMENT: Failed

**Example**

```
/* Remove all message object callback function pointer */
DrvCAN_UninstallCallback(CALLBACK_MSG);
```

**DrvCAN\_EnableWakeUp**

**Prototype**

void DrvCAN\_EnableWakeUp(void);

**Description**

The function is used to enable wakeup function.

**Parameter**

None

**Include**

Driver/DrvCAN.h

**Return Value**

None

**Example**

```
/* Enable wake-up function */
DrvCAN_EnableWakeUp();
```

**DrvCAN\_DisableWakeUp**

**Prototype**

void DrvCAN\_DisableWakeUp(void);

**Description**

The function is used to disable wakeup function.



**Parameter**

None

**Include**

Driver/DrvCAN.h

**Return Value**

None

**Example**

```
/* Disable wake-up function */
DrvCAN_DisableWakeUp()
```

**DrvCAN\_GetCANBitRate**

**Prototype**

```
int32_t DrvCAN_GetCANBitRate(void)
```

**Description**

Return current CAN bit rate according to user bit timing parameter settings.

**Parameter**

None

**Include**

Driver/DrvCAN.h

**Return Value**

Current Bit Rate (kilo bit per second)

**Example**

```
/* Get current CAN bit rate */
int32 i32bitrate;
i32bitrate = DrvCAN_GetCANBitRate ();
```

**DrvCAN\_GetTxErrCount**

**Prototype**

```
uint32_t DrvCAN_GetTxErrCount(void);
```

**Description**

The function is used to get current transmit error counter (TEC)

**Parameter**

None

**Include**

Driver/DrvCAN.h

**Return Value**

Current Transmit Error Counter(TEC)

**Example**

```
/* Get current transmit error counter(TEC) */
int32 i32TxErrCnt
i32TxErrCnt = DrvCAN_GetTxErrCnt ();
```

**DrvCAN\_GetRxErrCount**

**Prototype**

```
uint32_t DrvCAN_GetRxErrCount(void);
```

**Description**

The function is used to get current receive error counter (REC)

**Parameter**

None

**Include**

Driver/DrvCAN.h

**Return Value**

Current Receive Error Counter(REC)

**Example**

```
/* Get current receive error counter(REC) */
int32 i32RxErrCnt
i32RxErrCnt = DrvCAN_GetRxErrCount ();
```

**DrvCAN\_GetVersion**

**Prototype**

```
uint32_t DrvCAN_GetVersion (void);
```

### Description

Get this module's version.

### Parameter

None

### Include

Driver/DrvCAN.h

### Return Value

CAN driver current version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

```
/* Get CAN driver current version number */
int32_t i32CANVersionNum ;
i32CANVersionNum = DrvCAN_GetVersion();
```

# 11. PWM Driver

## 11.1. PWM Introduction

The basic components in a PWM set is pre-scaler, clock divider, 16-bit counter, 16-bit comparator, inverter, dead-zone generator. They are all driven by engine clock source. There are four engine clock sources, included 12 MHz crystal clock, 32 KHz crystal clock, HCLK, and internal 22 MHz clock. Clock divider provides the channel with 5 clock sources (1, 1/2, 1/4, 1/8, 1/16). Each PWM-timer receives its own clock signal from clock divider which receives clock from 8-bit pre-scaler. The 16-bit counter in each channel receive clock signal from clock selector and can be used to handle one PWM period. The 16-bit comparator compares number in counter with threshold number in register loaded previously to generate PWM duty cycle.

To prevent PWM driving output pin with unsteady waveform, 16-bit counter and 16-bit comparator are implemented with double buffering feature. User can feel free to write data to counter buffer register and comparator buffer register without generating glitch.

When 16-bit down counter reaches zero, the interrupt request is generated to inform CPU that time is up. When counter reaches zero, if counter is set as auto-reload mode, it is reloaded automatically and start to generate next cycle. User can set counter as one-shot mode instead of auto-reload mode. If counter is set as one-shot mode, counter will stop and generate one interrupt request when it reaches zero.

## 11.2. PWM Features

The PWM controller includes following features:

- Up to two PWM group (PWMA/PWMB). Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) to know the number of PWM group.
- Each PWM group has two PWM generators. Each PWM generator supports one 8-bit prescaler, one clock divider, two PWM-timers (down counter), one dead-zone generator and two PWM outputs.
- One-shot or Auto-reload PWM mode.
- Up to eight capture input channels.
- Each capture input channel supports rising/falling latch register and capture interrupt flag.

## 11.3. Constant Definition

Constant Name	Value	Description
DRVPWM_TIMER0	0x00	PWM Timer 0
DRVPWM_TIMER1	0x01	PWM Timer 1
DRVPWM_TIMER2	0x02	PWM Timer 2
DRVPWM_TIMER3	0x03	PWM Timer 3
DRVPWM_TIMER4	0x04	PWM Timer 4
DRVPWM_TIMER5	0x05	PWM Timer 5
DRVPWM_TIMER6	0x06	PWM Timer 6
DRVPWM_TIMER7	0x07	PWM Timer 7
DRVPWM_CAP0	0x10	PWM Capture 0
DRVPWM_CAP1	0x11	PWM Capture 1
DRVPWM_CAP2	0x12	PWM Capture 2
DRVPWM_CAP3	0x13	PWM Capture 3
DRVPWM_CAP4	0x14	PWM Capture 4
DRVPWM_CAP5	0x15	PWM Capture 5
DRVPWM_CAP6	0x16	PWM Capture 6
DRVPWM_CAP7	0x17	PWM Capture 7
DRVPWM_CAP_ALL_INT	3	PWM Capture Rising and Falling Interrupt
DRVPWM_CAP_RISING_INT	1	PWM Capture Rising Interrupt
DRVPWM_CAP_FALLING_INT	2	PWM Capture Falling Interrupt
DRVPWM_CAP_RISING_FLAG	6	Capture rising interrupt flag
DRVPWM_CAP_FALLING_FLAG	7	Capture falling interrupt flag
DRVPWM_CLOCK_DIV_1	4	Input clock divided by 1
DRVPWM_CLOCK_DIV_2	0	Input clock divided by 2
DRVPWM_CLOCK_DIV_4	1	Input clock divided by 4
DRVPWM_CLOCK_DIV_8	2	Input clock divided by 8
DRVPWM_CLOCK_DIV_16	3	Input clock divided by 16
DRVPWM_EXT_12M	0	PWM clock source from external 12M crystal
DRVPWM_EXT_32K	1	PWM clock source from external 32K crystal
DRVPWM_HCLK	2	PWM clock source from HCLK
DRVPWM_INTERNAL_22M	3	PWM clock source from internal 22MHz oscillator
DRVPWM_AUTO_RELOAD_MODE	1	PWM Timer auto-reload mode
DRVPWM_ONE_SHOT_MODE	0	PWM Timer One-shot mode

## 11.4. Functions

### ***DrvPWM\_IsTimerEnabled***

#### **Prototype**

```
int32_t DrvPWM_IsTimerEnabled(uint8_t u8Timer);
```

#### **Description**

This function is used to get PWM specified timer enable/disable state.

#### **Parameter**

##### **u8Timer [in]**

Specify the timer.

DRV\_PWM\_TIMER0: PWM timer 0.

DRV\_PWM\_TIMER1: PWM timer 1.

DRV\_PWM\_TIMER2: PWM timer 2.

DRV\_PWM\_TIMER3: PWM timer 3.

DRV\_PWM\_TIMER4: PWM timer 4.

DRV\_PWM\_TIMER5: PWM timer 5.

DRV\_PWM\_TIMER6: PWM timer 6.

DRV\_PWM\_TIMER7: PWM timer 7.

#### **Include**

Driver/DrvPWM.h

#### **Return Value**

1: The specified timer is enabled.

0: The specified timer is disabled.

#### **Example**

```
int32_t i32stat;

/* Check if PWM timer 3 is enabled or not */
if(DrvPWM_IsTimerEnabled (DRV_PWM_TIMER3)==1)
printf("PWM timer 3 is enabled!\n");
else if(DrvPWM_IsTimerEnabled (DRV_PWM_TIMER3)==0)
printf("PWM timer 3 is disabled!\n");
```

### ***DrvPWM\_SetTimerCounter***

#### **Prototype**

```
void DrvPWM_SetTimerCounter(uint8_t u8Timer, uint16_t u16Counter);
```

### Description

This function is used to set the PWM specified timer counter.

### Parameter

#### u8Timer [in]

Specify the timer.

DRV\_PWM\_TIMER0: PWM timer 0.  
 DRV\_PWM\_TIMER1: PWM timer 1.  
 DRV\_PWM\_TIMER2: PWM timer 2.  
 DRV\_PWM\_TIMER3: PWM timer 3.  
 DRV\_PWM\_TIMER4: PWM timer 4.  
 DRV\_PWM\_TIMER5: PWM timer 5.  
 DRV\_PWM\_TIMER6: PWM timer 6.  
 DRV\_PWM\_TIMER7: PWM timer 7.

#### u16Counter [in]

Specify the timer value. (0~65535). If the counter is set to 0, the timer will stop.

### Include

Driver/DrvPWM.h

### Return Value

None

### Example

Set 10000 to PWM timer 3 counter register. When the PWM timer 3 start to count down, PWM timer 3 will count down from 10000 to 0. If PWM timer 3 is set to auto-reload mode, the PWM timer 3 will reload 10000 to PWM timer 3 counter register after PWM timer 3 count down to 0 and PWM timer 3 will continue to count down from 10000 to 0 again. \*/

```
DrvPWM_SetTimerCounter(DRV_PWM_TIMER3, 10000);
```

### DrvPWM\_GetTimerCounter

### Prototype

```
uint32_t DrvPWM_GetTimerCounter(uint8_t u8Timer);
```

### Description

This function is used to get the PWM specified timer counter value

### Parameter

#### u8Timer [in]

Specify the timer.

DRV\_PWM\_TIMER0: PWM timer 0.  
 DRV\_PWM\_TIMER1: PWM timer 1.  
 DRV\_PWM\_TIMER2: PWM timer 2.  
 DRV\_PWM\_TIMER3: PWM timer 3.  
 DRV\_PWM\_TIMER4: PWM timer 4.

DRV PWM\_TIMER5: PWM timer 5.  
 DRV PWM\_TIMER6: PWM timer 6.  
 DRV PWM\_TIMER7: PWM timer 7.

#### Include

Driver/DrvPWM.h

#### Return Value

The specified timer counter value.

#### Example

```
/* Get PWM timer 5 counter value. */

uint32_t u32RetValTimer5CounterValue;
u32RetValTimer5CounterValue = DrvPWM_GetTimerCounter(DRV PWM_TIMER5);
```

### DrvPWM\_EnableInt

#### Prototype

```
void DrvPWM_EnableInt(uint8_t u8Timer, uint8_t u8Int, PFN_DRV PWM_CALLBACK
pfncallback);
```

#### Description

This function is used to enable the PWM timer/capture interrupt and install the call back function.

#### Parameter

u8Timer [in]

Specify the timer.

DRV PWM\_TIMER0: PWM timer 0.  
 DRV PWM\_TIMER1: PWM timer 1.  
 DRV PWM\_TIMER2: PWM timer 2.  
 DRV PWM\_TIMER3: PWM timer 3.  
 DRV PWM\_TIMER4: PWM timer 4.  
 DRV PWM\_TIMER5: PWM timer 5.  
 DRV PWM\_TIMER6: PWM timer 6.  
 DRV PWM\_TIMER7: PWM timer 7.

or the capture.

DRV PWM\_CAP0: PWM capture 0.  
 DRV PWM\_CAP1: PWM capture 1.  
 DRV PWM\_CAP2: PWM capture 2.  
 DRV PWM\_CAP3: PWM capture 3.  
 DRV PWM\_CAP4: PWM capture 4.  
 DRV PWM\_CAP5: PWM capture 5.  
 DRV PWM\_CAP6: PWM capture 6.  
 DRV PWM\_CAP7: PWM capture 7.

u8Int [in]

Specify the capture interrupt type (The parameter is valid only when capture function)



DRV PWM\_CAP\_RISING\_INT : The capture rising interrupt.  
 DRV PWM\_CAP\_FALLING\_INT : The capture falling interrupt.  
 DRV PWM\_CAP\_ALL\_INT : All capture interrupt.

#### pfncallback [in]

The pointer of the callback function for specified timer / capture.

#### Include

Driver/DrvPWM.h

#### Return Value

None

#### Example

/\* Enable PWM capture 5 falling edge interrupt and install DRV PWM\_CapIRQHandler() as it's interrupt callback function.\*/

```
DrvPWM_EnableInt(DRV PWM_CAP5, DRV PWM_CAP_FALLING_INT,
DRV PWM_CapIRQHandler);
```

### DrvPWM\_DisableInt

#### Prototype

```
void DrvPWM_DisableInt(uint8_t u8Timer);
```

#### Description

This function is used to disable the PWM timer/capture interrupt.

#### Parameter

u8Timer [in]

Specify the timer.

DRV PWM\_TIMER0: PWM timer 0.  
 DRV PWM\_TIMER1: PWM timer 1.  
 DRV PWM\_TIMER2: PWM timer 2.  
 DRV PWM\_TIMER3: PWM timer 3.  
 DRV PWM\_TIMER4: PWM timer 4.  
 DRV PWM\_TIMER5: PWM timer 5.  
 DRV PWM\_TIMER6: PWM timer 6.  
 DRV PWM\_TIMER7: PWM timer 7.

or the capture.

DRV PWM\_CAP0: PWM capture 0.  
 DRV PWM\_CAP1: PWM capture 1.  
 DRV PWM\_CAP2: PWM capture 2.  
 DRV PWM\_CAP3: PWM capture 3.  
 DRV PWM\_CAP4: PWM capture 4.  
 DRV PWM\_CAP5: PWM capture 5.  
 DRV PWM\_CAP6: PWM capture 6.  
 DRV PWM\_CAP7: PWM capture 7.

#### Include

Driver/DrvPWM.h

#### Return Value

None

#### Example

```
/* Disable PWM capture 5 interrupts including rising and falling interrupt source and also
uninstall PWM capture 5 rising and falling interrupt callback functions.*/
DrvPWM_DisableInt(DRVPWM_CAP5);

/* Disable PWM timer 5 interrupt and uninstall PWM timer 5 callback function.*/
DrvPWM_DisableInt(DRVPWM_TIMER5);
```

### DrvPWM\_ClearInt

#### Prototype

```
void DrvPWM_ClearInt(uint8_t Timer);
```

#### Description

This function is used to clear the PWM timer/capture interrupt flag.

#### Parameter

uint8\_t Timer

Specify the timer

DRVPWM\_TIMER0: PWM timer 0.

DRVPWM\_TIMER1: PWM timer 1.

DRVPWM\_TIMER2: PWM timer 2.

DRVPWM\_TIMER3: PWM timer 3.

DRVPWM\_TIMER4: PWM timer 4.

DRVPWM\_TIMER5: PWM timer 5.

DRVPWM\_TIMER6: PWM timer 6.

DRVPWM\_TIMER7: PWM timer 7.

or the capture.

DRVPWM\_CAP0: PWM capture 0.

DRVPWM\_CAP1: PWM capture 1.

DRVPWM\_CAP2: PWM capture 2.

DRVPWM\_CAP3: PWM capture 3.

DRVPWM\_CAP4: PWM capture 4.

DRVPWM\_CAP5: PWM capture 5.

DRVPWM\_CAP6: PWM capture 6.

DRVPWM\_CAP7: PWM capture 7.

#### Include

Driver/DrvPWM.h

#### Return Value

None

### Example

```
/* Clear PWM timer 1 interrupt flag.*/
DrvPWM_ClearInt(DRVPWM_TIMER1);
/* Clear PWM capture 0 interrupt flag.*/
DrvPWM_ClearInt(DRVPWM_CAP0);
```

## DrvPWM\_GetIntFlag

### Prototype

```
int32_t DrvPWM_GetIntFlag(uint8_t u8Timer);
```

### Description

This function is used to get the PWM timer capture interrupt flag.

### Parameter

**u8Timer [in]**

Specify the timer or the capture.

DRVPWM\_TIMER0: PWM timer 0.  
 DRVPWM\_TIMER1: PWM timer 1.  
 DRVPWM\_TIMER2: PWM timer 2.  
 DRVPWM\_TIMER3: PWM timer 3.  
 DRVPWM\_TIMER4: PWM timer 4.  
 DRVPWM\_TIMER5: PWM timer 5.  
 DRVPWM\_TIMER6: PWM timer 6.  
 DRVPWM\_TIMER7: PWM timer 7.

or the capture.

DRVPWM\_CAP0: PWM capture 0.  
 DRVPWM\_CAP1: PWM capture 1.  
 DRVPWM\_CAP2: PWM capture 2.  
 DRVPWM\_CAP3: PWM capture 3.  
 DRVPWM\_CAP4: PWM capture 4.  
 DRVPWM\_CAP5: PWM capture 5.  
 DRVPWM\_CAP6: PWM capture 6.  
 DRVPWM\_CAP7: PWM capture 7.

### Include

Driver/DrvPWM.h

### Return Value

1: The specified interrupt occurs.  
 0: The specified interrupt doesn't occur.

### Example

```
/* Get PWM timer 6 interrupt flag.*/
```

```
if(DrvPWM_GetIntFlag(DRVPWM_TIMER6)==1)
printf("PWM timer 6 interrupt occurs!\n");
else if(DrvPWM_GetIntFlag(DRVPWM_TIMER6)==0)
printf("PWM timer 6 interrupt doesn't occur!\n");
```

## DrvPWM\_GetRisingCounter

### Prototype

```
uint16_t DrvPWM_GetRisingCounter(uint8_t u8Capture);
```

### Description

This function is used to get value which latches the counter when there's a rising transition.

### Parameter

**u8Capture [in]**

Specify the capture.

DRVPWM\_CAP0: PWM capture 0.  
DRVPWM\_CAP1: PWM capture 1.  
DRVPWM\_CAP2: PWM capture 2.  
DRVPWM\_CAP3: PWM capture 3.  
DRVPWM\_CAP4: PWM capture 4.  
DRVPWM\_CAP5: PWM capture 5.  
DRVPWM\_CAP6: PWM capture 6.  
DRVPWM\_CAP7: PWM capture 7.

### Include

Driver/DrvPWM.h

### Return Value

The value was latched from PWM capture current counter when there's a rising transition.

### Example

```
/* Get PWM capture 7 rising latch register value. */
```

```
uint16_t u16RetValTimer7RisingLatchValue;
```

```
u16RetValTimer7RisingLatchValue = DrvPWM_GetRisingCounter (DRVPWM_CAP7);
```

## DrvPWM\_GetFallingCounter

### Prototype

```
uint16_t DrvPWM_GetFallingCounter(uint8_t u8Capture);
```

### Description

This function is used to get value which latches the counter when there's a falling transition.

## Parameter

### u8Capture [in]

Specify the capture.

DRV PWM\_CAP0: PWM capture 0.  
 DRV PWM\_CAP1: PWM capture 1.  
 DRV PWM\_CAP2: PWM capture 2.  
 DRV PWM\_CAP3: PWM capture 3.  
 DRV PWM\_CAP4: PWM capture 4.  
 DRV PWM\_CAP5: PWM capture 5.  
 DRV PWM\_CAP6: PWM capture 6.  
 DRV PWM\_CAP7: PWM capture 7.

## Include

Driver/DrvPWM.h

## Return Value

The value was latched from PWM capture current counter when there's a falling transition.

## Example

```
/* Get PWM capture 7 falling latch register value.*/  
uint16_t u16RetValTimer7FallingLatchValue;  
u16RetValTimer7FallingLatchValue = DrvPWM_GetFallingCounter (DRV PWM_CAP7);
```

## DrvPWM1\_GetCaptureIntStatus

### Prototype

```
int32_t DrvPWM1_GetCaptureIntStatus(uint8_t u8Capture, uint8_t u8IntType);
```

### Description

Check if there's a rising / falling transition

## Parameter

### u8Capture [in]

Specify the capture.

DRV PWM\_CAP0: PWM capture 0.  
 DRV PWM\_CAP1: PWM capture 1.  
 DRV PWM\_CAP2: PWM capture 2.  
 DRV PWM\_CAP3: PWM capture 3.  
 DRV PWM\_CAP4: PWM capture 4.  
 DRV PWM\_CAP5: PWM capture 5.  
 DRV PWM\_CAP6: PWM capture 6.  
 DRV PWM\_CAP7: PWM capture 7.

### u8IntType [in]

Specify the Capture Latched Indicator.

DRV PWM\_CAP\_RISING\_FLAG : The capture rising indicator flag.  
 DRV PWM\_CAP\_FALLING\_FLAG : The capture falling indicator flag.

#### Include

Driver/DrvPWM.h

#### Return Value

TRUE: The specified transition occurs.  
 FALSE: The specified transition doesn't occur.

#### Example

```
/* Get PWM capture 5 rising transition flag.*/
if(DrvPWM_GetCaptureIntStatus(DRV PWM_CAP5, DRV PWM_CAP_RISING_FLAG)==TRUE)
printf("PWM capture 5 rising transition occurs!\n");
else if(DrvPWM_GetCaptureIntStatus(DRV PWM_CAP5, DRV PWM_CAP_RISING_FLAG)==FALSE)
printf("PWM capture 5 rising transition doesn't occur!\n");
```

### DrvPWM\_ClearCaptureIntStatus

#### Prototype

void DrvPWM\_ClearCaptureIntStatus(uint8\_t u8Capture, uint8\_t u8IntType);

#### Description

Clear the rising / falling transition indicator flag

#### Parameter

##### u8Capture [in]

Specify the capture.

DRV PWM\_CAP0: PWM capture 0.  
 DRV PWM\_CAP1: PWM capture 1.  
 DRV PWM\_CAP2: PWM capture 2.  
 DRV PWM\_CAP3: PWM capture 3.  
 DRV PWM\_CAP4: PWM capture 4.  
 DRV PWM\_CAP5: PWM capture 5.  
 DRV PWM\_CAP6: PWM capture 6.  
 DRV PWM\_CAP7: PWM capture 7.

##### u8IntType [in]

Specify the Capture Latched Indicator.

DRV PWM\_CAP\_RISING\_FLAG : The capture rising indicator flag.  
 DRV PWM\_CAP\_FALLING\_FLAG : The capture falling indicator flag.

#### Include

Driver/DrvPWM.h

#### Return Value

None

#### Example

```
/* Clear PWM capture 5 falling transition flag.*/
DrvPWM_ClearCaptureIntStatus(DRVPWM_CAP5, DRVPWM_CAP_FALLING_FLAG);
```

### DrvPWM\_Open

#### Prototype

```
void DrvPWM_Open(void);
```

#### Description

Enable PWM engine clock and reset PWM engine.

#### Include

Driver/DrvPWM.h

#### Return Value

None

#### Example

```
/* Enable PWM engine clock and reset PWM engine. */
DrvPWM_Open();
```

### DrvPWM\_Close

#### Prototype

```
void DrvPWM_Close(void);
```

#### Description

Disable PWM engine clock and the Capture Input / PWM Output Enable function.

#### Include

Driver/DrvPWM.h

#### Return Value

None

#### Example

```
/* Disable PWM timer 0~7 output, PWM capture 0~7 output and disable PWM engine clock.*/
DrvPWM_Close ( );
```

## DrvPWM\_EnableDeadZone

### Prototype

```
void DrvPWM_EnableDeadZone(uint8_t u8Timer, uint8_t u8Length, int32_t i32EnableDeadZone);
```

### Description

This function is used to set the dead zone length and enable/disable Dead Zone function.

### Parameter

#### u8Timer [in]

Specify the timer

DRVPWM\_TIMER0 or DRV PWM\_TIMER1: PWM timer 0 & PWM timer 1.

DRV PWM\_TIMER2 or DRV PWM\_TIMER3: PWM timer 2 & PWM timer 3.

DRV PWM\_TIMER4 or DRV PWM\_TIMER5: PWM timer 4 & PWM timer 5.

DRV PWM\_TIMER6 or DRV PWM\_TIMER7: PWM timer 6 & PWM timer 7.

#### u8Length [in]

Specify Dead Zone Length: 0~255. The unit is one period of PWM clock.

#### i32EnableDeadZone [in]

Enable DeadZone (1) / Disable DeadZone (0)

### Include

Driver/DrvPWM.h

### Return Value

None

### Example

```
/* Enable PWM timer 0 and time 1 Dead-Zone function. PWM timer 0 and PWM timer 1
became a complementary pair. Set Dead-Zone time length to 100 and the unit time of
Dead-Zone length which is the same as the unit of received PWM timer clock.*/
```

```
uint8_t u8DeadZoneLength = 100;
```

```
DrvPWM_EnableDeadZone (DRV PWM_TIMER0, u8DeadZoneLength, 1);
```

### Sample code

```
/* Enable Timer0 and Timer1 Dead-Zone function and set Dead-Zone interval to 5us. Dead zone
interval = [1 / (PWM0 engine clock source / sPt.u8PreScale / sPt.u8ClockSelector)]*
u8DeadZoneLength = unit time * u8DeadZoneLength = [1/(12000000 / 6 / 1)] * 10 = 5us */
```

```
uint8_t u8DeadZoneLength = 10; // Set dead zone length to 10 unit time
```

```
/* PWM Timer property */
```

```
sPt.u8Mode = DRV PWM_AUTO_RELOAD_MODE;
```

```
sPt.u8HighPulseRatio = 30; /* High Pulse period : Total Pulse period = 30 : 100 */
```

```
sPt.i32Inverter = 0;
```



```

sPt.u32Duty = 1000;
sPt.u8ClockSelector = DRVPWM_CLOCK_DIV_1;
sPt.u8PreScale = 6;
u8Timer = DRVPWM_TIMER0;
/* Select PWM engine clock source */
DrvPWM_SelectClockSource(u8Timer, DRVPWM_EXT_12M);
/* Set PWM Timer0 Configuration */
DrvPWM_SetTimerClk(u8Timer, &sPt);
/* Enable Output for PWM Timer0 */
DrvPWM_SetTimerIO(u8Timer, 1);
/* Enable Output for PWM Timer1 */
DrvPWM_SetTimerIO(DRVPWM_TIMER1, 1);
/* Enable Timer0 and Timer1 dead zone function and Set dead zone length to 10 */
DrvPWM_EnableDeadZone(u8Timer, u8DeadZoneLength);
/* Enable the PWM Timer0 */
DrvPWM_Enable(u8Timer, 1);

```

### DrvPWM\_Enable

#### Prototype

```
void DrvPWM_Enable(uint8_t u8Timer, int32_t i32Enable);
```

#### Description

This function is used to enable PWM timer / capture function

#### Parameter

u8Timer [in]

Specify the timer

DRVPWM\_TIMER0: PWM timer 0.  
 DRVPWM\_TIMER1: PWM timer 1.  
 DRVPWM\_TIMER2: PWM timer 2.  
 DRVPWM\_TIMER3: PWM timer 3.  
 DRVPWM\_TIMER4: PWM timer 4.  
 DRVPWM\_TIMER5: PWM timer 5.  
 DRVPWM\_TIMER6: PWM timer 6.  
 DRVPWM\_TIMER7: PWM timer 7.

or the capture.

DRVPWM\_CAP0: PWM capture 0.  
 DRVPWM\_CAP1: PWM capture 1.  
 DRVPWM\_CAP2: PWM capture 2.  
 DRVPWM\_CAP3: PWM capture 3.  
 DRVPWM\_CAP4: PWM capture 4.  
 DRVPWM\_CAP5: PWM capture 5.

DRV\_PWM\_CAP6: PWM capture 6.  
DRV\_PWM\_CAP7: PWM capture 7.

#### i32Enable [in]

Enable (1) / Disable (0)

#### Include

Driver/DrvPWM.h

#### Return Value

None

#### Example

```
/* Enable PWM timer 0 function. */
DrvPWM_Enable(DRV_PWM_TIMER0, 1);
/* Enable PWM capture 1 function.*/
DrvPWM_Enable(DRV_PWM_CAP1, 1);
```

### DrvPWM\_SetTimerClk

#### Prototype

```
uint32_t DrvPWM_SetTimerClk(uint8_t u8Timer, S_DRV_PWM_TIME_DATA_T *sPt);
```

#### Description

This function is used to configure the frequency/pulse/mode/inverter function. The function will set the frequency property automatically when user set a nonzero frequency value by *u32Frequency*. When the setting of frequency value (*u32Frequency*) is not specified, i.e set to 0, user has to provide the setting of clock selector, prescale and duty to generate desired frequency.

#### Parameter

u8Timer [in]

Specify the timer

DRV\_PWM\_TIMER0: PWM timer 0.  
DRV\_PWM\_TIMER1: PWM timer 1.  
DRV\_PWM\_TIMER2: PWM timer 2.  
DRV\_PWM\_TIMER3: PWM timer 3.  
DRV\_PWM\_TIMER4: PWM timer 4.  
DRV\_PWM\_TIMER5: PWM timer 5.  
DRV\_PWM\_TIMER6: PWM timer 6.  
DRV\_PWM\_TIMER7: PWM timer 7.

or the capture.

DRV\_PWM\_CAP0: PWM capture 0.  
DRV\_PWM\_CAP1: PWM capture 1.  
DRV\_PWM\_CAP2: PWM capture 2.  
DRV\_PWM\_CAP3: PWM capture 3.  
DRV\_PWM\_CAP4: PWM capture 4.  
DRV\_PWM\_CAP5: PWM capture 5.

DRV PWM\_CAP6: PWM capture 6.

DRV PWM\_CAP7: PWM capture 7.

\*sPt [in]

It includes the following parameter

Parameters	Description
<b>u32Frequency</b>	The timer/capture frequency (Hz)
<b>u8HighPulseRatio</b>	High pulse ratio (1~100)
<b>u8Mode</b>	DRV PWM_ONE_SHOT_MODE / DRV PWM_AUTO_RELOAD_MODE
<b>bInverter</b>	Inverter Enable (1) / Inverter Disable (0)
<b>u8ClockSelector</b>	Clock Selector DRV PWM_CLOCK_DIV_1: PWM input clock is divided by 1 DRV PWM_CLOCK_DIV_2: PWM input clock is divided by 2 DRV PWM_CLOCK_DIV_4: PWM input clock is divided by 4 DRV PWM_CLOCK_DIV_8: PWM input clock is divided by 8 DRV PWM_CLOCK_DIV_16: PWM input clock is divided by 16 (The parameter takes effect when <i>u32Frequency</i> = 0)
<b>u8PreScale</b>	Prescale (1~255). If the <i>u8PreScale</i> is set to 0, the timer will stop The PWM input clock = PWM source clock / ( <i>u8PreScale</i> + 1) (The parameter takes effect when <i>u32Frequency</i> = 0)
<b>u32Duty</b>	Duty (0x1~0x10000) The parameter takes effect when <i>u32Frequency</i> = 0 or <i>u8Timer</i> = DRV PWM_CAP0/DRV PWM_CAP1/DRV PWM_CAP2/DRV PWM_CAP3/ DRV PWM_CAP4/DRV PWM_CAP5/DRV PWM_CAP6/ DRV PWM_CAP7

#### Include

Driver/Drv PWM.h

#### Return Value

The actual specified PWM frequency (Hz).

#### Example

/\* PWM timer 0 output 1KHz waveform and duty cycle of waveform is 20% \*/

#### Method 1:

Fill sPt.u32Frequency = 1000 to determine the waveform frequency and

DrvPWM\_SetTimerClk() will set the frequency property automatically.

/\* PWM Timer property \*/

sPt.u8Mode = DRV PWM\_AUTO\_RELOAD\_MODE;

sPt.u8HighPulseRatio = 20; /\* High Pulse peroid : Total Pulse peroid = 20 : 100 \*/

sPt.i32Inverter = 0;

**sPt.u32Frequency = 1000; // Set 1KHz to PWM timer output frequency**

u8Timer = DRV PWM\_TIMER0;

/\* Select PWM engine clock \*/

DrvPWM\_SelectClockSource(u8Timer, DRV PWM\_HCLK);

```

/* Set PWM Timer0 Configuration */
DrvPWM_SetTimerClk(u8Timer, &sPt);
/* Enable Output for PWM Timer0 */
DrvPWM_SetTimerIO(u8Timer, 1);
/* Enable Interrupt Sources of PWM Timer 0 and install call back function */
DrvPWM_EnableInt(u8Timer, 0, DRVPWM_PwmIRQHandler);
/* Enable the PWM Timer 0 */
DrvPWM_Enable(u8Timer, 1);

```

#### Method 2:

Fill sPt.u8ClockSelector, sPt.u8PreScale and sPt.u32Duty to determine the output waveform frequency.

Assume HCLK frequency is 22MHz.

Output frequency = HCLK freq / sPt.u8ClockSelector / sPt.u8PreScale / sPt.u32Duty =  
 22MHz / 1 / 22 / 1000 = 1KHz

```

/* PWM Timer property */
sPt.u8Mode = DRVPWM_TIMER_RELOAD_MODE;
sPt.u8HighPulseRatio = 10; /* High Pulse period : Total Pulse period = 20 : 100 */
sPt.i32Inverter = 0;
sPt.u8ClockSelector = DRVPWM_CLOCK_DIV_1;
sPt.u8PreScale = 22;
sPt.u32Duty = 1000;
u8Timer = DRVPWM_TIMER0;

/* Select PWM engine clock and user must know the HCLK frequency*/
DrvPWM_SelectClockSource(u8Timer, DRVPWM_HCLK);
/* Set PWM Timer0 Configuration */
DrvPWM_SetTimerClk(u8Timer, &sPt);
/* Enable Output for PWM Timer0 */
DrvPWM_SetTimerIO(u8Timer, 1);
/* Enable Interrupt Sources of PWM Timer0 and install call back function */
DrvPWM_EnableInt(u8Timer, 0, DRVPWM_PwmIRQHandler);
/* Enable the PWM Timer 0 */
DrvPWM_Enable(u8Timer, 1);

```

## DrvPWM\_SetTimerIO

### Prototype

```
void DrvPWM_SetTimerIO(uint8_t u8Timer, int32_t i32Enable);
```

### Description

This function is used to enable/disable PWM timer/capture I/O function.

### Parameter

#### u8Timer [in]

Specify the timer

DRVPWM\_TIMER0: PWM timer 0.  
 DRVPWM\_TIMER1: PWM timer 1.  
 DRVPWM\_TIMER2: PWM timer 2.  
 DRVPWM\_TIMER3: PWM timer 3.  
 DRVPWM\_TIMER4: PWM timer 4.  
 DRVPWM\_TIMER5: PWM timer 5.  
 DRVPWM\_TIMER6: PWM timer 6.  
 DRVPWM\_TIMER7: PWM timer 7.

or the capture.

DRVPWM\_CAP0: PWM capture 0.  
 DRVPWM\_CAP1: PWM capture 1.  
 DRVPWM\_CAP2: PWM capture 2.  
 DRVPWM\_CAP3: PWM capture 3.  
 DRVPWM\_CAP4: PWM capture 4.  
 DRVPWM\_CAP5: PWM capture 5.  
 DRVPWM\_CAP6: PWM capture 6.  
 DRVPWM\_CAP7: PWM capture 7.

#### i32Enable [in]

Enable (1) / Disable (0)

### Include

Driver/DrvPwm.h

### Return Value

None

### Example

```
/* Enable PWM timer 0 output.*/
DrvPWM_SetTimerIO(DRVPWM_TIMER0, 1);

/* Disable PWM timer 0 output.*/
DrvPWM_SetTimerIO(DRVPWM_TIMER0, 0);

/* Enable PWM capture 3 input.*/
DrvPWM_SetTimerIO(DRVPWM_CAP3, 1);

/* Disable PWM capture timer 3 input
```

```
DrvPWM_SetTimerIO(DRVPWM_CAP3, 0);
```

## DrvPWM\_SelectClockSource

### Prototype

```
void DrvPWM_SelectClockSource(uint8_t u8Timer, uint8_t u8ClockSourceSelector);
```

### Description

This function is used to select PWM0&PWM1, PWM2&PWM3, PWM4&PWM5 and PWM6&PWM7 engine clock source. It means PWM0/1 use one clock source. PWM2/3 can use another clock source and so on. In other words, if use to change PWM timer 0 clock source from external 12MHz to internal 22MHz, the clock source of PWM timer 1 will also be changed from external 12MHz to internal 22MHz. Furthermore, it is possible to set the clock source of PWM1 to be external 12MHz and set the clock source of PWM2 to be external 32.768Hz.

### Parameter

#### u8Timer [in]

Specify the timer

DRVPWM\_TIMER0 or DRVPWM\_TIMER1: PWM timer 0 & PWM timer 1.

DRVPWM\_TIMER2 or DRVPWM\_TIMER3: PWM timer 2 & PWM timer 3.

DRVPWM\_TIMER4 or DRVPWM\_TIMER5: PWM timer 4 & PWM timer 5.

DRVPWM\_TIMER6 or DRVPWM\_TIMER7: PWM timer 6 & PWM timer 7.

#### u8ClockSourceSelector [in]

To set the clock source of specific PWM timer, it could be DRVPWM\_EXT\_12M / DRVPWM\_EXT\_32K / DRVPWM\_HCLK / DRVPWM\_INTERNAL\_22M, where DRVPWM\_EXT\_12M is external crystal clock, DRVPWM\_EXT\_32K is external 32.768 Hz crystal clock, DRVPWM\_HCLK is HCLK, DRVPWM\_INTERNAL\_22M is internal 22.1184 MHz crystal clock

### Include

Driver/DrvPWM.h

### Return Value

None

### Example

Select PWM timer 0 and PWM timer 1 engine clock source from HCLK.

```
DrvPWM_SelectClockSource(DRVPWM_TIMER0, DRVPWM_HCLK);
```

Select PWM timer 6 and PWM timer 7 engine clock source from external 12MHz.

```
DrvPWM_SelectClockSource(DRVPWM_TIMER7, DRVPWM_EXT_12M);
```

## DrvPWM\_SelectClearLatchFlagOption

### Prototype

```
int32_t DrvPWM_SelectClearLatchFlagOption (int32_t i32option);
```

### Description

This function is used to select how to clear Capture rising & falling Latch Indicator.

### Parameter

#### i32option [in]

0: Select option to clear the Capture Latch Indicators by writing a '0'.

1: Select option to clear the Capture Latch Indicators by writing a '1'.

### Include

Driver/DrvPWM.h

### Return Value

0        Succeed  
<0      Does NOT support this option

### Note

Only NUC1x0xxxBx (Ex: NUC140RD2BN), NUC1x0xxxCx (Ex: NUC140VE3CN) and NUC101 of NuMicro™ NUC100 series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

## DrvPWM\_GetVersion

### Prototype

```
uint32_t DrvPWM_GetVersion (void);
```

### Description

Get this module's version.

### Parameter

None

### Include

Driver/DrvPWM.h

### Return Value

PWM driver current version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

```
/* Get PWM driver current version number */  
  
int32_t i32PWMVersionNum ;  
  
i32PWMVersionNum = DrvPWM_GetVersion();
```

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## 12. PS2 Driver

### 12.1. PS2 Introduction

PS/2 device controller provides basic timing control for PS/2 communication. All communication between the device and the host is managed through the CLK and DATA pins. The device controller generates the CLK signal after receiving a request to send, but host has ultimate control over communication. DATA sent from the host to the device is read on the rising edge and DATA sent from device to the host is change after rising edge. One 16 bytes Tx FIFO is used to reduce CPU intervention, but no RX FIFO. Software can select 1 to 16 bytes Tx FIFO depth for a continuous transmission.

Because PS/2 device controller is very simple, we recommend using macro as much as possible for speed consideration. Because no RX FIFO, so DrvPS2\_Read only read one byte; but DrvPS2\_Write can write any length bytes to host

Default PS/2 interrupt handler has been implemented, it's PS2\_IRQHandler. User can issue DrvPS2\_EnableInt () function to install interrupt call back function and issue DrvPS2\_DisableInt () to uninstall interrupt call back function.

### 12.2. PS2 Feature

The PS/2 device controller includes following features:

- APB interface compatible.
- Host communication inhibit and request to send detection.
- Reception frame error detection
- Programmable 1 to 16 bytes TX FIFO to reduce CPU intervention. But no Rx FIFO
- Double buffer for RX.
- Software override bus.

### 12.3. Constant Defination

Constant Name	Value	Description
DRVPS2_RXINT	0x00000001	PS2 RX interrupt
DRVPS2_TXINT	0x00000002	PS2 TX interrupt
DRVPS2_TXFIFODEPTH	16	TX FIFO depth

## 12.4. Macros

### **\_DRVPS2\_OVERRIDE**

#### **Prototype**

```
void _DRVPS2_OVERRIDE(bool state);
```

#### **Description**

This macro is used to enable/disable software to control DATA/CLK pin.

#### **Parameter**

state [in]

Specify software override or not. 1 means to enable software override PS/2 CLK/DATA pin state, 0 means to disable it.

#### **Include**

Driver/DrvPS2.h

#### **Return Value**

None.

#### **Example**

```
/* Enable software to control DATA/CLK pin */
_DRVPS2_OVERRIDE(1)
/* Disable software to control DATA/CLK pin */
_DRVPS2_OVERRIDE(0)
```

### **\_DRVPS2\_PS2CLK**

#### **Prototype**

```
void _DRVPS2_PS2CLK(bool state);
```

#### **Description**

This macro can force PS2CLK high or low regardless of the internal state of the device controller if \_DRVPS2\_OVERRIDE called. 1 means high, 0 means low

#### **Parameter**

state [in]

Specify PS2CLK line high or low

#### **Include**

Driver/DrvPS2.h

### Return Value

None.

### Note

The macro is meaningful only when DRVPS2\_OVERRIDE has been called.

### Example

```
/* Force PS2CLK pin high. */
_DRVPS2_PS2CLK(1);
/* Force PS2CLK pin low. */
_DRVPS2_PS2CLK(0);
```

## \_DRVPS2\_PS2DATA

### Prototype

```
void _DRVPS2_PS2DATA(b0, b1);
```

### Description

This macro can force PS2DATA pin high or low regardless of the internal state of the device controller if \_DRVPS2\_OVERRIDE is called. 1 means high, 0 means low.

### Parameter

state [in]  
Specify PS2DATA line high or low.

### Include

Driver/DrvPS2.h

### Return Value

None.

### Note

The macro is meaningful only when \_DRVPS2\_OVERRIDE has been called.

### Example

```
/* Force PS2DATA pin high. */
_DRVPS2_PS2DATA (1);
/* Force PS2DATA pin low. */
_DRVPS2_PS2DATA (0);
```

## \_DRVPS2\_CLRFIFO

### Prototype

```
void DRVPS2_CLRFIFO();
```

#### Description

The macro is used to clear TX FIFO.

#### Parameter

None

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Clear TX FIFO. */
_DRVPS2_CLRFIFO();
```

### **\_DRVPS2\_ACKNOTALWAYS**

#### Prototype

```
void _DRVPS2_ACKNOTALWAYS();
```

#### Description

The macro is used to enable ack not always.. If parity error or stop bit is not received correctly, acknowledge bit will not be sent to host at 12<sup>th</sup> clock.,

#### Parameter

None

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Enable acknowledge NOT always. */
_DRVPS2_ACKNOTALWAYS()
```

### **\_DRVPS2\_ACKALWAYS**

#### Prototype

```
void _DRVPS2_ACKALWAYS();
```

### Description

The macro is used to enable ack always.. If parity error or stop bit is not received correctly, acknowledge bit will always send acknowledge to host at 12<sup>th</sup> clock for host to device communication

### Parameter

None

### Include

Driver/DrvPS2.h

### Return Value

None.

### Example

```
/* Enable acknowlwd always. */
_DRVPS2_ACKALWAYS()
```

### **\_DRVPS2\_RXINTENABLE**

### Prototype

```
void _DRVPS2_RXINTENABLE();
```

### Description

The macro is used to enable Rx interrupt. When acknowledge bit is sent from host to device, RX interrupt will happen

### Parameter

None

### Include

Driver/DrvPS2.h

### Return Value

None.

### Example

```
/* Enable RX interrupt. */
_DRVPS2_RXINTENABLE();
```

### **\_DRVPS2\_RXINTDISABLE**

### Prototype

```
void _DRVPS2_RXINTDISABLE();
```

### Description

The macro is used to disable Rx interrupt.

### Parameter

None

### Include

Driver/DrvPS2.h

### Return Value

None.

### Example

```
/* Disable RX interrupt. */
_DRVPS2_RXINTDISABLE ();
```

## **\_DRVPS2\_TXINTENABLE**

### Prototype

```
void _DRVPS2_TXINTENABLE ();
```

### Description

The macro is used to enable TX interrupt. When STOP bit is transmitted, TX interrupt will happen.

### Parameter

None

### Include

Driver/DrvPS2.h

### Return Value

None.

### Example

```
/* Enable TX interrupt. */
_DRVPS2_TXINTENABLE();
```

## **\_DRVPS2\_TXINTDISABLE**

### Prototype

```
void _DRVPS2_TXINTDISABLE ();
```

### Description

The macro is used to disable TX interrupt.

**Parameter**

None

**Include**

Driver/DrvPS2.h

**Return Value**

None.

**Example**

```
/* Disable TX interrupt. */
_DRVPS2_TXINTDISABLE();
```

**\_DRVPS2\_PS2ENABLE**

**Prototype**

```
void _RVPS2_PS2ENABLE ();
```

**Description**

The macro is used to enable PS/2 device controller.

**Parameter**

None

**Include**

Driver/DrvPS2.h

**Return Value**

None.

**Example**

```
/* Enable PS/2 device controller. */
_DRVPS2_PS2ENABLE ();
```

**\_DRVPS2\_PS2DISABLE**

**Prototype**

```
void _DRVPS2_PS2DISABLE ();
```

**Description**

The macro is used to disable PS/2 device controller.

**Parameter**

None

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Disable PS/2 device controller. */
_DRVPS2_PS2DISABLE ();
```

### \_DRVPS2\_TXFIFO

#### Prototype

```
void _DRVPS2_TXFIFO(depth);
```

#### Description

The macro is used to set TX FIFO depth. The range of TX FIFO is [1,16]

#### Parameter

**data [in]** : Specify TX FIFO depth(1~16).

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Set TX FIFO depth to 16 bytes. */
_DRVPS2_TXFIFO(16);

/* Set TX FIFO depth to 1 bytes. */
_DRVPS2_TXFIFO(1);
```

### \_DRVPS2\_SWOVERRIDE

#### Prototype

```
void _DRVPS2_SWOVERRIDE(bool data, bool clk);
```

#### Description

The macro is used to set PS2DATA and PS2CLK line by software override. It's equal to these macros:

```
_DRVPS2_PS2DATA(data);
```



```
_DRVPS2_PS2CLK(clk);
_DRVPS2_OVERRIDE(1);
```

#### Parameter

##### data [in]

Specify PS2DATA line high or low

##### clk [in]

Specify PS2CLK line high or low

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Set PS2DATA to high and set PS2CLK to low. */
_DRVPS2_SWOVERRIDE(1, 0);
/* Set PS2DATA to low and set PS2CLK to high. */
_DRVPS2_SWOVERRIDE(0, 1);
```

#### \_DRVPS2\_INTCLR

#### Prototype

```
void _DRVPS2_INTCLR(uint8_t intclr);
```

#### Description

The macro is used to clear interrupt status.

#### Parameter

##### intclr [in]

Specify to clear TX or RX interrupt. Intclr=0x1 for clear RX interrupt; Intclr=0x2 for clear TX interrupt; Intclr=0x3 for clear RX and TX interrupt

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Clear RX interrupt. */
_DRVPS2_INTCLR(1);
```

```
/* Clear TX interrupt. */
_DRVPS2_INTCLR(2);
/* Clear TX and RX interrupt. */
_DRVPS2_INTCLR(3);
```

## **\_DRVPS2\_RXDATA**

### **Prototype**

```
uint8_t _DRVPS2_RXDATA();
```

### **Description**

Reads 1 byte from the receive register.

### **Parameter**

None

### **Include**

Driver/DrvPS2.h

### **Return Value**

One byte data received.

### **Example**

```
/* Read one byte from PS/2 receive data register. */
uint8_t u8ReceiveData;
u8ReceiveData = _DRVPS2_RXDATA();
```

## **\_DRVPS2\_TXDATAWAIT**

### **Prototype**

```
void _DRVPS2_TXDATAWAIT(uint32_t data, uint32_t len);
```

### **Description**

The macro is used to wait TX FIFO EMPTY, set TX FIFO depth(length-1) and fill TX FIFO0-3(Register PS2TXDATA0). Data is sent immediately if bus is in IDLE state. The range of length is from 1 to 16 bytes. If the transfer size is more than 4 bytes, user should call DRVPS2\_TXDATA1~3() after calling \_DRVPS2\_TXDATAWAIT() to transfer remind data.

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1

### **Parameter**

**data [in]**

Specify the data sent

**len [in]**

Specify the length of the data sent. Unit is byte. Range is [1, 16]

#### Include

Driver/DrvPS2.h

#### Return Value

None

#### Example

/\* Wait TX FIFO empty and then write 16 bytes to TX FIFO. The sixteen bytes consist of 0x01 to 0x16. \*/

```
_DRVPS2_TXDATAWAIT(0x04030201, 16);
```

```
_DRVPS2_TXDATA1(0x08070605);
```

```
_DRVPS2_TXDATA2(0x0C0B0A09);
```

```
_DRVPS2_TXDATA3(0x100F0E0D);
```

/\* Wait TX FIFO empty and then write 5 bytes to TX FIFO. The six bytes consist of 0x01 to 0x05. \*/

```
_DRVPS2_TXDATAWAIT(0x04030201, 5);
```

```
_DRVPS2_TXDATA1(0x05);
```

/\* Wait TX FIFO empty and then write 3 bytes to TX FIFO. The three bytes consist of 0x01 to 0x03. \*/

```
_DRVPS2_TXDATAWAIT(0x030201, 3);
```

```
_DRVPS2_TXDATA1(0x03);
```

#### Prototype

```
void _DRVPS2_TXDATA(uint32_t data, uint32_t len);
```

#### Description

The macro is used to set TX FIFO depth and fill TX FIFO0-3. But not wait TX FIFO EMPTY. Data is sent if bus is in IDLE state immediately. The range of len is [1, 16]

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1.

#### Parameter

##### data [in]

Specify the data sent

##### len [in]

Specify the length of the data sent. Unit is byte. Range is [1, 16]

#### Include

Driver/DrvPS2.h

#### Return Value

None

#### Note

If the transfer size is more than 4 bytes, user should issue \_DRVPS2\_TXDATA1~3() after issuing \_DRVPS2\_TXDATA();

#### Example

```
/*Write 16 bytes to TX FIFO. The sixteen bytes consist of 0x01 to 0x16.*/
_DRVPS2_TXDATA(0x04030201, 16);
_DRVPS2_TXDATA1(0x08070605);
_DRVPS2_TXDATA2(0x0C0B0A09);
_DRVPS2_TXDATA3(0x100F0E0D);
/* Write 5 bytes to TX FIFO. The six bytes consist of 0x01 to 0x05. */
_DRVPS2_TXDATA(0x04030201, 5);
_DRVPS2_TXDATA1(0x05);
/* Write 3 bytes to TX FIFO. The three bytes consist of 0x01 to 0x03. */
_DRVPS2_TXDATA(0x04030201, 3);
```

### \_DRVPS2\_TXDATA0

#### Prototype

```
void _DRVPS2_TXDATA0(uint2_t data);
```

#### Description

The macro is used to fill TX FIFO0-3. But not wait TX FIFO EMPTY and not set TX FIFO depth. Data is sent if bus is IDLE state immediately.

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1.

#### Parameter

data [in]

Specify the data that will be sent

#### Include

Driver/DrvPS2.h

#### Return Value

None.

#### Example

```
/* Write 16 bytes to TX FIFO. The sixteen bytes consist of 0x01 to 0x16. */
while(_DRVPS2_ISTXEMPTY()==0);
_DRVPS2_TXFIFO(16);
```

```
_DRVPS2_TXDATA0(0x04030201);
_DRVPS2_TXDATA1(0x08070605);
_DRVPS2_TXDATA2(0x0C0B0A09);
_DRVPS2_TXDATA3(0x100F0E0D);
```

## **\_DRVPS2\_TXDATA1**

### **Prototype**

```
void _DRVPS2_TXDATA1(uint32_t data);
```

### **Description**

The macro is used to fill TX FIFO4-7. But not wait TX FIFO EMPTY and not set TX FIFO depth.

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1.

### **Parameter**

**data [in]**

Specify the data that will be sent

### **Include**

Driver/DrvPS2.h

### **Return Value**

None

### **Example**

Please refer to \_DRVPS2\_TXDATA0() example.

## **\_DRVPS2\_TXDATA2**

### **Prototype**

```
void _DRVPS2_TXDATA2(uint32_t data);
```

### **Description**

The macro is used to fill TX FIFO8-11. But not wait TX FIFO EMPTY and not set TX FIFO depth.

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1.

### **Parameter**

**data [in]**

Specify the data that will be sent

### **Include**

Driver/DrvPS2.h

#### Return Value

None

#### Example

Please refer to \_DRVPS2\_TXDATA0() example.

### **\_DRVPS2\_TXDATA3**

#### Prototype

```
void _DRVPS2_TXDATA3(uint32_t data);
```

#### Description

The macro is used to fill TX FIFO12-15. Do not wait TX FIFO EMPTY and not set TX FIFO depth.

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1.

#### Parameter

**data [in]**

Specify the data that will be sent.

#### Include

Driver/DrvPS2.h

#### Return Value

None

#### Example

Please refer to \_DRVPS2\_TXDATA0() example.

### **\_DRVPS2\_ISTXEMPTY**

#### Prototype

```
uint8_t _DRVPS2_ISTXEMPTY();
```

#### Description

The macro is used to check TX FIFO whether or not empty

When transmitted data byte number is equal to FIFODEPTH then TXEMPTY bit is set to 1.

#### Parameter

None

#### Include

Driver/DrvPS2.h

### Return Value

TX FIFO empty status.

0: TX FIFO is empty.

1: TX FIFO is not empty.

### Example

Please refer to \_DRVPS2\_TXDATA0() example.

## \_DRVPS2\_ISFRAMEERR

### Prototype

```
uint8_t _DRVPS2_ISFRAMEERR();
```

### Description

The macro is used to check whether or not frame error happen. For host to device communication, if STOP bit is not received it is a frame error. If frame error occurs, DATA line may keep at low state after 100 clock. At this moment, software override PS2CLK to send clock till PS2DATA release to high state. After that, device sends a “Resend” command to host.

### Parameter

None.

### Include

Driver/DrvPS2.h

### Return Value

Frame error status.

0: Not frame error.

1: Frame error.

### Example

```
/* Check Frame error and print the result. */
if(_DRVPS2_ISFRAMEERR()==1)
    printf("Frame error happen!!\n");
else
    printf("Frame error not happen!!\n");
```

## \_DRVPS2\_ISRXBUSY

### Prototype

```
uint8_t _DRVPS2_ISRXBUSY();
```

### Description

The macro is used to check whether or not Rx busy. If busy it indicates that PS/2 device is currently receiving data

### Parameter

None

### Include

Driver/DrvPS2.h

### Return Value

RX busy flag.

0: RX is not busy,

1: RX is busy.

### Example

```
/* Check RX is busy or not. */
if(_DRVPS2_ISRXBUSY()>=1)
    printf("RX is busy!\n");
else
    printf("RX is not busy!\n");
```

## 12.5. Functions

### DrvPS2\_Open

#### Prototype

```
int32_t DrvPS2_Open();
```

#### Description

This function is used to init PS/2 IP. It includes enable PS2 clock, enable PS/2 controller, clear FIFO, set TX FIFO depth to default value zero.

#### Parameter

None

#### Include

Driver/DrvPS2.h

#### Return Value

E\_SUCCESS.

#### Example



```
/* Initialize PS/2 IP. */
```

```
DrvPS2_Open();
```

## DrvPS2\_Close

### Prototype

```
void DrvPS2_Close();
```

### Description

This function is used to disable PS2 controller, disable PS2 clock and set TX FIFO depth to default value zero

### Parameter

None

### Include

Driver/ DrvPS2.h

### Return Value

None

### Example

```
/* Close PS2 IP. */
```

```
DrvPS2_Close();
```

## DrvPS2\_EnableInt

### Prototype

```
int32_t DrvPS2_EnableInt (
    uint32_t u32InterruptFlag,
    PFN_DRVPS2_CALLBACK pfncallback
);
```

### Description

This function is used to enable TX/RX interrupt and install interrupt call back function.

### Parameter

#### u32InterruptFlag [in]

Specify TX/RX interrupt flag that will be enable. It can be DRVPS2\_TXINT or DRVPS2\_RXINT or DRVPS2\_TXINT| DRVPS2\_RXINT

#### pfncallback [in]

Specify the interrupt call back function. When PS2 interrupt happen, this function will be called

#### Include

Driver/ DrvPS2.h

#### Return Value

E\_SUCCESS

#### Example

```
/* Enable TX/RX interrupt, install TX/RX call back function: DrvPS2_Mouse_IRQHandler(); */
DrvPS2_EnableInt(DRVPS2_TXINT| DRVPS2_RXINT, DrvPS2_Mouse_IRQHandler);
```

### DrvPS2\_DisableInt

#### Prototype

```
void DrvPS2_DisableInt(uint32_t u32InterruptFlag);
```

#### Description

This function is used to disable TX/RX interrupt and uninstall interrupt call back function..

#### Parameter

**u32InterruptFlag [in]**

Specify TX/RX interrupt flag that will be disabled. It can be DRVPS2\_TXINT or DRVPS2\_RXINT or DRVPS2\_TXINT| DRVPS2\_RXINT.

#### Include

Driver/ DrvPS2.h

#### Return Value

None

#### Example

```
/* Disable TX/RX interrupt and uninstall TX and RX call back function. */
DrvPS2_DisableInt(DRVPS2_TXINT| DRVPS2_RXINT);
```

### DrvPS2\_IsIntEnabled

#### Prototype

```
uint32_t DrvPS2_IsIntEnabled(uint32_t u32InterruptFlag);
```

#### Description

This function is used to check whether or not interrupt be enabled.

#### Parameter

**u32InterruptFlag [in]**

Specify TX/RX interrupt flag that will be checked. It can be DRVPS2\_TXINT or DRVPS2\_RXINT or DRVPS2\_TXINT| DRVPS2\_RXINT.

#### Include

Driver/DrvPS2.h

#### Return Value

0 : No interrupt be enable.  
2 : TX interrupt be enable  
4 : RX interrupt be enable  
6 : TX and RX interrupt be enable.

#### Example

```
/* Check TX and RX interrupt enable or not enable. */
uint32_u32TXRXIntEnable
u32TXRXIntEnable = DrvPS2_IsIntEnabled(DRVPS2_TXINT| DRVPS2_RXINT)
if(u32TXRXIntEnable == 0)
printf("No interrupt be enable!!\n");
else if(u32TXRXIntEnable == 2)
printf("TX interrupt be enable!!");
else if(u32TXRXIntEnable == 4)
printf("RX interrupt be enable!!");
else if(u32TXRXIntEnable == 6)
printf("TX and RX interrupt be enable!!\n");
```

#### DrvPS2\_ClearInt

##### Prototype

```
uint32_t DrvPS2_ClearInt(uint32_t u32InterruptFlag);
```

##### Description

This function is used to clear interrupt status.

##### Parameter

**U32InterruptFlag [in]**

Specify Tx/Rx interrupt flag that will be cleared. It can be DRVPS2\_TXINT or DRVPS2\_RXINT or DRVPS2\_TXINT| DRVPS2\_RXINT

#### Include

Driver/DrvPS2.h

#### Return Value

E\_SUCCESS: Success.

### Example

```
/* Clear TX interrupt. */
DrvPS2_ClearInt(DRVPS2_TXINT);
/* Clear RX interrupt. */
DrvPS2_ClearInt(DRVPS2_RXINT);
/* Clear TX and RX interrupt. */
DrvPS2_ClearInt(DRVPS2_TXINT| DRVPS2_RXINT);
```

## DrvPS2\_GetIntStatus

### Prototype

```
int8_t DrvPS2_GetIntStatus(uint32_t i8InterruptFlag);
```

### Description

This function is used to check interrupt status. If interrupt that be checked happens it will return TRUE

### Parameter

**U32InterruptFlag**

Specify TX or interrupt flag that will be checked. It can be DRVPS2\_TXINT or DRVPS2\_RXINT

### Include

Driver/DrvPS2.h

### Return Value

TRUE: interrupt that be checked happens

FALSE: interrupt that be checked doesn't happen.

### Example

```
/* Check TX interrupt status */
int8_t i8InterruptStatus;
i8InterruptStatus = DrvPS2_GetIntStatus(DRVPS2_TXINT);
if(i8InterruptStatus==TRUE)
    printf("TX interrupt that be checked happens\n");
else
    printf("TX interrupt doesn't happen\n");
```

## DrvPS2\_SetTxFIFODepth

### Prototype

```
void DrvPS2_SetTxFIFODepth(uint16_t u16TxFIFODepth);
```

### Description

This function is used to set TX FIFO depth. The function will call macro DRVPS2\_TXFIFO to set TX FIFO depth

### Parameter

**u16TxFIFODepth [in]**

Specify TX FIFO depth. The range can be [1, 16]

### Include

Driver/DrvPS2.h

### Return Value

None

### Example

```
/* Set TX FIFO depth to 16 bytes. */
DrvPS2_SetTxFIFODepth(16);
/* Set TX FIFO depth to 1 byte. */
DrvPS2_SetTxFIFODepth(1);
```

## DrvPS2\_Read

### Prototype

```
int32_t DrvPS2_Read(uint8_t *pu8RxBuf);
```

### Description

The function is used to read one byte to the buffer of pu8RxBuf. The function will call macro DRVPS2\_RXDATA to receive data

### Parameter

**pu8RxBuf [out]**

the buffer is used to contain byte received. The size of buffer needs one byte only

### Include

Driver/DrvPS2.h

### Return Value

E\_SUCCESS: Success.

### Example

```
/* Read RX data and print it. */
uint8_t u8RXData;
DrvPS2_Read(&u8RXData);
printf("RX data is %x\n", u8RXData);
```

## DrvPS2\_Write

### Prototype

```
int32_t
DrvPS2_Write(
    uint32_t    *pu32TxBuf,
    uint32_t    u32WriteBytes
);
```

### Description

The function is used to write the buffer of pu32TxBuf and the length of u32WriteBytes to host. If data count sent is less than 6 bytes, please use macro DRVPS2\_TXDATAxxx for speed.

### Parameter

**pu32TxBuf [in]**  
the data that will be sent to host.

**u32WriteBytes [in]**  
the length of data that will be sent to host.

### Include

Driver/DrvPS2.h

### Return Value

E\_SUCCESS: Success.

### Example

```
/* Write 64 bytes to TX buffer and TX buffer will send the 64 bytes out. */
uint32_t au32TXData[64];
DrvPS2_Write(au32TXData, 64);
```

## DrvPS2\_GetVersion

### Prototype

```
int32_t DrvPS2_GetVersion(void);
```

### Description

Return the current version number of driver.

#### Include

Driver/ DrvPS2.h

#### Return Value

PS2 driver current version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

#### Example

```
/* Get PS/2 driver current version number */
```

```
int32_t i32Ps2VersionNum;
```

```
i32Ps2VersionNum = DrvPS2_GetVersion ();
```

## 13. FMC Driver

### 13.1. FMC Introduction

NuMicro™ NUC100 series equips with 128/64/32k bytes on chip embedded flash for application program memory (APROM), 4k bytes for ISP loader program memory (LDROM), and user configuration (Config0 & Config1). User configuration block provides several bytes to control system logic, like flash security lock, boot select, brown out voltage level, data flash base address, ..., and so on. NuMicro™ NUC100 series also provide additional 4k bytes data flash for user to store some application depended data before chip power off. For 128k bytes device, the data flash is shared with 128k program memory and its shared address is defined by user in Config1. The data flash size is defined by user depends on user application request.

### 13.2. FMC Feature

The FMC includes following features:

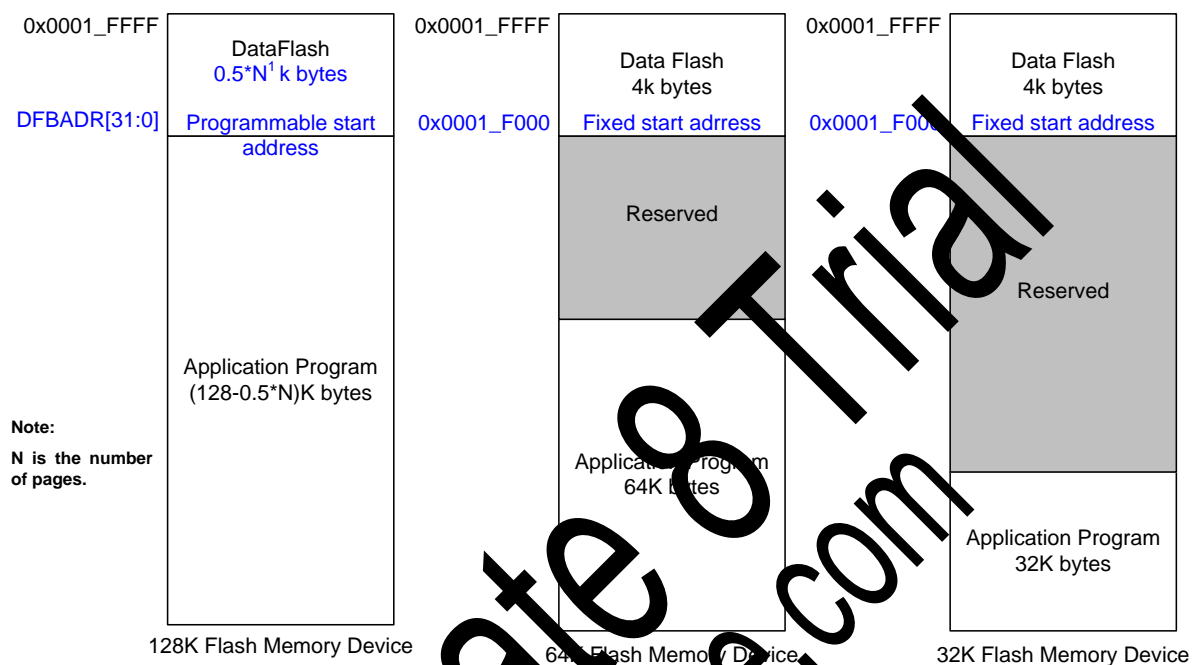
- 128/64/32kB application program memory (APROM).
- 4kB in system programming loader program memory (LDROM).
- 4kB data flash with 512 bytes page erase unit for user to store data
- Programmable data flash start address and memory size for 128KB program memory.
- Provide user configuration to control system logic.
- APROM cannot be updated when the MCU is running in APROM; LDROM can not be updated when the MCU is running in LDROM

#### Memory Address Map

Block Name	Size	Start Address	End Address
AP ROM	32 KB 64 KB 128 KB (128-0.5*N) KB	0x00000000	0x00007FFF 0x0000FFFF 0x0001FFFF if DFEN=0 for 128 KB (DFBADR-1) if DFEN=1 for 128 KB
Data Flash	4 KB 4 KB 0 KB (0.5*N) KB	0x0001F000 0x0001F000 None DFBADR	0x0001FFFF 0x0001FFFF None if DFEN=0 for 128 KB 0x0001FFFF if DFEN=1 for 128 KB
LD ROM	4KB	0x00100000	0x00100FFF
User Configuration	2 words	0x00300000	0x00300004



## Flash Memory Structure



## 13.3. Type Definition

### E\_FMC\_BOOTSELECT

Enumeration identifier	Value	Description
E_FMC_APROM	0	Boot from APROM
E_FMC_LDROM	1	Boot from LDROM

## 13.4. Functions

### DrvFMC\_EnableISP

#### Prototype

```
void DrvFMC_EnableISP (void);
```

#### Description

To enable ISP function. This function will check if internal 22M oscillator is enabled or not. If not, this function will enable 22M oscillator automatically. User can disable 22M oscillator by using [DrvSYS\\_SetOscCtrl \( \)](#) if needed after ISP finished.

**Note**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

**Parameter**

None

**Include**

Driver/DrvFMC.h

**Return Value**

None

**Example**

```
DrvFMC_EnableISP ( ); /* Enable ISP function
```

**DrvFMC\_DisableISP**

**Prototype**

```
void DrvFMC_DisableISP (void)
```

**Description**

To disable ISP function.

**Note**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

**Parameter**

None

**Include**

Driver/DrvFMC.h

**Return Value**

None

**Example**

```
DrvFMC_DisableISP ( ); /* Disable ISP function */
```

## DrvFMC\_BootSelect

### Prototype

```
void DrvFMC_BootSelect(E_FMC_BOOTSELECT boot);
```

### Description

To select next booting from APROM or LDROM.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked\(\)](#).

### Parameter

**boot [in]**

Specify E\_FMC\_APROM or E\_FMC\_LDROM.

### Include

Driver/DrvFMC.h

### Return Value

None

### Example

```
DrvFMC_BootSelect(E_FMC_LDROM); /* Next booting from LDROM */
DrvFMC_BootSelect(E_FMC_APROM); /* Next booting from APROM */
```

## DrvFMC\_GetBootSelect

### Prototype

```
E_FMC_BOOTSELECT DrvFMC_GetBootSelect(void);
```

### Description

To get current boot select setting.

### Parameter

None.

### Include

Driver/DrvFMC.h

### Return Value

E_FMC_APROM	The current boot select setting is in APROM
E_FMC_LDROM	The current boot select setting is in LDROM

### Example

```
E_FMC_BOOTSELECT e_bootSelect
/* Check this booting is from APROM or LDROM */
e_bootSelect = DrvFMC_GetBootSelect ( );
```

## DrvFMC\_EnableLDUpdate

### Prototype

```
void DrvFMC_EnableLDUpdate (void);
```

### Description

To enable LDROM update function. LDROM can be updated if LDROM update function is enabled when the MCU runs in APROM.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked](#) ( ).

### Parameter

None

### Include

driver/DrvFMC.h

### Return Value

None

### Example

```
DrvFMC_EnableLDUpdate ( ); /* Enable LDROM update function */
```

## DrvFMC\_DisableLDUpdate

### Prototype

```
void DrvFMC_DisableLDUpdate (void);
```

### Description

To disable LDROM update function.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked](#) ( ).

### Parameter

None

#### Include

Driver/DrvFMC.h

#### Return Value

None

#### Example

```
DrvFMC_DisableLDUpdate ();          /* Disable LDROM update function */
```

### DrvFMC\_EnableConfigUpdate

#### Prototype

```
void DrvFMC_EnableConfigUpdate (void);
```

#### Description

To enable Config update function. If Config update function is enabled, the user configuration can be update regardless of MCU is running in APROM or LDROM.

#### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvFMC\\_IsProtectedResLocked \(\)](#).

#### Parameter

None

#### Include

Driver/DrvFMC.h

#### Return Value

None

#### Example

```
DrvFMC_EnableConfigUpdate ();          /* Enable Config update function */
```

### DrvFMC\_DisableConfigUpdate

#### Prototype

```
void DrvFMC_DisableConfigUpdate (void);
```

#### Description

To disable Config update function.

**Note**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

**Parameter**

None

**Include**

Driver/DrvFMC.h

**Return Value**

None

**Example**

```
DrvFMC_DisableConfigUpdate ( ); /* Disable Config update function */
```

**DrvFMC\_EnableAPUpdate**

**Prototype**

```
void DrvFMC_EnableAPUpdate (void)
```

**Description**

To enable APROM update function. APROM can be updated if APROM update function is enabled when the MCU runs in APROM.

**Note 1**

Only NuMicro™ NUC1x0xxx series (Ex. NUC140VE3CN) support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

**Note 2**

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

**Parameter**

None

**Include**

Driver/DrvFMC.h

**Return Value**

None

**Example**

```
DrvFMC_EnableAPUpdate ( ); /* Enable APROM update function */
```

## DrvFMC\_DisableAPUpdate

### Prototype

```
void DrvFMC_DisableAPUpdate (void);
```

### Description

To disable APROM update function.

### Note 1

Only NuMicro™ NUC1x0xxxCx series (Ex. NUC140VHC) support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide or Appendix](#) in details.

### Note 2

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

None

### Include

Driver/DrvFMC.h

### Return Value

None

### Example

```
DrvFMC_DisableAPUpdate (); /* Disable APROM update function */
```

## DrvFMC\_EnablePowerSaving

### Prototype

```
void DrvFMC_EnablePowerSaving (void);
```

### Description

To enable flash access power saving function. If CPU clock is slower than 24 MHz, user can enable flash power saving function.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

None

**Include**

Driver/DrvFMC.h

**Return Value**

None

**Example**

```
DrvFMC_EnablePowerSaving ( );           /* Enable flash power saving function */
```

**DrvFMC\_DisablePowerSaving**

**Prototype**

```
void DrvFMC_DisablePowerSaving (void);
```

**Description**

To disable flash access power saving function.

**Note**

Please make sure that the Register Write Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegUnlocked \( \)](#).

**Parameter**

None

**Include**

Driver/DrvFMC.h

**Return Value**

None

**Example**

```
DrvFMC_DisablePowerSaving ( );           /* Disable flash power saving function */
```

**DrvFMC\_Write**

**Prototype**

```
int32_t DrvFMC_Write (uint32_t u32addr, uint32_t u32data);
```

**Description**

To write word data into APROM, LDROM, Data Flash or Config. The Memory Map of APROM and Data Flash are depended on the product of NuMicro™ NUC100 series. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) for Flash size. The corresponding function in Config0 and Config1 are described in FMC Section of TRM in details.



### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

**u32addr [in]**

Word address of APROM, LDROM, Data Flash or Config.

**u32data [in]**

Word data to be programmed into APROM, LDROM, Data Flash or Config.

### Include

Driver/DrvFMC.h

### Return Value

0: Succeed

<0: Failed

### Example

```
/* Program word data 0x12345678 into address 0x1F000 */
DrvFMC_Write(0x1F000, 0x12345678);
```

### DrvFMC\_Read

### Prototype

```
int32_t DrvFMC_Read(uint32_t u32addr, uint32_t * u32data);
```

### Description

To read data from APROM, LDROM, Data Flash or Config. The Memory Map of APROM and Data Flash are depended on the product of NuMicro™ NUC100 series. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) for Flash size.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

**u32addr [in]**

Word address of APROM, LDROM, Data Flash or Config.

**u32data [in]**

The word data to store data from APROM, LDROM, Data Flash or Config.

### Include

Driver/DrvFMC.h

### Return Value

0: Succeed

<0: Failed

### Example

```
uint32_t u32Data;

/* Read word data from address 0x1F000, and read data is stored to u32Data */
DrvFMC_Read (0x1F000, &u32Data);
```

## DrvFMC\_Erase

### Prototype

```
int32_t DrvFMC_Erase (uint32_t u32addr);
```

### Description

To page erase APROM, LDROM, Data Flash or Config. The flash page erase unit is 512 bytes. The Memory Map of APROM, LDROM, Data Flash are depended on the product of NuMicro™ NUC100 series. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) for Flash size.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked\(\)](#).

### Parameter

**u32addr [in]**

Flash page base address of APROM, LDROM and Data Flash, or Config0 addresss.

### Include

Driver/DrvFMC.h

### Return Value

0: Succeed

<0: Failed

### Example

```
/* Page Erase from 0x1F000 to 0x1F1FF */
DrvFMC_Erase (0x1F000);
```

## DrvFMC\_WriteConfig

### Prototype

```
int32_t DrvFMC_WriteConfig(uint32_t u32data0, uint32_t u32data1);
```

### Description

To erase Config and write data into Config0 and Config1. The corresponding functions in Config0 and Config1 are described in FMC Section of TRM in details.

### Note

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

**u32data0 [in]**

Word data to be programmed into Config0.

**u32data1 [in]**

Word data to be programmed into Config1.

### Include

Driver/DrvFMC.h

### Return Value

0: Succeed

<0: Failed

### Example

```
/* Program word data 0xFFFFFFFF into Config0 and word data 0x1E000 into Config1 */
DrvFMC_Config (0xFFFFFFFF, 0x1E000);
```

## DrvFMC\_ReadDataFlashBaseAddr

### Prototype

```
uint32_t DrvFMC_ReadDataFlashBaseAddr (void);
```

### Description

To read data flash base address. For 128k bytes flash device, the base address of data flash is defined by user in Config1. For less 128k bytes flash device, the base address is fixed at 0x1F000.

### Parameter

None

### Include

Driver/DrvFMC.h

### Return Value

Data Flash base address

#### Example

```
uint32_t u32Data;

/* Read Data Flash base address */

u32Data = DrvFMC_ReadDataFlashBaseAddr ( );
```

### DrvFMC\_EnableLowFreqOptMode

#### Prototype

```
void DrvFMC_EnableLowFreqOptMode (void);
```

#### Description

To enable flash access low frequency optimization mode. It can improve flash access performance when CPU runs at low frequency.

#### Note 1

Only NuMicro™ NUC100xxx series (Ex. NUC100VE3CN) and Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details. **Set this bit only when HCLK < 25MHz. If HCLK > 25MHz, CPU will fetch wrong code and cause error result.**

#### Note 2

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

#### Parameter

None

#### Include

Driver/DrvFMC.h

#### Return Value

None

#### Example

```
/* Enable flash access low frequency optimization mode */

DrvFMC_EnableLowFreqOptMode ( );
```

### DrvFMC\_DisableLowFreqOptMode

#### Prototype

```
void DrvFMC_DisableLowFreqOptMode (void);
```

### Description

To disable flash access low frequency optimization mode.

### Note 1

Only NuMicro™ NUC1x0xxxCx series (Ex. NUC140VE3CN) and Low Density series support this function. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

### Note 2

Please make sure that the Register Write-Protection function has been unlocked before using this API. User can check the status of the Register Write-Protection function with [DrvSYS\\_IsProtectedRegLocked \( \)](#).

### Parameter

None

### Include

Driver/DrvFMC.h

### Return Value

None

### Example

```
/* Disable flash access low frequency optimization mode */
DrvFMC_DisableLowFreqOptMode();
```

## DrvFMC\_GetVersion

### Prototype

```
uint32_t DrvFMC_GetVersion (void);
```

### Description

Get this module's version.

### Parameter

None

### Include

Driver/DrvFMC.h

### Return Value

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

## 14. USB Driver

---

### 14.1. Introduction

This article is provided for manufacturers who are using USB Device controller to complete their USB applications. It is assumed that the reader is familiar with the Universal Serial Bus Specification, Revision 1.1.

---

### 14.2. Feature

- Conform to USB2.0 Full speed, 12Mbps.
- Provide 1 interrupt source with 4 interrupt events.
- Support Control, Bulk, Interrupt, and Isochronous transfers.
- Suspend when no bus signaling for 3 ms.
- Provide 6 endpoints for configuration.
- Include 512 bytes internal SRAM as USB buffer.
- Provide remote wake-up capability.

## 14.3. USB Framework

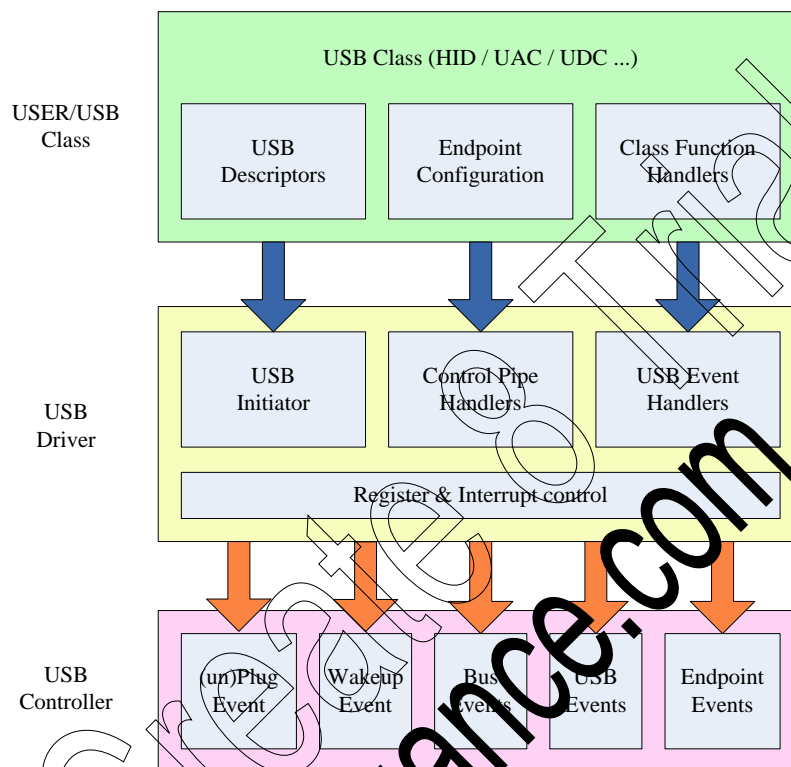


Figure 14-1: USB Framework

Above figure shows the framework of USB device library. The lowest layer is USB controller. The USB controller will raise different interrupt events according to USB, BUS and floating detection status. All the events are handled by USB driver by relative event handlers. USB driver also take care the basic handler of control pipe of USB protocol. Most function dependent handlers and USB descriptors must be provided by user applications or USB class definitions.

## 14.4. Call Flow

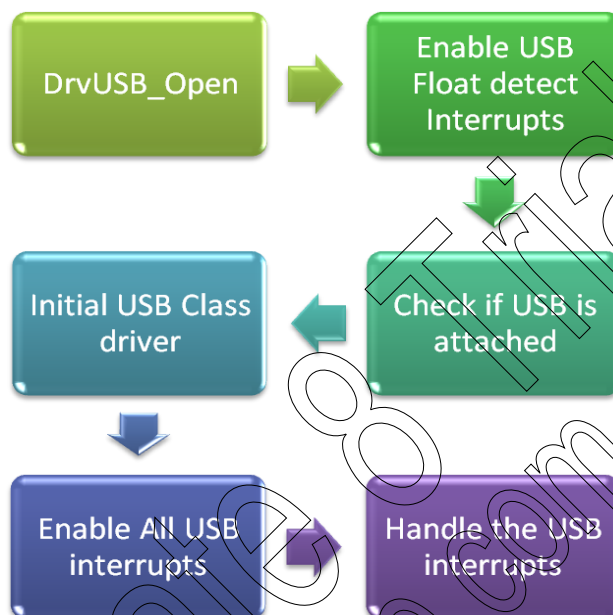


Figure 14-2: USB Driver Call Flow

The above figure shows the call flow of USB driver. The DrvUSB\_Open is used to initial the USB device controller. Then USB floating detection is enabled to detect USB plug/un-plug events. If USB attached, it need to call the USB class driver to initial USB class specified descriptions, event handlers. Finally, all related USB interrupts are enabled to handle the USB events.

## 14.5. Constant Definition

### USB Register Address

Constant Name	Value	Description
USBD_INTEN	0x40060000	USB Interrupt Enable Register Address
USBD_INTSTS	0x40060004	USB Interrupt Event Status Register Address
USBD_FADDR	0x40060008	USB Device Function Address Register Address
USBD_EPSTS	0x4006000C	USB Endpoint Status Register Address Address
USBD_ATTR	0x40060010	USB Bus Status and Attribution Register Address
USBD_FLDETB	0x40060014	USB Floating Detected Register Address
USBD_BUFSEG	0x40060018	Setup Token Buffer Segmentation Register Address
USBD_BUFSEG0	0x40060020	Endpoint 0 Buffer Segmentation Register Address
USBD_MXPLD0	0x40060024	Endpoint 0 Maximal Payload Register Address



Constant Name	Value	Description
USBD_CFG0	0x40060028	Endpoint 0 Configuration Register Address
USBD_CFGP0	0x4006002C	Endpoint 0 Set Stall and Clear In/Out Ready Control Register Address
USBD_BUFSEG1	0x40060030	Endpoint 1 Buffer Segmentation Register Address
USBD_MXPLD1	0x40060034	Endpoint 1 Maximal Payload Register Address
USBD_CFG1	0x40060038	Endpoint 1 Configuration Register Address
USBD_CFGP1	0x4006003C	Endpoint 1 Set Stall and Clear In/Out Ready Control Register Address
USBD_BUFSEG2	0x40060040	Endpoint 2 Buffer Segmentation Register Address
USBD_MXPLD2	0x40060044	Endpoint 2 Maximal Payload Register Address
USBD_CFG2	0x40060048	Endpoint 2 Configuration Register Address
USBD_CFGP2	0x4006004C	Endpoint 2 Set Stall and Clear In/Out Ready Control Register Address
USBD_BUFSEG3	0x40060050	Endpoint 3 Buffer Segmentation Register Address
USBD_MXPLD3	0x40060054	Endpoint 3 Maximal Payload Register Address
USBD_CFG3	0x40060058	Endpoint 3 Configuration Register Address
USBD_CFGP3	0x4006005C	Endpoint 3 Set Stall and Clear In/Out Ready Control Register Address
USBD_BUFSEG4	0x40060060	Endpoint 4 Buffer Segmentation Register Address
USBD_MXPLD4	0x40060064	Endpoint 4 Maximal Payload Register Address
USBD_CFG4	0x40060068	Endpoint 4 Configuration Register Address
USBD_CFGP4	0x4006006C	Endpoint 4 Set Stall and Clear In/Out Ready Control Register Address
USBD_BUFSEG5	0x40060070	Endpoint 5 Buffer Segmentation Register Address
USBD_MXPLD5	0x40060074	Endpoint 5 Maximal Payload Register Address
USBD_CFG5	0x40060078	Endpoint 5 Configuration Register Address
USBD_CFGP5	0x4006007C	Endpoint 5 Set Stall and Clear In/Out Ready Control Register Address
USBD_DRVSE0	0x40060090	USB Drive SE0 Control Register Address
USB_SRAM_BASE	0x40060100	USB PDMA Control Register Address

### **INTEN Register Bit Definition**

Constant Name	Value	Description
INTEN_INNAK	0x00008000	Active NAK interrupt function and its status flag for IN token
INTEN_WAKEUP_EN	0x00000100	Wake Up Function Enable
INTEN_WAKEUP_IE	0x00000008	USB Wake Up Interrupt Enable
INTEN_FLDET_IE	0x00000004	Floating Detect Interrupt Enable
INTEN_USB_IE	0x00000002	USB Event Interrupt Enable

Constant Name	Value	Description
INTEN_BUS_IE	0x00000001	Bus Event Interrupt Enable

### **INTSTS Register Bit Definition**

Constant Name	Value	Description
INTSTS_SETUP	0x80000000	Setup Event Status
INTSTS_EPEVT5	0x00200000	Endpoint 5's USB Event Status
INTSTS_EPEVT4	0x00100000	Endpoint 4's USB Event Status
INTSTS_EPEVT 3	0x00080000	Endpoint 3's USB Event Status
INTSTS_EPEVT 2	0x00040000	Endpoint 2's USB Event Status
INTSTS_EPEVT 1	0x00020000	Endpoint 1's USB Event Status
INTSTS_EPEVT 0	0x00010000	Endpoint 0's USB Event Status
INTSTS_WAKEUP_STS	0x00000008	Wakeup Interrupt Status
INTSTS_FLDET_STS	0x00000004	Floating Detected Interrupt Status
INTSTS_USB_STS	0x00000002	USB event Interrupt Status
INTSTS_BUS_STS	0x00000001	BUS Interrupt Status

### **ATTR Register Bit Definition**

Constant Name	Value	Description
ATTR_BYTEM	0x00000400	CPU access USB RAM Size Mode Select
ATTR_PWRDN	0x00000200	Power down PHY, low active
ATTR_DPPU_EN	0x00000100	Pull-up resistor on D+ enable
ATTR_USB_EN	0x00000080	USB Controller Enable
ATTR_RWAKEUP	0x00000020	Remote Wake Up
ATTR_PHY_EN	0x00000010	PHY Function Enable
ATTR_TIMEOUT	0x00000008	Time Out Status
ATTR_RESUME	0x00000004	Resume Status
ATTR_SUSPEND	0x00000002	Suspend Status
ATTR_USBRST	0x00000001	USB Reset Status

### **Configuration Register Bit Definition**

Constant Name	Value	Description
CFG_CSTALL	0x00000200	Clear STALL Response

Constant Name	Value	Description
CFG_DSQ_SYNC	0x00000080	Data Sequence Synchronization
CFG_STATE	0x00000060	Endpoint STATE
CFG_EPT_IN	0x00000040	IN endpoint
CFG_EPT_OUT	0x00000020	Out endpoint
CFG_ISOCH	0x00000010	Isochronous Endpoint
CFG_EP_NUM	0x0000000F	Endpoint Number

### Extera-Confiruigation Register Bit Definition

Constant Name	Value	Description
CFGP_SSTALL	0x00000002	Set the device to respond STALL
CFGP_CLRRDY	0x00000001	Clear Ready

## 14.6. Macro

### \_DRVUSB\_ENABLE\_MISCONT

#### Prototype

```
void _DRVUSB_ENABLE_MISCONT (
    uint32_t u32Flags
);
```

#### Description

Enable/Disable miscellaneous interrupts including USB event, Wakeup event, Float-detection event and bus event.

#### Parameter

##### u32Flags [in]

USB interrupt events. It can be following flags.

IEF\_WAKEUP: Wakeup interrupt flag.

IEF\_FLD: Float-detection interrupts flag.

IEF\_USB: USB event interrupt flag.

IEF\_BUS: Bus event interrupt flag.

u32Flag = 0 will disable all USB interrupts.

#### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
_DRVUSB_ENABLE_MISC_INT(0); /* Disable All USB-related interrupts. */
_DRVUSB_ENABLE_MISC_INT(IEF_WAKEUP | IEF_WAKEUPEN | IEF_FLD |
IEF_USB | IEF_BUS); /* Enable wakeup, float-detection, USB and bus interrupts */
```

## **\_DRVUSB\_ENABLE\_WAKEUP**

### Prototype

```
void _DRVUSB_ENABLE_WAKEUP (void);
```

### Description

Enable USB wakeup function. If USB wakeup function is enabled, any activity of USB bus could be used to wakeup CPU from power down.

### Parameter

None

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
_DRVUSB_ENABLE_WAKEUP(); /* To enable the USB wakeup function */
```

## **\_DRVUSB\_DISABLE\_WAKEUP**

### Prototype

```
void _DRVUSB_DISABLE_WAKEUP (void);
```

### Description

Disable USB wakeup function. If USB wakeup function is disable, USB can't used to wakeup up CPU from power down.

### Parameter

None

### Include

Driver/DrvUsb.h

### Return Value

None

#### Example

```
_DRVUSB_DISABLE_WAKEUP(); /* To avoid wakeup CPU by USB */
```

### **\_DRVUSB\_ENABLE\_WAKEUP\_INT**

#### Prototype

```
void _DRVUSB_ENABLE_WAKEUP_INT (void);
```

#### Description

Enable wakeup interrupt. USB will raise a wakeup event interrupt when wakeup interrupt is enabled.

#### Parameter

None

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
_DRVUSB_ENABLE_WAKEUP_INT(); /* To enable wakeup event interrupt */
```

### **\_DRVUSB\_DISABLE\_WAKEUP\_INT**

#### Prototype

```
void _DRVUSB_DISABLE_WAKEUP_INT (void);
```

#### Description

Disable wakeup interrupt to avoid USB raise an interrupt when wakeup from power down.

#### Parameter

None

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

DRVUSB\_DISABLE\_WAKEUP\_INT () /\* To disable wakeup event interrupt \*/

## **\_DRVUSB\_ENABLE\_FLDET\_INT**

### **Prototype**

void \_DRVUSB\_ENABLE\_FLDET\_INT (void);

### **Description**

Enable float-detection interrupt to raise an interrupt when USB plug-in or un-plug.

### **Parameter**

None

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

\_DRVUSB\_ENABLE\_FLDET\_INT() /\* To enable float-detection interrupt \*/

## **\_DRVUSB\_DISABLE\_FLDET\_INT**

### **Prototype**

void \_DRVUSB\_DISABLE\_FLDET\_INT (void);

### **Description**

Disable float-detection interrupt.

### **Parameter**

None

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

\_DRVUSB\_DISABLE\_FLDET\_INT() /\* To disable float-detection interrupt \*/

## **\_DRVUSB\_ENABLE\_USB\_INT**

### **Prototype**

```
void _DRVUSB_ENABLE_USB_INT (void);
```

### **Description**

Enable USB interrupt. It could be used to control USB interrupt only and `_DRVUSB_ENABLE_MISC_INT()` can be used to control all I2C-related interrupts at the same time.

### **Parameter**

None

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

```
_DRVUSB_ENABLE_USB_INT () /* To enable USB interrupt */
```

## **\_DRVUSB\_DISABLE\_USB\_INT**

### **Prototype**

```
void _DRVUSB_DISABLE_USB_INT (void);
```

### **Description**

Disable USB interrupt.

### **Parameter**

None

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

```
_DRVUSB_DISABLE_USB_INT () /* To disable USB interrupt */
```

## **\_DRVUSB\_ENABLE\_BUS\_INT**

### **Prototype**

```
void _DRVUSB_ENABLE_BUS_INT (void);
```

### **Description**

Enable USB bus interrupt.

### **Parameter**

None

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

```
_DRVUSB_ENABLE_BUS_INT (); /* To enable USB bus interrupt */
```

## **\_DRVUSB\_DISABLE\_BUS\_INT**

### **Prototype**

```
void _DRVUSB_DISABLE_BUS_INT (void);
```

### **Description**

Disable bus interrupt.

### **Parameter**

None

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

```
_DRVUSB_DISABLE_BUS_INT () /* To disable USB bus interrupt */
```

## **\_DRVUSB\_CLEAR\_EP\_READY\_AND\_TRIG\_STALL**

### **Prototype**



```
void _DRVUSB_CLEAR_EP_READY_AND_TRIG_STALL (
    uint32_t    u32EPId
);
```

#### Description

Clear specified USB endpoint hardware In/Out Ready and response STALL,

#### Parameter

**u32EPId[in]**

EP Identity (valid value: 0 ~ 5).

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
_DRVUSB_CLEAR_EP_READY_AND_TRIG_STALL(3) /* To clear ready flag of USB
endpoint identity 3 and let it to response STALL. */
```

#### Notes

Here, EP (endpoint) identity means number of USB device hardware, not USB endpoint number defined by USB standard.

**\_DRVUSB\_CLEAR\_EP\_READY**

#### Prototype

```
void _DRVUSB_CLEAR_EP_READY (
    uint32_t    u32EPId
);
```

#### Description

Clear EP In/Out Ready.

#### Parameter

**u32EPId[in]**

EP Identity (valid value: 0 ~ 5).

#### Include

Driver/DrvUsb.h

#### Return Value

None

### Example

```
_DRVUSB_CLEAR_EP_READY(1) /* To clear ready flag of USB endpoint identity 1. */
```

## **\_DRVUSB\_SET\_SETUP\_BUF**

### Prototype

```
void _DRVUSB_SET_SETUP_BUF (
    uint32_t    u32BufAddr
);
```

### Description

Specify buffer address for Setup transaction. This buffer is used to store setup token data and its size is fixed to be 8 bytes according to USB standard. Therefore, the buffer address must be 8 bytes alignment.

### Parameter

#### **u32BufAddr [in]**

Buffer address for setup token. It could be USB\_BA+0x100 ~ USB\_BA+0x2F8 where USB\_BA is 0x40060000.

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
_DRVUSB_SET_SETUP_BUF(0x400602F8) /* Set the setup packet address to 0x400602F8 */
```

## **\_DRVUSB\_SET\_EP\_BUF**

### Prototype

```
void _DRVUSB_SET_EP_BUF (
    uint32_t    u32EPId,
    uint32_t    u32BufAddr
);
```

### Description

Specify buffer address for specified hardware endpoint identity and it must be 8 bytes alignment. This buffer would be used to buffer the data of IN/OUT USB transaction. The buffer size used by IN/OUT USB transaction is dependent on maximum payload of related endpoint identity.

### Parameter

### **u32EPId [in]**

EP identity (valid value: 0 ~ 5).

### **u32BufAddr [in]**

Used to set buffer address and valid address is from 0x40060100 ~ 0x400602F8.  
Furthermore, buffer address + maximum payload size must less than 0x400602FF.

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

```
_DRVUSB_SET_EP_BUF(1, 0x40060100) /* Set the buffer address of endpoint identity 1
to 0x40060100 */
```

## **\_DRVUSB\_TRIG\_EP**

### **Prototype**

```
void _DRVUSB_TRIG_EP (
    uint32_t u32EPId,
    uint32_t u32TrigSize
)
```

### **Description**

Trigger next transaction for specified endpoint identity and the transaction size is also defined at the same time.

### **Parameter**

#### **u32EPId [in]**

EP identity (valid value: 0 ~ 5) for trigger Data In or Out transaction.

#### **u32TrigSize [in]**

For Data Out transaction, it means maximum data size transferred from Host; for Data In transaction, it means how many data transferred to Host.

### **Include**

Driver/DrvUsb.h

### **Return Value**

None

### **Example**

```
/* Trigger the transaction of endpoint identity 1 and the transaction payload size is 64 bytes */
_DRVUSB_TRIG_EP(1, 64)
```

## **\_DRVUSB\_GET\_EP\_DATA\_SIZE**

### **Prototype**

```
uint32_t
_DRVUSB_GET_EP_DATA_SIZE (
    uint32_t    u32EPId
);
```

### **Description**

Length of data transmitted to or received from host for specified endpoint identity.

### **Parameter**

**u32EPId [in]**

EP identity (valid value: 0 ~ 3).

### **Include**

Driver/DrvUsb.h

### **Return Value**

For IN endpoint: length of data transmitting to host in bytes.

For OUT endpoint: Actual length of data receiving from host in bytes.

### **Example**

```
/* To get the size of received data of endpoint identity 1. */
size = _DRVUSB_GET_EP_DATA_SIZE(1);
```

## **\_DRVUSB\_SET\_EP\_TOG\_BIT**

### **Prototype**

```
void    _DRVUSB_SET_EP_TOG_BIT (
    uint32_t    u32EPId,
    int32_t     bData0
)
```

### **Description**

Specify Data0 or Data1 for specified endpoint identity. This bit will toggle automatically after Host ACK the IN token.

# Parameter

## u32EPId [in]

EP identity (valid value: 0 ~ 5).

## bData0 [in]

Specify DATA0 or DATA1 for IN transaction. TRUE is for DATA0, FALSE is for DATA1.

# Include

Driver/DrvUsb.h

# Return Value

None

# Example

```
/* To set the toggle bit as DATA0 for endpoint identity 1 */
_DRVUSB_SET_EP_TOG_BIT(1, TRUE);
```

## **\_DRVUSB\_SET\_EVENT\_FLAG**

# Prototype

```
void _DRVUSB_SET_EVENT_FLAG(
    uint32_t u32Data
);
```

# Description

Set Interrupt Event Flag to clear them. The interrupt event flags are write one clear.

# Parameter

## u32Data [in]

Specify the event to be clear. It could be

Events	Value	Description
EVF_SETUP	0x80000000	Got a setup token event
EVF_EPTF5	0x00200000	Got USB event from endpoint identity 5
EVF_EPTF4	0x00100000	Got USB event from endpoint identity 4
EVF_EPTF3	0x00080000	Got USB event from endpoint identity 3
EVF_EPTF2	0x00040000	Got USB event from endpoint identity 2
EVF_EPTF1	0x00020000	Got USB event from endpoint identity 1
EVF_EPTF0	0x00010000	Got USB event from endpoint identity 0
EVF_WAKEUP	0x00000008	Got a wakeup event
EVF_FLD	0x00000004	Got float-detection event
EVF_USB	0x00000002	Got USB event include endpoint events or setup event
EVF_BUS	0x00000001	Got USB bus event

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
_DRVUSB_SET_EVENT_FLAG(EVF_BUS); /* Clear USB bus event */
_DRVUSB_SET_EVENT_FLAG(EVF_BUS | EVF_FLD); /* Clear USB bus event and
float-detection event */
```

### **\_DRVUSB\_GET\_EVENT\_FLAG**

#### Prototype

```
uint32_t
_DRVUSB_GET_EVENT_FLAG (void);
```

#### Description

Get Interrupt Event Flag.

#### Parameter

None

#### Include

Driver/DrvUsb.h

#### Return Value

Return EVF register value. Please refer to \_DRVUSB\_SET\_EVENT\_FLAG() for detail event information.

#### Example

```
u32Events = _DRVUSB_GET_EVF(); /* Get events */
```

### **\_DRVUSB\_CLEAR\_EP\_STALL**

#### Prototype

```
void _DRVUSB_CLEAR_EP_STALL (
    uint32_t u32EPId
);
```

#### Description

Stop to force specified endpoint identity to respond STALL to host.

**Parameter**

**u32EPId [in]**

EP identity (valid value: 0 ~ 5).

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

\_DRVUSB\_CLEAR\_EP\_STALL(1); /\* Clear the STALL of endpoint identity 1 \*/

**\_DRVUSB\_TRIG\_EP\_STALL**

**Prototype**

```
void _DRVUSB_TRIG_EP_STALL (
    uint32_t  u32EPId
);
```

**Description**

Force EPx (x = 0 ~ 5) to response STALL.

**Parameter**

**u32EPId[in]**

EP identity (valid value: 0 ~ 5).

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

\_DRVUSB\_TRIG\_EP\_STALL (1); /\* Force to STALL endpoint identity 1 \*/

**\_DRVUSB\_CLEAR\_EP\_DSQ\_SYNC**

**Prototype**

```
void _DRVUSB_CLEAR_EP_DSQ_SYNC (
    uint32_t  u32EPId
)
```

);

### Description

Clear the endpoint toggle bit to DATA0,i.e force the toggle bit to be DATA0. This bit will toggle automatically after IN token ack from host.

### Parameter

**u32EPId [in]**

EP Identity (valid value: 0 ~ 5).

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
/* Force the toggle bit of endpoint identity 2 to be DATA0 */
_DRVUSB_CLEAR_EP_TOGGLE_BIT(2);
```

### \_DRVUSB\_SET\_CFG

#### Prototype

```
void _DRVUSB_SET_CFG (
    uint32_t u32CFGNum,
    uint32_t u32Data
);
```

#### Description

This macro is used to set USB CFG register.

#### Parameter

**u32CFGNum [in]**

CFG number (valid value: 0 ~ 5).

**u32Data [in]**

Specify the setting for CFG register.

#### Include

Driver/DrvUsb.h

#### Return Value

None



### Example

```
/* Set USB CFG2 control register as 0x3 */
_DRVUSB_SET_CFG (2, 0x3);
```

## **\_DRVUSB\_GET\_CFG**

### Prototype

```
uint32_t
_DRVUSB_GET_CFG (
    uint32_t    u32CFGNum
);
```

### Description

Get current setting of USB CFG register.

### Parameter

**u32CFGNum [in]**  
CFG number (valid value: 0 ~ 3).

### Include

DrvUsb.h

### Return Value

Return specified CFG register value.

### Example

```
/* Get the setting of USB CFG2 control register */
u32Cfg = _DRVUSB_GET_CFG (3);
```

## **\_DRVUSB\_SET\_FADDR**

### Prototype

```
void _DRVUSB_SET_FADDR (
    uint32_t    u32Addr
)
```

### Description

To set USB device address. The valid address is from 0 ~ 127.

### Parameter

### u32Addr [in]

The USB device address and it could be 0 ~ 127.

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
/* Set the USB devcie address as 3 */
_DRVUSB_SET_FADDR (3);
```

## **\_DRVUSB\_GET\_FADDR**

### Prototype

```
uint32_t
_DRVUSB_GET_FADDR (void)
```

### Description

To get USB device address.

### Parameter

None

### Include

Driver/DrvUsb.h

### Return Value

Return USB device address.

### Example

```
/* Get USB devcie address */
u32Addr = _DRVUSB_GET_FADDR ();
```

## **\_DRVUSB\_GET\_EPSTS**

### Prototype

```
uint32_t
_DRVUSB_GET_EPSTS (void)
```

### Description

Get USB endpoint states register (EPSTS) value. The states register could be used to identify the detail information of USB event. For detail information of EPSTS, please refer to NuMicro™ Technical Reference Manual.

### Parameter

None

### Include

Driver/DrvUsb.h

### Return Value

Return STS register value

### Example

```
/* Get USB STS register value */
u32Reg = _DRVUSB_GET_STS();
```

### \_DRVUSB\_SET\_CFGP

### Prototype

```
void _DRVUSB_SET_CFGP(
    uint8_t u8CFGNum,
    uint32_t u32Data
);
```

### Description

To set extra configuration register (CFGP). The CFGP register could be used to STALL the endpoint and clear endpoint ready flag.

CFGP[1]: STALL control bit. Set '1' to force the endpoint to response STALL to host.

CFGP[0]: Ready flag and it is write one clear.

### Parameter

**u8CFGNum[in]**

CFGP register number (valid value: 0 ~ 5).

**u32Data [in]**

Specify data in CFGP register to STALL the endpoint or clear ready flag.

### Include

Driver/DrvUsb.h

### Return Value

None

#### Example

```
/* To STALL the endpoint identity 1. */
_DRVUSB_SET_CFGP(1, 0x2);
```

### **\_DRVUSB\_GET\_CFGP**

#### Prototype

```
uint32_t
_DRVUSB_GET_CFGP (
    uint32_t    u32CFGPNum
);
```

#### Description

Get the value of extra configuration register (CFGP).

#### Parameter

**u32CFGPNum[in]**  
CFGP register number (valid value: 0 ~ 5).

#### Include

Driver/DrvUsb.h

#### Return Value

Return CFGP register value.

#### Example

```
/* Get the register value of CFG1 */
_DRVUSB_GET_CFGP(1);
```

### **\_DRVUSB\_ENABLE\_USB**

#### Prototype

```
void _DRVUSB_ENABLE_USB (void)
```

#### Description

Enable USB, PHY and use remote wake-up

#### Parameter

None

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

```
/* Enable USB, PHY and remote wakeup. */
_DRVUSB_ENABLE_USB();
```

**\_DRVUSB\_DISABLE\_USB**

**Prototype**

```
void _DRVUSB_DISABLE_USB(void)
```

**Description**

Disable USB, PHY but still enable remote wake-up.

**Parameter**

None

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

```
/* Disable USB, PHY but still enable remote wakeup. */
_DRVUSB_DISABLE_USB();
```

**\_DRVUSB\_DISABLE\_PHY**

**Prototype**

```
void _DRVUSB_DISABLE_PHY(void)
```

**Description**

Disable PHY and remote wake-up.

**Parameter**

None

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

```
/* Disable PHY and remote wakeup. */
_DRVUSB_DISABLE_PHY();
```

**\_DRVUSB\_ENABLE\_SE0**

**Prototype**

```
void _DRVUSB_ENABLE_SE0(void)
```

**Description**

Force USB to drive SE0 to bus. It can be used to simulate unplug event to let host re-connect to device. For more information about SE0, please refer to USB standard.

**Parameter**

None

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

```
/* Force bus to be SE0 state */
_DRVUSB_ENABLE_SE0();
```

**\_DRVUSB\_DISABLE\_SE0**

**Prototype**

```
void _DRVUSB_DISABLE_SE0(void)
```

**Description**

Stop to drive SE0 to USB bus.

**Parameter**

None

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

```
/* Stop to drive SE0 state to USB bus */
_DRVUSB_DISABLE_SE0();
```

**\_DRVUSB\_SET\_CFG\_EP0**

**Prototype**

```
void _DRVUSB_SET_CFG_EP0(
    uint32_t u32Data
)
```

**Description**

Full control and clear about ready flag of endpoint identity 0. Please refer to \_DRVUSB\_SET\_CFGP() for the bit definition of CFGP register.

**Parameter**

**u32Data [in]**

Specify data in CFGP register to STALL the endpoint or clear ready flag.

**Include**

Driver/DrvUsb.h

**Return Value**

None

**Example**

```
/* To STALL endpoint identity 0 */
_DRVUSB_SET_CFG_EP0(0x2);
```

**\_DRVUSB\_SET\_CFG\_EP1**

**Prototype**

```
void _DRVUSB_SET_CFG_EP1 (
    uint32_t    u32Data
)
```

#### Description

Stall control and clear In/out ready flag of endpoint identity 1. Please refer to \_DRVUSB\_SET\_CFGP() for the bit definition of CFGP register.

#### Parameter

##### u32Data [in]

Specify data in CFGP register to STALL the endpoint or clear ready flag.

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
/* To STALL endpoint identity 1 */
_DRVUSB_SET_CFG_EP1(0x02);
```

#### \_DRVUSB\_SET\_CFG\_EP2

#### Prototype

```
void _DRVUSB_SET_CFG_EP2 (
    uint32_t    u32Data
)
```

#### Description

Stall control and clear In/out ready flag of endpoint identity 2. Please refer to \_DRVUSB\_SET\_CFGP() for the bit definition of CFGP register.

#### Parameter

##### u32Data [in]

Specify data in CFGP register to STALL the endpoint or clear ready flag.

#### Include

Driver/DrvUsb.h

#### Return Value

None



### Example

```
/* To STALL endpoint identity 2 */
_DRVUSB_SET_CFG_EP2(0x2);
```

## **\_DRVUSB\_SET\_CFGP3**

### Prototype

```
void _DRVUSB_SET_CFG_EP3 (
    uint32_t    u32Data
)
```

### Description

Stall control and clear In/out ready flag of endpoint identity 3. Please refer to \_DRVUSB\_SET\_CFGP() for the bit definition of CFGP register.

### Parameter

**u32Data [in]**

Specify data in CFGP register to STALL the endpoint or clear ready flag.

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
/* To STALL endpoint identity 3 */
_DRVUSB_SET_CFG_EP3(0x2);
```

## **\_DRVUSB\_SET\_CFGP4**

### Prototype

```
void _DRVUSB_SET_CFG_EP4 (
    uint32_t    u32Data
)
```

### Description

Stall control and clear In/out ready flag of endpoint identity 4. Please refer to \_DRVUSB\_SET\_CFGP() for the bit definition of CFGP register.

### Parameter

### u32Data [in]

Specify data in CFGP register to STALL the endpoint or clear ready flag.

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
/* To STALL endpoint identity 4 */
_DRVUSB_SET_CFG_EP4(0x2);
```

## **\_DRVUSB\_SET\_CFGP5**

### Prototype

```
void _DRVUSB_SET_CFGP5(
    uint32_t u32Data
)
```

### Description

Full control and clear ready flag of endpoint identity 5. Please refer to \_DRVUSB\_SET\_CFGP() for the bit definition of CFGP register.

### Parameter

#### u32Data [in]

Specify data in CFGP register to STALL the endpoint or clear ready flag.

### Include

Driver/DrvUsb.h

### Return Value

None

### Example

```
/* To STALL endpoint identity 5 */
_DRVUSB_SET_CFG_EP5(0x2);
```

## 14.7. Functions

### ***DrvUSB\_GetVersion***

#### **Prototype**

```
uint32_t
DrvUSB_GetVersion (void);
```

#### **Description**

Get this module's version.

#### **Parameter**

None

#### **Include**

Driver/DrvUsb.h

#### **Return Value**

Version number :

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

#### **Example**

```
/* To get module's version */
u32Version = DrvUSB_GetVersion();
```

### ***DrvUSB\_Open***

#### **Prototype**

```
int32_t
DrvUsb_Open (
    void *    pVoid
)
```

#### **Description**

This function is used to reset USB controller, initial the USB endpoints, interrupts, and USB driver structures. It also used to call the relative handler when the USB is attached before USB driver opened. The user must provide the materials before they can call DrvUSB\_Open, including sEpDescription, g\_sBusOps.

sEpDescription:

The structure type of sEpDescription is as follows:

```
typedef struct
{
    //bit7 is directory bit, 1: input; 0: output
    uint32_t u32EAddr;
    uint32_t u32MaxPacketSize;
    uint8_t * u8SramBuffer;
}S_DRVUSB_EP_CTRL;
```

This structure is used to set the endpoint number, maximum packet size, and buffer of specified endpoint hardware. There are 6 endpoints hardware available in NUC100 series USB controller.

g\_sBusOps:

The structure type of g\_sBusOps is as follows:

```
typedef struct
{
    PFN_DRVUSB_CALLBACK apfnCallback;
    void * apCallbackArgu;
}S_DRVUSB_EVENT_PROCESS
```

It is used to install the USB bus event handler, such as follows:

```
/* bus event call back */
S_DRVUSB_EVENT_PROCESS g_sBusOps[6] =
{
    {NULL, NULL}, /* attach event callback */
    {NULL, NULL}, /* detach event callback */
    {DrvUSB_BusResetCallback, &g_HID_sDevice}, /* bus reset event callback */
    {NULL, NULL}, /* bus suspend event callback */
    {NULL, NULL}, /* bus resume event callback */
    {DrvUSB_CtrlSetupAck, &g_HID_sDevice}, /* setup event callback */
};
```

#### Parameter

##### pVoid

NULL	None
Callback function	If the pVoid is not NULL, it will be the callback function of USB

interrupt and it is called after DrvUSB\_PreDispatchEvent in USB interrupt handler

#### Include

Driver/DrvUsb.h

#### Return Value

E\_SUCCESS: Succeed

#### Example

```
/* To open USB device */
i32Ret = DrvUSB_Open(0);
if(i32Ret != E_SUCCESS)
    return i32Ret;
```

### DrvUSB\_Close

#### Prototype

```
void DrvUSB_Close(void);
```

#### Description

Close USB controller and disable USB interrupt

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
/* To close USB device */
DrvUSB_Close();
```

### DrvUSB\_PreDispatchEvent

#### Prototype

```
void DrvUSB_PreDispatchEvent(void);
```

#### Description

Pre-dispatch event base on EVF register.

#### Parameter

None

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
/* To pre dispatch USB device events at IRQ handler */
USBD_IRQHandler()
{
    DrvUSB_PreDispatchEvent();
}
```

### **DrvUSB\_DispatchEvent**

#### Prototype

```
void DrvUSB_DispatchEvent(void)
```

#### Description

Dispatch misc and endpoint event. Misc event include attach/detach/bus reset/bus suspend/bus resume and so on. Misc event handler is defined by g\_sBusOps[]. The user must provide g\_sBusOps before using USB driver.

#### Parameter

None

#### Include

Driver/DrvUsb.h

#### Return Value

None

#### Example

```
/* To dispatch USB events to handle them by related callback functions. */
DrvUSB_DispatchEvent();
```

### **DrvUSB\_IsData0**

#### Prototype

```
int32_t DrvUSB_IsData0(uint32_t u32EpId)
```

#### Description

To check if the current DATA is DATA0. If it is false, then it should be DATA1.

### Parameter

u32EpId      The hardware endpoint id. The id could be 0~5.

### Include

Driver/DrvUSB.h

### Return Value

TRUE              The current data packet is DATA0  
FALSE              The current data packet is DATA1

### Example

```
/* Get toggle bit of endpoint identity 2 */
if(DrvUSB_IsData0(2) )
{
    /* The toggle bit of endpoint identity 2 is DATA0 */
}
```

## DrvUSB\_GetUsbState

### Prototype

E\_DRVUSB\_STATE DrvUSB\_GetUsbState(void)

### Description

Get current USB state E\_DRVUSB\_STATE. The status list as follows:

USB Status	Description
eDRVUSB_DETACHED	The USB has been detached.
eDRVUSB_ATTACHED	The USB has been attached.
eDRVUSB_POWERED	The USB is powered.
eDRVUSB_DEFAULT	The USB is in normal state.
eDRVUSB_ADDRESS	The USB is in ADDRESS state.
eDRVUSB_CONFIGURED	The USB is in CONFIGURATION state.
eDRVUSB_SUSPENDED	The USB is suspended.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

To return the current USB state.

### Example

```
/* Get current USB state */
eUsbState = DrvUSB_GetUsbState();
```

```
if (eUsbState == eDRVUSB_DETACHED)
{
    /* USB unplug */
}
```

## DrvUSB\_SetUsbState

### Prototype

```
void DrvUSB_SetUsbState(E_DRVUSB_STATE eUsbState)
```

### Description

To change current USB state. Please refer to `DrvUSB_GetUsbState` for available states.

### Parameter

eUsbState     The USB state.

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Set current USB state */
DrvUSB_SetUsbState(eDRVUSB_DETACHED);
```

## DrvUSB\_GetEpIdentity

### Prototype

```
uint32_t DrvUSB_GetEpIdentity(uint32_t u32EpNum, uint32_t u32EpAttr)
```

### Description

To get endpoint index base on endpoint number and direction. The endpoint id is used to identify the hardware endpoint resource. The range of endpoint index could be 0 ~ 5. The endpoint number is assigned by software and it could be 0 ~ 15 according to USB standard. Host will access the device through relative endpoint number.

### Parameter

u32EpNum     The endpoint number (0 ~ 15)  
u32EpAttr     The endpoint number attribute. It could be EP\_INPUT or EP\_OUTPUT

### Include

Driver/DrvUSB.h

### Return Value



0~5	The endpoint id of specified endpoint address.
otherwise	Can't get relative endpoint id according to the input endpoint address.

#### Example

```
/* Get the hardware endpoint identity of USB OUT endpoint 3 */
u32EpId = DrvUSB_GetEpIdentity(3, EP_OUTPUT);
```

### DrvUSB\_GetEpId

#### Prototype

```
uint32_t DrvUSB_GetEpId(uint32_t u32EpNum)
```

#### Description

Get endpoint index base on endpoint address. This argument "u32EpNum" is different from DrvUSB\_GetEPIIdentity's because its argument includes direction bit (bit 7). eg: 0x81. If the bit 7 is high, it indicates this is EP\_INPUT, otherwise it's EP\_OUTPUT.

#### Parameter

u32EpNum The endpoint address with direction information at bit 7.

#### Include

```
#include "DrvUSB.h"
```

#### Return Value

0~5	The endpoint id of specified endpoint address.
otherwise	Can't get relative endpoint id according to the input endpoint address.

#### Example

```
/* Get the hardware endpoint identity of USB IN endpoint 4 */
u32EpId = DrvUSB_GetEpIdentity(0x84);
```

### DrvUSB\_DataOutTrigger

#### Prototype

```
int32_t DrvUSB_DataOutTrigger(uint32_t u32EpNum, uint32_t u32Size)
```

#### Description

Trigger data out ready flag by write MXPLD register. It indicates the relative endpoint buffer is ready to receive data out packet.

#### Parameter

u32EpNum      The endpoint number (0~15)  
u32Size        Maximum size want to receive from USB

#### Include

Driver/DrvUSB.h

#### Return Value

0              Succeed  
<0            Can't get relative endpoint id according to the input endpoint address.

#### Example

/\* Trigger endpoint number 2 to receive OUT packet of host and the maximum packet size is 64 bytes \*/

DrvUSB\_DataOutTrigger(2, 64);

### DrvUSB\_GetOutData

#### Prototype

uint8\_t \* DrvUSB\_GetOutData(uint32\_t u32EpNum, uint32\_t \*u32Size)

#### Description

This function will return the buffer pointer of u32EpNum 's out USB SRAM buffer. User can use this pointer to get the data payload of current data out packet.

#### Parameter

u32EpNum      The endpoint number (0~15)  
u32Size        Data size received from USB

#### Include

Driver/DrvUSB.h

#### Return Value

To return USB SRAM address.

#### Example

/\* Get the buffer address and size of received data of endpoint number 2 \*/

pu8EpBuf = DrvUSB\_GetOutData(2, &u32Size);

### DrvUSB\_DataIn

#### Prototype

```
int32_t DrvUSB_DataIn(uint32_t u32EpNum, const uint8_t * u8Buffer, uint32_t u32Size)
```

### Description

Trigger ready flag for sending data after receive IN token from host, USB will send the data. if u8Buffer == NULL && u32Size == 0 then send DATA1 always else DATA0 and DATA1 by turns.

### Parameter

u32EpNum	The endpoint number (0~15)
u8Buffer	The data buffer for DATA IN token
u32Size	The size of data buffer

### Include

Driver/DrvUSB.h

### Return Value

0	Successful
E_DRVUSB_SIZE_TOO_LONG	The size is larger than maximum packet size

### Example

```
/* Prepare 2 bytes data for endpoint number 0 transaction. */
DrvUSB_DataIn(0, g_sData, 2);
```

### DrvUSB\_BusResetCallback

#### Prototype

```
void DrvUSB_BusResetCallback(void * pVoid)
```

#### Description

Bus reset handler. After receiving bus reset event, this handler will be called. It will reset USB address, accept SETUP packet and initial the endpoints.

#### Parameter

pVoid	Parameter passed by g_sBusOps[].
-------	----------------------------------

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```

/* bus event call back */
S_DRVUSB_EVENT_PROCESS g_sBusOps[6] =
{
    {NULL, NULL}, /* attach event callback */
    {NULL, NULL}, /* detach event callback */
    {DrvUSB_BusResetCallback, &g_HID_sDevice}, /* bus reset event callback */
    {NULL, NULL}, /* bus suspend event callback */
    {NULL, NULL}, /* bus resume event callback */
    {DrvUSB_CtrlSetupAck, &g_HID_sDevice}, /* setup event callback */
};

```

### DrvUSB\_InstallClassDevice

#### Prototype

```
void * DrvUSB_InstallClassDevice(S_DRVUSB_CLASS *sUsbClass)
```

#### Description

Register USB class device to USB driver.

#### Parameter

sUsbClass     USB class structure pointer

#### Include

driver/DrvUSB.h

#### Return Value

Return USB driver pointer

#### Example

```

/* Register USB class device to USB driver. */
g_HID_Device.device = (void *)DrvUSB_InstallClassDevice(&sHidUsbClass);

```

### DrvUSB\_InstallCtrlHandler

#### Prototype

```

int32_t DrvUSB_InstallCtrlHandler(
    void *     *device,
    S_DRVUSB_CTRL_CALLBACK_ENTRY     *psCtrlCallbackEntry,
    uint32_t     u32RegCnt
)

```

#### Description

Register ctrl pipe handler including SETUP ACK , IN ACK, OUT ACK handle for Standard/Vendor/Class command.

#### Parameter

device	USB driver device pointer.
psCtrlCallbackEntry	Handler structure pointer.
u32RegCnt	Handler structure size.

#### Include

Driver/DrvUSB.h

#### Return Value

0	Success
E_DRVUSB_NULL_POINTER	Null function pointer

#### Example

```
/* Register ctrl pipe handler. */
i32Ret = DrvUSB_InstallCtrlHandler(g_HID_sDevice.device, g_asCtrlCallbackEntry,
sizeof(g_asCtrlCallbackEntry)/sizeof(g_asCtrlCallbackEntry[0]));
```

#### DrvUSB\_CtrlSetupAck

##### Prototype

```
void DrvUSB_CtrlSetupAck(void *pArgu)
```

##### Description

When SETUP ack interrupt happen, this function will be called. It will call SETUP handler that DrvUSB\_InstallCtrlHandler registered base on command category and command.

##### Parameter

pArgu	Parameter passed by g_sBusOps[].
-------	----------------------------------

##### Include

Driver/DrvUSB.h

##### Return Value

None

##### Example

```
/* bus event call back */
S_DRVUSB_EVENT_PROCESS g_sBusOps[6] =
{
    {NULL, NULL}, /* attach event callback */
    {NULL, NULL}, /* detach event callback */
    {NULL, NULL},
    {NULL, NULL},
    {NULL, NULL},
    {NULL, NULL}
```

```

        {DrvUSB_BusResetCallback, &g_HID_sDevice}, /* bus reset event callback */
        {NULL, NULL}, /* bus suspend event callback */
        {NULL, NULL}, /* bus resume event callback */
        {DrvUSB_CtrlSetupAck, &g_HID_sDevice}, /* setup event callback */
    };

```

## DrvUSB\_CtrlDataInAck

### Prototype

```
void DrvUSB_CtrlDataInAck(void *pArgu)
```

### Description

When IN ack interrupt happen, this function will be called. It will call IN ACK handler that DrvUSB\_InstallCtrlHandler registered base on command category and command.

### Parameter

pArgu      Parameter passed by g\_sBusOps[[]].

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```

USB event callback
DRVUSB_EVENT_PROCESS g_sBusOps[12] =
{
    {DrvUSB_CtrlDataInAck, &g_HID_sDevice}, /* ctrl pipe0 (EP address 0) In ACK callback */
    {DrvUSB_CtrlDataOutAck, &g_HID_sDevice}, /* ctrl pipe0 (EP address 0) Out ACK callback */
    {HID_IntInCallback, &g_HID_sDevice}, /* EP address 1 In ACK callback */
    {NULL, NULL}, /* EP address 1 Out ACK callback */
    {NULL, NULL}, /* EP address 2 In ACK callback */
    {HID_InOutCallback, &g_HID_sDevice}, /* EP address 2 Out ACK callback */
    {NULL, NULL}, /* EP address 3 In ACK callback */
    {NULL, NULL}, /* EP address 3 Out ACK callback */
    {NULL, NULL}, /* EP address 4 In ACK callback */
    {NULL, NULL}, /* EP address 4 Out ACK callback */
    {NULL, NULL}, /* EP address 5 In ACK callback */
    {NULL, NULL}, /* EP address 5 Out ACK callback */
};

```

## DrvUSB\_CtrlDataOutAck

### Prototype

```
void DrvUSB_CtrlDataOutAck(void *pArgu)
```

### Description

When OUT ack interrupt happen, this function will be called. It will call OUT handler that DrvUSB\_RegisterCtrl registered base on command category and command.

#### Parameter

pArgu      Parameter passed by g\_sBusOps[].

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```
/* USB event call back */
S_DRVUSB_EVENT_PROCESS g_sUsbOps[12]
{
    {DrvUSB_CtrlDataInAck, &g_HID_sDevice}, /* ctrl pipe0 (EP address 0) In ACK callback */
    {DrvUSB_CtrlDataOutAck, &g_HID_sDevice}, /* ctrl pipe0 (EP address 0) Out ACK callback */
    {HID_IntInCallback, &g_HID_sDevice}, /* EP address 1 In ACK callback */
    {NULL, NULL}, /* EP address 1 Out ACK callback */
    {NULL, NULL}, /* EP address 2 In ACK callback */
    {HID_IntOutCallback, &g_HID_sDevice}, /* EP address 2 Out ACK callback */
    {NULL, NULL}, /* EP address 3 In ACK callback */
    {NULL, NULL}, /* EP address 3 Out ACK callback */
    {NULL, NULL}, /* EP address 4 In ACK callback */
    {NULL, NULL}, /* EP address 4 Out ACK callback */
    {NULL, NULL}, /* EP address 5 In ACK callback */
    {NULL, NULL}, /* EP address 5 Out ACK callback */
};
```

#### DrvUSB\_CtrlDataInDefault

#### Prototype

```
void DrvUSB_CtrlDataInDefault(void * pVoid)
```

#### Description

IN ACK default handler. It is used to return ACK for next OUT token.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler.

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```
/* If no control data IN callback installed, just use default one */
if (psEntry->pfnCtrlDataInCallback == NULL)
    psEntry->pfnCtrlDataInCallback = DrvUSB_CtrlDataInDefault;
```

## DrvUSB\_CtrlDataOutDefault

### Prototype

```
void DrvUSB_CtrlDataOutDefault(void * pVoid)
```

### Description

OUT ACK default handler. It is used to return zero data length packet when next IN token.

### Parameter

pVoid            Parameter passed by DrvUSB\_InstanceCtrlHandler.

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* If no control data OUT callback installed, just use default one */
if (psEntry->pfnCtrlDataOutCallback == NULL)
    psEntry->pfnCtrlDataOutCallback = DrvUSB_CtrlDataOutDefault;
```

## DrvUSB\_Reset

### Prototype

```
void DrvUSB_Reset(uin32_u32EpNum)
```

### Description

Restore the specified CFGx and CFGPx registers according the endpoint number.

### Parameter

u32EpNum            The endpoint number to reset

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Reset endpoint number 2 */
DrvUSB_Reset(2);
```



## DrvUSB\_ClrCtrlReady

### Prototype

```
void DrvUSB_ClrCtrlReady(void)
```

### Description

Clear ctrl pipe ready flag that was set by MXPLD.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Clear control endpoint ready flag */
DrvUSB_ClrCtrlReady();
```

## DrvUSB\_ClrCtrlReadyAndTrigStall

### Prototype

```
void DrvUSB_ClrCtrlReadyAndTrigStall(void);
```

### Description

Clear control pipe ready flag that was set by MXPLD and send STALL.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Clear control pipe ready flag that was set by MXPLD and send STALL. */
DrvUSB_ClrCtrlReadyAndTrigStall();
```

## **DrvUSB\_GetSetupBuffer**

### **Prototype**

```
uint32_t DrvUSB_GetSetupBuffer(void)
```

### **Description**

Get setup buffer address of USB SRAM to read the received setup packet data.

### **Parameter**

None

### **Include**

Driver/DrvUSB.h

### **Return Value**

Setup buffer address

### **Example**

```
/* Get setup buffer address of USB SRAM. */
SetupBuffer = (uint8_t *)DrvUSB_GetSetupBuffer();
```

## **DrvUSB\_GetFreeSRAM**

### **Prototype**

```
uint32_t DrvUSB_GetFreeSRAM(void)
```

### **Description**

Get free USB SRAM buffer address after EP assign base on sEpDescription[u32MaxPacketSize] in DrvUSB\_Open. User can get this for dual buffer.

### **Parameter**

None

### **Include**

Driver/DrvUSB.h

### **Return Value**

Free USB SRAM address

### **Example**

```
/* Get the base address of free USB SRAM */
u32BaseAddr = DrvUSB_GetFreeSRAM();
```

## DrvUSB\_EnableSelfPower

### Prototype

```
void DrvUSB_EnableSelfPower(void)
```

### Description

Enable self-power attribution of USB device.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Set a flag to note the USB device is self-power */
DrvUSB_EnableSelfPower();
```

## DrvUSB\_DisableSelfPower

### Prototype

```
void DrvUSB_DisableSelfPower(void)
```

### Description

Disable self-power attribution of USB device.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Clear the flag to note the USB device is not self-power */
DrvUSB_DisableSelfPower ();
```

## DrvUSB\_IsSelfPowerEnabled

### Prototype

```
int32_t DrvUSB_IsSelfPowerEnabled(void)
```

### Description

Self-power is enable or disable.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

TRUE      The device is self-powered.  
FALSE      The device is bus-powered.

### Example

```
/* Check if the USB device is self-power */  
if(DrvUSB_IsSelfPowerEnabled()  
{  
    /* The USB device is self-power */  
}
```

## DrvUSB\_EnableRemoteWakeup

### Prototype

```
void DrvUSB_EnableRemoteWakeup(void)
```

### Description

Enable remote wakeup attribution of USB device.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Set the flag to note the USB device supports remote wakeup */
```

DrvUSB\_EnableRemoteWakeup();

### ***DrvUSB\_DisableRemoteWakeup***

#### **Prototype**

void DrvUSB\_DisableRemoteWakeup(void)

#### **Description**

Disable remote wakeup attribution.

#### **Parameter**

None

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

```
/* Clear the flag to note the USB device doesn't support remote wakeup */
DrvUSB_DisableRemoteWakeup();
```

### ***DrvUSB\_IsRemoteWakeupEnabled***

#### **Prototype**

int32\_t DrvUSB\_IsRemoteWakeupEnabled (int32\_t \* pbVoid)

#### **Description**

Return remote wakeup is enabling or disable.

#### **Parameter**

None

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

TRUE	Support remote wakeup
FALSE	Not support remote wakeup

#### **Example**

```
/* Check if the USB device supports remote wakeup. */
```

```
if(DrvUSB_IsRemoteWakeupEnabled ())
{
    /* Remote wakeup enable flag is set */
}
```

## DrvUSB\_SetMaxPower

### Prototype

```
int32_t DrvUSB_SetMaxPower(uint32_t u32MaxPower)
```

### Description

Configure max power. The unit is 2mA. Maximum Max Power 0xFA (500mA), default is 0x32 (100mA)

### Parameter

u32MaxPower      Maximum power value

### Include

Driver/DrvUSB.h

### Return Value

0: Successful  
 <0: Wrong maximum value

### Example

```
/* Set the maximum power is 150mA */
DrvUSB_SetMaxPower(75);
```

## DrvUSB\_GetMaxPower

### Prototype

```
int32_t DrvUSB_GetMaxPower(void)
```

### Description

Get current max power. The unit is in 2mA, i.e. 0x32 is 100mA.

### Parameter

None

### Include

Driver/DrvUSB.h

### Return Value

Return the maximum power. (2mA unit)

### Example

```
/* Get the maximum power */
i32Power = DrvUSB_GetMaxPower();
```

## DrvUSB\_EnableUSB

### Prototype

```
void DrvUSB_EnableUSB(S_DRVUSB_DEVICE *psDevice)
```

### Description

Enable USB, PHY and remote wakeup.

### Parameter

psDevice      USB driver device pointer

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
Enable USB, PHY and remote wakeup function. */
DrvUSB_EnableUSB(psDevice);
```

## DrvUSB\_DisableUSB

### Prototype

```
void DrvUSB_DisableUSB(S_DRVUSB_DEVICE * psDevice)
```

### Description

Disable USB, PHY but keep remote wakeup function on.

### Parameter

psDevice      USB driver device pointer

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/* Enable USB, PHY and remote wakeup function. */
DrvUSB_DisableUSB(psDevice);
```

## DrvUSB\_PreDispatchWakeupEvent

### Prototype

```
void DrvUSB_PreDispatchWakeupEvent(S_DRVUSB_DEVICE * psDevice)
```

### Description

Pre-dispatch wakeup event. This function does nothing and reserves for further usage

### Parameter

psDevice      USB driver device pointer

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
/*A
```

## DrvUSB\_PreDispatchFDTEvent

### Prototype

```
void DrvUSB_PreDispatchFDTEvent(S_DRVUSB_DEVICE * psDevice)
```

### Description

Pre-dispatch plug-in and plug-out event

### Parameter

psDevice      USB driver device pointer

### Include

Driver/DrvUSB.h

### Return Value

None

### Example



```
/* Pre-dispatch float-detection event. */
```

```
DrvUSB_PreDispatchFDTEvent(&gsUsbDevice);
```

### **DrvUSB\_PreDispatchBusEvent**

#### **Prototype**

```
void DrvUSB_PreDispatchBusEvent(S_DRVUSB_DEVICE *psDevice)
```

#### **Description**

Pre-dispatch BUS event

#### **Parameter**

psDevice      USB driver device pointer

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

```
/* Pre-dispatch bus event. */
```

```
DrvUSB_PreDispatchBusEvent(&gsUsbDevice);
```

### **DrvUSB\_PreDispatchEPEvent**

#### **Prototype**

```
void DrvUSB_PreDispatchEPEvent(S_DRVUSB_DEVICE * psDevice)
```

#### **Description**

Pre-dispatch EP event including IN ACK/IN NAK/OUT ACK/ISO end. This function is used to recognize endpoint events and record them for further processing of DrvUSB\_DispatchEPEvent(). All EP event handlers are defined at g\_sUsbOps[].

#### **Parameter**

psDevice      USB driver device pointer

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

/\* Clear USB events individually instead of in total. Otherwise, incoming USB events may be cleared mistakenly. Pre-dispatch USB event. \*/

DrvUSB\_PreDispatchEPEvent(&gsUsbDevice);

### **DrvUSB\_DispatchWakeupEvent**

#### **Prototype**

void DrvUSB\_DispatchWakeupEvent(S\_DRVUSB\_DEVICE \*psDevice)

#### **Description**

Dispatch wakeup event. This function does nothing and reserves for further usage.

#### **Parameter**

psDevice      USB driver device pointer

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

N/A

### **DrvUSB\_DispatchMiscEvent**

#### **Prototype**

void DrvUSB\_DispatchMiscEvent(S\_DRVUSB\_DEVICE \* psDevice)

#### **Description**

Dispatch misc event. The event is set by attach/detach/bus reset/bus suspend/bus resume and setup ACK. Misc event's handler is defined at g\_sBusOps[].

#### **Parameter**

psDevice      USB driver device pointer

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

/\* Parsing the MISC events and call relative handles \*/

```
DrvUSB_DispatchMiscEvent(&gsUsbDevice);
```

### **DrvUSB\_DispatchEPEvent**

#### **Prototype**

```
void DrvUSB_DispatchEPEvent(S_DRVUSB_DEVICE * psDevice)
```

#### **Description**

Dispatch EP event, the event is set by DrvUSB\_DispatchEPEvent() including IN ACK/IN NAK/OUT ACK/ISO end. The EP event's handler is defined at g\_UsbOps[].

#### **Parameter**

psDevice      USB driver device pointer

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

```
/* Parsing the endpoint events and call relative handlers */
DrvUSB_DispatchEPEvent (&gsUsbDevice);
```

### **DrvUSB\_CtrlSetupSetAddress**

#### **Prototype**

```
void DrvUSB_CtrlSetupSetAddress(void * pVoid)
```

#### **Description**

Setup ACK handler for set address command.

#### **Parameter**

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### **Include**

Driver/DrvUSB.h

#### **Return Value**

None

#### **Example**

```
/*ctrl pipe call back.*/
```

```

/*it will be call by DrvUSB_CtrlSetupAck, DrvUSB_CtrlDataInAck and DrvUSB_CtrlDataOutAck*/
/*if in ack handler and out ack handler is 0, default handler will be called */
S_DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, SET_ADDRESS, DrvUSB_CtrlSetupSetAddress,
    DrvUSB_CtrlDataInSetAddress, 0, &g_HID_sDevice}
};

```

### DrvUSB\_CtrlSetupClearSetFeature

#### Prototype

```
void DrvUSB_CtrlSetupClearSetFeature(void * pVoid)
```

#### Description

Setup ACK handler for Clear feature command.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```

DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, CLEAR_FEATURE, DrvUSB_CtrlSetupClearSetFeature, 0, 0,
    &g_HID_sDevice}
};

```

### DrvUSB\_CtrlSetupGetConfiguration

#### Prototype

```
void DrvUSB_CtrlSetupGetConfiguration(void * pVoid)
```

#### Description

Setup ACK handler for Get configuration command.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```
S_DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, GET_CONFIGURATION, DrvUSB_CtrlSetupGetConfiguration, 0, 0,
    &g_HID_sDevice}
};
```

### DrvUSB\_CtrlSetupGetStatus

#### Prototype

```
void DrvUSB_CtrlSetupGetStatus(void *pVoid)
```

#### Description

Setup ACK handler for Get status command.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```
DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, GET_STATUS, DrvUSB_CtrlSetupGetStatus, 0, 0, &g_HID_sDevice}
};
```

### DrvUSB\_CtrlSetupGetInterface

#### Prototype

```
void DrvUSB_CtrlSetupGetInterface(void *pVoid)
```

#### Description

Setup ACK handler for Get interface command.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```
S_DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, GET_INTERFACE, DrvUSB_CtrlSetupGetInterface, 0, 0, &g_HID_sDevice}
};
```

### DrvUSB\_CtrlSetupSetInterface

#### Prototype

```
void DrvUSB_CtrlSetupSetInterface(void *pVoid)
```

#### Description

Setup ACK handler for Set interface command.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### Include

Driver/DrvUSB.h

#### Return Value

None

#### Example

```
S_DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, SET_INTERFACE, DrvUSB_CtrlSetupSetInterface, 0, 0, &g_HID_sDevice}
};
```

### DrvUSB\_CtrlSetupSetConfiguration

#### Prototype

```
void DrvUSB_CtrlSetupSetConfiguration(void *pVoid)
```

#### Description

Setup ACK handler for Set configuration command.

#### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

#### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
S_DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, SET_CONFIGURATION, DrvUSB_CtrlSetupSetConfiguration, 0, 0,
    &g_HID_sDevice}
};
```

## DrvUSB\_CtrlDataInSetAddress

### Prototype

```
void DrvUSB_CtrlDataInSetAddress(void *pVoid)
```

### Description

Setup ACK handler for Set address command

### Parameter

pVoid      Parameter passed by DrvUSB\_InstallCtrlHandler

### Include

Driver/DrvUSB.h

### Return Value

None

### Example

```
S_DRVUSB_CTRL_CALLBACK_ENTRY g_asCtrlCallbackEntry[] =
{ //request type,command,setup ack handler, in ack handler,out ack handler, parameter
  {REQ_STANDARD, SET_ADDRESS, DrvUSB_CtrlSetupSetAddress,
    DrvUSB_CtrlDataInSetAddress, 0, &g_HID_sDevice}
};
```

## DrvUSB\_memcpy

### Prototype

```
void DrvUSB_memcpy(uint8_t *pi8Dest, uint8_t *pi8Src, uint32_t u32Size)
```

### Description

The USB buffer is recommended to be byte access thus this function is implemented by byte access.

### Parameter

pi8Dest: Destination pointer

pi8Src: Source pointer

u32Size: Data size. The unit is byte.

**Include**

Driver/DrvUSB.h

**Return Value**

None

**Example**

```
/* Copy 64 bytes data from USB SRAM to SRAM */
DrvUSB_memcpy(0x20000800, 0x40060100, 64);
```

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# 15. PDMA Driver

## 15.1. PDMA Introduction

The NuMicro™ NUC100 series contains a peripheral direct memory access (PDMA) controller that transfers data to and from memory or transfer data to and from Peripherals Advanced Peripheral Bus (APB). The PDMA has up to nine channels of DMA (Peripheral-to-Memory or Memory-to-Peripheral or Memory-to-Memory). For each PDMA channel (PDMA CH0~CH8), there is one word buffer to do transfer buffer between the Peripherals APB IP and Memory.

Software can stop the PDMA operation by disable PDMA [PDMACEN]. The CPU can recognize the completion of a PDMA operation by software polling or when it receives an internal PDMA interrupt. The PDMA controller can increment source or destination address and fixed them as well.

## 15.2. PDMA Feature

The PDMA includes following features:

- Advanced Microcontroller Bus Architecture Advanced High-performance Bus (AMBA AHB) master/slave interface compatible, for data transfer and register read/write.
- PDMA support 32-bit source and destination addressing range address increment and fixed.
- Up to 9 channels of DMA. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) to know the number of DMA channel.

## 15.3. Constant Definition

Constant Name	Value	Description
CHANNEL_OFFSET	0x100	PDMA channel register offset

## 15.4. Type Definition

### *E\_DRVPDMA\_CHANNEL\_INDEX*

Enumeration identifier	Value	Description
eDRVPDMA_CHANNEL_0	0	PDMA channel 0

eDRVPDMA_CHANNEL_1	1	PDMA channel 1
eDRVPDMA_CHANNEL_2	2	PDMA channel 2
eDRVPDMA_CHANNEL_3	3	PDMA channel 3
eDRVPDMA_CHANNEL_4	4	PDMA channel 4
eDRVPDMA_CHANNEL_5	5	PDMA channel 5
eDRVPDMA_CHANNEL_6	6	PDMA channel 6
eDRVPDMA_CHANNEL_7	7	PDMA channel 7
eDRVPDMA_CHANNEL_8	8	PDMA channel 8

### ***E\_DRVPDMA\_DIRECTION\_SELECT***

Enumeration identifier	Value	Description
eDRVPDMA_DIRECTION_INCREMENTED	0	Source/Destination Address Direction is incremented.
eDRVPDMA_DIRECTION_FIXED	2	Source/Destination Address Direction is fixed.

### ***E\_DRVPDMA\_TRANSFER\_WIDTH***

Enumeration identifier	Value	Description
eDRVPDMA_WIDTH_32BITS	0	One word is transferred for every PDMA operation in IP-to-Memory/Memory-to-IP mode.
eDRVPDMA_WIDTH_8BITS	1	One byte is transferred for every PDMA operation in IP-to-Memory/Memory-to-IP mode.
eDRVPDMA_WIDTH_16BITS	2	Half word is transferred for every PDMA operation in IP-to-Memory/Memory-to-IP mode.

### ***E\_DRVPDMA\_INT\_ENABLE***

Enumeration identifier	Value	Description
eDRVPDMA_TABORT	1	Target abort interrupt/flag
eDRVPDMA_BLKD	2	Transferred done interrupt/flag

### ***E\_DRVPDMA\_APB\_DEVICE***

Enumeration identifier	Value	Description
eDRVPDMA_SPI0	0	PDMA source/destination APB device is SPI0
eDRVPDMA_SPI1	1	PDMA source/destination APB device is SPI1
eDRVPDMA_SPI2	2	PDMA source/destination APB device is SPI2
eDRVPDMA_SPI3	3	PDMA source/destination APB device is SPI3
eDRVPDMA_UART0	4	PDMA source/destination APB device is UART0
eDRVPDMA_UART1	5	PDMA source/destination APB device is UART1
eDRVPDMA_ADC	7	PDMA source/destination APB device is ADC
eDRVPDMA_I2S	8	PDMA source/destination APB device is I2S

### ***E\_DRVPDMA\_APB\_RW***

Enumeration identifier	Value	Description
eDRVPDMA_READ_APB	0	Read data from APB device to memory
eDRVPDMA_WRITE_APB	1	Write data from memory to APB device

### ***E\_DRVPDMA\_MODE***

Enumeration identifier	Value	Description
eDRVPDMA_MODE_MEM2MEM	0	PDMA mode is Memory-to-Memory
eDRVPDMA_MODE_APB2MEM	1	PDMA mode is APB device-to-Memory
eDRVPDMA_MODE_MEM2APB	2	PDMA mode is Memory-to-APB device

## **15.5. Functions**

### ***DrvPDMA\_Init***

#### **Prototype**

void

DrvPDMA\_Init (void);

#### **Description**

The function is used to enable AHB PDMA engine clock.

#### **Parameter**

None

#### **Include**

Driver/DrvPDMA.h

#### **Return Value**

None

#### **Example**

```
/* Enable AHB PDMA engine clock */
DrvPDMA_Init();
```

### ***DrvPDMA\_Close***

#### **Prototype**

void DrvPDMA\_Close (void);

### Description

The function is used to disable all PDMA channel clock and AHB PDMA clock

### Parameter

None

### Include

Driver/DrvPDMA.h

### Return Value

None

### Example

```
/* Disable all PDMA channel clock and AHB PDMA clock */
DrvPDMA_Close();
```

## DrvPDMA\_CHEnableTransfer

### Prototype

```
int32_t
DrvPDMA_CHEnableTransfer(
    E_DRV_PDMA_CHANNEL_INDEX eChannel
```

### Description

The function is used to enable PDMA specified channel and enable specified channel data read or write transfer

### Parameter

eChannel [in]  
Specify eDRVPDMA\_CHANNEL\_0~8

### Include

Driver/DrvPDMA.h

### Return Value

E\_SUCCESS: Success.  
E\_DRVPDMA\_ERR\_PORT\_INVALID: Invalid port number

### Example

```
/* Enable PDMA channel0 and enable channel0 data read/write transfer */
DrvPDMA_CHEnableTransfer(eDRVPDMA_CHANNEL_0);
```

## DrvPDMA\_CHSoftwareReset

### Prototype

```
int32_t
DrvPDMA_CHSoftwareReset(
    E_DRVPDMA_CHANNEL_INDEX eChannel
);
```

### Description

The function is used to do software reset specified channel.

### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0.

### Include

Driver/DrvPDMA.h

### Return Value

E\_SUCCESS: Success.

E\_DRVPDMA\_ERR\_PORT\_INVALID: Invalid port number.

### Note

The function will reset the specified channel internal state machine and pointers. The contents of control register will not be cleared.

### Example

```
/* Software reset PDMA channel0 and get returned value */
int32_t i32RetVal_CH0SoftwareReset;
i32RetVal_CH0SoftwareReset =
    DrvPDMA_CH0SoftwareReset(eDRVPDMA_CHANNEL_0);
```

## DrvPDMA\_Open

### Prototype

```
int32_t
DrvPDMA_Open(
    E_DRVPDMA_CHANNEL_INDEX sChannel,
    STR_PDMA_T *sParam
);
```

## Description

The function configures PDMA setting

## Parameter

### eChannel [in]

Specify eDRVPDMA\_CHANNEL\_0~8

### sParam [in]

The struct parameter to configure PDMA,

It includes

**sSrcCtrl.u32Addr**: Source Address. (must be word alignment)

**sSrcCtrl.eAddrDirection**: Source Address Direction

eDRVPDMA\_DIRECTION\_INCREMENTED: Source address direction is incremented

eDRVPDMA\_DIRECTION\_FIXED: Source address direction is fixed

**sDestCtrl.u32Addr**: Destination Address. (must be word alignment)

**sDestCtrl.eAddrDirection**: Destination Address Direction. It could be

eDRVPDMA\_DIRECTION\_INCREMENTED, eDRVPDMA\_DIRECTION\_FIXED.

eDRVPDMA\_DIRECTION\_INCREMENTED: Destination address direction is incremented

eDRVPDMA\_DIRECTION\_FIXED: Destination address direction is fixed

**u8TransferWidth**: Peripheral Transfer Width. This field is meaningful only when the operation

mode setting are APB to memory or memory to APB. It could be

eDRVPDMA\_WIDTH\_8BITS / eDRVPDMA\_WIDTH\_16BITS /

eDRVPDMA\_WIDTH\_32BITS.

eDRVPDMA\_WIDTH\_8BITS: One byte (8 bits) is transferred for every PDMA operation.

eDRVPDMA\_WIDTH\_16BITS: One half-word (16 bits) is transferred for every PDMA operation.

eDRVPDMA\_WIDTH\_32BITS: One word (32 bits) is transferred for every PDMA operation.

**u8Mode**: Operation Mode

eDRVPDMA\_MODE\_MEM2MEM: Memory to memory mode.

eDRVPDMA\_MODE\_APB2MEM: APB to memory mode.

eDRVPDMA\_MODE\_MEM2APB: memory to APB mode.

**i32ByteCnt**: PDMA Transfer Byte Count

## Include

Driver/DrvPDMA.h

## Return Value

E\_SUCCESS: Success

E\_DRVPDMA\_ERR\_PORT\_INVALID: Invalid port number

## Example

```
/*-----*/
```

```

/* Set PDMA channel1 to UART1 TX----- */
/* Set PDMA transfer done callback function and trigger PDMA function. */
/*----- */
/* PDMA Setting */
UARTPort = UART1_BASE;
DrvPDMA_SetCHForAPBDevice(eDRVPDMA_CHANNEL_1,eDRVPDMA_UART1,eDRVPDMA_WRITE_APB);
/* CH1 TX Setting */
sPDMA.sSrcCtrl.u32Addr = (uint32_t)SrcArray;
sPDMA.sDestCtrl.u32Addr = UARTPort;
sPDMA.u8TransWidth = eDRVPDMA_WIDTH_8BITS;
sPDMA.u8Mode = eDRVPDMA_MODE_MEMORY;
sPDMA.sSrcCtrl.eAddrDirection = eDRVPDMA_DIRECTION_INCREMENTED;
sPDMA.sDestCtrl.eAddrDirection = eDRVPDMA_DIRECTION_FIXED;
sPDMA.i32ByteCnt = UART_TEST_LENGTH;
DrvPDMA_Open(eDRVPDMA_CHANNEL_1,&sPDMA);

/* Enable INT */
DrvPDMA_EnableInt(eDRVPDMA_CHANNEL_1, eDRVPDMA_BLKD );
/* Install Callback function */
DrvPDMA_InstallCallBack(eDRVPDMA_CHANNEL_1,eDRVPDMA_BLKD,(PFN_DRVPDMA_CALLBACK));
/* Enable UART PDMA and Trigger PDMA specified Channel */
DrvPDMA_CHEnableTransfer(eDRVPDMA_CHANNEL_1);

```

### DrvPDMA\_ClearIntFlag

Prototype

```

void
DrvPDMA_ClearIntFlag(
    E_DRVPDMA_CHANNEL_INDEX eChannel,
    E_DRVPDMA_INT_FLAG eIntFlag
);

```

#### Description

The function is used to clear interrupt status for specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

**eIntFlag [in]** Interrupt source:

eDRVPDMA\_TABORT: Read/Write Target Abort

eDRVPDMA\_BLKD: Block Transfer Done

#### Include

Driver/DrvPDMA.h

### Return Value

None

### Example

```
/* Clear channel0 block transfer done interrupt flag. */
DrvPDMA_ClearIntFlag(eDRVPDMA_CHANNEL_0, eDRVPDMA_BLKD_FLAG);

/* Clear channel1 read/write target abort interrupt flag */
DrvPDMA_ClearIntFlag(eDRVPDMA_CHANNEL_1, eDRVPDMA_ABORT);
```

## DrvPDMA\_PollInt

### Prototype

```
int32_t
DrvPDMA_PollInt(
    E_DRVPDMA_CHANNEL_INDEX eChannel,
    E_DRVPDMA_INTERRUPT eIntFlag
);
```

### Description

The function is used to polling channel interrupt status.

### Parameter

**eChannel [in]** Specify DRVPDMA\_CHANNEL\_0~8

**eIntFlag [in]** Interrupt source:

- eDRVPDMA\_ABORT: Read/Write Target Abort
- eDRVPDMA\_BLKD: Block Transfer Done

### Include

Driver/DrvPDMA.h

### Return Value

True: Interrupt status is set.

False: Interrupt status is clear.

### Example

```
/* Get Channel 5 transfer done interrupt status */

int32_t i32Channel5TransferDone;

/* Enable INT */
```



```
DrvPDMA_EnableInt(eDRVPDMA_CHANNEL_5, eDRVPDMA_BLKD );
...
/* Check channel5 transfer done interrupt flag */
if(DrvPDMA_PollInt(eDRVPDMA_CHANNEL_5, eDRVPDMA_BLKD_FLAG)==TRUE)
    printf("Channel5 block transfer done interrupt flag is set!!\n")
else
    printf("Channel5 block transfer done interrupt flag is not set!!\n")
```

### DrvPDMA\_SetAPBTransferWidth

#### Prototype

```
int32_t
DrvPDMA_SetAPBTransferWidth(
    E_DRVPDMA_CHANNEL_INDEX eChannel,
    E_DRVPDMA_TRANSFER_WIDTH eTransferWidth
);
```

#### Description

The function is used to set APB transfer width for specified channel.

#### Parameter

**eChannel [in]**  
Specify DRVPDMA\_CHANNEL\_0~8

**eTransferWidth [in]**  
eDRVPDMA\_WIDTH\_32BITS: One word (32 bits) is transferred for every PDMA operation.  
eDRVPDMA\_WIDTH\_8BITS: One byte (8 bits) is transferred for every PDMA operation.  
eDRVPDMA\_WIDTH\_16BITS: One half-word (16 bits) is transferred for every PDMA operation.

#### Include

Driver/DrvPDMA.h

#### Return Value

E\_SUCCESS: Success  
E\_DRVPDMA\_ERR\_PORT\_INVALID: invalid port number

#### Note

This function is meaningful only when PDMA mode select is APB-to-Memory or Memory-to-APB mode.

#### Example

```
/* Set chaneel 7 peripheral bus width to 8 bits.*/
```

```
DrvPDMA_SetAPBTransferWidth(eDRVPDMA_CHANNEL_7, eDRVPDMA_WIDTH_8BITS)
```

## DrvPDMA\_SetCHForAPBDevice

### Prototype

```
int32_t
```

```
DrvPDMA_SetCHForAPBDevice(
```

```
    E_DRVPDMA_CHANNEL_INDEX eChannel,
```

```
    E_DRVPDMA_APB_DEVICE     eDevice,
```

```
    E_DRVPDMA_APB_RW         eRWAPB
```

```
);
```

### Description

The function is used to select PDMA channel for APB device.

### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8.

**eDevice [in]**

Channel for APB device. It includes of

eDRVPDMA\_SPI0~3, eDRVPDMA\_UART0~1, eDRVPDMA\_ADC,

eDRVPDMA\_I2S

**eRWAPB [in]**: PDMA transfer data direction

eDRVPDMA\_WRITE\_APB: PDMA transfer data from memory to specified APB.

eDRVPDMA\_READ\_APB: PDMA transfer data from specified APB to memory.

### Include

Driver/DrvPDMA.h

### Return Value

E\_SUCCESS: Success

E\_DRVPDMA\_ERR\_PORT\_INVALID: Invalid port

E\_DRVPDMA\_FALSE\_INPUT: Invalid APB device

### Example

```
/*Set PDMA channel1 to UART1 TX port*/
```

```
DrvPDMA_SetCHForAPBDevice(eDRVPDMA_CHANNEL_1,eDRVPDMA_UART1,eDRVPDMA_WRITE_APB);
```

```
/*Set PDMA channel0 to SPI0 RX port*/
```

```
DrvPDMA_SetCHForAPBDevice(eDRVPDMA_CHANNEL_0,eDRVPDMA_SPI0,eDRVPDMA_READ_APB);
```

### DrvPDMA\_SetSourceAddress

#### Prototype

```
int32_t  
DrvPDMA_SetSourceAddress(  
    E_DRVPDMA_CHANNEL_INDEX eChannel,  
    uint32_t u32SourceAddr  
);
```

#### Description

The function is used to set source address for specified channel.

#### Parameter

##### eChannel [in]

Specify eDRVPDMA\_CHANNEL\_0~8

##### u32SourceAddress [in]

Source address

#### Include

driver/DrvPDMA.h

#### Return Value

E\_SUCCESS: Success

E\_DRVPDMA\_ERROR\_INVALID: Invalid port number

#### Example

```
/* Set channel 0 source address to specified address.*/
```

```
DrvPDMA_SetSourceAddress (eDRVPDMA_CHANNEL_0, 0x20001000);
```

### DrvPDMA\_SetDestAddress

#### Prototype

```
int32_t  
DrvPDMA_SetDestAddress(  
    E_DRVPDMA_CHANNEL_INDEX eChannel,  
    uint32_t u32DestAddr  
);
```

#### Description

The function is used to set destination address for specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

**u32DestAddress [in]**

Destination address

#### Include

Driver/DrvPDMA.h

#### Return Value

E\_SUCCESS: Success

E\_DRVPDMA\_ERR\_PORT\_INVALID: Invalid port number

#### Example

/\* Set channel 0 destination address to specified address \*/

```
DrvPDMA_SetDestAddress(eDRVPDMA_CHANNEL_0, 0x20001200);
```

### DrvPDMA\_DisableInt

#### Prototype

```
uint32_t  
DrvPDMA_DisableInt(  
    E_DRVPDMA_CHANNEL_INDEX eChannel,  
    E_DRVPDMA_INT_ENABLE eIntSource  
);
```

#### Description

The function is used to disable interrupt for specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

**eIntSource [in]:** Interrupt source

eDRVPDMA\_TABORT: Read/Write Target Abort

eDRVPDMA\_BLKD: Block Transfer Done

#### Include

Driver/DrvPDMA.h

#### Return Value

E\_SUCCESS: Success

E\_DRVPDMA\_ERR\_PORT\_INVALID: invalid port number

#### Example

```
/*Disable channel3 read/write target abort interrupt*/
```

```
DrvPDMA_DisableInt(eDRVPDMA_CHANNEL_3, eDRVPDMA_TABORT);
```

### DrvPDMA\_EnableInt

#### Prototype

int32\_t

```
DrvPDMA_EnableInt(  
    E_DRVPDMA_CHANNEL_INDEX eChannel,  
    E_DRVPDMA_INT_ENABLE eIntSource  
);
```

#### Description

The function is used to enable Interrupt for specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8.

**IntSource [in]** Interrupt source

eDRVPDMA\_TABORT: Read/Write Target Abort

eDRVPDMA\_BLKD: Block Transfer Done

#### Include

Driver/DrvPDMA.h

#### Return Value

E\_SUCCESS: Success

E\_DRVPDMA\_ERR\_PORT\_INVALID: invalid port number

#### Example

```
/*Enable channel0 block transfer done interrupt.*/
```

```
DrvPDMA_EnableInt(eDRVPDMA_CHANNEL_0, eDRVPDMA_BLKD);
```

### DrvPDMA\_GetAPBTransferWidth

#### Prototype

int32\_t

```
DrvPDMA_GetAPBTransferWidth(  
    E_DRVPDMA_CHANNEL_INDEX eChannel,  
    E_DRVPDMA_INT_ENABLE eIntSource  
);
```

```
E_DRVPDMA_CHANNEL_INDEX eChannel);
```

### Description

The function is used to get peripheral transfer width from specified channel.

### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

### Include

Driver/DrvPDMA.h

### Return Value

0: One word (32 bits) is transferred for every PDMA operation.

1: One byte (8 bits) is transferred for every PDMA operation.

2: One half-word (16 bits) is transferred for every PDMA operation.

E\_DRVPDMA\_ERR\_PORT\_INVALID: invalid port number.

### Note

This function is meaningful only when PDMA mode selection is APB-to-Memory/Memory-to-APB mode.

### Example

```
/*Get peripheral transfer width from channel3*/
```

```
int32_t i32Channel3APBTransferWidth;
```

```
i32Channel3APBTransferWidth = DrvPDMA_GetAPBTransferWidth(eDRVPDMA_CHANNEL_3);
```

### DrvPDMA\_GetCHForAPBDevice

#### Prototype

```
Int32_t
```

```
DrvPDMA_GetCHForAPBDevice(
```

```
    E_DRVPDMA_APB_DEVICE eDevice,
```

```
    E_DRVPDMA_APB_RW eRWAPB
```

```
);
```

### Description

The function is used to get PDMA channel for specified APB device

### Parameter

**eDevice [in]**

Channel for APB device. It includes of

eDRVPDMA\_SPI0~3, eDRVPDMA\_UART0~1, eDRVPDMA\_ADC,  
eDRVPDMA\_I2S

**eRWAPB [in]** : Specify APB direction

eDRVPDMA\_READ\_APB: APB to memory

eDRVPDMA\_WRITE\_APB: memory to APB

#### Include

Driver/DrvPDMA.h

#### Return Value

0: channel 0

1: channel 1

2: channel 2

3: channel 3

4: channel 4

5: channel 5

6: channel 6

7: channel 7

8: channel 8

E\_DRVPDMA\_FALSE\_EXIT: Wrong parameter

Channel Reserved

#### Note

If APBDevice don't be assigned to any channel, the default return value will be 15(0xF).

#### Example

```
/* Get UART0 RX PDMA channel*/
```

```
uint32_t i32GetChannel4APBDevice;
```

```
i32GetChannel4APBDevice = DrvPDMA_GetCHForAPBDevice(eDRVPDMA_UART0,  
eDRVPDMA_READ_APB);
```

### DrvPDMA\_GetCurrentDestAddr

#### Prototype

uint32\_t

DrvPDMA\_GetCurrentDestAddr(

E\_DRVPDMA\_CHANNEL\_INDEX eChannel

);

#### Description

The function is used to get current destination address from specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

#### Include

Driver/DrvPDMA.h

#### Return Value

Current destination address

#### Note

Current destination address indicates the destination address where the PDMA transfer is just occurring.

#### Example

```
/*Get Channel5 current destination address.*/
uint32_t u32Channel5CurDestAddr;
u32Channel5CurDestAddr = DrvPDMA_GetCurrentDestAddr(eDRVPDMA_CHANNEL_5);
```

### DrvPDMA\_GetCurrentSourceAddr

#### Prototype

```
uint32_t
DrvPDMA_GetCurrentSourceAddr(
    E_DRVPDMA_CHANNEL_INDEX eChannel
)
```

#### Description

The function is used to get current source address from specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

#### Include

Driver/DrvPDMA.h

#### Return Value

Current source address register indicates the source address where the PDMA transfer is just occurring.

#### Example

```
/*Get channel7 current source address.*/
```



```
uint32_t u32Channel7CurrentSourceAddress;

u32Channel7CurrentSourceAddress =
    DrvPDMA_GetCurrentSourceAddr(eDRVPDMA_CHANNEL_7);
```

### ***DrvPDMA\_GetRemainTransferCount***

#### **Prototype**

```
uint32_t
DrvPDMA_GetRemainTransferCount(
    E_DRVPDMA_CHANNEL_INDEX eChannel
);
```

#### **Description**

The function is used to get current remained byte count of specified channel.

#### **Parameter**

**eChannel [in]**  
Specify eDRVPDMA\_CHANNEL\_0~8

#### **Include**

Driver/DrvPDMA.h

#### **Return Value**

current remained byte count

#### **Note**

If user set transfer byte to 64 bytes, the current byte count will be 64bytes in the beginning of transfer. After PDMA transferred 4 bytes to memory, user can issue this API and will get current remained byte count value which is 60 bytes.

#### **Example**

```
Get Channel0 Current remained byte count
uint32_t u32CurrentRemainedByteCount;
u32CurrentRemainedByteCount =
    DrvPDMA_GetRemainTransferCount(eDRVPDMA_CHANNEL_0);
```

### ***DrvPDMA\_GetInternalBufPointer***

#### **Prototype**

```
uint32_t
DrvPDMA_GetInternalBufPointer(
    E_DRVPDMA_CHANNEL_INDEX eChannel
);
```

### Description

The function is used to get internal buffer pointer for specified channel

### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

### Include

Driver/DrvPDMA.h

### Return Value

E\_DRVPDMA\_ERR\_PORT\_INVALID : invalid port  
 0x01 : internal pointer point to byte1(one byte remained in PDMA buffer)  
 0x03 : internal pointer point to byte2(two byte remained in PDMA buffer)  
 0x07: internal pointer point to byte3(three byte remained in PDMA buffer)  
 0x0F: internal pointer point to byte4(There is no more data remained in PDMA buffer)

### Example

```
/*Get channel0 internal buffer data point to know how many bytes remained in PDMA shared
buffer and print the internal buffer values.*/

uint32_t u32PdmaInternalBufferPoint;
uint32_t u32PdmaSharedBufferData;
uint8_t au8EffectiveSharedBufferData[4];
u32PdmaInternalBufferPoint = DrvPDMA_GetInternalBufPointer(eDRVPDMA_CHANNEL_0)
if(u32PdmaInternalBufferPoint==0x01)
{
    printf("Because the Pdma Internal bufer point is 0x01 which indicates that there is only one
    byte data remained in PDMA buffer!")
    u32PdmaSharedBufferData = DrvPDMA_GetSharedBufData(eDRVPDMA_CHANNEL_0);
    au8EffectiveSharedBufferData [0] = (uint8_t)(u32PdmaSharedBufferData&0x000000FF);
    printf("PDMA Shared buffer data is %x\n", au8EffectiveSharedBufferData [0]);
}
else if(u32PdmaInternalBufferPoint==0x03)
{
    printf("Because the Pdma Internal bufer point is 0x03 which indicates that there is two bytes
    data remained in PDMA buffer!")
    u32PdmaSharedBufferData = DrvPDMA_GetSharedBufData(eDRVPDMA_CHANNEL_0);
    au8EffectiveSharedBufferData [0] = (uint8_t)(u32PdmaSharedBufferData&0x000000FF);
    au8EffectiveSharedBufferData [1] = (uint8_t)(u32PdmaSharedBufferData&0x0000FF00);
```

```

printf("PDMA Shared buffer data are %x and %x\n", au8EffectiveSharedBufferData [0],
au8EffectiveSharedBufferData [1]) ;

}

else if(u32PdmaInternalBufferPoint==0x07)
{
printf("Because the Pdma Internal bufer point is 0x07 which indicates that there is three bytes
data remained in PDMA buffer!")

u32PdmaSharedBufferData = DrvPDMA_GetSharedBufferData(eDRVPDMA_CHANNEL_0) ;
au8EffectiveSharedBufferData [0] = (uint8_t)(u32PdmaSharedBufferData&0x000000FF) ;
au8EffectiveSharedBufferData [1] = (uint8_t)(u32PdmaSharedBufferData&0x0000FF00) ;
au8EffectiveSharedBufferData [2] = (uint8_t)(u32PdmaSharedBufferData&0x00FF0000) ;

printf("PDMA Shared buffer data are %x and %x\n", au8EffectiveSharedBufferData[0],
au8EffectiveSharedBufferData [1], au8EffectiveSharedBufferData [2]) ;

}

else if(u32PdmaInternalBufferPoint==0x0F)
{
printf("Because the Pdma Internal bufer point is 0x0F which indicates that there is no data in
PDMA buffer!")

}

```

#### DrvPDMA\_GetSharedBufferData

##### Prototype

uint32\_t

DrvPDMA\_GetSharedBufferData(

E\_DRVPDMA\_CHANNEL\_INDEX eChannel,

)

##### Description

The function is used to get shared buffer content from specified channel.

##### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

##### Include

Driver/DrvPDMA.h

##### Return Value

Shared buffer data

### Example

Please refer to DrvPDMA\_GetInternalBufPointer() example.

## DrvPDMA\_GetTransferLength

### Prototype

int32\_t

```
DrvPDMA_GetTransferLength(
    E_DRVPDMA_CHANNEL_INDEX eChannel,
    uint32_t* pu32TransferLength
);
```

### Description

The function is used to get channel transfer length setting. The unit of \* pu32TransferLength is byte.

### Parameter

**eChannel [in]**

Specify E\_DRVPDMA\_CHANNEL\_0~8

**pu32TransferLength [in]**

The data pointer to save transfer length

### Include

Driver/DrvPDMA.h

### Return Value

E\_SUCCESS: Success

### Example

```
/* Get the transfer byte count setting of channel0.*/
uint32_t u32GetTransferByteCountSetting;
DrvPDMA_GetTransferLength(eDRVPDMA_CHANNEL_0,
    &u32GetTransferByteCountSetting);
```

## DrvPDMA\_GetSourceAddress

### Prototype

uint32\_t

```
DrvPDMA_GetSourceAddress (
    E_DRVPDMA_CHANNEL_INDEX eChannel,
)
```

#### Description

The function is used to get source address for specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

#### Include

Driver/DrvPDMA.h

#### Return Value

Source address

#### Example

```
/* Get the source address of channel0 */
uint32_t u32GetSourceAddress
{
    u32GetSourceAddress = DrvPDMA_GetSourceAddress(eDRVPDMA_CHANNEL_0);
}
```

### DrvPDMA\_GetDestAddress

#### Prototype

```
uint32_t
DrvPDMA_GetDestAddress (
    E_DRVPDMA_CHANNEL_INDEX eChannel,
)
```

#### Description

The function is used to get destination address for specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

#### Include

Driver/DrvPDMA.h

#### Return Value

Destination address

### Example

```
/* Get the destination address of channel0 */
uint32_t u32GetDestAddress;
u32GetDestAddress = DrvPDMA_GetDestAddress(eDRVPDMA_CHANNEL_0);
```

## DrvPDMA\_InstallCallBack

### Prototype

int32\_t

```
DrvPDMA_InstallCallBack(
    E_DRVPDMA_CHANNEL_INDEX eChannel,
    E_DRVPDMA_INT_ENABLE eIntSource,
    PFN_DRVPDMA_CALLBACK pfncallback
);
```

### Description

The function is used to install call back function for specified channel and interrupt source.

### Parameter

**eChannel [in]**  
Specify eDRVPDMA\_CHANNEL\_0~8

**eIntSource [in]**: Interrupt source  
eDRVPDMA\_INT\_ABORT: read/write target abort  
eDRVPDMA\_INT\_BLKD: block transfer done

**pfncallback [in]**  
The callback function pointer

### Include

Driver/DrvPDMA.h

### Return Value

E\_SUCCESS: Success

### Example

Please refer to DrvPDMA\_Open() sample code.

## DrvPDMA\_IsCHBusy

### Prototype

int32\_t

```
DrvPDMA_IsCHBusy(
    E_DRVPDMA_CHANNEL_INDEX eChannel
);
```

### Description

The function is used to Get Channel Enable/Disable status

### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~

### Include

Driver/DrvPDMA.h

### Return Value

TRUE: The channel is busy.

FALSE: The channel is non-used.

E\_DRVPDMA\_ERR\_PORT\_INVALID: invalid port number

### Example

```
/* Get channel0 bus status.*/
int32_t i32Channel0BusStatus;
i32Channel0BusStatus = if(DrvPDMA_IsCHBusy(eDRVPDMA_CHANNEL_0);
if(i32Channel0BusStatus== TRUE)
printf("Channel0 bus is busy!!\n");
else if(i32Channel0BusStatus== FALSE)
printf("Channel0 bus is not busy!!\n");
else if(i32Channel0BusStatus== E_DRVPDMA_ERR_PORT_INVALID)
printf("invalid port!!\n");
```

## DrvPDMA\_IsIntEnabled

### Prototype

int32\_t

```
DrvPDMA_IsIntEnabled(
    E_DRVPDMA_CHANNEL_INDEX eChannel,
    E_DRVPDMA_INT_ENABLE eIntSource
);
```

#### Description

The function is used to check if the specified interrupt source is enabled in specified channel.

#### Parameter

**eChannel [in]**

Specify eDRVPDMA\_CHANNEL\_0~8

**eIntSource [in]**

Interrupt source: eDRVPDMA\_TAFORT, DRVPDMA\_BLKD

#### Include

Driver/DrvPDMA.h

#### Return Value

TRUE: The specified interrupt source of specified channel is enable.

FALSE: The specified interrupt source of specified channel is disable.

#### Include

Driver/DrvPDMA.h

#### Example

```
int32_t i32IsIntEnable
{
    i32IsIntEnable = DrvPDMA_IsIntEnabled(eDRVPDMA_CHANNEL_0, eDRVPDMA_BLKD)
    if(i32IsIntEnable == TRUE )
        printf("Channel0 Block transfer Done interrupt is enable!\n");
    else if(i32IsIntEnable == FALSE )
        printf("Channel0 Block transfer Done interrupt is disable!\n");
}
```

### DrvPDMA\_GetVersion

#### Prototype

```
int32_t
DrvPDMA_GetVersion (void);
```

#### Description

Return the current version number of driver.



### Include

Driver/DrvPDMA.h

### Return Value

PDMA driver current version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

/\* Get PDMA driver current version number \*/

int32\_t i32PDMAVersionNum;

i32PDMAVersionNum = DrvPDMA\_GetVersion();

## 16. I2S Driver

---

### 16.1. I2S Introduction

This I2S controller consists of IIS protocol to interface with external audio CODEC. Two 8 word deep FIFO for read path and write path respectively and is capable of handling 8-bit, 16-bit, 24-bit and 32-bit data size. DMA controller handles the data movement between FIFO and memory.

---

### 16.2. I2S Feature

- Operate as either master mode or slave mode.
- Capable of handling 8, 16, 24, and 32 bit data size.
- Support mono and stereo audio data.
- Support I2S and MSB justified data format.
- Two 8 word FIFO data buffers are provided. One for transmit and one for receive.
- Generate interrupt request when Tx/Rx FIFO level crosses a programmable boundary.
- Two DMA requests. One for transmit and one for receive.

## 16.3. Constant Definition

Constant Name	Value	Description
DRVI2S_DATABIT_8	0x00	Data size is 8 bit
DRVI2S_DATABIT_16	0x01	Data size is 16 bit
DRVI2S_DATABIT_24	0x02	Data size is 24 bit
DRVI2S_DATABIT_32	0x03	Data size is 32 bit
DRVI2S_MONO	0x01	Data is mono format
DRVI2S_STEREO	0x00	Data is stereo format
DRVI2S_FORMAT_MSB	0x01	MSB justified data format
DRVI2S_FORMAT_I2S	0x00	I2S data format
DRVI2S_MODE_SLAVE	0x01	I2S operates as slave mode
DRVI2S_MODE_MASTER	0x00	I2S operates as master mode
DRVI2S_FIFO_LEVEL_WORD_0	0x00	FIFO threshold level is 0 word
DRVI2S_FIFO_LEVEL_WORD_1	0x01	FIFO threshold level is 1 word
DRVI2S_FIFO_LEVEL_WORD_2	0x02	FIFO threshold level is 2 word
DRVI2S_FIFO_LEVEL_WORD_3	0x03	FIFO threshold level is 3 word
DRVI2S_FIFO_LEVEL_WORD_4	0x04	FIFO threshold level is 4 word
DRVI2S_FIFO_LEVEL_WORD_5	0x05	FIFO threshold level is 5 word
DRVI2S_FIFO_LEVEL_WORD_6	0x06	FIFO threshold level is 6 word
DRVI2S_FIFO_LEVEL_WORD_7	0x07	FIFO threshold level is 7 word
DRVI2S_FIFO_LEVEL_WORD_8	0x08	FIFO threshold level is 8 word
DRVI2S_EXT_12M	0	I2S clock source is from external 12MHz crystal clock
DRVI2S_PLL	1	I2S clock source is from PLL clock
DRVI2S_HCLK	2	I2S clock source is from HCLK
DRVI2S_INTERNAL_22M	3	I2S clock source is from internal 22MHz RC clock

## 16.4. Type Definition

### ***E\_I2S\_CHANNEL***

Enumeration identifier	Value	Description
I2S_LEFT_CHANNEL	0	I2S for left channel
I2S_RIGHT_CHANNEL	1	I2S for right channel

### ***E\_I2S\_CALLBACK\_TYPE***

Enumeration identifier	Value	Description
I2S_RX_UNDERFLOW	0	For RX FIFO underflow interrupt
I2S_RX_OVERFLOW	1	For RX FIFO overflow interrupt
I2S_RX_FIFO_THRESHOLD	2	For RX FIFO threshold level interrupt
I2S_TX_UNDERFLOW	8	For TX FIFO underflow interrupt
I2S_TX_OVERFLOW	9	For TX FIFO overflow interrupt
I2S_TX_FIFO_THRESHOLD	10	For TX FIFO threshold level interrupt
I2S_TX_RIGHT_ZERO_CROSS	11	For TX right channel zero cross interrupt
I2S_TX_LEFT_ZERO_CROSS	12	For TX left channel zero cross interrupt

## 16.5. Macro Functions

### ***DRV\_I2S\_WRITE\_TX\_FIFO***

#### **Prototype**

```
static __inline
void DRV_I2S_WRITE_TX_FIFO (
    uint32_t u32Data
);
```

#### **Description**

Write word data to Tx FIFO.

#### **Parameter**

**u32Data [in]**

Word data to Tx FIFO.

#### **Include**

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
/* Write word data 0x12345678 into I2S Tx FIFO */
_DRVI2S_WRITE_TX_FIFO (0x12345678);
```

### **\_DRVI2S\_READ\_RX\_FIFO**

#### Prototype

```
static __inline
uint32_t
_DRVI2S_READ_RX_FIFO (
    void
);
```

#### Description

Read out word data from Rx FIFO.

#### Parameter

None

#### Include

Driver/DrvI2S.h

#### Return Value

Word data from Rx FIFO.

#### Example

```
uint32_t u32data;
/* Read word data from I2S Rx FIFO */
u32data = _DRVI2S_READ_RX_FIFO ();
```

### **\_DRVI2S\_READ\_TX\_FIFO\_LEVEL**

#### Prototype

```
static __inline
uint32_t
_DRVI2S_READ_TX_FIFO_LEVEL (
    void
);
```

### Description

Get word data number in Tx FIFO.

### Parameter

None

### Include

Driver/DrvI2S.h

### Return Value

0~8: word data in Tx FIFO

### Example

```
uint32_t u32len;
/* Get word data number in Tx FIFO */
u32len = _DRV_I2S_READ_TX_FIFO_LEVEL ();
```

### \_DRV\_I2S\_READ\_RX\_FIFO\_LEVEL

### Prototype

```
static __inline
uint32_t
_DRV_I2S_READ_RX_FIFO_LEVEL (
void
);
```

### Description

Get word data number in Rx FIFO.

### Parameter

None

### Include

Driver/DrvI2S.h

### Return Value

0~8: word data in Rx FIFO

### Example

```
uint32_t u32len;
/* Get word data number in Rx FIFO */
u32len = _DRV_I2S_READ_RX_FIFO_LEVEL ();
```

## 16.6. Functions

### *DrvI2S\_Open*

#### Prototype

```
int32_t DrvI2S_Open (S_DRVI2S_DATA_T *sParam);
```

#### Description

This function is used to enable I2S clock and function, and configure data length/data format/FIFO threshold level/BCLK (Bit Clock). The data and audio formats are shown in I2S Operation and FIFO Operation of I2S Section in TRM. For master mode, *I2S\_BCLK* and *I2S\_LRCLK* pins are output mode; for slave mode, *I2S\_BCLK* and *I2S\_LRCLK* pins are input mode. Also, the I2S signals (*I2S\_BCLK* and *I2S\_LRCLK*) are shown in I2S Block Diagram of I2S Section in TRM.

#### Parameter

##### \*sParam [in]

It includes the following parameter

**u32SampleRate:** Sampling rate. The setting takes effect when I2S operates as master mode.

**u8WordWidth:** 8, 16, 24, or 32-bit data size - DRVI2S\_DATABIT\_8 / DRVI2S\_DATABIT\_16 / DRVI2S\_DATABIT\_24 / DRVI2S\_DATABIT\_32

**u8AudioFormat:** Support mono or stereo audio data - DRVI2S\_MONO / DRVI2S\_STEREO

**u8DataFormat:** Support I2S and MSB justified data format - DRVI2S\_FORMAT\_I2S / DRVI2S\_FORMAT\_MSB

**u8Mode:** Operate as master or slave mode - DRVI2S\_MODE\_MASTER / DRVI2S\_MODE\_SLAVE

**u8TxFIFOThreshold:** Tx FIFO threshold level - DRVI2S\_FIFO\_LEVEL\_WORD\_0 / DRVI2S\_FIFO\_LEVEL\_WORD\_1 / DRVI2S\_FIFO\_LEVEL\_WORD\_2 / DRVI2S\_FIFO\_LEVEL\_WORD\_3 / DRVI2S\_FIFO\_LEVEL\_WORD\_4 / DRVI2S\_FIFO\_LEVEL\_WORD\_5 / DRVI2S\_FIFO\_LEVEL\_WORD\_6 / DRVI2S\_FIFO\_LEVEL\_WORD\_7

**u8RxFIFOThreshold:** Rx FIFO threshold level - DRVI2S\_FIFO\_LEVEL\_WORD\_1 / DRVI2S\_FIFO\_LEVEL\_WORD\_2 / DRVI2S\_FIFO\_LEVEL\_WORD\_3 / DRVI2S\_FIFO\_LEVEL\_WORD\_4 / DRVI2S\_FIFO\_LEVEL\_WORD\_5 / DRVI2S\_FIFO\_LEVEL\_WORD\_6 / DRVI2S\_FIFO\_LEVEL\_WORD\_7 / DRVI2S\_FIFO\_LEVEL\_WORD\_8

#### Include

Driver/DrvI2S.h

#### Return Value

0 Success

#### Example

```
S_DRVI2S_DATA_T st;

st.u32SampleRate = 16000; /* Sampling rate is 16ksp/s */
st.u8WordWidth = DRV_I2S_DATABIT_16; /* Data length is 16-bit */
st.u8AudioFormat = DRV_I2S_STEREO; /* Stereo format */
st.u8DataFormat = DRV_I2S_FORMAT_I2S; /* I2S data format */
st.u8Mode = DRV_I2S_MODE_MASTER; /* Operate as master mode */
/* Tx FIFO threshold level is 0 word data */
st.u8TxFIFOThreshold = DRV_I2S_FIFO_LEVEL_WORD_0;
/* Rx FIFO threshold level is 8 word data */
st.u8RxFIFOThreshold = DRV_I2S_FIFO_LEVEL_WORD_8;
/* Enable I2S and configure its settings */
DrvI2S_Open (&st);
```

#### DrvI2S\_Close

##### Prototype

```
void DrvI2S_Close (void);
```

##### Description

Close I2S controller and disable I2S clock.

#### Include

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
DrvI2S_Close (); /* Disable I2S */
```

#### DrvI2S\_EnableInt

##### Prototype

```
int32_t DrvI2S_EnableInt (E_I2S_CALLBACK_TYPE Type, I2S_CALLBACK callbackfn);
```



### Description

To enable I2S interrupt function and install relative call back function in I2S interrupt handler.

### Parameter

#### Type [in]

There are eight types for call back function.

I2S\_RX\_UNDERFLOW: Rx FIFO underflow

I2S\_RX\_OVERFLOW: Rx FIFO overflow.

I2S\_RX\_FIFO\_THRESHOLD: Data word in Rx FIFO is higher than Rx threshold level.

I2S\_TX\_UNDERFLOW: Tx FIFO underflow.

I2S\_TX\_OVERFLOW: Tx FIFO overflow

I2S\_TX\_FIFO\_THRESHOLD: Data word in Tx FIFO is less than Tx threshold level.

I2S\_TX\_RIGHT\_ZERO\_CROSS: Tx right channel zero cross.

I2S\_TX\_LEFT\_ZERO\_CROSS: Tx left channel zero cross.

#### callbackfn [in]

Call back function name for specified interrupt event.

### Include

Driver/DrvI2S.h

### Return Value

0: Success

<0: Failed

### Example

```
/* Enable Rx threshold level interrupt and install its callback function */
```

```
DrvI2S_EnableInt (I2S_RX_FIFO_THRESHOLD, Rx_thresholdCallbackfn);
```

```
/* Enable Tx threshold level interrupt and install its callback function */
```

```
DrvI2S_EnableInt (I2S_TX_FIFO_THRESHOLD, Tx_thresholdCallbackfn);
```

### **DrvI2S\_DisableInt**

### Prototype

```
int32_t DrvI2S_DisableInt (E_I2S_CALLBACK_TYPE Type);
```

### Description

To disable I2S interrupt function and uninstall relative call back function in I2S interrupt handler.

### Parameter

### Type [in]

There are eight types for call back function.

I2S\_RX\_UNDERFLOW: Rx FIFO underflow

I2S\_RX\_OVERFLOW: Rx FIFO overflow

I2S\_RX\_FIFO\_THRESHOLD: Data word in Rx FIFO is higher than Rx threshold level.

I2S\_TX\_UNDERFLOW: Tx FIFO underflow.

I2S\_TX\_OVERFLOW: Tx FIFO overflow

I2S\_TX\_FIFO\_THRESHOLD: Data word in Tx FIFO is less than Tx threshold level.

I2S\_TX\_RIGHT\_ZERO\_CROSS: Tx right channel zero cross

I2S\_TX\_LEFT\_ZERO\_CROSS: Tx left channel zero cross

### Include

Driver/DrvI2S.h

### Return Value

0: Succeed

<0: Failed

### Example

/\* Disable Rx threshold level interrupt and uninstall its callback function \*/

DrvI2S\_DisableInt(I2S\_RX\_FIFO\_THRESHOLD);

/\* Disable Tx threshold level interrupt and uninstall its callback function \*/

DrvI2S\_DisableInt(I2S\_TX\_FIFO\_THRESHOLD);

### DrvI2S\_GetBCLKFreq

#### Prototype

uint32\_t DrvI2S\_GetBCLKFreq (void);

### Description

To get the I2S BCLK (Bit Clock) frequency.

$BCLK = I2S \text{ source clock} / (2 \times (BCLK \text{ divider} + 1))$

### Parameter

None

### Include

Driver/DrvI2S.h

### Return Value

I2S BCLK frequency. The unit is Hz.

### Example

```
uint32_t u32clock;
u32clock = DrvI2S_GetBCLKFreq ( ); /* Get I2S BCLK clock frequency */
```

## DrvI2S\_SetBCLKFreq

### Prototype

```
void DrvI2S_SetBCLKFreq (uint32_t u32Bclk);
```

### Description

To configure BCLK (Bit Clock) clock. The BCLK will work when I2S operates in master mode.  $BCLK = I2S \text{ source clock} / (2 \times BCLK \text{ divider} - 1)$

### Parameter

**u32Bclk [in]**

I2S BCLK frequency. The unit is Hz.

### Include

Driver/DrvI2S.h

### Return Value

None

### Example

```
DrvI2S_SetBCLKFreq (512000); /* Set I2S BCLK clock frequency 512 KHz */
```

## DrvI2S\_GetMCLKFreq

### Prototype

```
uint32_t DrvI2S_GetMCLKFreq (void);
```

### Description

To get the I2S MCLK (Master Clock) frequency.  
 $MCLK = I2S \text{ source clock} / (2 \times MCLK \text{ divider})$

### Parameter

None

### Include

Driver/DrvI2S.h

### Return Value

I2S MCLK frequency. The unit is Hz.

### Example

```
uint32_t u32clock;
u32clock = DrvI2S_GetMCLKFreq ( );    /* Get I2S MCLK clock frequency */
```

## DrvI2S\_SetMCLKFreq

### Prototype

```
void DrvI2S_SetMCLKFreq (uint32_t u32Mclk);
```

### Description

To configure MCLK (Master Clock) clock.

$MCLK = I2S \text{ source clock} / (2 \times (MCLK \text{ divider}))$

### Parameter

**u32Mclk [in]**

I2S MCLK frequency. The unit is Hz.

### Include

Driver/DrvI2S.h

### Return Value

None

### Example

```
DrvI2S_SetMCLKFreq (12000000);    /* Set I2S MCLK clock frequency 12MHz */
```

## DrvI2S\_SetChannelZeroCrossDetect

### Prototype

```
int32_t DrvI2S_SetChannelZeroCrossDetect (E_I2S_CHANNEL channel, int32_t i32flag);
```

### Description

To enable or disable right/left channel zero cross detect function.

### Parameter

**channel [in]**

I2S\_LEFT\_CHANNEL / I2S\_RIGHT\_CHANNEL

**i32flag [in]**

To enable or disable zero cross detect function. (1: enable 0: disable)

### Include

Driver/DrvI2S.h

#### Return Value

0: Succeed

<0: Failed

#### Example

```
/* Enable left channel zero cross detect */
DrvI2S_SetChannelZeroCrossDetect (I2S_LEFT_CHANNEL, 1)
/* Disable right channel zero cross detect */
DrvI2S_SetChannelZeroCrossDetect (I2S_RIGHT_CHANNEL, 0)
```

### DrvI2S\_EnableTxDMA

#### Prototype

```
void DrvI2S_EnableTxDMA (void);
```

#### Description

To enable I2S Tx DMA function, I2S requests DMA to transfer data to Tx FIFO.

#### Parameter

None

#### Include

```
DrvI2S.h
```

#### Return Value

None

#### Example

```
/* Enable I2S Tx DMA function */
DrvI2S_EnableTxDMA ();
```

### DrvI2S\_DisableTxDMA

#### Prototype

```
void DrvI2S_DisableTxDMA (void);
```

#### Description

To disable I2S Tx DMA function.

#### Parameter

None

#### Include

Driver/DrvI2S.h

**Return Value**

None

**Example**

```
/* Disable I2S Tx DMA function */
DrvI2S_DisableTxDMA ( );
```

**DrvI2S\_EnableRxDMA**

**Prototype**

```
void DrvI2S_EnableRxDMA (void);
```

**Description**

To enable I2S Rx DMA function. I2S requests DMA to transfer data from Rx FIFO.

**Parameter**

None

**Include**

Driver/DrvI2S

**Return Value**

None

**Example**

```
/* Enable I2S Rx DMA function */
DrvI2S_EnableRxDMA ( );
```

**DrvI2S\_DisableRxDMA**

**Prototype**

```
void DrvI2S_DisableRxDMA (void);
```

**Description**

To disable I2S Rx DMA function.

**Parameter**

None

**Include**

Driver/DrvI2S.h

**Return Value**

None

#### Example

```
/* Disable I2S Rx DMA function */
```

```
DrvI2S_DisableRxDMA ( );
```

### ***DrvI2S\_EnableTx***

#### Prototype

```
void DrvI2S_EnableTx (void);
```

#### Description

To enable I2S Tx function.

#### Parameter

None

#### Include

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
/* Enable I2S Tx function */
```

```
DrvI2S_EnableTx ( );
```

### ***DrvI2S\_DisableTx***

#### Prototype

```
void DrvI2S_DisableTx (void);
```

#### Description

To disable I2S Tx function.

#### Parameter

None

#### Include

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
/* Disable I2S Tx function */
```

```
DrvI2S_DisableTx ( );
```

### **DrvI2S\_EnableRx**

#### **Prototype**

```
void DrvI2S_EnableRx (void);
```

#### **Description**

To enable I2S Rx function.

#### **Parameter**

None

#### **Include**

Driver/DrvI2S.h

#### **Return Value**

None

#### **Example**

```
/* Enable I2S Rx function */
```

```
DrvI2S_EnableRx ( );
```

### **DrvI2S\_DisableRx**

#### **Prototype**

```
void DrvI2S_DisableRx (void);
```

#### **Description**

To Disable I2S Rx function.

#### **Parameter**

None

#### **Include**

Driver/DrvI2S.h

#### **Return Value**

None

#### **Example**

```
/* Disable I2S Rx function */
```

```
DrvI2S_DisableRx ( );
```



### ***DrvI2S\_EnableTxMute***

#### **Prototype**

```
void DrvI2S_EnableTxMute (void);
```

#### **Description**

To enable I2S Tx Mute function.

#### **Parameter**

None

#### **Include**

Driver/DrvI2S.h

#### **Return Value**

None

#### **Example**

```
/* Enable I2S Tx Mute function */
DrvI2S_EnableTxMute ();
```

### ***DrvI2S\_DisableTxMute***

#### **Prototype**

```
void DrvI2S_DisableTxMute (void);
```

#### **Description**

To disable I2S Tx Mute function.

#### **Parameter**

None

#### **Include**

Driver/DrvI2S.h

#### **Return Value**

None

#### **Example**

```
/* Disable I2S Tx Mute function */
DrvI2S_DisableTxMute ();
```

### ***DrvI2S\_EnableMCLK***

#### **Prototype**

```
void DrvI2S_EnableMCLK (void);
```

#### Description

To enable I2S MCLK output from GPIOA Pin15.

#### Parameter

None

#### Include

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
/* Enable MCLK output */
DrvI2S_EnableMCLK ();
```

### **DrvI2S\_DisableMCLK**

#### Prototype

```
void DrvI2S_DisableMCLK (void);
```

#### Description

To disable I2S MCLK output from GPIOA Pin15.

#### Parameter

None

#### Include

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
/* Disable MCLK output */
DrvI2S_DisableMCLK ();
```

### **DrvI2S\_ClearTxFIFO**

#### Prototype

```
void DrvI2S_ClearTxFIFO (void);
```

#### Description

To clear Tx FIFO. The internal pointer of Tx FIFO is reset to start point.

**Parameter**

None

**Include**

Driver/DrvI2S.h

**Return Value**

None

**Example**

```
DrvI2S_ClearTxFIFO (); /* Clear Tx FIFO */
```

**DrvI2S\_ClearRxFIFO**

**Prototype**

```
void DrvI2S_ClearRxFIFO(void)
```

**Description**

To clear Rx FIFO. The internal pointer of Rx FIFO is reset to start point.

**Parameter**

None

**Include**

Driver/DrvI2S.h

**Return Value**

None

**Example**

```
DrvI2S_ClearRxFIFO (); /* Clear Rx FIFO */
```

**DrvI2S\_SelectClockSource**

**Prototype**

```
void DrvI2S_SelectClockSource (uint8_t u8ClkSrcSel);
```

**Description**

To select I2S clock source, including external 12M, PLL clock, HCLK and internal 22M.

**Parameter**

**u8ClkSrcSel [in]**

To select I2S clock source. There are four sources for I2S:

DRV12S\_EXT\_12M: external 12MHz crystal clock

DRV12S\_PLL: PLL clock

DRV12S\_HCLK: HCLK.

DRV12S\_INTERNAL\_22M: internal 22MHz oscillator clock

#### Include

Driver/DrvI2S.h

#### Return Value

None

#### Example

```
DrvI2S_SelClockSource (DRV12S_EXT_12M); /* I2S clock source from external 12M */
DrvI2S_SelClockSource (DRV12S_PLL); /* I2S clock source from PLL clock */
DrvI2S_SelClockSource (DRV12S_HCLK); /* I2S clock source from HCLK */
```

### **DrvI2S\_GetSourceClockFreq**

#### Prototype

```
uint32_t DrvI2S_GetSourceClockFreq (void);
```

#### Description

To get I2S source clock frequency.

#### Parameter

None

#### Include

Driver/DrvI2S.h

#### Return Value

I2S clock source frequency. The unit is Hz.

#### Example

```
uint32_t u32clock;
u32clock = DrvI2S_GetSourceClock ( ); /* Get I2S source clock frequency */
```

### **DrvI2S\_GetVersion**

#### Prototype

```
uint32_t DrvI2S_GetVersion (void);
```

#### Description

Get this module's version.

**Parameter**

None

**Include**

Driver/DrvI2S.h

**Return Value**

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

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# 17. EBI Driver

## 17.1. EBI Introduction

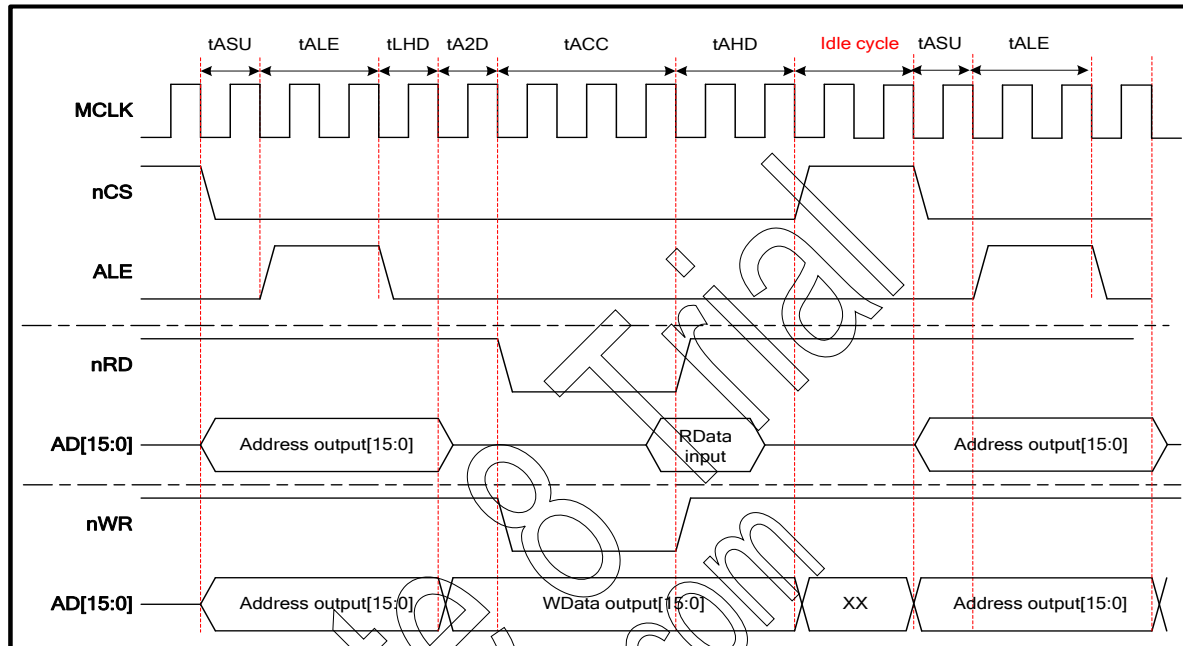
The NuMicro™ 100 series equips an external bus interface (EBI) for external device used. To save the connections between external device and this chip, EBI support address bus and data bus multiplex mode. And, address latch enable (ALE) signal supported differentiate the address and data cycle.

Only NUC1x0xxxBx and NUC1x0xxxCx series support this function, ex:NUC140RD2BN and NUC140VE3CN. Please refer to [NuMicro™ NUC100 Series Products Selection Guide of Appendix](#) in details.

## 17.2. EBI Feature

- External devices with max. 64K byte (8 bit data width)/128K byte (16 bit data width) supported.
- Variable external bus base clock (MCLK) supported.
- 8 bit or 16 bit data width supported.
- Variable data access time (tACC), address latch enable time (tALE) and address hold time (tAHD) supported.
- Address bus and data bus multiplex mode supported to save the address pins.
- Configurable idle cycle supported for difference access condition: Write command finish (W2X), Read-to-Read (R2R).

- Relative timing control waveform shown as below,



## 17.3. Type Definition

### E\_DRIVEBI\_DATA\_WIDTH

Enumeration Identifier	Value	Description
E_DRIVEBI_DATA_8BIT	0x0	EBI data bus width is 8 bit
E_DRIVEBI_DATA_16BIT	0x1	EBI data bus width is 16 bit

### E\_DRIVEBI\_ADDR\_WIDTH

Enumeration Identifier	Value	Description
E_DRIVEBI_ADDR_8BIT	0x0	EBI address bus width is 8 bit
E_DRIVEBI_ADDR_16BIT	0x1	EBI address bus width is 16 bit

### E\_DRIVEBI\_MCLKDIV

Enumeration Identifier	Value	Description
E_DRIVEBI_MCLKDIV_1	0x0	EBI output clock is HCLK/1
E_DRIVEBI_MCLKDIV_2	0x1	EBI output clock is HCLK/2
E_DRIVEBI_MCLKDIV_4	0x2	EBI output clock is HCLK/4

E_DRVEBI_MCLKDIV_8	0x3	EBI output clock is HCLK/8
E_DRVEBI_MCLKDIV_16	0x4	EBI output clock is HCLK/16
E_DRVEBI_MCLKDIV_32	0x5	EBI output clock is HCLK/32
E_DRVEBI_MCLKDIV_DEFAULT	0x6	EBI output clock is HCLK/1

## 17.4. API Functions

### DrvEBI\_Open

#### Prototype

```
int32_t DrvEBI_Open (DRVEBI_CONFIG_T *sEBIConfig)
```

#### Description

Enable EBI function and configure the relative EBI Control Registers.

#### Parameter

**sEBIConfig [in]**

Input the general EBI Control Register settings

**DRVEBI\_CONFIG\_T**

**eDataWidth:**

E\_DRVEBI\_DATA\_WIDTH, it could be E\_DRVEBI\_DATA\_8BIT or E\_DRVEBI\_DATA\_16BIT.

**eAddrWidth:**

E\_DRVEBI\_ADDR\_WIDTH, it could be E\_DRVEBI\_ADDR\_8BIT or E\_DRVEBI\_ADDR\_16BIT.

**u32BaseAddress:**

If eAddrWidth is 8 bits: 0x60000000 <= u32BaseAddress <0x60010000

If eAddrWidth is 16 bits: 0x60000000 <= u32BaseAddress <0x60020000

**u32Size:**

If eAddrWidth is 8 bits: 0x0 < u32Size <= 0x10000

If eAddrWidth is 16 bits: 0x0 < u32Size <= 0x20000

#### Include

Driver/DrvEBI.h

#### Return Value

E\_SUCCESS: Operation successful

E\_DRVEBI\_ERR\_ARGUMENT: Invalid argument



### Example

```
/* Open the EBI device with 16bit bus width. The start address of the device is at 0x60000000
and the storage size is 128KB */
DRVEBI_CONFIG_T sEBIConfig;
sEBIConfig.eDataWidth = eDRVEBI_DATA_16BIT;
sEBIConfig.eAddrWidth = eDRVEBI_ADDR_16BIT;
sEBIConfig.u32BaseAddress = 0x60000000;
sEBIConfig.u32Size = 0x20000;
DrvEBI_Open (sEBIConfig);
```

### DrvEBI\_Close

#### Prototype

```
void DrvEBI_Close (void)
```

#### Description

Disable EBI function and release the relative pins for GPIO used.

#### Parameter

None

#### Include

Driver/DrvEBI.h

#### Return value

None

#### Example:

```
/* Close the EBI device */
DrvEBI_Close ();
```

### DrvEBI\_SetBusTiming

#### Prototype

```
void DrvEBI_SetBusTiming (DRVEBI_TIMING_T sEBITiming)
```

#### Description

Configure the relative EBI bus timing.

#### Parameter

sEBITiming [in]

DRVEBI\_TIMING\_T

eMCLKDIV:

E\_DRVEBI\_MCLKDIV, it could be E\_DRVEBI\_MCLKDIV\_1,  
E\_DRVEBI\_MCLKDIV\_2, E\_DRVEBI\_MCLKDIV\_4,

E\_DRVEBI\_MCLKDIV\_8, E\_DRVEBI\_MCLKDIV\_16,  
E\_DRVEBI\_MCLKDIV\_32 or E\_DRVEBI\_MCLKDIV\_DEFAULT.

**u8ExttALE:** Expand time of ALE 0~7,  $t_{ALE} = (u8ExttALE + 1) * MCLK$ .

**u8ExtIR2R:** Idle cycle between Read-Read 0~15, idle cycle =  $u8ExtIR2R * MCLK$

**u8ExtIW2X:** Idle cycle after Write 0~15, idle cycle =  $u8ExtIW2X * MCLK$

**u8ExttAHD:** EBI address hold time 0~7,  $t_{AHD} = (u8ExttAHD + 1) * MCLK$

**u8ExttACC:** EBI data access time 0~31,  $t_{ACC} = (u8ExttACC + 1) * MCLK$

#### Include

Driver/DrvEBI.h

#### Return Value

None

#### Example:

```
/* Set the relative EBI bus timing */
DRVEBI_TIMING_T sEBITiming;
sEBITiming.eMCLKDIV = E_DRVEBI_MCLKDIV_8;
sEBITiming.u8ExttALE = 0;
sEBITiming.u8ExtIR2R = 0;
sEBITiming.u8ExtIW2X = 0;
sEBITiming.u8ExttAHD = 0;
sEBITiming.u8ExttACC = 0;
DrvEBI_SetBusTiming(&sEBITiming);
```

#### DrvEBI\_GetBusTiming

##### Prototype

```
void DrvEBI_GetBusTiming (DRVEBI_TIMING_T *psEBITiming)
```

##### Description

Get the current bus timing of the EBI.

##### Parameter

**psEBITiming [out]**

DRVEBI\_TIMING\_T, refer to [DrvEBI\\_SetBusTiming](#) for detail information

#### Include

Driver/DrvEBI.h

#### Return Value

Data buffer pointer that stored the EBI bus timing settings

#### Example:

```
/* Get the current EBI bus timing */
DRVEBI_TIMING_T sEBITiming;
DrvEBI_GetBusTiming (&sEBITiming);
```

## DrvEBI\_GetVersion

### Prototype

```
uint32_t DrvEBI_GetVersion (void)
```

### Description

Get the version number of EBI driver.

### Include

Driver/DrvEBI.h

### Return Value

Version number:

31:24	23:16	15:8	7:0
00000000	MAJOR_NUM	MINOR_NUM	BUILD_NUM

### Example

```
/* Get the current version of EBI Driver */
u32Version = DrvEBI_GetVersion ();
```

# 18. Appendix

## 18.1. NuMicro™ NUC100 Series Products Selection Guide

NUC100 Advance Line Selection Guide (low density)

Part number	Flash	SRAM	Connectivity			I2S	PWM	Comp.	ADC	Timer	RTC	EBI	ISP ICP	PDMA	I/O	Package
			UART	SPI	I2C											
NUC100LC1BN	32 KB	4 KB	2	1	2	1	4	1	8x12-Bit	4x32-bit	v	-	v	1	up to 35	LQFP48
NUC100LD1BN	64 KB	4 KB	2	1	2	1	4	1	8x12-Bit	4x32-bit	v	-	v	1	up to 35	LQFP48
NUC100LD2BN	64 KB	8 KB	2	1	2	1	4	1	8x12-bit	4x32-bit	v	-	v	1	up to 35	LQFP48
NUC100RC1BN	32 KB	4 KB	2	2	2	1	4	2	8x12-Bit	4x32-bit	v	v	v	1	up to 49	LQFP64
NUC100RD1BN	64 KB	4 KB	2	2	2	1	4	2	8x12-Bit	4x32-bit	v	v	v	1	up to 49	LQFP64
NUC100RD2BN	64 KB	8 KB	2	2	2	1	4	2	8x12-bit	4x32-bit	v	v	v	1	up to 49	LQFP64

NUC100 Advance Line Selection Guide (medium density)

Part number	Flash (KB)	SRAM	Connectivity			I2S	PWM	Comp.	ADC	Timer	RTC	EBI	ISP ICP	PDMA	I/O	Package
			UART	SPI	I2C											
NUC100LD3AN	64 KB	16 KB	2	1	2	1	6	1	8x12-bit	4x32-bit	v	-	v	9	up to 35	LQFP48
NUC100LE3AN	128 KB	16 KB	2	1	2	1	6	1	8x12-bit	4x32-bit	v	-	v	9	up to 35	LQFP48
NUC100RD3AN	64 KB	16 KB	3	2	2	1	6	2	8x12-bit	4x32-bit	v	-	v	9	up to 49	LQFP64
NUC100RE3AN	128 KB	16 KB	3	2	2	1	6	2	8x12-bit	4x32-bit	v	-	v	9	up to 49	LQFP64
NUC100VD2AN	64 KB	8 KB	3	4	2	1	8	2	8x12-bit	4x32-bit	v	-	v	9	up to 80	LQFP100
NUC100VD3AN	64 KB	16 KB	3	4	2	1	8	2	8x12-bit	4x32-bit	v	-	v	9	up to 80	LQFP100
NUC100VE3AN	128 KB	16 KB	3	4	2	1	8	2	8x12-bit	4x32-bit	v	-	v	9	up to 80	LQFP100

NUC120 USB Line Selection Guide (low density)

Part number	Flash	SRAM	Connectivity				I2S	PWM	Comp.	ADC	Timer	RTC	EBI	ISP ICP	PDMA	I/O	Package
			UART	SPI	I2C	USB											
NUC120LC1BN	32 KB	4 KB	2	1	2	1	1	4	1	8x12-Bit	4x32-bit	v	-	v	1	up to 31	LQFP48
NUC120LD1BN	64 KB	4 KB	2	1	2	1	1	4	1	8x12-Bit	4x32-bit	v	-	v	1	up to 31	LQFP48
NUC120LD2BN	64 KB	8 KB	2	1	2	1	1	4	1	8x12-bit	4x32-bit	v	-	v	1	up to 31	LQFP48

NUC120RC1BN	32 KB	4 KB	2	2	2	1	1	4	2	8x12-Bit	4x32-bit	v	v	v	1	up to 45	LQFP64
NUC120RD1BN	64 KB	4 KB	2	2	2	1	1	4	2	8x12-Bit	4x32-bit	v	v	v	1	up to 45	LQFP64
NUC120RD2BN	64 KB	8 KB	2	2	2	1	1	4	2	8x12-bit	4x32-bit	v	v	v	1	up to 45	LQFP64

**NUC120 USB Line Selection Guide (medium density)**

Part number	Flash	SRAM	Connectivity				I2S	PWM	Comp.	ADC	Timer	RTC	EBI	ISP ICP	PDMA	I/O	Package
			UART	SPI	I2C	USB											
NUC120LD3AN	64 KB	16 KB	2	1	2	1	1	4	1	8x12-bit	4x32-bit	v	-	v	9	up to 31	LQFP48
NUC120LE3AN	128 KB	16 KB	2	1	2	1	1	4	1	8x12-bit	4x32-bit	v	-	v	9	up to 31	LQFP48
NUC120RD3AN	64 KB	16 KB	2	2	2	1	1	6	2	8x12-bit	4x32-bit	v	-	v	9	up to 45	LQFP64
NUC120RE3AN	128 KB	16 KB	2	2	2	1	1	6	2	8x12-bit	4x32-bit	v	-	v	9	up to 45	LQFP64
NUC120VD2AN	64 KB	8 KB	3	4	2	1	1	8	2	8x12-bit	4x32-bit	v	-	v	9	up to 76	LQFP100
NUC120VD3AN	64 KB	16 KB	3	4	2	1	1	8	2	8x12-bit	4x32-bit	v	-	v	9	up to 76	LQFP100
NUC120VE3AN	128 KB	16 KB	3	4	2	1	1	8	2	8x12-bit	4x32-bit	v	-	v	9	up to 76	LQFP100

**NUC130 Automotive Line Selection Guide**

Part number	Flash	SRAM	Connectivity						I2S	PWM	Comp.	ADC	Timer	RTC	EBI	ISP ICP	PDMA	I/O	Package
			UART	SPI	I2C	LIN	CAN												
NUC130LC1CN	32 KB	4 KB	3	1	2	2	1	1	4	1	1	8x12-bit	4x32-bit	v	-	v	9	up to 35	LQFP48
NUC130LD2CN	64 KB	8 KB	3	1	2	2	1	1	4	1	1	8x12-bit	4x32-bit	v	-	v	9	up to 35	LQFP48
NUC130LE3CN	128KB	16KB	3	1	2	2	1	1	4	1	1	8x12-bit	4x32-bit	v	-	v	9	up to 35	LQFP48
NUC130RC1CN	32 KB	4 KB	3	2	2	2	1	1	6	2	1	8x12-bit	4x32-bit	v	v	v	9	up to 49	LQFP64
NUC130RD2CN	64 KB	8 KB	3	2	2	2	1	1	6	2	1	8x12-bit	4x32-bit	v	v	v	9	up to 49	LQFP64
NUC130RE3CN	128KB	16KB	3	2	2	2	1	1	6	2	1	8x12-bit	4x32-bit	v	v	v	9	up to 49	LQFP64
NUC130VE3CN	128KB	16KB	3	4	2	2	1	1	8	2	1	8x12-bit	4x32-bit	v	v	v	9	up to 80	LQFP100

**NUC140 Connectivity Line Selection Guide**

Part number	Flash	SRAM	Connectivity						I2S	PWM	Comp.	ADC	Timer	RTC	EBI	ISP ICP	PDMA	I/O	Package
			UART	SPI	I2C	USB	LIN	CAN											
NUC140LC1CN	32 KB	4 KB	2	1	2	1	2	1	1	4	1	8x12-bit	4x32-bit	v	-	v	9	up to 31	LQFP48
NUC140LD2CN	64 KB	8 KB	2	1	2	1	2	1	1	4	1	8x12-bit	4x32-bit	v	-	v	9	up to 31	LQFP48
NUC140LE3CN	128KB	16KB	2	1	2	1	2	1	1	4	1	8x12-bit	4x32-bit	v	-	v	9	up to 31	LQFP48
NUC140RC1CN	32 KB	4 KB	3	2	2	1	2	1	1	4	2	8x12-bit	4x32-bit	v	v	v	9	up to 45	LQFP64
NUC140RD2CN	64 KB	8 KB	3	2	2	1	2	1	1	4	2	8x12-bit	4x32-bit	v	v	v	9	up to 45	LQFP64
NUC140RE3CN	128KB	16KB	3	2	2	1	2	1	1	4	2	8x12-bit	4x32-bit	v	v	v	9	up to 45	LQFP64
NUC140VE3CN	128KB	16KB	3	4	2	1	2	1	1	8	2	8x12-bit	4x32-bit	v	v	v	9	up to 76	LQFP100

**NUC101 Selection Guide**

Part number	Flash	SRAM	Connectivity						I2S	PWM	Comp.	ADC	Timer	RTC	ISP ICP	I/O	Package
			UART	SPI	I2C	USB	LIN	CAN									
NUC101LC1BN	32 KB	4 KB	1	2	1	1	-	-	1	4	1	-	4x32-bit	-	v	up to 31	LQFP48
NUC101LD2BN	64 KB	8 KB	1	2	1	1	-	-	1	4	1	-	4x32-bit	-	v	up to 31	LQFP48
NUC101YC1BN	32 KB	4 KB	1	2	1	1	-	-	1	1	1	-	4x32-bit	-	v	up to 31	QFP36
NUC101YD2BN	64 KB	8 KB	1	2	1	1	-	-	1	1	1	-	4x32-bit	-	v	up to 31	QFP36

## 18.2. PDID Table

**NUC100 Advance Line PDID List (low density)**

Part number	PDID
NUC100LC1BN	0x10010008
NUC100LD1BN	0x10010005
NUC100LD2BN	0x10010004
NUC100RC1BN	0x10010017
NUC100RD1BN	0x10010014
NUC100RD2BN	0x10010013

**NUC100 Advance Line PDID List (medium density)**

Part number	PDID
NUC100LD3AN	0x00010003
NUC100LE3AN	0x00010000
NUC100RD3AN	0x00010012
NUC100RE3AN	0x00010009
NUC100VD2AN	0x00010022
NUC100VD3AN	0x00010021
NUC100VE3AN	0x00010018

**NUC120 USB Line PDID List (low density)**

Part number	PDID
NUC120LC1BN	0x10012008
NUC120LD1BN	0x10012005
NUC120LD2BN	0x10012004
NUC120RC1BN	0x10012017
NUC120RD1BN	0x10012014
NUC120RD2BN	0x10012013

**NUC120 USB Line PDID List (medium density)**

Part number	PDID
NUC120LD3AN	0x00012003
NUC120LE3AN	0x00012000
NUC120RD3AN	0x00012012
NUC120RE3AN	0x00012009
NUC120VD2AN	0x00012022

NUC120VD3AN	0x00012021
NUC120VE3AN	0x00012018

**NUC130 Automotive Line PDID List**

Part number	PDID
NUC130LC1CN	0x20013008
NUC130LD2CN	0x20013004
NUC130LE3CN	0x20013000
NUC130RC1CN	0x20013017
NUC130RD2CN	0x20013013
NUC130RE3CN	0x20013009
NUC130VE3CN	0x20013018

**NUC140 Connectivity Line PDID List**

Part number	PDID
NUC140LC1CN	0x20014008
NUC140LD2CN	0x20014004
NUC140LE3CN	0x20014000
NUC140RC1CN	0x20014017
NUC140RD2CN	0x20014013
NUC140RE3CN	0x20014009
NUC140VE3CN	0x20014018

**NUC101 PDID List**

Part number	PDID
NUC101LC1BN	0x10010108
NUC101LD2BN	0x10010104
NUC101YC1BN	0x10010147
NUC101YD2BN	0x10010143

# 19. Revision History

Version	Date	Description
V1.00.001	Jan. 8, 2009	<ul style="list-style-type: none"> <li>Created</li> </ul>
V1.00.002	July. 30, 2010	<ul style="list-style-type: none"> <li>Fix errors</li> <li>Add example of API</li> </ul>
V1.03.001	Jan. 5, 2011	<ul style="list-style-type: none"> <li>Fix errors</li> <li>Fix clock diagram error</li> <li>Update API description according to NUC100 Series BSP v.1.003.001</li> </ul>
V1.04.001	Mar. 19, 2011	<ul style="list-style-type: none"> <li>Update CAN driver</li> <li>Supports NUC130XXXCN and 140XXXCN</li> </ul>
V1.04.002	Apr. 27, 2011	<ul style="list-style-type: none"> <li>Update clock diagram to add EBI clock tree</li> </ul>
V1.04.003	Apr. 30, 2011	<ul style="list-style-type: none"> <li>Fix the deviation value of 10KHz and 22.1184MHz oscillator</li> <li>Fix the register name of CAN driver</li> </ul>
V1.05.001	June. 27, 2011	<ul style="list-style-type: none"> <li>Rename API name of CAN driver</li> <li>Add some new API</li> </ul>



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