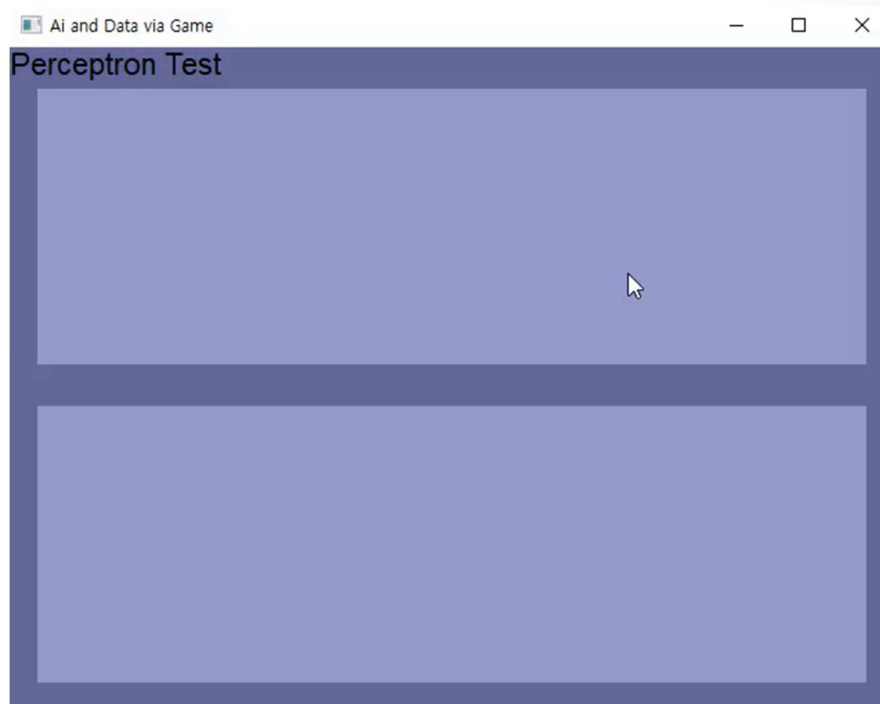
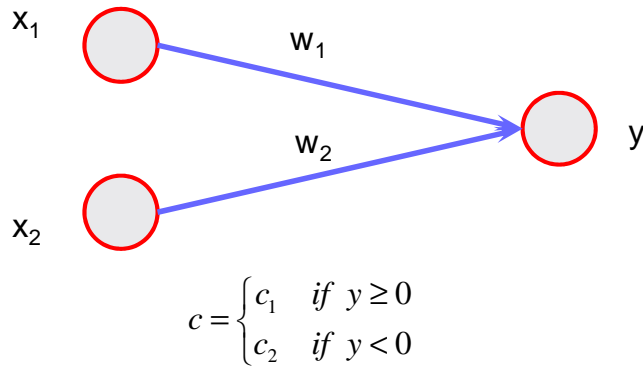


# 10. *Perceptron*



# Perceptron (1)

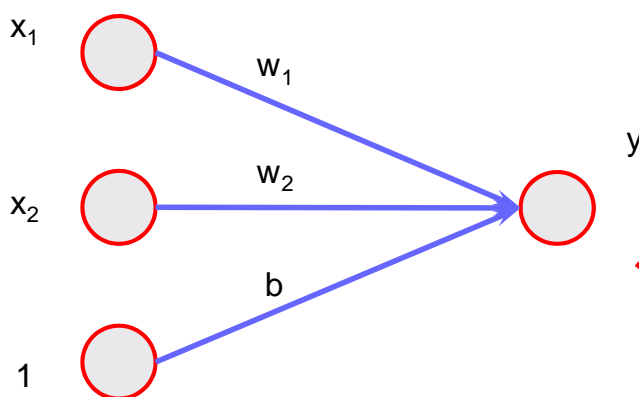


$$y = w_1x_1 + w_2x_2$$

$$= \begin{bmatrix} w_1 & w_2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

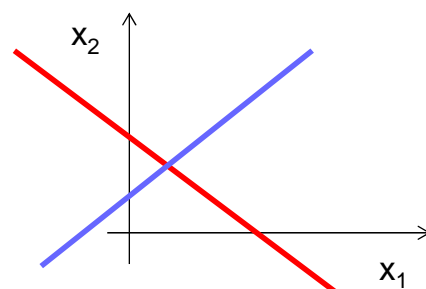
A graph showing the decision boundary in the  $x_1$ - $x_2$  plane. The horizontal axis is  $x_1$  and the vertical axis is  $x_2$ . A blue line passes through the origin, representing the equation  $0 = w_1x_1 + w_2x_2$ . A red line is also shown, parallel to the blue line, representing the equation  $w_2x_2 = -w_1x_1$ . The blue line is labeled  $x_2 = -\frac{w_1}{w_2}x_1$ .

# Perceptron (2)

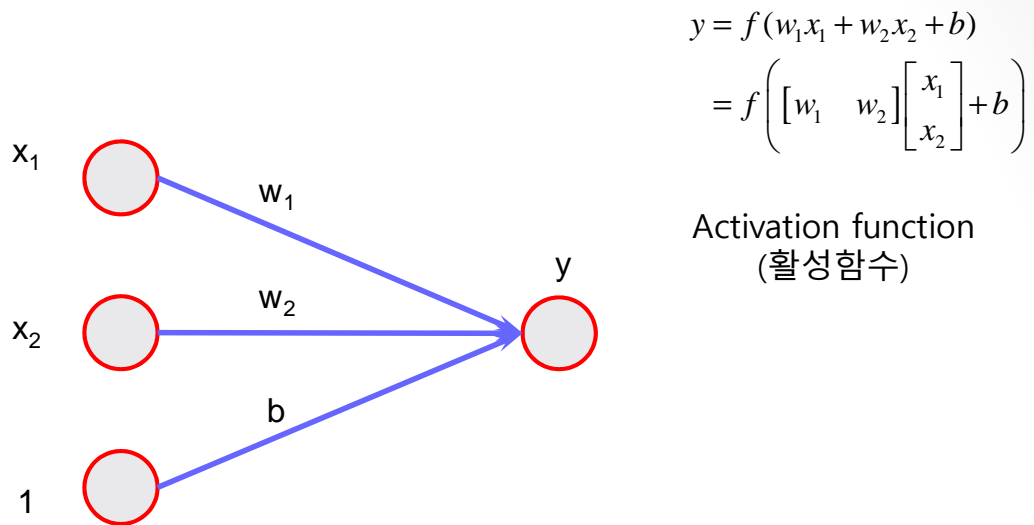


$$y = w_1x_1 + w_2x_2 + b$$

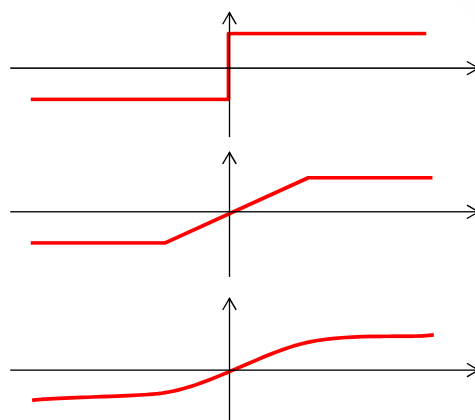
$$= \begin{bmatrix} w_1 & w_2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + b$$



## Perceptron (3)

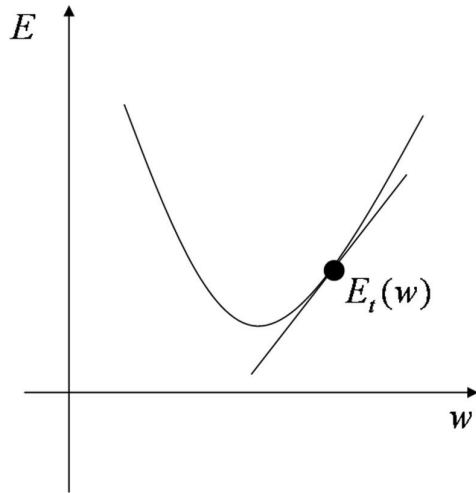


## Perceptron (4)



## Gradient descent (1)

$$w_i(t+1) = w_i(t) + \eta(d(t) - y(t))x_i(t)$$



Gradient descent

$$E = \frac{1}{2}(d(t) - y(t))^2$$

$$\begin{aligned}\frac{\partial E}{\partial w_i} &= -(d(t) - y(t)) \frac{\partial y(t)}{\partial w_i} \\ &= -(d(t) - y(t)) x_i(t)\end{aligned}$$

## Gradient descent (2)

$$\begin{aligned}\frac{\partial E}{\partial w_i} &= -(d(t) - y(t)) \frac{\partial y(t)}{\partial w_i} = -(d(t) - y(t)) \frac{\partial y(t)}{\partial s} \frac{\partial s}{\partial w_i} \\ &= -(d(t) - y(t)) \sigma(s)(1 - \sigma(s)) x_i(t) = -(d(t) - y(t)) y(t)(1 - y(t)) x_i(t)\end{aligned}$$

$$y = \sigma(w_1 x_1 + w_2 x_2 + b) = \sigma(s), \quad \sigma'(s) = \sigma(s)(1 - \sigma(s))$$

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

$$\sigma'(x) = \frac{d}{dx} \left( \frac{1}{1 + e^{-x}} \right) = \frac{d}{dx} (1 + e^{-x})^{-1} = -(1 + e^{-x})^{-2} (-e^{-x})$$

$$= e^{-x} (1 + e^{-x})^{-2} = \frac{1}{1 + e^{-x}} \frac{e^{-x}}{1 + e^{-x}} = \frac{1}{1 + e^{-x}} \left( 1 - \frac{1}{1 + e^{-x}} \right) = \sigma(x)(1 - \sigma(x))$$

# KhuDaNet.h (1)

```
#include "KhuDaNetLayer.h"
#include <vector>
#define MAX_INFORMATION_STRING_SIZE 1000

class CKhuDaNet {
public:
    CKhuDaNet();
    virtual ~CKhuDaNet();

    std::vector<CKhuDaNetLayer*> m_Layers;

    int m_nInputSize, m_nOutputSize;
    char *m_Information;

    char *GetInformation();
    bool IsNetwork();
    void ClearAllLayers();
    void AddLayer(CKhuDaNetLayer *pLayer);
    void AddLayer(CKhuDaNetLayerOption LayerOptionInput);
    void AllocDeltaWeight();
    void InitWeight();
    int Forward(double *Input, double *Probability = 0);
    int TrainBatch(double **Input, double **Output, int nBatchSize, double *pLoss);
```

# KhuDaNet.h (1)

```
void SaveKhuDaNet(char *Filename);
void LoadKhuDaNet(char *Filename);

static int ArgMax(double *List, int nCnt);
static double **dmatrix(int nH, int nW);
static void free_dmatrix(double **Image, int nH, int nW);
static double **dmatrix1d(int nH, int nW);
static void free_dmatrix1d(double **Image, int nH, int nW);
static double Identify(double x);
static double DifferentialIdentify(double x);
static double BinaryStep(double x);
static double DifferentialBinaryStep(double x);
static double Sigmoid(double x);
static double DifferentialSigmoid(double x);
};
```

## KhuDaNet.cpp (1)

```
...
CKhuDaNet::CKhuDaNet() {
    m_nInputSize = m_nOutputSize = 0;

    m_Information = new char[MAX_INFORMATION_STRING_SIZE];
}

CKhuDaNet::~CKhuDaNet() {
    ClearAllLayers();

    delete [] m_Information;
}

bool CKhuDaNet::IsNetwork() {
    if(m_Layers.size() < 2) return false;
    return true;
}
```

## KhuDaNet.cpp (2)

```
char *CKhuDaNet::GetInformation() {
    memset(m_Information, 32, MAX_INFORMATION_STRING_SIZE);

    m_Information[MAX_INFORMATION_STRING_SIZE-1] = 0;

    int nPos = 0;
    for(auto &Layer : m_Layers) {
        if(Layer->m_LayerOption.nLayerType & KDN_LT_FC) {
            sprintf(m_Information+nPos, "%s(%5d)  ", "FC",
                Layer->m_LayerOption.nNodeCnt);
            nPos += 10;
        }
    }

    return m_Information;
}
```

## KhuDaNet.cpp (3)

```
void CKhuDaNet::ClearAllLayers() {
    for(std::vector<CKhuDaNetLayer*>::reverse_iterator Iter = m_Layers.rbegin();
        Iter != m_Layers.rend(); ++Iter) {
        delete [] *Iter;
        *Iter = 0;
    }
    m_Layers.clear();
}

void CKhuDaNet::AddLayer(CKhuDaNetLayer *pLayer) {
    if(m_Layers.size() == 0)
        m_nInputSize = pLayer->m_LayerOption.nNodeCnt;

    m_nOutputSize = pLayer->m_LayerOption.nNodeCnt;

    m_Layers.push_back(pLayer);
}
```

## KhuDaNet.cpp (4)

```
void CKhuDaNet::AddLayer(CKhuDaNetLayerOption LayerOptionInput) {
    CKhuDaNetLayer *pLayer;

    if(m_Layers.size() == 0) {
        pLayer = new CKhuDaNetLayer(LayerOptionInput, nullptr);
        m_nInputSize = pLayer->m_LayerOption.nNodeCnt;
    }
    else
        pLayer = new CKhuDaNetLayer(LayerOptionInput, m_Layers[m_Layers.size()-1]);

    m_nOutputSize = pLayer->m_LayerOption.nNodeCnt;

    m_Layers.push_back(pLayer);
}

void CKhuDaNet::InitWeight() {
    for(auto &Layer : m_Layers)
        Layer->InitWeight();
}
```

## KhuDaNet.cpp (5)

```
void CKhuDaNet::AllocDeltaWeight() {
    for(auto &Layer : m_Layers)
        Layer->AllocDeltaWeight();
}

int CKhuDaNet::Forward(double *Input, double *Probability) {
    int MaxPos;

    for(auto &Layer : m_Layers) {
        if(Layer->m_LayerOption.nLayerType & KDN_LT_INPUT) {
            if(Layer->m_LayerOption.nLayerType & KDN_LT_FC)
                memcpy(Layer->m_Node, Input,
                    Layer->m_LayerOption.nNodeCnt*sizeof(double));
        }
        else if(Layer->m_LayerOption.nLayerType & KDN_LT_OUTPUT)
            MaxPos = Layer->ComputeLayer(Probability);
        else
            Layer->ComputeLayer();
    }

    return MaxPos;
}
```

## KhuDaNet.cpp (6)

```
int CKhuDaNet::TrainBatch(double **Input, double **Output, int nBatchSize,
double *pLoss) {
    int nTP = 0;
    *pLoss = 0;

    AllocDeltaWeight();

    for(int i = 0 ; i < nBatchSize ; ++i) {
        int MaxPos = Forward(Input[i]);

        if(m_nOutputSize == 1) {
            if(MaxPos == 1 && Output[i][0] > 0.5) nTP++;
            else if(MaxPos == 0 && Output[i][0] < 0.5) nTP++;
        }
        else {
            if(MaxPos == ArgMax(Output[i], m_nOutputSize)) nTP++;
        }
    }
}
```



## KhuDaNet.cpp (7)

```
for(std::vector<CKhuDaNetLayer*>::reverse_iterator Iter = m_Layers.rbegin();
    Iter != m_Layers.rend(); ++Iter) {
    (*Iter)->ComputeDelta(Output[i]);
    (*Iter)->ComputeDeltaWeight(i==0?true:false);

    if(Iter == m_Layers.rbegin())
        *pLoss += (*Iter)->GetLoss();
    }
}

*pLoss /= nBatchSize;

for(auto &Layer : m_Layers)
    Layer->UpdateWeight(nBatchSize);

return nTP;
}
```

## KhuDaNet.cpp (8)

```
void CKhuDaNet::SaveKhuDaNet(char *Filename) {
    FILE *fp = fopen(Filename, "wb");
    if(!fp) return;

    fwrite("KhuDaNet", sizeof(char), 8, fp);

    int Cnt = m_Layers.size();
    fwrite(&Cnt, sizeof(int), 1, fp);

    for(auto &Layer : m_Layers) {
        fwrite(&(Layer->m_LayerOption), sizeof(CKhuDaNetLayerOption), 1, fp);
    }
}
```

## KhuDaNet.cpp (9)

```
CKhuDaNetLayer *pBackwardLayer = nullptr;
for(auto &Layer : m_Layers) {
    if(pBackwardLayer) {
        if(Layer->m_LayerOption.nLayerType & KDN_LT_FC) {
            if(pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
                for(int i = 0 ; i < Layer->m_LayerOption.nNodeCnt ; ++i)
                    fwrite(Layer->m_Weight[i], sizeof(double),
                        pBackwardLayer->m_LayerOption.nNodeCnt, fp);

            fwrite(Layer->m_Bias, sizeof(double),
                Layer->m_LayerOption.nNodeCnt, fp);
        }
    }

    pBackwardLayer = Layer;
}

fclose(fp);
}
```

## KhuDaNet.cpp (10)

```
void CKhuDaNet::LoadKhuDaNet(char *Filename) {
    ClearAllLayers();
    FILE *fp = fopen(Filename, "rb");
    if(!fp) return;

    char Buf[10];
    int nLayerCnt;

    fread(Buf, sizeof(char), 8, fp);
    fread(&nLayerCnt, sizeof(int), 1, fp);

    for(int s = 0 ; s < nLayerCnt ; ++s) {
        CKhuDaNetLayer *pLayer;
        char *pRawLayerOption = new char[sizeof(CKhuDaNetLayerOption)];

        fread(pRawLayerOption, sizeof(CKhuDaNetLayerOption), 1, fp);

        CKhuDaNetLayerOption
            KhuDaNetLayerOption(*(CKhuDaNetLayerOption *)pRawLayerOption);
    }
}
```

## KhuDaNet.cpp (11)

```
if(s == 0) {
    pLayer = new CKhuDaNetLayer(KhuDaNetLayerOption, nullptr);
    m_nInputSize = pLayer->m_LayerOption.nNodeCnt;
}
else
    pLayer = new CKhuDaNetLayer(KhuDaNetLayerOption,
                                m_Layers[m_Layers.size()-1]);

m_Layers.push_back(pLayer);
m_nOutputSize = pLayer->m_LayerOption.nNodeCnt;

delete [] pRawLayerOption;
}
```

## KhuDaNet.cpp (12)

```
CKhuDaNetLayer *pBackwardLayer = nullptr;
for(int s = 0 ; s < nLayerCnt ; ++s) {
    if(pBackwardLayer) {
        if(m_Layers[s]->m_LayerOption.nLayerType & KDN_LT_FC) {
            if(pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
                for(int i = 0 ; i < m_Layers[s]->m_LayerOption.nNodeCnt ; ++i)
                    fread(m_Layers[s]->m_Weight[i], sizeof(double),
                        pBackwardLayer->m_LayerOption.nNodeCnt, fp);

            fread(m_Layers[s]->m_Bias, sizeof(double),
                m_Layers[s]->m_LayerOption.nNodeCnt, fp);
        }
    }

    pBackwardLayer = m_Layers[s];
}

fclose(fp);
}
```

## KhuDaNet.cpp (13)

```
int CKhuDaNet::ArgMax(double *List, int nCnt) {
    int MaxPos = 0;

    for(int i = 0 ; i < nCnt ; ++i)
        if(List[i] > List[MaxPos]) MaxPos = i;

    return MaxPos;
}

double **CKhuDaNet::dmatrix(int nH, int nW) {...}
void CKhuDaNet::free_dmatrix(double **Image, int nH, int nW) {...}
double **CKhuDaNet::dmatrix1d(int nH, int nW) {...}
void CKhuDaNet::free_dmatrix1d(double **Image, int nH, int nW) {...}
```

## KhuDaNet.cpp (14)

```
double CKhuDaNet::Identify(double x) {
    return x;
}

double CKhuDaNet::DifferentialIdentify(double x) {
    return 1;
}

double CKhuDaNet::BinaryStep(double x) {
    return (x>0)?1:0;
}

double CKhuDaNet::DifferentialBinaryStep(double x) {
    return 0;
}

double CKhuDaNet::Sigmoid(double x) {
    return 1./(1.+exp(-1. * x));
}

double CKhuDaNet::DifferentialSigmoid(double x) {
    return x*(1.-x);
}
```

## KhuDaNetLayer.h (1)

```
#define KDN_LT_FC          0x0001

#define KDN_LT_INPUT      0x0100
#define KDN_LT_OUTPUT     0x0400

#define KDN_AF_NONE       0
#define KDN_AF_IDENTIFY   1
#define KDN_AF_BINARY_STEP      2
#define KDN_AF_SIGMOID    3
```

## KhuDaNetLayer.h (2)

```
struct CKhuDaNetLayerOption{
    CKhuDaNetLayerOption(unsigned int nLayerTypeInput, int nImageCntInput,
        int nNodeCntInput, int nWidthInput, int nHeightInput, int nKernelSizeInput,
        int nActicationFnInput, double dLearningRateInput);

    unsigned int nLayerType;
    int nImageCnt;
    int nNodeCnt;
    int nW, nH;
    int nKernelSize;
    int nActicationFn;

    double dLearningRate;
};
```

## KhuDaNetLayer.h (3)

```
class CKhuDaNetLayer {
public:
    CKhuDaNetLayerOption m_LayerOption;
    CKhuDaNetLayer *m_pBackwardLayer;

    bool m_bTrained;

    double *m_Node;
    double **m_Weight;

    double *m_Bias;
```

## KhuDaNetLayer.h (3)

```
double *m_Loss;

double *m_DeltaNode;
double **m_DeltaWeight;
double *m_DeltaBias;

double (*Activation)(double);
double (*DifferentialActivation)(double);

CKhuDaNetLayer(CKhuDaNetLayerOption m_LayerOptionInput,
    CKhuDaNetLayer *pBackwardLayerInput);
virtual ~CKhuDaNetLayer();

void AllocDeltaWeight();
void InitWeight();
int ComputeLayer(double *Probability = 0);
void ComputeDelta(double *Output);
void ComputeDeltaWeight(bool bReset);
void UpdateWeight(int nBatchSize);
double GetLoss();
};
```

## KhuDaNetLayer.cpp (1)

```
...
CKhuDaNetLayerOption::CKhuDaNetLayerOption(unsigned int nLayerTypeInput,
    int nImageCntInput, int nNodeCntInput,
    int nWidthInput, int nHeightInput, int nKernelSizeInput,
    int nActicationFnInput, double dLearningRateInput) {

    nLayerType = nLayerTypeInput;
    nImageCnt = nImageCntInput;
    nNodeCnt = nNodeCntInput;

    nW = nWidthInput;
    nH = nHeightInput;

    nKernelSize = nKernelSizeInput;
    nActicationFn = nActicationFnInput;

    dLearningRate = dLearningRateInput;
}
```

## KhuDaNetLayer.cpp (2)

```
CKhuDaNetLayer::CKhuDaNetLayer(CKhuDaNetLayerOption m_LayerOptionInput,
    CKhuDaNetLayer *pBackwardLayerInput)
: m_LayerOption(m_LayerOptionInput), m_bTrained(false) {

    if(m_LayerOption.nActicationFn == KDN_AF_IDENTIFY) {
        Activation = CKhuDaNet::Identify;
        DifferentialActivation = CKhuDaNet::DifferentialIdentify;
    }
    else if(m_LayerOption.nActicationFn == KDN_AF_BINARY_STEP) {
        Activation = CKhuDaNet::BinaryStep;
        DifferentialActivation = CKhuDaNet::DifferentialBinaryStep;
    }
    else if(m_LayerOption.nActicationFn == KDN_AF_SIGMOID) {
        Activation = CKhuDaNet::Sigmoid;
        DifferentialActivation = CKhuDaNet::DifferentialSigmoid;
    }
}
```

## KhuDaNetLayer.cpp (3)

```
m_pBackwardLayer = pBackwardLayerInput;

if((m_LayerOption.nLayerType & KDN_LT_OUTPUT) &&
    (m_LayerOption.nLayerType & KDN_LT_FC)){
    m_Loss = new double [m_LayerOption.nNodeCnt];
}

if((m_LayerOption.nLayerType & KDN_LT_INPUT) &&
    (m_LayerOption.nLayerType & KDN_LT_FC)) {
    m_Node = new double [m_LayerOption.nNodeCnt];
}
else if(m_LayerOption.nLayerType & KDN_LT_FC) {
    m_Node = new double [m_LayerOption.nNodeCnt];
    if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
        m_Weight = CKhuDaNet::dmatrix1d(m_LayerOption.nNodeCnt,
                                           m_pBackwardLayer->m_LayerOption.nNodeCnt);

    m_Bias = new double[m_LayerOption.nNodeCnt];
}
}
```

## KhuDaNetLayer.cpp (4)

```
CKhuDaNetLayer::~CKhuDaNetLayer() {
    if((m_LayerOption.nLayerType & KDN_LT_OUTPUT) &&
        (m_LayerOption.nLayerType & KDN_LT_FC)) {
        delete [] m_Loss;
    }
    if((m_LayerOption.nLayerType & KDN_LT_INPUT) &&
        (m_LayerOption.nLayerType & KDN_LT_FC)) {
        delete [] m_Node;
    }
}
```



## KhuDaNetLayer.cpp (5)

```
else if(m_LayerOption.nLayerType & KDN_LT_FC) {
    delete [] m_Node;
    if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
        CKhuDaNet::free_dmatrix1d(m_Weight, m_LayerOption.nNodeCnt,
                                    m_pBackwardLayer->m_LayerOption.nNodeCnt);

    delete [] m_Bias;

    if(m_bTrained) {
        delete [] m_DeltaNode;
        if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
            CKhuDaNet::free_dmatrix1d(m_DeltaWeight,
                                        m_LayerOption.nNodeCnt, m_pBackwardLayer->m_LayerOption.nNodeCnt);

        delete [] m_DeltaBias;
    }
}
}
```

## KhuDaNetLayer.cpp (6)

```
void CKhuDaNetLayer::AllocDeltaWeight() {
    if((m_LayerOption.nLayerType & KDN_LT_OUTPUT) &&
        (m_LayerOption.nLayerType & KDN_LT_FC))
    {
    }
    if((m_LayerOption.nLayerType & KDN_LT_INPUT) &&
        (m_LayerOption.nLayerType & KDN_LT_FC)) {
    }
    else if(m_LayerOption.nLayerType & KDN_LT_FC) {
        if(!m_bTrained) {
            m_DeltaNode = new double [m_LayerOption.nNodeCnt];
            if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
                m_DeltaWeight = CKhuDaNet::dmatrix1d(m_LayerOption.nNodeCnt,
                                                       m_pBackwardLayer->m_LayerOption.nNodeCnt);

            m_DeltaBias = new double[m_LayerOption.nNodeCnt];
        }
    }

    m_bTrained = true;
}
```

## KhuDaNetLayer.cpp (7)

```
void CKhuDaNetLayer::InitWeight() {
    static unsigned int seed = (unsigned int)std::chrono::
        system_clock::now().time_since_epoch().count();
    static std::default_random_engine generator(seed);
    if(m_LayerOption.nLayerType & KDN_LT_INPUT) return;
    if(m_LayerOption.nLayerType & KDN_LT_FC) {
        double var = 1;
        if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)
            var = sqrt(2./
                (m_pBackwardLayer->m_LayerOption.nNodeCnt + m_LayerOption.nNodeCnt));

        std::normal_distribution<double> distribution(0., var);

        for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i) {
            if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC) {
                for(int j = 0 ; j < m_pBackwardLayer->m_LayerOption.nNodeCnt ; ++j)
                    m_Weight[i][j] = distribution(generator);
            }
            m_Bias[i] = 0;
        }
    }
}
```

## KhuDaNetLayer.cpp (8)

```
int CKhuDaNetLayer::ComputeLayer(double *Probability) {
    if(m_LayerOption.nLayerType & KDN_LT_INPUT) return 0;

    if((m_LayerOption.nLayerType & KDN_LT_FC) &&
        (m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC)) {
        for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i) {
            m_Node[i] = 0;
            for(int j = 0 ; j < m_pBackwardLayer->m_LayerOption.nNodeCnt ; ++j )
                m_Node[i] += m_pBackwardLayer->m_Node[j] * m_Weight[i][j];

            m_Node[i] = Activation(m_Node[i] + m_Bias[i]);
        }
    }
    int nMaxNode;
    if((m_LayerOption.nLayerType & KDN_LT_OUTPUT) &&
        (m_LayerOption.nLayerType & KDN_LT_FC)) {
        if(m_Node[0] < 0.5) nMaxNode = 0;
        else nMaxNode = 1;
    }
    if(Probability) *Probability = 0;
    return nMaxNode;
}
```

## KhuDaNetLayer.cpp (9)

```
void CKhuDaNetLayer::ComputeDelta(double *Output) {
    if(m_LayerOption.nLayerType & KDN_LT_INPUT) return;

    if(m_LayerOption.nLayerType & KDN_LT_OUTPUT) {
        if(m_LayerOption.nLayerType & KDN_LT_FC) {
            for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i)
                m_DeltaNode[i]
                    = (Output[i]-m_Node[i]) * DifferentialActivation(m_Node[i]);
            for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i)
                m_Loss[i] = (Output[i]-m_Node[i])*(Output[i]-m_Node[i]);
        }
    }

    if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_INPUT)
        return;
}
```

## KhuDaNetLayer.cpp (10)

```
void CKhuDaNetLayer::ComputeDeltaWeight(bool bReset) {
    if(m_LayerOption.nLayerType & KDN_LT_INPUT) return;
    if(bReset) {
        if(m_LayerOption.nLayerType & KDN_LT_FC) {
            if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC) {
                for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i) {
                    for(int j = 0 ; j < m_pBackwardLayer->m_LayerOption.nNodeCnt ; ++j )
                        m_DeltaWeight[i][j] = 0;
                    m_DeltaBias[i] = 0;
                }
            }
        }
    }
    if(m_LayerOption.nLayerType & KDN_LT_FC) {
        if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC) {
            for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i) {
                for(int j = 0 ; j < m_pBackwardLayer->m_LayerOption.nNodeCnt ; ++j )
                    m_DeltaWeight[i][j] += m_DeltaNode[i] * m_pBackwardLayer->m_Node[j];
                m_DeltaBias[i] += m_DeltaNode[i];
            }
        }
    }
}
```

## KhuDaNetLayer.cpp (11)

```
void CKhuDaNetLayer::UpdateWeight(int nBatchSize) {
    if(m_LayerOption.nLayerType & KDN_LT_INPUT) return;

    if(m_LayerOption.nLayerType & KDN_LT_FC) {
        if(m_pBackwardLayer->m_LayerOption.nLayerType & KDN_LT_FC) {
            for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i) {
                for(int j = 0 ; j < m_pBackwardLayer->m_LayerOption.nNodeCnt ; ++j )
                    m_Weight[i][j]
                        += m_LayerOption.dLearningRate * m_DeltaWeight[i][j]/nBatchSize;

                m_Bias[i] += m_LayerOption.dLearningRate * m_DeltaBias[i]/nBatchSize;
            }
        }
    }
}
```

## KhuDaNetLayer.cpp (12)

```
double CKhuDaNetLayer::GetLoss() {
    double Loss = 0;
    if((m_LayerOption.nLayerType & KDN_LT_OUTPUT) &&
        (m_LayerOption.nLayerType & KDN_LT_FC)) {
        for(int i = 0 ; i < m_LayerOption.nNodeCnt ; ++i)
            Loss += m_Loss[i];
    }
    return Loss;
}
```

## MNIST (1)

- MNIST (modified national institute of standards and technology) database
- The MNIST Database of handwritten digits
  - <http://yann.lecun.com/exdb/mnist/>
  - Training set: 60,000, Test set: 10,000
  - Image file
    - [0]: 2051(0x00000803 – 08: unsigned char, 00000011: 2D),
    - [4]: 60000/10000, [8]: 28(rows), [12]: 28(columns),
    - [16]: pixel, raw data, row-wise, [0-255], unsigned char
  - Label file
    - [0]: 2049(0x00000801 – 08: unsigned char, 00000001: 1D),
    - [4]: 60000/10000,
    - [8]: label, [0-9], unsigned char

## MNIST (2)

```
void CPerceptronTest::LoadMnistTrain() {
    char TrainImagePath[MAX_PATH], TrainLabelPath[MAX_PATH];

    sprintf(TrainImagePath, "%s\\train-images.idx3-ubyte", m_ExePath);
    sprintf(TrainLabelPath, "%s\\train-labels.idx1-ubyte", m_ExePath);

    FILE *fp = fopen(TrainImagePath, "rb");
    if(fp) {
        unsigned char Buf[28*28];
        fread(Buf, 1, 16, fp);
        int nCnt = 0;
        for(int i = 0 ; i < m_nMnistTrainTotal ; ++i) {
            fread(Buf, 1, 28*28, fp);

            for(int k = 0 ; k < 28*28 ; k++)
                m_MnistTrainInput[nCnt][k] = (double)Buf[k]/255.;
            nCnt++;
        }
        fclose(fp);
    }
}
```

## MNIST (3)

```
fp = fopen(TrainLabelPath, "rb");
if(fp) {
    unsigned char Buf[32];
    fread(Buf, 1, 8, fp);

    int nCnt = 0;
    for(int i = 0 ; i < m_nMnistTrainTotal ; ++i) {
        fread(Buf, 1, 1, fp);
        m_MnistTrainOutput[nCnt] = Buf[0];
        nCnt++;
    }
    fclose(fp);
}
```

## CkhuGleGraphLayer

## Main.cpp (1)

```
class CKhuGleGraphLayer : public CKhuGleLayer {
public:
    // double m_TrainAccuacy, m_TrainLoss;
};
```

```

class CPerceptronTest : public CKhuGleWin {
public:
    CKhuGleGraphLayer *m_pTrainGraphLayer, *m_pTestGraphLayer;
    CKhuDaNet m_Perceptron;
    bool m_bTrainingRun;

    char m_ExePath[MAX_PATH];
    int m_nBatchCnt, m_nEpochCnt, m_nBatch;
    int m_nMnistTrainTotal, m_nMnistTestTotal;

    double **m_MnistTrainInput, **m_MnistTestInput;
    int *m_MnistTrainOutput, *m_MnistTestOutput;

    CPerceptronTest(int nW, int nH, char *ExePath);
    ~CPerceptronTest();
    void LoadMnistTrain();
    void LoadMnistTest();
    void Update();
};

```

```

CPerceptronTest::CPerceptronTest(int nW, int nH, char *ExePath)
: CKhuGleWin(nW, nH) {
    strcpy(m_ExePath, ExePath);

    m_pScene = new CKhuGleScene(640, 480, KG_COLOR_24_RGB(100, 100, 150));
    m_pTrainGraphLayer = new CKhuGleGraphLayer(600, 200,
        KG_COLOR_24_RGB(150, 150, 200), 2, CKgPoint(20, 30));
    m_pTrainGraphLayer->SetMaxData(0, 100.);
    m_pTrainGraphLayer->SetMaxData(1, 2.5);
    m_pScene->AddChild(m_pTrainGraphLayer);

    m_pTestGraphLayer = new CKhuGleGraphLayer(600, 200,
        KG_COLOR_24_RGB(150, 150, 200), 1, CKgPoint(20, 260));
    m_pTestGraphLayer->SetMaxData(0, 100.);
    m_pScene->AddChild(m_pTestGraphLayer);

    m_Perceptron.AddLayer(CKhuDaNetLayerOption(KDN_LT_INPUT | KDN_LT_FC,
        0, 28*28, 0, 0, 0, 0, 0.15));
    m_Perceptron.AddLayer(CKhuDaNetLayerOption(KDN_LT_FC | KDN_LT_OUTPUT,
        0, 1, 0, 0, 0, 0, KDN_AF_SIGMOID, 0.15));

    m_Perceptron.InitWeight();
}

```

## Main.cpp (4)

```
m_nBatchCnt = 0;
m_nEpochCnt = 0;
m_nBatch = 100;
m_nMnistTrainTotal = 60000;
m_nMnistTestTotal = 10000;

m_MnistTrainInput = m_MnistTestInput = nullptr;
m_MnistTrainOutput = m_MnistTestOutput = nullptr;

std::cout << m_Perceptron.GetInformation() << std::endl;
int i;
if(!m_MnistTrainInput){
    m_MnistTrainInput = new double *[m_nMnistTrainTotal];

    for(i = 0 ; i < m_nMnistTrainTotal ; i++)
        m_MnistTrainInput[i] = new double[28*28];
}

if(!m_MnistTrainOutput)
    m_MnistTrainOutput = new int [m_nMnistTrainTotal];
```

## Main.cpp (5)

```
if(!m_MnistTestInput){
    m_MnistTestInput = new double *[m_nMnistTestTotal];

    for(i = 0 ; i < m_nMnistTestTotal ; i++)
        m_MnistTestInput[i] = new double[28*28];
}

if(!m_MnistTestOutput)
    m_MnistTestOutput = new int [m_nMnistTestTotal];

LoadMnistTrain();
LoadMnistTest();

m_bTrainingRun = false;
}
```



## Main.cpp (6)

```
CPerceptronTest::~CPerceptronTest() {
    int i;
    if(m_MnistTrainInput){
        for(i = 0 ; i < m_nMnistTrainTotal ; i++)
            delete [] m_MnistTrainInput[i];

        delete [] m_MnistTrainInput;
    }
    if(m_MnistTrainOutput)
        delete [] m_MnistTrainOutput;

    if(m_MnistTestInput){
        for(i = 0 ; i < m_nMnistTestTotal ; i++)
            delete [] m_MnistTestInput[i];

        delete [] m_MnistTestInput;
    }
    if(m_MnistTestOutput)
        delete [] m_MnistTestOutput;
}
```

## Main.cpp (7)

```
void CPerceptronTest::Update() {
    if(m_bKeyPressed['S']) {
        m_bTrainingRun = !m_bTrainingRun;
        m_bKeyPressed['S'] = false;
    }
    if(!m_bTrainingRun) {
        m_pScene->Render();
        DrawSceneTextPos("Perceptron Test", CKgPoint(0, 0));

        CKhuGleWin::Update();
        return;
    }
}
```

## Main.cpp (8)

```
int nIndex = (m_nBatchCnt*m_nBatch)%m_nMnistTrainTotal;
if(nIndex+m_nBatch >= m_nMnistTrainTotal)
    nIndex = m_nMnistTrainTotal-m_nBatch;

int nOutputCnt = 1;
double **OutputList = new double*[m_nBatch];
for(int i = 0 ; i < m_nBatch ; ++i)
    OutputList[i] = new double[nOutputCnt];
for(int i = 0 ; i < m_nBatch ; ++i) {
    for(int j = 0 ; j < nOutputCnt ; ++j) {
        OutputList[i][j] = 0;
        if(m_MnistTrainOutput[nIndex+i] > 4) OutputList[i][j] = 1;
    }
}
```

## Main.cpp (9)

```
double Loss;
int nTP = m_Perceptron.TrainBatch(m_MnistTrainInput+nIndex, OutputList,
    m_nBatch, &Loss);

for(int i = 0 ; i < m_nBatch ; ++i)
    delete [] OutputList[i];
delete [] OutputList;

m_nBatchCnt++;

char Msg[256];
sprintf(Msg, "Train accuracy: %6.2lf, %5.3lf(batch index: %5d, \
total : %6d(%5.1lf), ep(%2d)",
    (double)nTP/(double)m_nBatch*100, Loss, m_nBatchCnt, nIndex+m_nBatch,
    (double)(nIndex+m_nBatch)/m_nMnistTrainTotal*100, m_nEpochCnt+1);
std::cout << Msg << std::endl;
```

## Main.cpp (10)

```
if(nIndex+m_nBatch == m_nMnistTrainTotal) {
    m_nEpochCnt++;

    int nTP = 0;
    int i;
    for(i = 0 ; i < m_nMnistTestTotal ; i++) {
        int nResult = m_Perceptron.Forward(m_MnistTestInput[i]);
        if((m_MnistTestOutput[i]>4?1:0) == nResult) nTP++;
    }

    sprintf(Msg, "Test accuracy: %7.3lf\n",
        (double)nTP/(double)m_nMnistTestTotal*100.);
    std::cout << Msg << std::endl;

    m_pTestGraphLayer->m_Data[0].push_back
        ((double)nTP/(double)m_nMnistTestTotal*100);
    m_pTestGraphLayer->m_nCurrentCnt++;
    m_pTestGraphLayer->DrawBackgroundImage();
}
```

## Main.cpp (11)

```
m_pTrainGraphLayer->m_Data[0].push_back((double)nTP/(double)m_nBatch*100);
m_pTrainGraphLayer->m_Data[1].push_back(Loss);
m_pTrainGraphLayer->m_nCurrentCnt++;
m_pTrainGraphLayer->DrawBackgroundImage();

m_pScene->Render();
DrawSceneTextPos("Perceptron Test", CKgPoint(0, 0));

CKhuGleWin::Update();
}

void CPerceptronTest::LoadMnistTrain() {
...
}

void CPerceptronTest::LoadMnistTest() {
...
}
```

```
int main() {
    char ExePath[MAX_PATH];
    GetModuleFileName(NULL, ExePath, MAX_PATH);

    int i;
    int LastBackSlash = -1;
    int nLen = strlen(ExePath);
    for(i = nLen-1 ; i >= 0 ; i--) {
        if(ExePath[i] == '\\') {
            LastBackSlash = i;
            break;
        }
    }
    if(LastBackSlash >= 0)
        ExePath[LastBackSlash] = '\\0';

    CPerceptronTest *pPerceptronTest = new CPerceptronTest(640, 480, ExePath);

    KhuGleWinInit(pPerceptronTest);

    return 0;
}
```

## Practice VIII

- Learning rate analysis

- Functional link network

