generator

# ECMAScript 2015

S 6 7 일정: 2016/9/22 - 16/10/27 시간: 매주 목요일 저녁 8-10시 장소: 네이버 D2 STARTUP FAG

projectB5 x Bsidesoft x RoasteryKay x **NAVER** []<sup>2</sup>

### Abstract Loop

```
기존의 루프는 추상화가 불가함.
                            루프의 추상화?
기존에는 루프 전체의 실행여부를 결정만 추상화할 수 있음.
  const elLoop = (el, f) =  {
     const stack = [];
     do{
        f(el);
         if(el.firstElementChild) stack.push(el.firstElementChild);
         if(el.nextElementSibling) stack.push(el.nextElementSibling);
     } while(el = stack.pop());
  };
  const elLoopWithFilter = (el, run, filter) = \ {
     const stack = [];
     do{
         if(filter(el)) run(el);
         if(el.firstElementChild) stack.push(el.firstElementChild);
         if(el.nextElementSibling) stack.push(el.nextElementSibling);
     } while(el = stack.pop());
  };
 const elLoopWithFilter = (el, run, filter) = \rangle elLoop(el, el= \rangle filter(el) & & run(el));
 [1,2,3].forEach(v=)console.log(v));
```

### Abstract Loop

Generator는 루프구조의 추상화를 가능하게 함

```
const elLoop = function*(el) {
    const stack = [];
    do {
        yield(el);
        if(el.firstElementChild) stack.push(el.firstElementChild);
        if(el.nextElementSibling) stack.push(el.nextElementSibling);
    } while(el = stack.pop());
};

for(const el of elLoop(document.getElementByld('a'))) {
    if(el.tagName == 'article' & & el.innerHTML.startWiths('projectA')) return el;
}
```

### Abstract Loop

```
composite, visitor, iterator, decorator, cor 등의 복합적인 루프를 모두 추상화하여 for of로 노출
const is = (v, cls) =  {
   if(!(vinstanceofcls)throw'invalidtype';
                                                                     let P = new Composite('parent');
                                                                     P.add(new Composite('child1'));
const Composite = class{
                                                                     P.add(new Composite('child2'));
   constructor(title) {
      this.title = title;
                                                                     for(const title of P) console.log(title);
      this.children = new Set();
   add(child, type = is(child, Composite)) {
                                                                                Elements
                                                                                          Console
      this.children.add(child);
                                                                             top
   *operation() {
      yield this.title;
                                                                       parent
      for(const c of this.children) yield* c.operation();
                                                                       child1
                                                                       child2
    [Symbol.iterator] () {
       return this.operation();
```

# Lazy Loop (Loop to Value)

```
루프를 지연하여 필요한 만큼만 루프를 돌면서 문제를 해결하고 루프가 시작되기 전에는 부하를 걸지 않음
const each = function*(arr) {
                                      const filter = function*(e, f) {
                                                                                 const map = function*(e, f) {
   console.log('each start');
                                          console.log('filter start');
                                                                                     console.log('map start');
   for(const v of arr.slice(0)) {
                                          for(const v of e) {
                                                                                     for(const v of e) {
                                                                                         console.log('map:', v);
       console.log('each:', v);
                                              if(f(\lor))
                                                  console.log('filter:', i);
       yield v;
                                                                                        yield f(v);
                                                  yield v;
for(const v of
                                                                            for(const v of
   each([1,2,3,4])
                                                                                map(
   console.log(v);
                                                                                   filter(each([1,2,3,4]), v=)(v%2 == 0)),
                             for(const v of
                                                                                   \vee = \rangle \vee *2
                                filter(each([1,2,3,4]), v=)(v%2 == 0))
                                                                                                                 map start
         Elements
                                                                            ) console.log(v);
                             ) console.log(v);
                                                                                                                 filter start
                                                                                                                 each start
                                                                                                                 each: 1
                                                        filter start
   each start
                                                                                                                 each: 2
                                                        each start
   each: 1
                                                                                                                 filter: 2
                                                        each: 1
                                                                                                                 map: 2
   each: 2
                                                        each: 2
                                                        filter: 2
                                                                                                                 each: 3
   each: 3
                                                                                                                 each: 4
                                                        each: 3
                                                                                                                 filter: 4
                                                        each: 4
   each: 4
                                                                                                                 map: 4
                                                        filter: 4
                                                                                                                 8
```

# lazy chaining

```
const lazy = (=){
    const gene = function*(iter) {for(const v of iter) yield v; };
    const filter = function*(g, f) {for(const v of g) if(f(v)) yield v;};
    const map = function*(q, f) {for(const v of q) yield f(v);};
    const Lazy = class{
        constructor(iter) {this.seed = gene(iter); }
        [Symbol.iterator] () {return this.seed; }
       filter(f) {
                                                                for (const v of lazy([1,2,3,4])) console.log(v);
           this.seed = filter(this.seed, f);
           return this;
                                                                for(const v of
                                                                    lazy([1,2,3,4])
        map(f) {
                                                                        .filter(v=)v \% 2 == 0)
           this.seed = map(this.seed, f);
                                                                ) console.log(v);
           return this;
                                                                for(const v of
                                                                    lazy([1,2,3,4])
    return v= new Lazy(v);
                                                                        .filter(v = v \% 2 = 0)
})();
                                                                        .map(v=\rangle v*2)
                                                                ) console.log(v);
```