## Programming Assignment I

Creating a Shell Interface Using Java (A modified version from www.utc.edu)

We will complete the project described in page 149 to 152. It gives a good starting point in Figure 3.37. (Please refer to the attached image files.)

- 1. Begin by adding code that splits the String into a String array. Look up the String class in the Java API and read about the **split()** method. You will be splitting the user input based on a single 'space' character and saving the result in a String array.
- 2. The ProcessorBuilder constructor that is described page 150 accepts a List of String objects. You will need to find a class that implements the List interface and then transform your String array into a List of Strings. You can use ArrayList or List class in java.util package. You will need to read the java API to learn how to add String objects to your ArrayList or List. One you figure out your need to write code that iterates through your String array and adds each String to the ArrayList or List.
- 3. One you correctly have all of your String in your List, all you need to do is to create your **ProcessBuilder** object.
- 4. Next, you will need to create a **Scanner** or **BufferedReader** to read the output string of the process builder object. This is almost identical to how it is handled in the **OSProcess** program in page 118. Your **OSProcess** will print out the result of the command. Try it with the **cat** command, the **Is** command, and the **ps** command.
- 5. Congratulations! Your project is now working! Back up your program to a separate directory in case you mess it up by adding the stuff below.
- 6. Add code to your project so that if the command entered is "exit" or "quit" the shell outputs "Goodbye." And exits the program. You can use System.exit(0) to exit your running program. It may be better if the code is in front of the codes that handle ProcessBuilder object.
- 7. Next, get your shell to successfully change directories using the cd command. To do this, you will need to use the directory (File directory) method of the **ProcessBuilder** project, and you will also need to have a File object that keeps track of the current directory. For example, if you are in your home directory and it contains a directory called Project1, and you type:

cd /home/user¹/ Project1

to get into your Project1 directory. If you just type cd

cd Project1

you will get an exception. If you get this far,

cd ..

1

<sup>&</sup>lt;sup>1</sup> **user** is assumed to be your username.

will not work as expected.

Get your program working with relative paths. For instance, make it so typing:cd Project 1

actually takes you to the Project1 directory instead of throwing an exception. Also

cd ..

should work as expected in this case.

9. Add some error/exception handling and do it gracefully. For instance, if a user types in cd fakeDirectory

and it does not exist, you should tell the user instead of crashing with an exception. If I can crash your program by trying to use your shell by doing normal things, you won't get these final points.

10. Adding a History Feature: Many UNIX shells provide a history feature that allows users to see the history of commands they have entered and to return a command from that history. The history includes all commands that have been entered by the user since the shell was invoked. For example, if the user entered the *history* command and saw as output:

0 pwd

1 ls -l

2 cat Prog.java

Your program must allow users to return commands from their history by supporting the following three techniques:

- 1) When the user enters the command history, you will print out the contents of the history of commands that have been entered into the shell, along with the command numbers.
- 2) When the user enters !!, run the previous command in the history. If there is no previous command, output an appropriate error message.
- 3) When the user enters !<integer value *i*> (for example !5), run the *i*th command in the history. For example, entering !4 would run the fourth command in the command history. Make sure you perform proper error checking to ensure that the interger value is a valid number in the command library.

Table 1. testing cases of your shell project

Input test cases	Results	Points
Compile and runs the program	The shell program can compile and run successfully	10

ProcessBuilder object	ProcessBuilder object is correctly created, ps, ls, and cat command works	5
Exit and quit	Exit and quit works	5
Change directory to /home/user	cd followed by pwd You are able to change directory to /home/user directory and display it. (absolute path is working)	5
Handle absolute path	cd /home You are able to change directory to /home	10
Relative path	then cd user You are able to change directory to /home/user (relative path is working)	10
	cd again and type cd /user/Project1 or any existing folder You are able to change directory to /home/user/Project1	10
	Cd You are able to change directory to /home/user	5
Error handling	cd fakeDirectory Error message for invalid path	5
history	'history <number>' works well 'history !!' works well 'history !<number>' works well</number></number>	5 5 10
documentation 1-5 questions		10 5

If you made it this far and everything is working, you've done a really great job and you've passed all testing cases.

## **Bonus**

Implement the history feature as described at the end of the project description. If you get it working flawlessly and eventually earn an A in the class, then I will think you are awesome and get 20 bonus points on this project as well. If you are only able to get it to work partially, then explain, in detail, what is working and tell me how many bonus points you think it's worth between 1 and 19. Please make sure the rest of your project is working first.

## What did you learn?

- 1. How far did you get in this project? What grade are you expecting? Did you find the milestones in the description helpful? Do you think you could have gotten the project working as well as you did without the milestones?
- 2. Do you feel like a better programmer now that you've completed this project? How does this compare to programming project that you've had in prior class?
- 3. Describe 3 problems (relating to this assignment) that arose while you were working on this project and explain how you solved them.

4. How long did you spend on this assignment? Give me specifics. For example:

Date	Time	Activities	Outcomes

5. Total hours spent. Try to be honest and do not exaggerate here.

## Turn in:

- 1. Your source code & **Readme** file which includes how to compile and run your source code.
- 2. Documentation including test results of test cases, you can use appropriate screen shots here to show successful cases. (10 points)
- 3. The answers to above 1-5 questions. (5 points)