Project 3: Designing a Virtual Memory Manager

- Objectives
 - 1. To be sure of understanding the concept of virtual memory
 - 2. To understand how the memory management system can be implemented in practice
 - 3. To be able to add a new feature from existing memory management functions

Procedure

- 1. Read the description in Programming Project supported as image files (pp.452~456)
- 2. Run the project that has been given through eclass website
- 3. The project has a completed version of the basic implementation.
- 4. Run the project and see what happens
- 5. Analyze the source codes in the project to understand how the required functions are implemented
- 6. Give three-page report at the end of this lab to show me the degree of your understanding
- 7. Make your report be precise and easily understandable so that I can implement the project only with your report
- 8. Get 100 pts if you complete step 1~8.
- 9. Implement 'Modifications' part in page 456.
 - Change the physical memory accommodates only **128** frames
 - Need page replacement to handle all memory references
 - Implement **two page replacement algorithms** (two among LRU, LRU approximation, and FIFO)
 - Complete the page replacement part with the above algorithms
 - Plug the page replacement part on the initial implementation given to you
 - ◆ The statistics add the number of page replacements
 - Analyze the result with the original implementation given to you
 - Also describe the difference of the results with two replacement algorithms are applied each.
 - The report will focus on the difference between the original and your modification
- ◆ Get 300 points after completing step 9.