



Growth RPG

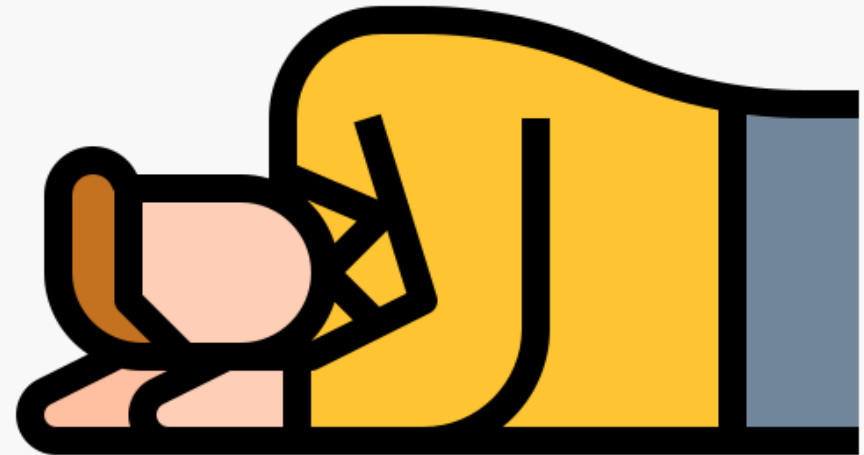
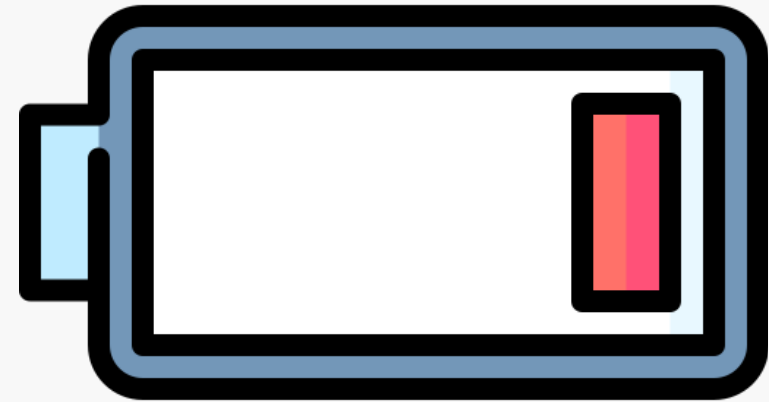
I Industry-academia project I

Team : 송이장

Members : 송우림 이정모 장태규 필신우

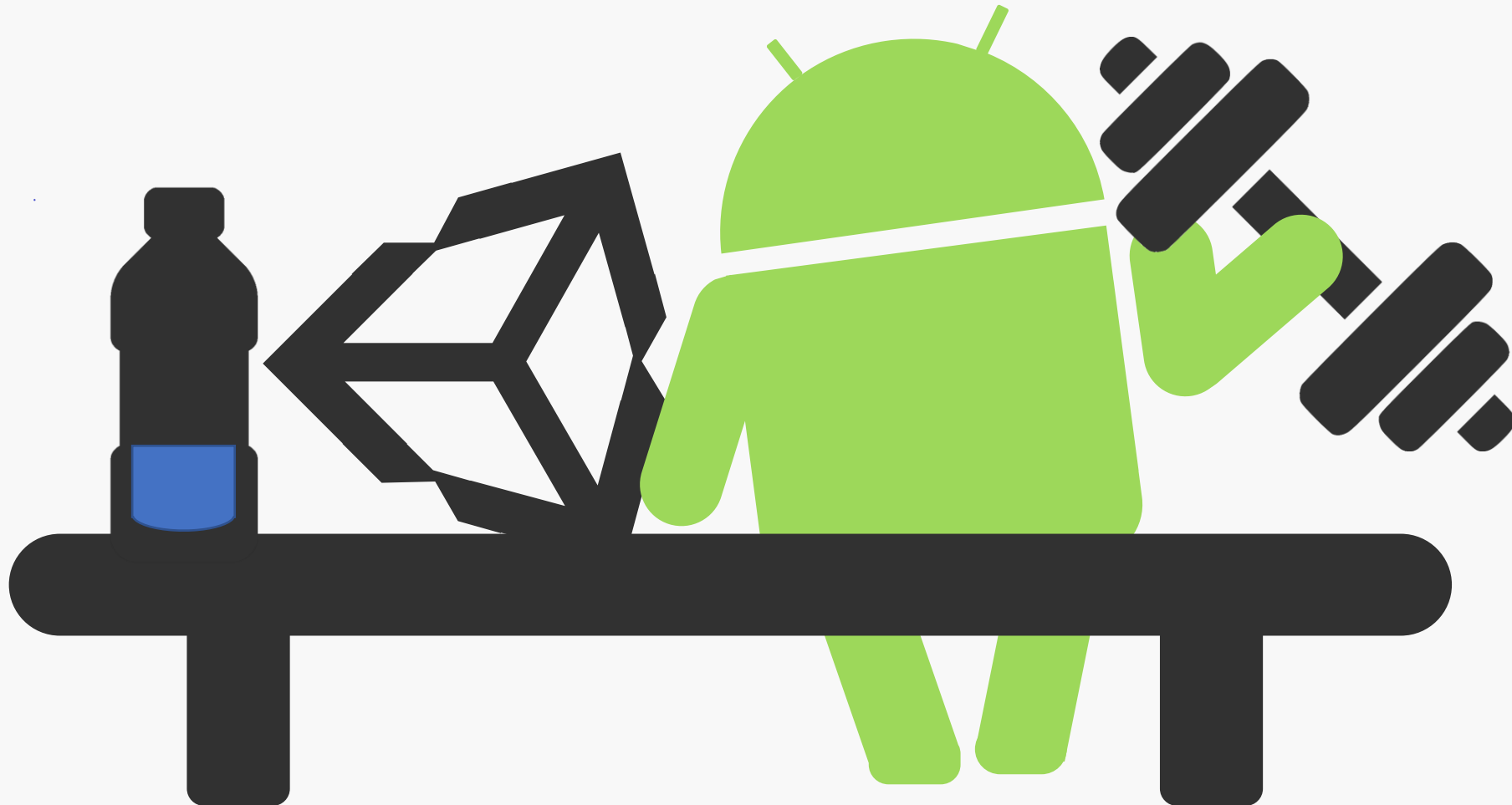
01 Motivation of idea

The difficulty of exercise



01 Motivation of idea

An idea that came to mind



02 Project Theme

Character's ability

based on movement



Steps



Running



Sleeping



03 Developing the android app

Measure the exercise using sensors

01 Acceleration sensor



02 Ease to check



Main screen of the game



04 Game

Information of the character



Shop System of the game



04 Game

Dungeon to explore



04 Game

A character **grown by exercise**



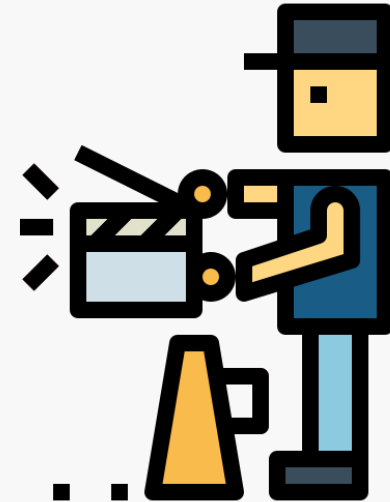
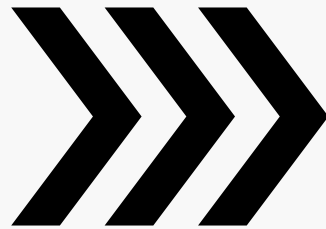
05

Improvement

Change of position



Consumer



Producer

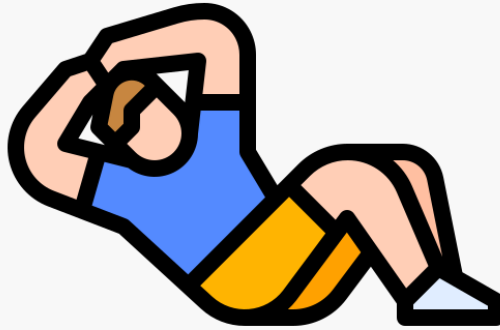
05

Improvement

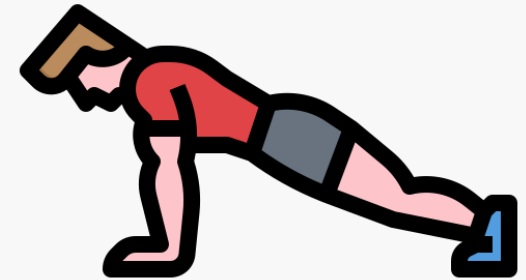
Exercise



Squat



Sit up



Push up

05 Improvement

Game Logic

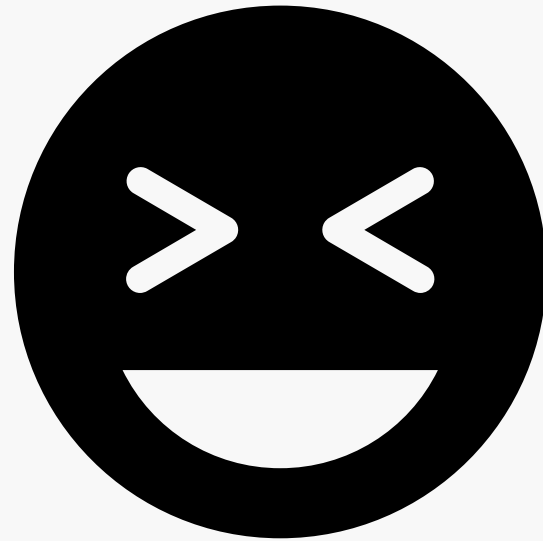
Multi-to-multi battle



Goal



Health



Fun

Thank You

송이장
