System Monitoring Tool [CSCB09]

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1 Introduction

This document provides an overview of the implementation and functionality of the System Monitoring Tool. The tool reports real-time utilization metrics for:

- Memory usage
- CPU utilization
- Number of CPU cores

It runs under the following command:

gcc -Wall -std=c99 -Werror Assignment1.c Assignment1

2 Dependencies

Before running the code, ensure that the following dependencies are installed:

- #include <stdio.h> Standard I/O functions.
- #include <stdlib.h> Memory management and utilities.
- #include <string.h> String manipulation.
- #include <stdbool.h> Boolean types.
- #include <unistd.h> POSIX system calls.
- #include <ctype.h> Character classification.
- #include <sys/resource.h> CPU utilization calculations.
- #include <sys/sysinfo.h> System memory details.

3 Usage of usleep()

Important Notes:

- usleep() is included in unistd.h and works in most Linux environments.
- While usleep() is officially deprecated in POSIX.1-2001, it is assumed to be allowed for this assignment.
- The program does not require compiling with gcc -std=c99, allowing usleep() to function correctly.

Figure 1: Usleep error in IA3170-23 computer

4 Struct Definitions

4.0.1 ArgsInfo

Stores information related to command-line arguments and program execution flags.

- memory_flag Boolean flag for memory monitoring.
- cpu_flag Boolean flag for CPU utilization monitoring.
- cores_flag Boolean flag for CPU core monitoring.
- samples Number of samples for monitoring.
- tdelay Time delay (in microseconds) between samples.
- updated_sample Flag to track sample count updates.
- updated_tdelay Flag to track delay updates.
- argc Number of command-line arguments.
- argv Pointer to command-line arguments array.

4.0.2 CursorPosition

Tracks the cursor's current row and column position in the terminal for proper alignment and updates.

- row The cursor row index.
- col The cursor column index.

5 Main System Monitoring Implementation

5.0.1 Parameters:

- argc The number of command-line arguments.
- argv The array of command-line argument strings.

5.0.2 Key Variables Used:

- ArgsInfo *argsInfo Stores parsed command-line arguments.
- CursorPosition memory, cpu, cores Tracks graph positions.
- long double preTotalCPU, preIdleCPU, finalTotalCPU, finalIdleCPU Stores CPU utilization data.
- double max_frequency Stores the maximum CPU frequency.

5.0.3 Execution Flow:

- 1. Parse and validate command-line arguments.
- 2. Initialize the display and draw graphs based on user flags.
- 3. Continuously collect and update memory/CPU utilization data.
- 4. If enabled, display CPU core information at the end.
- 5. Restore the terminal cursor and free allocated memory.

6 Processing Command-Line Arguments

The program handles both positional and flagged arguments. The expected usage format is:

6.0.1 Key rules:

- samples (optional) and tdelay (optional) must appear in 2nd and 3rd positions of argv[].
- Flagged arguments ('-memory', '-cpu', '-cores') can appear in any order.
- 'samples' and 'tdelay' must be positive integers, excluding 0
- Multiple modifications of 'samples' and 'tdelay' are **not allowed**.

6.0.2 processCommandLineArguments()

Parameters:

- argc The number of command-line arguments.
- argv An array of command-line argument strings.

Pseudocode:

- 1. If argc == 1, enable all graphs (memory, CPU, and cores).
- 2. If argc > 1:
 - (a) If argv[1] is a value:
 - i. Set it as the samples positional argument.
 - ii. If argv[2] is also a positional argument, set it as tdelay.
 - iii. Otherwise, proceed to checking if it's a flagged argument.
 - (b) Else, check if it is a flagged argument:
 - i. If it's a valid flag, process it.
 - ii. Otherwise, return an error.
- 3. If no flags are enabled, enable all graphs by default.

Returns:

- -1 Failed to process the command line arguments
- 0 Successfully processed the command line arguments

6.0.3 isPositional()

Parameters:

- argsInfo The struct containing command line arguments.
- current_index The index of the command-line arguments currently being processed.

Documentation:

• Checks if all individual characters in the string are digits

Returns:

- TRUE If all characters are digits.
- FALSE If at least one character is not a digit.

6.0.4 isFlag()

Parameters

- argsInfo A struct containing flags to indicate which graph to show along with the total number of samples or tdelay values.
- current_index Stores the current index of the command-line argument being processed.

Assumptions made:

- --flagname=
 - All flags will be written without any space between --flagname and the = sign.
 - The value must immediately follow the flag --flagname= N is invalid
- --samples=N --tdelay=T
 - N and T must be positive integers greater than zero.
 - Any non-numeric values will be considered invalid input.
 - Any spaces between the -samples = N is also considered invalid

Documentation:

- 1. If argsInfo is NULL or there is no text in the current index, return FALSE.
- 2. If argv is "--memory":
 - Set memoryflag in argsInfo to true.
 - Return TRUE.
- 3. If argv is "--cpu":
 - Set cpuflag in argsInfo to true.
 - Return TRUE.
- 4. If argv is "--cores":
 - Set coresflag in argsInfo to true.
 - Return TRUE.
- 5. If argv starts with "--samples=":
 - (a) Extract value_str from the string right after "--samples=". If spaces are present between = and the value, then it is considered invalid
 - (b) Ensures that this is the first change in sample value, is greater than 0 and is a digit.
- 6. If argv starts with "--tdelay=":
 - (a) Extract value_str from the string after "--tdelay=". If spaces are present between = and the value, then it is considered invalid
 - (b) Ensures that this is the first change in tdelay value, is greater than 0 and is a digit.

Returns:

- TRUE if the argument is successfully processed.
- $\bullet\,$ FALSE if the argument is invalid.

7 Fetching System Statistics

The program retrieves system statistics using system files and function calls:

7.1 CPU utilization

- Opens /proc/stat to retrieve CPU time statistics.
- Tracks the total CPU time and idle time at each sample interval.
- Stores previous total CPU time (preTotalCPU) and idle time (preIdleCPU) for accurate calculations.
- For the first sample, initializes preTotalCPU and preIdleCPU without computing utilization.
- For subsequent samples, calculates CPU utilization as:
- CPU Utilization (%) =

$$\left(\frac{U_2 - U_1}{T_2 - T_1}\right) \times 100$$

where:

- $-T_1, I_1, U_1$ are total, idle, and usage times at the first sampling.
- $-T_2, I_2, U_2$ are total, idle, and usage times at the second sampling.
- -U = T I represents the CPU usage time.
- Updates preTotalCPU and preIdleCPU for the next iteration.

7.2 CPU core count

- Using /proc/cpuinfo to retrieve CPU core count.
- Checks through the file to look for the word "processor" and adds up all its occurences to get the total number of cores

7.3 Memory used

- Using sysinfo() to obtain memory usage
- Convert the obtained values in bytes to gigabytes by dividing it using (1024* 1024 * 1024)
- Subtract the total memory from the free memory to get memory used

7.4 Maximum frequency

- Access /sys/devices/system/cpu/cpu0/cpufreq/cpuinfo_max_freq
- \bullet Convert the value obtained from the file from KHz to GHz by dividing it by 1,000,000

8 Drawing Real-Time Graphs

The program displays:

- The initial graph layout using draw_graph().
- Live-updated Memory used and CPU utilization graphs in main().
- A box representation of CPU cores using coresGraph().

8.0.1 draw_graph()

Parameters:

- label string of the heading label for the graph
- unit the y-axis label for the graph
- height has the total height needed for the graph
- baseline contains the x-axis label
- current_row has the current row location in the terminal
- current_column has the current column location in the terminal
- samples has the total number of samples to decide the total width of the graph

Assumptions

- if the samples are smaller than 20, the graph will draw the x-axis of 20 regardless
- if the samples is bigger than 20, it will draw a bigger x-axis to fit the required data needed

Documentation

• Draws the initial structure of the graph, including the label, unit, height and baseline, based on the available memory usage, CPU utilization or sample count

8.0.2 draw_cpu_graph()

Documentation:

- The graph height is fixed at 11 units.
- Each unit represents 10% increments where the last unit represents 100% of CPU utilization.

Return:

• A CursorPosition struct representing the final cursor position.

8.0.3 draw_memory_graph()

Documentation

- The graph height is fixed at 10 units.
- Each unit represents total_memory / 10.

Return:

• A CursorPosition struct representing the final cursor position.

8.0.4 draw_cpu_graph()

Documentation

- Each core is represented as a boxed unit.
- The maximum number of cores displayed per row is 4

Return:

• A CursorPosition struct representing the final cursor position.

9 How to Use and Examples of testing

- ./Assignment1 : Expected output is CPU, memory, and cores graph.
- ./Assignment1 --cpu --cores : Expected output is CPU and cores graph.
- ./Assignment1 --cpu : Expected output is CPU graph.

- ./Assignment1 20 4000 : Expected output is 20 samples and 4000 tdelay with all graphs.
- ./Assignment1 --cpu=20 : Error: Unknown argument.
- ./Assignment1 --samples=20 --samples=30 : Error: Cannot have multiple sample values. Error: Unknown argument.
- ./Assignment1 --samples=apple: Error: Invalid value for --samples. Error: Unknown argument.
- ./Assignment1 --samples=-1 : Error: Invalid value for --samples. Error: Unknown argument.
- ./Assignment1 --tdelay=-1: Error: Invalid value for --tdelay. Error: Unknown argument.
- ./Assignment1 --samples= 29 : Error: Missing value. Error: Unknown argument