Jesus Ortiz Tovar

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EDUCATION

Bachelor of Science in Computer Science

Minor in Atmospheric and Oceanic Sciences

University of Colorado Boulder

Major GPA: 3.5 | Cumulative GPA: 3.3

Graduation: May 2017

Boulder, CO

Xi'an, Shaanxi, China May 2016

Study Abroad Global Seminar Participant | Jiao Tong University

• 3-Week intensive study of China's history, traditions, politics, and religions by traveling to historic areas throughout the region.

TECHNICAL SKILLS

Programming Languages: Python, C++, Java, HTML/CSS, PHP, JavaScript, MATLAB, R

Web Frameworks: Bootstrap 2, Materialize, Angular S

Project Management: Agile, GitHub, Pivotal Tracker, Slack, Trello

Design: Adobe Photoshop CS6 and Adobe Illustrator CS6

Languages: Spanish Native Speaker, English

RELEVANT EXPERIENCE

Web Developer | Student Academic Success Center, University of Colorado Boulder

• Implemented a web solution using the FileMaker PHP API for student employees to access payroll timesheets electronically, to minimize costs on individual desktop software licenses

• Eliminated the need for students to use a department computer connected to the local server to submit timesheets

UI/UX Lead | Senior Capstone Project, University of Colorado Boulder Boulder, CO

• Following agile methodology in a team of 5 and developing an algorithm that will be used to match students to capstone projects based on their preferences, skills and other factors

• Designing and developing user interface to meet the needs of instructors and students, compliant with web and accessibility standards

Research Assistant | Superhuman Computing Lab, University of Colorado Boulder

• Explored different ways 3D printers can be used in real time with tabletop games with a computer science professor and graduate student

• Organized and planned a user study to better understand the way people perceive 3D printing, as well to better understand the elements of tabletop games improved or augmented with the help of 3D fabrication

Wrote sections of a research paper that was submitted and accepted to ACM C&C 2017

LEADERSHIP EXPERIENCE

Course Assistant | Computer Science Department, University of Colorado Boulder

• Assisted introduction to programming students with comprehension of basic programming concepts and tutored students on Python and C++ programming languages

• Gave feedback to course instructors to improve class structure and assignments

Webmaster | CU Boulder Society of Hispanic Professional Engineers/Latinos in Science

• Organized and planned chapter events with student officers

- Redesigned the group website to make it easier to read on any device using WordPress
- Created promotional material to advertise chapter meetings and community events

AWARDS

NACME Scholar Boulder, CO

• Scholarship program for minorities in engineering who excel in their engineering education and are an active member in their community.

August 2016- Present

Boulder, CO

August 2016- Present

December 2015 – Present

Boulder, CO

August 2016 - Present

Boulder, CO

August 2014 – December 2015

August 2013 – May 2016

Boulder, CO