# **Business Rule Engine**

# **Detailed Listing of Actions**

for Jare Version 0.79

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#### Overview

This document contains a detailed listing of the available actions for the Business Rule Engine "Jare". It lists the available data types, their combinations and possible optional or required parameters.

Actions are defined on the rulegroup level. When a rulegroup fails or passes then none, one or multiple actions can be executed. Actions are executed in the sequence that they have been defined. It is also possible to define actions that are execute when the rulegroup passes and actions when the rulegroup fails at the same time.

A condition must be specified when to execute the action – when the rulegroup fails or passes. Additionally a field – and it's type – must be specified that will be updated by the action.

Sometimes an action will require additional values to be passed to it. This can either be the value of another field or a defined fixed value.

The values selected in the action from "Field to retrieve data", "Parameter 1", "Parameter 2" and "Parameter 3" are passed to the action in this exact sequence. The "Field to retrieve data" is optional and indicates from which other field a value should be retrieved. It can be specified but must not be.

If for example the action requires two values (arguments) then either "Field to retrieve data" and "Parameter 1" have to be specified or alternatively "Parameter 1" and "Parameter 2" (in this case "Field to retrieve data" is left blank). The "Field to update" will be updated with the resulting value.

### **Prerequisites**

The default date format used is: yyyy-MM-dd (four digits for the year, two digits for the month and two digits for the day of the month). If not otherwise specified for String to Date conversions, it is assumed that the value is provided in this format. Date formats need to be according to the Java SimpleDateFormat Class format definition.

All data types listed here are Java related data types.

# **Add Leading Spaces**

Purpose:	Add leading spaces to a value until a given length of the value is reached	
Java Class:	StringAction	
Interface Name:	add leading spaces	

Value 1	Value 2	Return Type
String	Integer	String
Note:		
Optional Value(s)	Explanation	
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# Add Leading Zeros

Purpose:	Add leading zeros to a value until a given length of the value is reached
Java Class:	StringAction
Interface Name:	add leading zeros

Value 1	Value 2	Return Type	
String	Integer	String	
Note:			
Optional Value(s)	Explanation		

# **Append Value**

Purpose:	Append a given value to the end of another value	
Java Class:	StringAction	
Interface Name:	append	

Value 1	Value 2	Return Type	
String	String	String	
String	Integer	String	
String	Long	String	
Note:			
Optional Value(s)	Explanation	Explanation	
Value 3: String	Separator to be used b	Separator to be used between the values	

# **Prepend Value**

Purpose:	Prepend a given value to the start of another value
Java Class:	StringAction
Interface Name:	prepend

Value 1	Value 2	Return Type	
String	String	String	
String	Integer	String	
String	Long	String	
Note:			
Optional Value(s)	Explanation	Explanation	
Value 3: String	Separator to be used b	Separator to be used between the values	

### Trim Value

Purpose:	Remove all leading and trailing space characters from a String	
Java Class:	StringAction	
Interface Name:	trim	

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Value 1	Value 2	Return Type
String		String
Note:		
Optional Value(s)	Explanation	

### **Concatenate Values**

Purpose:	Concatenate two values
Java Class:	StringAction
Interface Name:	append value

#### Applicable to:

Value 1	Value 2	Return Type
String	Double	String
String	Float	String
String	Long	String
String	Integer	String
String	String	String
Notes	<u>'</u>	<u> </u>

Note:

Optional Value(s)	Explanation
Value 3: String	Separator to be used between the value

### Lowercase Value

Purpose:	Change a value to it's lowercase representation
Java Class:	StringAction
Interface Name:	lowercase

Value 1	Value 2	Return Type
String		String
Note:		
Optional Value(s)	Explanation	

# **Uppercase Value**

Purpose:	Change a value to it's uppercase representation
Java Class:	StringAction
Interface Name:	uppercase

Value 1	Value 2	Return Type
String		String
Note:		
Optional Value(s)	Explanation	

### **Replace Value**

Purpose:	Replace a given value – or part of it - with another value
Java Class:	StringAction
Interface Name:	replace

#### Applicable to:

Value 1	Value 2	Return Type
String	String	String

Note: Value 2 has to contain a regular expression. All found occurrences of the regular expression will be replaced with value 3.

Required Value(s)	Explanation
Value 3: String	the replacement for the original value or parts of it

# Set Value (String)

Purpose:	Sets a given value of a string
Java Class:	StringAction
Interface Name:	set value (string)

Value 1	Value 2	Return Type
String		String
Note:		1
Optional Value(s)	Explanation	

# Set Value (Date)

Purpose:	Sets a given value of a date
Java Class:	DateAction
Interface Name:	set value (date)

Value 1	Value 2	Return Type	
Date		Date	
String		Date	
Note:	1	'	
Optional Value(s)	Explanation		
Value 2: String	In case value 1 is a Strithe date.	In case value 1 is a String, this value optionally defines the date format of the date.	

# Set Value (Number)

Purpose:	Sets a given value of a number
Java Class:	MathAction
Interface Name:	absolute

Value 1	Value 2	Return Type
Double		Double
Float		Float
Long		Long
Integer		Integer
Boolean		Boolean
BigDecimal		BigDecimal
Note:		
Optional Value(s)	Explanation	

Optional Value(s)	Explanation

# **Substring Value**

Purpose:	Sets the value to a given substring
Java Class:	StringAction
Interface Name:	set value (String)

#### Applicable to:

Value 1	Value 2	Return Type
String	Integer	String
Note: Value 2 defines from which position of the value the substring will start		
Optional Value(s) Explanation		
Value 3: Integer	Defines at which position the substrin	g will end

Value 1	Value 2	Return Type
String	String	String
Note: Value 2 defines the String value until which the substring shall extend		
Optional Value(s)	Explanation	

# Set Today's Date

Purpose:	Set the value to the current date
Java Class:	DateAction
Interface Name:	set today date

Value 1	Value 2	Return Type
String		String
Note: Value 1 contains the date forma	t to use	

Optional Value(s)	Explanation
Value 2: Integer	Define an offset of days – positive or negative – that will be added to the current date

### **Set Last Day of Month**

Purpose:	Set the value to the last day of the month
Java Class:	DateAction
Interface Name:	set last day of month

#### Applicable to:

Value 1	Value 2	Return Type
		Date
Integer	Integer	String

Note: You can specify the year and month as integer values for which to calculate the last day.

Optional Value(s)	Explanation
Value 1: Date	Specify a date for which the last day of the month is calculated

### **Set First Day of Month**

Purpose:	Set the value to the first day of the month
Java Class:	DateAction
Interface Name:	set first day of month

#### Applicable to:

Value 1	Value 2	Return Type
		Date
Integer	Integer	String

Note: You can specify the year and month as integer values for which to calculate the first day.

Optional Value(s)	Explanation
Value 1: Date	Specify a date for which the first day of the month is calculated

### Set Mid Day of Month

Purpose:	Set the value to the mid day of the month – day 15
Java Class:	DateAction
Interface Name:	set mid day of month

#### Applicable to:

Value 1	Value 2	Return Type
		Date
Integer	Integer	String

Note: You can specify the year and month as integer values for which to calculate the mid day.

Optional Value(s)	Explanation
Value 1: Date	Specify a date for which the mid day of the month is calculated

### **Absolute Value**

Purpose:	Calculates the absolute value of a given value
Java Class:	MathAction
Interface Name:	absolute

Value 1	Value 2	Return Type
Double		Double
Float		Float
Long		Long
Integer		Integer
Note:		
Optional Value(s)	Explanation	

### **Acosinus Value**

Purpose:	Calculates the acosinus of a given value
Java Class:	MathAction
Interface Name:	acosinus

Value 1	Value 2	Return Type	
Double		Double	
Note:			
Optional Value(s)	Explanation		

### **Cosinus Value**

Purpose:	Calculates the cosinus of a given value
Java Class:	MathAction
Interface Name:	cosinus

Value 1	Value 2	Return Type
Double		Double
Note:		
Optional Value(s)	Explanation	

### Cosinush Value

Purpose:	Calculates the cosinush of a given value
Java Class:	MathAction
Interface Name:	cosinush

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Value 1	Value 2	Return Type	
Double		Double	
Note:			
Optional Value(s)	Explanation		

### **Asinus Value**

Purpose:	Calculates the asinus of a given value
Java Class:	MathAction
Interface Name:	asinus

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Value 1	Value 2	Return Type	
Double		Double	
Note:			
Optional Value(s)	Explanation		

### Sinus Value

Purpose:	Calculates the sinus of a given value
Java Class:	MathAction
Interface Name:	sinus

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Value 1	Value 2	Return Type	
Double		Double	
Note:			
Optional Value(s)	Explanation		

### Sinush Value

Purpose:	Calculates the sinush of a given value
Java Class:	MathAction
Interface Name:	sinush

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Value 1	Value 2	Return Type	
Double		Double	
Note:			
Optional Value(s)	Explanation		

# **Atangens Value**

Purpose:	Calculates the atangens of a given value
Java Class:	MathAction
Interface Name:	atangens

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Value 1	Value 2	Return Type	
Double		Double	
Note:			
Optional Value(s)	Explanation		

# **Tangens Value**

Purpose:	Calculates the tangens of a given value
Java Class:	MathAction
Interface Name:	tangens

Value 1	Value 2	Return Type
Double		Double
Note:		
Optional Value(s)	Explanation	

# Tangensh Value

Purpose:	Calculates the tangensh of a given value
Java Class:	MathAction
Interface Name:	tangensh

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Value 1	Value 2	Return Type
Double		Double
Note:		
Optional Value(s)	Explanation	

# **Square Root Value**

Purpose:	Calculates the square root of a given value
Java Class:	MathAction
Interface Name:	square root

Value 1	Value 2	Return Type
Double		Double
Float		Double
Integer		Double
Long		Double
Note:		
Optional Value(s)	Explanation	

# **Square Value**

Purpose:	Calculates the square of a given value
Java Class:	MathAction
Interface Name:	square

Value 1	Value 2	Return Type
Double		Double
Float		Double
Long		Long
Integer		Long
Note:		
Optional Value(s)	Explanation	

### **Add Values**

Purpose:	Calculates the sum of two values
Java Class:	MathAction
Interface Name:	sum

Value 1	Value 2	Return Type
Double	Double	Double
Float	Float	Float
Integer	Integer	Integer
Integer	Long	Long
Long	Integer	Long
Long	Long	Long
Note:		

Optional Value(s)	Explanation

### **Subtract Values**

Purpose:	Subtracts two values
Java Class:	MathAction
Interface Name:	subtract

#### Applicable to:

Value 1	Value 2	Return Type
Date	Date	Long
Double	Double	Double
Float	Float	Float
Integer	Integer	Integer
Integer	Long	Integer
Long	Integer	Long
Long	Long	Long

Note:

Optional Value(s)	Explanation

# **Add Percentage**

Purpose:	Add a percentage of a value to the value
Java Class:	MathAction
Interface Name:	add percentage

Value 1	Value 2	Return Type
Double	Double	Double
Double	Float	Double
Double	Integer	Double
Integer	Double	Double
Integer	Float	Double
Integer	Integer	Double
Long	Double	Double
Long	Float	Double
Long	Integer	Double
Note:		
Optional Value(s)	Explanation	

### **Subtract Percentage**

Purpose:	Subtract a percentage of a value from the value
Java Class:	MathAction
Interface Name:	subtract percentage

Value 1	Value 2	Return Type
Double	Double	Double
Double	Float	Double
Double	Integer	Double
Integer	Double	Double
Integer	Float	Double
Integer	Integer	Double
Long	Double	Double
Long	Float	Double
Long	Integer	Double
Note:		
Optional Value(s)	Explanation	

Optional Value(s)	Explanation

### **Devide Values**

Purpose:	Calculates the devision of two values
Java Class:	MathAction
Interface Name:	devide

Value 1	Value 2	Return Type
BigDecimal	BigDecimal	BigDecimal
Double	Double	Double
Double	Integer	Double
Float	Float	Float
Integer	Integer	Double
Integer	Long	Double
Long	Integer	Double
Long	Double	Double
Long	Long	Double
Note:	<u>'</u>	
Optional Value(s)	Explanation	

# **Multiply Values**

Purpose:	Multiplies two values
Java Class:	MathAction
Interface Name:	multiply

Value 1	Value 2	Return Type
Double	Double	Double
Double	Integer	Double
Float	Float	Float
Integer	Integer	Long
Integer	Long	Long
Long	Double	Double
Long	Integer	Long
Long	Long	Long
Note:		
Optional Value(s)	Explanation	

Optional Value(s)	Explanation

### **Round Value**

Purpose:	Rounds a given value
Java Class:	MathAction
Interface Name:	round

Value 1	Value 2	Return Type
Double		Long
Float		Integer
Note:		
Optional Value(s)	Explanation	

### Random Value

Purpose:	Generates a random integer value	
Java Class:	MathAction	
Interface Name:	round value	

Value 1	Value 2	Return Type	
Integer	Integer	Integer	
Float		Integer	
Note: specify a minimum and maximum for the integer to be generated			
Ontional Value(s)	Evolunation		

Optional Value(s)	Explanation

### Remainder Value

Purpose:	Returns the remainder value (also called modulo) of two values	
Java Class:	MathAction	
Interface Name:	remainder value	

Value 1	Value 2	Return Type
Integer	Integer	Integer
Long	Integer	Long
Long	Long	Long
Note:		
Optional Value(s)	Explanation	

### **Add Minutes**

Purpose:	Adds a given number of minutes to a date	
Java Class:	DateAction	
Interface Name:	add minutes	

Value 1	Value 2	Return Type	
Date	Long	Date	
Note:			
Optional Value(s)	Explanation		