# **Business Rule Engine**

# **Detailed Listing of Actions**

for Jare Version 0.76

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#### Overview

This document contains a detailed listing of the available actions for the Business Rule Engine "Jare". It lists the available data types, their combinations and possible optional or required parameters.

Actions are defined on the rulegroup level. When a rulegroup fails or passes then none, one or multiple actions can be executed. Actions are executed in the sequence that they have been defined. It is also possible to define actions that are execute when the rulegroup passes and actions when the rulegroup fails at the same time.

A condition must be specified when to execute the action — when the rulegroup fails or passes. Additionally a field - and it's type - must be specified that will be updated by the action.

Sometimes an action will require additional values to be passed to it. This can either be the value of another field or a defined fixed value.

The values selected in the action from "Field to retrieve data", "Parameter 1", "Parameter 2" and "Parameter 3" are passed to the action in this sequence. The "Field to retrieve data" is optional and indicates from which other field a value should be retrieved. It can be specified but must not be.

If for example the action requires two values (arguments) then either "Field to retrieve data" and "Parameter 1" have to be specified or alternatively "Parameter 1" and "Parameter 2" (in this case "Field to retrieve data" is left blank). Then in turn the "Field to update" will be updated with the resulting value.

### **Prerequisites**

The default date format used is: yyyy-MM-dd (four digits for the year, two digits for the month and two digits for the day of the month). If not otherwise specified for String to Date conversions, it is assumed that the value is provided in this format. Date formats need to be according to the Java SimpleDateFormat Class format definitions.

All data types listed here are Java related data types.

# **Add Leading Spaces**

Purpose:	Add leading spaces to a value until a given length of the value is reached
Java Class:	StringAction
Interface Name:	add leading spaces

Value 1	Value 2
String	Integer
Note:	
Optional Value(s)	Explanation

# Add Leading Zeros

Purpose:	Add leading zeros to a value until a given length of the value is reached
Java Class:	StringAction
Interface Name:	add leading zeros

Value 1	Value 2
String	Integer
Note:	
Optional Value(s)	Explanation

# **Append Value**

Purpose:	Append a given value to the end of another value
Java Class:	StringAction
Interface Name:	append

Value 1	Value 2
String	String
String	Integer
String	Long
Note:	
Optional Value(s)	Explanation
Value 3: String	Separator to be used between the values

# **Prepend Value**

Purpose:	Prepend a given value to the start of another value
Java Class:	StringAction
Interface Name:	prepend

Value 1	Value 2
String	String
String	Integer
String	Long
Note:	
Optional Value(s)	Explanation
Value 3: String	Separator to be used between the values

### Trim Value

Purpose:	Remove all leading and trailing space characters from a String
Java Class:	StringAction
Interface Name:	trim

Value 1	Value 2
String	
Note:	
Optional Value(s)	Explanation

### **Concatenate Values**

Purpose:	Concatenate two values
Java Class:	StringAction
Interface Name:	append value

Value 1	Value 2
String	Double
String	Float
String	Long
String	Integer
String	String
Note:	
Optional Value(s)	Explanation
Value 3: String	Separator to be used between the value

### Lowercase Value

Purpose:	Change a value to it's lowercase representation
Java Class:	StringAction
Interface Name:	lowercase

Value 1	Value 2
String	
Note:	
Optional Value(s)	Explanation

# Uppercase Value

Purpose:	Change a value to it's uppercase representation	
Java Class:	StringAction	
Interface Name:	uppercase	

Value 1	Value 2
String	
Note:	
Optional Value(s)	Explanation

### Replace Value

Purpose:	Replace a given value — or part of it - with another value	
Java Class:	StringAction	
Interface Name:	replace	

#### Applicable to:

Value 1	Value 2
String	String

Note: Value 2 has to contain a regular expression. All found occurrences of the regular expression will be replaced with value 3.

Required Value(s)	Explanation
Value 3: String	the replacement for the original value or parts of it

# Set Value (String)

Purpose:	Sets a given value of a string
Java Class:	StringAction
Interface Name:	set value (string)

Value 1	Value 2
String	
Note:	
Optional Value(s)	Explanation

# Set Value (Date)

Purpose:	Sets a given value of a date
Java Class:	DateAction
Interface Name:	set value (date)

Applicable to.	
Value 1	Value 2
Date	
String	
Note:	
Optional Value(s)	Explanation
Value 2: String	In case the given date is a String, this value optionally defines the date format of the date.

# Set Value (Number)

Purpose:	Sets a given value of a number
Java Class:	MathAction
Interface Name:	absolute

Value 1	Value 2
Double	
Float	
Long	
Integer	
Boolean	
Note:	
Optional Value(s)	Explanation

# Substring Value

Purpose:	Sets the value to a given substring
Java Class:	StringAction
Interface Name:	set value (String)

Value 1	Value 2	
String	Integer	
Note: Value 2 defines from which position of the value the substring will start		
Optional Value(s)	Explanation	

# **Set Todays Date**

Purpose:	Set the value to the current date
Java Class:	DateAction
Interface Name:	

Value 1	Value 2
String	
Note: Value 1 contains the date format to use	
Optional Value(s)	Explanation
Value 2: Integer	Define an offset of days — positive or negative — that will be added to the current date

### **Absolute Value**

Purpose:	Calculates the absolute value of a given value
Java Class:	MathAction
Interface Name:	absolute

Value 1	Value 2
Double	
Float	
Long	
Integer	
Note:	
Optional Value(s)	Explanation

### **Acosinus Value**

Purpose:	Calculates the acosinus of a given value
Java Class:	MathAction
Interface Name:	acosinus

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

### Cosinus Value

Purpose:	Calculates the cosinus of a given value
Java Class:	MathAction
Interface Name:	cosinus

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

### Cosinush Value

Purpose:	Calculates the cosinush of a given value
Java Class:	MathAction
Interface Name:	cosinush

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

### Asinus Value

Purpose:	Calculates the asinus of a given value
Java Class:	MathAction
Interface Name:	asinus

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

### Sinus Value

Purpose:	Calculates the sinus of a given value
Java Class:	MathAction
Interface Name:	sinus

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

### Sinush Value

Purpose:	Calculates the sinush of a given value
Java Class:	MathAction
Interface Name:	sinush

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

# Atangens Value

Purpose:	Calculates the atangens of a given value
Java Class:	MathAction
Interface Name:	atangens

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

# Tangens Value

Purpose:	Calculates the tangens of a given value
Java Class:	MathAction
Interface Name:	tangens

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

# Tangensh Value

Purpose:	Calculates the tangensh of a given value	
Java Class:	MathAction	
Interface Name:	tangensh	

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

# **Square Root Value**

Purpose:	Calculates the square root of a given value
Java Class:	MathAction
Interface Name:	square root

Value 1	Value 2
Double	
Note:	
Optional Value(s)	Explanation

# Square Value

Purpose:	Calculates the square of a given value
Java Class:	MathAction
Interface Name:	square

Value 1	Value 2
Double	
Float	
Long	
Integer	
Note:	
Optional Value(s)	Explanation

### **Add Values**

Purpose:	Calculates the sum of two values
Java Class:	MathAction
Interface Name:	sum

Value 1	Value 2	
Double	Double	
Float	Float	
Integer	Integer	
Integer	Long	
Long	Integer	
Long	Long	
Note:		
Optional Value(s)	Explanation	

### **Subtract Values**

Purpose:	Subtracts two values
Java Class:	MathAction
Interface Name:	subtract

''		
Value 1	Value 2	
Double	Double	
Float	Float	
Integer	Integer	
Integer	Long	
Long	Integer	
Long	Long	
Note:		
Optional Value(s)	Explanation	

### **Devide Values**

Purpose:	Calculates the devision of two values	
Java Class:	MathAction	
Interface Name:	devide	

Value 1	Value 2
BigDecimal	BigDecimal
Double	Double
Double	Integer
Float	Float
Integer	Integer
Integer	Long
Long	Integer
Long	Double
Long	Long
Note:	
Optional Value(s)	Explanation

Optional Value(s)	Explanation

# **Multiply Values**

Purpose:	Multiplies two values
Java Class:	MathAction
Interface Name:	multiply

Value 1	Value 2	
Double	Double	
Double	Integer	
Float	Float	
Integer	Integer	
Integer	Long	
Long	Double	
Long	Integer	
Long	Long	
Note:		
Optional Value(s)	Explanation	

### **Round Value**

Purpose:	Rounds a given value
Java Class:	MathAction
Interface Name:	round

Value 1	Value 2
Double	
Float	
Note:	
Optional Value(s)	Explanation