

CS2030 Programming Methodology
Semester 2 2018/2019

6 March – 8 March 2019

Tutorial 4

Generics and Collections

1. For each of the statements below, indicate if it is a valid statement with no compilation error. Explain why.

- (a) `List<?> list = new ArrayList<String>();`
- (b) `List<? super Integer> list = new List<Object>();`
- (c) `List<? extends Object> list = new LinkedList<Object>();`
- (d) `List<? super Integer> list = new LinkedList<>();`

2. Consider a generic class `A<T>` with a type parameter `T` having a constructor with no argument. Which of the following expressions are valid (with no compilation error) ways of creating a new object of type `A`? We still consider the expression as valid if the Java compiler produces a warning.

- (a) `new A<int>()`
- (b) `new A<>()`
- (c) `new A()`

3. Given the following Java program fragment,

```
class Main {
    public static void main(String[] args) {
        double sum = 0.0;

        for (int i = 0; i < Integer.MAX_VALUE; i++) {
            sum += i;
        }
    }
}
```

you can determine how long it takes to run the program using the `time` utility

```
$time java Main
```

Now, replace `double` with the wrapper class `Double` instead. Determine how long it takes to run the program now. What inferences can you make?

4. Recall that the `==` operator compares only references, i.e. whether the two references are pointing to the same object. On the other hand, the `equals` method is more flexible in that it can override the method specified in the `Object` class.

In particular, for the `Integer` class, the `equals` method has been overridden to compare if the corresponding `int` values are the same or otherwise.

What do you think is the outcome of the following program fragment?

```
Integer x = 1;
Integer y = 1;
System.out.println(x == y);
```

```
x = 1000;
y = 1000;
System.out.println(x == y);
```

Why do you think this happens? *Hint: check out Integer caching*

5. Compile and run the following program fragments and explain your observations.

(a) `import java.util.List;`

```
class A {
    void foo(List<Integer> integerList) {}
    void foo(List<String> StringList) {}
}
```

(b) `class B<T> {`
 `T x;`
 `static T y;`
`}`

(c) `class C<T> {`
 `static int b = 0;`
 `T y;`

 `C() {`
 `this.b++;`
 `}`

 `public static void main(String[] args) {`
 `C<Integer> x = new C<>();`
 `C<String> y = new C<>();`

 `System.out.println(x.b);`
 `System.out.println(y.b);`
 `}`
`}`

6. Which of the following code fragments will compile? If so, what is printed?

- (a) `List<Integer> list = new ArrayList<>();`
`int one = 1;`
`Integer two = 2;`

`list.add(one);`
`list.add(two);`
`list.add(3);`

`for (Integer num : list) {`
`System.out.println(num);`
`}`
- (b) `List<Integer> list = new ArrayList<>();`
`int one = 1;`
`Integer two = 2;`

`list.add(one);`
`list.add(two);`
`list.add(3);`

`for (int num : list) {`
`System.out.println(num);`
`}`
- (c) `List<Integer> list = Arrays.asList(1, 2, 3);`

`for (Double num : list) {`
`System.out.println(num);`
`}`
- (d) `List<Integer> list = Arrays.asList(1, 2, 3);`

`for (double num : list) {`
`System.out.println(num);`
`}`
- (e) `List<Integer> list = new LinkedList<>();`
`list.add(5);`
`list.add(4);`
`list.add(3);`
`list.add(2);`
`list.add(1);`

`Iterator<Integer> it = list.iterator();`
`while (it.hasNext()) {`
`System.out.println(it.next());`
`}`