

<div data-bbox="56 159 779 284" data-label="Section-Header"> <h1>CS2030 Lecture 8</h1> <h2>Java Streams and Functional Interfaces</h2> </div> <div data-bbox="56 363 618 403" data-label="Text"> <p>Henry Chia (hchia@comp.nus.edu.sg)</p> </div> <div data-bbox="56 467 369 507" data-label="Text"> <p>Semester 1 2018 / 2019</p> </div>	<div data-bbox="1176 19 2009 67" data-label="Section-Header"> <h3>Mapping Primitive Stream and Stream</h3> </div> <div data-bbox="1176 132 2224 659" data-label="List-Group"> <ul style="list-style-type: none"> From IntStream to Stream <pre>IntStream .rangeClosed(1, 3) .mapToObj(Circle::new) // c -> new Circle(c) .forEach(System.out::println);</pre> From Stream to DoubleStream <pre>double maxArea = Stream .of(new Circle(5), new Circle(2)) .mapToDouble(Circle::getArea) // c -> c.getArea() .max() .getAsDouble(); System.out.println(maxArea);</pre> </div>
<div data-bbox="1025 746 1086 770" data-label="Page-Footer"> <p>1 / 24</p> </div>	<div data-bbox="2145 746 2206 770" data-label="Page-Footer"> <p>3 / 24</p> </div>
<div data-bbox="56 817 400 865" data-label="Section-Header"> <h3>Lecture Outline</h3> </div> <div data-bbox="56 930 1010 1489" data-label="List-Group"> <ul style="list-style-type: none"> IntStream versus Stream Stateless versus stateful operations From Stream to Collection Single abstract method (SAM) and FunctionalInterface <ul style="list-style-type: none"> Comparator Predicate Consumer Supplier Function BinaryOperator / Bifunction Function composition Currying </div>	<div data-bbox="1176 817 1881 865" data-label="Section-Header"> <h3>Stateless vs Stateful Operations</h3> </div> <div data-bbox="1176 930 2175 1513" data-label="List-Group"> <ul style="list-style-type: none"> Thus far, intermediate stream operations like filter and map are stateless, i.e. processing one stream element does not depend on other stream elements There are stateful intermediate operations that depend on the current state Example of stateful operations: sorted and distinct <pre>IntStream .of(7, 9, 5, 2, 8, 4, 1, 6, 10, 3) .sorted() .forEach(System.out::println); IntStream .of(1, 1, 1, 0, 0, 0, 1, 0, 0, 1) .distinct() .forEach(System.out::println);</pre> </div>
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Stateless vs Stateful Operations

- Stream processing in stateful operations, e.g. `sorted`

```
IntStream.of(7, 9, 5, 2, 8, 4)
    .map(x -> {
        System.out.println("Before: " + x);
        return x;
    })
    .sorted()
    .map(x -> {
        System.out.println("After: " + x);
        return x;
    })
    .forEach(System.out::println);
```

Before: 7
Before: 9
Before: 5
Before: 2
Before: 8
Before: 4
After: 2
2
After: 4
4
After: 5
5
After: 7
7
After: 8
8
After: 9
9

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Stateless vs Stateful Operations

- Stream pipeline results may be nondeterministic or incorrect if the behavioral parameters to the stream operations are stateful
- A stateful lambda is one whose result depends on any state which might change during the execution of the stream pipeline

```
MyBoolean prime = new MyBoolean(true);
IntStream
    .range(2, n)
    .filter(x -> n % x == 0)
    .forEach(x -> prime.flag = false);
```

- Although the above does not generate a compilation error, it is nonetheless attempting to access mutable state

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Stateless vs Stateful Operations

- Stream pipeline results are best maintained stateless.
- Example, testing primality of `n`

```
boolean prime = IntStream
    .range(2, n)
    .filter(x -> n % x == 0)
    .count() == 0;
```

- What happens to the following?

```
boolean prime = true;
IntStream
    .range(2, n)
    .filter(x -> n % x == 0)
    .forEach(x -> prime = false);
```

- Local variables referenced from a lambda expression must be **final** or **effectively final**

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From Stream to Collection and *vice-versa*

- Collection's `stream()` produces a stream from a collection
- Stream's `collect()` is a terminal operation that collects stream elements into say, a `List`

```
Circle circles[] = {
    new Circle(1), new Circle(2), new Circle(3)};

List<Circle> listOfCircles = Arrays.asList(circles);
listOfCircles
    .stream()
    .filter(c -> c.getArea() < 20)
    .collect(Collectors.toList());

System.out.println(listOfCircles);
```

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flatMap operation

- Using `map`, every stream element is mapped into exactly one other stream element
- `flatMap` transforms each stream element into a stream of other elements (either zero or more)
 - Takes in a function that produces another stream and “flattens” the stream

```
List<String> stringList = Arrays.asList(
    "live", "long", "and", "prosper");

stringList.stream()
    .forEach(System.out::println);

stringList.stream()
    .flatMap(x -> x.chars().boxed())
    .forEach(System.out::println);
```

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Predicate Functional Interface

- Example: Stream’s `filter` method is declared as:
`Stream<T> filter(Predicate <? super T> predicate)`
- Only stream elements matching the given predicate is returned
- Abstract method in `Predicate<T>`:
`boolean test(T t)`
- Sample usage using anonymous class:

```
Circle[] circles = {new Circle(1), new Circle(2), new Circle(3)};
Stream.of(circles)
    .filter(new Predicate<Circle>() {
        public boolean test(Circle c) {
            return c.getArea() < 20;
        }
    })
    .forEach(System.out::println);
```

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Single Abstract Method

- To facilitate lambda abstractions and method references, single abstract methods, or SAMs, are utilized
- Java’s functional interface is an attempt to provide SAMs:
 - There is only one abstract method, although
 - Other abstract methods (like `toString`) are allowed if they are implemented by `java.lang.Object`
 - Functional interfaces also comprise some default methods (for the purpose of function composition)
- Only one abstract method so that the compiler can infer which method body the lambda expression implements
- Such an interface is more commonly known as a SAM interface

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Predicate Functional Interface

- More examples:

```
Stream.of(circles)
    .filter(c -> c.getArea() < 20)
    .forEach(System.out::println);

Stream.of(circles)
    .filter(new Predicate<Shape>() {
        public boolean test(Shape s) {
            return s.getID() % 2 == 0;
        }
    })
    .forEach(System.out::println);
```
- `Predicate` is a *consumer*...

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Consumer Functional Interface

- Stream<T>'s forEach method is declared as:
void forEach(Consumer <? **super** T> action)
- Accepts a single input and returns nothing
- Abstract method in Consumer<T>:
void accept(T t)
- Sample usage using anonymous class:

```
Circle[] circles = {new Circle(1), new Circle(2), new Circle(3)};
Stream.of(circles)
    .forEach(new Consumer<Circle>() {
        @Override
        public void accept(Circle c) {
            System.out.println(c.getArea());
        }
    });
```

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Supplier Functional Interface

- Stream<T>'s generic generate method is declared as:
static <T> Stream<T> generate(Supplier<? **extends** T> s)
- A supplier of results
- Abstract method in Supplier<T>: T get()
- Sample usage using anonymous class:

```
Stream
    .generate(new Supplier<Circle>() {
        @Override
        public Circle get() {
            return new Circle(2.0);
        }
    })
    .limit(5)
    .forEach(System.out::println);
```

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Consumer Functional Interface

- More examples:

```
Stream.of(circles)
    .forEach(c -> System.out.println(c.getArea()));

Stream.of(circles)
    .forEach(Circle::printArea);

Stream.of(circles)
    .forEach(new Consumer<Shape>() {
        @Override
        public void accept(Shape s) {
            System.out.println("Shape #" +
                               s.getID() + ": " + s);
        }
    });
```
- *Consumer super...*

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Supplier Functional Interface

- Other examples:

```
Stream.generate(() -> new Circle(2.0))
    .limit(5)
    .forEach(System.out::println);

List<Circle> circles = Stream
    .generate(new Supplier<UnitCircle>() {
        @Override
        public UnitCircle get() {
            return new UnitCircle();
        }
    })
    .limit(5)
    .collect(Collectors.toList());
System.out.println(circles);
```
- *Supplier (producer) extends...*

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Function Functional Interface

- `Stream<T>`'s generic `map` method is declared as:
`<R> Stream<R> map(Function<? super T, ? extends R> mapper)`
- Accepts one type `T` argument and produces a type `R` result
- Abstract method in `Function<T,R>`:
`R apply(T t)`
- Sample usage using anonymous class:

```
Circle[] circles = {new Circle(1), new Circle(2), new Circle(3)};
Stream.of(circles)
    .map(new Function<Circle, Double>() {
        @Override
        public Double apply(Circle c) {
            return c.getArea();
        }
    })
    .forEach(System.out::println);
```

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BinaryOperator Functional Interface

- `Stream<T>`'s single-argument `reduce` method is declared as:
`Optional<T> reduce(BinaryOperator<T> accumulator)`
- `BinaryOperator<T>` extends `BiFunction<T,T,T>`
- `BiFunction` accepts two arguments and produces a result
- Abstract method in `BiFunction<T,U,R>`:
`R apply(T t, U u)`
- Sample usage in object-oriented programming:

```
Circle[] circles = {new Circle(1), new Circle(2), new Circle(3)};
Circle newCircle = Stream.of(circles)
    .reduce(new BinaryOperator<Circle>() {
        @Override
        public Circle apply(Circle c1, Circle c2) {
            return new Circle(c1.getRadius() + c2.getRadius());
        }
    })
    .get();
System.out.println(newCircle);
```

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Function Functional Interface

- More examples:

```
Stream.of(circles)
    .map(c -> c.getArea() * c.getRadius() * 4.0 / 3)
    .forEach(c ->
        System.out.println("Volume: " + c));

List<Number> listOfIDs = Stream
    .of(circles)
    .map(new Function<Shape, Number>() {
        @Override
        public Number apply(Shape s) {
            return s.getID();
        }
    })
    .collect(Collectors.toList());
System.out.println(listOfIDs);
```

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BinaryOperator Functional Interface

- More examples:

```
Stream.of(circles)
    .reduce((c1, c2) -> new Circle(c1.getRadius()
        + c2.getRadius()))
    .ifPresent(System.out::println);
```
- `reduce` returns an `Optional<T>` which may have a value, or is empty (e.g. reduction on an empty stream)
 - If a reduction value exists, `get()` returns the value
 - Otherwise, `NoSuchElementException` is thrown
 - `Optional` provides a `ifPresent` method that performs the given action with the value if it is present, but otherwise does nothing

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Function Composition

- Function composition of the form: $(g \circ f)(x) = g(f(x))$
- Example:

```
Function<String, Integer> f = str -> str.length();
Function<Integer, Circle> g = x -> new Circle(x);
```
- Function<T,R> has a default andThen method:

```
default <V> Function<T,V> andThen(
    Function<? super R, ? extends V> after)
```
- E.g. `System.out.println(f.andThen(g).apply("abc"));`
- Function<T,R> has an alternative default compose method:

```
default <V> Function<V,R> compose(
    Function<? super V, ? extends T> before)
```
- E.g. `System.out.println(g.compose(f).apply("abc"));`

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Currying

- Indeed, the lambda expression `(x, y) -> x + y` can indeed be re-expressed as `x -> y -> x + y`

```
Function<Integer, Function<Integer,Integer>> g;

g = x -> y -> x + y;
System.out.println(g.apply(1).apply(2));
```
- This is known as **currying** which gives us a way to handle lambdas of arbitrary number of arguments
- `g` returns a lambda of type `Function<Integer, Integer>`, and we can make use of it to say, increment:

```
Function<Integer, Integer> inc = g.apply(1);

System.out.println(inc.apply(10));
```

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BiFunction Revisited

- Consider the following:

```
BiFunction<Integer, Integer, Integer> f;
f = (x, y) -> x + y;
System.out.println(f.apply(1, 2));
```
- Can we achieve the same with Function<T,R> instead?

```
Function<Integer, Function<Integer,Integer>> g = new Function<>() {
    @Override
    public Function<Integer,Integer> apply(Integer x) {
        Function<Integer,Integer> f = new Function<>() {
            @Override
            public Integer apply(Integer y) {
                return x + y;
            }
        };
        return f;
    }
};
System.out.println(g.apply(1).apply(2));
```

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Lecture Summary

- Be familiar with the use of object Stream
- Know the difference between stateless and stateful operations
- Know how to obtain a collection from a stream
- Appreciate the difference between `map` and `flatMap`
- Understand how Java Functional Interface can be used for single abstract method for handling lambda expressions
- Know the common functional interfaces and situations where they are used
- Appreciate function composition and currying to manage more complex lambdas

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