# GENERAL ERRORS, UNCOUNTABILITY, SELF REFERENCE, COUNTING 5

### **COMPUTER SCIENCE MENTORS 70**

October 10 to October 14, 2016

## 1 General Errors (Berlekamp and Welch)

#### 1.1 Introduction

Now instead of losing packets, we know that k packets are corrupted. Furthermore, we do not know which k packets are changed. Instead of sending k additional packets, we will send an additional 2k.



#### **Solomon-Reed Codes**

1. Identical to erasure errors: Alice creates n-1 degree polynomial P(x).

$$P(x) = p_0 + p_1 x + \ldots + p_{n-1} x^n$$

- 2. Alice sends  $P(1), \ldots, P(n+2k)$
- 3. Bob receives  $R(1), \ldots, R(n+2k)$

For how many points does R(x) = P(x)?

True or false: P(x) is the unique degree n-1 polynomial that goes through at least n+k of the received points.

Write the matrix view of encoding the points  $P(1), \ldots, P(n+2k)$ 

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Berlekamp Welch How do we find the original polynomial $P(x)$ ? Suppose that $m_1, \ldots, m_k$ are the corrupted packets. Let $E(x) = (x - m_1) \ldots (x - m_k)$ Then $P(i) * E(i) = r_i * E(i)$ for any $i$ greater than 1 and less than $n + 2k$ . Why?
Let $O(i) = D(i)E(i)$ So two horse $O(i) = D(i)E(i) = m + E(i)$ twhere $1 < i < 2k + m$ What
Let $Q(i) = P(i)E(i)$ So we have $Q(i) = P(i)E(i) = r_i * E(i)$ where $1 \le i \le 2k + n$ What degree is $Q(i)$ ?
How many coefficients do we need to describe $Q(i)$ ?  What degree is $P(i)$ ?
How many unknown coefficients do we need to describe $E(i)$ ?
We can write $Q(i) = r_i E(i)$ for every $i$ that is $1 \le i \le 2k + n$ . How many equations do we have? How many unknowns?
Once we have the above described equations, how do we determine what $P(i)$ is?

# 2 Uncountability

#### 2.1 Introduction

1. (a.) What does it mean for a set to be countably infinite?

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- (b.) Does  $\mathbb{N}$  and  $\mathbb{Z}^+$  have the same cardinality? Does adding one element change cardinality?
- (c.) Cantor-Bernstein Theorem: Suppose there is an injective function from set A to set B and there is an injective function from set B to set A. Then there is a bijection between A and B. Use this theorem to prove that Q is countable

#### 2.2 Questions

- 1. Are these sets countably infinite/ uncountable infinite/ finite? If finite, what is the order of the set?
  - (a) Finite bit strings of length n.
  - (b) All finite bit strings of length 1 to n.
  - (c) All finite bit strings
  - (d) All infinite bit strings
  - (e) All finite or infinite bit strings.
- 2. Find a bijection between N and the set of all integers congruent to  $1 \mod n$ , for a fixed n.

#### 3. True/False

- (a) Every infinite subset of a countable set is countable
- (b) If A and B are both countable, then  $A \times B$  is countable
- (c) Every infinite set that contains an uncountable set is uncountable.

#### 3.1 Introduction

The Halting Problem: Does a given program ever halt when executed on a given input?

$$\texttt{TestHalt}(P,x) = \left\{ \begin{array}{ll} \texttt{"yes"}, & \text{if program } P \text{ halts on input } x \\ \texttt{"no"}, & \text{if program } P \text{ loops on input } x \end{array} \right.$$

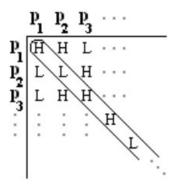
How do we prove that TestHalt doesnt exist? Lets assume that it does, and hope we reach a contradiction.

Define another program:

```
Turing(P)
  if TestHalt(P,P) = "yes" then loop forever
  else halt
```

What happens when we call Turing (Turing)?

How is this just a reformulation of proof by diagonalization?



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Therefore the Halting Problem is unsolvable. We can use this to prove that other problems are also unsolvable. Say we are asked if program M is solvable. To prove it is not, we just need to prove the following claim: If we can compute program M, then we could also compute the halting problem.

This would then prove that M can not exist, since the halting problem is not computable. This amounts to proof by contradiction.

#### 3.2 Questions

1. Say that we have a program *M* that decides whether any input program halts as long as it prints out the string ABC as the first operation that it carries out. Can such a program exist?

## 4 Intro to Counting

#### 4.1 Introduction

#### **Rules of counting:**

- 1. If your event is composed of different independent events then you can multiply together the probabilities of the independent events.
- 2. If order does not matter then count with order and then divide by the number of orderings/sorted objects

#### 4.2 When Order Matters

- 1. (a) You have 15 chairs in a room and there are 9 people. How many different ways can everyone sit down?
  - (b) How many ways are there to fill 9 of the 15 chairs? (We dont care who sits in them)
- 2. **Identical Digits** The numbers 1447, 1005, and 1231 have something in common. Each of them is a four digit number that begins with 1 and has two identical digits. How many numbers like this are there?

#### 4.3 More Practice

1. At Starbucks, you can choose either a Tall, a Grande, or a Venti drink. Further, you can choose whether you want an extra shot of espresso or not. Furthermore, you can choose whether you want a Latte, a Cappuccino, an Americano, or a Frappuccino.

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- 2. We grab a deck of cards and its poker time. Remember, in poker, order doesnt matter.
  - (a) How many ways can we have a hand with exactly one pair? This means a hand with ranks (a, a, b, c, d)
  - (b) How many ways can we have a hand with four of a kind? This means a hand with ranks (a, a, a, a, b)
  - (c) How many ways can we have a straight? A straight is 5 consecutive cards, that dont all necessarily have the same suit. straight can be (2, 3, 4, 5, 6); (3, 4, 5, 6, 7); ; (10, J, Q, K, A) can start from 2 10, which is 9 possibilities each number in hand has 4 possibilities (suits)
  - (d) How many ways can we have a hand of all of the same suit?
  - (e) How many ways can we have a straight flush? This means we have a consecutive-rank hand of the same suit. For examples, (2, 3, 4, 5, 6), all of spades is a straight flush, while (2, 3, 5, 7, 8) of all spades is NOT, as the ranks are not consecutive.
- 3. How many solutions does x+y+z=10 have, if all variables must be positive integers?
- 4. How many ways are there to arrange the letters of the word SUPERMAN
  - (a) On a straight line?
  - (b) On a straight line, such that SUPER occurs as a substring?
  - (c) On a straight line, such that SUPER occurs as a subsequence (S U P E R appear in that order, but not necessarily next to each other)?
  - (d) On a circle?
  - (e) On a circle, such that SUPER occurs as a substring?
  - (f) On a circle, such that SUPER occurs as a subsequence (S U P E R appear in that order, but not necessarily next to each other)?