Executing Script file: '/Users/jerclark/Dropbox/Harvard Extension/ CSCIE-97/Assignments/out/production/CSCIE-97/cscie97/asn3/housemate/

test/theatermode.txt'
CONSOLE: THEATER MODE

CONSOLE: MODEL SETUP

CONSOLE: CREATE HOUSE AND LIVING ROOM

CONSOLE: CREATE SMART TV

CONSOLE: CREATE SMART BLINDS

CONSOLE: CREATE SMART LIGHTS

CONSOLE: CREATE COMMANDS TO DROP BLINDS, TURN OFF OVERHEADS AND TURN

ON FLOOR LIGHTS

Created command: DropBlinds

Created command: TurnOffOverheadLights Created command: TurnOnFloorLights Created predicate: IsTVInMovieMode Created context: LivingRoomContext

CONSOLE: CREATE AND CONFIGURE THE THEATER MODE RULE

Created rule: TheaterMode

Added context: 'LivingRoomContext' to rule: 'TheaterMode' Added predicate: 'IsTVInMovieMode' to rule: 'TheaterMode'

Added command: 'DropBlinds' to rule: 'TheaterMode'

Added command: 'TurnOffOverheadLights' to rule: 'TheaterMode' Added command: 'TurnOnFloorLights' to rule: 'TheaterMode'

CONSOLE: SUBSCRIBE RULE TO TV SOURCE MODE Rule 'TheaterMode' subscribed to feature: 'House1:LivingRoom:TV:Setting:media\_source

CONSOLE: CONFIRM OVERHEADS ARE ON, FLOOR LIGHTS ARE OFF AND BLINDS ARE UP

House1:LivingRoom:OverheadLights:Setting:Light\_Power is\_set\_to ON
House1:LivingRoom:FloorLights:Setting:Light\_Power is\_set\_to OFF

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CONSOLE: SET THE TV MODE TO MOVIE
CONTROLLER: Rule 'TheaterMode' received update notification from
House1:LivingRoom:TV:Setting:media source
CONTROLLER: Predicate
'(context['House1:LivingRoom:TV:Setting:media source'].is set to ==
'MOVIE'): ' is true
CONTROLLER: Rule 'TheaterMode' all predicates pass. Executing
commands.
CONTROLLER: Rule 'TheaterMode' executing command var r =
{targetDeviceScope: 'House1:LivingRoom:WindowBlinds',
targetDeviceStateFqn:'Setting:blind_position', targetValue:'DOWN'};r;
CONTROLLER: Rule 'TheaterMode' executing command var r =
{targetDeviceScope: 'House1:LivingRoom:OverheadLights',
targetDeviceStateFqn:'Setting:Light_Power', targetValue:'OFF'};r;
CONTROLLER: Rule 'TheaterMode' executing command var r =
{targetDeviceScope: 'House1:LivingRoom:FloorLights',
targetDeviceStateFqn:'Setting:Light_Power', targetValue:'ON'};r;
CONSOLE: CONFIRM OVERHEADS ARE OFF NOW, FLOOR LIGHTS ARE ON AND BLINDS
ARE DOWN
House1:LivingRoom:OverheadLights:Setting:Light Power is set to OFF
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House1:LivingRoom:FloorLights:Setting:Light\_Power is\_set\_to ON

House1:LivingRoom:WindowBlinds:Setting:blind\_position is\_set\_to DOWN

House1:LivingRoom:WindowBlinds:Setting:blind position is set to UP