**TIC TAC TOE (v1.1)**

Use Case and UML Diagrams

Diagram

Description automatically generated

Text

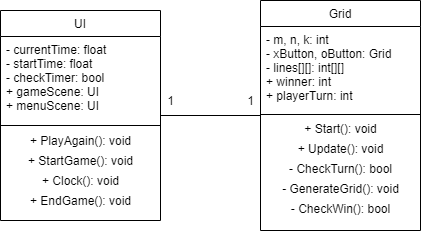
Description automatically generated

Table

Description automatically generated with low confidence

Text

Description automatically generated



Contributions and Time Spent

**Jeremiah** – (10 hours) Worked on game scene setup, board spawning, and game logic. Assisted with bug resolution and unit testing.

**Rural** – (12 hours) Worked on setting up the test cases, learning Nunit, and refactoring code/building upon existing code to ensure that the test cases are actually running properly.

**Kymberlee** – (10 hours) Worked on Menu and UI elements as well as connecting the UI to the game.

Commit Log