**TIC TAC TOE (v1.1)**

Use Case and UML Diagrams

Diagram

Description automatically generated

Text

Description automatically generated

Table

Description automatically generated with low confidence

Text

Description automatically generated

Arrow

Description automatically generated with low confidence

Contributions and Time Spent

**Jeremiah** – (10 hours) Worked on game scene setup, board spawning, and game logic. Assisted with bug resolution and unit testing.

**Rural** – (12 hours) Worked on setting up the test cases, learning Nunit, and refactoring code/building upon existing code to ensure that the test cases are actually running properly.

**Kymberlee** – (10 hours) Worked on Menu and UI elements as well as connecting the UI to the game.

Commit Log