

Oscillator
<div>-mass:double</div> <div>-amplitude:double</div> <div>-constantK:double</div> <div>-phase:double</div>
<div>+&lt;&lt;constructor&gt;&gt;Oscillator()</div> <div>+&lt;&lt;constructor&gt;&gt;Oscillator(_mass:double, _amplitude:double, _constantK:double)</div> <div>+getMass():double</div> <div>+getAmplitude():double</div> <div>+getConstantK():double</div> <div>+getPhase():double</div> <div>+setMass(_mass:double):void</div> <div>+setAmplitude(_amplitude:double):void</div> <div>+setConstantK(_constantK:double):void</div> <div>+setPhase(_phase:double):void</div> <div>+period():double</div> <div>+force(_displacement:double):double</div> <div>+position(_time:double):double</div>