



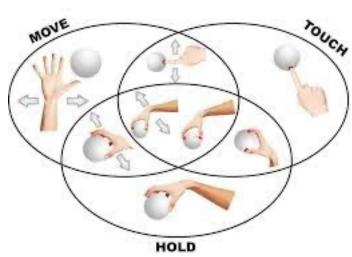
# Dronible: operating drones with tangible objects

Jérémie Garcia, Nicolas Viot, Dong Bach Vo, Sylvain Pauchet









# Goals of the workshop

- 1. Discovering Human-Drone Interaction
- 2. Practice physical and digital prototyping techniques for HDI
- 3. **Have fun** in a creative and cooperative activity

#### Today

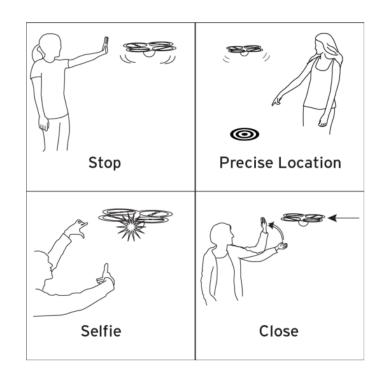
- Introduction, HDI and scope of the workshop 45'
- Round table and Making groups 30'
- Video Brainstorming 60'
  - Break 15'
- Pitch & Show your best & crazy ideas in 5' 45'
- Start prototyping (and plan for evening drinks) remaining'

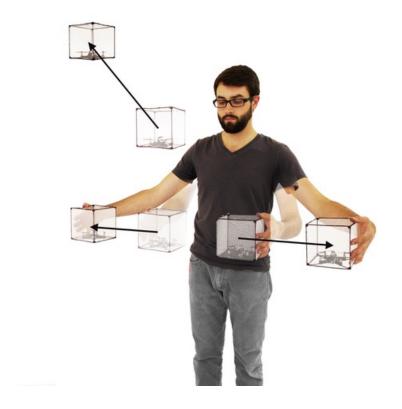
- Physical and digital prototyping 90'
- Demo time & Discussions 60'

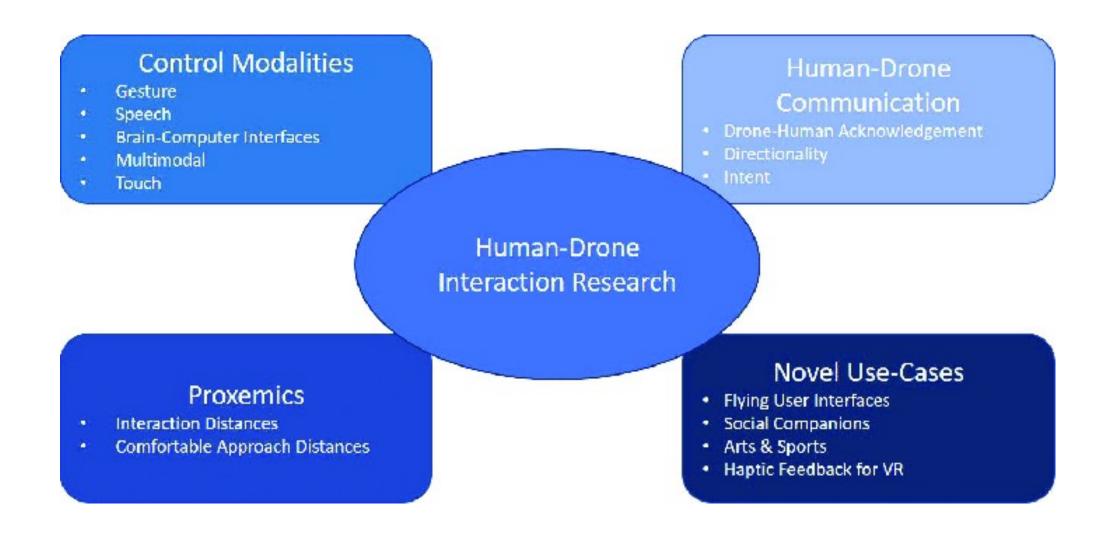
## Human Drone Interaction

#### Growing community in HCl and Robots communities

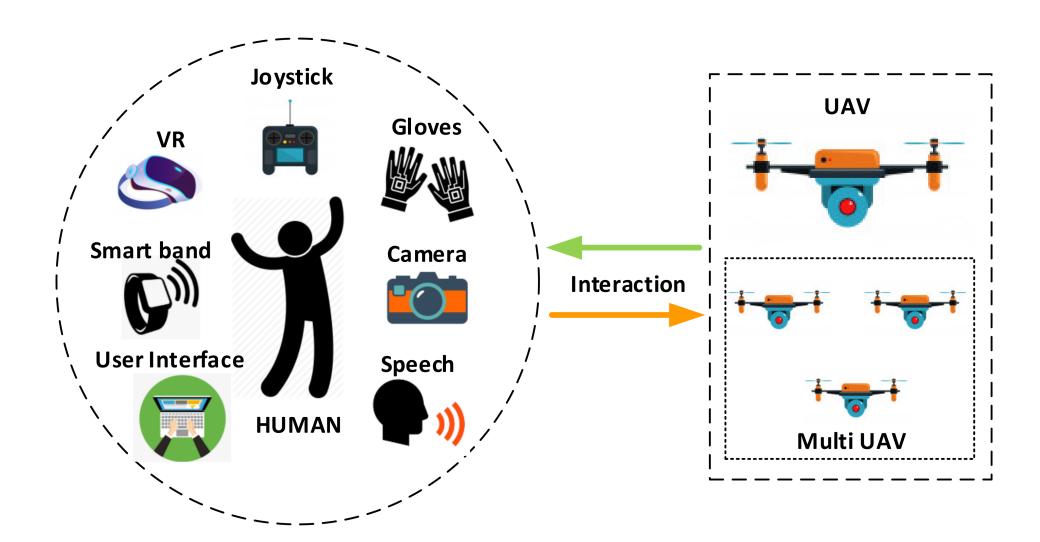
• CHI Paper and workshops, UIST, RoMan, HRI ...



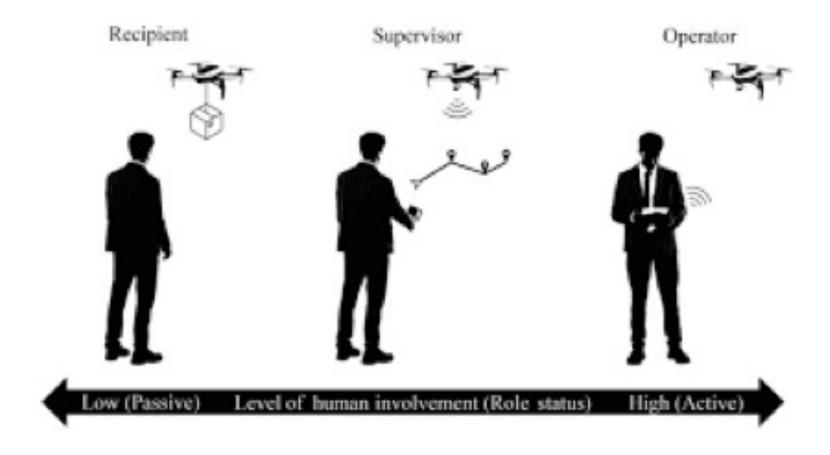




## Control

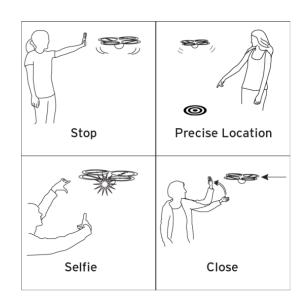


## Proxemics

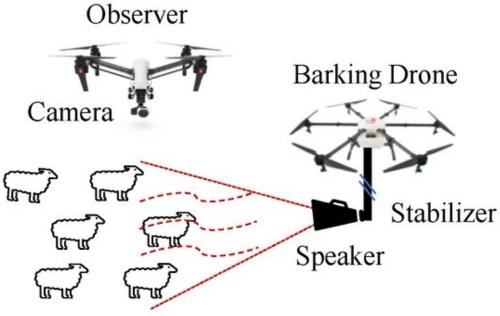


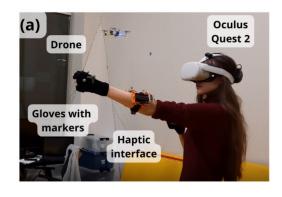
bystanders

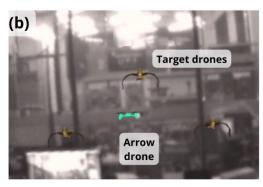
## Communication

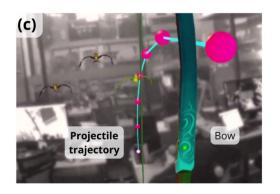












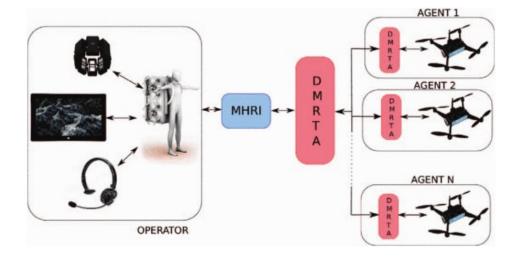


## Novel use cases











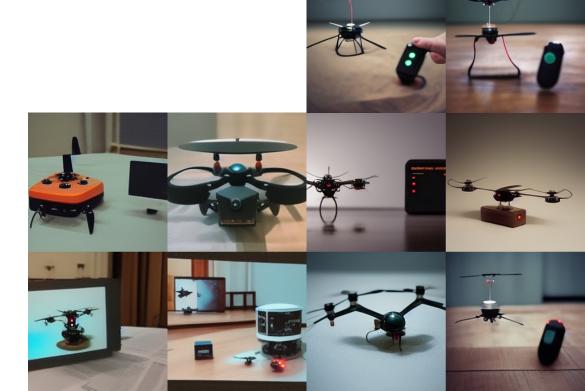




# Design challenge for today

How drones can be operated with tangible objects and provide haptic feedback?

Use cases are up to your group You can (must) go wild From midjourney



# Technology for this workshop

- Motion sensor (Riot) acceleration, rotations, sensors
- Tiny drones CrazyFlies (Tello)
- Haptic feedback LRA



(This list is extensible if you have stuff or needs)

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# Round Table & Making groups

- What's your name?
- What is your experience with drones?
- What is your experience with Tangible Interaction
- What are your skills? (code design making)

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# Video Brainstorming – 1 hour

As a conventional brainstorming but each idea must be **acted** and **filmed**Focus on **how** users will interact and what is the **feedback Two or three ideas** per person must be shot!

Think, prototype (rough), film (many times)



Don't be afraid of stupid ideas, you need at least 3 per group

For each idea, one member is the director, the other must comply.

If you don't agree, after shooting, you become the director and redo it your way!

# Example!





"I want to change direction by twisting a sausage, When I twist, it should make the sausage vibrates"





# Video Brainstorming – 1 hour

At the end, all groups need to Pitch & Show your best & crazy ideas in 5'

Create a video gallery or slides or whatever!

Do share all the videos with jeremie.garcia@enac.fr



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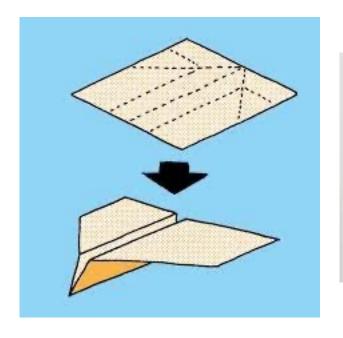


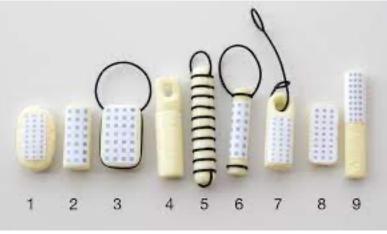
# Technology (code -demo)

Github repository <a href="https://github.com/jeremie-garcia/dronible">https://github.com/jeremie-garcia/dronible</a>

# Prototyping – 90'

Let's make flying and tangible prototypes







### Demo Time

Each group demonstrate their prototypes

We take videos and will share them all afterwards (if you are ok)



## Discussion

Is it worth operating drones with tangible objects and provide haptic feedback?

Was it fun?