

ARMOR:

`7

1. A maximum of 80% ABS is allowed per piece of armour, up to 80% ABS for maximum ABS on each of body, head, legs and arms.

**Duren's note: Abs is no longer a percent. It's now a specific amount of damage.

2. Clothing has abs of 0, and therefore isn't considered armour.

3. Armour should be able to be tooled to look like whatever the wearer wants, providing it fits the part of the body it is being worn on and remains within the confines of the type of armour (ie. leather armour can't be tooled to be plate armour). It is the quality of the item that should determine its effectiveness, unlike weapons, where quality and weapon type affect damage mod.

4. The armour should be sold initially as "a suit of <insert armour type>" to allow the craftspeople and people with tooling quest skills a use for these abilities.

5. Armour will have an ABS value vs. each type of damage. ie. ABS of 20/10/15 will be ABS vs. SL/PI/CR attacks

6. Abs will be measured in % of the damage that it absorbs.

7. (this isn't added in numbers or code yet) but... each type should have a m maximum % it can absorb before it starts needing repairs or replacement, and if not fixed, a max % that it can take before breaking. (can broken be repaired though?)

`7

Body:

Leather 1 (padded) Weight = 80, Leather: 80, Mod = 0.90, Cost Mod = 1.60, ABS: 4/4/76

Leather 2 (quilted) Weight = 100, Leather: 100, Metal: 0, Mod = 0.70, Cost Mod = 1.80, ABS: 12/4/52

Leather 3 (armor) Weight = 120, Leather: 120, Metal: 0, Mod = 0.50, Cost Mod = 2.00, ABS: 16/12/28

Leather 4 (hard) Weight = 130, Leather: 130, Metal: 0, Mod = 0.30, Cost Mod = 2.20, ABS: 28/20/16

Leather 5 (studded) Weight = 130, Leather: 100, Metal: 30, Mod = 0.05, Cost Mod = 2.45, ABS: 24/24/16

`7

Chain 1 (thin) Weight = 100, Metal: 95, Leather: 5, Mod = 0.60, Cost Mod = 1.90, ABS: 36/8/4

Chain 2 (light) Weight = 120, Metal: 110, Leather: 10, Mod = 0.50, Cost Mod = 2.00, ABS: 44/8/4

Chain 3 (ring) Weight = 150, Metal: 140, Leather: 10, Mod = 0.30, Cost Mod = 2.20, ABS: 64/4/4

Chain 4 (scale Weight = 150, Metal: 135, Leather: 15, Mod = 0.10, Cost Mod = 2.40, ABS: 56/24/8

Chain 5 (Heavy) Weight = 180, Metal: 160, Leather: 10, Mod = 0.05, Cost Mod = 2.45, ABS: 76/32/8

`7

Plate 1 (breast) Weight = 150, Metal: 145, Leather: 5, Mod = 0.50, Cost Mod = 2.00, ABS: 48/32/40

Plate 3 Field Weight = 180, Metal: 170, Leather: 10, Mod = 0.20, Cost Mod = 2.30, ABS: 56/40/48

Plate 4 back&brst Weight = 200, Metal: 185, Leather: 15, Mod = 0.10, Cost Mod = 2.40, ABS: 64/48/56

Plate 5 (coat) Weight = 200, Metal: 200, Leather: 0, Mod = 0.05, Cost Mod = 2.45, ABS: 60/52/40

`7

Plate and Mail 2 Partial Weight = 250, Metal: 235, Leather: 15, Mod = 0.30, Cost Mod = 2.20, ABS: 72/68/60

Plate and Mail 3 Full Weight = 280, Metal: 285, Leather: 15, Mod = 0.20, Cost Mod = 2.30, ABS: 76/72/66

Plate and Mail 4 (Gothic) Weight = 300, Metal: 285, Leather: 15, Mod = 0.05, Cost Mod = 2.45, ABS: 80/76/72

Plate and Mail 5 (Italian) Weight = 350, Metal: 330, Leather: 20, Mod = 0.10, Cost Mod = 2.40, ABS: 80/80/76

`7

Head:

Helm 1 Padded Leather Weight= 10, Metal: , Leather 10, Abs, 8/8/72

Helm 2 Leather Cap Weight= 30, Metal: , Leather 30, Abs,32/20/56

Helm 3 Iron Cap Weight= 40, Metal: 40, Leather, Abs, 60/48/60

Helm 4 Visored Helm Weight= 70, Metal: 70, Leather , Abs, 72/68/72

Helm 5 Barrel Helm Weight= 90, Metal: 90, Leather , Abs, 80/76/80

Helm 6 Chainmail cowl Weight= 50, Metal 50, Leather, , Abs, 64/24/12

`7

Arms:

Arms 1 padded sleeves Weight= 10, Metal: , Leather 10, Abs, 12/12/72

Arms 2 leather sleeves Weight= 30, Metal: , Leather 30, Abs, 24/24/56

Arms 3 Chainmail Sleeves Weight= 50, Metal: 50 , Leather #, Abs, 72/52/24

Arms 4 Plate Sleeves Weight= 80, Metal: 80, Leather #, Abs, 68/64/68

Arms 5 Plate & mail sleeves Weight= 100, Metal: 100, Leather #, Abs, 80/76/80

`7

Legs:

Legs 1 Padded Leggings Weight= 10, Metal: , Leather 10, Abs, 12/12/72

Legs 2 Leather Weight= 30, Metal: , Leather 30, Abs,24/24/56

Legs 3 Chainmail Leggings Weight= 50, Metal: 50 , Leather , Abs, 72/52/24

Legs 4 Plate Leggings Weight= 80, Metal: ,80 Leather , Abs, 68/64/68

Legs 5 Plate and Mail Leg Weight= 100, Metal: 100, Leather, Abs80/76/80