Mockoholics Anonymous The Five-step Program

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My name is Jeremy

and I'm a mockoholic

Admit You Have a Problem

```
def orchestrate():
    do_one()
    do_two()
    do_three()
```

```
class Mockoholism(unittest.TestCase):
    def setUp(self):
        self.do_one_patcher = patch('pycon.do_one')
        self.mock_do_one = self.do_one_patcher.start()
        self.do_two_patcher = patch('pycon.do_two')
        self.mock_do_two = self.do_two_patcher.start()
        self.do_three_patcher = patch('pycon.do_three')
        self.mock_do_three = self.do_three_patcher.start()
    def tearDown(self):
        self.do_one_patcher.stop()
        self.do_two_patcher.stop()
        self.do_three_patcher.stop()
```

One mock is never enough



```
def test_orchestrate(self):
    manager = Mock()
    manager.attach_mock(self.mock_do_one,'mock_do_one')
    manager.attach_mock(self.mock_do_two,'mock_do_two')
    manager.attach_mock(self.mock_do_three, 'mock_do_three')
    orchestrate()
    self.assertEqual(manager.mock_calls[0], call.mock_do_one)
    self.assertEqual(manager.mock_calls[1], call.mock_do_two)
    self.assertEqual(manager.mock_calls[2],call.mock_do_three)
```

Make a list of your shortcomings

Fragile Tests

Waste of Time

Doesn't fix bad architecture

Believe in a higher power to restore your sanity_





Go to rehab



Favour state verification over behaviour verification

Limit mocking to architecturally significant boundaries

Test at a higher level of abstraction

Design to well defined interfaces

Preach to other mockoholics so they may also see the light

Less tests

More loosely coupled

Coverage neutral

Tests are still fast

Refactoring is fun!



Give it a try!

