# Final Project Design

**Airline Search** 

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## **Summary**

This application is a flight reservation system that allows the user to search for and reserve flights. The flights can be one way or round trip. It provides a registration process and requires a log in to reserve flights. The user can search for flights based on airport codes, departure date and return date. It returns a list of flights based on the search criteria. The user can then reserve the desired flight or flights. Finally, it provides the option to show the users reserved flights.

## Requirements

This application will be composed of 6 GUI screens. Buttons will redirect user to the appropriate screen.

- 1. Home Screen
  - a. This screen functions as the home screen for the app
  - b. Buttons
    - i. Register
    - ii. Log In
    - iii. One Way Search
    - iv. Round Trip Search
    - v. Show Reservations
    - vi. Update User
- 2. Register Screen
  - a. This screen allows the user to register and have their data written to the users table of the database.
  - b. Buttons
    - i. Home
    - ii. Register
    - iii. Login
    - iv. Update User
  - c. Input Fields
    - i. Username
    - ii. Password
    - iii. Verify Password
    - iv. First Name
    - v. Last Name
- 3. Log In / Log Out Screen
  - a. This allows the user to log into or out of their account
  - b. Buttons
    - i. Log In
    - ii. Log Out
    - iii. Home
    - iv. Register
  - c. Input Fields
    - i. Username

#### ii. Password

#### 4. Search One Way

- a. This screen allows the user to search for available one way flights
- b. Currently only searches for direct flights
- c. Requires the use of airport codes
- d. Flights will be searched based on
  - i. Departure Code
  - ii. Destination Code
  - iii. Departure Date
  - iv. Seats Requested
- e. Buttons
  - i. Home
  - ii. Log In
  - iii. Search Flights
  - iv. Clear
- f. Input Fields
  - i. Departure Airport Code
  - ii. Destination Airport Code
  - iii. Date
  - iv. Seats Requested
- g. The Search Flights Button will open the Available Flights screen

#### 5. Available Flights

- a. This screen shows the available flights based on the users search criteria
- b. The user can highlight the desired flight and reserve it
  - i. Reserving a flight will decrease the available seats in the flights table by the number of requested seats and write the data to the reservations table in the database.
- c. Buttons
  - i. Home
  - ii. One Way Search
  - iii. Round Trip Search
  - iv. Reserve Flight
- d. Output Fields
  - i. Airline
  - ii. Flight Number
  - iii. Departure Airport Code
  - iv. Destination Airport Code
  - v. Departure Date
  - vi. Departure Time
  - vii. Cost
  - viii. Number of Seats
  - ix. Number of Available Seats

#### 6. Show Reservations

- a. This screen shows the users reserved flights
- b. Buttons

- i. Home
- ii. Log In
- iii. Cancel Reservation
- iv. One Way Search
- v. Round Trip Search
- c. Output Fields
  - i. First Name
  - ii. Last Name
  - iii. Airline
  - iv. Flight Number
  - v. Departure Airport Code
  - vi. Destination Airport Code
  - vii. Departure Date
  - viii. Departure Time
  - ix. Number of Reserved Seats
- d. Cancel Button
  - Cancel button deletes the highlighted reservation from the reservations table and increases the available seats in the flights table by the number of seats currently reserved

#### 7. Update User

- a. This frame allows the user to update user information or delete their account
- b. Buttons
  - i. Home
  - ii. Login
  - iii. Update User
  - iv. Delete User
- c. Input Fields
  - i. Password
  - ii. Verify Password
  - iii. First Name
  - iv. Last Name
- d. Update User button updates the user information with the new entries
- e. Delete User button deletes the logged in user
- 8. Search Round Trip
  - a. This screen allows the user to search for available round trip flights
  - b. Currently only searches for direct flights
  - c. Requires the use of airport codes
  - d. Flights will be searched based on
    - i. Departure Code
    - ii. Destination Code
    - iii. Departure Date
    - iv. Seats Requested
  - e. Buttons
    - i. Home
    - ii. Log In
    - iii. Search Flights

- iv. Clear
- f. Input Fields
  - i. Departure Airport Code
  - ii. Destination Airport Code
  - iii. Departure Date
  - iv. Return Date
  - v. Seats Requested
- g. The Search Flights Button will open the Available Flights screen
- 9. Available Flights Return Flights
  - a. This screen shows the available return flights for round trip flight search
  - b. The user can highlight the desired flight and reserve it
    - i. Reserving a flight will decrease the available seats in the flights table by the number of requested seats and write the data to the reservations table in the database.
  - c. Buttons
    - i. Home
    - ii. One Way Search
    - iii. Round Trip Search
    - iv. Reserve Flight
  - d. Output Fields
    - i. Airline
    - ii. Flight Number
    - iii. Departure Airport Code
    - iv. Destination Airport Code
    - v. Departure Date
    - vi. Departure Time
    - vii. Cost
    - viii. Number of Seats
    - ix. Number of Available Seats

## **Application Decisions**

Programming Language

Python

Testing

Pytest

**GUI Library** 

• Tkinter

Database

- PostgreSQL
  - o Production\_db
    - Users Table
    - Flights Table
    - Reservations Table
  - o test\_db

- Users Table
- Flights Table
- Reservations Table

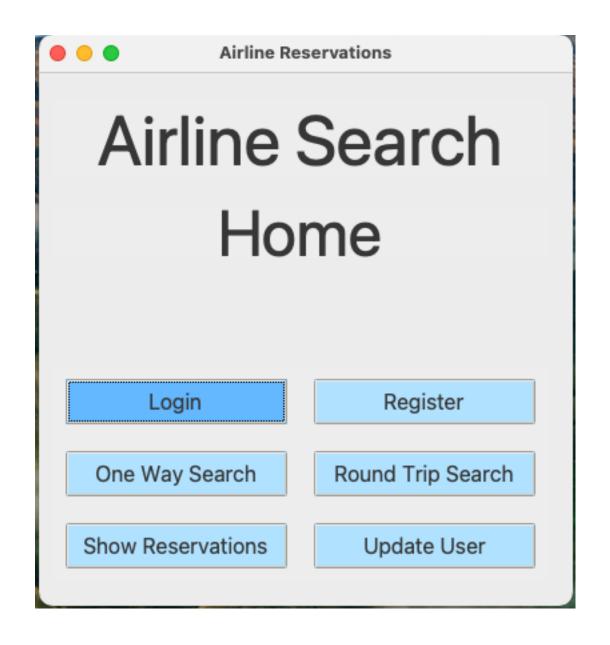
### **Future Features**

Features to be added to project time permitting:

- 1. Implement feature to search for flights with multiple stops
- 2. Implement feature to show the city and state based on airport codes
  - a. Use it to search for flights based on city and state
  - b. Use it to display city and state in the reservation summary screen
- 3. Add additional User information and transfer all user data to reservation, i.e., address
- 4. Search reservations function that allows user to search current reservations based on date, departure code or destination code.
- 5. Impose password restrictions. i.e., length, special characters
- 6. Multi select on reservations to cancel reservations

# Flow Charts, Diagrams, Database Fields, Tests

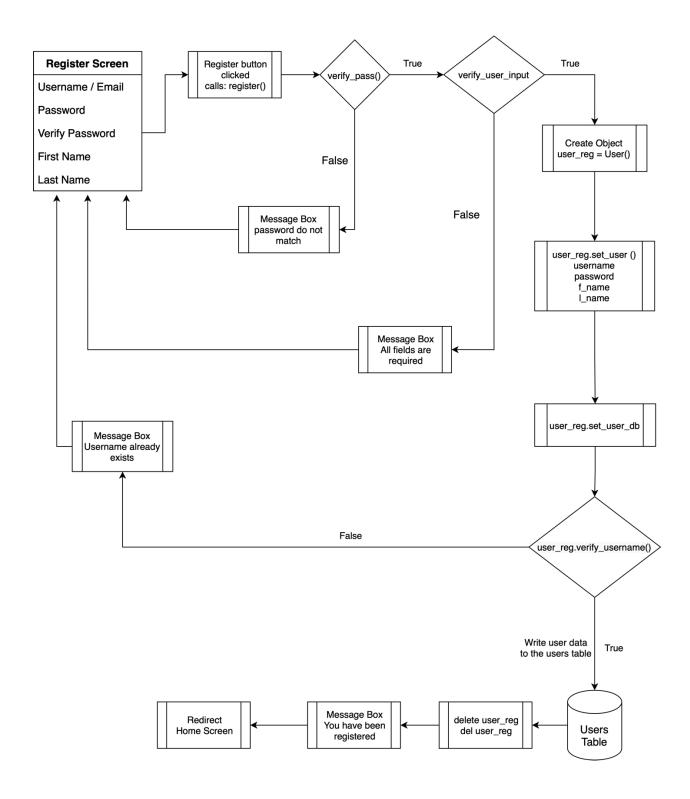
## **Home Frame**



# **Register Frame**

O O Airl	Airline Reservations				
Register					
Username					
Password					
Verify Password					
First Name					
Last Name					
Register	Home				
Login	Update User				

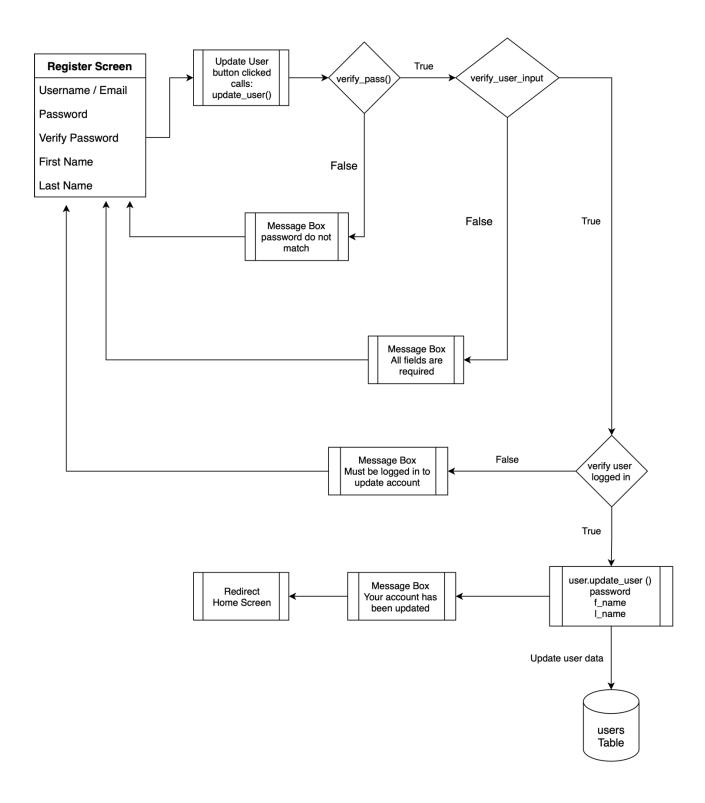
# **Register Frame Flow Chart**



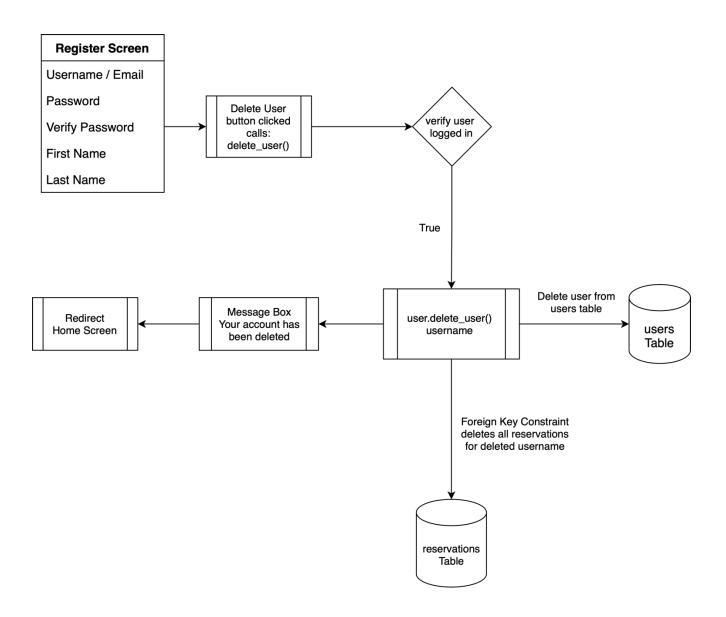
# **Update User Frame**

Airline Reservations					
Update I	User				
Password					
Verify Passwo	ord				
First Name					
Last Name					
Home	Login				
Update User	Delete User				

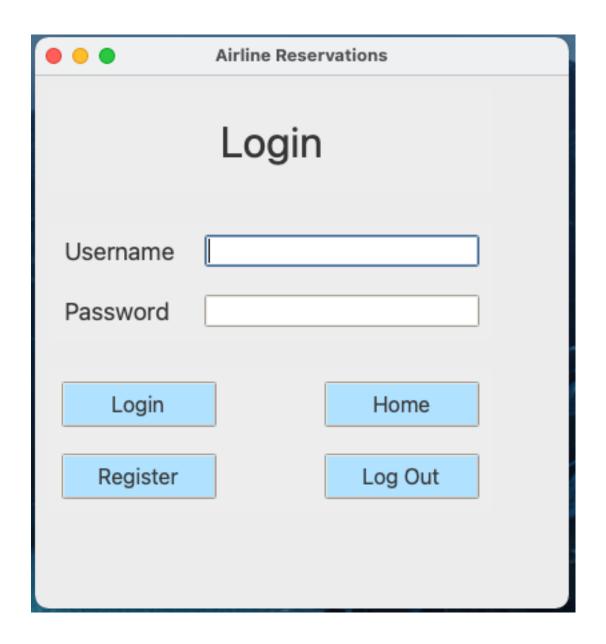
# **Update User Frame Flowchart**



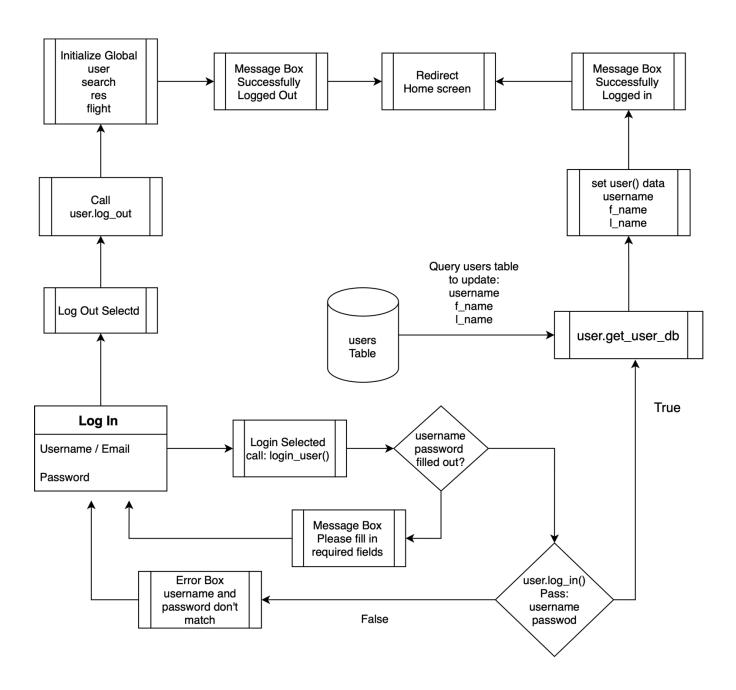
## **Delete User Flowchart**



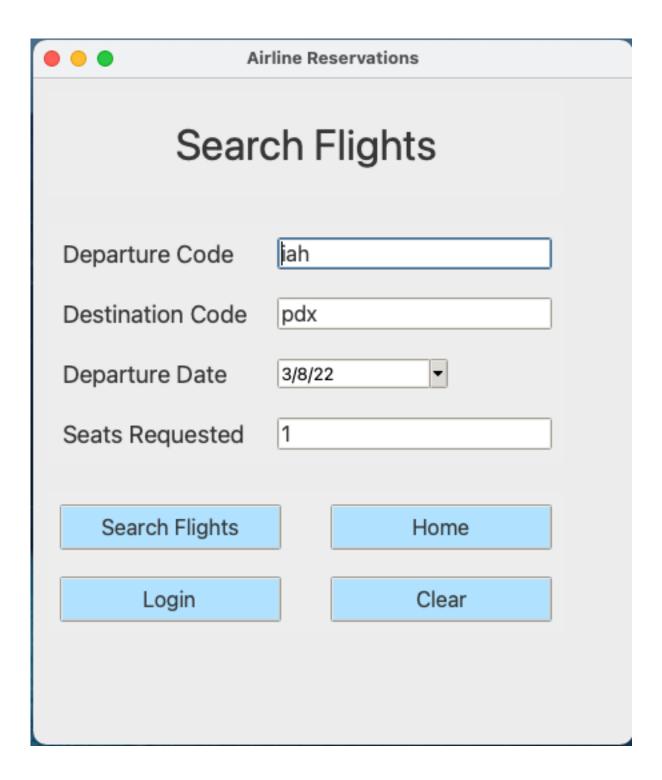
# **Login Frame**



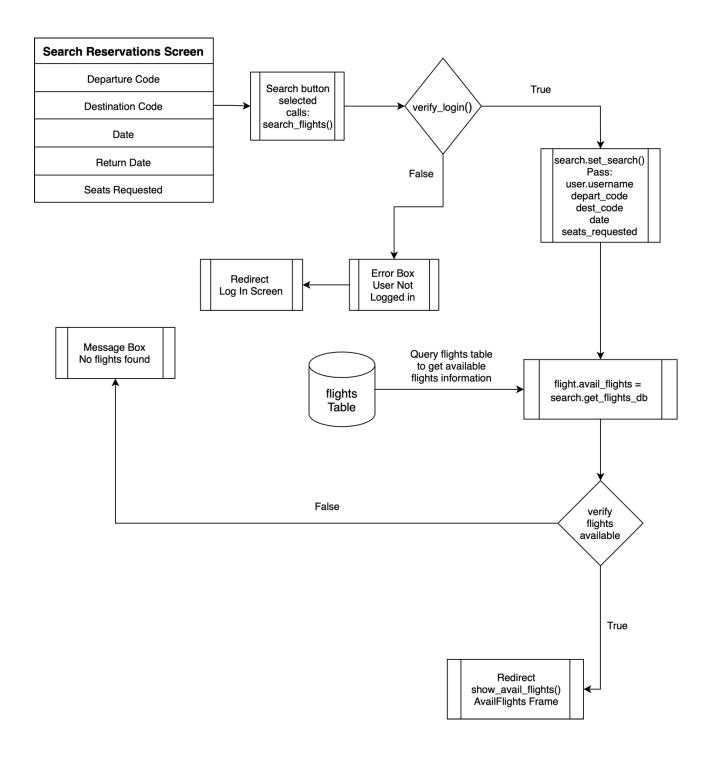
# **Login Frame Flowchart**



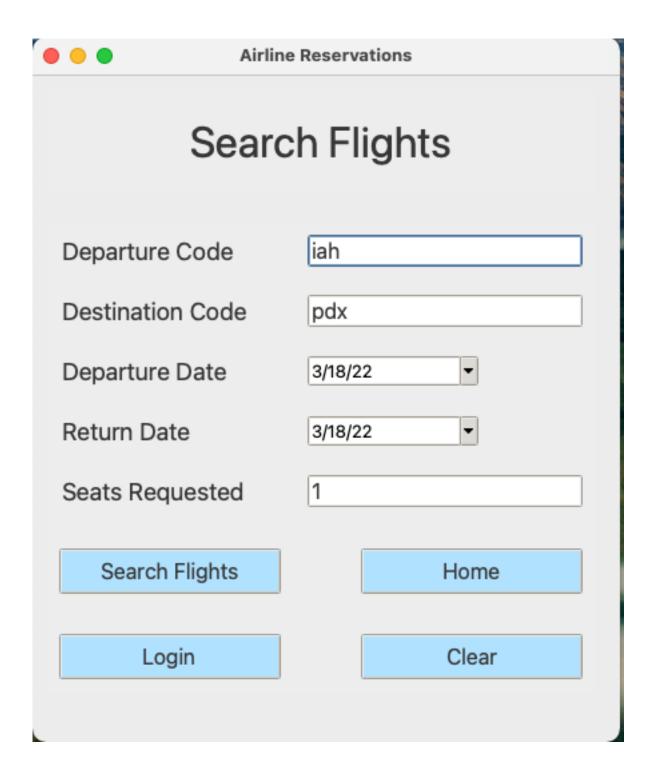
# **Search One Way Flights Frame**



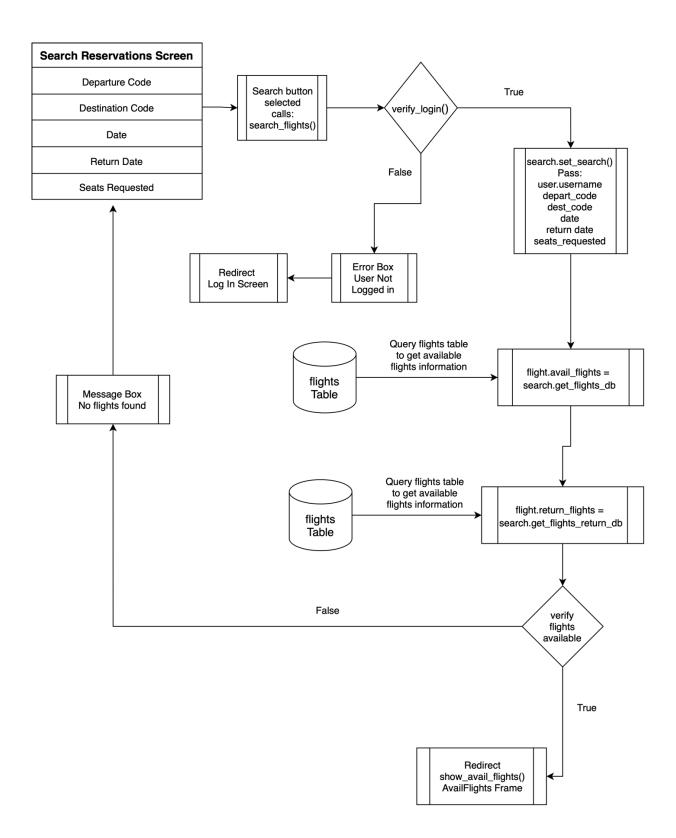
# **Search One Way Flights Frame Flowchart**



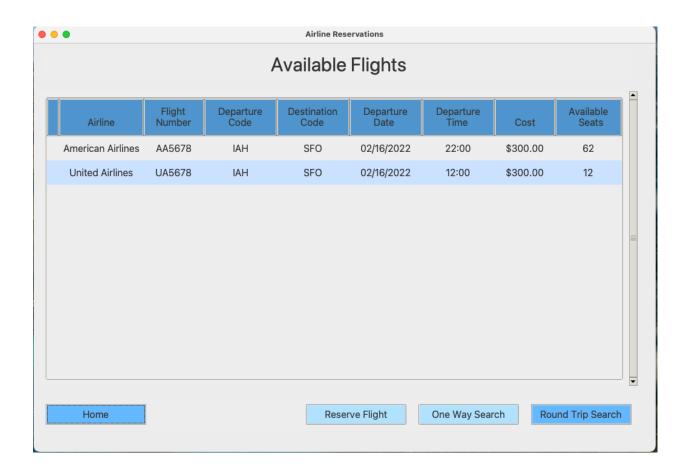
# **Search Round Trip Flights Frame**



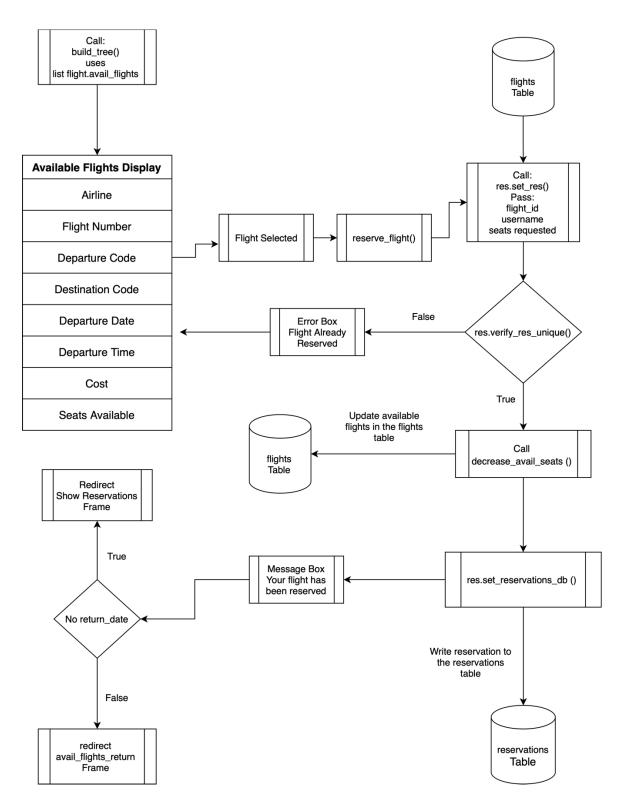
# **Search Round Trip Flights Frame Flowchart**



# **Available Flights Frame**



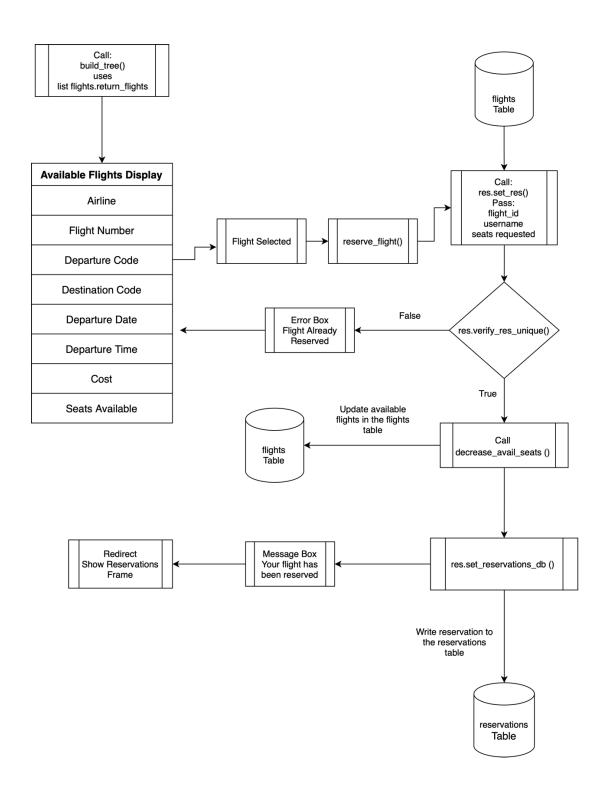
# **Available Flights Frame Flowchart**



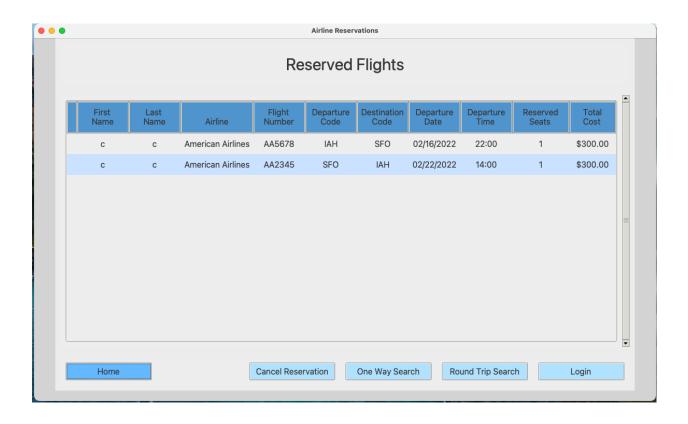
# **Available Flights Return Flight Frame**



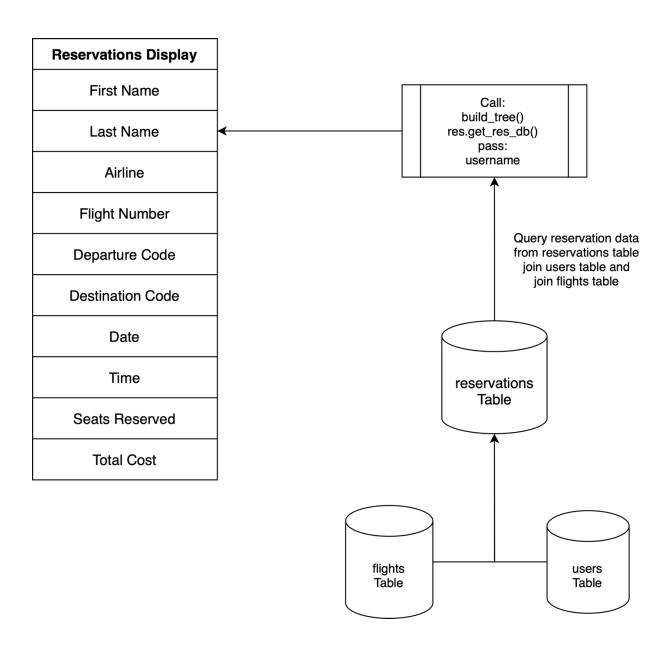
# Available Flights Return Flight Frame Flowchart



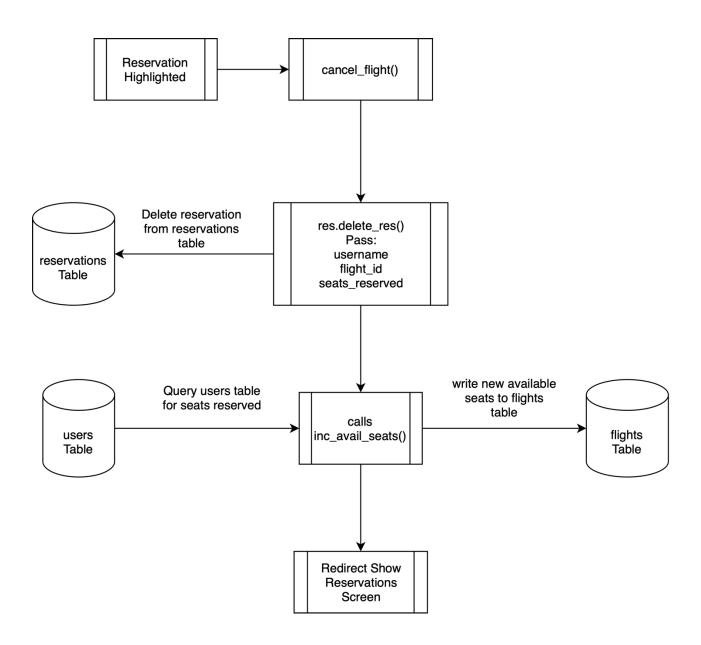
## **Show Reservations Frame**



## **Show Reservations Frame Flowchart**



## **Cancel Reservation Flowchart**



# **Database Fields**

## **Flights Table**

Table Fields	Datatype			
flight_id	Serial Primary Key			
Airline	Varchar – Not Null			
Flight_number	Varchar – Not Null			
Depart_code	Varchar – Not Null			
Dest_code	Varchar – Not Null			
Depart_Date	Date – Not Null			
Depart_Time	Time – Not Null			
Cost	int – Not Null			
Avail_seats	Int – Not Null			

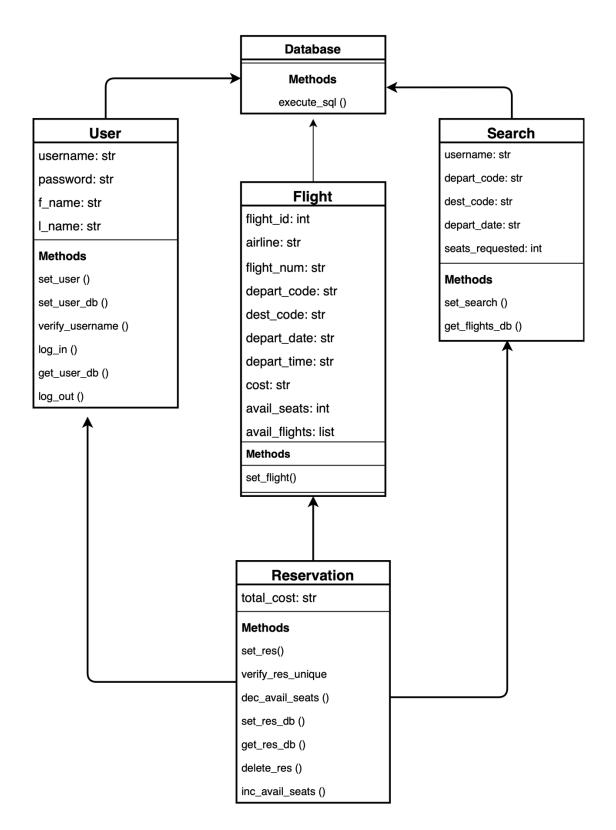
## **Users Table**

Table Fields	Datatype		
username	Varchar - Primary Key		
Pass	Varchar – Not Null		
F_Name	Varchar – Not Null		
L_Name	Varchar – Not Null		

## **Reservations Table**

Table Fields	Datatype		
Flight_id	Int – Primary Key		
Username	Varchar – Foreign Key		
Total_Cost	Int		
Seats_reserved	Int – Not Null		

# **UML Diagrams**



## **Global Variable**

- 1. Global user
  - a. User = User ()
- 2. Global search
  - a. Search = Search ()
- 3. Global res
  - a. res = Reservation ()
- 4. Global flight
  - a. Flight = Flight ()

# **Class Summary**

- 1. Database()
- 2. User():
  - a. Inherits Database()
- 3. Flight():
  - a. Inherits Database()
- 4. Search():
  - a. Inherits Database()
- 5. Reservation():
  - a. Inherits User()
  - b. Inherits Flight()
  - c. Inherits Search()

## **Method Summaries**

### Database ()

- 1. Connect db
  - a. Input: sql, update=False
  - b. Creates a connection to test db
  - c. If update is True INSERT of UPDATE
    - i. Runs SQL
    - ii. Returns None
  - d. If update is False -- SELECT
    - i. Runs SQL
    - ii. Returns results of SQL query
  - e. Closes connection with test db

### User ()

- 1. User\_reg.Set\_users (username, password, f\_name, l\_name)
  - a. Sets data for a user object
  - b. Sets object values
  - c. Returns None
- 2. User reg.set users db()
  - a. Updates user table with user registration information
  - b. Calls verify username
  - c. If username unique returns True
  - d. If username not unique returns False
- 3. User reg. Verify username ()
  - a. Verifies requested username is unique
  - b. Queries the users table to determine if username has been used
  - c. If username unique returns True
  - d. If username not unique returns False
- 4. User.Log in (username, password)
  - a. Verifies username and password match
  - b. Uses global variable user
  - c. Queries users table
  - d. If username and password match returns True
  - e. If username and password don't match or username doesn't exist returns False
- User.Get\_user\_db ()
  - a. Uses global variable user
  - b. Query users table for user information
  - c. Updates object value
    - i. User.username

- ii. User.f name
- iii. User.l name
- 6. User.Log\_out ()
  - a. Initializes all global variables at log out
  - b. Uses global variable user
- 7. Update\_user (username, f\_name, l\_name)
  - a. Allows the user to update password, f name and I name
  - b. Must be logged in to update user
- 8. Delete user (username)
  - a. Allows the user to delete their account
  - b. Must be logged in to delete user
- 9. Get password(username)
  - a. Returns the password for the selected username

#### Flight ()

- Flight.Set\_flight(flight\_id, airline, flight\_num, depart\_code, dest\_code, depart\_date, depart\_time, cost, avail\_seats, avail\_flights)
  - a. Set flight data

### Search ()

- 1. Search.set\_search (depart\_code, dest\_code, depart\_date, seats\_requestes)
  - a. sets data for the search object
- 2. search.get flights db ()
  - a. queries flights table to determine available flights
  - b. applies SQL logic to ensure there are enough available seats
  - c. returns False if there are no seats
  - d. returns list flight.avail\_flights if there are flights available
- 3. search.get return flights db()
  - a. queries flight table for return flights from round trip search
  - b. applies SQL logic to ensure there are enough available seats
  - c. returns False if there are no seats
  - d. returns list flight.return flights if there are flights available

## Reservations ()

- 1. res.set res (flight id, username, seats requested)
  - a. sets values of reservation
  - b. calls verify\_res\_unique()
  - c. if reservation is not unique returns False
  - d. if reservation is unique updates:
    - i. res username
    - ii. res flight\_id

- iii. res seats reserved
- iv. res total cost
- v. call dec\_avail.seats()
- 2. self.Dec avail seats
  - a. Decreases the available seats field in the flights table by the number of seats to be reserved
  - b. Called by res.create res ()
  - UPDATES flights table to the correct number of avail\_seats based on seats requested
- 3. Res.Set res db ()
  - a. Updates reservations table with the reserved flight information
  - b. UPDATE operation on reservations table
  - c. If reservation was successfully created returns True
  - d. If reservation was not successfully created returns False
- 4. Res.Get res db (username)
  - a. Gets the reservation from the user, flights and users table to display on the Show Reservations screen
  - b. Queries 3 tables to get all reservation information
  - c. Returns a list of reserved flights
- 5. Res.Delete res (username, flight id, seats reserved)
  - a. Deletes a reservation from the reservations table
  - b. Calls inc avail seats (flight id, seats reserved)
- 6. Self.Inc avail seats (flight id, seats reserved)
  - a. Increases avail\_seats in the flights table by the number of seats\_reserved in the reservations table
  - b. Queries flights table to get avail seats
  - c. Calculates new avail seats
  - d. UPDATE flights table avail seats by new value, queries by flight id

# **GUI Frames**

#### **Home Frame**

1. Load from for the application

#### **Login Frame**

- 1. Allows the user to login or logout of the system
  - a. Login required to search flights or show reservations
- 2. Methods
  - a. Login user()
    - i. Calls verify entry()
    - ii. Calls user.login()
    - iii. Calls clear\_text()
  - b. Verify\_entry() verifies all fields are fill out
  - c. Clear text()
  - d. Logout\_user()
    - i. Calls user.logout()

#### **Register Frame**

- 1. Allows the user to register information
- 2. Methods
  - a. Register()
    - i. Calls verify\_pass\_match()
    - ii. Calls verify\_entry()
    - iii. Calls user\_reg.set\_user()
    - iv. Calls user reg.set user db()
    - v. Deletes user\_reg
  - b. Verify pass match()
  - c. Verify fields()
  - d. Clear text()

### **Search One Way Flights Frame**

- 1. User searches for available one way flights
- 2. Methods
  - a. Search flights()
    - i. Calls verify login()
    - ii. Calls search.set search()
    - iii. Calls search.get\_flights\_db
    - iv. Flight.avail\_flights gets search.get flights db
  - b. Verify\_login()
  - c. Clear text()

#### **Search Round Trip Flights Frame**

- 1. User searches for available round trip flights
- 2. Methods
  - a. Search\_flights()
    - i. Calls verify login()
    - ii. Calls search.set search()
    - iii. Calls search.get flights db()
    - iv. Flight.avail\_flights = search.get\_flights\_db()
    - v. Calls search.get return flights db()
    - vi. Flight.return flights = search.get return flights db()
  - b. Verify login()
  - c. Clear\_text()

#### **Show Res Frame**

- 1. Shows reservations for logged in user
- 2. Methods
  - a. Build\_tree() builds the tree for the reservation information
    - i. Calls res.get res db()
    - ii. Res = res.get res db()
  - b. Cancel flight()
    - i. Calls res.delete(res)

## **Avail Flights Frame**

- 1. Shows the results of the available flights search
- 2. Methods
  - a. Build tree() builds the tree to show available flights
    - i. Accesses flight.avail flights
  - b. Reserve \_flight() reserves the selected flight
    - i. Calls res.set res()
    - ii. Calls res.set res db
  - c. Calls avail flights return frame if round trip search
  - d. Else calls show res frame

## **Avail\_Flights Return Flights Frame**

- 1. Shows the results of the return flights for a round trip search
- 2. Methods
  - a. Build\_tree() builds the tree to show available flights
    - i. Accesses flight.return flights
  - b. Reserve flight() reserves the selected flight
    - i. Calls res.set res()
    - ii. Calls res.set res db
  - c. Calls show res frame

# **Flights Table Data Set**

Flight ID	Airline	Flight Number	Depat Code	Dest Code	Depart Date	Depart Time	Cost	Available Seats
10		Number	Code	Code	Date	Time	COST	Seats
1	United Airlines	UA1234	IAH	PDX	2/16/22	9:00:00	\$ 200.00	10
	United	0712231	., ., .	1 DX	2/10/22	3.00.00	Ψ 200.00	10
2	Airlines	UA5678	IAH	SFO	2/16/22	12:00:00	\$ 300.00	20
3	United Airlines	UA9876	IAH	PDX	2/16/22	18:00:00	\$ 200.00	30
4	United Airlines	UA9123	IAH	LAX	2/16/22	14:00:00	\$ 400.00	40
5	American Airlines	AA1234	IAH	PDX	2/16/22	11:00:00	\$ 200.00	50
6	American Airlines	AA9876	IAH	PDX	2/16/22	20:00:00	\$ 200.00	60
	American	AA3070	IAH	TDX	2/10/22	20.00.00	ÿ 200.00	00
7	Airlines	AA5678	IAH	SFO	2/16/22	22:00:00	\$ 300.00	70
8	American Airlines	AA9123	IAH	LAX	2/16/22	8:00:00	\$ 400.00	80
9	United Airlines	UA2345	SFO	IAH	2/22/22	14:00:00	\$ 300.00	90
10	United Airlines	UA3456	LAX	IAH	2/22/22	14:00:00	\$ 400.00	100
11	United Airlines	UA4567	PDX	IAH	2/22/22	14:00:00	\$ 200.00	0
12	American Airlines	AA2345	SFO	IAH	2/22/22	14:00:00	\$ 300.00	100
13	American Airlines	AA3456	LAX	IAH	2/22/22	14:00:00	\$ 400.00	1
14	American Airlines	AA4567	PDX	IAH	2/2/22	14:00:00	\$ 200.00	0
15	ABC	ABC1234	IAH	SEA	2/22/22	14:00:00	\$ 400.00	100
16	DEF	DEF1234	IAH	WAS	2/22/22	14:00:00	\$ 400.00	100

# **Unit Testing**

## 1) User Class Tests

- 1. Test initialize user()
- 2. Test set user()
- 3. Test set user db (global user1)
  - a. Tests that the system can write to the database with no errors
  - b. Calls verify username()
- 4. Test set user db user already registered (global user1)
  - a. Tests to see if a repeat user can be written to the database
- 5. Test\_verify\_username\_user\_already\_registered (global\_user2)
  - a. Tests to see if a username can be used more than once
- Test\_verify\_username\_user\_does\_not\_exist()
  - a. Test to see if a unique username can be registered
- 7. Test\_login\_username\_password\_match(global\_user1)
  - a. Tests to see if a user can login with a matching username and password
- 8. Test\_login\_username\_and\_password\_do\_not\_match(global\_user1)
  - a. Tests to see if a registered user can login with the wrong password
- 9. Test login username does not exist()
  - a. Tests to see if an unregistered user can login
- 10. Test logout(global user1, global search)
  - a. Tests to see if logout() initializes all global objects
    - i. User
    - ii. Search
    - iii. Res
    - iv. Flight
- 11. Test delete existing user()
- 12. Test update user existing user()

## 2) Search Class Tests

- 1. Test initialize search()
- 2. Test set search()
- 3. Test\_get\_flights\_db\_no\_seats\_available(global\_user1)
  - a. Tests if a user can find any flight on a search that has 0 available seats
- 4. Test get flights db not enough seats available(global user1)
  - a. Tests that one flight is returned when a user searches for 2 seats. One flight has enough available seats the other flight has 1 available seat.
- 5. Test get flights db incorrect-flight data(global user1)

- a. Tests if any flights are returned with a search that does not exist in the flights table
- 6. Test\_get\_flights\_db\_1\_flight\_available(global\_user1)
  - a. Tests one flight is returned for a search that only has one available flight
- 7. Test get flghts db 2 flights available(global user1)
  - a. Tests 2 flights are returned for a search that has 2 available flights
- 8. Test get flights return db no return flight(global user1)
  - a. Tests get\_flights\_return\_db method returns false when no round trip flights are found
- 9. Test get flights return db return flight available(global user1)
  - a. Tests the return flight for the get\_flights\_return\_db method

## 3) Reservation Class Tests

- 1. Test initialize reservatio()
- 2. Test set res()
  - a. Also tests decrease avail seats()
  - b. Resest avail seats resets seat number for subsequent testing
- Test set res\_db\_and\_get\_res\_db()
  - a. Tests that a reservation is written to the database and can be gueried
  - b. Resest avail seats resets seat number for subsequent testing
- 4. Test verify res unique reservation already exists(global user1, global search)
  - a. Tests to see if a reservation can be made for the same flight number more than once
- 5. Test verify res unique no reservation exits(global user1)
  - a. Tests that a reservation is unique when no reservation exists
- 6. Test increase avail seats()
  - a. Tests that the seat number is increased by the number of seats reserved
  - b. Resest avail seats resets seat number for subsequent testing
- 7. Test\_only\_logged\_in\_user\_name\_returns\_in\_query(global\_user1, global\_user2, global\_search)
  - a. Set up reservations under 2 usernames and verify the only flights returned by get user db are for the username queried. Not both of the usernames
  - b. Delete the reservations
  - c. Resest avail seats resets seat number for subsequent testing
- 8. Test multiple reserved flights are queried(global user1, global user2, global search)
  - a. Tests that multiple reservations can be returned by get user db
  - b. Delete reservations
  - c. Resest\_avail\_seats resets seat number for subsequent testing