

A Tour of Go for the C# Developer

Jeremy Clark

www.jeremybytes.com

@jeremybytes

I am NOT an Expert

- Primary language: C#
- Exploring Go (golang) for ideas
 - Different priorities
 - Different programming approaches
 - Things I can use in my primary environment

About Go

- Created at Google
- First released March 2012
- General purpose language w/ C-like syntax
- Static Typing
- Memory Safety
- Garbage Collection
- Concurrency
- Run-time Efficiency



Today's Topics

- Opinionated Syntax
- No Unused Variables
- Baked-in Concurrency
- Deferred Calls
- Error Handling
- Multiple Return Values
- Interfaces

Additional Topics

- Packages
- Exports
- Project Structure
- Types
- Interfaces
- Named Return Values
- Bare Returns
- Error / Panic
- Pointers
- Inline goroutines
- Closures
- `sync.WaitGroup`
- Generics (added 1.18)



Resources

Code Samples & Resources

[https://github.com/jeremybytes/
go-for-csharp-dev-2022](https://github.com/jeremybytes/go-for-csharp-dev-2022)



Thank You!

Jeremy Clark

- <http://www.jeremybytes.com>
- jeremy@jeremybytes.com
- @jeremybytes