Safer Code Nullability and Null Operators in C#

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Nullability in C#

- What Nullability Is
- What Nullability Is Not
- Nullability Operators
 - ?. and ?[]
 - !
 - ?? and ??=

Value Types vs. Reference Types

Value Types

Stored on the stack

- Cannot be null*
- Default is "bitwise zero"
 - int = 0; bool = false
- Ex: int, bool, enum, struct

Reference Types

- Stored on the heap (with memory address in the stack)
- Cannot be forced non-null*
- Default is "null"
- Ex: string, List<int>, class

Nullable Reference Types

- When "nullability" is enabled, reference types are non-nullable by default.
- Starting with .NET 6, new projects have nullability enabled by default.
- To allow for null, types must be marked with '?'.

Enabling Nullability

Project Level
 <Nullable>enable</Nullable>

Code Level#nullable enable

Important Note about "var"

Using "var" results in a nullable type.

```
var people = new List<Person>();

[②] (local variable) List<Person>? people
```

What Nullability Is

 A way to get compile-time warnings about possible null references.

 A way to make the intent of your code more clear.

What Nullability Is Not

- NOT a way to prevent null reference exceptions at runtime.
- NOT a way to prevent someone from passing a null to your method.
- NOT a way to prevent someone from assigning a null to an object.

Null Conditional Operators

- ? and ?[]
- Ex: tokenSource?.Cancel();
 - If "tokenSource" is not null, "Cancel()" is called.
 - If "tokenSource" is null, "Cancel()" is *not* called.

Note: the null check is thread-safe.

Null Forgiving Operator

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- If the compiler issues an incorrect warning, the "!" can be used to suppress the warning.
- Ex: task.Exception!.Flatten()

Null Coalescing Operator

- 55
- Can be used to provide an alternate value if something is null.
- Ex:return people ?? new List<Person>();
 - If "people" is not null, it is returned.
 - If "people" is null, a new empty list is returned.

Null Coalescing Operator

- 55=
- Can be combined with "=" to do coalescing and assignment at the same time.
- Ex: people ??= new List<Person>();
 - If "people" is not null, the value is unchanged.
 - If "people" is null, an empty list is assigned.

Resources

Code Samples & Resources

https://github.com/jeremybytes/sdd-2023

Thank You!

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