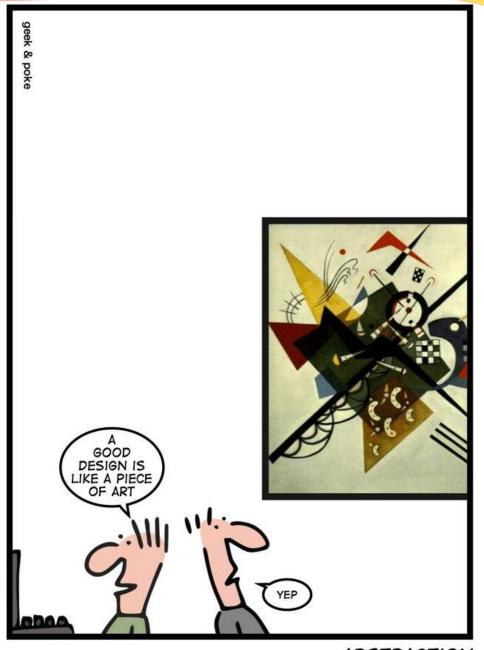
# ABSTRACTION "JUST RIGHT"

Jeremy Clark jeremybytes.com github.com/jeremybytes/sdd-2024

# A Good Design is like A Piece of Art

Geek & Poke - http://goo.gl/ifd53l



### ABSTRACTION IS AWESOME!



### ABSTRACTION IS AWFUL!



Confusion

Debugging Difficulty

Frustration



https://archive.org/details/goldilocks\_and\_the\_three\_bears

### GOLDILOCKS THE DEVELOPER

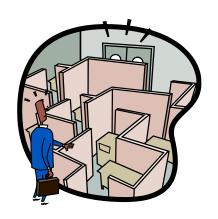
Too Little
Abstraction



**Just Right** 



Too Much
Abstraction



### TWO TYPES OF DEVELOPERS

Over-Abstractor

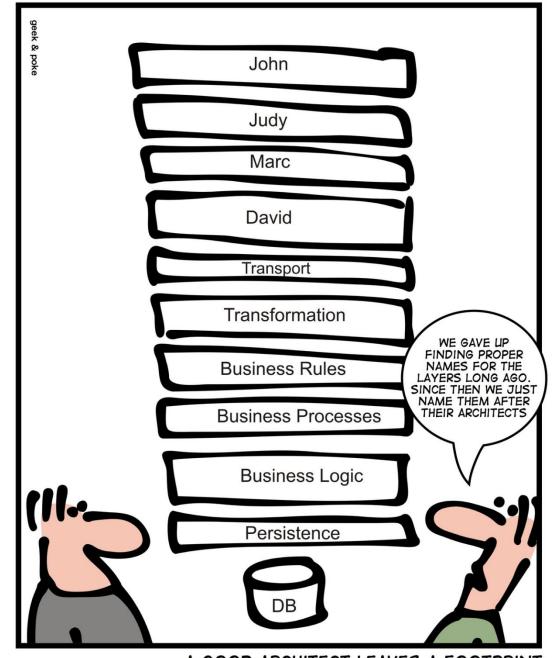
Under-Abstractor

#### Over-Abstractor

- "We'll have a good use for this in the future."
- Overly Complex
- Difficult to Maintain

### A Good Architect Leaves A Footprint

Geek & Poke: http://goo.gl/B4uXa3



### **Under-Abstractor**

- "Let's keep things simple."
- Rigid
- Difficult to Maintain

### COMMON PROBLEM

#### Over-Abstractor

- "We'll have a good use for this in the future."
- Overly Complex
- Difficult to Maintain

#### **Under-Abstractor**

- "Let's keep things simple."
- Rigid
- Difficult to Maintain

# The Default State Quiz Who Are You?

# Let's build a plug-in architecture...

Awesome! Let's do it. Maybe we should look at compile-time options.

# We need to share a value between modules...

I'll create an object state manager.

Let's use a global variable.

### How should we do the UI?

Here's a new JavaScript framework.

Let's use the same framework we did last time.

### Pull data from a database...

ORMs are awesome!

SELECT \*
FROM Customers
WHERE ID = [@id]

# We need an object instance...

var logger =
DIContainer
.Resolve<ILogger>()

var logger = new FileLogger()

Neither answer is right or wrong. The correct response is "It depends."

—Jeremy's Standard Response

# Let's build a plug-in architecture...

+1

Awesome! Let's do it. -1

Maybe we should look at compile-time options.

# We need to share a value between modules...

+1

I'll create an object state manager.

-1

Let's use a global variable.

### How should we do the UI?

+1

Here's a new JavaScript framework.

-1

Let's use the same framework we did last time.

### Pull data from a database...

+1

ORMs are awesome!

-1

SELECT \*
FROM Customers
WHERE ID = [@id]

# We need an object instance...

+1

-1

var logger =
DIContainer
.Resolve<ILogger>()

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### BE HONEST WITH YOURSELF

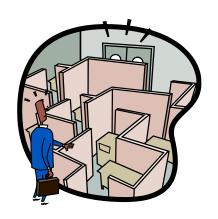
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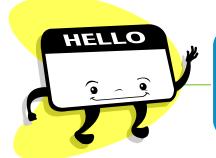
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### MHO YW IS



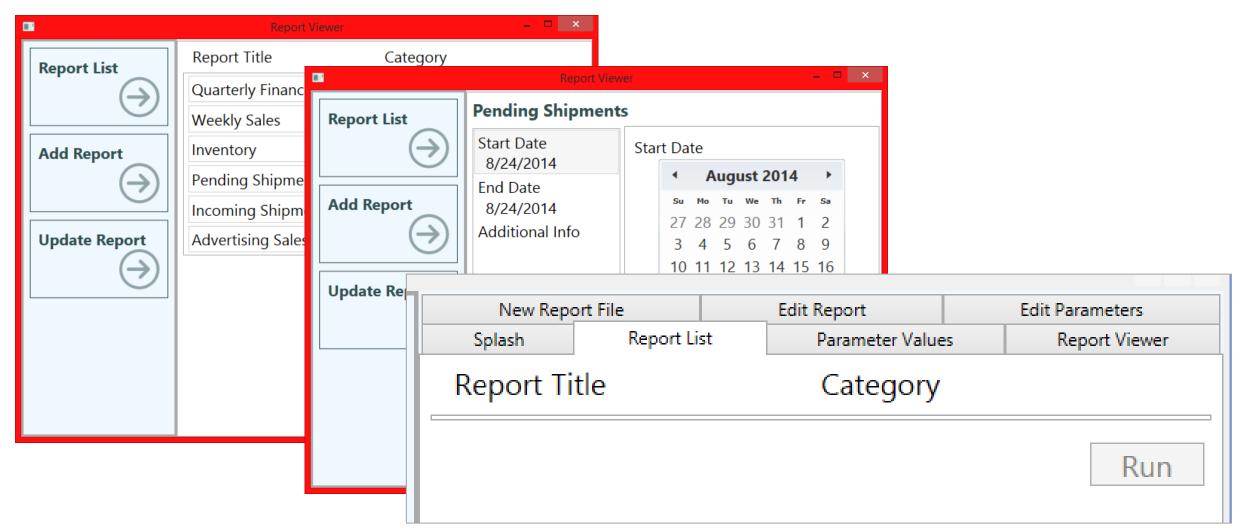
### **Under-Abstractor**

 Hello. My name is Jeremy, and I'm an Under-Abstractor.

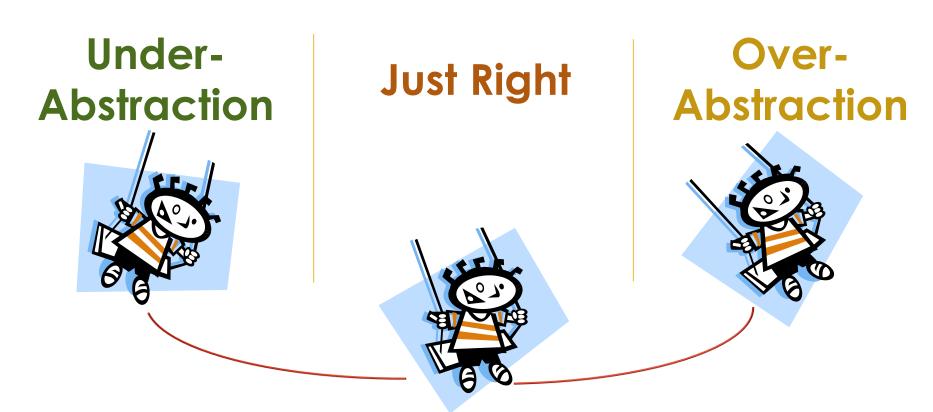
"Keep Things Obvious"

"Pon't Be Tricky"

### REPORTING APPLICATION



# THE PENDULUM EFFECT



### REPORTING COMPONENT

https://reportingServer/RunReport?id=3D2B4067-DBEE-4B3C-A5D7-DC9011300775 &user-id=24&param1=20240531&param2=20240606&output=pdf

```
var report = new WebReport();
report.Application = "Facilities";
report.ReportName = "WeeklyMaintenance";
report.UserName = userName;
report.Params.Add("20240531");
report.Params.Add("20240606");
report.Output = ReportOutput.PDF;
report.RunReport();
```

### THOSE AROUND YOU

#### Over-Abstractor

- Jeff loved to build components.
- He liked to create code for re-use.
- He thought of all possible scenarios.

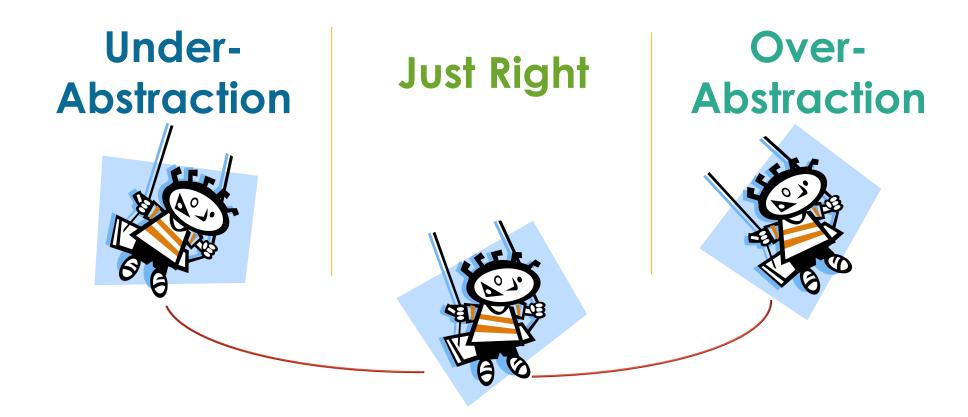
### A SYMBIOTIC RELATIONSHIP

The Over-Abstractor helps the Under-Abstractor get things Just Right

The Under-Abstractor helps the Over-Abstractor get things Just Right



# THE PENDULUM EFFECT



### VARIOUS DATA SOURCES

Microsoft SQL Server

MongoDB

CSV

WebAPI

Oracle

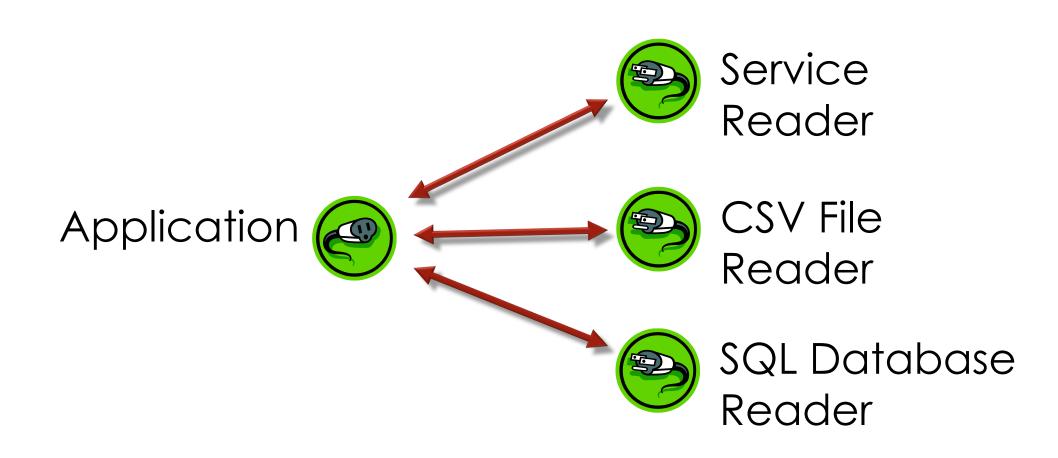
Amazon RDS

JSON

Azure Cosmos DB

Hadoop

### PLUGGABLE DATA READERS





### **DRY**

Don't Repeat Yourself

**Under-Abstractor** 

## DON'T REPEAT YOURSELF

Consolidate Similar Code

Avoid Copy/Paste

Copy/Pasta

Spaghetti Code

## SoC

Separation of Concerns

**Under-Abstractor** 

## SINGLE RESPONSIBILITY PRINCIPLE

Complements
Separation of
Concerns

The "S" in S.O.L.I.D.

A class should have only one reason to change

A class should do one thing (and do it well)

## **YAGNI**

- You Ain't Gonna Need It
- (You Aren't Going to Need It)

Over-Abstractor

## MORAL OF YAGNI

- Code for the features you have now
- Add abstraction as you need it
- Don't add abstraction based on speculation

We still think about the future, but we don't implement it yet.

## KISS

- Keep It Simple, Stupid
- (Keep It Short & Simple)
- (Keep It Simple & Straightfoward)

Over-Abstractor

## **DDIY**

Don't Do It Yourself

Over-Abstractor

Under-Abstractor

#### DDIY

#### Over-Abstractor

 Over-Abstractors like to build things to solve specific problems

#### **Under-Abstractor**

 Under-Abstractors shy away from external frameworks and libraries

### **EXAMPLES**

#### Dependency Injection

 Ninject, Autofac, Spring.NET, Microsoft.Extensions.DependencyInjection

#### Unit Testing Framework

NUnit, xUnit.net, MSTest, Approval Tests

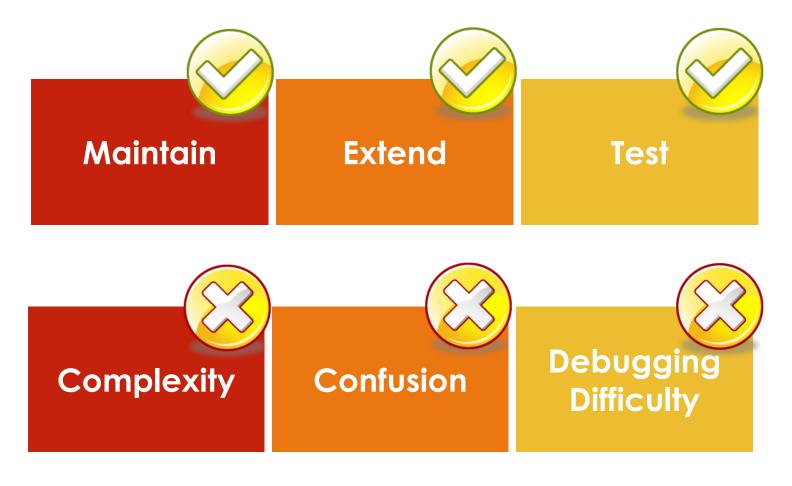
#### Mocking

Moq, NSubstitute, FakeItEasy, JustMock

#### **UI Framework**

• Angular, React, Vue, Prism

# ABSTRACTION IS AWESOME & AWFUL



## THE GOLDILOCKS PRINCIPLE

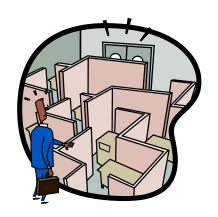
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## GETTING THINGS RIGHT

## DRY

Don't Repeat Yourself

## SoC

 Separation of Concerns

## YAGNI

You Ain'tGonna Need It

## KISS

Keep It Short & Simple

## **DDIY**

Don't Do It Yourself

## THANK YOU!

## Jeremy Clark

- jeremybytes.com
- youtube.com/jeremybytes
- github.com/jeremybytes/sdd-2024