

player - Aria	
PK	<u>id int unsigned auto_increment</u>
	username varchar(50) not null
	hashword int not null
	email varchar(65) not null

character - Aria	
PK	<u>id int unsigned auto_increment</u>
FK1	player_id int unsigned
	name varchar(50) not null
	dateCreated datetime default current_timestamp
	lastSession datetime default current_timestamp on update
	dateOfDeath datetime default null on update current_timestamp

character_stat - Aria	
PK	<u>character_id int unsigned</u>
	level tinyint unsigned not null
	exp int unsigned not null
	life mediumint unsigned not null
	mana smallint unsigned not null
	strength smallint unsigned not null
	dexterity smallint unsigned not null
	intelligence smallint unsigned not null

character_inventory - Aria	
PK	<u>character_id, item_id</u>
FK1	character_id int unsigned not null
	item_id int unsigned not null
	quantity smallint unsigned not null

character_equip - Aria	
PK	<u>character_id, item_id</u>
	character_id int unsigned not null
	item_id int unsigned not null

monster_stat - Aria	
PK	<u>monster_id int unsigned</u>
	level tinyint unsigned not null
	exp int unsigned not null
	life mediumint unsigned not null

monster - Aria	
PK	<u>id int unsigned auto_increment</u>
	name varchar(100) unique not null
	description text not null
	location set('biome1','biome2'...) not null
	summonable enum('Y','N') default 'N'
	type enum('mammal','spirit','humanoid')
	elite enum('Y','N') default 'N'
	dangerLevel enum(1,2,3,4,5,6,7,8,9,10)

item - Aria	
PK	<u>id int unsigned auto_increment</u>
	name varchar(100) not null
	type enum('potion','weapon','armor', etc...) not null
	rarity enum('impossible to find','extremely rare','pretty rare')
	description text not null

monster_ability - Aria	
PK	<u>monster_id int unsigned</u>

	mana smallint unsigned not null
	strength smallint unsigned not null
	dexterity smallint unsigned not null
	intelligence smallint unsigned not null

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	name varchar(100) not null
	type enum('elemental','physical'... etc)
	baseDamage mediumint unsigned
	sideEffect enum('confuse','poison',etc...)