

# Brewing Node Code w/ CoffeeScript

Node Hands On Meetup

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# CoffeeScript



- Compiles into JavaScript
- Adds minimal and clean syntactic sugar a la Ruby / Python / Haskell
- Has modern / cool language features

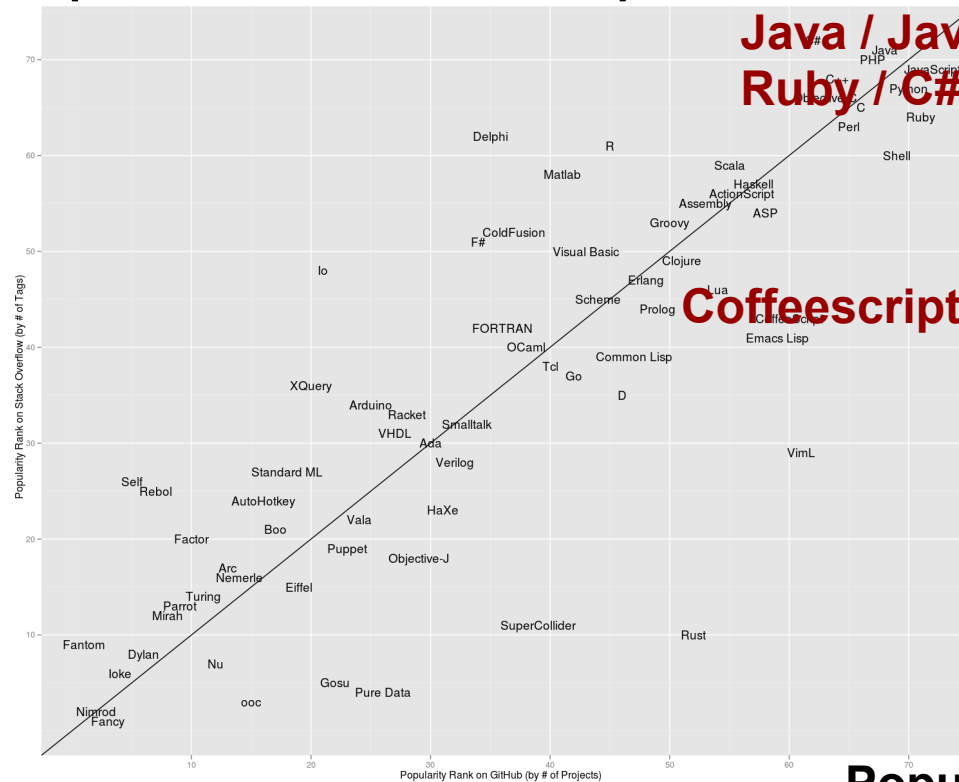
# Popularity

- 2009 created (by Jeremy Ashkenas)
- August 2012 - 11th most popular on Github
- Notable use: Dropbox converted full web client code base
  - dropped 5K LOC (21% reduction)

# How popular?

## February 2011 Language Popularity (source: RedMonk)

Popularity on  
Stack Overflow



Popularity on github

# Why CoffeeScript?



# The Case for CoffeeScript

- Protects you from Javascript (no var keyword, no == / type coercion, passes JSLint, wraps blocks in function, etc)
- Expressive / succinct syntactical sugar
- Cool language features (list comprehensions, destructuring assignment, etc) that help with concision

# Clean Syntax

```
likeOrUnlike = (req, res) ->  
  {itemId, action} = req.body  
  userId = Number User.getFromReq(req)?.id  
  
  if not userId or isNaN userId  
    return res.json {'error': 'Not logged in'}  
  magic()  
  return res.json {'success': 'OK'}
```

Compiles into....

# Clean Syntax

```
var likeOrUnlike = function(req, res) {  
  var action, itemId, userId, _ref, _ref1;  
  _ref = req.body, itemId = _ref.itemId, action = _ref.action;  
  userId = Number((_ref1 = User.getFromReq(req)) != null ?  
_ref1.id : void 0);  
  if (!userId || isNaN(userId)) {  
    return res.json({  
      'error': 'Not logged in'  
    });  
  }  
  magic();  
  return res.json({'success': 'OK'})  
}
```



# New Feature: List Comprehensions

```
z = (x*x for x in [1,2,3])
```

compiles into:

```
var x, z;  
z = (function() {  
  var _i, _len, _ref, _results;  
  _ref = [1, 2, 3];  
  _results = [];  
  for (_i = 0, _len = _ref.length; _i < _len; _i++) {  
    x = _ref[_i];  
    _results.push(x * x);  
  }  
  return _results;  
})();
```

# Destructuring Assignment

```
x = {  
  name: 'Tony',  
  drinks: ['coke', 'sprite'],  
  age: 22  
}
```

```
{name, drinks: [drinkOne, drinkRest...], age} = x
```

```
console.log name  
console.log drinkOne  
console.log drinkRest  
console.log age
```

# Existential Operator

- `x?`
  - checks that its not undefined nor null
- `a?.b()?.y`
  - if `a` or `a.b()` is null/undefined, entire expression is false
  - can never have "null pointer exceptions"

# So much more

- Classes
- a lot of "shortcuts": e.g., `z = {x, y}`, no commas for lists separate don newlines, etc.
- string interpolation / block strings
- syntax for binding "this" to functions
- multi-line regexps
- loops through objects
- etc etc

# Trying it out yourself

- <http://coffeescript.org/>
  - Great examples of features
  - Shows JS -> CS
- Click "Try coffeescript" to see compilation
- run "coffee" for a repl
  - `npm install -g coffee`

# Using with Node

1. `npm install -g coffee` (and add to package json)

2. create `app.js` with this content:

```
require('coffee-script');
```

```
require('actual-app'); // references actual-app.coffee
```

3. `node app.js`

- now, *\*all\** files can be written in coffee
- alternatively, can compile with `coffee -c x.coffee`

# Case Against Coffee

- Another layer of abstraction from what's actually going on
  - On the other hand, we don't program in assembly
- In theory, harder to debug since it's compiled
  - Hasn't been an issue for me since I find the conversion to be pretty close
- Relaxed syntax can lead to ambiguous / incorrect code
  - e.g.  $x\ y\ z, w = x(y(z,w))$  or  $x(y(z), w)$  ?

# Links

- Coffeescript homepage
  - <http://jashkenas.github.com/coffee-script/>
- Dropbox blogpost about switching to CS:
  - <https://tech.dropbox.com/?p=361>
- Bunch of useful CS links:
  - <https://gist.github.com/2764497>



# Hands-On

```
git clone git://github.com/jeremyis/coffeescript-  
hands-on.git
```

```
open README.md
```