# **Developer's Guide**

## Structural Design

The design of the code is very simple and yet at times convoluted. This is because there have been a handful of developers working on it without any real cohesive vision for the structure of the code. I've done my best to clean things up and create a common flow throughout the code using my personal preferences and conventions but it still has a long ways to go.

#### Data Sources

Data comes from a few different places. These sources can be broken down into two categories System Sources and Local Sources

## **System Sources**

This is where the vast majority of data comes from. The application would not be functional without data loaded from these sources.

- LDAP / AD (Lightweight Directory Access Protocol / Active Directory)
- WMI (Windows Management Instrumentation)

### LDAP / AD

The LDAP data source is loaded at launch during the LoadForm.Load event. It is simply a collection of System.DirectoryServices.SearchResult objects that has been converted into the domain object that represents a host simply called Computer. The domain Computer object is a derivative of the abstract base class DataUnit. This design allows for polymorphic behavior when loading different types of data into the main data source collection since DataUnit only requires an implementation of two string properties Value and Display. This collection of Computer objects is loaded into a BindingList<DataUnit> so that it can be bound to the search combobox on MainForm.

During the data loading process in LoadForm, a connection is established directly to any one of the Domain Controllers is the domain specified by the LDAPEntryPath application setting (see the Application Settings section for more details). After establishing a connection with a Domain Controller a query is then executed requesting all computer LDAP objects with the following attributes (note: by convention, the LDAP protocol uses camelCase both for classes and attributes)

- name
- description
- uid
- displayName
- extensionAttribute1
- networkAddress
- whenChanged

These attributes may appear to be mostly self explanatory but there are some important things to note about them, especially since a few of them contain data that is custom/proprietary to our Active Directory implementation here at the City of Davenport.

### name

The hostname which was set automatically when the **computer** object was created (when the computer was joined to the domain, or when the **ComputerName** is changed).

### description

Must be set manually after the **computer** object was created. This is usually done within ADUC by right clicking > Properties on the computer. SysTool provides a way of setting this field manually as well.

### uid

Unpopulated by default. We set the uid value on each computer object with a PowerShell script that is ran on each host under the SYSTEM account. This script is part of a separate project known as ADUpdate. The value is taken from the LastLoggedOnSAMUser registry entry on each host located at HKLM:\SOFTWARE\Microsoft\Windows\CurrentVersion\Authentication\LogonUI.

### displayName

By default this attribute is populated with the hostname upon creation of the **computer** object within Active Directory. Normally, it is never updated again. The **displayName** is another attribute that we set automatically with **ADUpdate**. The value is taken from the **DS\_displayName** property of the **ds user** mapped Active Directory class through the local WMI provider.

# extensionAttribute1

Our Active Directory schema still contains "extensionAttributes" left over from our Exchange 2003 deployment. These attributes exist for the sole purpose of tagging LDAP objects with any custom information. Since these attributes have since been abandoned in current versions of Exchange, we can safely repurpose them to be used in SysTool without having to extend the LDAP schema. extensionAttribute1 holds the LastLogon date/time value and is automatically set by

ADUpdate. The value is simply the current date/time of when the PowerShell script runs at logon.

```
Structural Design
   Data Sources
      System Sources
      Local Sources
   Patterns
      UI Invocation
      Dependency Injection (DIP)
      Asynchronous Code
   Extension Methods
      DataTable
      BindingList
      Form
      Control
   Naming Conventions
Security
   LDAP Authentication
Persistence
   Application Settings
      LDAPComputerFilter (string)
      LDAPEntryPath (string)
      LogsRemotePath (string)
      LogsLocalPathWithoutSystemDrive (string)
      ITFolderLocalPathWithoutSystemDrive (string)
      RegistryPathCustomActions (string)
      RegistryPathCollections (string)
      RegistryPathOueries (string)
      RegistryPath (string)
      DomainName (string)
      UpgradeScriptPath (string)
      NuGetURI (string)
      NuGetPkgName (string)
   User Settings
      PsExecPath (string)
      MainFormHeight (int)
      MainFormWidth (int)
      UserSettingsMigrateRequired (bool)
Logging
Deployment
   CI/CD Pipeline
   Versionina
   NuGet Feeds
   Ansible AWX Method
   User Initiated Upgrade Method
```

Developer's Guide

## networkAddress

Unpopulated by default. This attribute normally contains an array value but I have found it is very difficult to control the order that the array[index] is set/get. So instead of trying to rely on the LDAP array getter/setter implementation we set this to a comma separated value in the format of IPAddress, MACAddress (for example 10.1.4.197,6C:3B:E5:32:C0:F1). The values are taken from the IPAddress and MACAddress properties of the local Win32\_NetworkAdapterConfiguration WMI class instance. The correct network adapter is found by using the filter "DNSDomain LIKE '\$env:USERDOMAIN%'"

#### whenChanged

The date/time when the computer object was last changed. This is used during the incremental update process. See the LDAP Monitor section for more details.

#### WMI

The WMI data source is loaded per host upon establishing a connection and also as needed while interacting with the host. WMI is Microsoft's API designed for administering every aspect of a Windows computer system. All of the data displayed within the Computer Control comes from WMI except that which was loaded from LDAP at launch.

#### **Local Sources**

These sources are for data pertaining to the current user and session.

- Registry
- User Settings

#### Registry

The Windows Registry is used to store some of the user's custom data including **Custom Collections** (as opposed to **Search Collections**), **Custom Queries** and **Custom Actions**. This data is loaded at launch during the LoadForm.Load event. Currently the only other data being stored in the registry pertains to the User Initiated Upgrade.

#### **User Settings**

A collection of hostnames and collections are stored in the user settings called **ActiveComputers** and **ActiveCollections** respectively. See the User Settings section for more details.

## **Patterns**

Software design patterns that I have either noticed throughout the code or have implemented myself.

## UI Invocation

Implemented using a set of extension methods on the System.Windows.Forms.Control class. This implementation completely eliminates the older repetitive InvokeRequired pattern. See this excellent CodeProject article for more details. All extension methods are located in Modules/Extensions.vb. See Extension Methods for more information.

## Dependency Injection (DIP)

Inversion of Control (IoC) is a modern design concept that often includes some form of DIP. Some progress has been made in implementing DIP by identifying any external dependencies and requiring them to be provided upon object construction/instantiation. This pattern can be seem most notably in the following classes:

- MainForm
- Computer
- DataSourceSearcher
- LDAPContainer

### Asynchronous Code

Currently async code is a bit of a mess since there is no consistent pattern used.

### Remote Computer Connection Initiation

Locations: MainForm, ComputerControlPattern: Events (BackgroundWorker)

## **Mass Import**

· Location: MainForm

Pattern: Events (BackgroundWorker)

#### **Ping Monitor**

The Ping Monitor continuously loops through the computer nodes loaded in the Resource Explorer (note: a ComputerControl object is tagged to each loaded TreeNode during the MainForm.LoadComputerNode() procedure). The Ping Monitor code calls the ComputerControl.ReportConnectionStatus() method on each node. The ReportConnectionStatus() method then pings the hostname, checks the WMI connection status/speed, and finally sets the TreeNode text font accordingly (see the User's Guide Connection Status section for more details).

• Location: MainForm

Pattern: Tasks (Async Methods)

#### **LDAP Monitor**

The LDAP Monitor incrementally updates the LDAP Data Source. The LDAP Monitor knows that a change to the directory has been made by searching through all SearchResults for the most recent whenChanged attribute value. It then uses this value to perform another LDAP query to return all computer objects that have been changed at that time. If a computer returned in the SearchResults matches a domain Computer object already loaded into the LDAP Data Source it is updated. If no match is found then a new domain Computer object is created and added to the bound data source.

Location: MainForm

• Pattern: Tasks (Async Methods)

#### **Status Strip Monitor**

The Status Strip is a feature that first became available in version 1.6.9. It was implemented mainly to aid in debugging efforts. The Status Strip Monitor runs continuously in order to provide information to the user/developer such as the current date/time, uptime, cpu usage, memory usage and connections count. See the User's Guide Status Strip section for more details.

· Location: MainForm

• Pattern: Tasks (Async Methods)

#### **Update Monitor**

The Update Monitor runs continuously and checks the NuGet feed to see if a new version has been advertised. If the Update Monitor sees that a new version has been release it will notify the user by flashing the taskbar icon and setting the title bar text. See the Deployment section and the User's Guide Upgrading section for more details.

Location: MainForm

• Pattern: Tasks (Async Methods)

## **WMI Connection Initiation and Querying**

Location: WMIController, QueryControlPattern: Events (BackgroundWorker)

## **Memory Optimization**

· Location: GarbageCollector

Pattern: Events (BackgroundWorker)

## **Remote Tool Execution**

• Location: RemoteTools

· Patterns: Events (BackgroundWorker), Manual Threading

### **Remote Task Execution**

• Locations: TaskControl, TaskResultControl

• Pattern: Events (BackgroundWorker)

## **Collection Registry Loader**

• Locations: CollectionControl, CollectionOptionsControl

• Pattern: Events (BackgroundWorker)

## Tab UI Initialization, Progress Bar and Data Enumeration

• Locations: Tab, ApplicationTab

• Pattern: Events (BackgroundWorker)

## **Extension Methods**

All extension methods are located in Modules/Extensions.vb

DataTable

#### CopyToDataTable<T>()

- Explanation: Creates a DataTable from a generic collection of objects.
- Source / More Info: https://docs.microsoft.com/en-us/dotnet/framework/data/adonet/implement-copytodatatable-where-type-not-adatarow
- Locations Used: Currently unused but guite useful when needed.

#### **BindingList**

### AddRange<T>()

- Explanation: Adds the elements of a generic collection to the end of the BindingList while only firing the ListChanged event once.
- Source / More Info: https://stackoverflow.com/questions/43331145/how-can-i-improve-performance-of-an-addrange-method-on-a-custom-bindinglist
- Locations Used: DataSourceSearcher.New() (makes Dependency Injection Pattern possible)

#### Form

#### FlashNotification()

- Explanation: Used to notify the user by flashing the icon on the taskbar.
- Source / More Info: http://www.vbforums.com/showthread.php?367786-Flashing-Taskbar-(Like-MSN-Messanger)-Resolved
- Source / More Info: https://stackoverflow.com/questions/11309827/window-application-flash-like-orange-on-taskbar-when-minimize
- Locations Used: FormMain.SetNewVersionAvailable() (Part of Update Monitor)

#### Control

- Explanation: User Interface (UI) invocation code to eliminate repetitive InvokeRequired checks.
- Source / More Info: https://www.codeproject.com/Articles/37642/Avoiding-InvokeRequired
- Source / More Info: http://www.interact-sw.co.uk/iangblog/2004/04/20/whatlocks

UIThread()
UIThreadInvoke()
InvokeSetText()
InvokeClearControls()
InvokeAddControl()
InvokeRemoveControl()
InvokeCenterControl()

## **Naming Conventions**

Since I began working on this project my naming preferences have changed quite a bit. I have gone through and renamed variables, functions and classes many times as a result. I am fairly happy with the current conventions in place as they are for the most part short, clean and consistent. Here is a list of items to adhere to:

- Function names should use the VerbObject convention ( See here for a good source of proper verbs).
- camelCase for all function parameters and local variables.
- PascalCase for all Properties and Functions (note: I prefer Private Properties over variables defined in the Private / Module scope because of Visual Studio's reference counting feature).
- Private / Module scope variable references should begin with the Me or MyBase keyword. Do not use an \_ or any form of hungarian notation for this.

## Security

All actions that can be performed using SysTool already require security clearance that is delegated through Active Directory Users & Groups. With that being said there **is** a small security implementation within SysTool itself.

### LDAP Authentication

Upon launch the LoadForm.Load event handler first sets up logging and then verifies if the user is authorized to use SysTool. This is accomplished by querying LDAP through the local WMI provider to see if the user belongs to the authorized group. Currently the authorized group name is hardcoded into the application to prevent someone without access to the source code from easily changing it.

## Persistence

# **Application Settings**

- LDAPComputerFilter (string)
- LDAPEntryPath (string)
- LogsRemotePath (string)
- LogsLocalPathWithoutSystemDrive (string)
- ITFolderLocalPathWithoutSystemDrive (string)
- RegistryPathCustomActions (string)
- RegistryPathCollections (string)
- RegistryPathQueries (string)

- RegistryPath (string)
- DomainName (string)
- UpgradeScriptPath (string)
- NuGetURI (string)
- NuGetPkgName (string)

#### LDAPComputerFilter (string)

Enables the ability to define search criteria when returning the computer collection Data Source from LDAP. This string must be in valid LDAP Search Filter Syntax.. The default value for this setting is: (&(!name=DUMMY)(name=\*))

### LDAPEntryPath (string)

The path to the domain for pulling Active Directory computer objects. In ADsPath Format. The default value for this settings is: LDAP://DC=citrix-dch,DC=local

#### LogsRemotePath (string)

All logging is done in a centralized fashion to a single log file (this is accomplished using Apache log4net, see the Logging section for more details). This is the setting that determines where this log file will be written to. It can be any valid Windows file path. The default value for this setting is: \\fileserver01\itfiles\logs

## LogsLocalPathWithoutSystemDrive (string)

If the log fails to write to the remote log path then it will be written locally instead. This setting is the local path to write log files to excluding the SystemDrive since that value is pulled from the environment within the code. The default value for this setting is: IT\Logs

#### ITFolderLocalPathWithoutSvstemDrive (string)

Whenever IT needs a place to store certain files/tools locally on machines, IT will put them under <code>%SystemDrive</code>:\IT. SysTool needs to know that path so that it can look for files such as <code>PsExec.exe</code>. Again, the <code>SystemDrive</code> is excluded since that value is pulled from the environment within the code. The default value for this setting is: IT

### RegistryPathCustomActions (string)

Path to the local registry key where Custom Actions are stored. The default value for this setting is: Software\SysTool3\Actions

### RegistryPathCollections (string)

Path to the local registry key where Custom Collections are stored. The default value for this setting is: Software\SysTool3\Collections

## RegistryPathQueries (string)

Path to the local registry key where Custom Queries are stored. The default value for this setting is: Software\SysTool3\Queries

### RegistryPath (string)

Path to the parent registry key where all child keys/values are stored. The default value for this setting is: Software\SysTool3

## DomainName (string)

Needed when querying a computer to find the ethernet adapter that is configured to connect to our Active Directory Domain. The default value for this setting is: citrix-dch.local

### UpgradeScriptPath (string)

Path to the PowerShell script used to upgrade SysTool to the latest version advertised on the NuGet feed. The default value for this setting is: \\fileserver@1\itfiles\Software\SysTool\upgrade.ps1

# NuGetURI (string)

URI to the NuGet feed where SysTool releases are advertised. This is how the Update Monitor knows when a new version is available. The default value for this setting is http://tfs/City%20of%20Davenport/\_packaging/9e1bb9d1-5fa5-4d46-93fc-b747c423d783/nuget/v3/

## NuGetPkgName (string)

The name of the NuGet package to check for a new version. This gets appended to the end of the NuGetURI during the Update Monitor procedure. The default value for this setting is it-systemnfos3

## **User Settings**

- PsExecPath (string)
- MainFormHeight (int)
- MainFormWidth (int)
- UserSettingsMigrateRequired (bool)

# PsExecPath (string)

Path to a local copy of PsExec.exe. Before SysTool attempts to launch PsExec.exe it first attempts to locate it by looking in a few common places. If found the path is stored in this setting. The default value for this setting is: C:\ProgramData\chocolatey\lib\psexec\tools\PsExec.exe

### MainFormHeight (int)

When the user adjusts the size of the MainForm the new Height value is stored here. This happens on the MainForm.ResizeEnd event. The default value for this setting is: 630

### MainFormWidth (int)

When the user adjusts the size of the MainForm the new Width value is stored here. This happens on the MainForm.ResizeEnd event. The default value for this setting is: 1030

#### UserSettingsMigrateRequired (bool)

The value of this setting is true by default (this is the value every time a new version is installed). Then during the LoadForm.Load event this setting is checked. If the value is true the User Settings are then migrated with a call to My.Settings.Upgrade(). After a successful migration the value is then set to false to prevent another migration upon subsequent program launches.

## Logging

Logging is performed by the Apache log4net framework which simplifies writing messages from all SysTool instances to a single centralized log file. The implementation can be found within the [Global] module. Configuration for log4net is XML based and is stored in the app.config file. The path to the log file is set dynamically outside of the standard configuration in [Global].SetLog4NetFileAppenderPath() and the path is stored in the LogsRemotePath application setting. Here is a snippet of the XML configuration within app.config for reference:

```
<configuration>
   <configSections>
        <section name="log4net" type="log4net.Config.Log4NetConfigurationSectionHandler,log4net"/>
   </configSections>
   <log4net>
        <appender name="FileAppender" type="log4net.Appender.FileAppender">
            <appendToFile value="true" />
            <lockingModel type="log4net.Appender.FileAppender+MinimalLock" />
            <layout type="log4net.Layout.PatternLayout">
                <conversionPattern value="%date [%thread] %-5level %logger - %message%newline" />
            </lavout>
        </appender>
        <root>
            <level value="ALL" />
            <appender-ref ref="FileAppender" />
        </root>
   </log4net>
</configuration>
```

# **Deployment**

The deployment implementation for SysTool consists of a Team Foundation Server, Chocolatey/NuGet and Ansible AWX stack. This is the standard deployment stack used for all in-house software packages here at the City of Davenport.

## CI/CD Pipeline

Here is a summary of the current Continuous Integration / Continuous Delivery pipeline implementation.

- Automated Build and Release definitions are configured in Team Foundation Server.
- A new CI package is created and published to the cod-nuget.ci feed when the git repository is pushed to the master branch, a release branch or a feature branch.
- A new Release package is created and published to the cod-nuget.release feed when the git repository is pushed to a release branch.
- The version of the package is based on the branch name (ex. release/release-1.x.x) but is also incremented automatically using GitVersion. See the Versioning section for more information.
- The package that is built during the automated Build is fully compatible with Chocolatey. For this to work all that is required is for the .nuspec file to include the tools folder which holds the ChocolateyInstall.ps1, ChocolateyUninstall.ps1, and init.ps1 scripts (see Chocolatey: Okay How Do I Create Packages for more details)
- The package is now deployable on any machine where **Chocolatey** is installed.
- The installation / upgrade is currently being initiated using one of two different methods. The first method uses Ansible AWX to push the install command to any number of hosts via native WinRM. The second method utilizes the User Initiated Upgrade feature that is available starting in version 1.7.6.

## Versioning

The SysTool versioning procedure is very simple and straight forward. A new release should be made when any significant change to the code has occurred.

The decision to create a new release is entirely at the discretion of the developer making changes. When the time comes to create a new release build the developer should look at the last release branch and note the version within the branch name. The new release version can then be

determined by incrementing the version number by 1. For example if the last release branch is named release/release-1.3.2 then the new release branch should be named release/release-1.3.3.

In the event that a new release should be made for a minor bug fix then the version number does not require incrementing. This is possible because the SysTool **Build** definition uses a task called GitVersion to automatically calculate a new version suffix based on the date/time.

## **NuGet Feeds**

There are two NuGet feeds (CI and CD) available for advertising SysTool packages to the network. The CI feed is known as **cod-nuget.ci** and the CD feed is **cod-nuget.release**. Please see the City of Davenport's Team Foundation Server Wiki for more information.

## Ansible AWX Method

Ansible AWX is the upstream community driven code source/repository that feeds RedHat Ansible Tower. It is a very simple and easy to use cross platform **Configuration Management** tool that can be invoked through a restful API or command-line interface (which also uses the API). AWX has a very handy web based GUI as well. For more info please see the City of Davenport Ansible AWX Wiki. The City of Davenport AWX Web Management Interface is available at https://awx.ci.davenport.ia.us/

Here is a summary of how SysTool is currently being deployed with AWX:

- AWX automatically creates an inventory specifically for SysTool from the hosts-systool file stored within the it-awx-projects git
  repository on Team Foundation Server
- This inventory is configured within AWX with OS specific connection details (i.e. WinRM connection and Kerberos authentication info)
- A job template is configured specifically for deploying SysTool that points to a playbook which contains all tasks required for installing/upgrading SysTool on the target host(s).
- This playbook is also stored within the it-awx-projects git repository on Team Foundation Server.
- The job template is then launched which causes Ansible to connect in parallel to all hosts in the inventory and run the playbook
- The playbook results are then made available through the AWX restful API in JSON format and presented within the web GUI as a job.

## User Initiated Upgrade Method

This method makes it possible to have a non-invasive upgrade process for the users.

SysTool monitors the it-systemnfos3 package on the cod-nuget.release feed awaiting any available new version. When a new release package is published to the feed a notification is displayed to all users giving them the opportunity to upgrade the application at their convenience.

It is at this time that the registry entry at the path stored in the RegistryPath application setting is set. Upon next launch the LoadForm.UpgradeApp() method is called from the LoadForm.Load event handler which checks the UpdateAvailable registry entry to see if it has been set. If it has been set then a PowerShell script at the path stored in the UpgradeScriptPath application setting is launched which then upgradeS SysTool using Chocolatey. This script will first attempt to install Chocolatey if is not already available on the path.