```
poc.deri
 └── map.png
       └── behaviour.xml  ──────▶
```

```xml
<TangibleBoxApp>
    <Infos id="1642779197246" title="" platform="DERI">
    </Infos>
    <GameBoard width="-1" height="-1" src="map.png">
        <Poi id="r01" shape="RECTANGLE"  x="0.79" y="0.46"
            width="0.04" height="0.06"/>
        <Poi id="r02" shape="RECTANGLE"  x="0.74" y="0.28"
            width="0.02" height="0.05"/>
        <Poi id="r03" shape="RECTANGLE"  x="0.75" y="0.36"
            width="0.05" height="0.07"/>
        (...)
    </GameBoard>
    <Layers>
        <Layer id="action"   label="Actions" enabled="true"/>
        <Layer id="layer_01"  label="01" enabled="true"/>
    </Layers>
    <Resources>
        <Text id="res1"  string="Passage piéton"/>
        <Text id="res2"  string="Rue à double sens"/>
        <Text id="res3"  string="Rue à sens unique."/>
        (...)
    </Resources>
    <Behavior>
        <Trigger origin="r01" destination="tts" event="DOUBLE_TAP"
            action="PLAY_TEXT" res="res1" layer="l1"/>
        <Trigger origin="r02" destination="tts" event="DOUBLE_TAP"
            action="PLAY_TEXT" res="res2" layer="l1"/>
        <Trigger origin="r03" destination="tts" event="DOUBLE_TAP"
            action="PLAY_TEXT" res="res3" layer="l1"/>
        (...)
    </Behavior>
</TangibleBoxApp>
```