# Wenlin Huang

(650) 567-6624, huang.wenl@husky.neu.edu, N 91st St, Seattle, WA 98103 New Graduate Available for Software Engineer Full-Time Opportunities

#### Education

## Northeastern University

Seattle, WA

Master of Science in Computer Science

Sept. 2016 - Dec. 2019

- Key Courses: Scalable Distributed Systems, MEAN Stack Web Development, Algorithms, Object-Oriented Design

## Experience

#### OfferUp, Inc - Autos Team

Bellevue, WA

Software Development Engineer Intern - Backend

May. 2019 - Aug. 2019

- Migrated promotion package tracking system from spreadsheet to Django Admin, backed by RESTful APIs and DynamoDB
- Designed and implemented versioning for promotion package audit history with DynamoDB Transactions API
- Updated Terraform and Snowflake scripts to ensure the new DynamoDB table works with the existing data pipeline
- Reduced the runtime of the airflow job generating autos dealers' promotion package items by 90% with multithreading
- Backfilled autos dealers' promotion package data to DynamoDB production table, and handed the tool over to the auto sales team that significantly increased their productivity

# Red Hat OpenShift - OperatorHub.io

Boston, MA

Software Development Engineer Intern

Jan. 2019 - May. 2019

- Built, packaged and verified required artifacts that allow Dynatrace OneAgent Operator to be easily deployed through
  OpenShift marketplace operator in OpenShift/Kubernetes cluster, and application pods to be created in target namespaces
- Worked as a major contributor and maintainer of the operator-courier (https://git.io/fjzjC) project and added multiple features with unit/integration tests written
- Set up continuous integration with Travis CI, so that builds are triggered on different events (pull requests, cron jobs, etc.)
- Actively engaged with the open source community on GitHub in multiple projects by creating pull requests, doing code reviews, and submitting issues

#### Amazon Web Services - AWS CodeBuild

Seattle, WA

Software Development Engineer Intern

Feb. 2018 - Apr. 2018

- Implemented semantic versioning feature for CodeBuild so that customers can version their build output artifacts in buildspec
  Added support for different format combinations including plain text, environment variables, executables and date format that maximizes customization for end users (Golang)
- Configured GitVersion in Dockerfile for all CodeBuild curated images so that it can be used out of the box as an executable
- Added unit tests and integration tests (cucumber) that ensures all features work end to end as expected

# Academic Projects

## • Distributed Ski Data Processing Engine

Sept. 2017 - Dec. 2017

- Built a multi-threaded client that simulates up to 800k concurrent POST/GET requests being sent to server
- Handled concurrent requests with multiple server instances (EC2) with a load balancer (ELB)
- Added a metrics-capturing system using the publish-subscribe pattern, where raw metrics are calculated and sent to RabbitMQ, received by another server from the queue, and processed for data analytics
- Rewrote the server-side logic in Node is and replaced the original scaled server instances with AWS Lambda

#### • Multiplayer Tic-Tac-Toe Game Platform

Jul. 2017 - Aug. 2017

- Developed an online Tic-Tac-Toe platform using the MEAN Stack that allows users to play with either the computer or another player online
- Built the website frond end with AngularJS, created RESTful API endpoints with Node.js, and used MongoDB as data store
- Incorporated Socket.IO into the project which enables real-time communications between multiple connected clients in an online game
- Used Facebook/Google Sign-in services for social login and consumed a third-party Tic-Tac-Toe API for recommendations of computer moves

#### • Algorithms Course Projects

Feb. 2016 - Apr. 2016

- Established a computational model to estimate the value of the percolation threshold via Monte Carlo simulation using the Union-Find Algorithm
- Implemented an efficient, sorting-based algorithm to find every line segment that connects a subset of 4 or more of the points
- Developed a solution to the 8-puzzle problem using the A\* search algorithm

# **Technical Skills**

- Languages: Java, Python, JavaScript, Ruby, Go, Scala, C, Racket, SQL
- Cloud Technologies: Docker, Kubernetes, OpenShift, Amazon EC2, Amazon S3, AWS Lambda, Heroku
- Web Frameworks: Bootstrap, AngularJS, Node/Express.js, Django, Ruby on Rails
- Databases: MySQL, SQLite, MongoDB, DynamoDB