# Jeremy L Thompson

# Computational Scientist

### Education

2016–2021 PhD, University of Colorado Boulder.

Applied Mathematics (anticipated)

2012–2010 MSc, University of Washington.

**Applied Mathematics** 

2005–2009 **BS**, United States Air Force Academy.

Mathematics

## Experience

# 2017-current **Graduate Research Assistant**, *University of Colorado Boulder*.

HPC Algorithms and Software Researcher

- Developing libCEED C99 minimal dependency library with CPU/GPU performance portability, C/C++, Fortran77, and Python interfaces
- Researching preconditioners for high order finite elements for exascale hardware
- Increased code coverage to 96% https://github.com/CEED/libCEED

#### 2012–2016 **Assistant Professor**, *United States Air Force Academy*.

Math Department Faculty

- Taught Calc I, Calc II, Calc III, Differential Equations, Engineering Mathematics, Discrete Mathematics
- Awarded Outstanding Academy Educator, Outstanding Course Director, Outstanding New Instructor

#### 2014–2014 **Visiting Scientist**, Lawrence Livermore National Laboratory.

Summer Visiting Faculty

- o Improved wind data projections for optimizing power grid production balancing
- o Implemented smoothing filters, FFT, Gaussian smoothing, and non-local means

#### 2009–2012 Advanced Weapon Systems Analyst, United States Air Force.

B-52 Testing and Analysis

- Executed testing and analysis for B-52 nuclear Air Launched Cruise Missile
- Restored USSTRATCOM confidence in USAF accuracy and reliability forecasts
- Awarded Air Combat Command Junior Military Scientist of the Year

#### Technical Skills

C, C++, Fortran, Python

Make, Git, Doxygen, Prove, JUnit, Travis CI

#### Selected Publications

- [1] Jeremy L Thompson. An emperical evaluation of denoising techniques for streaming data. Technical Report LLNL-TR-659435, Lawrence Livermore National Laboratory, August 2014.
- [2] Jeremy L Thompson, Kurt Herzinger, and Trae Holcomb. The frobenius number of balanced numerical semigroups. *Semigroup Forum*, 94:632–649, 2017.