

1 Category-based and location-based volitional covert
2 attention affect memory at different timescales

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5 **Abstract**

6 Our ongoing subjective experiences, and our memories of those experiences, are shaped by our prior
7 experiences, goals, and situational understanding. These factors shape how we allocate our attentional
8 resources over different aspects of our ongoing experiences. These attentional shifts may happen overtly
9 (e.g., when we change where we are looking) or covertly (e.g., without any explicit physical manifestation).
10 Additionally, we may attend to what is happening at a specific spatial location (e.g., because we think
11 something important is happening there) or we may attend to particular features irrespective of their
12 locations (e.g., when we search for a friend's face in a crowd versus a location on a map). We ran a covert
13 attention experiment with two conditions that differed in how long they asked participants to maintain the
14 focus of the categories and locations they were attending. Later, the participants performed a recognition
15 memory task for attended, unattended, and novel stimuli. Participants were able to shift the location of
16 their covert attentional focus more rapidly than they were able to shift their focus of covert attention to
17 stimulus categories, and the effects of location-based attention on memory were longer-lasting than the
18 effects of category-based attention.

19 **Keywords:** covert attention, spatial attention, category-based attention, recognition memory, perception

20 Introduction

21 Our brains' cognitive systems detect and exploit patterns in our prior and ongoing experiences, enabling
22 us to function and adapt in an ever-changing world. However we do not attend to or treat all types of
23 remembered or incoming information equally, and our ability to flexibly adapt our thinking and behaviors
24 can vary markedly with the specific set of concepts or tasks relevant to a given setting or situation (Chun
25 & Turk-Browne, 2007; Aly & Turk-Browne, 2017; Hardt & Nadel, 2009; Ranganath & Ritchey, 2012). There
26 is also substantial variability across people with respect to which aspects of experience (sensory, social,
27 emotional, etc.) are noticed, discriminated between, and acted upon (E. Hunt et al., 1989). This implies that
28 the same physical (objective) experience may give rise to very different perceived (subjective) experiences
29 across people (Freeman & Simoncelli, 2011; Chang et al., 2021).

30 The aspects of our experience we attend may be under our volitional control or may be unconscious
31 or automatic (Jacoby et al., 1992). Both volitional and unconscious attention may be expressed overtly, for
32 example through intentional eye movements (Hoffman & Subramaniam, 1995) or covertly, without any
33 volitional physical change (Engbert & Kliegl, 2003). Prior work has explored the similarities and differences
34 in the neural basis of overt versus covert attention (Posner et al., 1987; A. R. Hunt & Kingstone, 2003) as well
35 as the behavioral and neural underpinnings of volitional versus unconscious attention (Dijksterhuis & Aarts,
36 2010) and their differential effects on memory. There is a general consensus that sustained volitional attention
37 enhances memory relative to unconscious attentional processes (Uncapher et al., 2011; Turk-Browne et al.,
38 2013). However, volitional attention takes many forms, such as attention to particular spatial locations
39 or attention to particular visual features or other stimulus properties. How different *types* of volitional
40 attention combine (or compete) to enhance memory remains an open question. Volitional covert attention is
41 of particular interest in that it allows us to dynamically and intentionally manipulate our experience, even
42 when our sensory input remains largely static (i.e., constant physical stimuli, retinal image, etc. Yi et al.,
43 2006; O'Craven et al., 1999).

44 Here we examine the ways different types of volitional covert attention interact to affect memory. We
45 designed an experimental paradigm (following Posner, 1980) that asked participants to attend to a series
46 of presented composite image pairs while keeping their gaze fixed on a central point. The image pairs
47 comprised a left and right image, each constructed by blending an image of a face and place. The stimuli
48 and presentation durations were constant across the two experiments, but the experiments differed in how
49 often we asked participants to change the focus of their attention with respect to image category (face versus
50 place) and image location (left versus right). After the participants attended to a series of images, we used
51 a recognition memory test to assess which aspects of the presented images had been encoded into memory.

52 In both experiments we found that the images participants covertly attended to were better recognized than
53 other images, supporting the notion that attention enhances memory encoding (i.e., they rated attended
54 images as more familiar than unattended images Yonelinas, 2002). After maintaining the focus of attention
55 to a single image category and location (Sustained Attention Experiment), participants also recognized
56 the attended-category image at the unattended location, and (to a lesser extent) the unattended-category
57 image at the attended location. After more rapidly varying their focus of attention (Variable Attention
58 Experiment), participants showed a similar boost in recognition for the unattended-category image at
59 the attended location, but they did not recognize images at the unattended location. This suggests that
60 participants were able to shift the location of their covert attentional focus more rapidly than they were able
61 to shift their focus of covert attention to stimulus features. We also found differences in the timecourses
62 of these memory effects, suggesting that the impact of location-based attention on memory persists on the
63 order of several seconds longer than the impact of feature-based attention.

64 Materials and methods

65 We ran a total of 53 participants in across two experimental conditions (Fig. 1). The two conditions differed in
66 how often we cued participants to change the focus of their attention. All code and documentation pertaining
67 to our experiments and analyses, along with the experimental stimuli and data, may be downloaded from
68 <http://www.github.com/ContextLab/attention-memory-task>.

69 Participants

70 A total of 53 Dartmouth College undergraduate students enrolled in our study (30 in the sustained attention
71 condition and 23 in the variable attention condition). Following a pilot study using a similar experimental
72 design, we aimed to enroll 30 participants in each condition. However, we fell short of our enrollment
73 target in the variable attention condition when in-person testing was discontinued at our institution due to
74 the COVID-19 pandemic. All participants had self-reported normal or corrected-to-normal vision, memory,
75 and attention. Participants gave written consent to enroll in the study under a protocol approved by the
76 Committee for the Protection of Human Subjects at Dartmouth College.

77 We used a voluntary pre-experimental survey to collect self-reported demographic information about
78 each participant. All 53 participants elected to fill out the survey. Participants ranged in age from 18–21
79 years old (mean: 18.7 years; standard deviation: 0.8 years). Participants reported their genders as female
80 (34 participants), male (18 participants), and gender non-binary (1 participant). Participants reported their

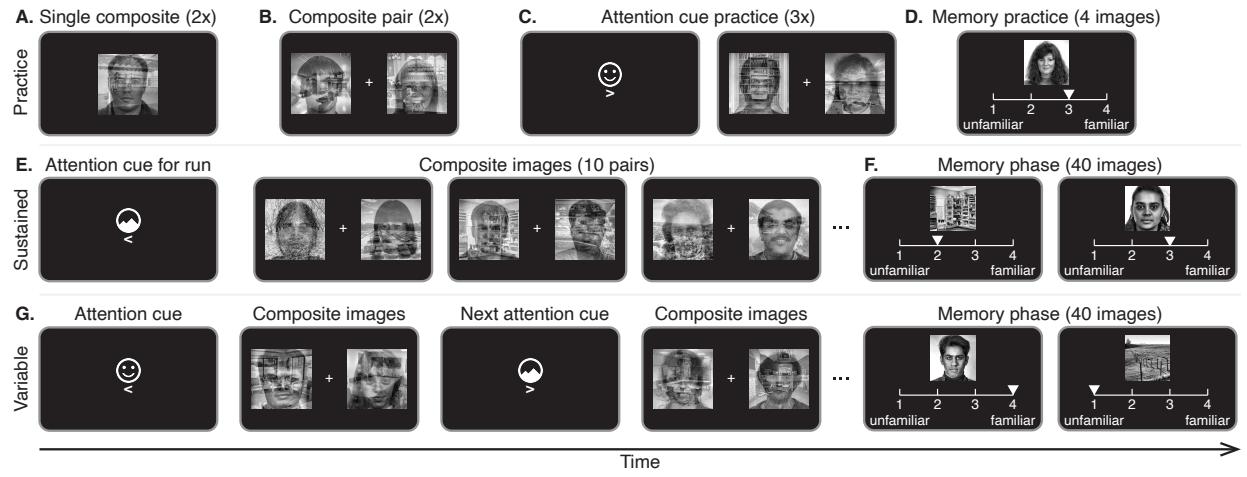


Figure 1. Experimental paradigm. A.-D. Practice phase. A. Composite face/place image. B. A single pair of composite images and a central fixation cross. C. One attention cue practice trial. D. Familiarity judgement practice trial. **E. Sustained attention condition.** Participants receive an attention cue, followed by a sequence of 10 composite image pairs (Panel E), and then they make of familiarity judgements on each of 40 face and place images, presented in sequence (Panel F). **G. Variable attention condition.** Participants study a succession of 10 composite image pairs, each preceded by an attention cue. After studying the images, they make a series of 40 familiarity judgements about face and place images, as in the sustained attention condition (Panel F).

81 ethnicities as Not Hispanic or Latino (44 participants), Hispanic or Latino (7 participants), or declined to
82 respond (2 participant). Participants reported their race as White (37 participants), Asian (13 participants),
83 American Indian or Alaska Native (4 participants), Black or African American (2 participants), and Other
84 (1 participant). Note that each participant could report one or more racial categories, as they deemed
85 appropriate.

86 Fourty-nine participants reported having no reading impairments, and 4 participants reported having
87 reading impairments such as dyslexia. Fifty participants reported having normal color vision and 3 reported
88 having abnormal color vision such as colorblindness. Fifty participants reported taking no medications and
89 having no recent injuries. One participant reported that they had recently “hit [their] head very hard.”
90 Another reported having taken concerta in the past, but mentioned they had not taken it recently. One
91 participant reported using amphetamines regularly, but also clarified that they were not currently on
92 amphetamines at the time of testing.

93 We also asked participants to self-report on their sleep, alertness, and coffee consumption. Participants
94 reported having gotten between 4 and 9 hours of sleep on the night prior to testing (mean: 6.9 hours;
95 standard deviation: 1.3 hours). Participants reported their alertness at the time of testing, and we converted
96 their responses to point values as follows: “Very alert” (5 points), “A little alert” (4 points), “Neutral” (3
97 points), “A little sluggish” (2 points), and “Very sluggish” (1 point). Across all participants, the full range of
98 alertness values were used (maximum: 5; minimum: 1; mean: 3.44; standard deviation: 1.0). Participants
99 reported having consumed between 0 and 2 cups of coffee so far on their testing day (mean: 0.3 cups;
100 standard deviation: 0.5 cups).

101 **Stimulus selection and presentation**

102 Participants viewed photographs of faces, places, and composite images each comprising an equal blend
103 of one face image and one place image. The pool of 360 face images included photographs of adult human
104 male and female faces selected from the FERET database (Phillips et al., 1998). The pool of 360 place
105 images included photographs of indoor and outdoor places selected from the SUN database (Xiao et al.,
106 2010). The images we used from both databases came from a stimulus subset that was manually curated by
107 Megan deBettencourt (personal communication). All images were resized to 256×256 pixels, converted to
108 greyscale, and processed so that every image was matched for mean contrast and intensity. We selected 20
109 face images and 20 place images from the stimulus pool to use in the instructional and practice phases of
110 the experiments (Fig. 1A–D).

111 In addition to the face and place images, we presented (in white) attention cues to direct the participant’s

112 focus of attention. The attention cues comprised a stylized icon of a face or mountain peaks, directing
113 attention to the face or place component of the images, respectively; and a left- or right-facing angled
114 bracket, directing attention to the left or right image, respectively (e.g., Figs. 1C, E, and G).

115 Our experiment was conducted in a sound- and light-attenuated testing room containing a chair, desk,
116 and 27-inch iMac desktop computer (display resolution: 2048×1152). The participant sat in the chair and
117 rested their chin on a chin rest located 60 cm from the display. The active portion of the display screen
118 occupied 52.96° (width) and 31.28° (height) of the participant's field of view from the chin rest. Stimuli were
119 sized to occupy 6.7° (width and height) of the participant's field of view from the chin rest. We maintained
120 a black background (with any text displayed in white) throughout the experiment.

121 **Eyetracking**

122 We recorded participants' eye gaze positions using a desk-mounted video-based eyetracker with a spatial
123 resolution of 0.1° visual angle root mean squared error and a sampling rate of 30 Hz (Eye Tribe, The Eye
124 Tribe, Copenhagen, Denmark). We calibrated the eyetracker using a 9-point gaze pattern. As described
125 below, we re-calibrated the eyetracker at regular intervals throughout the experiment to protect against
126 camera drift.

127 We used the eyetracking data to home in specifically on behavioral effects related to *covert* attention, as
128 opposed to overt looking effects. Specifically, we excluded from further analysis any images from trials
129 where participants shifted their gaze (for any non-zero amount of time) to any part of the attended composite
130 image during a presentation trial (see Figs. S1, and S2).

131 **Experimental paradigm**

132 Our experiment comprised two testing conditions: a *sustained* attention condition and a *variable* attention
133 condition. Both experimental conditions comprised a practice phase followed by a series of eight task
134 blocks. Each task block was in turn comprised of a presentation phase and a memory phase. The practice
135 and presentation phases differed across the two experiments, and the memory phases were identical across
136 the two experiments. Both experiments were implemented using PsychoPy (Peirce et al., 2019).

137 **Practice phase**

138 Several participants in pilot versions of our experiments reported that they found it difficult to modulate
139 the focus of their attention quickly on command. We therefore designed a practice sequence to orient the
140 participant to the process of quickly modulating the focus of their attention without moving their eyes.

¹⁴¹ The experimenter remained in the testing room throughout the practice phase and answered any questions
¹⁴² about the experiment. The practice sequence builds up incrementally to provide a gradual on-ramping for
¹⁴³ the participant prior to beginning the main experimental tasks that we focused on in our analyses.

¹⁴⁴ **Practice shifting the focus of category-based attention to elements of a single composite image.** At the
¹⁴⁵ start of the practice phase, we instructed the participant to look at a single composite (face-place blend)
¹⁴⁶ image at the center of the screen, and to try to bring the face component of the image into greater focus
¹⁴⁷ by attending to it (Fig. 1A). After pressing a button on the keyboard to indicate that they had done so, we
¹⁴⁸ displayed a second composite image and instructed the participant to bring the place component of the new
¹⁴⁹ composite image into focus. Again, they pressed a button to indicate that they had done so.

¹⁵⁰ **Practice shifting the focus of category-based and location-based attention while viewing two composite
151 images.** Next, we asked the participant to stare at a fixation cross presented in the center of the screen
¹⁵² while two composite images were displayed on the left and right side of the screen, respectively (Fig. 1B). We
¹⁵³ first instructed the participant to attend to the place component of the left image without moving their eyes.
¹⁵⁴ Participants practiced shifting their attention, and they pressed a button on the keyboard to indicate that
¹⁵⁵ they had done so. We then displayed a second pair of composite images and instructed the participant to
¹⁵⁶ attend to the face component of the right image. Again, the participant shifted their attention in a self-paced
¹⁵⁷ manner, and pressed a button to indicate when they had successfully done so.

¹⁵⁸ **Practice sustaining category-based and location-based attention over a series of composite image pairs.**
¹⁵⁹ We asked participants in the sustained attention condition to practice holding their focus of category-based
¹⁶⁰ and location-based attention constant (to the face component of the right image) while viewing a series of
¹⁶¹ three composite image pairs presented in succession (Fig. 1C).

¹⁶² **Practice varying category-based and location-based attention over a series of composite image pairs.**
¹⁶³ We asked participants in the variable attention condition to practice varying their focus of category-based
¹⁶⁴ and location-based attention while viewing a series of three composite image pairs, each presented after a
¹⁶⁵ different attention cue (Fig. 1C).

¹⁶⁶ **Practice reaction time probe.** After practicing modulating their focus of attention to a series of composite
¹⁶⁷ image pairs, we introduced a reaction time probe after each image presentation, whereby we presented
¹⁶⁸ either an \times or \circ on either the left or the right of the screen (not shown). We asked the participant to press the
¹⁶⁹ 1 key as quickly as possible when they saw an \times , or the 3 key as quickly as possible when they saw an \circ . We

170 did not impose a time limit on their responses, other than asking participants to respond as quickly as they
171 were able. Participants practiced three trials of modulating their focus of attention to a pair of composite
172 images (3 s), and reacting as quickly as possible to the × or ◦ symbol presented after each composite image
173 pair. The reaction time probe was intended to keep participants continually engaged in modulating the
174 focus of their attention.

175 **Practice recognition memory task.** Finally, we asked the participant to practice reporting familiarity on
176 a recognition memory task (Fig. 1D). We presented a single face or place image at the center of the screen,
177 and asked them to press a button to indicate how “familiar” the image seemed: 1 (very confident they had
178 not seen the image), 2 (somewhat confident they had not seen the image), 3 (somewhat confident they had
179 seen the image), or 4 (very confident that they had seen the image). We instructed the participant to go with
180 their “gut reaction” in the event that they were unsure of how to respond. We allowed the participant up to
181 2 s to provide their response. We gave participants a total of four practice images to rate.

182 After completing the practice phase of the experiment, the participant read the instructions for the task
183 blocks (described next). The experimenter gave participants a chance to ask any remaining questions about
184 the experiment. After answering the participant’s questions, the experimenter calibrated the eyetracker and
185 exited the testing room.

186 **Task blocks**

187 During each task block we asked the participant to modulate their attention while viewing a series of
188 10 composite image pairs (each followed by a reaction time probe), and then we tested the participant’s
189 memory using 40 familiarity judgements. Each participant completed a total of eight task blocks.

190 **Sustained attention condition: presentation phase (Fig. 1E).** Participants viewed an attention cue (1.5 s)
191 instructing them to attend to either the face or place component of either the left or right images in each
192 to-be-viewed composite pair. Next we displayed 10 composite images in succession (each preceded by a
193 fixation cross and proceeded by a reaction time probe). All possible attention cue pairs appeared exactly
194 twice across the eight task blocks.

195 **Variable attention condition: presentation phase (Fig. 1G).** Participants viewed a succession of 10 atten-
196 tion cues (1.5 s), each followed by a fixation cross (1 s), composite image (3 s), and a reaction time probe.
197 The attention cues were selected pseudorandomly across trials within each block, with the constraints that
198 no single attention cue pair could appear more than three times across the 10 composite image pairs within

199 a single task block.

200 **Memory phase (Fig. 1F).** After the presentation phase of each task block, we asked the participant to rate
201 the familiarity (on a 1–4 scale, as during the practice phase) of a succession of face and place images. Each
202 image was preceded by a 1 s fixation cross, and participants had up to 2 s to input their rating of each
203 image. Participants made a total of 40 familiarity judgements, about 20 face images and 20 place images. Of
204 these, 20 of the images (10 faces and 10 places) were drawn randomly from the (attended and unattended)
205 composite images that the participant had viewed during the presentation phase. The remaining 20 images
206 (10 faces and 10 places) were novel images that the participant had not encountered during any part of the
207 experiment. At the end of each memory block, the participant was given the opportunity to take a short
208 break. When they were ready to continue with the next task block, they indicated their readiness to the
209 experimenter. The experimenter then entered the testing room, re-ran the eyetracker calibration sequence,
210 and exited the testing room prior to the next task block.

211 Results

212 We ran a volitional covert attention experiment with two conditions; in the sustained attention condition
213 we asked participants to *sustain* the focus of their attention over a succession of 10 stimulus presentations
214 per block whereas in the variable attention condition we asked participants to *vary* their focus of attention
215 with each new stimulus (also for a total of 10 stimulus presentations per block). Each stimulus comprised
216 a pair of composite images (one on the left and one on the right side of the display), where each composite
217 comprised an equal blend of a unique face and a unique place image. We followed the presentation phases
218 of each experimental block with a memory phase, where participants performed a recognition memory
219 task by rating the familiarity of previously experienced and novel face and place images (see *Experimental*
220 *paradigm*, Fig. 1).

221 We first wondered whether (and how) shifts in covert attention might affect participants' ratings during
222 the recognition memory task (Fig. 2). To ensure that our findings were not conflated with where people
223 were physically looking, we excluded from further analysis any images presented during trials where the
224 participant's gaze touched on any part of the attended composite image (see *Eyetracking*, Figs. S1 and S2).
225 For the remaining trials, the participants kept their gaze focused on a fixation cross at the center of the
226 screen while *covertly* shifting the focus of their attention to the cued category component of the composite
227 image on the cued location. In other words, during these remaining trials, participants' physical (external)
228 experiences of the face and place components of every presented composite image remained relatively

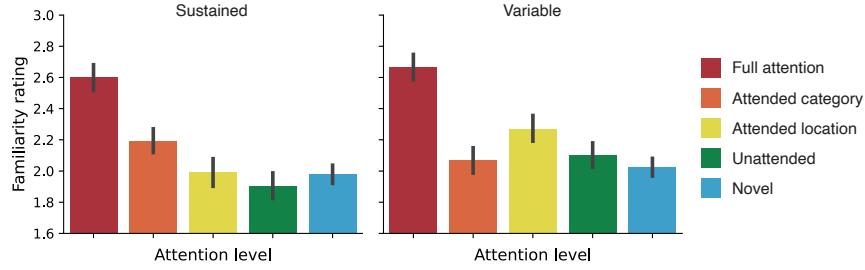


Figure 2. Familiarity by attention level. The bars display the average familiarity ratings participants gave to images from the same category and location as the attention cue (fully attended), the same category (but opposite location) as the attention cue (attended category), the same location (but opposite category) as the attention cue (attended location), the opposite category and location as the attention cue (unattended), or novel images. The left panel displays familiarity ratings from the sustained attention condition and the right panel displays familiarity ratings from the variable attention condition. All error bars denote across-participant bootstrap-estimated 95% confidence intervals. For results sub-divided by stimulus category, see Figure S3.

229 constant across trials (up to our ability to accurately measure where participants were looking using the
230 eyetracker).

231 Simply by encoding their prior experiences into memory, we reasoned that participants should rate
232 *any* presented images as more familiar than novel images, regardless of whether they were following the
233 attention cues. We confirmed that this prediction held in both the sustained ($t(29) = 8.856, p < 0.001$) and
234 variable ($t(22) = 5.144, p < 0.001$) conditions. In addition, to the extent that participants were following the
235 attention cues, there *internal* experiences of each image should depend on their internal focus of attention
236 during each image presentation. For example, we expected that the attended-category component of
237 the composite image at the attended location might be better recognized than the other composite image
238 components. Indeed, participants in both experimental conditions rated these “fully attended” images as
239 more familiar than category-matched image components from unattended locations (sustained: $t(29) =$
240 $6.893, p < 0.001$; variable: $t(22) = 6.938, p < 0.001$), location-matched images from the unattended category
241 (sustained: $t(29) = 6.710, p < 0.001$; variable: $t(22) = 7.633, p < 0.001$), unattended images that were
242 neither from the attended category nor the attended location (sustained: $t(29) = 8.470, p < 0.001$; variable:
243 $t(22) = 7.256, p < 0.001$), or novel images they had never seen before (sustained: $t(29) = 10.259, p < 0.001$;
244 variable: $t(22) = 7.874, p < 0.001$). We also observed a “boost” in familiarity over novel images for
245 attended *or* unattended images from the cued category (sustained: $t(29) = 10.578, p < 0.001$; variable:
246 $t(22) = 7.354, p < 0.001$) and location (sustained: $t(29) = 8.917, p < 0.001$; variable: $t(22) = 5.726, p < 0.001$).

247 We also wondered whether the ways participants attended to or remembered the images might depend
248 on image-specific properties like the images' categories. We repeated the analysis displayed in Figure 2
249 separately for face and place images (Fig. S3). The same general patterns held for each category, as when we
250 combined across the two stimulus categories as reported above. For example, fully attended face and place
251 images were both rated as more familiar than the category-matched images from the unattended location
252 (sustained: $ts(29) \geq 3.36, ps \leq 0.002$; variable: $ts(22) \geq 6.205, ps \leq 0.001$), attended-location images from the
253 unattended category (sustained: $ts(29) \geq 5.886, ps \leq 0.001$; variable: $ts(29) \geq 4.277, ps \leq 0.001$), images from
254 the unattended category and location (sustained: $ts(29) \geq 6.628, ps \leq 0.001$; variable: $ts(29) \geq 5.624, ps \leq$
255 0.001), and novel images (sustained: $ts(29) \geq 5.987, ps \leq 0.001$; variable: $ts(29) \geq 5.132, ps \leq 0.001$). Taken
256 together, the above results suggest that what we remember is guided in part by what we attended to, even
257 after accounting for where we look or what specifically we are looking at.

258 Splitting participants' responses to face versus place images also revealed that participants often rated
259 attended (and partially attended) place images as more familiar than attention-matched face images (com-
260 pare dark versus light bars in Fig. S3). We hypothesized that this might be explainable by some property of
261 the relevant cognitive processes or by properties of the stimuli themselves. To help elucidate this distinction,
262 we examined individual exemplars of the face and place images used in our paradigm (Fig. 3A). By design,
263 the face images had consistent head sizes, viewing angles, expressions, and so on. In contrast, the place
264 images varied more substantially across images. For example, some place images depicted human-made
265 structures; others depicted natural scenes; some depicted indoor views; others depicted outdoor views;
266 etc. This can also be seen by averaging the pixel intensity values across images, separately for the face
267 and place stimuli (Fig. 3B). Whereas the average face image retains many of the landmarks characteristic
268 of most faces (e.g., clearly defined hair, eyes, nose, mouth, head shape, etc.), the average place image does
269 not show place-specific features as clearly, aside from a general tendency for the tops of place images to be
270 lighter than the bottoms of place images. We also computed the pairwise similarities across images from
271 each stimulus category (Fig. 3C) and found that face images tended to be much more similar to each other
272 than place images (Fig. 3D; $t(115258) = 254.764, p < 0.001$). This analysis indicated to us that our experi-
273 mental paradigm was not well-suited to identifying cognitively meaningful stimulus category differences,
274 since participants' category-specific judgements may be confounded with within-category image similarity
275 differences.

276 Next, we turned to identifying potential differences in participants' behaviors across the two experi-
277 mental conditions. The main difference between the conditions' procedures was in how long participants
278 were asked to maintain the same focus of category-based and location-based attention, across successive
279 image presentations. Therefore, differences in participants' behaviors across the two conditions might

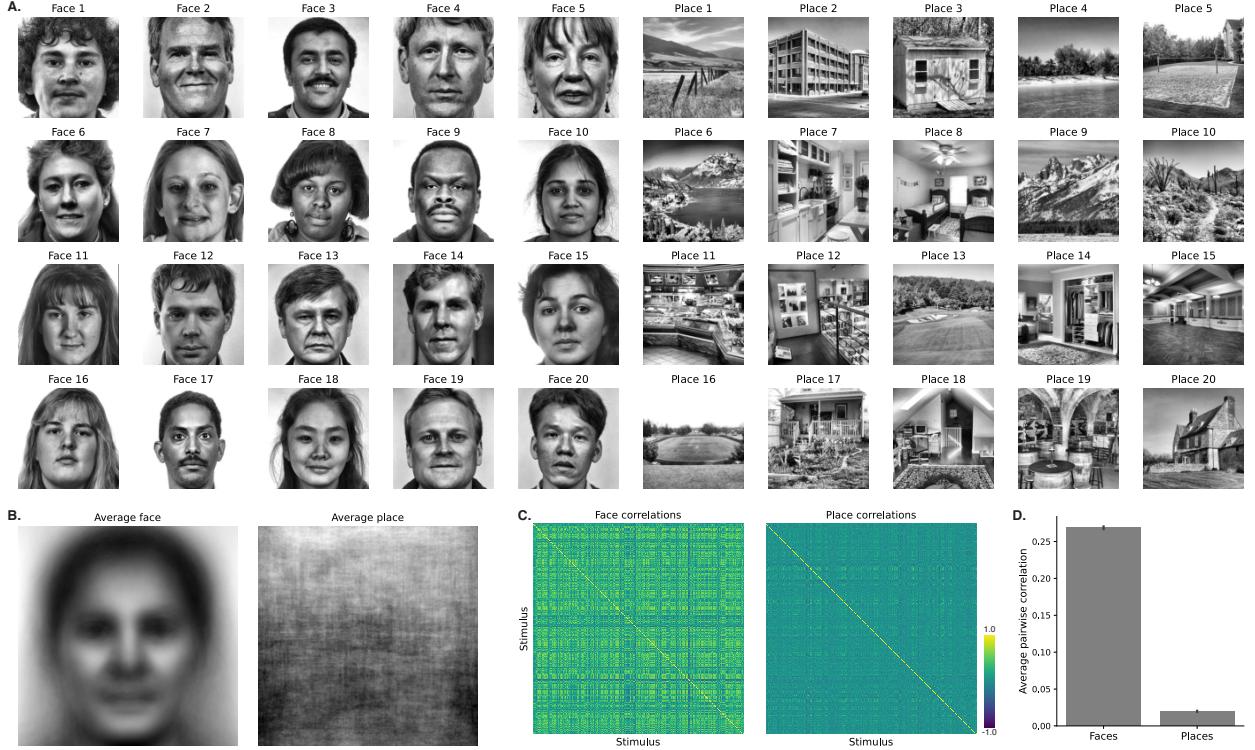


Figure 3. Stimulus examples and properties. **A. Example images from each stimulus category.** Randomly chosen subsets of 20 face images (left) and 20 place images (right) are displayed. **B. Across-image averages.** Each panel displays the average image, taken across all 360 face images (left) and 360 place images (right). **C. Pairwise correlations.** Each row and column of the matrices displays the correlation (across pixels) in intensity values for one pair of face images (left) or place images (right). **D. Average pairwise correlations.** The bar heights denote the average pairwise correlations between face and place images. Error bars denote across-pair bootstrap-estimated 95% confidence intervals.

reflect differences in the timescales of the relevant cognitive processes. We compared participants' familiarity ratings for images at each attention level across the two conditions. We saw no evidence that people rated fully attended images ($t(51) = -0.649, p = 0.519$), attended-category (but not location) images ($t(51) = 1.163, p = 0.250$), unattended category and location images ($t(51) = -1.600, p = 0.116$), or novel images ($t(51) = -0.435, p = 0.665$) differently across the two conditions. However, participants in the variable attention condition rated attended-location (but unattended category) images as more familiar than participants in the sustained attention condition ($t(51) = 2.174, p = 0.034$). This suggests that category-based versus location-based attention may operate over different timescales.

Given the above results suggesting potential differences in the timescales of category-based and location-based attention, we carried out two additional exploratory analyses aimed at identifying other timing effects. First, we wondered whether participants' familiarity ratings might show serial position effects analogous to those reported in classic recognition memory studies (e.g., Neath, 1993; McElree & Dosher, 1989; Wickelgren & Norman, 1966). For each participant, for each composite image pair (presented in each trial during the study phase of the experiment), we labeled each composite's face and place image component according to whether it matched the cued category and/or location. We discarded any face or place images that did not appear in the participants' memory phase. We tagged the remaining (probed) images with the familiarity ratings that participants would later give the images during the memory phase and plotted these ratings against the images' presentation positions (Figs. 4A and B). Across both experimental conditions and across all serial positions, we generally found that the average ordering of familiarity ratings by attention level (Fig. 2) were preserved. This suggests that the encoding-related affects of attention on subsequent recognition memory are relatively stable over time (e.g., we did not observe clear primacy or recency effects during the study phase of the experiment). Second, we carried out an analogous analysis to identify potential serial position effects of recall order. For each probed item a participant rated during the memory phase, we assigned the image a label according to whether the participant's attention cue (at the time the image was presented as part of its composite pair) matched the image's category and/or location, or whether the image was novel (i.e., not presented during the study phase). Again, we found that (across both experimental conditions and all probe positions) in general the average ordering of familiarity ratings by attention level (Fig. 2) were preserved. This suggests that the retrieval-related affects of attention on subsequent recognition memory are relatively stable over time (e.g., we did not observe clear primacy or recency effects during the memory phase of the experiment).

Our finding that location-attended items appear to receive a familiarity boost in the variable attention condition but not the sustained attention condition is consistent with two possible interpretations. One possibility is that focusing attention requires just a brief trigger (in this case, an attention cue), but different

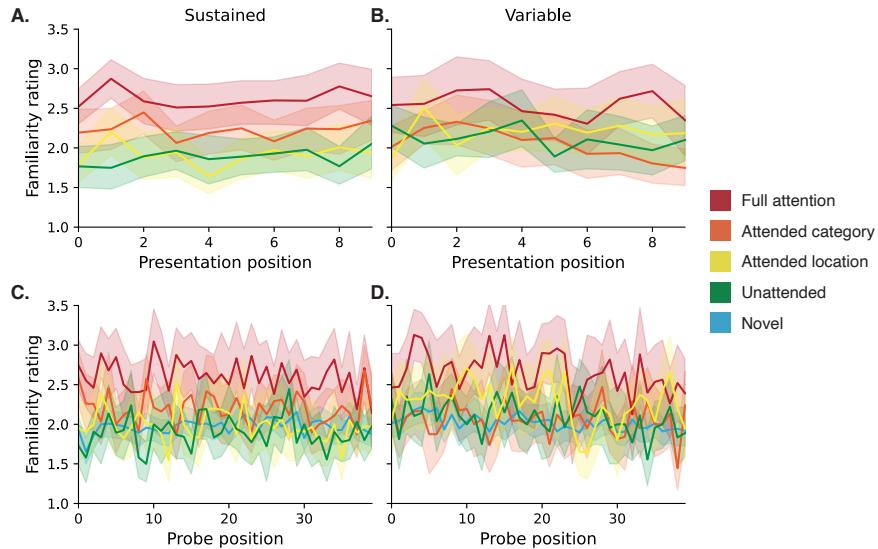


Figure 4. Familiarity ratings by serial positions and attention level. **A. Subsequent familiarity ratings by presentation position (sustained attention condition).** The curves' colors denote the attention levels of each presented image. The *x*-axis denotes the presentation positions of each image within the sequence of 10 composite image pairs during the run when it was presented. The *y*-axis denotes the average familiarity ratings later given to the corresponding items. **B. Subsequent familiarity ratings by presentation position (variable attention condition).** This panel is in the same format as Panel A, but displays ratings for the variable attention condition. **C. Familiarity ratings by memory probe position (sustained attention condition).** The curve's colors denote the attention levels (or novelty) of each probe image. The *x*-axis denotes the position of each probed image within the sequence of 40 images that participants judged during the memory phase of the experiemnt. The *y*-axis denotes the average familiarity ratings given to the corresponding probes. **D. Familiarity ratings by memory probe position (variable attention condition).** This panel is in the same format as Panel C, but displays ratings for the variable attention condition. All panels: error ribbons denote across-participant bootstrap-estimated 95% confidence intervals.

313 forms of attention (in this case, category-based attention versus location-based attention) require different
314 amounts of time to “ramp up” to full efficacy such that they begin to affect memory encoding. For example,
315 if category-based attention ramps up more slowly than location-based attention, this might explain why the
316 relative ordering of category-matched versus location-matched unattended images changes between the
317 sustained attention and variable attention conditions (orange and yellow bars in Fig. 2). A second possibility
318 is that each attention cue provides a “boost” to memory encoding for the relevant aspects of one’s experience
319 (e.g., image categories, spatial locations), but the size of the boost varies across different forms of attention.
320 If so, the *number* of successive attention cues one receives should predict how effectively the attended and
321 partially attended images are encoded. We developed a sequence length analysis to distinguish between
322 these possibilities. For each probed (target) image that had been presented as a composite image pair, we
323 computed the number of matching attention cues the participant had received by the time the given images
324 were presented (up to and including the image’s composite pair). We computed these sequence lengths by
325 defining “matching” cues in three ways: (a) a match means the cues are for the same category *and* location,
326 (b) a match means that the cues are for the same category, and (c) a match means that the cues are for the
327 same location. This yielded, for each target image, an associated count of how many matching attention
328 cues the participant had received up to and including that image’s presentation. As shown in Figure S4, we
329 used linear regressions of familiarity rating on sequence lengths to identify potential sequence length effects.
330 For both experimental conditions, all attention levels, and for all three approaches to defining matching cue
331 sequence lengths, we found virtually no reliable associations between cue sequence length and familiarity.
332 This finding is most parsimonious with the first possibility mentioned above—i.e., that attention may be
333 guided by a brief trigger, but that different forms of attention may take differently long to affect memory
334 encoding.

335 Finally, we wondered whether participants’ familiarity ratings might be influenced in part by response
336 bias effects. For example, a participant who had recently received an “attend to face images” cue might
337 rate a probed face images as more “familiar” even if they had no specific memories for the given image.
338 Indeed, participants in the sustained attention condition do show some response biases. For example,
339 participants tended to rate novel images as more familiar if they came from the just-cued category (Fig. S5A;
340 $t(29) = 4.371, p < 0.001$). Response biases are more difficult to evaluate in the variable attention condition.
341 For example, should cue recency be defined as the number studied composite image pairs that came between
342 the image whose familiarity the participant is judging and the most recent save-category cue (i.e., distance
343 to the nearest same-category probe)? Or might response biases instead arise when a given category is cued
344 more often near the end of the just-studied list? We assigned each probed image a label based on these two
345 measures of category-matched cue recency. We then used linear regressions of familiarity on these recency

346 measures to identify potential response biases (Fig. S5B). Altogether we found no evidence that participants
347 in the variable attention condition tended to rate images as more familiar solely due to how recently they
348 had received a same-category attention cue.

349 Discussion

350 JRM NOTE: STOPPED HERE

351 We ran two covert attention experiments that asked participants to sustain or vary the focus of their
352 covert attention, respectively. When participants held the focus of their feature-based (face versus scene)
353 and location-based (left versus right) attention for a sustained interval, they judged stimuli they had seen as
354 familiar when they overlapped with respect to the features and locations they had attended. The increase
355 in familiarity was larger for attended-feature images than attended-location images. The increase also
356 extended to novel stimuli from the attended image category. By contrast, when participants varied the
357 focus of their feature-based and location-based attention more rapidly, the boost in familiarity for feature-
358 matched stimuli was smaller than that for location-matched stimuli, and did not extend to novel stimuli.
359 Our findings suggest that participants were able to more rapidly modulate their focus of location-based
360 attention than their focus of feature-based attention. The tuning of location-based attention appears to be
361 mediated by enhanced encoding and faster processing at the attended location. The tuning of feature-based
362 attention appears to be mediated by a suppression in the encoding and processing of unattended stimulus
363 features. This suppression effect also affects how new stimuli are processed, and it persists for a longer
364 duration following an interval when the focus of feature-based attention was held constant over a longer
365 duration. Taken together, our findings suggest that feature-based and location-based attention are mediated
366 by different mechanisms and affect memory at different timescales (Fig. ??).

367 The notion that location-based attention operates at a faster timescale than feature-based attention is
368 supported by prior work on the deployment of visual attention (Soto & Blanco, 2004; Stoppel et al., 2007). Our
369 findings that location-based attention enhances the processing of attended stimuli whereas feature-based
370 attention suppresses the processing of unattended stimuli is also consistent with prior work on location-
371 based attention (e.g., Itti & Koch, 2001) and feature-based attention (e.g., Moher et al., 2014). Our finding
372 that people better remember attended stimuli also follows prior work on interactions between attention and
373 memory (Paller & Wagner, 2002; Chun & Turk-Browne, 2007; Aly & Turk-Browne, 2016, 2017; Wittig et al.,
374 2018; Morrison et al., 2014; Balestrieri et al., 2021). Whereas much of this prior work focused on elucidating
375 the neural basis of these interactions, our work extends these prior studies by elucidating the specific and
376 separable behavioral impacts of feature-based attention (inhibition with a slow onset) and location-based

377 attention (enhancement with a fast onset) on subsequent memory. Both of these effects persisted throughout
378 the 2 min memory phases of both experiments. Therefore future work is needed to elucidate the longevity
379 of these effects beyond 2 minutes.

380 Another important area for future study concerns how the flow of information between different brain
381 structures is modulated according to the focus of volitional attention—particularly with respect to pathways
382 from primary sensory regions (e.g., V1, A1) to regions implicated in encoding ongoing experiences into
383 memory (e.g., medial temporal lobe structures such as the hippocampus and entorhinal cortex, prefrontal
384 cortex, etc.). For example, several studies suggest that attention serves to modulate the *gain* of specific
385 neural circuits (Treue & Trujillo, 1999; Chance et al., 2002; Eldar et al., 2013; Salinas & Thier, 2000), effectively
386 facilitating or inhibiting the flow of specific neural representations (Vartanian et al., 2007; LaRocque et
387 al., 2014). Prior work suggests that feature-based attention may be supported by changes in connectivity
388 with the thalamus (Schneider, 2011), whereas location-based attention may be supported by changes in
389 connectivity with primary visual cortex (Noudoost et al., 2010). That feature-based and location-based
390 attention are mediated by different brain structures may explain why these different aspects of attention
391 operate on different timescales and affect memory differently. A strong test of this hypothesis would entail
392 directly measuring neural activity patterns as people modulate their focus of attention (e.g., using functional
393 magnetic resonance imaging or electroencephalography), and then using neural decoding approaches (e.g.,
394 Haxby et al., 2001; Norman et al., 2006; Manning et al., 2018) to follow how neural representations of attended
395 (or unattended) stimuli are transferred from primary sensory regions, to higher order sensory regions, to
396 memory areas. If the effects of attention on memory are mediated by changes in network dynamics, the
397 transmission rates of the representations of attended stimuli from primary sensory regions to memory areas
398 should be facilitated relative to the transmission rates of unattended stimuli. Further, variability in these
399 neural changes (e.g., as a participant focuses their attention with more or less success) should track with
400 behavioral measures of memorability.

401 Which aspects of our ongoing experiences we choose to attend affects how we process and remember
402 those experiences later. Different forms of attention—e.g., to specific features or spatial locations—operate
403 and affect memory at different timescales, and are likely mediated by different brain networks. Elucidating
404 the behavioral and neural consequences of volitional changes in attention is central to discovering how our
405 thoughts, feelings, goals, and situational understanding fluctuate from moment to moment.

406 **Author Contributions**

407 JRM and KZ developed the concept for this study. Experiment code was written by KZ and ARM, and
408 testing and data collection were conducted by MRL and KZ. KZ, MRL, ARM, and JRM analyzed the data.
409 JRM supervised the project. All authors contributed to writing and editing the manuscript.

410 **Data and code availability**

411 All of the data analyzed in this manuscript, along with all of the code for running our experiment and
412 carrying out the analyses may be found at <http://www.github.com/ContextLab/attention-memory-task>.

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