

ID: Editing a Friend

Scope: Happiness Tracker System

Level: User Goals

Stakeholders and Interests

User – The person who wishes to make changes to the friend they spent time with

Precondition: The user has already started the system

Postcondition: Changes are made to the friend on record

Main Success Scenario

1. The user selects a date to make changes to
2. The user selects the friend whose information needs changing
3. The user inputs the new information
4. The user selects “Save Changes”

Extensions

- 3.a The friend’s edited name is already recorded for that day
 1. No changes are made and a message reading “Friend already exists” is returned