ID: Record Friend

Scope: Happiness Tracker System

Level: User Goals

Stakeholders and Interests

User – The person who wishes to add a friend to their record

Precondition: The user has already started the system

Postcondition: The system has a record of the friend the user wanted to add

Main Success Scenario

1. User selects a date to make changes to

- 2. User selects "add friend"
- 3. User inputs name of friend and amount of time spent with them
- 4. User selects "save changes"

Extensions

- 1.a The selected date is in the future
 - 1. A message reading "Date has not occurred. Cannot make changes" is returned
- 3.a The user is unable to provide a time
 - 1. The process proceeds as normal with the "time" value left empty
- 3.b The friend's name is already recorded for that day
 - 1. No changes are made and a message reading "Friend already exists" is returned